

Universal Controller 6.2.x

Tasks and Workflows

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Tasks and Workflows



Creating Tasks

Task Types

Manually Running and Controlling Tasks

Retrieving Output from a Completed Task

Copying Tasks

Setting Mutually Exclusive Tasks

Creating Step Conditions

Creating Step Actions

Creating Notes



Creating and Maintaining Workflows

Monitoring Workflows in Workflow Monitor



The information on these pages also is located in the Universal Controller 6.2.x Tasks and Workflows.pdf.

Creating Tasks

- Tasks
 - Task Types
 - Built-In Variables
- Creating a Task
- All Tasks List
 - All Tasks List Information
- <Task Type> Tasks List<Task Type> Tasks List Information
- Task Details
- Task Instance Details
- Task and Task Instance Details Fields
- Updating Tasks
- Deleting Tasks
- Viewing Task Parents
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Tasks

A Universal Controller task executes a process on a machine, either local or remote. The process might be resident on the machine (agent-based process), or the task itself (such as a File Monitor task) might embed the process.

You can launch tasks within Workflows, by way of triggers, or manually.

Task Types

Task Type	Usage
Workflow	Create a sequence of connected tasks, which could include other workflows.
Linux/Unix	Run a platform-specific application on a Linux/Unix machine.
Windows	Run a platform-specific application on a Windows machine.
z/OS	Run a platform-specific application on a z/OS machine.
Universal Command	Run a platform-specific application on a machine where Universal Command is running.
SAP	Send commands to an SAP system and gather status information and output back from SAP.
File Transfer	Execute file transfers on remote machines using FTP, SFTP, and UDM protocols.
Manual	Create a pause in the workflow during which the user must take some action.
Timer	Execute a timer command for a specified period of time or until a specific time.
SQL	Execute one or a series of SQL statements against the database specified in the task.
Stored Procedure	Execute a stored procedure against the database specified in the task.
Email	Create and send emails.
Task Monitor	Monitor another task or tasks for one or more specific statuses.
File Monitor	Monitor a specific remote machine for the creation, deletion, change, existence, or non-existence of one or more files at a specific location.
FTP File Monitor	Monitor for a file on a remote machine where an FTP server is running.
System Monitor	Monitor a specific remote machine and check for free disk space.
Application Control	Execute a start, stop, or query command against an application in the Controller network.

Built-In Variables

Several built-in variables are available for use in all task types; other built-in variables exist for specific task types.

Creating a Task

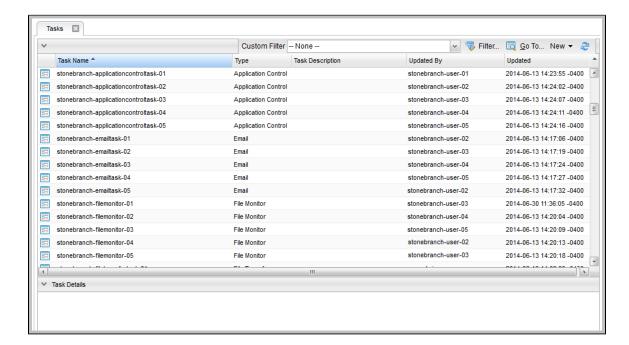
There are multiple ways to create a task:

- 1. On the All Tasks list, click the **New** drop-down list and select a task type. A Task Details pop-up displays that lets you enter / select information for a new task.
- 2. On the Tasks list for a specific task type, click the **New** icon. A Task Details pop-up displays that lets you enter / select information for a new task.
- 3. In the empty (except for default values) Task Details that displays below the task list for a specific task type, enter / select information for a new task. If the Task Details displays information for an existing task, click the New button to clear the Task Details and enter / select information for a new task.
- 4. Create a copy of a task by clicking the Copy button in the Task Details and renaming the task.

For detailed information on creating a task for a specific task type, click that task type in the Task Types table, above.

All Tasks List

To display a list of all currently defined tasks for all task types, from the Automation Center navigation pane select **Tasks > All Tasks**. The All Tasks list displays.



All Tasks List Information

The following table provides a description of the default columns that display on the All Tasks list.

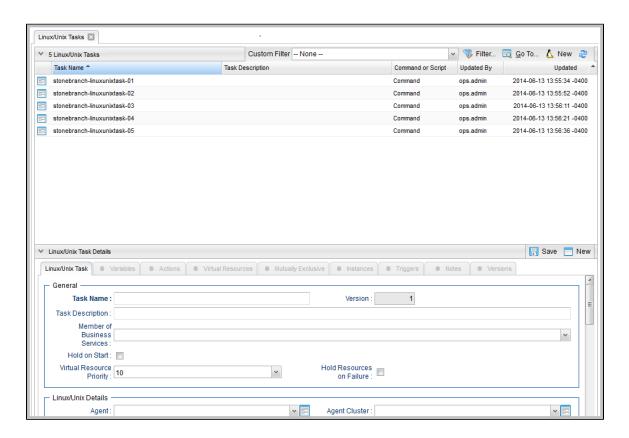
For information about customizing this list, including filtering, sorting, searching, and other list features, see Record Lists.

Column	Description
Task Name	User-defined. Name assigned to this task.

Туре	Type of task. Options: Workflow Linux/Unix Windows Z/OS Universal Command SAP File Transfer Manual Timer SQL Stored Procedure Email Task Monitor File Monitor FTP File Monitor System Monitor Application Control
Task Description	User-defined. Copied from the Task Description field in the task.
Updated By	System-supplied; User that last updated this record.
Updated	System-supplied; Date and time this record was last updated.

<Task Type> Tasks List

If you select **Tasks > <Task Type>** from the Automation Center navigation pane, a tasks list for that selected task type displays. For example:

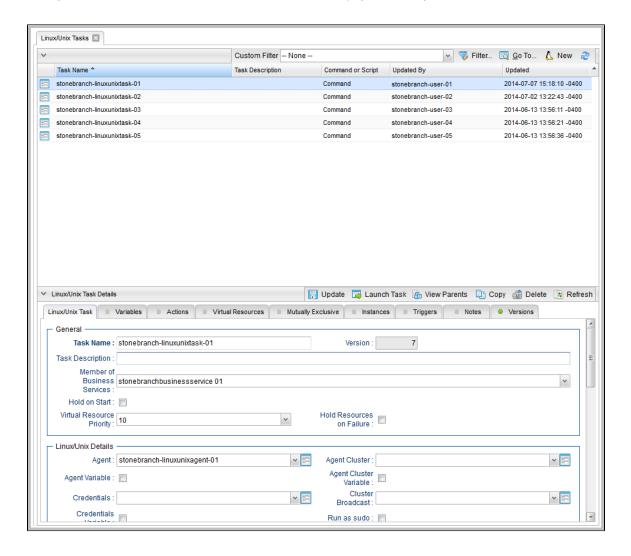


<Task Type> Tasks List Information

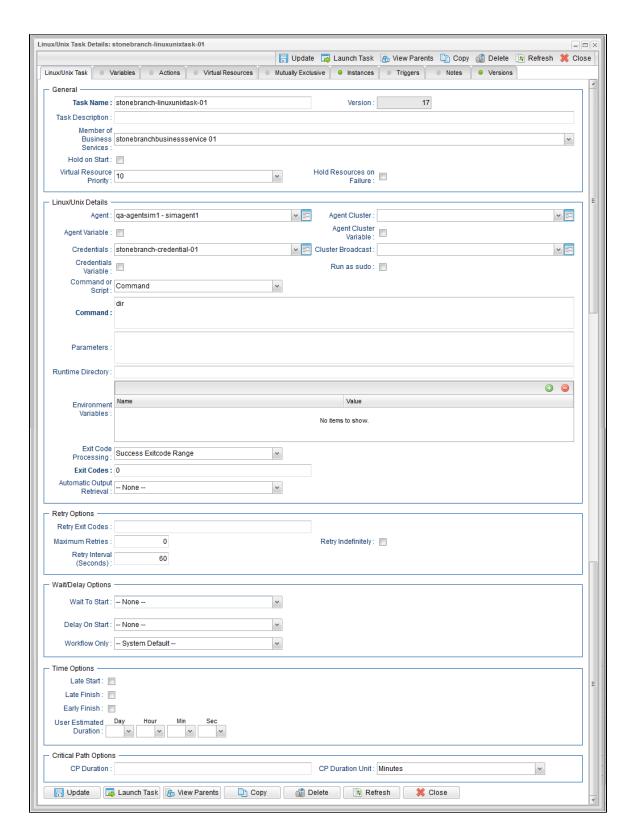
The default columns that display on a <Task Type> Tasks list are specific to that type of task.

Task Details

When you click a task in a Tasks List, Task Details below the list displays all currently defined information for that task.



Use the scroll bar on the right to view more of the Details, or click the Details icon next to the **Task Name** of the task to display a pop-up version of the task Details.



For more information on viewing Details of any record type, including tasks, see Records.

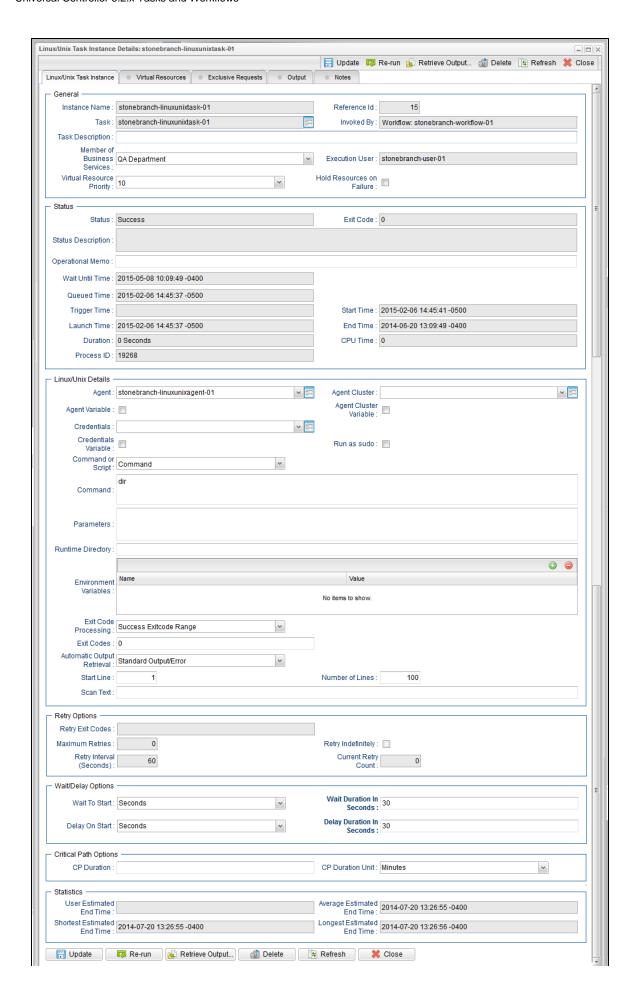
For information on Details for a specific task type, click the appropriate link in Task Types, above.

Task Instance Details

When you run a task, the Controller create a task instance of that task.

You can view task instance details either by:

- From the Task Details, click the Instances tab and select a task instance of that task.
 Select a task instance from the Activity Monitor.
 Select a task instance from the Task Instances list.



Task and Task Instance Details Fields

The following table identifies all fields that appear in task and/or task instance Details of one or more task type(s).

Unless otherwise indicated, each field appears in the Details for both tasks and task instances.

Each field name is a link to a description of that field.



Note

Links within these field descriptions are active only when viewing the field descriptions table for a specific task type.

Field Name	Task only	Task Instance only	Email	File Monitor	File Transfer (FTP/SFTP)	File Transfer (UDM)	FTP File Monitor	Universal Command	Linux Unix	Manual	SAP	SQL	Stored
Agent				②	②		②		②				
Agent Cluster				②	②		Ø		②				
Agent Cluster Variable				②	②		②		②				
Agent Variable				②	②		②		②				
Append Destination Open Option					Ø								
Append UDM Options							②						
Append Source Open Options						0							
Auto Cleanup												②	②
Auto Layout													
Automatic Output Retrieval								②	②				
Auto-Restart Option													
Average Estimated End Time		②	②	②	0	②	②	②	0	②	②	②	②
Average Instance Time			②	②	②	②	②	Ø	②	②	②	②	②
BCC			②										
Body			②										
By Percentage (+/-)				②									
By Scale (File Monitor)				②									

Delay Duration In Seconds		②	Ø	②	②	②	②	Ø	②	②	0	Ø
Delay Duration		②	0	②	②	②	②	0	0	②	0	0
Default Calendar												
Database Connection Variable											0	0
Database Connection											②	Ø
Critical	0	0	②	0	0	0	Ø	②	②	0	0	②
Current Retry Count	②											
Credentials Variable			②	0		②		②				②
Credentials			②	②		②		②				②
CPU Time	0	0	②	②	0	0	②	0	②	②	②	②
CP Duration Unit		0	②	②	②	0	②	②	②	0	0	②
CP Duration (Resolved)	0	0	②	0	0	②	②	0	②	0	②	Ø
CP Duration		②	②	②	②	②	②	0	②	0	0	②
Condition												
Compress					②							
Command or Script							②	0				
Command Group										②		
Command (FTP)				Ø								
Command							②	②				
Column Name											0	②
Codepage					②							
Cluster Variable					②		②			0		
Cluster Broadcast			②	0		②		0				
CC		②										
Calculate Critical Path												
By Size (+/-)			②									
By Scale (System Monitor)												

Delay On Start		0	②	Ø	②	0	Ø	0	0	0	②	0
Delete Override JCL												
Destination Credentials					②							
Destination Credentials Variable					②							
Destination Filename(s)					②							
Destination File System					②							
Destination UDM Agent					Ø							
Destination UDM Agent Option					②							
Duration	②											
Duration												
Early Finish		②	②	②		②						
Early Finish Duration		②	②	Ø	Ø	0	Ø	②	②	②	0	0
Early Finish Time		0	②	Ø	Ø	0	Ø	Ø	②	0	0	0
Early Finish Type		②	②	Ø	Ø	0	Ø	②	②	②	0	0
Email Connection		0										
Email Template		0										
Encrypt					②							
End Time	②	②	②	②	0	0	②	②	0	②	②	②
Environment Variables								②	Ø			
Execution User	②	0	②	Ø	Ø	0	Ø	Ø	②	0	0	0
Exit Code	②											
Exit Code Processing					0		Ø	②		②		
Exit Codes					②		②	②		②		
Exit Codes (SQL)											②	
Exit Codes (Stored Procedure)												②
File Creation Option					②							

File Owner													
Finished Early		②	0	②									
Finished Late		②	0										
First Time Ran			②	②	Ø	②	0						
From [+/-]hh:mm:													
FTP Credentials					Ø		0						
FTP Credentials Variable					0		0						
Highest Instance Time			0	②	Ø	Ø	②	Ø	②	②	②	②	0
Hold on Start	②		0	0	②	0	②						
Hold Reason	②		②	0									
Hold Resources on Failure			0	②	②	Ø	0	②	②	②	②	②	②
Hold Resources on Failure (Workflow)													
Instance Name		②	0	②	Ø	Ø	②	Ø	②	②	②	②	0
Interact with Desktop													
Invoked by		②	②	②	Ø	②	②	Ø	0	②	②	②	0
JCL Location													
JCL Override Location													
Job Card (z/OS only)					Ø		②						
Last Instance Duration			②	②	Ø	Ø	②	Ø	②	②	②	②	②
Last Override Deletion													
Last Time Ran			②	②	Ø	②	0						
Late Finish			0	0	②	②	0	②	0	②	②	②	0
Late Finish Duration			0	②	②	②	②	②	0	0	②	②	0
Late Finish Time			②	②	②	0	②	②	②	②	②	②	0
Late Finish Type			②	②	Ø	Ø	②	Ø	②	②	②	②	②
Late Start			②	0	0								

Late Start Duration		②	②	②	Ø	②	Ø	Ø	②	②	②	②
Late Start Time		②	②	②	②	0	Ø	②	②	②	②	0
Late Start Type		0	②	0								
List Format Options						②						
Local Filename				②								
Longest Estimated End Time	0	0	②	0	0	②	②	0	②	②	②	②
Lowest Instance Time		0	②	②	②	②	Ø	②	②	②	②	0
Maximum Files			②									
Maximum Polls						②						
Maximum Retries				Ø	②		②	②		②	②	0
Maximum Rows											②	0
Member of Business Services		②	②	②	Ø	②	②	0	②	②	②	②
Monitor File(s)			②									
Monitoring Type												
Monitor Type (File Monitor)			②									
Monitor Type (FTP File Monitor)						0						
Monitor Type (System Monitor)												
Mount Points or Drives												
Network Fault Tolerant					Ø							
New Jobclass												
New Jobname												
New Msgclass												
Number of Instances		0	②	②	②	Ø	②	0	②	0	②	0
Number of Lines							②	0		②		
Number of Lines (z/OS)												

Number of Override Instances													
Operational Memo	•		②	②	②	②	②	②	②	②	②	②	②
Operator												②	②
Output File (for Exit Code Processing)						②		②	0		Ø		
Output File (for Automatic Output Retrieval)								②	②		②		
Output Type						②		Ø	②		②		
Override Instance Count for Deletion													
Parameter Position													②
Parameters									②				
Poll Interval (Seconds)							0						
Procedure Library													
Process ID	•		②	②	②	②	②	②	②	②	②	②	②
Projected End Time	0		②	②	②	②	②	②	②	②	②	②	②
Queued Time	0		②	②	Ø	②	②	②	②	②	②	②	②
Recursive				②									
Reference Id	0		Ø	②	②	②	②	>	②	②	②	②	②
Remote Filename (File Transfer)					Ø								
Remote Filename (FTP File Monitor)							0						
Remote Server (File Transfer)					0								
Remote Server (FTP File Monitor)							0						
Reply-To		1	②										
Resource Available													
Result Processing (SQL)												②	

Shortest Estimated End Time	②	②	②	②	②	②		Ø	②	②	②	②
Server Type						0						
Script Options							0					
Script File							②					
Script								0				
Schedule ID												
Scan Text (for Automatic Output Retrieval - z/OS)												
Scan Text (for Automatic Output Retrieval)							②			②		
Scan Text (File Monitor)				0								
Scan Output For					②		②			②		
Scan Forward			Ø									
SAP Language											0	
SAP Credentials Variable									Ø			
SAP Credentials										0		
SAP Connection										②		
SAP Command Options										②		
Run with Highest Privileges												
Runtime Directory							0	0		Ø		
Run as sudo								0				
Retry Interval (Seconds)				②	②		②	0		0	0	0
Retry ndefinitely				②	②		②	>		②	0	0
Retry Exit				0	0		②	0				
Result Processing (Stored Procedure)												②

Show/Hide Skipped Tasks													
Source Credentials						②							
Source Credentials Variable						Ø							
Source Filename(s)						②							
Source File System						②							
Source UDM Agent						②							
Source UDM Agent Option						0							
SQL Command												②	
Stable (seconds)				②									
Stable (Seconds) - FTP							0						
Started Late		②	0	②	②	②	②	Ø	0	②	②	②	0
Start Line								②	0		0		
Start Line (z/OS)													
Start Time		②	②	②	②	0	0	②	0	②	②	②	②
Status		②	②	②	②	②		②	②	②	②	②	②
Status Description		②	②	②	②	②		②	②	②	②	②	②
Status To Monitor													
Stored Procedure Name													0
Subcommands (z/OS only)					0								
Subject			②										
Task		②	②	②	②	②	0	②	②	②	0	②	0
Task Description			②	0	②	0	0	②	0	0	0	②	0
Task Name	②		②	②	②	②	0	②	0	②	②	②	0
Task Name Condition													
Task Name Contains													
Task Name Ends With													

User Estimated	②	②	②	Ø	②							
Use JCL Override												
Universal Command Options							②					
Universal Command Credentials Variable							②					
Universal Command Credentials							Ø					
Universal Command Agent Option							•					
Universal Command Agent							0					
Trim Trailing Spaces					Ø							
Trigger on Existence			②									
Transfer Type				②	②							
Transfer Mode (FTP File Monitor)						②						
Transfer Mode (UDM)					0							
Transfer Mode (FTP/SFTP)				②								
Transfer Method				0	0							
To [+/-]hh:mm:												
To Size			0									
To Scale		②	②									
To Scope												
Timer Type Time Scope												
Seconds												
Task Type to Monitor Time in												
Task to Monitor												
Starts With												

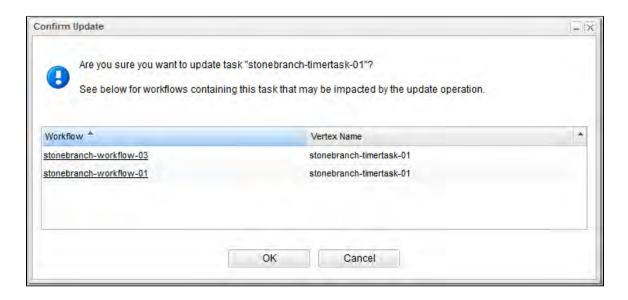
User Estimated End Time		②			②	②	②	②	②		②	②	②
Utility Agent						0		②			0		
Utility Agent Cluster						0		②			②		
Utility Agent Variable						0		0			0		
Utility Credentials						0		0			②		
Utility Credentials Variable						0		Ø			0		
Value												②	②
Version	②		②	②	②	②	Ø	②	②	②	0	0	②
Virtual Resource Priority			0	②	0	②	②						
Wait Duration			②										
Wait Duration In Seconds			②	②	0	0	Ø	②	②	Ø	②	②	②
Wait Time			②	②	②	0	0	②	②	②	②	②	②
Wait To Start			②	②	Ø	②	0	②	②	②	0	②	②
Wait Until Satisfied							Ø						
Wait Until Time													
Wait Until Time (status)		Ø	0	②	Ø	②	②	0	0	②	②	0	0
Workflow Name Condition													
Workflow Name Contains													
Workflow Name Ends With													
Workflow Name Equals													
Workflow Name Starts With													
Workflow Only	②		0	0	Ø	②	②	②	②	②	0	②	②

Updating Tasks

To save information that you have changed in a task, you must click the **Update** button that displays above and below the Task Details.

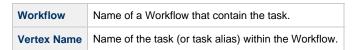
If the task is contained in one or more Workflows, and the Confirm Update For Tasks In Workflows Universal Controller system property value is

set to true, the Confirm Update dialog displays when you click Update.



The Confirm Update dialog allows you to see which Workflows could be impacted by the update.

It displays, by default, two columns of information:



You also can display the following additional column by right-clicking either column header and selecting it from Columns on the Action menu:



Click the **OK** button to update the task, or click the **Cancel** button.



Note

You also can see this parent Workflows information for a task without updating a task (see Viewing Task Parents).

For information on updating multiple tasks, see Updating Multiple Records.

Deleting Tasks

To delete a task, either:

- · Right-click the task in a tasks list and, on the displayed Action menu, click Delete.
- Open the task and click the **Delete** button.



Note

You cannot delete a task if it is either:

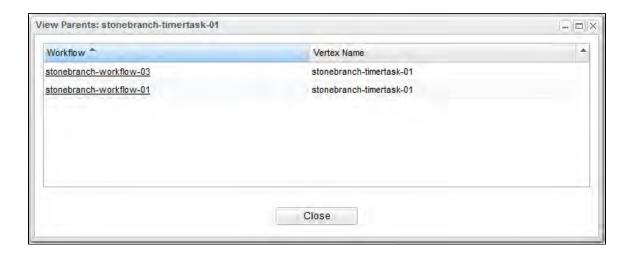
- Specified in an enabled Trigger.
- The only task specified in a disabled Trigger.

Viewing Task Parents

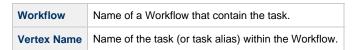
You can view any parent Workflow information for a task either by:

- Clicking the View Parents button in the Task Details
- Displaying the Action menu from the Task Details or Tasks list and then selecting View Parents.

In either case, a View Parents dialog displays:



The View Parents dialog displays, by default, two columns of information:



You also can display the following additional column by right-clicking either column header and selecting it from Columns on the Action menu:





Note

It also is possible to see this parent Workflows information for a task when you are updating a task.

Additional Information

The following pages provide additional information related to the creation of tasks:

- Creating Task Actions
- Copying Tasks
- Setting Mutually Exclusive Tasks
- Creating Notes

Linux Unix Task

- Before You Begin
- Built-In Variables
- Creating a Linux/Unix Task
 - Linux/Unix Task Details
 - Linux/Unix Task Details Field Descriptions
- Viewing a Linux/Unix Task Instance
 - Linux/Unix Task Instance Details
 - Linux/Unix Task Instance Details Field Descriptions
- Running a Linux/Unix Task
- Monitoring Task Execution

Before You Begin

The Linux/Unix task allows you to run a platform-specific application on a Linux/Unix machine. To run a Linux/Unix task, you must first complete the following tasks:

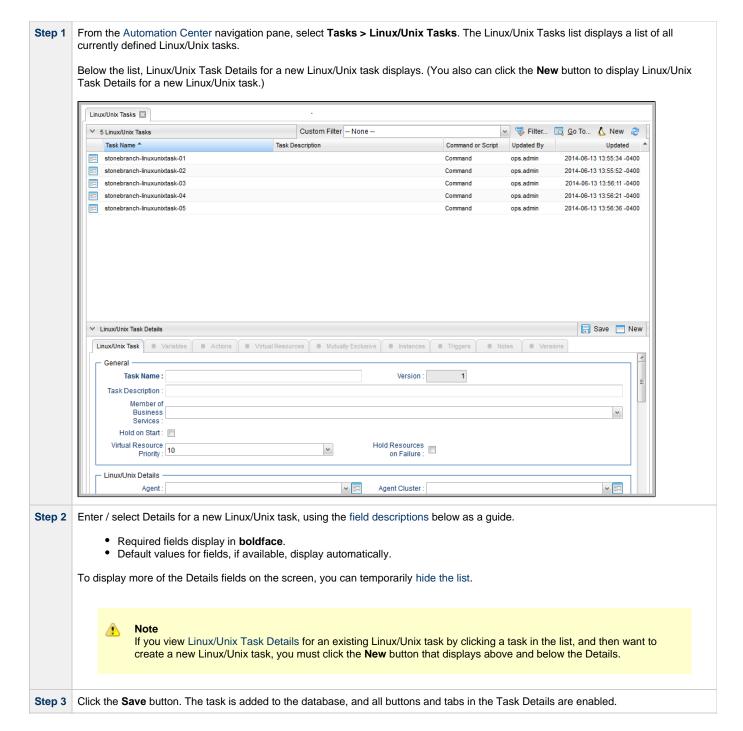
- Install Universal Agent for Linux/Unix on a Linux/Unix machine.
- Launch the Agent. When the Agent connects with the Controller, it automatically creates an Agent resource definition in the database.
- Optionally, customize the Agent heartbeat and log levels, as described in Linux/Unix Agent Details Field Descriptions.

Built-In Variables

The following built-in variables can be used in a Linux/Unix task to pass data where appropriate:

- Agent-Based Task Instance variables
- Task Instance variables

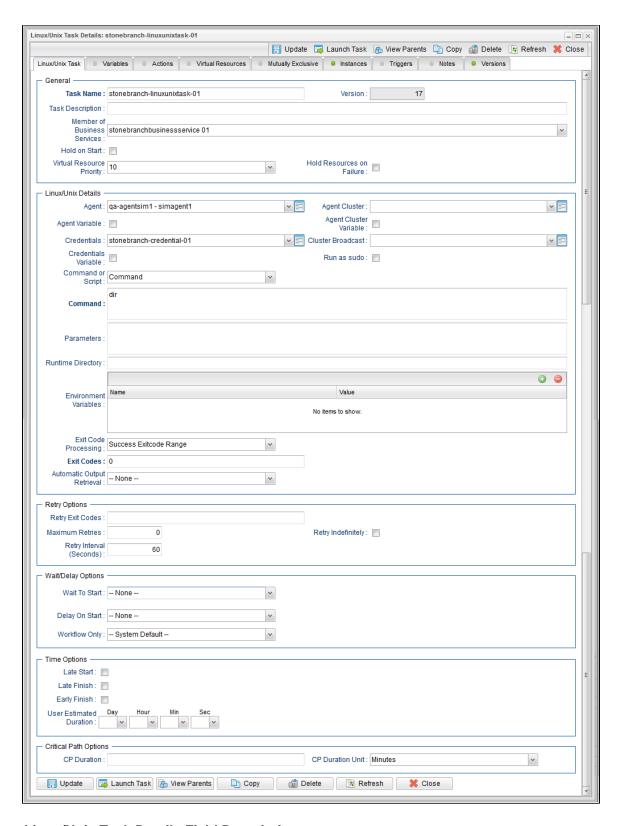
Creating a Linux/Unix Task



Linux/Unix Task Details

The following Linux/Unix Task Details is for an existing Linux/Unix task.

Depending on the values that you enter / select for these fields, and whether or not the Linux/Unix task has ever been launched, more (or less) fields may display. See the field descriptions, below, for a description of all fields that may display in the Linux/Unix Task Details.



Linux/Unix Task Details Field Descriptions

The following table describes the fields, buttons, and tabs that display in the Linux/Unix Task Details.

Field Name	Description
General	This section contains general information about the task.

Task Name	User-defined name of this task, containing a maximum 255 alphanumeric characters; variables supported. It is the responsibility of the user to develop a workable naming scheme for tasks.
Version	System-supplied; version number of the current record, which is incremented by the Controller every time a user updates a record. Click the Versions tab to view previous versions. For details, see Record Versioning.
Task Description	User-defined; description of this record. (Maximum = 200 characters.)
Member of Business Services	User-defined; allows you to select one or more Business Services that this record belongs to.
Hold on Start	If enabled, when the task is launched it appears in the Activity Monitor with a status of Held . The task runs when the user releases it.
Hold Reason	Information about why the task will be put on hold when it starts.
Virtual Resource Priority	Priority for acquiring a resource when two or more tasks are waiting for the resource. This priority applies to all resources required by the task. Options: 1 (high) - 20 (low). Default is 10.
Hold Resources on Failure	If enabled, the task instance will continue to hold Renewable resources if the task instance fails. Renewable resources will be returned only if the task instance status is either Complete, Finished, or Skipped.
Linux/Unix Details	This section contains assorted detailed information about the task.
Agent	Name of the Agent resource that identifies the machine where the operation will run. If you do not specify an Agent, you must specify an Agent Cluster.
Agent Cluster	Group of Agents, one of which the Controller will choose to run this task (compare with Cluster Broadcast). You can specify an agent cluster in addition to or in place of a specific Agent. If you specify an Agent and an agent cluster, the Controller first tries to run the task on the specific agent. If the Agent is not available, the Controller reverts to the agent cluster. See Agent Clusters for more information.
Agent Variable	Indication of whether the Agent field is a reference field for selecting a specific Agent (unchecked) or a text field for specifying the Agent as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.
	Note When updating multiple Tasks, to change from using an Agent reference to using an Agent variable, you must change the Agent Variable field to Yes and specify the Agent variable in the Agent Unresolved field. Conversely, to change from using an Agent variable to using an Agent reference, you must change the Agent Variable field to No and specify the Agent reference in the Agent field.

Agent Cluster Variable Indication of whether the Agent Cluster field is a reference field for selecting a specific Agent Cluster (unchecked) or a text field for specifying the Agent Cluster as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions. Note When updating multiple Tasks, to change from using an Agent Cluster reference to using an Agent Cluster variable, you must change the Agent Cluster Variable field to Yes and specify the Agent Cluster variable in the Agent Cluster Unresolved field. Conversely, to change from using an Agent Cluster variable to using an Agent Cluster reference, you must change the Agent Cluster Variable field to No and specify the Agent Cluster reference in the Agent Cluster field. Credentials Credentials under which an Agent runs this task. These credentials override any credentials provided in the Agent resource definition for any Agent running this task. Credentials Variable Indication of whether the Credentials field is a reference field for selecting a specific Credential (unchecked) or a text field for specifying the Credential as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions. Note When updating multiple Tasks, to change from using a Credentials reference to using a Credentials variable, you must change the Credentials Variable field to Yes and specify the Credentials variable in the Credentials Unresolved field. Conversely, to change from using a Credentials variable to using a Credentials reference, you must change the Credentials Variable field to No and specify the Credentials reference in the Credentials field. Cluster Broadcast Group of Agents, all of which will run this task (compare with Agent Cluster). You can specify a Cluster Broadcast in place of a specific Agent and/or agent cluster. Each instance of the task running on its own Agent becomes a separate task instance record in the database and displays separately on the Activity Monitor. Run as sudo Run the command as Sudo (superuser do). Command or Script Specifies whether a single command or a script is being executed. Options: · Command (default) Script Script If Command or Script = Script; Required. Name of the script in the Controller database that will be executed by this task. Command If Command or Script = Command; Required. Command being executed on the remote machine. Variables supported. **Parameters** Any arguments needed by the program to execute properly. Variables supported. Runtime Directory Directory from which the application should be executed. Variables supported.

Environment Variables	
	Allows you to enter environment variables needed by the program to run.
	To add a variable, click the + icon and enter a Name and Value . To delete a variable, select in the list of variables and click the - icon.
	You can add a maximum of 4,000 characters for the combined Names and Values of all variables. The variable is listed in the space underneath.
Exit Code Processing	Specifies how the Controller should determine whether the executed command failed or completed successfully.
	Options:
	 Success Exitcode Range Command is considered completed successfully if its exit code falls within the range specified in the Exit Codes field. Failure Exitcode Range
	Command is considered failed if its exit code falls within the range specified in the Exit Codes field. Success Output Contains Command is considered completed successfully if its output contains the text specified in the Scan Output For
	field. • Failure Output Contains
	Command is considered failed if its output contains the text specified in the Scan Output For field. • Step Conditions (z/OS only)
	Command is considered completed successfully/failed if any of its specified condition codes falls within the range specified under the Step Conditions tab (see Creating Step Conditions).
Output Type	Required if Exit Code Processing = Success Output Contains or Failure Output Contains; type of output.
	Options:
	 Standard Output (STDOUT) Standard Error (STDERR) File
Scan Output For	Required if Exit Code Processing = Success Output Contains or Failure Output Contains; text for which the Controller should scan the output file. The Controller will process this field as a regular expression.
Output File (for Exit Code Processing)	Required if Output Type = File; path and file name of the output file that should be scanned for the text in the Scan Output For field.
Exit Codes	Required if Exit Code Processing = Success Exitcode Range or Failure Exitcode Range; range of exit codes. Format: Numeric. Use commas to list a series of exit codes; use hyphens to specify a range. Example: 1,5, 22-30.
Automatic Output Retrieval	Specifies whether you want the Controller to automatically retrieve any output from the job and attach it to the task instance record.
	Options:
	 None Do not attach any output to the task instance record. Standard Output
	Attach all standard output. Standard Error
	Attach standard error output. File Attach the file appointed in the Output File field
	Attach the file specified in the Output File field. Standard Output/Error Attach all standard output and standard error output
	Attach all standard output and standard error output.

Start Line	If Automatic Output Retrieval = Standard Output, Standard Error, File, or Standard Output/Error; Instructs the
	Controller to retrieve data beginning at the line indicated.
	 If a Start Line value is not specified, the default is 1. If the Start Line value is -1, data will be retrieved starting at the end of the file.
Number of Lines	If Automatic Output Retrieval = Standard Output, Standard Error, File, or Standard Output/Error; Allows you to limit the retrieved data to the number of lines specified. If a Number of Lines value is not specified, the default is the value of the Retrieve Output Default Maximum Lines Universal Controller system property.
Scan Text	If Automatic Output Retrieval = Standard Output, Standard Error, File, or Standard Output/Error; Regex pattern that the Controller will search for a match for in STDOUT/STDERR or a specified file. The Controller will include the Number of Lines above and below the first line matched.
	if the Regex pattern is not found, the following message is returned: OPSWISE WARNING - Scan text string not found.
Output File (for Automatic Output Retrieval)	Required if Automatic Output Retrieval = File; path and file name containing the output that you want automatically retrieved and attached to the task instance.
Retry Options	This section contains specifications for retrying the task.
Retry Exit Codes	Exit code range for which an auto-retry of tasks in FAILED status will occur. Exit code ranges must be in the same format as ranges specified in the Exit Codes field. Maximum Retries must be greater than 0.
	If this field is empty, any exit code potentially will cause a retry.
Maximum Retries	User-defined; maximum number of times that the Controller should retry this task after it has started and gone to a failed state.
Retry Indefinitely	User-defined; indicates whether the Controller should continue trying indefinitely to run this task. If you enable this field, it overrides any value placed in the Maximum Retries field.
Retry Interval (Seconds)	User-defined; number of seconds between each retry.
Wait / Delay Options	This section contains specifications for waiting to start and/or delaying on start the task.
Wait To Start	Amount of time to wait before starting a task from the time that it was launched.
	Options are:
	 None – Time Relative Time Duration Seconds
Wait Time	If Wait To Start = Time or Relative Time; Number of hours and minutes to wait before starting the task.

Wait Day Constraint	
	If Wait Time = Time or Relative Time; Specification for whether or not to advance the wait time to another day.
	Valid values:
	 None If Wait To Start = Time; Advance to the next day if calculated wait time is before the current time. If Wait To Start = Relative Time; Advance to the next day if calculated wait time is before the Trigger/Launch Time. Same Day
	Do not advance day. Next Day Advance to the next day. Next Business Day
	Advance to the next business day. • Sunday If today is not Sunday, advance to next Sunday.
	Monday If today is not Monday, advance to next Monday. Tuesday Tuesday
	 If today is not Tuesday, advance to next Tuesday. Wednesday If today is not Wednesday, advance to next Wednesday. Thursday
	If today is not Thursday, advance to next Thursday. • Friday
	If today is not Friday, advance to next Friday. • Saturday
	If today is not Saturday, advance to next Saturday.
	Default is – None
Wait Duration	If Wait To Start = Duration; Number of days, hours, minutes, and seconds to wait before starting the task.
Wait Duration In Seconds	If Wait To Start = Seconds; Number of seconds to wait before starting the task.
Delay On Start	Amount of time to delay the start of a task, after it has been launched, from the time that it is eligible to start; that is, all dependencies have been met. For example: it is not being held, it is not waiting on any predecessors, or there is no wait time specified.
	Options are:
	 None – Duration Seconds
Delay Duration	If Delay On Start = Duration; Number of days, hours, minutes, and seconds to delay after starting the task.
Delay Duration In Seconds	If Delay On Start = Seconds; Number of seconds to delay after starting the task.

Workflow Only	Specification for whether or not to apply the Wait To Start and Delay On Start specifications only if the task is in a Workflow.
	Options are:
	 System Default Apply the Wait To Start and Delay On Start specifications as defined by the System Default Wait/Delay Workflow Only system property. (Default is yes.) Yes
	Apply the Wait To Start and Delay On Start specifications only if the task is in a Workflow. No Apply the Wait To Start and Delay On Start specifications whether or not the task is in a Workflow.
	Apply the Walt to clair and Boldy of Clair spoolingations whether of the task is in a Workhow.
Time Options	This section contains time-related specifications for the task.
Late Start	If enabled, and if the task instance starts after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late start (see Late Start Type). To determine whether a task instance started late, open the task instance and locate the Started Late field; the field is checked if the instance started after the specified time. The Started Late field displays in the task instance Details only if the user specified a Late Start in the task Details.
Late Start Type	Required if Late Start is enabled.
	Options:
	 Time - Flag the task if it starts after the specified time. Duration - Flag the task if it starts a certain amount of time after the programmed start time. The task must have a specific start time.
Late Start Time	If Late Start Type = Time; Time after which the task start time is considered late. Use HH:MM, 24-hour time.
Late Start Duration	If Late Start Type = Duration; Duration (amount of relative time) after which the task is considered to have started late.
	For a task within a workflow, the duration is the period between the time the workflow starts and the time the task itself starts. For example, a task might have a Late Start Duration of 60 minutes. If the workflow starts at 9:00 a.m. but the task itself does not start until 10:30, the task has started late.
	For a task that is not within a workflow, Late Start Duration has meaning only if the task has been held upon starting. For example, if a task has a Late Start Duration of 60 minutes and the Hold on Start field is enabled, if the task is not released from hold within the amount of time specified in the Late Start Duration field, the task has started late.
Late Finish	If enabled, and if the task instance finishes after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late finish (see Late Finish Type). To determine whether a task instance finished late, open the task instance and locate the Finished Late field; the field is checked if the instance finished after the specified time or lasted longer than expected. This field only appears on the task instance if the user specified a Late Finish in the task definition.
Late Finish Type	Required if Late Finish is enabled.
	Options:
	 Time - Flag the task if it finishes after the specified time (see Late Finish Time). Duration - Flag the task if it finishes a certain amount of time after the programmed finish time (see Late Finish Duration). The task must have a specific finish time.
Late Finish Time	If Late Finish Type = Time; Time after which the task finish time is considered late. Use HH:MM, 24-hour time.
Late Finish Duration	If Late Finish Type = Duration; Longest amount of time this task instance should take to run.

Early Finish	If enabled, and if the task instance finishes before the time or period specified, the task instance is flagged as early. You can specify a time or duration to determine an early finish (see Early Finish Type). To determine whether a task instance finished early, open the task instance and locate the Finished Early field; the field is checked if the instance finished before the specified time or did not last as long as expected. This field only appears on the task instance if the user added Early Finish specifications to the task definition.
Early Finish Type	Required if Early Finish is enabled. Options: Time - Flag the task if it finishes before the specified time (see Early Finish Time). Duration - Flag the task if it finishes a certain amount of time before the programmed finish time (see Early Finish Duration). The task must have a specific finish time.
Early Finish Time	If Early Finish Type = Time; Time before which the task finish time is considered early. That is, enter a time at which the task should still be running. Use HH:MM, 24-hour time.
Early Finish Duration	If Early Finish Type = Duration; Shortest amount of time this task instance should take to run.
User Estimated Duration	Estimated amount of time it should normally take to run this task. The Controller uses this information to calculate the User Estimated End Time on a task instance record.
Critical Path Options	This section contains Critical Path-related specifications for the task.
CP Duration	Optional; Allows you to override the estimated Critical Path Duration of the task when running in a Workflow; used in conjunction with the CP Duration Unit field. In most cases, this field should be left blank, which implies that the Controller will estimate the Critical Path Duration based on historical executions. Valid values are any integer equal to or greater than 0. Variables and Functions are supported.
CP Duration (Resolved)	Displays the current resolved value of the CP Duration field, which may contain variables or functions that will be displayed as unresolved until the task instance starts. The CP Duration (Resolved) field can continue to change value until the task instance starts, at which time CP Duration will display as resolved and CP Duration (Resolved) will no longer be visible unless there was an issue resolving the variables and/or functions contained within CP Duration. If the Controller is unable to resolve CP Duration or it resolves to an invalid value, CP Duration will be ignored and the Controller will estimate the Critical Path Duration based on historical executions.
CP Duration Unit	Type of CP Duration; used in conjunction with the CP Duration field. For example, for a CP Duration of two minutes, specify 2 in the CP Duration field and select Minutes in this field. Options: Seconds Minutes Hours Default is Minutes.
Statistics	This section contains time-related statistics for task instances of the task.
First Time Ran	System-supplied; date and time this task first ran.
Last Time Ran	System-supplied; date and time the task last ran.
Last Instance Duration	System-supplied; amount of time the task took to run the last time it ran.

Lowest Instance Time	System-supplied; shortest amount of time this task has taken to run.					
Average Instance Time	System-supplied; average amount of time this task takes to run.					
Highest Instance Time	System-supplied; longest amount of time this task has taken to run.					
Number of Instances	System-supplied; number of instances in the database for this task.					
Buttons	This section identifies the buttons displayed above and below the Task Details that let you perform various actions.					
Save	Saves a new task record in the Controller database.					
Update	Saves updates to the record.					
New	Displays empty (except for default values) Details for creating a new task.					
Launch Task	Manually launches the task.					
View Parents	Displays a list of any parent Workflow tasks for this task.					
Сору	Creates a copy of this task, which you are prompted to rename.					
Delete	Deletes the current record.					
	 Note You cannot delete a task if it is either: Specified in an enabled Trigger. The only task specified in a disabled Trigger. 					
Refresh	Refreshes any dynamic data displayed in the Details.					
Close	For pop-up view only; closes the pop-up view of this task.					
Tabs	This section identifies the tabs across the top of the Task Details that provide access to additional information about the task.					
Variables	Lists all variables associated with this record.					

Actions	Allows you to specify actions that the Controller will take automatically based on events that occur during the execution of this task. Events are: Task instance status Exit codes Late start Late finish Early finish Actions are:	
	Abort Action	Abort the task if certain events occur. For details, see Abort Actions.
	Email Notification	Send an email if certain events occur. For details, see Email Notification Actions.
	Set Variable	Used in tasks and workflows to set a variable based on the occurrence of certain events. For details, see Creating a Set Variable Action within a Task or Workflow.
	SNMP Notification	Send an email if certain events occur. For details, see SNMP Notification Actions.
	System Operation	Run an Universal Controller system operation based on specified conditions. For details, see System Operation Actions.
Virtual Resources	Lists all Virtual Resources to which this task is assigned.	
Mutually Exclusive	Lists all tasks that have been set to be mutually exclusive of this task.	
Instances	Lists all instances of the task.	
Triggers	Lists all triggers that have been defined to launch this task. Also allows you to add new triggers. If you add a new trigger from this location, the Controller automatically constructs a default trigger name as follows: <current name="" task="">#TRIGGER#. You can change the default name if desired. For instructions on creating triggers, see Triggers.</current>	
Notes	Lists all notes associated with this record.	
Versions	Stores copies of all previous versions of the current record. See Record Versioning.	

Viewing a Linux/Unix Task Instance

When a Linux/Unix task is launched, the Controller creates a task instance record of that task.

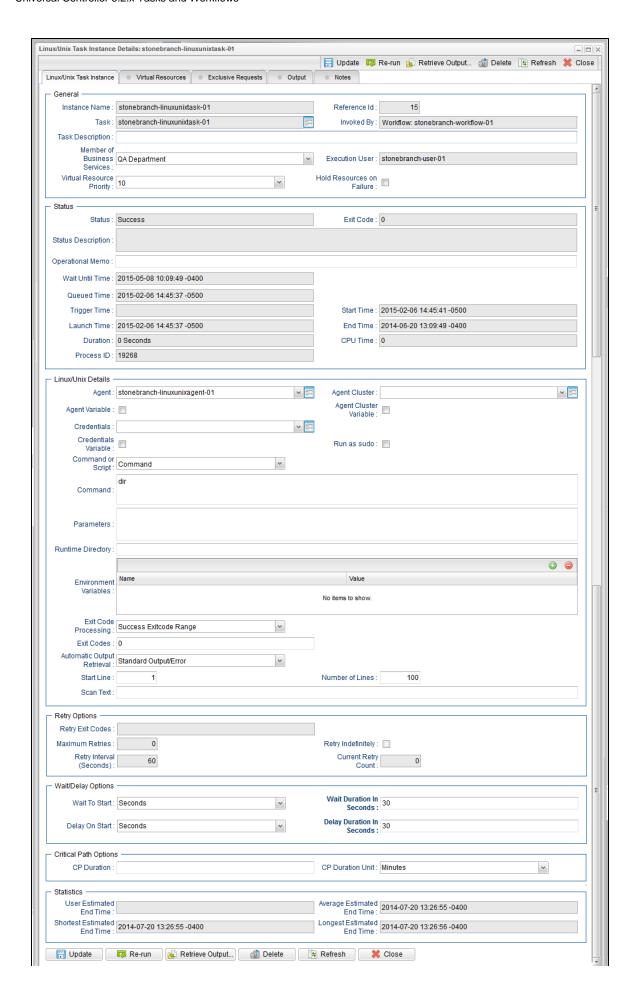
A task instance contains detailed information about a single execution of that task.

You can access a task instance from:

- Instances tab on the Linux/Unix Task Details for that task
- Activity Monitor
- Task Instances list

Linux/Unix Task Instance Details

The following Linux/Unix Task Instance Details contains information on the execution of the task shown in the Linux/Unix Task Details.



Linux/Unix Task Instance Details Field Descriptions

The following table describes the fields, buttons, and tabs that display in Linux/Unix Task Instance Details.

Field Name	Description
General	This section contains general information about the task instance.
Instance Name	Name of this task instance.
Reference Id	System-supplied; the Controller increments this number each time the task is run.
Task	Name of the task that was run to create this task instance. Click the icon to display Task Details for the task.
Invoked by	System-supplied; how the task instance was launched. Options: Trigger: (Trigger Name) Instance was launched by the named trigger. Workflow: (Workflow Name) Instance was launched by the named workflow. Manually Launched Instance was launched by a user. To identify the user, check the Execution User column for that task instance on the Task Instances screen or, on most task instance screens, the Execution User field.
Task Description	User-defined; description of this record. (Maximum = 200 characters.)
Member of Business Services	User-defined; allows you to select one or more Business Services that this record belongs to.
Execution User	System-supplied; if the task was launched manually, the ID of the user who launched it.
Virtual Resource Priority	Priority for acquiring a resource when two or more tasks are waiting for the resource. This priority applies to all resources required by the task. Options: 1 (high) - 20 (low). Default is 10.
Hold Resources on Failure	If enabled, the task instance will continue to hold Renewable resources if the task instance fails. Renewable resources will be returned only if the task instance status is either Complete, Finished, or Skipped.
Status	This section contains information about the current status of the task instance.
Status	System-supplied; see Task Instance Statuses.
Exit Code	System-supplied; the exit code captured by the Agent when executing the task (for example, a command or script).
Status Description	System-supplied; additional information, if any, about the status of the task instance.

Operational Memo	User-defined operational memo.
Critical	Indicates that this task is in the Critical Path of a workflow.
Wait Until Time	Amount of time calculated to wait before the task was started, based on Wait To Start and Delay On Start times.
Queued Time	System-supplied; Date and time the task was queued for processing.
Trigger Time	System-supplied; Date and time the task instance was triggered.
Launch Time	System-supplied; Date and time the task instance was launched.
Start Time	System-supplied; Date and time the task instance started.
End Time	System-supplied; Date and time the task instance completed.
Duration	System-supplied; amount of time the task instance took to run.
CPU Time	System-supplied; amount of CPU time the task took to run.
Process ID	system-supplied; the ID of the process that was launched.
Linux/Unix Details	This section contains assorted detailed information about the task instance.
Agent	Name of the Agent resource that identifies the machine where the operation will run. If you do not specify an Agent, you must specify an Agent Cluster.
Agent Variable	Indication of whether the Agent field is a reference field for selecting a specific Agent (unchecked) or a text field for specifying the Agent as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.
	Note When updating multiple Tasks, to change from using an Agent reference to using an Agent variable, you must change the Agent Variable field to Yes and specify the Agent variable in the Agent Unresolved field. Conversely, to change from using an Agent variable to using an Agent reference, you must change the Agent Variable field to No and specify the Agent reference in the Agent field.
Agent Cluster	Group of Agents, one of which the Controller will choose to run this task (compare with Cluster Broadcast). You can specify an agent cluster in addition to or in place of a specific Agent. If you specify an Agent and an agent cluster, the Controller first tries to run the task on the specific agent. If the Agent is not available, the Controller reverts to the agent cluster. See Agent Clusters for more information.

Agent Cluster Variable Indication of whether the Agent Cluster field is a reference field for selecting a specific Agent Cluster (unchecked) or a text field for specifying the Agent Cluster as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions. Note When updating multiple Tasks, to change from using an Agent Cluster reference to using an Agent Cluster variable, you must change the Agent Cluster Variable field to Yes and specify the Agent Cluster variable in the Agent Cluster Unresolved field. Conversely, to change from using an Agent Cluster variable to using an Agent Cluster reference, you must change the Agent Cluster Variable field to No and specify the Agent Cluster reference in the Agent Cluster field. Credentials Credentials under which an Agent runs this task. These credentials override any credentials provided in the Agent resource definition for any Agent running this task. Credentials Variable Indication of whether the Credentials field is a reference field for selecting a specific Credential (unchecked) or a text field for specifying the Credential as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions. Note When updating multiple Tasks, to change from using a Credentials reference to using a Credentials variable, you must change the Credentials Variable field to Yes and specify the Credentials variable in the Credentials Unresolved field. Conversely, to change from using a Credentials variable to using a Credentials reference, you must change the Credentials Variable field to No and specify the Credentials reference in the Credentials field. Run as sudo Run the command as Sudo (superuser do). Command or Script Specifies whether a single command or a script is being executed. Options: · Command (default) Script Script If Command or Script = Script; Required. Name of the script in the Controller database that will be executed by this task. Command If Command or Script = Command; Required. Command being executed on the remote machine. Variables supported. **Parameters** Any arguments needed by the program to execute properly. Variables supported. Runtime Directory Directory from which the application should be executed. Variables supported.

Environment Variables	Allows you to enter environment variables needed by the program to run.
	To add a variable, click the + icon and enter a Name and Value . To delete a variable, select in the list of variables and click the - icon.
	You can add a maximum of 4,000 characters for the combined Names and Values of all variables. The variable is listed in the space underneath.
Exit Code Processing	Specifies how the Controller should determine whether the executed command failed or completed successfully.
	Options:
	 Success Exitcode Range Command is considered completed successfully if its exit code falls within the range specified in the Exit Codes field. Failure Exitcode Range
	Command is considered failed if its exit code falls within the range specified in the Exit Codes field. Success Output Contains Command is considered completed successfully if its output contains the text specified in the Scan Output For
	field. Failure Output Contains Command is considered failed if its output contains the text specified in the Scan Output For field.
	Step Conditions (z/OS only) Command is considered completed successfully/failed if any of its specified condition codes falls within the range specified under the Step Conditions tab (see Creating Step Conditions).
Output Type	Required if Exit Code Processing = Success Output Contains or Failure Output Contains; type of output.
	Options:
	 Standard Output (STDOUT) Standard Error (STDERR) File
Exit Codes	Required if Exit Code Processing = Success Exitcode Range or Failure Exitcode Range; range of exit codes. Format: Numeric. Use commas to list a series of exit codes; use hyphens to specify a range. Example: 1,5, 22-30.
Scan Output For	Required if Exit Code Processing = Success Output Contains or Failure Output Contains; text for which the Controller should scan the output file. The Controller will process this field as a regular expression.
Output File (for Exit Code Processing)	Required if Output Type = File; path and file name of the output file that should be scanned for the text in the Scan Output For field.
Automatic Output Retrieval	Specifies whether you want the Controller to automatically retrieve any output from the job and attach it to the task instance record.
	Options:
	 None Do not attach any output to the task instance record. Standard Output Attach all standard output.
	Standard Error Attach standard error output.
	Augen standard error outdut
	File Attach the file specified in the Output File field.

Start Line	If Automatic Output Retrieval = Standard Output, Standard Error, File, or Standard Output/Error; Instructs the Controller to retrieve data beginning at the line indicated.
	 If a Start Line value is not specified, the default is 1. If the Start Line value is -1, data will be retrieved starting at the end of the file.
Number of Lines	If Automatic Output Retrieval = Standard Output, Standard Error, File, or Standard Output/Error; Allows you to limit the retrieved data to the number of lines specified. If a Number of Lines value is not specified, the default is the value of the Retrieve Output Default Maximum Lines Universal Controller system property.
Scan Text	If Automatic Output Retrieval = Standard Output, Standard Error, File, or Standard Output/Error; Regex pattern that the Controller will search for a match for in STDOUT/STDERR or a specified file. The Controller will include the Number of Lines above and below the first line matched.
	if the Regex pattern is not found, the following message is returned: OPSWISE WARNING - Scan text string not found.
Output File (for Automatic Output Retrieval)	Required if Automatic Output Retrieval = File; path and file name containing the output that you want automatically retrieved and attached to the task instance.
Retry Options	This section contains specifications for retrying the task.
Retry Exit Codes	Exit code range for which an auto-retry of tasks in FAILED status will occur. Exit code ranges must be in the same format as ranges specified in the Exit Codes field. Maximum Retries must be greater than 0.
	If this field is empty, any exit code potentially will cause a retry.
Maximum Retries	User-defined; maximum number of times that the Controller should retry this task after it has started and gone to a failed state.
Retry Indefinitely	User-defined; indicates whether the Controller should continue trying indefinitely to run this task. If you enable this field, it overrides any value placed in the Maximum Retries field.
Retry Interval (Seconds)	User-defined; number of seconds between each retry.
Current Retry Count	System-supplied; current number of times that the Controller has retried the task after it first went to failure status.
Wait / Delay Options	This section contains specifications for waiting to start and/or delaying on start the task.
Wait To Start	Amount of time to wait before starting a task from the time that it was launched.
	Options are: - None - Time Relative Time Duration Seconds
Wait Time	If Wait To Start = Time or Relative Time; Number of hours and minutes to wait before starting the task.

Wait Day Constraint	If Wait Time = Time or Relative Time; Specification for whether or not to advance the wait time to another day.
	Valid values:
	• None
	 If Wait To Start = Time; Advance to the next day if calculated wait time is before the current time. If Wait To Start = Relative Time; Advance to the next day if calculated wait time is before the Trigger/Launch Time.
	Same DayDo not advance day.Next Day
	Advance to the next day. Next Business Day
	Advance to the next business day.
	Sunday If today is not Sunday, advance to next Sunday.
	Monday
	If today is not Monday, advance to next Monday. Tuesday
	If today is not Tuesday, advance to next Tuesday.
	 Wednesday If today is not Wednesday, advance to next Wednesday.
	Thursday If today is not Thursday, advance to next Thursday.
	If today is not Thursday, advance to next Thursday. • Friday
	If today is not Friday, advance to next Friday. Saturday
	If today is not Saturday, advance to next Saturday.
	Default is - None
Wait Duration	If Wait To Start = Duration; Number of days, hours, minutes, and seconds to wait before starting the task.
Wait Duration In Seconds	If Wait To Start = Seconds; Number of seconds to wait before starting the task.
Delay On Start	Amount of time to delay the start of a task, after it has been launched, from the time that it is eligible to start; that is, all dependencies have been met. For example: it is not being held, it is not waiting on any predecessors, or there is no wait time specified.
	Options are:
	• - None -
	Duration Seconds
Delay Duration	If Delay On Start = Duration; Number of days, hours, minutes, and seconds to delay after starting the task.
Delay Duration In Seconds	If Delay On Start = Seconds; Number of seconds to delay after starting the task.
Time Options	This section contains time-related specifications for the task instance.
Late Start	If enabled, and if the task instance starts after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late start (see Late Start Type). To determine whether a task instance started late, open the task instance and locate the Started Late field; the field is checked if the instance started after the specified time. The Started Late field displays in the task instance Details only if the user specified a Late Start in the task Details.
Started Late	System-supplied; this field is flagged if the task started later than the time specified in the Late Start fields.

Late Start Type	Required if Late Start is enabled. Options: Time - Flag the task if it starts after the specified time. Duration - Flag the task if it starts a certain amount of time after the programmed start time. The task must have a specific start time.
Late Start Time	If Late Start Type = Time; Time after which the task start time is considered late. Use HH:MM, 24-hour time.
Late Start Duration	If Late Start Type = Duration; Duration (amount of relative time) after which the task is considered to have started late. For a task within a workflow, the duration is the period between the time the workflow starts and the time the task itself starts. For example, a task might have a Late Start Duration of 60 minutes. If the workflow starts at 9:00 a.m. but the task itself does not start until 10:30, the task has started late. For a task that is not within a workflow, Late Start Duration has meaning only if the task has been held upon starting. For example, if a task has a Late Start Duration of 60 minutes and the Hold on Start field is enabled, if the task is not released from hold within the amount of time specified in the Late Start Duration field, the task has started late.
Late Finish	If enabled, and if the task instance finishes after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late finish (see Late Finish Type). To determine whether a task instance finished late, open the task instance and locate the Finished Late field; the field is checked if the instance finished after the specified time or lasted longer than expected. This field only appears on the task instance if the user specified a Late Finish in the task definition.
Finished Late	System-supplied; this field is flagged if the task finished later than the time or duration specified in the Late Finish fields.
Late Finish Type	Required if Late Finish is enabled. Options: • Time - Flag the task if it finishes after the specified time (see Late Finish Time). • Duration - Flag the task if it finishes a certain amount of time after the programmed finish time (see Late Finish Duration). The task must have a specific finish time.
Late Finish Time	If Late Finish Type = Time; Time after which the task finish time is considered late. Use HH:MM, 24-hour time.
Late Finish Duration	If Late Finish Type = Duration; Longest amount of time this task instance should take to run.
Early Finish	If enabled, and if the task instance finishes before the time or period specified, the task instance is flagged as early. You can specify a time or duration to determine an early finish (see Early Finish Type). To determine whether a task instance finished early, open the task instance and locate the Finished Early field; the field is checked if the instance finished before the specified time or did not last as long as expected. This field only appears on the task instance if the user added Early Finish specifications to the task definition.
Finished Early	System-supplied; this field is flagged if the task finished earlier than the time specified in the Early Finish fields.

Early Finish Type	Required if Early Finish is enabled. Options: Time - Flag the task if it finishes before the specified time (see Early Finish Time). Duration - Flag the task if it finishes a certain amount of time before the programmed finish time (see Early Finish Duration). The task must have a specific finish time.
Early Finish Time	If Early Finish Type = Time; Time before which the task finish time is considered early. That is, enter a time at which the task should still be running. Use HH:MM, 24-hour time.
Early Finish Duration	If Early Finish Type = Duration; Shortest amount of time this task instance should take to run.
Critical Path Options	This section contains Critical Path-related specifications for the task.
CP Duration	Optional; Allows you to override the estimated Critical Path Duration of the task when running in a Workflow; used in conjunction with the CP Duration Unit field. In most cases, this field should be left blank, which implies that the Controller will estimate the Critical Path Duration based on historical executions. Valid values are any integer equal to or greater than 0. Variables and Functions are supported.
CP Duration (Resolved)	Displays the current resolved value of the CP Duration field, which may contain variables or functions that will be displayed as unresolved until the task instance starts. The CP Duration (Resolved) field can continue to change value until the task instance starts, at which time CP Duration will display as resolved and CP Duration (Resolved) will no longer be visible unless there was an issue resolving the variables and/or functions contained within CP Duration. If the Controller is unable to resolve CP Duration or it resolves to an invalid value, CP Duration will be ignored and the Controller will estimate the Critical Path Duration based on historical executions.
CP Duration Unit	Type of CP Duration; used in conjunction with the CP Duration field. For example, for a CP Duration of two minutes, specify 2 in the CP Duration field and select Minutes in this field. Options: Seconds Minutes Hours Default is Minutes.
Statistics	This section contains time-related statistics for the task instance.
User Estimated End Time	System-supplied; if the user entered information into the User Estimated Duration field in the task Details, the Controller uses this information to calculate an end time for the task instance, based on the date/time the task instance started.
Shortest Estimated End Time	System-supplied; shortest estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.
Average Estimated End Time	System-supplied; average estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.
Longest Estimated End Time	System-supplied; longest estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.
Projected End Time	System-supplied; projected end time of the task instance, calculated by the Controller based on the projected end time of its predecessor (or the maximum projected end time of all its predecessors, if more than one path exists to that task instance) plus its estimated critical path duration.

Buttons	This section identifies the buttons displayed above and below the Task Instance Details that let you perform various actions.
Update	Saves updates to the record.
Force Finish	See Force Finishing a Task.
Hold	Places the task instance on Hold (see Putting a Task on Hold).
Skip	For tasks loaded into the schedule that have not yet run; allows you to tell the Controller to skip this task. See Skipping a Task.
Re-run	See Re-running a Task.
View Parent	Displays the task instance Details for the parent Workflow of this task instance.
Retrieve Output	See Retrieving Output.
Delete	Deletes the current record.
Refresh	Refreshes any dynamic data displayed in the Details.
Close	For pop-up view only; closes the pop-up view of this task instance.
Tabs	This section identifies the tabs across the top of the Task Instance Details that provide access to additional information about the task instance.
Virtual Resources	Lists all Virtual Resources to which this task is assigned.
Exclusive Requests	Lists all records in the Exclusive Requests table (ops_exclusive_order) for this task instance.
Output	Displays output generated from the process, if any, based on specifications provided by the user in the Automatic Output Retrieval fields in the task Details. If automatic output retrieval was not available or was not selected, output can be obtained by clicking the Retrieve Output button.
Notes	Lists all notes associated with this record.

Running a Linux/Unix Task

You can run a Linux/Unix task:

- Manually, by clicking the Launch Task or Launch Task with Variables button in the Linux/Unix tasks list or Linux/Unix Task Details Action
 menu.
- As part of a Workflow.
- Specify triggers that run the task automatically based on times or events.

Monitoring Task Execution

You can monitor all system activity from the Activity Monitor and can view activity history from the History list.

Windows Task

- Before You Begin
- Built-In Variables
- Creating a Windows Task
 - Windows Task Details
 - Windows Task Details Field Descriptions
- Viewing a Windows Task Instance
 - Windows Task Instance Details
 - Windows Task Instance Details Field Descriptions
- Running a Windows Task
- Monitoring Task Execution

Before You Begin

The Windows task allows you to run a platform-specific application on a Windows machine. To run a Windows task, you must first complete the following tasks:

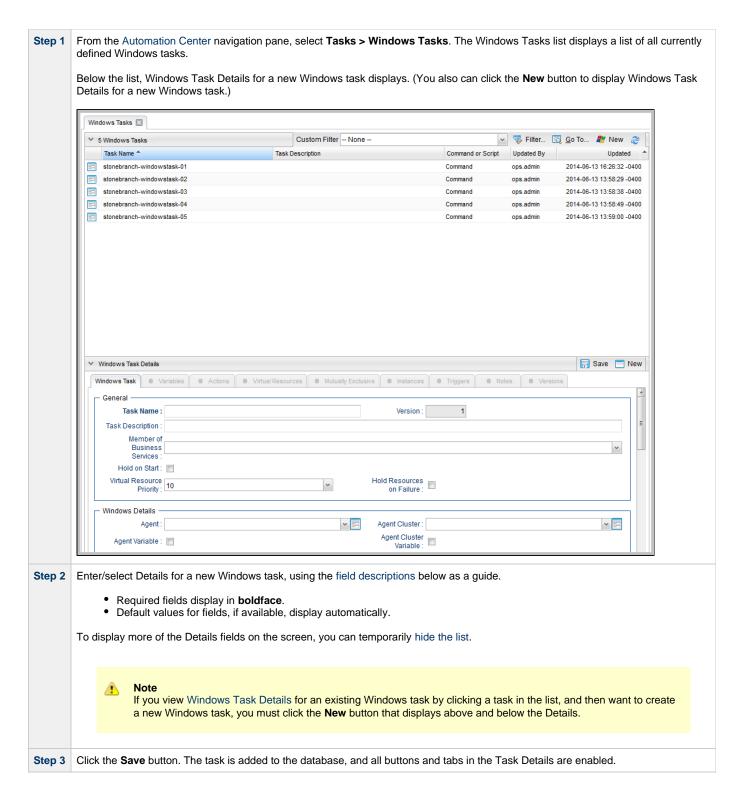
- Install Universal Agent for Windows on a Windows machine.
- Launch the Agent. When the Agent connects with the Controller, it automatically creates an Agent resource definition in the database.
- · Optionally, customize the Agent heartbeat and log levels, as described in Windows Agent Details Field Descriptions.

Built-In Variables

The following built-in variables can be used in a Windows task to pass data where appropriate:

- Agent-Based Task Instance variables
- Task Instance variables

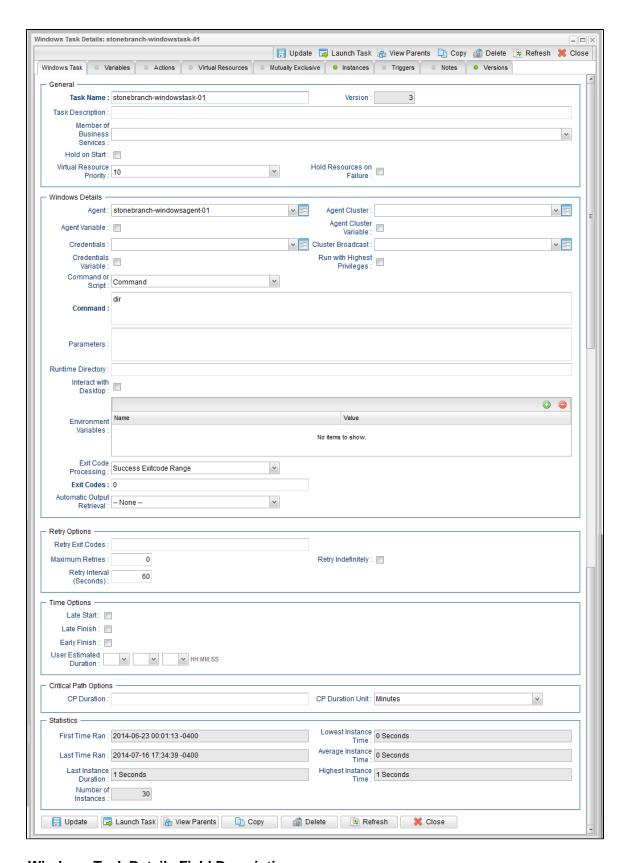
Creating a Windows Task



Windows Task Details

The following Windows Task Details is for an existing Windows task.

Depending on the values that you enter / select for these fields, and whether or not the Windows task has ever been launched, more (or less) fields may display. See the field descriptions, below, for a description of all fields that may display in the Windows Task Details.



Windows Task Details Field Descriptions

The following table describes the fields, buttons, and tabs that display in the Windows Task Details.

Field Name	Description

General	This section contains general information about the task.
Task Name	User-defined name of this task, containing a maximum 255 alphanumeric characters; variables supported. It is the responsibility of the user to develop a workable naming scheme for tasks.
Version	System-supplied; version number of the current record, which is incremented by the Controller every time a user updates a record. Click the Versions tab to view previous versions. For details, see Record Versioning.
Task Description	User-defined; description of this record. (Maximum = 200 characters.)
Member of Business Services	User-defined; allows you to select one or more Business Services that this record belongs to.
Hold on Start	If enabled, when the task is launched it appears in the Activity Monitor with a status of Held . The task runs when the user releases it.
Hold Reason	Information about why the task will be put on hold when it starts.
Virtual Resource Priority	Priority for acquiring a resource when two or more tasks are waiting for the resource. This priority applies to all resources required by the task. Options: 1 (high) - 20 (low). Default is 10.
Hold Resources on Failure	If enabled, the task instance will continue to hold Renewable resources if the task instance fails. Renewable resources will be returned only if the task instance status is either Complete, Finished, or Skipped.
Windows Details	This section contains assorted detailed information about the task.
Agent	Name of the Agent resource that identifies the machine where the operation will run. If you do not specify an Agent, you must specify an Agent Cluster.
Agent Cluster	Group of Agents, one of which the Controller will choose to run this task (compare with Cluster Broadcast). You can specify an agent cluster in addition to or in place of a specific Agent. If you specify an Agent and an agent cluster, the Controller first tries to run the task on the specific agent. If the Agent is not available, the Controller reverts to the agent cluster. See Agent Clusters for more information.
Agent Variable	Indication of whether the Agent field is a reference field for selecting a specific Agent (unchecked) or a text field for specifying the Agent as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.
	Note When updating multiple Tasks, to change from using an Agent reference to using an Agent variable, you must change the Agent Variable field to Yes and specify the Agent variable in the Agent Unresolved field. Conversely, to change from using an Agent variable to using an Agent reference, you must change the Agent Variable field to No and specify the Agent reference in the Agent field.

Agent Cluster Variable

Indication of whether the Agent Cluster field is a reference field for selecting a specific Agent Cluster (unchecked) or a text field for specifying the Agent Cluster as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.



Note

When updating multiple Tasks, to change from using an Agent Cluster reference to using an Agent Cluster variable, you must change the **Agent Cluster Variable** field to **Yes** and specify the Agent Cluster variable in the **Agent Cluster Unresolved** field. Conversely, to change from using an Agent Cluster variable to using an Agent Cluster reference, you must change the **Agent Cluster Variable** field to **No** and specify the Agent Cluster reference in the **Agent Cluster** field.

Credentials

Credentials under which an Agent runs this task. These credentials override any credentials provided in the Agent resource definition for any Agent running this task.

Credentials Variable

Indication of whether the Credentials field is a reference field for selecting a specific Credential (unchecked) or a text field for specifying the Credential as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.



Note

When updating multiple Tasks, to change from using a Credentials reference to using a Credentials variable, you must change the **Credentials Variable** field to **Yes** and specify the Credentials variable in the **Credentials Unresolved** field. Conversely, to change from using a Credentials variable to using a Credentials reference, you must change the **Credentials Variable** field to **No** and specify the Credentials reference in the **Credentials** field.

Cluster Broadcast

Group of Agents, all of which will run this task (compare with Agent Cluster). You can specify a Cluster Broadcast in place of a specific Agent and/or agent cluster. Each instance of the task running on its own Agent becomes a separate task instance record in the database and displays separately on the Activity Monitor.

Run with Highest Privileges

This option must be enabled in order to execute the task using an elevated privileges token, rather than one subject to User Account Control (UAC) restrictions. An elevated token allows a process to execute with all the privileges available to its specified credentials. For example, a task executed with an administrative account will behave as though it received permission via a UAC dialog to perform a privileged operation.

This option will **not** give a user account privileges that have are not already granted to it. For example, taking ownership of a file is a privileged operation by default. A task will still fail even with this option selected if it is run with a regular user account that has not been granted the ability to change file ownership.



Note

This option only will affect tasks executed on Windows systems that support User Account Control (UAC). It will have no affect on tasks run on Windows releases prior to Vista (for example, Windows XP, Server 2003).

Command or Script Specifies whether a single command or a script is being executed. Options: · Command (default) Script For both command-based tasks that call a .vbs/.js file directly, and script-based tasks that also rely on the systems association with file extension, GUI-based wscript.exe is associated with the vbs and is file extensions. Without explicitly calling one or the other, the Controller would use wscript.exe. The Agent system may need to be adjusted to properly use the Windows Scripting Host from the scheduler/agent environment. The following command can be used to set the default script host to cscript.exe: C:\tmp>cscript //h:cscript //s Command If Command or Script = Command; Required. Command being executed on the remote machine. Variables supported. Script If Command or Script = Script; Required. Name of the script in the Controller database that will be executed by this task. **Parameters** Any arguments needed by the program to execute properly. Variables supported. Runtime Directory Directory from which the application should be executed. Variables supported. Interact with Desktop This option must be enabled for a task that runs an application with a GUI requiring some manual actions from a user (for example, clicking buttons or entering values). This option is effective only for tasks executed on Windows XP or Server 2003. Windows Vista introduced the desktop isolation feature, which prevents tasks from accessing the interactive desktop session on Vista, Windows 7, Server 2008, Windows 8, and Server 2012. The Windows agent will execute the task, but the Interact with Desktop option has no effect. Therefore, an interactive application's GUI will not be visible on those platforms. **Environment Variables** Allows you to enter environment variables needed by the program to run. To add a variable, click the + icon and enter a Name and Value. To delete a variable, select in the list of variables and click the - icon. You can add a maximum of 4,000 characters for the combined Names and Values of all variables. The variable is listed in the space underneath.

Exit Code Processing	Specifies how the Controller should determine whether the executed command failed or completed successfully. Options:
	 Success Exitcode Range Command is considered completed successfully if its exit code falls within the range specified in the Exit Codes field. Failure Exitcode Range Command is considered failed if its exit code falls within the range specified in the Exit Codes field. Success Output Contains
	 Command is considered completed successfully if its output contains the text specified in the Scan Output For field. Failure Output Contains Command is considered failed if its output contains the text specified in the Scan Output For field. Step Conditions (z/OS only) Command is considered completed successfully/failed if any of its specified condition codes falls within the range specified under the Step Conditions tab (see Creating Step Conditions).
Output Type	Required if Exit Code Processing = Success Output Contains or Failure Output Contains; type of output. Options:
	 Standard Output (STDOUT) Standard Error (STDERR) File
Scan Output For	Required if Exit Code Processing = Success Output Contains or Failure Output Contains; text for which the Controller should scan the output file. The Controller will process this field as a regular expression.
Output File (for Exit Code Processing)	Required if Output Type = File; path and file name of the output file that should be scanned for the text in the Scan Output For field.
Exit Codes	Required if Exit Code Processing = Success Exitcode Range or Failure Exitcode Range; range of exit codes. Format: Numeric. Use commas to list a series of exit codes; use hyphens to specify a range. Example: 1,5, 22-30.
Automatic Output Retrieval	Specifies whether you want the Controller to automatically retrieve any output from the job and attach it to the task instance record.
	None Do not attach any output to the task instance record. Standard Output Attach all standard output. Standard Error Attach standard error output. File
	Attach the file specified in the Output File field. • Standard Output/Error Attach all standard output and standard error output.
Start Line	If Automatic Output Retrieval = Standard Output, Standard Error, File, or Standard Output/Error; Instructs the Controller to retrieve data beginning at the line indicated.
	 If a Start Line value is not specified, the default is 1. If the Start Line value is -1, data will be retrieved starting at the end of the file.

Number of Lines	If Automatic Output Retrieval = Standard Output, Standard Error, File, or Standard Output/Error; Allows you to limit the retrieved data to the number of lines specified. If a Number of Lines value is not specified, the default is the value of the Retrieve Output Default Maximum Lines Universal Controller system property.
Scan Text	If Automatic Output Retrieval = Standard Output, Standard Error, File, or Standard Output/Error; Regex pattern that the Controller will search for a match for in STDOUT/STDERR or a specified file. The Controller will include the Number of Lines above and below the first line matched.
	if the Regex pattern is not found, the following message is returned: OPSWISE WARNING - Scan text string not found.
Output File (for Automatic Output Retrieval)	Required if Automatic Output Retrieval = File; path and file name containing the output that you want automatically retrieved and attached to the task instance.
Retry Options	This section contains specifications for retrying the task.
Retry Exit Codes	Exit code range for which an auto-retry of tasks in FAILED status will occur. Exit code ranges must be in the same format as ranges specified in the Exit Codes field. Maximum Retries must be greater than 0.
	If this field is empty, any exit code potentially will cause a retry.
Maximum Retries	User-defined; maximum number of times that the Controller should retry this task after it has started and gone to a failed state.
Retry Indefinitely	User-defined; indicates whether the Controller should continue trying indefinitely to run this task. If you enable this field, it overrides any value placed in the Maximum Retries field.
Retry Interval (Seconds)	User-defined; number of seconds between each retry.
Wait / Delay Options	This section contains specifications for waiting to start and/or delaying on start the task.
Wait To Start	Amount of time to wait before starting a task from the time that it was launched. Options are:
	 - None - Time Relative Time Duration Seconds
Wait Time	If Wait To Start = Time or Relative Time; Number of hours and minutes to wait before starting the task.

Wait Day Constraint	
"	If Wait Time = Time or Relative Time; Specification for whether or not to advance the wait time to another day.
V	Valid values:
	 None If Wait To Start = Time; Advance to the next day if calculated wait time is before the current time. If Wait To Start = Relative Time; Advance to the next day if calculated wait time is before the Trigger/Launch Time. Same Day Do not advance day. Next Day Advance to the next day.
	Next Business Day Advance to the next business day.
	• Sunday
	If today is not Sunday, advance to next Sunday. • Monday If today is not Monday, advance to next Monday.
	Tuesday If today is not Tuesday, advance to next Tuesday.
	Wednesday If today is not Wednesday, advance to next Wednesday.
	Thursday If today is not Thursday, advance to next Thursday.
	Friday If today is not Friday, advance to next Friday.
	Saturday If today is not Saturday, advance to next Saturday.
C	Default is - None
Wait Duration	If Wait To Start = Duration; Number of days, hours, minutes, and seconds to wait before starting the task.
Wait Duration In Seconds If	If Wait To Start = Seconds; Number of seconds to wait before starting the task.
d	Amount of time to delay the start of a task, after it has been launched, from the time that it is eligible to start; that is, all dependencies have been met. For example: it is not being held, it is not waiting on any predecessors, or there is no wait time specified.
C	Options are:
	 None – Duration Seconds
Delay Duration	If Delay On Start = Duration; Number of days, hours, minutes, and seconds to delay after starting the task.
Delay Duration In Seconds If	If Delay On Start = Seconds; Number of seconds to delay after starting the task.

Workflow Only	Specification for whether or not to apply the Wait To Start and Delay On Start specifications only if the task is in a Workflow.	
	Options are:	
	 System Default Apply the Wait To Start and Delay On Start specifications as defined by the System Default Wait/Delay Workflow Only system property. (Default is yes.) Yes 	
	Apply the Wait To Start and Delay On Start specifications only if the task is in a Workflow. No Apply the Wait To Start and Delay On Start specifications whether or not the task is in a Workflow.	
	Apply the Walt To Start and Bolay Sir Start specimeations whether of not the task is in a Workhow.	
Time Options	This section contains time-related specifications for the task.	
Late Start	If enabled, and if the task instance starts after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late start (see Late Start Type). To determine whether a task instance started late, open the task instance and locate the Started Late field; the field is checked if the instance started after the specified time. The Started Late field displays in the task instance Details only if the user specified a Late Start in the task Details.	
Late Start Type	Required if Late Start is enabled.	
	Options:	
	 Time - Flag the task if it starts after the specified time. Duration - Flag the task if it starts a certain amount of time after the programmed start time. The task must have a specific start time. 	
Late Start Time	If Late Start Type = Time; Time after which the task start time is considered late. Use HH:MM, 24-hour time.	
Late Start Duration	If Late Start Type = Duration; Duration (amount of relative time) after which the task is considered to have started late.	
	For a task within a workflow, the duration is the period between the time the workflow starts and the time the task itself starts. For example, a task might have a Late Start Duration of 60 minutes. If the workflow starts at 9:00 a.m. but the task itself does not start until 10:30, the task has started late.	
	For a task that is not within a workflow, Late Start Duration has meaning only if the task has been held upon starting. For example, if a task has a Late Start Duration of 60 minutes and the Hold on Start field is enabled, if the task is not released from hold within the amount of time specified in the Late Start Duration field, the task has started late.	
Late Finish	If enabled, and if the task instance finishes after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late finish (see Late Finish Type). To determine whether a task instance finished late, open the task instance and locate the Finished Late field; the field is checked if the instance finished aft the specified time or lasted longer than expected. This field only appears on the task instance if the user specified a Late Finish in the task definition.	
Late Finish Type	Required if Late Finish is enabled.	
	Options:	
	 Time - Flag the task if it finishes after the specified time (see Late Finish Time). Duration - Flag the task if it finishes a certain amount of time after the programmed finish time (see Late Finish Duration). The task must have a specific finish time. 	
Late Finish Time	If Late Finish Type = Time; Time after which the task finish time is considered late. Use HH:MM, 24-hour time.	
Late Finish Duration	If Late Finish Type = Duration; Longest amount of time this task instance should take to run.	

Early Finish	If enabled, and if the task instance finishes before the time or period specified, the task instance is flagged as early. You can specify a time or duration to determine an early finish (see Early Finish Type). To determine whether a task instance finished early, open the task instance and locate the Finished Early field; the field is checked if the instance finished before the specified time or did not last as long as expected. This field only appears on the task instance if the user added Early Finish specifications to the task definition.	
Early Finish Type	Required if Early Finish is enabled. Options: Time - Flag the task if it finishes before the specified time (see Early Finish Time). Duration - Flag the task if it finishes a certain amount of time before the programmed finish time (see Early Finish Duration). The task must have a specific finish time.	
Early Finish Time	If Early Finish Type = Time; Time before which the task finish time is considered early. That is, enter a time at which the task should still be running. Use HH:MM, 24-hour time.	
Early Finish Duration	If Early Finish Type = Duration; Shortest amount of time this task instance should take to run.	
User Estimated Duration	Estimated amount of time it should normally take to run this task. The Controller uses this information to calculate the User Estimated End Time on a task instance record.	
Critical Path Options	This section contains Critical Path-related specifications for the task.	
CP Duration	Optional; Allows you to override the estimated Critical Path Duration of the task when running in a Workflow; used in conjunction with the CP Duration Unit field. In most cases, this field should be left blank, which implies that the Controller will estimate the Critical Path Duration based on historical executions. Valid values are any integer equal to or greater than 0. Variables and Functions are supported.	
CP Duration (Resolved)	Displays the current resolved value of the CP Duration field, which may contain variables or functions that will be displayed as unresolved until the task instance starts. The CP Duration (Resolved) field can continue to change value until the task instance starts, at which time CP Duration will display as resolved and CP Duration (Resolved) will no longer be visible unless there was an issue resolving the variables and/or functions contained within CP Duration. If the Controller is unable to resolve CP Duration or it resolves to an invalid value, CP Duration will be ignored and the Controller will estimate the Critical Path Duration based on historical executions.	
CP Duration Unit	Type of CP Duration; used in conjunction with the CP Duration field. For example, for a CP Duration of two minutes, specify 2 in the CP Duration field and select Minutes in this field. Options: Seconds Minutes Hours Default is Minutes.	
Statistics	This section contains time-related statistics for task instances of the task.	
First Time Ran	System-supplied; date and time this task first ran.	
Last Time Ran	System-supplied; date and time the task last ran.	
Last Instance Duration	System-supplied; amount of time the task took to run the last time it ran.	

Lowest Instance Time	System-supplied; shortest amount of time this task has taken to run.		
Average Instance Time	System-supplied; average amount of time this task takes to run.		
Highest Instance Time	System-supplied; longest amount of time this task has taken to run.		
Number of Instances	System-supplied; number of instances in the database for this task.		
Buttons	This section identifies the buttons displayed above and below the Task Details that let you perform various actions.		
Save	Saves a new task record in the Controller database.		
Update	Saves updates to the record.		
New	Displays empty (except for default values) Details for creating a new task.		
Launch Task	Manually launches the task.		
View Parents	Displays a list of any parent Workflow tasks for this task.		
Сору	Creates a copy of this task, which you are prompted to rename.		
Delete	Deletes the current record.		
	Note You cannot delete a task if it is either: Specified in an enabled Trigger. The only task specified in a disabled Trigger.		
Refresh	Refreshes any dynamic data displayed in the Details.		
Close	For pop-up view only; closes the pop-up view of this task.		
Tabs	This section identifies the tabs across the top of the Task Details that provide access to additional information about the task.		
Variables	Lists all variables associated with this record.		

Actions	execution of the Events are: Task in Exit contact the Ex	 Task instance status Exit codes Late start Late finish Early finish 		
	Abort Action	Abort the task if certain events occur. For details, see Abort Actions.		
	Email Notification	Send an email if certain events occur. For details, see Email Notification Actions.		
	Set Used in tasks and workflows to set a variable based on the occurrence of certain events. For details, see Creating a Set Variable Action within a Task or Workflow.			
	SNMP Notification Send an email if certain events occur. For details, see SNMP Notification Actions.			
	System Operation	Run an Universal Controller system operation based on specified conditions. For details, see System Operation Actions.		
Virtual Resources	Lists all Virtual	Resources to which this task is assigned.		
Mutually Exclusive	Lists all tasks that have been set to be mutually exclusive of this task.			
Instances	Lists of all instances of the task.			
Triggers	Lists all triggers that have been defined to launch this task. Also allows you to add new triggers. If you add a new trigger from this location, the Controller automatically constructs a default trigger name as follows: <current name="" task="">#TRIGGER#. You can change the default name if desired. For instructions on creating triggers, see Triggers.</current>			
Notes	Lists all notes associated with this record.			
Versions	Stores copies	of all previous versions of the current record. See Record Versioning.		

Viewing a Windows Task Instance

When a Windows task is launched, the Controller creates a task instance record of that task.

A task instance contains detailed information about a single execution of that task.

You can access a task instance from:

- Instances tab on the Windows Task Details for that task
- Activity Monitor
- Task Instances list

Windows Task Instance Details

The following Windows Task Instance Details contains information on the execution of the task shown in the Windows Task Details.

		Update 👨	Re-run 🔓 View	Parent Retrieve Output 💣 Delete 🐚 Refresh	Ж CI
indows Task Instance	Virtual Resources	Step Conditi			•••
General —	,				
	stonebranch-windowstask-01		Reference Id :	14	
	stonebranch-windowstask-01	-		Trigger: stonebranch-timetrigger-01	
	Stoffebranci-windowstask-01		IIIVOREG By .	ringger. Stoffebrandir-timetingger-01	
Task Description :					
Member of Business		~	Execution User:	stonebranch-user-01	
Services :					
Virtual Resource Priority :	10	~	Hold Resources on Failure :		
Status	Success		Exit Code :	0	
Status Description :					
Operational Memo :					
Wait Until Time :	2015-05-08 10:09:49 -0400				
	2015-02-06 14:45:37 -0500				
	2013-02-00 14.43.37 -0300		Start Time :	2015-02-06 14:45:41 -0500	
Trigger Time :	0045 00 00 4445:07 0500				
	2015-02-06 14:45:37 -0500			2014-06-20 13:09:49 -0400	
	0 Seconds		CPU Time :	0	
Process ID :	22872				
Windows Details —					
	stonebranch-windowsagent-01	× ==	Agent Cluster:		* ==
- 1	-		Agent Cluster		
Agent Variable :			Variable :		
Credentials :		→ ==			
Credentials Variable :			Run with Highest Privileges :		
			i livileges .		
Script:	Command	~			
Command:	dir				
Parameters :					
Runtime Directory :					
Interact with Desktop :					
				©	
Environment	Name		Value		
Variables :			No items to show.		
5.00-4-					
Exit Code Processing :	Success Exitcode Range	~			
Exit Codes :					
Automatic Output Retrieval :	None	~			
recureval.					
Retry Options -					
Retry Exit Codes :				_	
Maximum Retries :	0		Retry Indefinitely :		
Retry Interval (Seconds):	60		Current Retry Count :		
Wait/Delay Options			Wait Duration In		
Wait To Start :	Seconds	~	Seconds:		
Delay On Start :	Seconds	~	Delay Duration In	30	
			Seconds:		
Critical Path Options					
CP Duration :			CP Duration Unit:	Minutes	
			Average Estimated		
User Estimated End Time :	2014-07-22 11:09:33 -0400			2014-07-22 11:09:33 -0400 2014-07-22 11:09:34 -0400	

Windows Task Instance Details Field Descriptions

The following table describes the fields, buttons, and tabs that display in Windows Task Instance Details.

Field Name	Description		
General	This section contains general information about the task instance.		
Instance Name	Name of this task instance.		
Reference Id	System-supplied; the Controller increments this number each time the task is run.		
Task	Name of the task that was run to create this task instance. Click the icon to display Task Details for the task.		
Invoked by	System-supplied; how the task instance was launched. Options: Trigger: (Trigger Name) Instance was launched by the named trigger. Workflow: (Workflow Name) Instance was launched by the named workflow. Manually Launched Instance was launched by a user. To identify the user, check the Execution User column for that task instance on the Task Instances screen or, on most task instance screens, the Execution User field.		
Task Description	User-defined; description of this record. (Maximum = 200 characters.)		
Member of Business Services	User-defined; allows you to select one or more Business Services that this record belongs to.		
Execution User	System-supplied; if the task was launched manually, the ID of the user who launched it.		
Virtual Resource Priority	Priority for acquiring a resource when two or more tasks are waiting for the resource. This priority applies to all resources required by the task. Options: 1 (high) - 20 (low). Default is 10.		
Hold Resources on Failure	If enabled, the task instance will continue to hold Renewable resources if the task instance fails. Renewable resources will be returned only if the task instance status is either Complete, Finished, or Skipped.		
Status	This section contains information about the current status of the task instance.		
Status	System-supplied; see Task Instance Statuses.		
Exit Code	System-supplied; the exit code captured by the Agent when executing the task (for example, a command or script).		
Status Description	System-supplied; additional information, if any, about the status of the task instance.		

Operational Memo	User-defined operational memo.		
Critical	Indicates that this task is in the Critical Path of a workflow.		
Wait Until Time	Amount of time calculated to wait before the task was started, based on Wait To Start and Delay On Start times.		
Queued Time	System-supplied; Date and time the task was queued for processing.		
Trigger Time	System-supplied; Date and time the task instance was triggered.		
Launch Time	System-supplied; Date and time the task instance was launched.		
Start Time	System-supplied; Date and time the task instance started.		
End Time	System-supplied; Date and time the task instance completed.		
Duration	System-supplied; amount of time the task instance took to run.		
CPU Time	System-supplied; amount of CPU time the task took to run.		
Process ID	system-supplied; the ID of the process that was launched.		
Windows Details	This section contains assorted detailed information about the task instance.		
Agent	Name of the Agent resource that identifies the machine where the operation will run. If you do not specify an Agent, you must specify an Agent Cluster.		
Agent Variable	Indication of whether the Agent field is a reference field for selecting a specific Agent (unchecked) or a text field for specifying the Agent as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.		
	Note When updating multiple Tasks, to change from using an Agent reference to using an Agent variable, you must change the Agent Variable field to Yes and specify the Agent variable in the Agent Unresolved field. Conversely, to change from using an Agent variable to using an Agent reference, you must change the Agent Variable field to No and specify the Agent reference in the Agent field.		
Agent Cluster	Group of Agents, one of which the Controller will choose to run this task (compare with Cluster Broadcast). You can specify an agent cluster in addition to or in place of a specific Agent. If you specify an Agent and an agent cluster, the Controller first tries to run the task on the specific agent. If the Agent is not available, the Controller reverts to the agent cluster. See Agent Clusters for more information.		

Agent Cluster Variable

Indication of whether the Agent Cluster field is a reference field for selecting a specific Agent Cluster (unchecked) or a text field for specifying the Agent Cluster as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.



Note

When updating multiple Tasks, to change from using an Agent Cluster reference to using an Agent Cluster variable, you must change the **Agent Cluster Variable** field to **Yes** and specify the Agent Cluster variable in the **Agent Cluster Unresolved** field. Conversely, to change from using an Agent Cluster variable to using an Agent Cluster reference, you must change the **Agent Cluster Variable** field to **No** and specify the Agent Cluster reference in the **Agent Cluster** field.

Credentials

Credentials under which an Agent runs this task. These credentials override any credentials provided in the Agent resource definition for any Agent running this task.

Credentials Variable

Indication of whether the Credentials field is a reference field for selecting a specific Credential (unchecked) or a text field for specifying the Credential as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.



Note

When updating multiple Tasks, to change from using a Credentials reference to using a Credentials variable, you must change the **Credentials Variable** field to **Yes** and specify the Credentials variable in the **Credentials Unresolved** field. Conversely, to change from using a Credentials variable to using a Credentials reference, you must change the **Credentials Variable** field to **No** and specify the Credentials reference in the **Credentials** field.

Command or Script

Specifies whether a single command or a script is being executed.

Options:

- Command (default)
- Script



Note

For both command-based tasks that call a .vbs/.js file directly, and script-based tasks that also rely on the systems association with file extension, GUI-based wscript.exe is associated with the vbs and js file extensions. Without explicitly calling one or the other, the Controller would use wscript.exe.

The Agent system may need to be adjusted to properly use the Windows Scripting Host from the scheduler/agent environment.

The following command can be used to set the default script host to ${\tt cscript.exe}$: C:\tmp>cscript //h:cscript //s

Command

If Command or Script = Command; Required. Command being executed on the remote machine. Variables supported.

Script

If Command or Script = Script; Required. Name of the script in the Controller database that will be executed by this task

Parameters

Any arguments needed by the program to execute properly. Variables supported.

Runtime Directory	Directory from which the application should be executed. Variables supported.
Interact with Desktop	This option must be enabled for a task that runs an application with a GUI requiring some manual actions from a user (for example, clicking buttons or entering values).
	This option is effective only for tasks executed on Windows XP or Server 2003. Windows Vista introduced the desktop isolation feature, which prevents tasks from accessing the interactive desktop session on Vista, Windows 7, Server 2008, Windows 8, and Server 2012. The Windows agent will execute the task, but the Interact with Desktop option has no effect. Therefore, an interactive application's GUI will not be visible on those platforms.
Environment Variables	Allows you to enter environment variables needed by the program to run.
	To add a variable, click the + icon and enter a Name and Value . To delete a variable, select in the list of variables and click the - icon.
	You can add a maximum of 4,000 characters for the combined Names and Values of all variables. The variable is listed in the space underneath.
Exit Code Processing	Specifies how the Controller should determine whether the executed command failed or completed successfully. Options:
	 Success Exitcode Range Command is considered completed successfully if its exit code falls within the range specified in the Exit Codes field. Failure Exitcode Range Command is considered failed if its exit code falls within the range specified in the Exit Codes field. Success Output Contains Command is considered completed successfully if its output contains the text specified in the Scan Output For field.
	 Failure Output Contains Command is considered failed if its output contains the text specified in the Scan Output For field. Step Conditions (z/OS only) Command is considered completed successfully/failed if any of its specified condition codes falls within the range specified under the Step Conditions tab (see Creating Step Conditions).
Output Type	Required if Exit Code Processing = Success Output Contains or Failure Output Contains; type of output. Options:
	 Standard Output (STDOUT) Standard Error (STDERR) File
Exit Codes	Required if Exit Code Processing = Success Exitcode Range or Failure Exitcode Range; range of exit codes. Format: Numeric. Use commas to list a series of exit codes; use hyphens to specify a range. Example: 1,5, 22-30.
Scan Output For	Required if Exit Code Processing = Success Output Contains or Failure Output Contains; text for which the Controller should scan the output file. The Controller will process this field as a regular expression.
Output File (for Exit Code Processing)	Required if Output Type = File; path and file name of the output file that should be scanned for the text in the Scan Output For field.

Automatic Output Retrieval	Specifies whether you want the Controller to automatically retrieve any output from the job and attach it to the task instance record. Options: None Do not attach any output to the task instance record. Standard Output Attach all standard output. Standard Error Attach standard error output. File Attach the file specified in the Output File field. Standard Output/Error Attach all standard output and standard error output.
Start Line	If Automatic Output Retrieval = Standard Output, Standard Error, File, or Standard Output/Error; Instructs the Controller to retrieve data beginning at the line indicated. • If a Start Line value is not specified, the default is 1. • If the Start Line value is -1, data will be retrieved starting at the end of the file.
Number of Lines	If Automatic Output Retrieval = Standard Output, Standard Error, File, or Standard Output/Error; Allows you to limit the retrieved data to the number of lines specified. If a Number of Lines value is not specified, the default is the value of the Retrieve Output Default Maximum Lines Universal Controller system property.
Scan Text	If Automatic Output Retrieval = Standard Output, Standard Error, File, or Standard Output/Error; Regex pattern that the Controller will search for a match for in STDOUT/STDERR or a specified file. The Controller will include the Number of Lines above and below the first line matched. if the Regex pattern is not found, the following message is returned: OPSWISE WARNING - Scan text string not found.
Output File (for Automatic Output Retrieval)	Required if Automatic Output Retrieval = File; path and file name containing the output that you want automatically retrieved and attached to the task instance.
Retry Options	This section contains specifications for retrying the task.
Retry Exit Codes	Exit code range for which an auto-retry of tasks in FAILED status will occur. Exit code ranges must be in the same format as ranges specified in the Exit Codes field. Maximum Retries must be greater than 0. If this field is empty, any exit code potentially will cause a retry.
Maximum Retries	User-defined; maximum number of times that the Controller should retry this task after it has started and gone to a failed state.
Retry Indefinitely	User-defined; indicates whether the Controller should continue trying indefinitely to run this task. If you enable this field, it overrides any value placed in the Maximum Retries field.
Retry Interval (Seconds)	User-defined; number of seconds between each retry.
Current Retry Count	System-supplied; current number of times that the Controller has retried the task after it first went to failure status.
Wait / Delay Options	This section contains specifications for waiting to start and/or delaying on start the task.

Wait To Start	Amount of time to wait before starting a task from the time that it was launched.
	Options are:
	 None – Time Relative Time Duration Seconds
Wait Time	If Wait To Start = Time or Relative Time; Number of hours and minutes to wait before starting the task.
Wait Day Constraint	If Wait Time = Time or Relative Time; Specification for whether or not to advance the wait time to another day. Valid values:
	 None If Wait To Start = Time; Advance to the next day if calculated wait time is before the current time. If Wait To Start = Relative Time; Advance to the next day if calculated wait time is before the Trigger/Launch Time. Same Day Do not advance day.
	 Next Day Advance to the next day. Next Business Day Advance to the next business day. Sunday
	 If today is not Sunday, advance to next Sunday. Monday If today is not Monday, advance to next Monday. Tuesday If today is not Tuesday, advance to next Tuesday.
	 Wednesday If today is not Wednesday, advance to next Wednesday. Thursday
	 If today is not Thursday, advance to next Thursday. Friday If today is not Friday, advance to next Friday. Saturday If today is not Saturday, advance to next Saturday.
	Default is - None
Wait Duration	If Wait To Start = Duration; Number of days, hours, minutes, and seconds to wait before starting the task.
Wait Duration In Seconds	If Wait To Start = Seconds; Number of seconds to wait before starting the task.
Delay On Start	Amount of time to delay the start of a task, after it has been launched, from the time that it is eligible to start; that is, all dependencies have been met. For example: it is not being held, it is not waiting on any predecessors, or there is no wait time specified.
	Options are: - None - Duration Seconds
Delay Duration	If Delay On Start = Duration; Number of days, hours, minutes, and seconds to delay after starting the task.

Delay Duration In Seconds	If Delay On Start = Seconds; Number of seconds to delay after starting the task.		
Time Options	This section contains time-related specifications for the task instance.		
Late Start	If enabled, and if the task instance starts after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late start (see Late Start Type). To determine whether a task instance started late, open the task instance and locate the Started Late field; the field is checked if the instance started after the specified time. The Started Late field displays in the task instance Details only if the user specified a Late Start in the task Details.		
Started Late	System-supplied; this field is flagged if the task started later than the time specified in the Late Start fields.		
Late Start Type	Required if Late Start is enabled. Options: • Time - Flag the task if it starts after the specified time. • Duration - Flag the task if it starts a certain amount of time after the programmed start time. The task must have a specific start time.		
Late Start Time	If Late Start Type = Time; Time after which the task start time is considered late. Use HH:MM, 24-hour time.		
Late Start Duration	If Late Start Type = Duration; Duration (amount of relative time) after which the task is considered to have started late. For a task within a workflow, the duration is the period between the time the workflow starts and the time the task itself starts. For example, a task might have a Late Start Duration of 60 minutes. If the workflow starts at 9:00 a.m. but the task itself does not start until 10:30, the task has started late. For a task that is not within a workflow, Late Start Duration has meaning only if the task has been held upon starting. For example, if a task has a Late Start Duration of 60 minutes and the Hold on Start field is enabled, if the task is not released from hold within the amount of time specified in the Late Start Duration field, the task has started late.		
Late Finish	If enabled, and if the task instance finishes after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late finish (see Late Finish Type). To determine whether a task instance finished late, open the task instance and locate the Finished Late field; the field is checked if the instance finished after the specified time or lasted longer than expected. This field only appears on the task instance if the user specified a Late Finish in the task definition.		
Finished Late	System-supplied; this field is flagged if the task finished later than the time or duration specified in the Late Finish fields.		
Late Finish Type	Required if Late Finish is enabled. Options: • Time - Flag the task if it finishes after the specified time (see Late Finish Time). • Duration - Flag the task if it finishes a certain amount of time after the programmed finish time (see Late Finish Duration). The task must have a specific finish time.		
Late Finish Time	If Late Finish Type = Time; Time after which the task finish time is considered late. Use HH:MM, 24-hour time.		
Late Finish Duration	If Late Finish Type = Duration; Longest amount of time this task instance should take to run.		

Early Finish	If enabled, and if the task instance finishes before the time or period specified, the task instance is flagged as early. You can specify a time or duration to determine an early finish (see Early Finish Type). To determine whether a task instance finished early, open the task instance and locate the Finished Early field; the field is checked if the instance finished before the specified time or did not last as long as expected. This field only appears on the task instance if the user added Early Finish specifications to the task definition.
Finished Early	System-supplied; this field is flagged if the task finished earlier than the time specified in the Early Finish fields.
Early Finish Type	Required if Early Finish is enabled. Options: Time - Flag the task if it finishes before the specified time (see Early Finish Time). Duration - Flag the task if it finishes a certain amount of time before the programmed finish time (see Early Finish Duration). The task must have a specific finish time.
Early Finish Time	If Early Finish Type = Time; Time before which the task finish time is considered early. That is, enter a time at which the task should still be running. Use HH:MM, 24-hour time.
Early Finish Duration	If Early Finish Type = Duration; Shortest amount of time this task instance should take to run.
Critical Path Options	This section contains Critical Path-related specifications for the task.
CP Duration	Optional; Allows you to override the estimated Critical Path Duration of the task when running in a Workflow; used in conjunction with the CP Duration Unit field. In most cases, this field should be left blank, which implies that the Controller will estimate the Critical Path Duration based on historical executions. Valid values are any integer equal to or greater than 0. Variables and Functions are supported.
CP Duration (Resolved)	Displays the current resolved value of the CP Duration field, which may contain variables or functions that will be displayed as unresolved until the task instance starts. The CP Duration (Resolved) field can continue to change value until the task instance starts, at which time CP Duration will display as resolved and CP Duration (Resolved) will no longer be visible unless there was an issue resolving the variables and/or functions contained within CP Duration. If the Controller is unable to resolve CP Duration or it resolves to an invalid value, CP Duration will be ignored and the Controller will estimate the Critical Path Duration based on historical executions.
CP Duration Unit	Type of CP Duration; used in conjunction with the CP Duration field. For example, for a CP Duration of two minutes, specify 2 in the CP Duration field and select Minutes in this field. Options: Seconds Minutes Hours Default is Minutes.
Statistics	This section contains time-related statistics for the task instance.
User Estimated End Time	System-supplied; if the user entered information into the User Estimated Duration field in the task Details, the Controller uses this information to calculate an end time for the task instance, based on the date/time the task instance started.
Average Estimated End Time	System-supplied; average estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.

Shortest Estimated End Time	System-supplied; shortest estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.
Longest Estimated End Time	System-supplied; longest estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.
Projected End Time	System-supplied; projected end time of the task instance, calculated by the Controller based on the projected end time of its predecessor (or the maximum projected end time of all its predecessors, if more than one path exists to that task instance) plus its estimated critical path duration.
Buttons	This section identifies the buttons displayed above and below the Task Instance Details that let you perform various actions.
Update	Saves updates to the record.
Force Finish	See Force Finishing a Task.
Hold	Places the task instance on Hold (see Putting a Task on Hold).
Skip	For tasks loaded into the schedule that have not yet run; allows you to tell the Controller to skip this task. See Skipping a Task.
Re-run	See Re-running a Task.
View Parent	Displays the task instance Details for the parent Workflow of this task instance.
Retrieve Output	See Retrieving Output.
Delete	Deletes the current record.
Refresh	Refreshes any dynamic data displayed in the Details.
Close	For pop-up view only; closes the pop-up view of this task instance.
Tabs	This section identifies the tabs across the top of the Task Instance Details that provide access to additional information about the task instance.
Virtual Resources	Lists all Virtual Resources to which this task is assigned.
Exclusive Requests	Lists all records in the Exclusive Requests table (ops_exclusive_order) for this task instance.
Output	Displays output generated from the process, if any, based on specifications provided by the user in the Automatic Output Retrieval fields in the task Details. If automatic output retrieval was not available or was not selected, output can be obtained by clicking the Retrieve Output button.
Notes	Lists all notes associated with this record.

Running a Windows Task

You can run a Windows task:

- Manually, by clicking the Launch Task or Launch Task with Variables button in the Windows tasks list or Windows Task Details Action
 menu.
- As part of a Workflow
- Specify triggers that run the task automatically based on times or events.

Monitoring Task Execution

You can monitor all system activity from the Activity Monitor and can view activity history from the History list.

zOS Task

Information on z/OS tasks is contained on the following pages:

- Creating and Running a z/OS Task
 Special Processing on z/OS Tasks
 Creating Step Conditions
 Creating Step Actions
 Creating Restart Criteria

Creating and Running a zOS Task

- · Before You Begin
- Built-In Variables
- Creating a z/OS Task
 - z/OS Task Details
 - z/OS Task Details Field Descriptions
- Viewing a z/OS Task Instance
 - z/OS Task Instance Details
 - z/OS Task Instance Details Field Descriptions
- Running a z/OS Task
- Monitoring Task Execution

Before You Begin

The z/OS task allow you to run a platform-specific application on a z/OS machine. To run a z/OS task, you must first complete the following tasks:

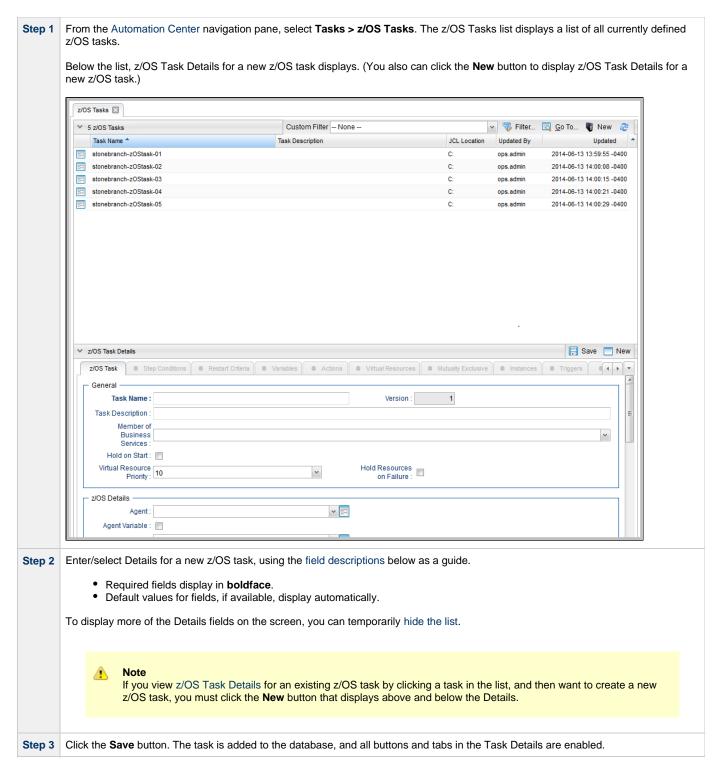
- Install Universal Agent for z/OS on a z/OS machine.
- Launch the Agent. When the Agent connects with the Universal Controller, it automatically creates an Agent resource definition in the database.
- · Optionally, customize the Agent heartbeat and log levels, as described in z/OS Agent Details Field Descriptions.

Built-In Variables

The following built-in variables can be used in a z/OS task to pass data where appropriate:

- Agent-Based Task Instance variables
- Task Instance variables
- z/OS Task Instance variables

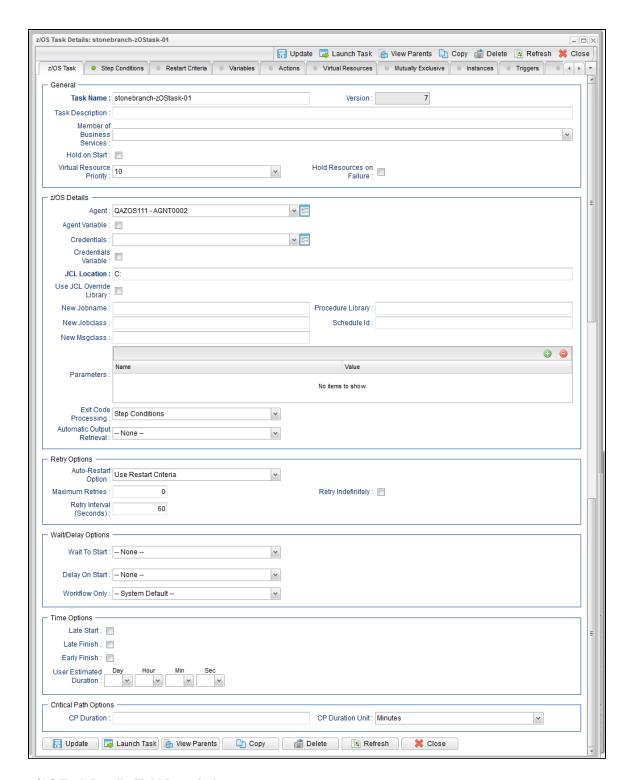
Creating a z/OS Task



z/OS Task Details

The following z/OS Task Details is for an existing Linux/Unix task.

Depending on the values that you enter / select for these fields, and whether or not the z/OS task has ever been launched, more (or less) fields may display. See the field descriptions, below, for a description of all fields that may display in the z/OS Task Details.



z/OS Task Details Field Descriptions

The following table describes the fields, buttons, and tabs that display in the z/OS Task Details.

Field Name	Description
General	This section contains general information about the task.

Took Name					
Task Name	User-defined name of this task, containing a maximum 255 alphanumeric characters; variables supported. It is the responsibility of the user to develop a workable naming scheme for tasks.				
Version	System-supplied; version number of the current record, which is incremented by the Controller every time a user updates a record. Click the Versions tab to view previous versions. For details, see Record Versioning.				
Task Description	User-defined; description of this record. (Maximum = 200 characters.)				
Member of Business Services	User-defined; allows you to select one or more Business Services that this record belongs to.				
Hold on Start	If enabled, when the task is launched it appears in the Activity Monitor with a status of Held . The task runs when the user releases it.				
Hold Reason	Information about why the task will be put on hold when it starts.				
Virtual Resource Priority	Priority for acquiring a resource when two or more tasks are waiting for the resource. This priority applies to all resources required by the task.				
	Options: 1 (high) - 20 (low).				
	Default is 10.				
Hold Resources on Failure	If enabled, the task instance will continue to hold Renewable resources if the task instance fails. Renewable resources will be returned only if the task instance status is either Complete, Finished, or Skipped.				
z/OS Details	This section contains assorted detailed information about the task.				
Agent	Name of the Agent resource that identifies the machine where the operation will run.				
Agent Variable	Indication of whether the Agent field is a reference field for selecting a specific Agent (unchecked) or a text field for specifying the Agent as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.				
	Note When updating multiple Tasks, to change from using an Agent reference to using an Agent variable, you must change the Agent Variable field to Yes and specify the Agent variable in the Agent Unresolved field. Conversely, to change from using an Agent variable to using an Agent reference, you must change the Agent Variable field to No and specify the Agent reference in the Agent field.				
Credentials	Credentials under which an Agent runs this task. These credentials override any credentials provided in the Agent resource definition for any Agent running this task.				

Credentials Variable

Indication of whether the Credentials field is a reference field for selecting a specific Credential (unchecked) or a text field for specifying the Credential as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.



Note

When updating multiple Tasks, to change from using a Credentials reference to using a Credentials variable, you must change the **Credentials Variable** field to **Yes** and specify the Credentials variable in the **Credentials Unresolved** field. Conversely, to change from using a Credentials variable to using a Credentials reference, you must change the **Credentials Variable** field to **No** and specify the Credentials reference in the **Credentials** field.

JCL Location

File and member name containing the JCL script.

When you are using the JCL_LIBRARY feature, you can substitute the name of the library with a string starting with "&", that names the library specified in the uags.conf file with the JCL_library definitions. For example, the name of a job might look like the following:

&PRODLIB(PAYJOB01)

Use JCL Override Library

Allows the task to work with a JCL override library on the target system. If this option is selected, the Agent will check the JCL override path (specified in JCL Override Location) before submitting the job from JCL Location.

If a JCL member is found at the override path, the job is submitted from there. Otherwise, the Agent will look to the JCL Location path for submission.

The task instance will display the actual path that was used for job submission in Submitted JCL Location.

JCL Override Location

If Use JCL Override Library is selected; Required. Specifies the file and member name potentially containing an override JCL script.

The Agent will check this location for JCL before looking in the standard JCL Location. If JCL is found in this location, the job will be submitted from there. If JCL is not found in this location, the Agent will submit the job from the standard JCL Location.

Missing override JCL is not considered an error condition.

As with JCL Location, when you are using the JCL_LIBRARY feature, you can substitute the name of the library with a string starting with "&" that names the library specified in the uags.conf file with the JCL_library definitions.

Delete Override JCL

If Use JCL Override Library is selected; Optional. Allows the task to define criteria that will control the automated clean-up of the override JCL. If this option is not selected, the Controller and Agent will take no action to delete the override JCL from the target system.

Override Instance Count for Deletion

If Delete Override JCL is selected; Required. Specifies the number of successful override instances that must occur before the override JCL library member is deleted.

When the deletion criteria has been satisfied, the Controller will instruct the Agent to delete the member specified in JCL Override Location.

An override instance is considered successful only if the ending state in the controller is SUCCESS.



Note

Manual resubmissions of a task instance do not increment the tracked number of successful override instances that go towards satisfying the deletion criteria.

If a task is not submitted from the override location (that is, no override member was found), the task's "successful override instance count" is reset to 0.

Last Override Deletion

If Delete Override JCL is selected; system-supplied. Displays after the specified override JCL member is deleted. The date and time the last override JCL deletion occurred.

Number of Override Instances

If Delete Override JCL is selected; Read only; system-supplied. Indicates the number of successful override instances that have occurred for this task. This number is checked against the deletion criteria to determine when the override JCL member should be deleted.



Note

This number is automatically reset to 0 by the system if a task instance does not submit from override JCL (that is, no override member was found).

New Jobname

Job name that will replace the one in the JCL member. This allows you to override the value in your JCL from the Controller without having to modify the JCL.

This value should be validated before the job is launched to avoid JES start failures.

The syntax of a job name is:

- 1-8 characters
- Upper case
- Name must start with an alphabetic or \$, #, @ character.
- Remaining characters are alphanumeric or \$, #, @.
- No spaces or tabs.

New Jobclass

New Jobclass to replace the one in the JCL member. This allows you to override the value in your JCL from the Controller without having to modify the JCL.

New Msgclass

New MSGCLASS to replace the one in the JCL member. This allows you to override the value in your JCL from the Controller without having to modify the JCL.

Procedure Library

The PROCLIB field allows for defining a JES2 PROCLIB control statement in the job JCL. For example, a PROCLIB value of PROC01 will result in the following JES2 control statement generated in the job JCL:

/*JESPARM PROCLIB=PROC001

The PROCLIB value must refer to a ddname defined in the JES2 procedure. Refer to IBM MVS JCL Reference for more information regarding the JES2 PROCLIB control statement.

Schedule ID

CA7 Schedule ID; for CA7 toleration only (see CA7/CA11 Toleration).

Parameters

Displays a list of parameters that will be inserted into the JCL. Each parameter consists of a Name and a Value. You can enter as many parameters as needed.

To add a parameter, click the + icon; add a Name and Value, and click the **Update** button. To delete a parameter, click the parameter on the list, the - icon, and the **Update** button.

Each parameter that you enter creates a separate JCL construct called the SET command. Each one appears as a new line inserted dynamically into the JCL submitted to the Controller for the current execution. The JCL is not permanently modified.

For example, you might specify a parameter Name = RUNTYPE and Value = PROD. This results in the following JCL SET statement being inserted in the job after the job card:

// SET RUNTYPE=PROD

The Parameter fields also support two additional special functions:

- They allow you to specify any steps you want skipped during the job run. See Skipping Steps during Initial Run for detailed instructions.
- They allow you to add data to DD* input streams. See Using Variables in JCL and In-Stream Data Sets for detailed instructions.

Exit Code Processing

Specifies how the Controller should determine whether the executed command failed or completed successfully.

Options:

- Success Exitcode Range
- Command is considered completed successfully if its exit code falls within the range specified in the Exit Codes field.
- Failure Exitcode Range
 - Command is considered failed if its exit code falls within the range specified in the Exit Codes field.
- Success Output Contains
 - Command is considered completed successfully if its output contains the text specified in the Scan Output For field.
- Failure Output Contains
 - Command is considered failed if its output contains the text specified in the Scan Output For field.
- Step Conditions (z/OS only)
 Command is considered completed successfully/failed if any of its specified condition codes falls within the range specified under the Step Conditions tab (see Creating Step Conditions).



Note

If Step Conditions has been selected for Exit Code Processing, and you then select a different option, a confirmation pop-up displays to warn that any defined Step Conditions will be removed.

Output Type

Required if Exit Code Processing = Success Output Contains or Failure Output Contains; type of output.

Options:

- Standard Output (STDOUT)
- Standard Error (STDERR)
- File

Scan Output For

Required if Exit Code Processing = Success Output Contains or Failure Output Contains; text for which the Controller should scan the output file. The Controller will process this field as a regular expression.

Output File (for Exit Code Processing)

Required if Output Type = File; path and file name of the output file that should be scanned for the text in the Scan Output For field.

Exit Codes

Required if Exit Code Processing = Success Exitcode Range or Failure Exitcode Range; range of exit codes. Format: Numeric. Use commas to list a series of exit codes; use hyphens to specify a range. Example: 1,5, 22-30.

Automatic Output Specifies whether you want the Controller to automatically retrieve output from the job and attach it to the task instance record. Retrieval Options: None Do not attach any output to the task instance record. File Attach the file specified in the Output File field. Joblog Attach output from the z/OS joblog. Start Line If Automatic Output Retrieval = Joblog or File; Allows you to instruct the Controller to retrieve data beginning at the line indicated. If a Start Line value is not specified on the screen, the default is 1. Number of If Automatic Output Retrieval = Joblog or File; Allows you to limit the retrieved data to the number of lines specified. If a Number Lines of Lines value is not specified, the default is the value of the Retrieve Output Default Maximum Lines Universal Controller system property. Scan Text If Automatic Output Retrieval = Joblog or File; Instructs the Controller to scan the data for the text specified and retrieve only that. The Controller will process this field as a regular expression. Output File Required if Automatic Output Retrieval = File; path and file name containing the output that you want automatically retrieved and Automatic attached to the task instance. Output Retrieval) Retry This section contains specifications for retrying the task. **Options** Auto-Restart Option Allows the z/OS job to be resubmitted with controlled step selection. This option is processed when/if a task transitions to a failed state. It works in conjunction with the Maximum Retries, Retry Interval, and Retry Indefinitely options. Note The Maximum Retries value must be greater than 0 for the Auto-Restart Option to be processed. Options: None No job steps will be automatically selected for restart. Restart From First Job Step All restartable job steps will be selected for restart. Restart From Failed Job Step All restartable job steps from the failed step to the last job step will be selected for restart. Use Restart Criteria The entries in the Restart Criteria tab will be evaluated. If a Restart Criteria entry matches the failure scenario, the step selection will be based on the option specified in the matching Restart Criteria entry (see Creating Restart Criteria). If you select an option other that None for a task that ends in a failed state, audit records will be generated to record the step selection that took place for the restart. The audit records include all restart options, criteria matching, and directives that were used to select the set of job steps to be re-run. z/OS auto-restart audit records show up as audit type z/OS Auto-Restart from source Task Instance. Note If Use Restart Criteria has been selected for Auto-Restart Option, and you then select a different option, a confirmation pop-up displays to warn that any defined Restart Criteria will be removed. Maximum

User-defined; maximum number of times that the Controller should retry this task after it has started and gone to a failed state.

Retries

Retry Indefinitely	User-defined; indicates whether the Controller should continue trying indefinitely to run this task. If you enable this field, it overrides any value placed in the Maximum Retries field.
Retry Interval (Seconds)	User-defined; number of seconds between each retry.
Wait / Delay Options	This section contains specifications for waiting to start and/or delaying on start the task.
Wait To Start	Amount of time to wait before starting a task from the time that it was launched.
	Options are:
Wait Time	If Wait To Start = Time or Relative Time; Number of hours and minutes to wait before starting the task.
Wait Day Constraint	If Wait Time = Time or Relative Time; Specification for whether or not to advance the wait time to another day. Valid values: • None • If Wait To Start = Time; Advance to the next day if calculated wait time is before the current time. • If Wait To Start = Relative Time; Advance to the next day if calculated wait time is before the Trigger/Launch Time. • Same Day Do not advance day. • Next Day Advance to the next day. • Next Business Day Advance to the next business day. • Sunday If today is not Sunday, advance to next Sunday. • Monday If today is not Monday, advance to next Monday. • Tuesday If today is not Tuesday, advance to next Wednesday. • Thursday If today is not Tuesday, advance to next Wednesday. • Thursday If today is not Thursday, advance to next Thursday. • Friday If today is not Friday, advance to next Friday. • Saturday If today is not Saturday, advance to next Saturday.
Wait Duration	If Wait To Start = Duration; Number of days, hours, minutes, and seconds to wait before starting the task.
Wait Duration In Seconds	If Wait To Start = Seconds; Number of seconds to wait before starting the task.

Delay On Start	Amount of time to delay the start of a task, after it has been launched, from the time that it is eligible to start; that is, all dependencies have been met. For example: it is not being held, it is not waiting on any predecessors, or there is no wait time specified. Options are: - None - Duration Seconds			
Delay Duration	If Delay On Start = Duration; Number of days, hours, minutes, and seconds to delay after starting the task.			
Delay Duration In Seconds	If Delay On Start = Seconds; Number of seconds to delay after starting the task.			
Workflow Only	Specification for whether or not to apply the Wait To Start and Delay On Start specifications only if the task is in a Workflow. Options are: • System Default Apply the Wait To Start and Delay On Start specifications as defined by the System Default Wait/Delay Workflow Only system property. (Default is yes.) • Yes Apply the Wait To Start and Delay On Start specifications only if the task is in a Workflow. • No Apply the Wait To Start and Delay On Start specifications whether or not the task is in a Workflow.			
Time Options	This section contains time-related specifications for the task.			
Late Start	If enabled, and if the task instance starts after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late start (see Late Start Type). To determine whether a task instance started late, open the task instance and locate the Started Late field; the field is checked if the instance started after the specified time. The Started Late field displays in the task instance Details only if the user specified a Late Start in the task Details.			
Late Start Type	Required if Late Start is enabled. Options: Time - Flag the task if it starts after the specified time. Duration - Flag the task if it starts a certain amount of time after the programmed start time. The task must have a specific start time.			
Late Start Time	If Late Start Type = Time; Time after which the task start time is considered late. Use HH:MM, 24-hour time.			
Late Start Duration	If Late Start Type = Duration; Duration (amount of relative time) after which the task is considered to have started late. For a task within a workflow, the duration is the period between the time the workflow starts and the time the task itself starts. For example, a task might have a Late Start Duration of 60 minutes. If the workflow starts at 9:00 a.m. but the task itself does start until 10:30, the task has started late. For a task that is not within a workflow, Late Start Duration has meaning only if the task has been held upon starting. For example, if a task has a Late Start Duration of 60 minutes and the Hold on Start field is enabled, if the task is not released from hold within the amount of time specified in the Late Start Duration field, the task has started late.			
Late Finish	If enabled, and if the task instance finishes after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late finish (see Late Finish Type). To determine whether a task instance finished late, open the task instance and locate the Finished Late field; the field is checked if the instance finished after the specified time or lasted longer than expected. This field only appears on the task instance if the user specified a Late Finish in the task definition.			

Late Finish Type	Required if Late Finish is enabled.
	Options:
	 Time - Flag the task if it finishes after the specified time (see Late Finish Time). Duration - Flag the task if it finishes a certain amount of time after the programmed finish time (see Late Finish Duration). The task must have a specific finish time.
Late Finish Time	If Late Finish Type = Time; Time after which the task finish time is considered late. Use HH:MM, 24-hour time.
Late Finish Duration	If Late Finish Type = Duration; Longest amount of time this task instance should take to run.
Early Finish	If enabled, and if the task instance finishes before the time or period specified, the task instance is flagged as early. You can specify a time or duration to determine an early finish (see Early Finish Type). To determine whether a task instance finished early, open the task instance and locate the Finished Early field; the field is checked if the instance finished before the specified time or did not last as long as expected. This field only appears on the task instance if the user added Early Finish specifications to the task definition.
Early Finish Type	Required if Early Finish is enabled.
	Options:
	 Time - Flag the task if it finishes before the specified time (see Early Finish Time). Duration - Flag the task if it finishes a certain amount of time before the programmed finish time (see Early Finish Duration). The task must have a specific finish time.
Early Finish Time	If Early Finish Type = Time; Time before which the task finish time is considered early. That is, enter a time at which the task should still be running. Use HH:MM, 24-hour time.
Early Finish Duration	If Early Finish Type = Duration; Shortest amount of time this task instance should take to run.
User Estimated Duration	Estimated amount of time it should normally take to run this task. The Controller uses this information to calculate the User Estimated End Time on a task instance record.
Critical Path Options	This section contains Critical Path-related specifications for the task.
CP Duration	Optional; Allows you to override the estimated Critical Path Duration of the task when running in a Workflow; used in conjunction with the CP Duration Unit field. In most cases, this field should be left blank, which implies that the Controller will estimate the Critical Path Duration based on historical executions. Valid values are any integer equal to or greater than 0. Variables and Functions are supported.
CP Duration (Resolved)	Displays the current resolved value of the CP Duration field, which may contain variables or functions that will be displayed as unresolved until the task instance starts. The CP Duration (Resolved) field can continue to change value until the task instance starts, at which time CP Duration will display as resolved and CP Duration (Resolved) will no longer be visible unless there was an issue resolving the variables and/or functions contained within CP Duration. If the Controller is unable to resolve CP Duration or it resolves to an invalid value, CP Duration will be ignored and the Controller will estimate the Critical Path Duration based on historical executions.

CP Duration					
Unit	Type of CP Duration; used in conjunction with the CP Duration field. For example, for a CP Duration of two minutes, specify 2 in the CP Duration field and select Minutes in this field.				
	Options:				
	• Seconds				
	MinutesHours				
	Default is Minutes.				
Statistics	This section contains time-related statistics for task instances of the task.				
First Time Ran	System-supplied; date and time this task first ran.				
Last Time Ran	System-supplied; date and time the task last ran.				
Last Instance Duration	System-supplied; amount of time the task took to run the last time it ran.				
Lowest Instance Time	System-supplied; shortest amount of time this task has taken to run.				
Average Instance Time	System-supplied; average amount of time this task takes to run.				
Highest Instance Time	System-supplied; longest amount of time this task has taken to run.				
Number of Instances	System-supplied; number of instances in the database for this task.				
Buttons	This section identifies the buttons displayed above and below the Task Details that let you perform various actions.				
Save	Saves a new task record in the Controller database.				
Update	Saves updates to the record.				
New	Displays empty (except for default values) Details for creating a new task.				
Launch Task	Manually launches the task.				
View Parents	Displays a list of any parent Workflow tasks for this task.				
Сору	Creates a copy of this task, which you are prompted to rename.				
Delete	Deletes the current record.				
	Note You cannot delete a task if it is either: Specified in an enabled Trigger. The only task specified in a disabled Trigger.				

Refresh	Refreshes any dynamic data displayed in the Details.			
Close	For pop-up vie	For pop-up view only; closes the pop-up view of this task.		
Tabs	This section identifies the tabs across the top of the Task Details that provide access to additional information about the task.			
Step Conditions	Lists all step conditions defined for this task.			
Restart Criteria	Displays a list of	of all restart criteria defined for this task.		
Variables	Lists all variabl	es associated with this record.		
Actions	Allows you to specify actions that the Controller will take automatically based on events that occur during the execution of this task. Events are:			
	 Task instance status Exit codes Late start Late finish Early finish Actions are:			
	Abort Action	Abort the task if certain events occur. For details, see Abort Actions.		
	Email Notification	Send an email if certain events occur. For details, see Email Notification Actions.		
	Set Variable	Used in tasks and workflows to set a variable based on the occurrence of certain events. For details, see Creating a Set Variable Action within a Task or Workflow.		
	SNMP Notification	Send an email if certain events occur. For details, see SNMP Notification Actions.		
	System Operation	Run an Universal Controller system operation based on specified conditions. For details, see System Operation Actions.		
Virtual Resources	Lists all Virtual Resources to which this task is assigned.			
Mutually Exclusive	Lists all tasks t	hat have been set to be mutually exclusive of this task.		
Instances	Lists all instanc	ces of the task.		
Triggers	Lists all triggers that have been defined to launch this task. Also allows you to add new triggers. If you add a new trigger from this location, the Controller automatically constructs a default trigger name as follows: <current name="" task="">#TRIGGER#. You can change the default name if desired. For instructions on creating triggers, see Triggers.</current>			
Notes	Lists all notes a	associated with this record.		
Versions	Stores copies of	of all previous versions of the current record. See Record Versioning.		

Viewing a z/OS Task Instance

When a z/OS task is launched, the Controller creates a task instance record of that task.

A task instance contains detailed information about a single execution of that task.

You can access a task instance from:

- Instances tab on the z/OS Task Details for that task
- Activity Monitor
- Task Instances list

z/OS Task Instance Details

The following z/OS Task Instance Details contains information on the successful completion of a z/OS task.

		🔚 Update 📭	Re-run 🔓 View	Parent 🔌 Retrieve Output 🅼 Delete 🕼 Refresh	% C
S Task Instance	Step Conditions Restart Criteria	Restartable Job Steps	Confirm JCL Cha	inges Virtual Resources Exclusive Requests	C 4
General ———					
Instance Name :	stonebranch-zoStask-01		Reference Id:	14	
Task:	stonebranch-zOStask-01	田	Invoked By:	Manually Launched	
Task Description :	IF/THEN/ELSE \${city}				
Member of					
Business Services :		*	Execution User:	stonebranch-user-01	
Virtual Resource	10	~	Hold Resources on		
Priority :			Failure :		
Status					
Status :	Success		Exit Code :	16	
Status Description :					
Status Description :					
Operational Memo :					
Wait Until Time :	2015-05-08 10:09:49 -0400				
Queued Time :	2015-02-06 14:45:37 -0500				
Trigger Time :			Start Time :	2015-02-06 14:45:41 -0500	
	2015-02-06 14:45:37 -0500			2014-06-20 13:09:49 -0400	
	1 Seconds		CPU Time :		
Job ID :	JOB01536		Job Name :	D03237RC	
z/OS Details —					
	stonebranch-zOSagent-01	× ==			
Agent Variable :					
_	stonebranch-credential-01	v ==			
		·			
Variable :					
	TEST.CNTL(D237RC)				
Use JCL Override Library:					
New Jobname :			Procedure Library :		
New Jobclass :			Schedule Id :		_
New Msgclass :			JCL Changes		
New Magdiasa.			Confirmed :	•	
	Name		Value		
Parameters :	*@CODE1		4		
	*@CODE2		8		
Exit Code					
Processing:	Success Exitcode Range	~			
Exit Codes :					
Automatic Output Retrieval :	None	~			
Retileval.					
Retry Options —					
Auto-Restart	None	~			
Maximum Retries :			Retry Indefinitely :		
Retry Interval			Current Retry		
(Seconds):			Count:		
Wait/Delay Options					
			Wait Duration In		
Wait To Start :	Seconds	~	Seconds :		
Delay On Start:	Seconds	~	Delay Duration In	30	
			Seconds :		
Critical Path Options	<u> </u>				
CP Duration :			CP Duration Unit:	Minutes	
Statistics ———					
User Estimated End Time :			Average Estimated End Time :	2014-06-08 16:01:59 -0400	
Shortest Estimated	2014-06-08 16:01:59 -0400		Longest Estimated	2014 06 00 16:02:00 0400	
End Time :	2017-00-00 10.01.38-0400		End Time :	2014 00-00 10.02.00 -0400	

z/OS Task Instance Details Field Descriptions

The following table describes the fields, buttons, and tabs that display in z/OS Task Instance Details.

Field Name	Description					
General	This section contains general information about the task instance.					
Instance Name	Name of this task instance.					
Reference Id	System-supplied; the Controller increments this number each time the task is run.					
Task	Name of the task that was run to create this task instance. Click the icon to display Task Details for the task.					
Invoked by	System-supplied; how the task instance was launched. Options: Trigger: (Trigger Name) Instance was launched by the named trigger. Workflow: (Workflow Name) Instance was launched by the named workflow. Manually Launched Instance was launched by a user. To identify the user, check the Execution User column for that task instance on the Task Instances screen or, on most task instance screens, the Execution User field.					
Task Description	User-defined; description of this record. (Maximum = 200 characters.)					
Member of Business Services	User-defined; allows you to select one or more Business Services that this record belongs to.					
Execution User	System-supplied; if the task was launched manually, the ID of the user who launched it.					
Virtual Resource Priority	Priority for acquiring a resource when two or more tasks are waiting for the resource. This priority applies to all resources required by the task. Options: 1 (high) - 20 (low). Default is 10.					
Hold Resources on Failure	If enabled, the task instance will continue to hold Renewable resources if the task instance fails. Renewable resources will be returned only if the task instance status is either Complete, Finished, or Skipped.					
Status	This section contains information about the current status of the task instance.					
Status	System-supplied; see Task Instance Statuses.					
Exit Code	System-supplied; the exit code captured by the Agent when executing the task (for example, a command or script).					
Status Description	System-supplied; additional information, if any, about the status of the task instance.					
Operational Memo	User-defined operational memo.					

Critical	Indicates that this task is in the Critical Path of a workflow.			
Wait Until Time	Amount of time calculated to wait before the task was started, based on Wait To Start and Delay On Start times.			
Queued Time	System-supplied; Date and time the task was queued for processing.			
Trigger Time	System-supplied; Date and time the task instance was triggered.			
Launch Time	System-supplied; Date and time the task instance was launched.			
Start Time	System-supplied; Date and time the task instance started.			
End Time	System-supplied; Date and time the task instance completed.			
Duration	System-supplied; amount of time the task instance took to run.			
CPU Time	System-supplied; amount of CPU time the task took to run.			
Job ID	Job identifier of the job executed by the task instance.			
Job Name	Name of the job executed by the task instance.			
z/OS Details	This section contains assorted detailed information about the task instance.			
Agent	Name of the Agent resource that identifies the machine where the operation will run.			
Agent Variable	Indication of whether the Agent field is a reference field for selecting a specific Agent (unchecked) or a text field for specifying the Agent as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.			
	Note When updating multiple Tasks, to change from using an Agent reference to using an Agent variable, you must change the Agent Variable field to Yes and specify the Agent variable in the Agent Unresolved field. Conversely, to change from using an Agent variable to using an Agent reference, you must change the Agent Variable field to No and specify the Agent reference in the Agent field.			
Credentials	Credentials under which an Agent runs this task. These credentials override any credentials provided in the Agent resource definition for any Agent running this task.			

Credentials Variable

Indication of whether the Credentials field is a reference field for selecting a specific Credential (unchecked) or a text field for specifying the Credential as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.



Note

When updating multiple Tasks, to change from using a Credentials reference to using a Credentials variable, you must change the **Credentials Variable** field to **Yes** and specify the Credentials variable in the **Credentials Unresolved** field. Conversely, to change from using a Credentials variable to using a Credentials reference, you must change the **Credentials Variable** field to **No** and specify the Credentials reference in the **Credentials** field.

JCL Location

File and member name containing the JCL script.

When you are using the JCL_LIBRARY feature, you can substitute the name of the library with a string starting with "&", that names the library specified in the uags.conf file with the JCL_library definitions. For example, the name of a job might look like the following:

&PRODLIB(PAYJOB01)

Use JCL Override Library

Allows the task to work with a JCL override library on the target system. If this option is selected, the Agent will check the JCL override path (specified in JCL Override Location) before submitting the job from JCL Location.

If a JCL member is found at the override path, the job is submitted from there. Otherwise, the Agent will look to the JCL Location path for submission.

The task instance will display the actual path that was used for job submission in Submitted JCL Location.

JCL Override Location

If Use JCL Override Library is selected; Required. Specifies the file and member name potentially containing an override JCL script.

The Agent will check this location for JCL before looking in the standard JCL Location. If JCL is found in this location, the job will be submitted from there. If JCL is not found in this location, the Agent will submit the job from the standard JCL Location.

Missing override JCL is not considered an error condition.

As with JCL Location, when you are using the JCL_LIBRARY feature, you can substitute the name of the library with a string starting with "&" that names the library specified in the uags.conf file with the JCL_library definitions.

Delete Override JCL

If Use JCL Override Library is selected; Optional. Allows the task to define criteria that will control the automated clean-up of the override JCL. If this option is not selected, the Controller and Agent will take no action to delete the override JCL from the target system.

Submitted JCL Location

System-supplied; actual path that was used for job submission.

Override Instance Count for Deletion

If Delete Override JCL is selected; Required. Specifies the number of successful override instances that must occur before the override JCL library member is deleted.

When the deletion criteria has been satisfied, the Controller will instruct the Agent to delete the member specified in JCL Override Location.

An override instance is considered successful only if the ending state in the controller is SUCCESS.



Note

Manual resubmissions of a task instance do not increment the tracked number of successful override instances that go towards satisfying the deletion criteria.

If a task is not submitted from the override location (that is, no override member was found), the task's "successful override instance count" is reset to 0.

Number of Override Instances

If Delete Override JCL is selected; Read only; system-supplied. Indicates the number of successful override instances that have occurred for this task. This number is checked against the deletion criteria to determine when the override JCL member should be deleted.



Note

This number is automatically reset to 0 by the system if a task instance does not submit from override JCL (that is, no override member was found).

New Jobname

Job name that will replace the one in the JCL member. This allows you to override the value in your JCL from the Controller without having to modify the JCL.

This value should be validated before the job is launched to avoid JES start failures.

The syntax of a job name is:

- 1-8 characters
- Upper case
- Name must start with an alphabetic or \$, #, @ character.
- Remaining characters are alphanumeric or \$, #, @.
- No spaces or tabs.

New Jobclass

New Jobclass to replace the one in the JCL member. This allows you to override the value in your JCL from the Controller without having to modify the JCL.

New Msgclass

New MSGCLASS to replace the one in the JCL member. This allows you to override the value in your JCL from the Controller without having to modify the JCL.

Procedure Library

The PROCLIB field allows for defining a JES2 PROCLIB control statement in the job JCL. For example, a PROCLIB value of PROC01 will result in the following JES2 control statement generated in the job JCL:

/*JESPARM PROCLIB=PROC001

The PROCLIB value must refer to a ddname defined in the JES2 procedure. Refer to IBM MVS JCL Reference for more information regarding the JES2 PROCLIB control statement.

Schedule ID

CA7 Schedule ID; for CA7 toleration only (see CA7/CA11 Toleration).

JCL Changes Confirmed

If Status = Confirmation Required; indicates that JCL changes have been confirmed. You cannot rerun a job if this field is not selected.

Parameters

Displays a list of parameters that will be inserted into the JCL. Each parameter consists of a Name and a Value. You can enter as many parameters as needed.

To add a parameter, click the + icon; add a Name and Value, and click the **Update** button. To delete a parameter, click the parameter on the list, the - icon, and the **Update** button.

Each parameter that you enter creates a separate JCL construct called the SET command. Each one appears as a new line inserted dynamically into the JCL submitted to the Controller for the current execution. The JCL is not permanently modified.

For example, you might specify a parameter Name = RUNTYPE and Value = PROD. This results in the following JCL SET statement being inserted in the job after the job card:

// SET RUNTYPE=PROD

The Parameter fields also support two additional special functions:

- They allow you to specify any steps you want skipped during the job run. See Skipping Steps during Initial Run for detailed instructions.
- They allow you to add data to DD* input streams. See Using Variables in JCL and In-Stream Data Sets for detailed instructions.

Exit Code Processing

Specifies how the Controller should determine whether the executed command failed or completed successfully.

Options:

- Success Exitcode Range
- Command is considered completed successfully if its exit code falls within the range specified in the Exit Codes field.
- Failure Exitcode Range
 - Command is considered failed if its exit code falls within the range specified in the Exit Codes field.
- Success Output Contains
 - Command is considered completed successfully if its output contains the text specified in the Scan Output For field.
- Failure Output Contains
 - Command is considered failed if its output contains the text specified in the Scan Output For field.
- Step Conditions (z/OS only)
 Command is considered completed successfully/failed if any of its specified condition codes falls within the range specified under the Step Conditions tab (see Creating Step Conditions).



Note

If Step Conditions has been selected for Exit Code Processing, and you then select a different option, a confirmation pop-up displays to warn that any defined Step Conditions will be removed.

Output Type

Required if Exit Code Processing = Success Output Contains or Failure Output Contains; type of output.

Options:

- Standard Output (STDOUT)
- Standard Error (STDERR)
- File

Scan Output For

Required if Exit Code Processing = Success Output Contains or Failure Output Contains; text for which the Controller should scan the output file. The Controller will process this field as a regular expression.

Output File (for Exit Code Processing)

Required if Output Type = File; path and file name of the output file that should be scanned for the text in the Scan Output For field.

Exit Codes

Required if Exit Code Processing = Success Exitcode Range or Failure Exitcode Range; range of exit codes. Format: Numeric. Use commas to list a series of exit codes; use hyphens to specify a range. Example: 1,5, 22-30.

Automatic Output Retrieval	Specifies whether you want the Controller to automatically retrieve any output from the job and attach it to the task instance record.
	Options:
	 None Do not attach any output to the task instance record. Standard Output Attach all standard output. Standard Error Attach standard error output. File Attach the file specified in the Output File field. Standard Output/Error Attach all standard output and standard error output.
Start Line	If Automatic Output Retrieval = Joblog or File; Allows you to instruct the Controller to retrieve data beginning at the line indicated. If a Start Line value is not specified on the screen, the default is 1.
Number of Lines	If Automatic Output Retrieval = Joblog or File; Allows you to limit the retrieved data to the number of lines specified. If a Number of Lines value is not specified, the default is the value of the Retrieve Output Default Maximum Lines Universal Controller system property.
Scan Text	If Automatic Output Retrieval = Joblog or File; Instructs the Controller to scan the data for the text specified and retrieve only that. The Controller will process this field as a regular expression.
Output File (for Automatic Output Retrieval)	Required if Automatic Output Retrieval = File; path and file name containing the output that you want automatically retrieved and attached to the task instance.
Retry Options	This section contains specifications for retrying the task.

Auto-Restart Option

Allows the z/OS job to be resubmitted with controlled step selection. This option is processed when/if a task transitions to a failed state. It works in conjunction with the Maximum Retries, Retry Interval, and Retry Indefinitely options.



Note

The Maximum Retries value must be greater than 0 for the Auto-Restart Option to be processed.

Options:

- None
- No job steps will be automatically selected for restart.
- Restart From First Job Step
 - All restartable job steps will be selected for restart.
- Restart From Failed Job Step
 - All restartable job steps from the failed step to the last job step will be selected for restart.
- Use Restart Criteria

The entries in the Restart Criteria tab will be evaluated. If a Restart Criteria entry matches the failure scenario, the step selection will be based on the option specified in the matching Restart Criteria entry (see Creating Restart Criteria).

If you select an option other that **None** for a task that ends in a failed state, audit records will be generated to record the step selection that took place for the restart. The audit records include all restart options, criteria matching, and directives that were used to select the set of job steps to be re-run. z/OS auto-restart audit records show up as audit type **z/OS Auto-Restart** from source **Task Instance**.



Note

If Use Restart Criteria has been selected for Auto-Restart Option, and you then select a different option, a confirmation pop-up displays to warn that any defined Restart Criteria will be removed.

Maximum Retries	User-defined; maximum number of times that the Controller should retry this task after it has started and gone to a failed state.
Retry Indefinitely	User-defined; indicates whether the Controller should continue trying indefinitely to run this task. If you enable this field, it overrides any value placed in the Maximum Retries field.
Retry Interval (Seconds)	User-defined; number of seconds between each retry.
Current Retry Count	System-supplied; current number of times that the Controller has retried the task after it first went to failure status.
Wait / Delay Options	This section contains specifications for waiting to start and/or delaying on start the task.
Wait To Start	Amount of time to wait before starting a task from the time that it was launched. Options are: - None - Time Relative Time Duration Seconds

If Wait To Start = Time or Relative Time; Number of hours and minutes to wait before starting the task.

Wait Time

Wait Day Constraint If Wait Time = Time or Relative Time; Specification for whether or not to advance the wait time to another day. Valid values: -- None -- If Wait To Start = Time; Advance to the next day if calculated wait time is before the current time. If Wait To Start = Relative Time; Advance to the next day if calculated wait time is before the Trigger/Launch Same Day Do not advance day. **Next Day** Advance to the next day. **Next Business Day** Advance to the next business day. Sunday If today is not Sunday, advance to next Sunday. Monday If today is not Monday, advance to next Monday. Tuesday If today is not Tuesday, advance to next Tuesday. Wednesday If today is not Wednesday, advance to next Wednesday. Thursday If today is not Thursday, advance to next Thursday. Friday If today is not Friday, advance to next Friday. Saturday If today is not Saturday, advance to next Saturday. Default is - None --. Wait Duration If Wait To Start = Duration: Number of days, hours, minutes, and seconds to wait before starting the task. Wait If Wait To Start = Seconds; Number of seconds to wait before starting the task. **Duration In** Seconds Delay On Start Amount of time to delay the start of a task, after it has been launched, from the time that it is eligible to start; that is, all dependencies have been met. For example: it is not being held, it is not waiting on any predecessors, or there is no wait time specified. Options are: • - None - Duration Seconds Delay If Delay On Start = Duration; Number of days, hours, minutes, and seconds to delay after starting the task. Duration Delay **Duration In** If Delay On Start = Seconds; Number of seconds to delay after starting the task. Seconds Time This section contains time-related specifications for the task instance. **Options** Late Start If enabled, and if the task instance starts after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late start (see Late Start Type). To determine whether a task instance started late, open the task instance and locate the Started Late field, the field is checked if the instance started after the specified time. The Started Late field displays in the task instance Details only if the user specified a Late Start in the task Details. Started Late System-supplied; this field is flagged if the task started later than the time specified in the Late Start fields.

Late Start Type	Required if Late Start is enabled.	
	Options:	
	 Time - Flag the task if it starts after the specified time. Duration - Flag the task if it starts a certain amount of time after the programmed start time. The task must have a specific start time. 	
Late Start Time	If Late Start Type = Time; Time after which the task start time is considered late. Use HH:MM, 24-hour time.	
Late Start Duration	If Late Start Type = Duration; Duration (amount of relative time) after which the task is considered to have started late.	
	For a task within a workflow, the duration is the period between the time the workflow starts and the time the task itself starts. For example, a task might have a Late Start Duration of 60 minutes. If the workflow starts at 9:00 a.m. but the task itself does not start until 10:30, the task has started late.	
	For a task that is not within a workflow, Late Start Duration has meaning only if the task has been held upon starting. For example, if a task has a Late Start Duration of 60 minutes and the Hold on Start field is enabled, if the task is not released from hold within the amount of time specified in the Late Start Duration field, the task has started late.	
Late Finish	If enabled, and if the task instance finishes after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late finish (see Late Finish Type). To determine whether a task instance finished late, open the task instance and locate the Finished Late field; the field is checked if the instance finished after the specified time or lasted longer than expected. This field only appears on the task instance if the user specified a Late Finish in the task definition.	
Finished Late	System-supplied; this field is flagged if the task finished later than the time or duration specified in the Late Finish fields.	
Late Finish Type	Required if Late Finish is enabled.	
	Options:	
	 Time - Flag the task if it finishes after the specified time (see Late Finish Time). Duration - Flag the task if it finishes a certain amount of time after the programmed finish time (see Late Finish Duration). The task must have a specific finish time. 	
Late Finish Time	If Late Finish Type = Time; Time after which the task finish time is considered late. Use HH:MM, 24-hour time.	
Late Finish Duration	If Late Finish Type = Duration; Longest amount of time this task instance should take to run.	
Early Finish	If enabled, and if the task instance finishes before the time or period specified, the task instance is flagged as early. You can specify a time or duration to determine an early finish (see Early Finish Type). To determine whether a task instance finished early, open the task instance and locate the Finished Early field; the field is checked if the instance finished before the specified time or did not last as long as expected. This field only appears on the task instance if the user added Early Finish specification to the task definition.	
Finished Early	System-supplied; this field is flagged if the task finished earlier than the time specified in the Early Finish fields.	
Early Finish Type	Required if Early Finish is enabled.	
	Options:	
	 Time - Flag the task if it finishes before the specified time (see Early Finish Time). Duration - Flag the task if it finishes a certain amount of time before the programmed finish time (see Early Finish Duration). The task must have a specific finish time. 	

Early Finish Time	If Early Finish Type = Time; Time before which the task finish time is considered early. That is, enter a time at which the task should still be running. Use HH:MM, 24-hour time.	
Early Finish Duration	If Early Finish Type = Duration; Shortest amount of time this task instance should take to run.	
Critical Path Options	This section contains Critical Path-related specifications for the task.	
CP Duration	Optional; Allows you to override the estimated Critical Path Duration of the task when running in a Workflow; used in conjunction with the CP Duration Unit field. In most cases, this field should be left blank, which implies that the Controller will estimate the Critical Path Duration based on historical executions. Valid values are any integer equal to or greater than 0. Variables and Functions are supported.	
CP Duration (Resolved)	Displays the current resolved value of the CP Duration field, which may contain variables or functions that will be displayed as unresolved until the task instance starts. The CP Duration (Resolved) field can continue to change value until the task instance starts, at which time CP Duration will display as resolved and CP Duration (Resolved) will no longer be visible unless there wa an issue resolving the variables and/or functions contained within CP Duration. If the Controller is unable to resolve CP Duration it resolves to an invalid value, CP Duration will be ignored and the Controller will estimate the Critical Path Duration based on historical executions.	
CP Duration Unit	Type of CP Duration; used in conjunction with the CP Duration field. For example, for a CP Duration of two minutes, specify 2 in the CP Duration field and select Minutes in this field. Options: Seconds Minutes Hours Default is Minutes.	
Statistics	This section contains time-related statistics for the task instance.	
User Estimated End Time	System-supplied; if the user entered information into the User Estimated Duration field in the task Details, the Controller uses this information to calculate an end time for the task instance, based on the date/time the task instance started.	
Shortest Estimated End Time	System-supplied; shortest estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.	
Average Estimated End Time	System-supplied; average estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.	
Longest Estimated End Time	System-supplied; longest estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.	
Projected End Time	System-supplied; projected end time of the task instance, calculated by the Controller based on the projected end time of its predecessor (or the maximum projected end time of all its predecessors, if more than one path exists to that task instance) plus its estimated critical path duration.	
Buttons	This section identifies the buttons displayed above and below the Task Instance Details that let you perform various actions.	
Update	Saves updates to the record.	

Force Finish See Force Finishing a Task. Hold Places the task instance on Hold (see Putting a Task on Hold). Skip For tasks loaded into the schedule that have not yet run; allows you to tell the Controller to skip this task. See Skipping a Task. Re-run See Re-running a Task. View Parent Displays the task instance Details for the parent Workflow of this task instance. Retrieve Output Delete Deletes the current record. Refresh Refreshes any dynamic data displayed in the Details. Close For pop-up view only; closes the pop-up view of this task instance. Tabs This section identifies the tabs across the top of the 2/OS Task Instance Details that provide access to additional information about the task instance. Step Conditions Lists all step conditions defined for this task. Restartable Job Steps Confirm Confirm Confirm See Re-running a 2/OS Task.) Uirtual Resources Lists all Virtual Resources to which this task is assigned. Exclusive Requests Lists all records in the Exclusive Requests table (opa_exclusive_order) for this task instance. Output Displays output generated from the process, if any, based on specifications provided by the user in the Automatic Output Retrieval fields in the task Details. If automatic output retrieval was not available or was not selected, output can be obtained by dicking the Retrieve Output buttor			
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Displays output generated from the process, if any, based on specifications provided by the user in the Automatic Output Retrieval fields in the task Details.		Lists all records in the Exclusive Requests table (ops_exclusive_order) for this task instance.	
	Output	Displays output generated from the process, if any, based on specifications provided by the user in the Automatic Output Retrieval fields in the task Details. If automatic output retrieval was not available or was not selected, output can be obtained by clicking the Retrieve Output button.	
Notes Lists all notes associated with this record.	Notes	Lists all notes associated with this record.	

Running a z/OS Task

You can run a z/OS task:

- Manually, by clicking the Launch Task or Launch Task with Variables button in the z/OS tasks list or z/OS Task Details Action menu.
 As part of a Workflow.
 Specify triggers that run the task automatically based on times or events.

Monitoring Task Execution

You can monitor all system activity from the Activity Monitor and can view activity history from the History list.

Special Processing on zOS Tasks

- Overview
- Using Variables in JCL and In-Stream Data Sets
 - JCL Symbolic Parameters
 - Universal Controller Parameters
- Skipping Steps during Initial Run
- Overriding Key JCL Parameters from Universal Controller
- Disabling Automatic Data Set Deletion
- Re-running a z/OS Task
 - Confirming JCL Changes
 - Re-run a z/OS Task from a Specific Step
 - Restartable Job Steps List Column Descriptions
 - Confirm JCL Changes Tab Column Descriptions
- Interactively Ignoring a Step Code to Force a Task to Complete
- CA7/CA11 Toleration
 - Non-Restartable Steps
 - SCHID Overriding the CA7 Schedule ID
- · Viewing Re-run Reports
- Viewing Audit Trails on a Restart

Overview

The following special processing features are available for running z/OS tasks:

- Using Variables in JCL and In-Stream Data Sets
- Skipping Steps during Initial Run
- Overriding Key JCL Parameters from Universal Controller

The following failure processing features are available for handling job failures:

- Re-running a z/OS Task
- Interactively Ignoring a Stepcode to Force a Task to Complete

The Controller supports compatibility with other schedulers:

• CA7/CA11 Toleration

The Controller provides the following reports that track error processing:

- Viewing Re-run Reports
- Viewing Audit Trails on a Restart

Each of these features is described in detail below.

Using Variables in JCL and In-Stream Data Sets

There are two categories of variables that can be defined in z/OS task Details:

- JCL Symbolic Parameters
- Universal Controller Parameters

Parameter values can use Universal Controller built-in or user-defined variables.

JCL Symbolic Parameters

Use the z/OS Task Details Parameters field to specify JCL symbolic parameters to be used in the JCL.

Any parameter name that does not start with *@ is considered a JCL symbolic parameter. JCL symbolic parameters result in the Controller adding a JCL SET statement to the JCL before the first step EXEC statement.

As an example, a z/OS Task parameter name of PHLQ and value of APP.PROD will result in the following JCL SET statement being added to the JCL:

```
// SET PHLQ=APP.PROD
```

The PHLQ symbolic parameter in the example above can then be used in the remaining JCL as described by the IBM JCL Reference.

Universal Controller Parameters

Use the z/OS Task Details Parameters field to specify parameters that can be used in any JCL statement and in in-stream data sets.

In-stream data sets are typically defined with a DD * JCL statement. the Controller will substitute the parameter values in the JCL statements and in the in-stream data before the JCL is submitted to JES.

Universal Controller parameters are defined with a parameter name that starts with the character sequence *@. The parameters are referenced in the JCL and in-stream data by prefixing the parameter name with the @ character.

The following steps add a Universal Controller parameter with the name *@DATE1 and a value of 20110601:

```
Open the z/OS task.
Step 1
        In the Parameters field, click the + icon.
Step 2
Step 3
        Add a parameter in the following format:
                Name is the name of a variable preceded with @. For example: *@DATE1.

    Value is the value you want to set to the variable. For example: 20110601.

Step 4
        When the JCL is submitted for execution, the parameter *@DATE1 (shown in the following example) will be substituted with the value
        20110601 in the JCL or
        in any in-stream data. The example also shows the *@DATE1 parameter being used in an in-stream data and in a JCL IF statement:
               //INPUT DD *
               @DATE1
                         IF @DATE1 > 20110101 THEN
               //AIF
        If a Universal Controller parameter must be concatenated with a non-space character, end the parameter name with a period (.). The
        example below
        uses the *@DATE1 parameter concatenated with a non-space character in an in-stream data set:
               //INPUT DD *
               DATE@DATE1.ACT9898
```

Skipping Steps during Initial Run

In a z/OS task, you can specify that one or more steps from the JCL should be skipped when the Controller launches the job. You achieve this by adding SKIPSTNN variables (or parameters) to your z/OS task record.

To configure your z/OS task to skip specific JCL steps:

Step 1	Open the z/OS task.
Step 2	In the Parameters field, click the + icon.

Add a parameter in the following format:
 Name = SKIPSTAA (SKIPST is a required string. AA is any combination of alphanumerics used to make this SKIPST command unique. (You can add as many SKIPST commands as needed.) Value = STEPNAME (JCL step name)
Repeat Steps 2 and 3 for each step you want to skip. Change the AA portion of the SKIPST for each parameter you add. Each Name must be unique.
For example, you could enter parameters:
SKIPST01, STEP03SKIPST02, STEP05

Overriding Key JCL Parameters from Universal Controller

When you launch a z/OS task from the Controller, you can specify a different Jobname, Jobclass, Msgclass, Schedule ID or add a JOBPARM card. This enables you to run your JCL jobs from the Controller without having to go in and modify your JCL. You can do so by entering new value into the appropriate field in the z/OS Task Details.

Disabling Automatic Data Set Deletion

Universal Automation Center Agent (UAG) will automatically detect and delete data sets that would cause a **NOT CATLGD 2** condition. The data set deletion takes place before the job is started. Starting with UAG 5.1.0.16, automatic data set deletion can be disabled for a z/OS task by defining the OPSDSDEL parameter with a value of NO in the z/OS task definition.

To configure your z/OS task with automatic data set deletion disabled:

Step 1	Open the z/OS task.	
Step 2	In the Parameters field, click the + icon.	
Step 3	Add a parameter in the following format:	
	Name = OPSDSDELValue = NO	

The OPSDSDEL parameter accepts a value of YES (the default) or NO.

- A value of YES specifies that automatic data set deletion is enabled for the z/OS task.
- A value of NO specifies that automatic data set deletion is disabled for the z/OS task.

The Re-run Report will indicate if the feature has been disabled.

Re-running a z/OS Task

When you re-run a z/OS task, you must select job steps in the task to include in the re-run; you cannot simply click a **Re-run** button or **Re-run** in an Action menu, as with other tasks.

The **Restartable Job Steps** tab in the z/OS Task Instance Details provides a list of all job steps in the task and indicates from which steps you can start the re-run.

When you re-run a z/OS task, the Controller automatically performs the following:

- Deletes data sets that were created in dependent steps.
- Maintains Generation data group.



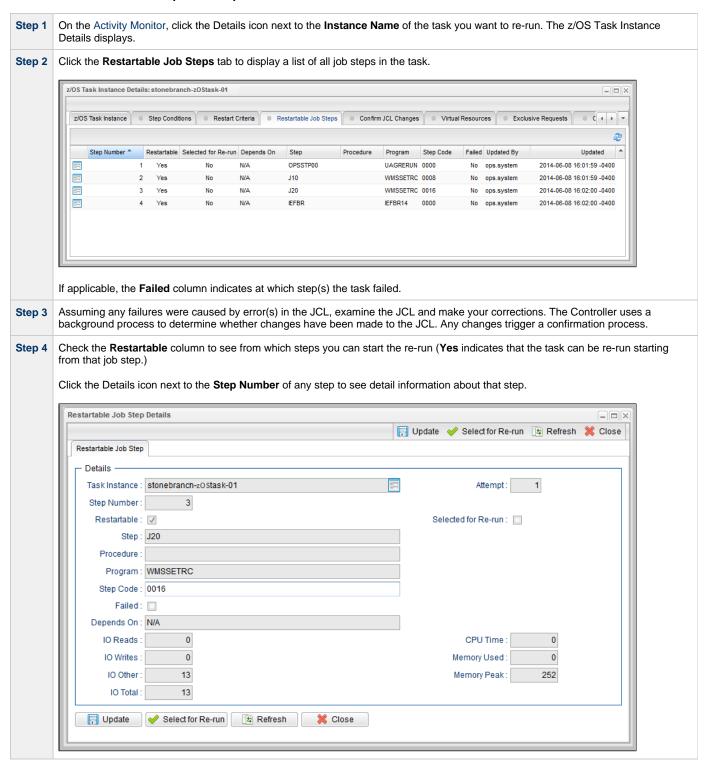
Note

You must re-run a z/OS task from the Universal Controller user interface in order for these clean-up procedures to be performed. Do not re-run the task from the z/OS prompt.

Confirming JCL Changes

If you make any JCL changes, the Controller will prompt you for a confirmation, as described in the procedures below.

Re-run a z/OS Task from a Specific Step

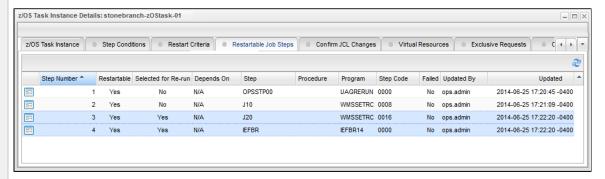


Step 5 From the Restartable Job Steps list, select the steps that you want included in the re-run:

- 1. Click the first step that you want included in the re-run.
- 2. Press and hold the <Shift> key.
- 3. Click the last step that you want included in the re-run.
- 4. Right-click any step in the selected group to display an Action menu.
- 5. Click Select for Re-run.

(You also can right-click a step and select Select to End for Re-run to include that selected step and all following steps in the re-run.)

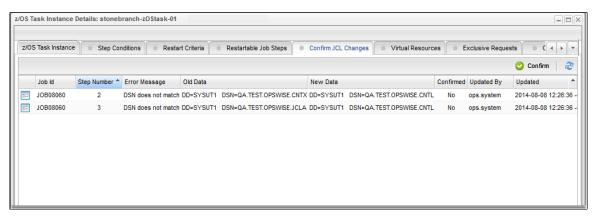
If you want to de-select a job step in the group for inclusion in the re-run, right-click the step and, in the Action menu, click **Deselect** for Re-run.



- Step 6 Click the z/OS Task Instance tab to redisplay the z/OS Task Instance Details.
- **Step 7** Click the **Re-run** button to re-run the task for the selected job steps.
- Step 8 If you have made changes to the JCL, the task instance goes into a status of Confirmation Required on the Activity Monitor.

To confirm the changes:

- 1. From the Activity Monitor, open the task instance.
- 2. Click the Confirm JCL Changes tab to display a list of all changes that were made to the JCL:



- 3. Click the Confirm button at the top of the list.
- 4. Click the z/OS Task Instance tab. The JCL Changes Confirmed field and then click the Re-run button.

Step 9 After the re-run is complete, the Failed column in the Restartable Job Steps list should show No for each step.



Note

If you repeat the above process on the same task instance, the previous list of JCL changes, if any, is replaced with the most recent list of changes.

Restartable Job Steps List Column Descriptions

The following table describes each column on the z/OS Restartable Job Steps list.

Column Name	Description
Step Number	Number assigned to this step by the Controller.
Restartable	If the JCL job fails, the Controller determines the latest step you can restart from. Yes indicates that you can restart from this step.
Selected for Re-run	Indicates (Yes or No) whether or not this step has been selected for Re-run in the Restartable Job Steps Details.
Depends On	Indicates which other step(s) must be completed successfully before you can run this step.
Attempt	Number of times this step has been run or attempted to run.
Step	Name of the JCL step (extracted from the JCL).
Procedure	Procedure step name from within the JCL step.
Program	Name of the program being executed by the step.
Step Code	Extracted from the JCL. Exit code for this step of the program.
Failed	Indicates (Yes or No) whether or not this step failed.
Updated	Name of the user that last updated this step.
Updated	Date and time that this step was last updated.

Confirm JCL Changes Tab Column Descriptions

The following table describes each column on the Z/OS Restartable Job Steps list.

Column Name	Description
Jobid	Number assigned to this step by the Controller.
Step#	JCL step number that was modified.
Error message	Description of the change.
Old Data	JCL before the change.
New Data	JCL after the change.

Interactively Ignoring a Step Code to Force a Task to Complete

If the exit code on a previous step is causing a step failure, but you still want to finish the job, you can change the exit code to force finish the task.

Step 1 From the Activity Monitor, open the task instance.

Step 2 From the Restartable Steps tab, click on the step whose exit code you want to change. The Restartable Job Step Details for this job step displays: Restartable Job Step Details - X 🔚 Update 🧳 Select for Re-run 👍 Refresh 💥 Close Restartable Job Step Details Task Instance: stonebranch-zOStask-01 Attempt: Step Number: 2 Restartable: Selected for Re-run : Step: JS1 Procedure Program : SBIRC Step Code: U0016 Failed: 📝 Depends On: N/A 0 **CPU Time** IO Reads 0 0 IO Writes Memory Used 252 IO Other: 2259 Memory Peak IO Total 2259 Select for Re-run ⊈ Refresh Step 3 Enter the new code in the Step Code field and click Update. Click the z/OS Task Instance tab and then click the Re-run button. Step 4

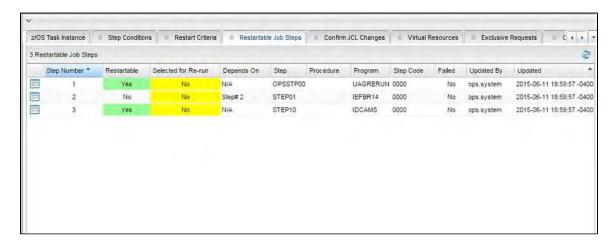
CA7/CA11 Toleration

Non-Restartable Steps

The Controller can read and interpret JCL step names that have been customized for CA11 and UCC. This allows you to launch your existing CA11 and UCC jobs from the Controller without modifying the JCL. When the Controller encounters one of the step names listed below in your JCL, the Controller will skip the step during a restart:

- CA11NR CA11 Non-Restartable
- UCC11NR UCC11 Non-Restartable
- OPSNR000 Opswise Non-Restartable

In the following example, step 2 has one of the above DD Names and therefore is a non-restartable step.



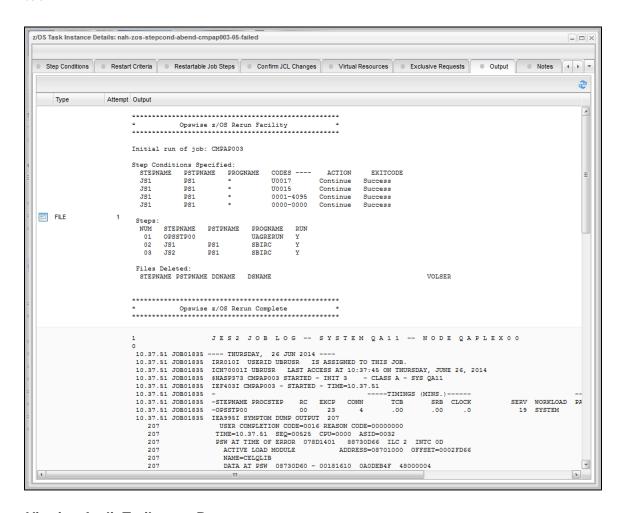
SCHID - Overriding the CA7 Schedule ID

The Schedule ID field allows you to override the CA7 SCHID, or Schedule ID. For example, the JCL shown below contains CA7 Scheduled Overrides statements #JI and #JEND. This JCL will set CLASS = A if the SCHID is between 1 thru 39, and set CLASS=B if the SCHID is between 40 thru 79. The user can set the SCHID by entering it into the Schedule ID field in the z/OS Task Details. The Agent scans for #JI and #JEND, and generates the appropriate JCL, as shown in the example below.

```
//SCHID JOB (IMS,001),JIM,MSGCLASS=X,MSGLEVEL=(1,1),NOTIFY=&SYSUID,
#JI,ID=1-39
// CLASS=A
#JEND
#JI,ID=40-79
// CLASS=B
#JEND
//S1 EXEC PGM=IGWSPZAP
//SYSLIB DD DSN=OPS01.JS01.LOAD,DISP=SHR
//SYSPRINT DD SYSOUT=*
//SYSIN DD *
DUMPT WMSSETRC WMSSETRC
/*
//
```

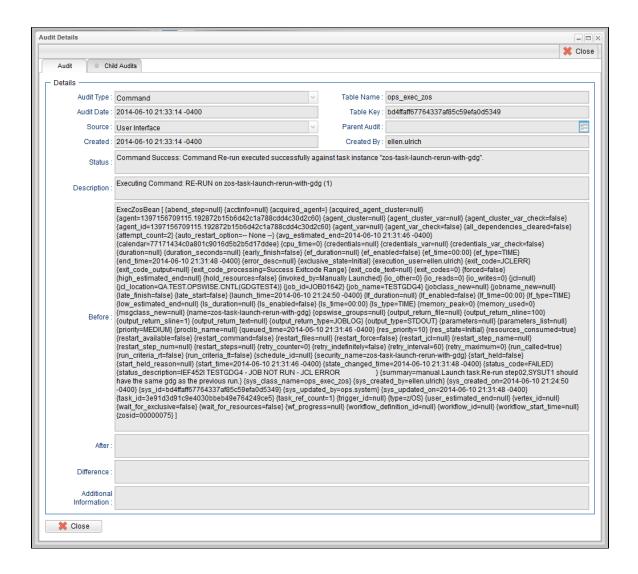
Viewing Re-run Reports

The Controller keeps a detailed record of task re-runs. This data is written to the **Output** tab on the task instance record, as shown in the sample below:



Viewing Audit Trails on a Restart

The Controller maintains detailed audit records on all system activity. The following audit record is for a re-run on a z/OS task.



Creating Step Conditions

- Overview
 - Runtime Monitoring
- Creating a Step Condition
- Step Condition Details Field Descriptions
- Step Condition Logic
- Example Steps and Condition Codes
 - · Example Job and Procedure
 - User Interface Specifications and Actions

Overview

A z/OS JES batch job consists of one or more steps defined by JCL EXEC statements. The JCL EXEC statement identifies the program that the step is to execute. During job execution, steps are executed sequentially under conditions defined by the JCL statements. When a step completes execution, a Step Condition code is recorded by JES. The Step Condition code is either an integer condition code, in the range of 0 - 4095, or an ABEND code. If a step does not execute, which can be for a number of reasons, it is referred to as FLUSH'ed.

A task's status of SUCCESS or FAILED is determined by task exit code processing. The z/OS Task Details Exit Code Processing field specifies the method used to determine the task status for a z/OS batch job. When the **Step Conditions** method is selected, the task status of the z/OS batch job is controlled by the Step Conditions defined in the z/OS Task and parent workflow.

In addition to determining the z/OS Task status, Step Conditions provide a means to control the execution of job steps without any changes to the batch job JCL. A Step Condition definition can specify that job execution is halted, continued, or determined by a console operator. For example, if a multi-step job has a step that ends with a condition code of 8, you could include a Step Condition check to decide whether or not to run the following steps.

Step Conditions can be applied at the z/OS Task level or at the workflow level that apply to all z/OS tasks in that workflow and sub-workflows.



Note

If Step Conditions has been selected for Exit Code Processing, and you then select a different option, a confirmation pop-up displays to warn that any defined Step Conditions will be removed.

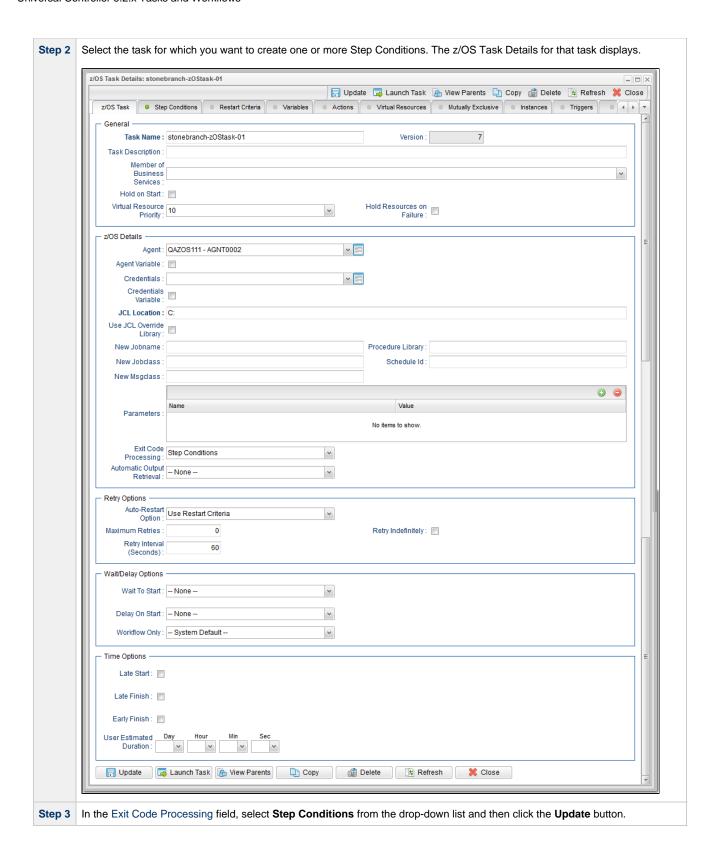
Runtime Monitoring

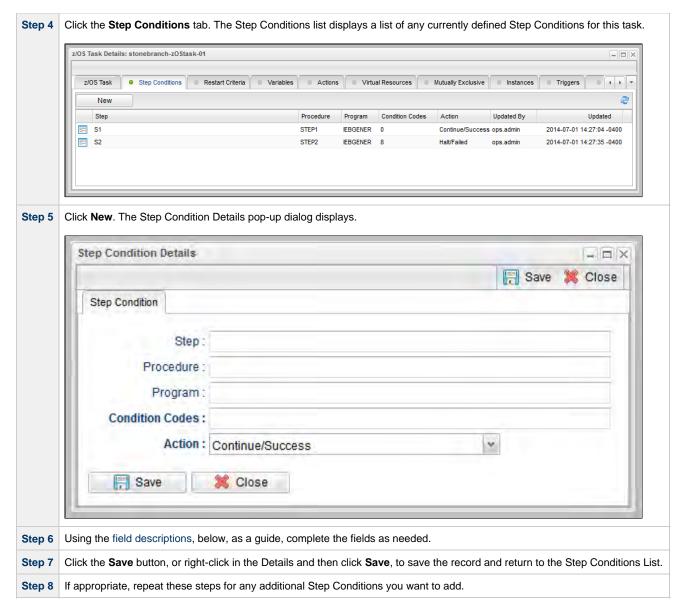
You can monitor Step Conditions at run time via the Activity Monitor, which lets you add or change Step Conditions for a single task instance and then re-run that job.

Creating a Step Condition

Step 1

From the Automation Center navigation pane, select Tasks > z/OS Tasks. The z/OS Tasks list displays.





Step Condition Details Field Descriptions

The table below describes the fields and buttons in the Step Conditions Details pop-up dialog.

Field Name	Description	
Step	Job step name to match. A blank value or an asterisk (*) will match any job step name. Generic matching characters asterisk (*) and question mark (?) match zero or more characters and one character, respectively.	
Procedure	Procedure step name to match. A blank value or an asterisk (*) will match any procedure step name. Generic matching characters asterisk (*) and question mark (?) match zero or more characters and one character, respectively.	
Program	Program name to match. A blank value or an asterisk (*) will match any program name. Generic matching characters asterisk (*) and question mark (?) match zero or more characters and one character, respectively.	
Condition Codes	Conditions codes are integer return codes from the program or ABEND codes. Integer return codes are specified as a comma-separated list of integer values or ranges. Ranges are specified with a dash (-) separating the lower and upper bounds of the range. The z/OS job step return code range is 0-4095. ABEND codes are specified directly as either a user ABEND or a system ABEND. The ABEND code must be specified verbatim including leading zeroes. For example: 1.6-4095,Sxxx,Unnnn,JCLERR	
Action	Action to take and the task status to set if the Step Condition matches. See Step Condition Logic, below, for an explanation of the actions.	

Buttons	This section identifies the buttons displayed above and below the Step Condition Details that let you perform various actions.	
Save	Saves a new task record in the Controller database.	
Update button	Saves updates to the record.	
Refresh	Refreshes any dynamic data displayed in the Details.	
Delete button	Deletes the current record.	
Close	For pop-up view only; closes the pop-up view of this task.	

Step Condition Logic

Step Condition exit code processing starts the task with a task status of SUCCESS. As the job executes and steps complete, the task status can change from SUCCESS to FAILED based on Step Condition definitions and job execution conditions. Once a task status has been changed to FAILED, it cannot be changed back to SUCCESS.



Note

The Controller searches Step Condition definitions based on their order in the Step Conditions list; the definition at the top of the list is searched first. To change the order of the definitions in the list, drag and drop them to any location.

In addition to Step Condition definitions changing the task status, the following specific job execution conditions will change the task status:

- JCL errors (for examaple, IEFC452I or IEF453I) change the task status to FAILED.
- · A job step ABEND that does not match any Step Condition definition changes the task status to FAILED.

As job steps complete execution, Universal Controller searches the list of task-level Step Condition definitions that matches the current step based on the job step name, procedure step name, program name, and the Step Condition code. The search stops when the first definition is found. If a matching Step Condition is found, the Step Condition action is taken. If no matching task-level Step Condition is found, the search continues with the parent workflow-level Step Conditions. If no matching workflow-level Step Condition is found, the search continues with its parent workflow-level Step Conditions and so on until a match is found or all Step Conditions have been search in the hierarchy. If no matching Step Condition is found, the Controller takes no action and normal JES processing of the job continues.



Note

If a step does not execute, no search is performed for that step in the Step Condition definitions. For example, if a job step FLUSH'es due to a JCL IF statement, the Step Conditions will not be search for the step.

The Step Condition definition action value specifies two attributes, the action to take and the task status. These two attributes are combined into combinations that form the possible action values. The following Step Condition actions are supported:

Continue/Success	ob execution continues and task status is set to SUCCESS.	
Continue/Failed	Job execution continues and task status is set to FAILED.	
Halt/Failed	Job execution is halted at the current step and task status is set to FAILED.	
Askoper	Job execution is stopped and the Controller sends a WTOR message to the console operator requesting a reply on how job execution should proceed. The action is dependent upon the operator reply (see Example 4, below).	

During job processing, the Controller issues message UAG1059A to the job log when it matches a Step Condition definition to a step that has completed execution. Message UAG1059A includes the Step Condition definition values including the action that is taken. The message provides an audit record of Step Condition processing that has influenced job execution.

Example Steps and Condition Codes

This section provides a sample job and PROC, followed by example condition code checks for that job.

Example Job and Procedure

Example Job

```
//JOBA JOB ...
//S1 EXEC ACCTBL10
```

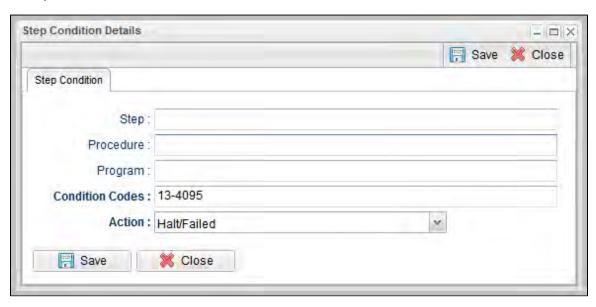
Example Procedure (Cataloged Procedure)

```
//ACCTBL10 PROC
//STEP1 EXEC PGM=BALANCE
//STEP2 EXEC PGM=MERGE
//STEP3 EXEC PGM=IEBGENER
// PEND
```

User Interface Specifications and Actions

The following examples specify condition code checks for the example job above.

Example 1



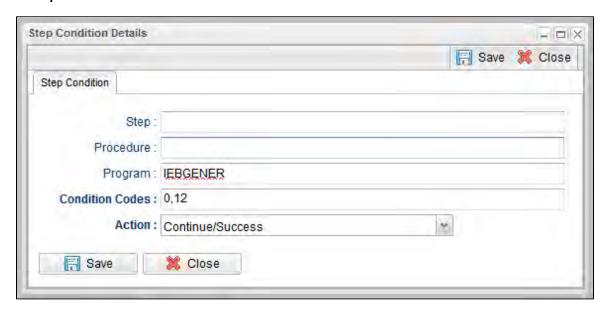
In this example, if the condition code of any step of the job is greater than 12, the job halts and the task status is set to FAILED.

Example 2



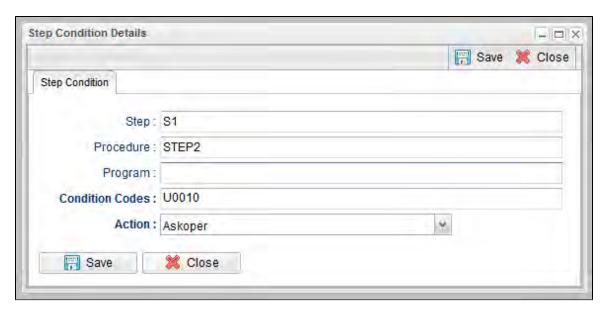
In this example, if the condition code of any procedure step executed as job step S1 is equal to 8, the job continues and the task status is set to SUCCESS.

Example 3



In this example, if the condition code of program IEBGENER is 0 or 12, the job continues and the task status is set to SUCCESS.

Example 4



In this example, if the condition code from job step S1, procedure step STEP2 is user ABEND U0010, the operator is alerted with a WTOR console message that specifies the job name, the job step, the procedure step, and the actual condition code. The Controller will take the action specified by the operator reply.

Issued WTOR

```
UAG1058A JOBA ,S1 ,STEP2 ,Code: U0010 Reply 1:CONT/SUCCESS, 2:CONT/FAIL, 3:HALT/FAIL
```

The UAG1058A WTOR message identifies the job name as JOBA, step name as S1, procedure step name as STEP2, and the Step Condition code as U0010 that matched the Step Condition which resulted in the ASKOPER action.

Operator Reply

The operator must reply with one of the following:

- (1) CONTINUE/SUCCESS
- (2) CONTINUE/FAILED
- (3) HALT/FAILED

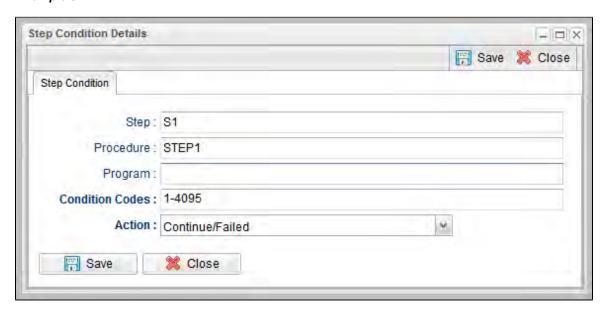
(See Step Condition Logic for an explanation of these replies.)

Example 5



In this example, if the condition code from job step S1, procedure step STEP3 is within the range of 0-7, the job continues and the task status is set to SUCCESS.

Example 6



In this example, if the condition code from job step S1, procedure step STEP1 is greater than 0, the job continues and the task status is set to FAILED.

Creating Step Actions

- Overview
- Creating a Step Action
- System Operation Step Action Field Descriptions

Overview

You can specify actions to take on z/OS tasks in a Workflow based on step condition codes returned for any of the steps in that z/OS task.



Note

Currently, the only step action that you can take on z/OS tasks in a workflow is a System Operation.

Step actions can be defined only at the Workflow level. They apply to one, more, or all z/OS tasks in that immediate Workflow; they do not apply to any z/OS tasks in sub-workflows. (Every task in a Workflow has a unique Vertex ID, which is how you can tell one task from another if the Workflow has more than one of the exact same task.)

When you create a step action for a task in the Workflow, you specify the name of the task in the **Task Id** field. If there is more than one of those tasks in the Workflow, the Vertex Id drop-down list shows the Vertex Id for all tasks. So you can apply the step action to all tasks of that name in the Workflow or just the task with that Vertex Id.

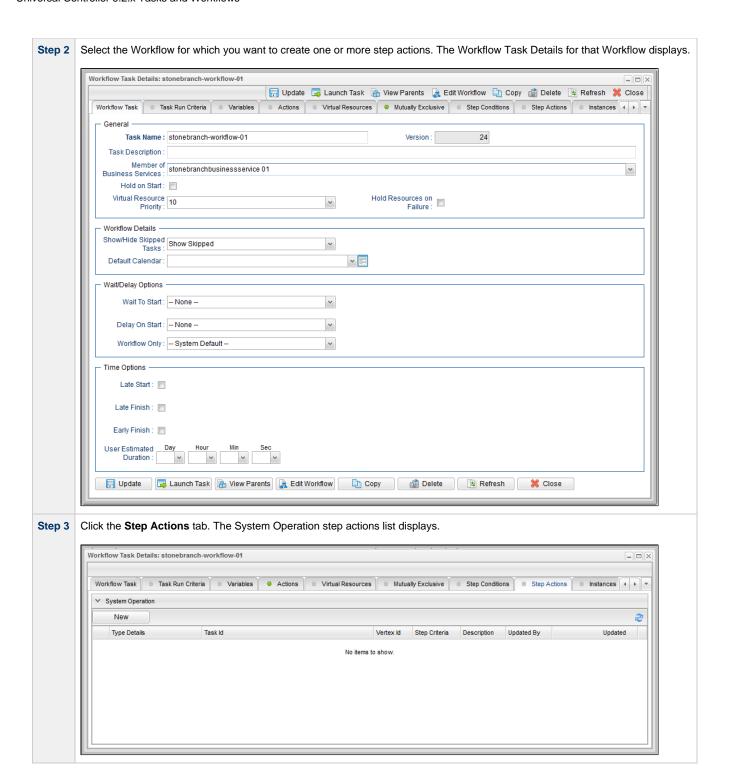
In the Workflow Editor, when you right-click a task, there's a **View/Edit Run Criteria** selection for every task. For z/OS tasks, there's also a **View/Edit z/OS Step Actions** selection.

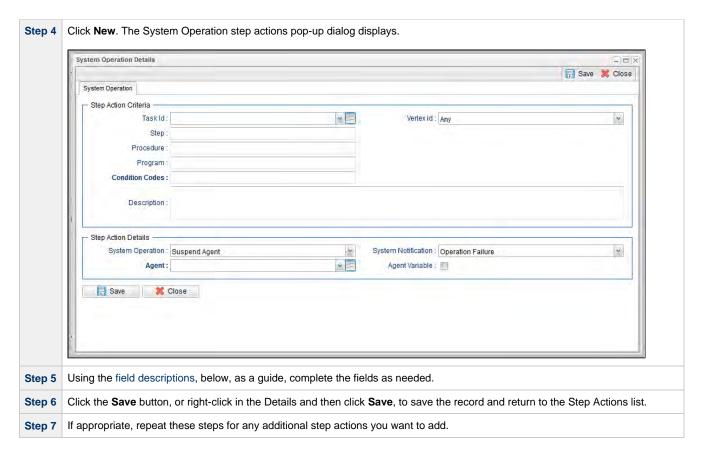
Every z/OS task is comprised of one or more steps. Each step in a z/OS task ends in a step condition code. System Operation step actions optionally let you send system notifications based on the outcome of each step action with options for None, Operation Failure, Operation Success/Failure, and Operation Success.

Creating a Step Action

Step '

From the Automation Center navigation pane, select Tasks > Workflow Tasks. The Workflow Tasks list displays.





System Operation Step Action Field Descriptions

The following table describes the fields and buttons in the System Operation Step Action Details.

Field Name	Description
Step Action Criteria	This section contains criteria for performing the step action.
Task Id	Name of a task. In combination with the Vertex Id, it specifies a specific task within the Workflow to which the step action applies; if no task is specified, the step action applies to all z/OS tasks within the Workflow.
Vertex Id	Numerical ID of the task that identifies it uniquely from other tasks of the same type in the Workflow. In combination with the Task Id, it specifies a specific task within the Workflow to which the step action applies.
	 Any - The action applies to any instance of the specified task in the Workflow. <number> - The action applies only to this instance of the task int he Workflow.</number>
Step	Job step name to match. A blank value or an asterisk (*) will match any job step name. Generic matching characters asterisk (*) and question mark (?) match zero or more characters and one character, respectively.
Procedure	Procedure step name to match. A blank value or an asterisk (*) will match any procedure step name. Generic matching characters asterisk (*) and question mark (?) match zero or more characters and one character, respectively.
Program	Program name to match. A blank value or an asterisk (*) will match any program name. Generic matching characters asterisk (*) and question mark (?) match zero or more characters and one character, respectively.
Condition Codes	Conditions codes are integer return codes from the program or ABEND codes. Integer return codes are specified as a comma-separated list of integer values or ranges. Ranges are specified with a dash (-) separating the lower and upper bounds of the range. The z/OS job step return code range is 0-4095. ABEND codes are specified directly as either a user ABEND or a system ABEND. The ABEND code must be specified verbatim including leading zeroes.
Description	Description of this System Operation Step Action.

Step Action Details	This section contains assorted detailed information about the step action.
System Operation	Specific system operation to perform. Options: Suspend Agent Resume Agent Suspend Agent Cluster Resume Agent Cluster Suspend Cluster Membership Resume Cluster Membership Set Agent Task Execution Limit Set Cluster Task Execution Limit Run Task Instance Command
System Notification	Status of the specified system operation that will trigger a system notification. Options: None Operation Failure (default) Operation Success/Failure Operation Success Note The Controller must be configured for system notifications in order for system notifications to be triggered.
Agent	If System Operation is Suspend Agent, Resume Agent, Suspend Cluster Membership, Resume Cluster Membership, or Set Agent Task Execution Limit; Agent for which the system operation is to be performed.
Agent Variable	If System Operation is Suspend Agent, Resume Agent, Suspend Cluster Membership, Resume Cluster Membership, or Set Agent Task Execution Limit; Indication of whether the Agent field is a reference field for selecting a specific Agent (unchecked) or a text field for specifying the Agent as a variable (checked).
Agent Cluster	If System Operation is Suspend Agent Cluster, Resume Agent Cluster, Suspend Cluster Membership, Resume Cluster Membership, or Set Cluster Task Execution Limit; Agent Cluster for which the system operation is to be performed.
Agent Cluster Variable	If System Operation is Suspend Agent Cluster, Resume Agent Cluster, Suspend Cluster Membership, Resume Cluster Membership, or Set Cluster Task Execution Limit; Indication of whether the Agent Cluster field is a reference field for selecting a specific Agent Cluster (unchecked) or a text field for specifying the Agent Cluster as a variable (checked).
Task Execution Limit	If System Operation is Set Agent Task Execution Limit or Set Cluster Task Execution Limit ; Specification for whether a Limited or Unlimited number of task instances can be run concurrently on the specified Agent / Agent Cluster. (Default is Unlimited.)
Virtual Resource	If System Operation is Set Virtual Resource Limit; Virtual resource for which a virtual resource limit is to be set.
Virtual Resource Variable	If System Operation is Set Virtual Resource Limit ; Indication of whether the Virtual Resource field is a reference field for selecting a specific Virtual Resource (unchecked) or a text field for specifying the Virtual Resource as a variable (checked).
Limit	If System Operation is Set Agent Task Execution Limit or Set Cluster Task Execution Limit , and Task Execution Limit is Limited ; Number of tasks that can be run concurrently by the specified Agent / Agent Cluster.
	If System Operation is Set Virtual Resource Limit; Virtual resource limit to be set for the specified virtual resource.

Command	If System Operation is Run Task Instance Command; type of task instance command to run.	
	Options:	
	 Cancel Force Finish Force Finish (Halt) Force Finish/Cancel Force Finish/Cancel (Halt) Skip Unskip Hold Release Release Recursive Clear All Dependencies Clear Exclusive Clear Resources 	
Instance Lookup Option	If System Operation is Run Task Instance Command ; Specification for how to search for the task instance to run a command against.	
	Options:	
	 Instance Name Instance Name/Task Instance Id Task 	
Instance Name	If Instance Lookup Option is Instance Name or Instance Name/Task; Name of the task instance to run the command against.	
Instance Criteria	If Instance Lookup Option is Instance Name, Instance Name/Task, or Task; Additional criteria for selecting a specific task instance if multiple task instances have matching names. • Newest Active Instance • Oldest Active Instance • Newest Instance • Oldest Instance	
	(An Active task instance is an instance that is not in any of these statuses: Skipped, Finished, Success.) Note An Unskip command can use only the Newest Instance and Oldest Instance criteria; an active instance cannot be unskipped.	
Workflow Instance Name	If Instance Lookup Option is Instance Name , Instance Name/Task , or Task ; Name of the Workflow in which the specified task instance is contained.	
Task Reference	If Instance Lookup Option is Instance Name/Task or Task; Name of the task for which the task instance was run.	
Task Reference Variable	If Instance Lookup Option is Instance Name/Task or Task; Indication of whether the Task Reference field is a reference field for selecting a specific Task (unchecked) or is a text field for specifying the task as a variable (checked). For a variable, use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.	
Instance ID	If Instance Lookup Option is Instance ID ; ID of task instance to run the command against. The instance ID (sysid) is a 32-character universally unique identifier. You can use the \${ops_task_id} variable or \${_siblingid('mytask')} function to get the instance id.	
Buttons	This section identifies the buttons displayed above and below the Step Action Details that let you perform various actions.	
Save	Saves the new System Operation Step Action Details.	
Update	Saves updates to the record.	

Refresh	Refreshes any dynamic data displayed in the Details.	
Delete	Deletes the current record.	
Close	For pop-up view only; closes the pop-up view of this task.	

Creating Restart Criteria

- Overview
- Creating Restart Criteria
- Restart Criteria Field Descriptions
- Restart Criteria Logic
- · Restart Criteria Details Directives

Overview

A z/OS JES batch job consists of one or more steps defined by JCL EXEC statements. The JCL EXEC statement identifies the program that the step is to execute. During job execution, steps are executed sequentially under conditions defined by the JCL statements.

When a task ends in a failed state, some or all of the job steps may need to be re-run. The set of steps that should be re-run (if any) may vary depending on how and where the task failed. If the task is defined with Auto-Restart Option = Use Restart Criteria, the Restart Criteria is used to select the appropriate steps to restart based on a particular failure scenario.

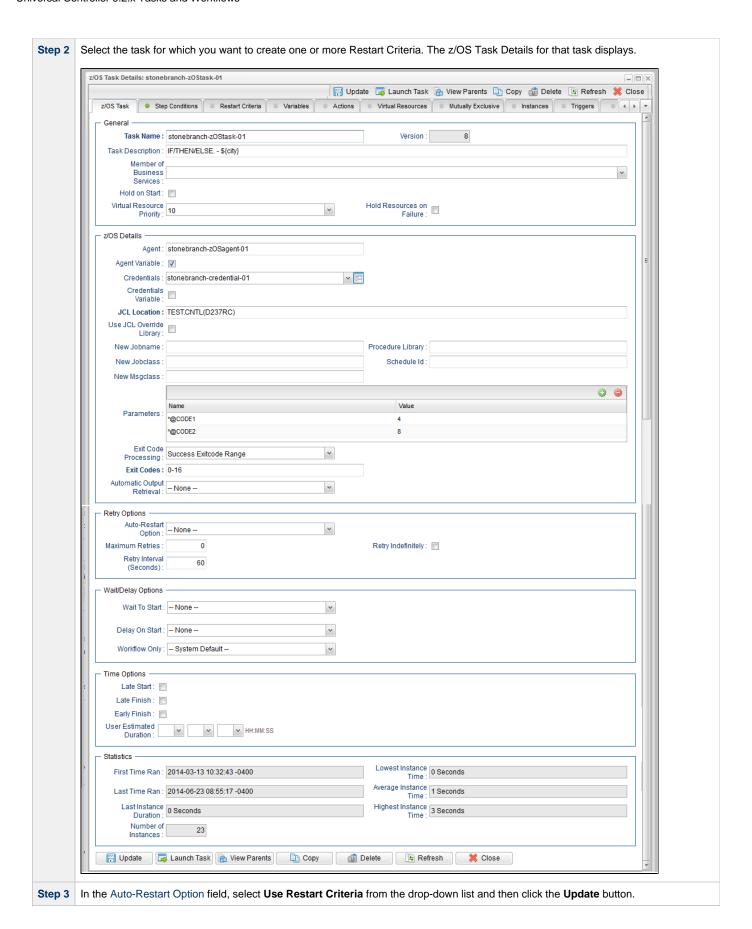


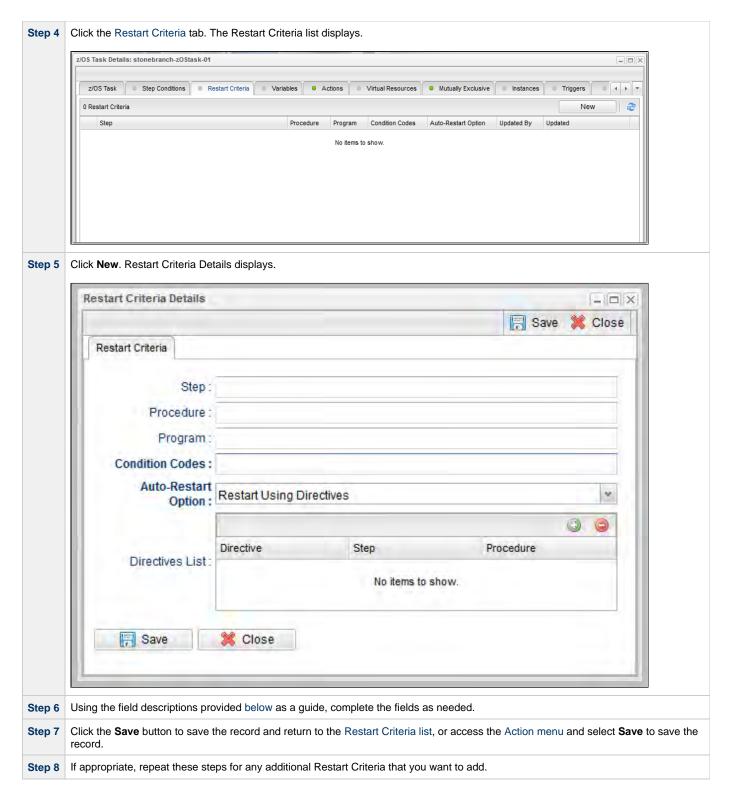
Note

If Use Restart Criteria has been selected for Auto-Restart Option, and you then select a different option, a confirmation pop-up displays to warn that any defined Restart Criteria will be removed.

Creating Restart Criteria

Step 1 From the Automation Center navigation pane, select Tasks > z/OS Tasks. The z/OS Tasks list displays.





Restart Criteria Field Descriptions

The following table describes the fields and buttons in the Restart Criteria Details.

Field Name	Description
Step	Job step name to match. A blank value or an asterisk (*) will match any job step name. Generic matching characters asterisk (*) and question mark (?) match zero or more characters and one character, respectively.

Procedure	Procedure step name to match. A blank value or an asterisk (*) will match any procedure step name. Generic matching characters asterisk (*) and question mark (?) match zero or more characters and one character, respectively.
Program	Program name to match. A blank value or an asterisk (*) will match any program name. Generic matching characters asterisk (*) and question mark (?) match zero or more characters and one character, respectively.
Condition Codes	Conditions codes are integer return codes from the program or ABEND codes. Integer return codes are specified as a comma-separated list of integer values or ranges. Ranges are specified with a dash (-) separating the lower and upper bounds of the range. The z/OS job step return code range is 0-4095. ABEND codes are specified directly as either a user ABEND or a system ABEND. The ABEND code must be specified verbatim including leading zeroes.
	For example: 1,6-4095,Sxxx,Unnnn,JCLERR
Auto-Restart Option	Method of step selection to perform for the restart. See Restart Criteria Logic, below, for an explanation of the options.
Directives List	(See Restart Criteria Details - Directives, below.)

Restart Criteria Logic

Restart Criteria are processed when a task transitions to a Failed status, provided that:

- Auto-Restart Option = Use Restart Criteria.
- Maximum Retries = greater than zero.

When Restart Criteria processing begins, the Controller will search the list of Restart Criteria definitions to find a match for the current failure scenario. Matching is based on job step name, procedure step name, program name, and the step condition code. The search stops when the first definition is found. If a matching Restart Criteria is found, the Auto-Restart Option for that Restart Criteria is performed. If no matching Restart Criteria is found, the Controller takes no action and no job steps will be selected for restart.



Note

The Controller searches Restart Criteria definitions based on their order in the Restart Criteria list; the definition at the top of the list is searched first. To change the order of the definitions in the list, drag and drop them to any location.

The Restart Criteria Details Auto-Restart Option specifies how steps will be selected for restart.

The following Auto-Restart Options are supported:

Restart From First Job Step	All restartable job steps, from first to last, will be selected for restart.
Restart From Matching Job Step	All restartable job steps, from the step that matched the Restart Criteria to the last job step, will be selected for restart.
Restart Using Directives	Job steps will be selected for restart based on the directives specified in the Restart Criteria directive table.

Restart Criteria Details - Directives

The following table describes the fields and button in the Directives section of the Restart Criteria Details.

Field Name	Description
Directive	Specifies a directive for step selection.
	Options:
	 Start - Directive used to specify the starting step in a range of steps selected for restart. The directive table can contain zero or one Start directives. If a start directive is not specified, the first job step will be used as the starting step. Skip - Directive used to specify a step that should be skipped. Skipped steps will not be restarted. The directive table can contain zero or more Skip directives. End - Directive used to specify the ending step in a range of steps that will be selected for restart. The directive table can contain zero or one End directives. If an end directive is not specified, the last job step will be used as the ending job step.

Step	The directive step optionally specifies:
	 A relative step number. Relative step numbers begin with + or -, followed by some number of steps to offset from the step matched by the Restart Criteria. A value of -0 or +0 indicated that the directive is referring to the job step that matched the Restart Criteria.
	Relative step numbers are mutually exclusive with the Procedure field.
	If a relative step number is specified, no matching is performed. The directive will apply to an explicit offset from the job step that matched the Restart Criteria definition. 2. The job step name to match. A blank value or an asterisk (*) will match any job step name. Generic matching characters asterisk (*) and question mark (?) match zero or more characters and one character, respectively.
Procedure	The procedure step name to match. A blank value or an asterisk (*) will match any procedure step name. Generic matching characters asterisk (*) and question mark (?) match zero or more characters and one character, respectively.
Add button	Adds the directive defined by the fields above to the directive table.

Universal Command Task

- Before You Begin
- · Built-In Variables
- Creating a Universal Command Task
 - Universal Command Task Details
 - Universal Command Task Details Field Descriptions
- Viewing a Universal Command Task Instance
 - Universal Command Task Instance Details
 - Universal Command Task Instance Details Field Descriptions
- Output Redirection
- Running a Universal Command Task
- Monitoring Task Execution

Before You Begin

The Universal Command task allows you to run a platform-specific application on a machine where Universal Agent is running. Universal Command is functionality provided by the Agent that serves as an agent process. Universal Command runs on any supported platform: z/OS, Linux/Unix, and Windows.

To run a Universal Command task, you must first complete the following:

- Install an Agent on the target machine.
- Launch the Agent. When the Agent connects with the Controller, it automatically creates an Agent resource definition in the Controller database.



Note

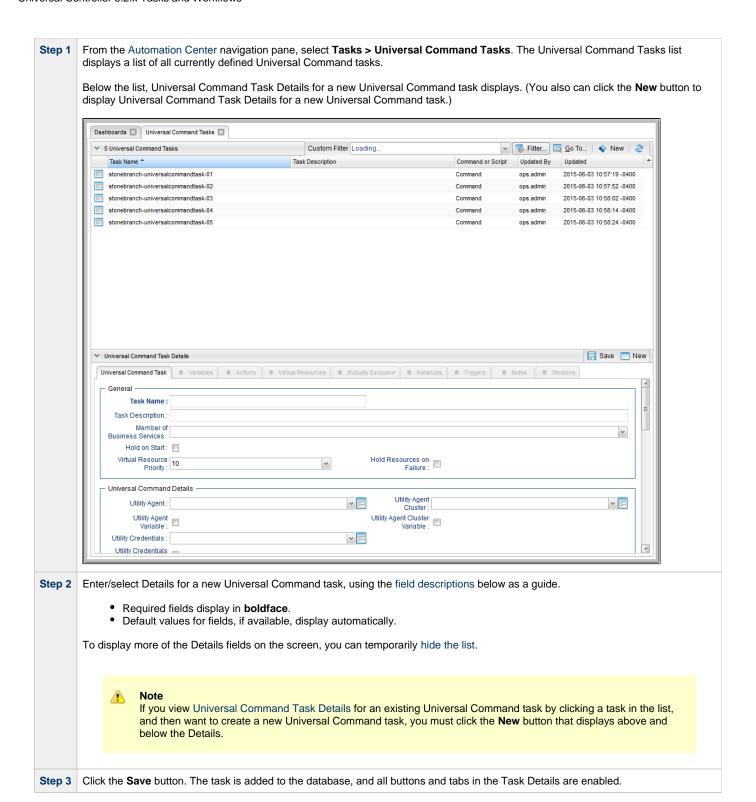
If you are running multiple **ubroker** started tasks and want to run a Universal Command task on a specific **ubroker**, you must specify the service port number associated with that **ubroker** in the Universal Command Options field on the Universal Command Task Details. The syntax is **-port nnnn**.

Built-In Variables

The following built-in variables can be used in a Universal Command task to pass data where appropriate:

- Agent-Based Task Instance variables
- Task Instance variables

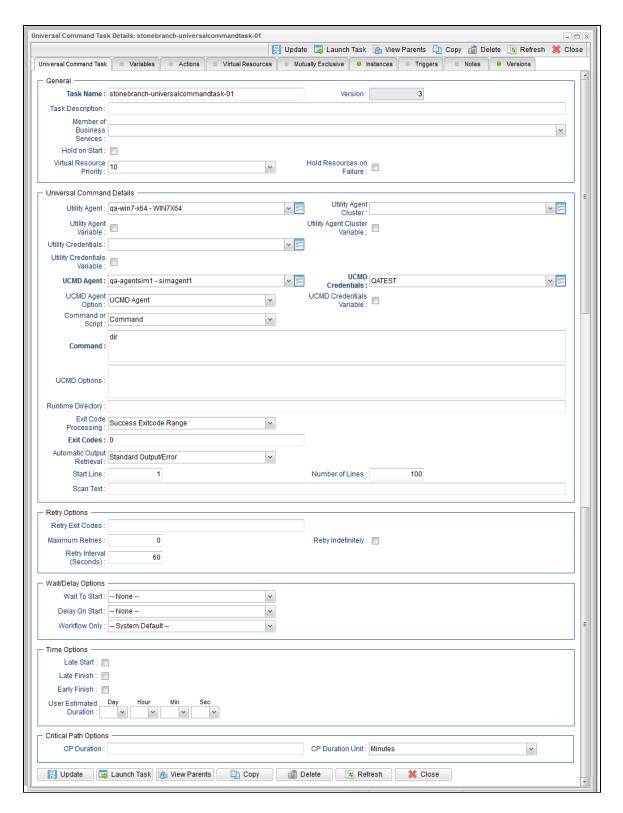
Creating a Universal Command Task



Universal Command Task Details

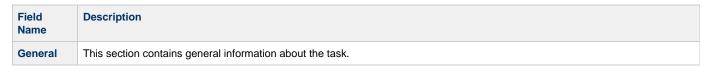
The following Universal Command Task Details is for an existing Universal Command task.

Depending on the values that you enter / select for these fields, and whether or not the Universal Command task has ever been launched, more (or less) fields may display. See the field descriptions, below, for a description of all fields that may display in the Universal Command Task Details.



Universal Command Task Details Field Descriptions

The following table describes the fields, buttons, and tabs that display in the Universal Command Task Details.



Task Name	User-defined name of this task, containing a maximum 255 alphanumeric characters; variables supported. It is the responsibility of the user to develop a workable naming scheme for tasks.							
Version	System-supplied; version number of the current record, which is incremented by the Controller every time a user updates a record. Click the Versions tab to view previous versions. For details, see Record Versioning.							
Task Description	User-defined; description of this record. (Maximum = 200 characters.)							
Member of Business Services	User-defined; allows you to select one or more Business Services that this record belongs to.							
Hold on Start	If enabled, when the task is launched it appears in the Activity Monitor with a status of Held . The task runs when the user releases it.							
Hold Reason	Information about why the task will be put on hold when it starts.							
Virtual Resource Priority	Priority for acquiring a resource when two or more tasks are waiting for the resource. This priority applies to all resources required by the task. Options: 1 (high) - 20 (low).							
	Default is 10.							
Hold Resources on Failure	If enabled, the task instance will continue to hold Renewable resources if the task instance fails. Renewable resources will be returned only if the task instance status is either Complete, Finished, or Skipped.							
Universal Command Details	This section contains assorted detailed information about the task.							
Utility Agent	Name of the Windows or Linux/Unix Agent resource that will communicate with the Universal Command Agent. If you do not specify an Agent, you must specify an agent cluster.							
Utility Agent Variable	If enabled, the Utility Agent field converts from a reference field (where you browse and select a record) into a text field that allows you to enter a variable. Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.							
	Note When updating multiple Tasks, to change from using a Utility Agent reference to using a Utility Agent variable, you must change the Utility Agent Variable field to Yes and specify the Utility Agent variable in the Utility Agent Unresolved field. Conversely, to change from using a Utility Agent variable to using a Utility Agent reference, you must change the Utility Agent Variable field to No and specify the Utility Agent reference in the Utility Agent field.							
Utility Agent Cluster	Group of Agents, one of which the Controller will choose to run this task. You can specify an agent cluster in addition to or in place of a specific Agent. If you specify an Agent and an agent cluster, the Controller first tries to run the task on the specific Agent. If the Agent is not available, the Controller reverts to the agent cluster. See Agent Clusters for more information.							

Utility Agent Cluster Variable

Indication of whether the Utility Agent Cluster field is a reference field for selecting a specific Agent Cluster (unchecked) or a text field for specifying the Utility Agent Cluster as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.



Note

When updating multiple Tasks, to change from using a Utility Agent Cluster reference to using a Utility Agent Cluster variable, you must change the **Utility Agent Cluster Variable** field to **Yes** and specify the Utility Agent Cluster variable in the **Utility Agent Cluster Unresolved** field. Conversely, to change from using a Utility Agent Cluster variable to using a Utility Agent Cluster reference, you must change the **Utility Agent Cluster Variable** field to **No** and specify the Utility Agent Cluster reference in the **Utility Agent Cluster** field.

Utility Credentials

Login credentials that the Agent will use to access the Universal Command server machine.

Utility Credentials Variable

Indication of whether the Utility Credentials field is a reference field for selecting a specific Credential (unchecked) or a text field for specifying the Utility Credentials as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.



Note

When updating multiple Tasks, to change from using a Utility Credentials reference to using a Utility Credentials variable, you must change the **Utility Credentials Variable** field to **Yes** and specify the Utility Credentials variable in the **Utility Credentials Unresolved** field. Conversely, to change from using a Utility Credentials variable to using a Utility Credentials reference, you must change the **Utility Credentials Variable** field to **No** and specify the Utility Credentials reference in the **Utility Credentials** field.

UCMD Agent

Depending on the value in the UCMD Agent Option field, this field contains either:

- Record name from the UCMD Agent table.
- Variable that will be resolved when the task is launched.
- Host name of a machine where the UCMD Agent is running.

UCMD Agent Option

Specifies how the name of the UCMD Agent is being supplied in the UCMD Agent field.

Options:

- UCMD Agent UCMD Agent record is selected from the UCMD Agent table.
- UCMD Agent Variable UCMD Agent field contains a variable that will be resolved when the task is launched.
- UCMD Agent Hostname UCMD Agent field contains the host name where the UCMD Agent is running. The host name
 must be accessible by the Controller.

UCMD Credentials

Login credentials that Controller will use to access the remote machine where the UCMD Agent is running.

UCMD Credentials Variable

Indication of whether the UCMD Credentials field is a reference field for selecting a specific Credential (unchecked) or a text field for specifying the UCMD Credentials as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.



Note

When updating multiple Tasks, to change from using a UCMD Credentials reference to using a UCMD Credentials variable, you must change the **UCMD Credentials Variable** field to **Yes** and specify the UCMD Credentials variable in the **UCMD Credentials Unresolved** field. Conversely, to change from using a UCMD Credentials variable to using a UCMD Credentials reference, you must change the **UCMD Credentials Variable** field to **No** and specify the UCMD Credentials reference in the **UCMD Credentials** field.

Command or Script	Specifies whether a single command or a script is being executed.							
	Options:							
	Command (default)Script							
Command	If Command or Script = Command; Required. Command being executed on the remote machine. Variables supported.							
Script File	If Command or Script = Script; Required. Path and filename of the script file that will be executed on the remote machine.							
Script Options	If Command or Script = Script; Optional. One or more command line options to pass to the script file.							
UCMD Options	Any UCMD options needed by the program to execute properly. Variables supported.							
Runtime Directory	Directory from which the application should be executed. Variables supported.							
Exit Code Processing	Specifies how the Controller should determine whether the executed command failed or completed successfully.							
	Options:							
	 Success Exitcode Range Command is considered completed successfully if its exit code falls within the range specified in the Exit Codes field. Failure Exitcode Range Command is considered failed if its exit code falls within the range specified in the Exit Codes field. Success Output Contains Command is considered completed successfully if its output contains the text specified in the Scan Output For field. 							
	Failure Output Contains							
	Command is considered failed if its output contains the text specified in the Scan Output For field. • Step Conditions (z/OS only)							
	Command is considered completed successfully/failed if any of its specified condition codes falls within the range specified under the Step Conditions tab (see Creating Step Conditions).							
Output Type	Required if Exit Code Processing = Success Output Contains or Failure Output Contains; type of output.							
	Options:							
	 Standard Output (STDOUT) Standard Error (STDERR) File 							
Scan Output For	Required if Exit Code Processing = Success Output Contains or Failure Output Contains; text for which the Controller should scan the output file. The Controller will process this field as a regular expression.							
Output File (for Exit Code Processing	Required if Output Type = File; path and file name of the output file that should be scanned for the text in the Scan Output For field.							
Exit Codes	Required if Exit Code Processing = Success Exitcode Range or Failure Exitcode Range; range of exit codes. Format: Numeric. Use commas to list a series of exit codes; use hyphens to specify a range. Example: 1,5, 22-30.							

Automatic Output Retrieval	Specifies whether you want the Controller to automatically retrieve any output from the job and attach it to the task instance record.
	Options:
	 None Do not attach any output to the task instance record. Standard Output Attach all standard output.
	Standard Error Attach standard error output. File
	Attach the file specified in the Output File field. Standard Output/Error Attach all standard output and standard error output.
Start Line	If Automatic Output Retrieval = Standard Output, Standard Error, File, or Standard Output/Error; Instructs the Controller to retrieve data beginning at the line indicated.
	 If a Start Line value is not specified, the default is 1. If the Start Line value is -1, data will be retrieved starting at the end of the file.
Number of Lines	If Automatic Output Retrieval = Standard Output, Standard Error, File, or Standard Output/Error; Allows you to limit the retrieved data to the number of lines specified. If a Number of Lines value is not specified, the default is the value of the Retrieve Output Default Maximum Lines Universal Controller system property.
Scan Text	If Automatic Output Retrieval = Standard Output, Standard Error, File, or Standard Output/Error; Regex pattern that the Controller will search for a match for in STDOUT/STDERR or a specified file. The Controller will include the Number of Lines above and below the first line matched.
	if the Regex pattern is not found, the following message is returned: OPSWISE WARNING - Scan text string not found.
Output File (for Automatic Output Retrieval)	Required if Automatic Output Retrieval = File; path and file name containing the output that you want automatically retrieved and attached to the task instance.
Retry Options	This section contains specifications for retrying the task.
Retry Exit Codes	Exit code range for which an auto-retry of tasks in FAILED status will occur. Exit code ranges must be in the same format as ranges specified in the Exit Codes field. Maximum Retries must be greater than 0.
	If this field is empty, any exit code potentially will cause a retry.
Maximum Retries	User-defined; maximum number of times that the Controller should retry this task after it has started and gone to a failed state.
Retry Indefinitely	User-defined; indicates whether the Controller should continue trying indefinitely to run this task. If you enable this field, it overrides any value placed in the Maximum Retries field.
Retry Interval (Seconds)	User-defined; number of seconds between each retry.
Wait / Delay Options	This section contains specifications for waiting to start and/or delaying on start the task.

Wait To Start	Amount of time to wait before starting a task from the time that it was launched.
	Options are:
	 None – Time Relative Time Duration Seconds
Wait Time	If Wait To Start = Time or Relative Time; Number of hours and minutes to wait before starting the task.
Wait Day Constraint	If Wait Time = Time or Relative Time; Specification for whether or not to advance the wait time to another day.
	Valid values:
	 None If Wait To Start = Time; Advance to the next day if calculated wait time is before the current time. If Wait To Start = Relative Time; Advance to the next day if calculated wait time is before the Trigger/Launch Time. Same Day
	Do not advance day. • Next Day Advance to the next day.
	Next Business Day
	Advance to the next business day. • Sunday
	If today is not Sunday, advance to next Sunday. ● Monday
	If today is not Monday, advance to next Monday. • Tuesday
	If today is not Tuesday, advance to next Tuesday. • Wednesday
	If today is not Wednesday, advance to next Wednesday. Thursday
	If today is not Thursday, advance to next Thursday.
	 Friday If today is not Friday, advance to next Friday.
	 Saturday If today is not Saturday, advance to next Saturday.
	Default is – None
Wait Duration	If Wait To Start = Duration; Number of days, hours, minutes, and seconds to wait before starting the task.
Wait Duration In Seconds	If Wait To Start = Seconds; Number of seconds to wait before starting the task.
Delay On Start	Amount of time to delay the start of a task, after it has been launched, from the time that it is eligible to start; that is, all dependencies have been met. For example: it is not being held, it is not waiting on any predecessors, or there is no wait time specified.
	Options are:
	 None – Duration Seconds
Delay Duration	If Delay On Start = Duration; Number of days, hours, minutes, and seconds to delay after starting the task.

Delay Duration In Seconds	If Delay On Start = Seconds; Number of seconds to delay after starting the task.						
Workflow Only	Specification for whether or not to apply the Wait To Start and Delay On Start specifications only if the task is in a Workflow. Options are:						
	 System Default Apply the Wait To Start and Delay On Start specifications as defined by the System Default Wait/Delay Workflow Only system property. (Default is yes.) Yes 						
	Apply the Wait To Start and Delay On Start specifications only if the task is in a Workflow. No Apply the Wait To Start and Delay On Start specifications whether or not the task is in a Workflow.						
Time Options	This section contains time-related specifications for the task.						
Late Start	If enabled, and if the task instance starts after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late start (see Late Start Type). To determine whether a task instance started late, open the task instance and locate the Started Late field; the field is checked if the instance started after the specified time. The Started Late field displays in the task instance Details only if the user specified a Late Start in the task Details.						
Late Start Type	Required if Late Start is enabled.						
	 Options: Time - Flag the task if it starts after the specified time. Duration - Flag the task if it starts a certain amount of time after the programmed start time. The task must have a specific start time. 						
Late Start Time	If Late Start Type = Time; Time after which the task start time is considered late. Use HH:MM, 24-hour time.						
Late Start Duration	If Late Start Type = Duration; Duration (amount of relative time) after which the task is considered to have started late. For a task within a workflow, the duration is the period between the time the workflow starts and the time the task itself starts. For						
	example, a task might have a Late Start Duration of 60 minutes. If the workflow starts at 9:00 a.m. but the task itself does not start until 10:30, the task has started late.						
	For a task that is not within a workflow, Late Start Duration has meaning only if the task has been held upon starting. For example, if a task has a Late Start Duration of 60 minutes and the Hold on Start field is enabled, if the task is not released from hold within the amount of time specified in the Late Start Duration field, the task has started late.						
Late Finish	If enabled, and if the task instance finishes after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late finish (see Late Finish Type). To determine whether a task instance finished late, open the task instance and locate the Finished Late field; the field is checked if the instance finished after the specified time or lasted longer than expected. This field only appears on the task instance if the user specified a Late Finish in the task definition.						
Late Finish Type	Required if Late Finish is enabled.						
	Options:						
	 Time - Flag the task if it finishes after the specified time (see Late Finish Time). Duration - Flag the task if it finishes a certain amount of time after the programmed finish time (see Late Finish Duration). The task must have a specific finish time. 						
Late Finish Time	If Late Finish Type = Time; Time after which the task finish time is considered late. Use HH:MM, 24-hour time.						

Late Finish Duration	If Late Finish Type = Duration; Longest amount of time this task instance should take to run.						
Early Finish	If enabled, and if the task instance finishes before the time or period specified, the task instance is flagged as early. You can specify a time or duration to determine an early finish (see Early Finish Type). To determine whether a task instance finished early, open the task instance and locate the Finished Early field; the field is checked if the instance finished before the specified time or did not last as long as expected. This field only appears on the task instance if the user added Early Finish specifications to the task definition.						
Early Finish Type	Required if Early Finish is enabled. Options: Time - Flag the task if it finishes before the specified time (see Early Finish Time). Duration - Flag the task if it finishes a certain amount of time before the programmed finish time (see Early Finish Duration). The task must have a specific finish time.						
Early Finish Time	If Early Finish Type = Time; Time before which the task finish time is considered early. That is, enter a time at which the task should still be running. Use HH:MM, 24-hour time.						
Early Finish Duration	If Early Finish Type = Duration; Shortest amount of time this task instance should take to run.						
User Estimated Duration	Estimated amount of time it should normally take to run this task. The Controller uses this information to calculate the User Estimated End Time on a task instance record.						
Critical Path Options	This section contains Critical Path-related specifications for the task.						
CP Duration	Optional; Allows you to override the estimated Critical Path Duration of the task when running in a Workflow; used in conjunction with the CP Duration Unit field. In most cases, this field should be left blank, which implies that the Controller will estimate the Critical Path Duration based on historical executions. Valid values are any integer equal to or greater than 0. Variables and Functions are supported.						
CP Duration (Resolved)	Displays the current resolved value of the CP Duration field, which may contain variables or functions that will be displayed as unresolved until the task instance starts. The CP Duration (Resolved) field can continue to change value until the task instance starts, at which time CP Duration will display as resolved and CP Duration (Resolved) will no longer be visible unless there was an issue resolving the variables and/or functions contained within CP Duration. If the Controller is unable to resolve CP Duration or it resolves to an invalid value, CP Duration will be ignored and the Controller will estimate the Critical Path Duration based on historical executions.						
CP Duration Unit	Type of CP Duration; used in conjunction with the CP Duration field. For example, for a CP Duration of two minutes, specify 2 in the CP Duration field and select Minutes in this field.						
	Options: Seconds Minutes Hours						
	Default is Minutes.						
Statistics	This section contains time-related statistics for task instances of the task.						
First Time Ran	System-supplied; date and time this task first ran.						

Last Time Ran	System-supplied; date and time the task last ran.					
Last Instance Duration	System-supplied; amount of time the task took to run the last time it ran.					
Lowest Instance Time	System-supplied; shortest amount of time this task has taken to run.					
Average Instance Time	System-supplied; average amount of time this task takes to run.					
Highest Instance Time	System-supplied; longest amount of time this task has taken to run.					
Number of Instances	System-supplied; number of instances in the database for this task.					
Buttons	This section identifies the buttons displayed above and below the Task Details that let you perform various actions.					
Save	Saves a new task record in the Controller database.					
Update	Saves updates to the record.					
New	Displays empty (except for default values) Details for creating a new task.					
Launch Task	Manually launches the task.					
View Parents	Displays a list of any parent Workflow tasks for this task.					
Сору	Creates a copy of this task, which you are prompted to rename.					
Delete	Deletes the current record.					
	Note You cannot delete a task if it is either: Specified in an enabled Trigger. The only task specified in a disabled Trigger.					
Refresh	Refreshes any dynamic data displayed in the Details.					
Close	For pop-up view only; closes the pop-up view of this task.					
Tabs	This section identifies the tabs across the top of the Task Details that provide access to additional information about the task.					
Variables	Lists all variables associated with this record.					

Actions

Allows you to specify actions that the Controller will take automatically based on events that occur during the execution of this task

Events are:

- · Task instance status
- Exit codes
- Late start
- Late finish
- Early finish

Actions are:

Abort Action	Abort the task if certain events occur. For details, see Abort Actions.					
Email Notification	Send an email if certain events occur. For details, see Email Notification Actions.					
Set Variable	Used in tasks and workflows to set a variable based on the occurrence of certain events. For details, see Creating a Set Variable Action within a Task or Workflow.					
SNMP Notification	Send an email if certain events occur. For details, see SNMP Notification Actions.					
System Operation Run an Universal Controller system operation based on specified conditions. For details, see System Actions.						

Virtual Resources	Lists all Virtual Resources to which this task is assigned.					
Instances	Lists all instances of the task.					
Mutually Exclusive	Lists all tasks that have been set to be mutually exclusive of this task.					
Triggers	Lists all triggers that have been defined to launch this task. Also allows you to add new triggers. If you add a new trigger from this location, the Controller automatically constructs a default trigger name as follows: <current name="" task="">#TRIGGER#. You can change the default name if desired. For instructions on creating triggers, see Triggers.</current>					
Notes	Lists all notes associated with this record.					
Versions	Stores copies of all previous versions of the current record. See Record Versioning.					

Viewing a Universal Command Task Instance

When a Universal Command task is launched, the Controller creates a task instance record of that task.

A task instance contains detailed information about a single execution of that task.

You can access a task instance from:

- . Instances tab on the Universal Command Task Details for that task
- Activity Monitor
- Task Instances list

Universal Command Task Instance Details

The following Universal Command Task Instance Details contains information on the execution of the task shown in the Universal Command Task Details.

	k Instance Details: stonebranch-universalcon						[-
			10		Parent Retrieve Output	□ Delete □ Re □ Re	efresh 💢 CI
niversal Command Task	Instance Virtual Resources Exclusiv	ive Requests	8 (Output Notes			
General	stans branch univers electromagnettes k 04			Reference Id :	28		
	stonebranch-universalcommandtask-01		-		Trigger: stonebranch-timetrigge	or 04	
	stonebranch-universalcommandtask-01		10	invoked by .	rrigger, stonebranch-umeungg	31-01	
Task Description : Member of							
Business			~	Execution User:	stonebranch-user-01		
Services : Virtual Resource				Hold Resources on			
Priority:	10	~		Failure :			
Status							
Status :	Success			Exit Code :	0		
Status Description :							
Status Description :							
Operational Memo :							
Queued Time :	2015-02-06 14:45:37 -0500						
Trigger Time :				Start Time :	2015-02-06 14:45:41 -0500		
Launch Time :	2015-02-06 14:45:37 -0500			End Time :	2014-06-20 13:09:49 -0400		
Duration :	0 Seconds						
Hebered 6	4 P-1-11-						
Universal Comman				Utility Agent			
	stonebranch-agent-01		¥ ==	Cluster:			~
Utility Agent Variable :				Utility Agent Cluster Variable :			
	stonebranch-credential-01		v ==				
Utility Credentials							
Variable :				UCMD			
UCMD Agent :	stonebranch-agent-02		*	Credentials :	stonebranch-credential-02		→ □=
UCMD Agent	UCMD Agent	~		UCMD Credentials Variable :			
Option :	- Comb rigoni			variable .			
Command or Script:	Command	~					
	Is						
Command:							
UCMD Options :							
Runtime Directory:							
Exit Code Processing:	Success Exitcode Range	~					
Exit Codes :							
Automatic Output	Standard Output/Error	~					
				Number of Lines :	100		
Start Line :	1			Number of Lines :	100		
Scan Text:							
Retry Options —							
Maximum Retries :	0			Retry Indefinitely :			
Retry Interval (Seconds):	60			Current Retry Count :	0		
(Occorda).				ount.			
Wait/Delay Options							
Wait To Start :	Seconds	~		Wait Duration In Seconds :	30		
Dalan On Otada	0			Delay Duration In			
Delay On Start :	Seconds	~		Seconds:	30		
0-2517-25-2							
CR Duration				CP Duration Unit	Minutes		w
CP Duration :				CP Duration Unit:	wiriutes		~
Statistics							
User Estimated				Average Estimated	2014-06-26 14:32:01 -0400		
End Time:				End Time :			
	2014-06-26 14:32:01 -0400			Longget Estimated	2014-06-26 14:32:02 -0400		

Universal Command Task Instance Details Field Descriptions

The following table describes the fields, buttons, and tabs that display in Universal Command Task Instance Details.

Field Name	Description						
General	This section contains general information about the task instance.						
Instance Name	Name of this task instance.						
Reference Id	System-supplied; the Controller increments this number each time the task is run.						
Task	Name of the task that was run to create this task instance. Click the icon to display Task Details for the task.						
Invoked by	System-supplied; how the task instance was launched. Options: • Trigger: (Trigger Name)						
	 Instance was launched by the named trigger. Workflow: (Workflow Name) Instance was launched by the named workflow. Manually Launched Instance was launched by a user. To identify the user, check the Execution User column for that task instance on the Task Instances screen or, on most task instance screens, the Execution User field. 						
Task Description	User-defined; description of this record. (Maximum = 200 characters.)						
Member of Business Services	User-defined; allows you to select one or more Business Services that this record belongs to.						
Execution User	System-supplied; if the task was launched manually, the ID of the user who launched it.						
Virtual Resource Priority	Priority for acquiring a resource when two or more tasks are waiting for the resource. This priority applies to all resources required by the task.						
	Options: 1 (high) - 20 (low). Default is 10.						
Hold Resources on Failure	If enabled, the task instance will continue to hold Renewable resources if the task instance fails. Renewable resources will be returned only if the task instance status is either Complete, Finished, or Skipped.						
Status	This section contains information about the current status of the task instance.						
Status	System-supplied; see Task Instance Statuses.						
Exit Code	System-supplied; the exit code captured by the Agent when executing the task (for example, a command or script).						
Status Description	System-supplied; additional information, if any, about the status of the task instance.						
Operational Memo	User-defined operational memo.						

Critical	Indicates that this task is in the Critical Path of a workflow.						
Wait Until Time	Amount of time calculated to wait before the task was started, based on Wait To Start and Delay On Start times.						
Queued Time	System-supplied; Date and time the task was queued for processing.						
Trigger Time	System-supplied; Date and time the task instance was triggered.						
Launch Time	System-supplied; Date and time the task instance was launched.						
Start Time	System-supplied; Date and time the task instance started.						
End Time	System-supplied; Date and time the task instance completed.						
Duration	System-supplied; amount of time the task instance took to run.						
Universal Command Details	This section contains assorted detailed information about the task instance.						
Utility Agent	Name of the Windows or Linux/Unix resource that will communicate with the Universal Command Agent. If you do not specify an Agent, you must specify an agent cluster.						
Utility Agent Variable	If enabled, the Utility Agent field converts from a reference field (where you browse and select a record) into a text field that allows you to enter a variable. Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.						
	Note When updating multiple Tasks, to change from using a Utility Agent reference to using a Utility Agent variable, you must change the Utility Agent Variable field to Yes and specify the Utility Agent variable in the Utility Agent Unresolved field. Conversely, to change from using a Utility Agent variable to using a Utility Agent reference, you must change the Utility Agent Variable field to No and specify the Utility Agent reference in the Utility Agent field.						
Utility Agent Cluster	Group of Agents, one of which the Controller will choose to run this task. You can specify an agent cluster in addition to or in place of a specific Agent. If you specify an Agent and an agent cluster, the Controller first tries to run the task on the specific Agent. If the Agent is not available, the Controller reverts to the agent cluster. See Agent Clusters for more information.						

Utility Agent Cluster Variable

Indication of whether the Utility Agent Cluster field is a reference field for selecting a specific Agent Cluster (unchecked) or a text field for specifying the Utility Agent Cluster as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.



Note

When updating multiple Tasks, to change from using a Utility Agent Cluster reference to using a Utility Agent Cluster variable, you must change the **Utility Agent Cluster Variable** field to **Yes** and specify the Utility Agent Cluster variable in the **Utility Agent Cluster Unresolved** field. Conversely, to change from using a Utility Agent Cluster variable to using a Utility Agent Cluster reference, you must change the **Utility Agent Cluster Variable** field to **No** and specify the Utility Agent Cluster reference in the **Utility Agent Cluster** field.

Utility Credentials

Login credentials that the Agent will use to access the Universal Command server machine.

Utility Credentials Variable

Indication of whether the Utility Credentials field is a reference field for selecting a specific Credential (unchecked) or a text field for specifying the Utility Credentials as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.



Note

When updating multiple Tasks, to change from using a Utility Credentials reference to using a Utility Credentials variable, you must change the **Utility Credentials Variable** field to **Yes** and specify the Utility Credentials variable in the **Utility Credentials Unresolved** field. Conversely, to change from using a Utility Credentials variable to using a Utility Credentials reference, you must change the **Utility Credentials Variable** field to **No** and specify the Utility Credentials reference in the **Utility Credentials** field.

UCMD Agent

Depending on the value in the UCMD Agent Option field, this field contains either:

- Record name from the UCMD Agent table.
- Variable that will be resolved when the task is launched.
- Host name of a machine where the UCMD Agent is running.

UCMD Agent Option

Specifies how the name of the UCMD Agent is being supplied in the UCMD Agent field.

Options:

- UCMD Agent UCMD Agent record is selected from the UCMD Agent table.
- UCMD Agent Variable UCMD Agent field contains a variable that will be resolved when the task is launched.
- UCMD Agent Hostname UCMD Agent field contains the host name where the UCMD Agent is running. The host name must be accessible by the Controller.

UCMD Credentials

Login credentials that Controller will use to access the remote machine where the UCMD Agent is running.

UCMD Credentials Variable

Indication of whether the UCMD Credentials field is a reference field for selecting a specific Credential (unchecked) or a text field for specifying the UCMD Credentials as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.



Note

When updating multiple Tasks, to change from using a UCMD Credentials reference to using a UCMD Credentials variable, you must change the UCMD Credentials Variable field to Yes and specify the UCMD Credentials variable in the UCMD Credentials Unresolved field. Conversely, to change from using a UCMD Credentials variable to using a UCMD Credentials reference, you must change the UCMD Credentials Variable field to No and specify the UCMD Credentials reference in the UCMD Credentials field.

Command or Script	Specifies whether a single command or a script is being executed.
	Options:
	Command (default)Script
Command	If Command or Script = Command; Required. Command being executed on the remote machine. Variables supported.
Script File	If Command or Script = Script; Required. Path and filename of the script file that will be executed on the remote machine.
Script Options	If Command or Script = Script; Optional. One or more command line options to pass to the script file.
UCMD Options	Any UCMD options needed by the program to execute properly. Variables supported.
Runtime Directory	Directory from which the application should be executed. Variables supported.
Exit Code Processing	Specifies how the Controller should determine whether the executed command failed or completed successfully.
	Options:
	Success Exitcode Range
	Command is considered completed successfully if its exit code falls within the range specified in the Exit Codes field.
	 Failure Exitcode Range Command is considered failed if its exit code falls within the range specified in the Exit Codes field.
	Success Output Contains
	Command is considered completed successfully if its output contains the text specified in the Scan Output For field. • Failure Output Contains
	Command is considered failed if its output contains the text specified in the Scan Output For field. • Step Conditions (z/OS only)
	Command is considered completed successfully/failed if any of its specified condition codes falls within the range specified under the Step Conditions tab (see Creating Step Conditions).
Output Type	Required if Exit Code Processing = Success Output Contains or Failure Output Contains; type of output.
	Options:
	Standard Output (STDOUT)
	Standard Gutput (STDGGT) Standard Error (STDERR) File
Exit Codes	
	Required if Exit Code Processing = Success Exitcode Range or Failure Exitcode Range; range of exit codes. Format: Numeric. Use commas to list a series of exit codes; use hyphens to specify a range. Example: 1,5, 22-30.
Scan Output For	Required if Exit Code Processing = Success Output Contains or Failure Output Contains; text for which the Controller should scan the output file. The Controller will process this field as a regular expression.
Output File (for Exit Code Processing	Required if Output Type = File; path and file name of the output file that should be scanned for the text in the Scan Output For field.

Automatic Output Retrieval	Specifies whether you want the Controller to automatically retrieve any output from the job and attach it to the task instance record.
	Options:
	 None Do not attach any output to the task instance record. Standard Output Attach all standard output. Standard Error Attach standard error output. File Attach the file specified in the Output File field. Standard Output/Error Attach all standard output and standard error output.
Start Line	If Automatic Output Retrieval = Standard Output, Standard Error, File, or Standard Output/Error; Instructs the Controller to retrieve data beginning at the line indicated. • If a Start Line value is not specified, the default is 1. • If the Start Line value is -1, data will be retrieved starting at the end of the file.
Number of Lines	If Automatic Output Retrieval = Standard Output, Standard Error, File, or Standard Output/Error; Allows you to limit the retrieved data to the number of lines specified. If a Number of Lines value is not specified, the default is the value of the Retrieve Output
	Default Maximum Lines Universal Controller system property.
Scan Text	If Automatic Output Retrieval = Standard Output, Standard Error, File, or Standard Output/Error; Regex pattern that the Controller will search for a match for in STDOUT/STDERR or a specified file. The Controller will include the Number of Lines above and below the first line matched.
	if the Regex pattern is not found, the following message is returned: OPSWISE WARNING - Scan text string not found.
Output File (for Automatic Output Retrieval)	Required if Automatic Output Retrieval = File; path and file name containing the output that you want automatically retrieved and attached to the task instance.
Retry Options	This section contains specifications for retrying the task.
Retry Exit Codes	Exit code range for which an auto-retry of tasks in FAILED status will occur. Exit code ranges must be in the same format as ranges specified in the Exit Codes field. Maximum Retries must be greater than 0.
	If this field is empty, any exit code potentially will cause a retry.
Maximum Retries	User-defined; maximum number of times that the Controller should retry this task after it has started and gone to a failed state.
Retry Indefinitely	User-defined; indicates whether the Controller should continue trying indefinitely to run this task. If you enable this field, it overrides any value placed in the Maximum Retries field.
Retry Interval (Seconds)	User-defined; number of seconds between each retry.
Current Retry Count	System-supplied; current number of times that the Controller has retried the task after it first went to failure status.
Wait / Delay Options	This section contains specifications for waiting to start and/or delaying on start the task.

Wait To Start	Amount of time to wait before starting a task from the time that it was launched.	
	Options are:	
	• - None -	
	• Time	
	Relative TimeDuration	
	• Seconds	
Wait Time	If Wait To Start = Time or Relative Time; Number of hours and minutes to wait before starting the task.	
Wait Day Constraint	If Wait Time = Time or Relative Time; Specification for whether or not to advance the wait time to another day.	
	Valid values:	
	• None	
	 If Wait To Start = Time; Advance to the next day if calculated wait time is before the current time. If Wait To Start = Relative Time; Advance to the next day if calculated wait time is before the Trigger/Launch Time. 	
	Same Day Do not advance day.	
	Next Day Advance to the next day.	
	Next Business Day	
	Advance to the next business day. • Sunday	
	If today is not Sunday, advance to next Sunday. • Monday	
	If today is not Monday, advance to next Monday.	
	 Tuesday If today is not Tuesday, advance to next Tuesday. 	
	 Wednesday If today is not Wednesday, advance to next Wednesday. 	
	Thursday	
	If today is not Thursday, advance to next Thursday. • Friday	
	If today is not Friday, advance to next Friday. • Saturday	
	If today is not Saturday, advance to next Saturday.	
	Default is - None	
Wait Duration	If Wait To Start = Duration; Number of days, hours, minutes, and seconds to wait before starting the task.	
Wait Duration In Seconds	If Wait To Start = Seconds; Number of seconds to wait before starting the task.	
Delay On		
Start	Amount of time to delay the start of a task, after it has been launched, from the time that it is eligible to start; that is, all dependencies have been met. For example: it is not being held, it is not waiting on any predecessors, or there is no wait time specified.	
	Options are:	
	• - None -	
	DurationSeconds	
Delay		

Delay Duration In Seconds	If Delay On Start = Seconds; Number of seconds to delay after starting the task.		
Time Options	This section contains time-related specifications for the task instance.		
Late Start	If enabled, and if the task instance starts after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late start (see Late Start Type). To determine whether a task instance started late, open the task instance and locate the Started Late field; the field is checked if the instance started after the specified time. The Started Late field displays in the task instance Details only if the user specified a Late Start in the task Details.		
Started Late	System-supplied; this field is flagged if the task started later than the time specified in the Late Start fields.		
Late Start Type	Required if Late Start is enabled.		
	Options:		
	 Time - Flag the task if it starts after the specified time. Duration - Flag the task if it starts a certain amount of time after the programmed start time. The task must have a specific start time. 		
Late Start Time	If Late Start Type = Time; Time after which the task start time is considered late. Use HH:MM, 24-hour time.		
Late Start Duration	If Late Start Type = Duration; Duration (amount of relative time) after which the task is considered to have started late.		
	For a task within a workflow, the duration is the period between the time the workflow starts and the time the task itself starts. For example, a task might have a Late Start Duration of 60 minutes. If the workflow starts at 9:00 a.m. but the task itself does not start until 10:30, the task has started late.		
	For a task that is not within a workflow, Late Start Duration has meaning only if the task has been held upon starting. For example, if a task has a Late Start Duration of 60 minutes and the Hold on Start field is enabled, if the task is not released from hold within the amount of time specified in the Late Start Duration field, the task has started late.		
Late Finish	If enabled, and if the task instance finishes after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late finish (see Late Finish Type). To determine whether a task instance finished late, open the task instance and locate the Finished Late field; the field is checked if the instance finished after the specified time or lasted longer than expected. This field only appears on the task instance if the user specified a Late Finish in the task definition.		
Finished Late	System-supplied; this field is flagged if the task finished later than the time or duration specified in the Late Finish fields.		
Late Finish Type	Required if Late Finish is enabled.		
	Options:		
	 Time - Flag the task if it finishes after the specified time (see Late Finish Time). Duration - Flag the task if it finishes a certain amount of time after the programmed finish time (see Late Finish Duration). The task must have a specific finish time. 		
Late Finish Time	If Late Finish Type = Time; Time after which the task finish time is considered late. Use HH:MM, 24-hour time.		
Late Finish Duration	If Late Finish Type = Duration; Longest amount of time this task instance should take to run.		

Early Finish	If enabled, and if the task instance finishes before the time or period specified, the task instance is flagged as early. You can specify a time or duration to determine an early finish (see Early Finish Type). To determine whether a task instance finished early, open the task instance and locate the Finished Early field; the field is checked if the instance finished before the specified time or did not last as long as expected. This field only appears on the task instance if the user added Early Finish specifications to the task definition.			
Finished Early	System-supplied; this field is flagged if the task finished earlier than the time specified in the Early Finish fields.			
Early Finish Type	Required if Early Finish is enabled. Options: Time - Flag the task if it finishes before the specified time (see Early Finish Time). Duration - Flag the task if it finishes a certain amount of time before the programmed finish time (see Early Finish Duration). The task must have a specific finish time.			
Early Finish Time	If Early Finish Type = Time; Time before which the task finish time is considered early. That is, enter a time at which the task should still be running. Use HH:MM, 24-hour time.			
Early Finish Duration	If Early Finish Type = Duration; Shortest amount of time this task instance should take to run.			
Critical Path Options	This section contains Critical Path-related specifications for the task.			
CP Duration	Optional; Allows you to override the estimated Critical Path Duration of the task when running in a Workflow; used in conjunction with the CP Duration Unit field. In most cases, this field should be left blank, which implies that the Controller will estimate the Critical Path Duration based on historical executions. Valid values are any integer equal to or greater than 0. Variables and Functions are supported.			
CP Duration (Resolved)	Displays the current resolved value of the CP Duration field, which may contain variables or functions that will be displayed as unresolved until the task instance starts. The CP Duration (Resolved) field can continue to change value until the task instance starts, at which time CP Duration will display as resolved and CP Duration (Resolved) will no longer be visible unless there was an issue resolving the variables and/or functions contained within CP Duration. If the Controller is unable to resolve CP Duration or it resolves to an invalid value, CP Duration will be ignored and the Controller will estimate the Critical Path Duration based or historical executions.			
CP Duration Unit	Type of CP Duration; used in conjunction with the CP Duration field. For example, for a CP Duration of two minutes, specify 2 in the CP Duration field and select Minutes in this field. Options: Seconds Minutes Hours Default is Minutes.			
Statistics	This section contains time-related statistics for the task instance.			
User Estimated End Time	System-supplied; if the user entered information into the User Estimated Duration field in the task Details, the Controller uses this information to calculate an end time for the task instance, based on the date/time the task instance started.			
Shortest Estimated End Time	System-supplied; shortest estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.			

Average Estimated End Time	System-supplied; average estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.			
Longest Estimated End Time	System-supplied; longest estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.			
Projected End Time	System-supplied; projected end time of the task instance, calculated by the Controller based on the projected end time of its predecessor (or the maximum projected end time of all its predecessors, if more than one path exists to that task instance) plus its estimated critical path duration.			
Buttons	This section identifies the buttons displayed above and below the Task Instance Details that let you perform various actions.			
Update	Saves updates to the record.			
Force Finish	See Force Finishing a Task.			
Hold	Places the task instance on Hold (see Putting a Task on Hold).			
Skip	For tasks loaded into the schedule that have not yet run; allows you to tell the Controller to skip this task. See Skipping a Task.			
Re-run	See Re-running a Task.			
View Parent	Displays the task instance Details for the parent Workflow of this task instance.			
Retrieve Output	See Retrieving Output.			
Delete	Deletes the current record.			
Refresh	Refreshes any dynamic data displayed in the Details.			
Close	For pop-up view only; closes the pop-up view of this task instance.			
Tabs	This section identifies the tabs across the top of the Task Instance Details that provide access to additional information about the task instance.			
Virtual Resources	Lists all Virtual Resources to which this task is assigned.			
Exclusive Requests	Lists all records in the Exclusive Requests table (ops_exclusive_order) for this task instance.			
Output	Displays output generated from the process, if any, based on specifications provided by the user in the Automatic Output Retrieval fields in the task Details.			
	If automatic output retrieval was not available or was not selected, output can be obtained by clicking the Retrieve Output button.			
Notes	Lists all notes associated with this record.			

Output Redirection

An Agent processes Universal Command, File Transfer/UDM, and SAP task types differently than Windows and Linux/Unix task types. Universal Command, File Transfer/UDM, and SAP command lines are sent to the user process via standard input, so any redirection operators entered as task command input are not processed as expected.

If you want to direct output from a Universal Command task to your file system, the **-uagstdio** command option lets you specify the same output redirection commands that are available for Windows and Linux/Unix task types. UAG will apply the user-specified value for **-uagstdio** directly to the command image.

The I/O redirection commands that you can use with **-uagstdio** are dependent on the OS/command shell. You should be able to set up any redirection that the OS/command shell supports (just as with Windows and Unix/Linux task types).

The syntax of **-uagstdio** is similar to Universal Command, Universal Data Mover, and Universal Connector command line options; option followed by value.

For the Universal Command task type, you can specify uagstdio in either of the following fields:

- Command
- Universal Command Options

-uagstdio Examples

```
-uagstdio >C:\UNIVERSAL COMMANDOUT\Universal Command.out
```

If the -uagstdio value contains spaces, it must be enclose in double quotation marks ("):

```
-uagstdio ">C:\UNIVERSAL COMMANDOUT\Universal Command.out 2>C:\UNIVERSAL COMMANDOUT\Universal Command.err"
```

If the quoted value itself requires double quotation marks, they must be doubled (""):

```
-uagstdio ">C:\tmp\""Universal Command output""\Universal Command.out 2>C:\tmp\""Universal Command output""\Universal Command.err"
```

Running a Universal Command Task

You can run a Universal Command task:

- Manually, by clicking the Launch Task or Launch Task with Variables button in the Universal Command tasks list or Universal Command Task Details Action menu.
- As part of a workflow.
- Specify triggers that run the task automatically based on times or events.

Monitoring Task Execution

You can monitor all system activity from the Activity Monitor and can view activity history from the History list.

SAP Task

- Overview
- · Before You Begin
- Built-In Variables
- · Creating an SAP Task
 - SAP Task Details
 - SAP Task Details Field Descriptions
- Viewing an SAP Task Instance
 - SAP Task Instance Details
 - SAP Task Instance Details Field Descriptions
- Output Redirection
- Universal Connector Commands
- Running an SAP Task
- Monitoring Task Execution

Overview



Note

These instructions assume the user has a working knowledge of SAP.

The SAP task allows you to send commands to an SAP system and gather status information and output back from SAP. The SAP task uses Stonebranch's proprietary [Universal Connector for Use with SAP® ERP (USAP) to communicate with SAP. Universal Connector allows Universal Controller to connect to an SAP system and manage SAP background processing tasks.

Before You Begin

To run an SAP task, you must first complete the following:

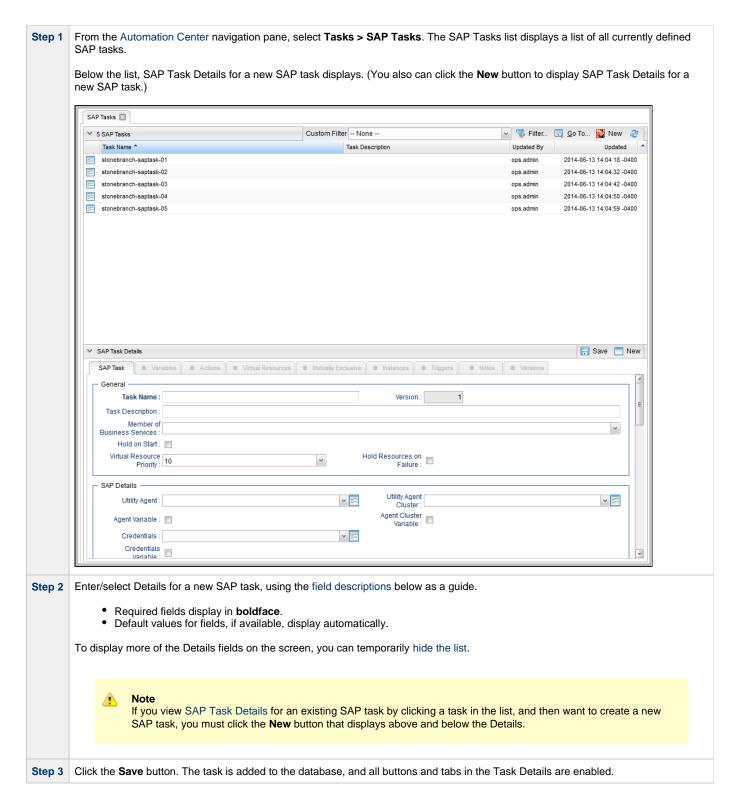
- · Identify a Universal Agent for Linux/Unix that will interface with the SAP system.
- Define an SAP connection in the Controller database.

Built-In Variables

The following built-in variables can be used in a SAP task to pass data where appropriate:

- Task Instance variables
- Agent-Based Task Instance variables
- SAP Task variables

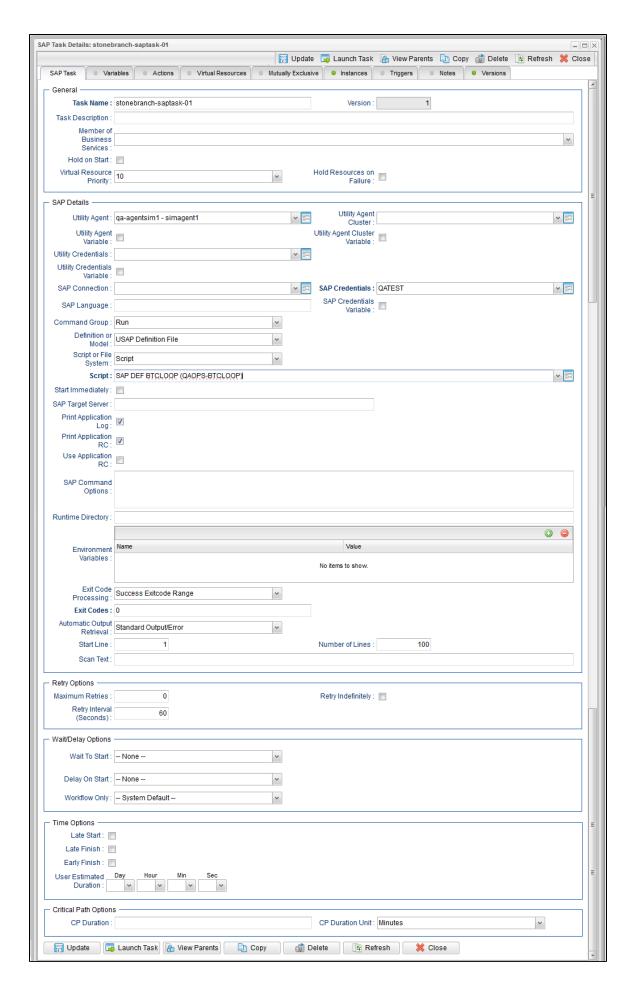
Creating an SAP Task



SAP Task Details

The following SAP Task Details is for an existing SAP task.

Depending on the values that you enter / select for these fields, and whether or not the SAP task has ever been launched, more (or less) fields may display. See the field descriptions, below, for a description of all fields that may display in the SAP Task Details.



SAP Task Details Field Descriptions

The following table describes the fields, buttons, and tabs that display in the SAP Task Details.

Field Name	Description				
General	This section contains general information about the task.				
Task Name	User-defined name of this task, containing a maximum 255 alphanumeric characters; variables supported. It is the responsibility of the user to develop a workable naming scheme for tasks.				
Version	System-supplied; version number of the current record, which is incremented by the Controller every time a user updates a record. Click the Versions tab to view previous versions. For details, see Record Versioning.				
Task Description	User-defined; description of this record. (Maximum = 200 characters.)				
Member of Business Services	User-defined; allows you to select one or more Business Services that this record belongs to.				
Hold on Start	If enabled, when the task is launched it appears in the Activity Monitor with a status of Held . The task runs when the user releases it.				
Hold Reason	Information about why the task will be put on hold when it starts.				
Virtual Resource Priority	Priority for acquiring a resource when two or more tasks are waiting for the resource. This priority applies to all resources required by the task. Options: 1 (high) - 20 (low). Default is 10.				
Hold Resources on Failure	If enabled, the task instance will continue to hold Renewable resources if the task instance fails. Renewable resources will be returned only if the task instance status is either Complete, Finished, or Skipped.				
SAP Details	This section contains assorted detailed information about the task.				
Utility Agent	Name of the Linux/Unix or Windows Agent that will communicate with the SAP system. If you do not specify an Agent, you must specify an agent cluster.				
Utility Agent Variable	If enabled, the Utility Agent field converts from a reference field (where you browse and select a record) into a text field that allows you to enter a variable. Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.				
	Note When updating multiple Tasks, to change from using a Utility Agent reference to using a Utility Agent variable, you must change the Utility Agent Variable field to Yes and specify the Utility Agent variable in the Utility Agent Unresolved field. Conversely, to change from using a Utility Agent variable to using a Utility Agent reference, you must change the Utility Agent Variable field to No and specify the Utility Agent reference in the Utility Agent field.				

Utility Agent Cluster	Group of Agents, one of which the Controller will choose to run this task. You can specify an agent cluster in addition to or in place of a specific Agent. If you specify an Agent and an agent cluster, the Controller first tries to run the task on the specific Agent. If the Agent is not available, the Controller reverts to the agent cluster. See Agent Clusters for more information.		
Utility Agent Cluster Variable	Indication of whether the Utility Agent Cluster field is a reference field for selecting a specific Agent Cluster (unchecked) or a text field for specifying the Utility Agent Cluster as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.		
	Note When updating multiple Tasks, to change from using a Utility Agent Cluster reference to using a Utility Agent Cluster variable, you must change the Utility Agent Cluster Variable field to Yes and specify the Utility Agent Cluster variable in the Utility Agent Cluster Unresolved field. Conversely, to change from using a Utility Agent Cluster variable to using a Utility Agent Cluster reference, you must change the Utility Agent Cluster Variable field to No and specify the Utility Agent Cluster reference in the Utility Agent Cluster field.		
Utility Credentials	Credentials under which an Agent runs this task. These credentials override any credentials provided in the Agent resource definition for any Agent running this task.		
Utility Credentials Variable	Indication of whether the Credentials field is a reference field for selecting a specific Credential (unchecked) or a text field for specifying the Credential as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.		
	When updating multiple Tasks, to change from using a Credentials reference to using a Credentials variable, you must change the Credentials Variable field to Yes and specify the Credentials variable in the Credentials Unresolved field. Conversely, to change from using a Credentials variable to using a Credentials reference, you must change the Credentials Variable field to No and specify the Credentials reference in the Credentials field.		
SAP Connection	Name of the SAP connection. The SAP connection specifies information about the SAP server. Select an existing SAP Connection from the drop-down list or click the icon to create a new SAP Connection.		
SAP Language	 SAP logon language used when executing the SAP task. Valid values are: Any valid 1-character SAP language identifier. Any valid 2-character ISO language identifier. (no value). SAP will use the default language set up for the user. If there is no such default, the default is EN (English). 		
SAP Credentials	Login credentials that the Controller will use to access the SAP system. The credentials are stored in the Universal Controller credentials table; see Credentials.		

SAP Credentials Variable Indication of whether the Credentials field is a reference field for selecting a specific Credential (unchecked) or a text field for specifying the Credential as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions. Note When updating multiple Tasks, to change from using a Credentials reference to using a Credentials variable, you must change the Credentials Variable field to Yes and specify the Credentials variable in the Credentials Unresolved field. Conversely, to change from using a Credentials variable to using a Credentials reference, you must change the Credentials Variable field to No and specify the Credentials reference in the Credentials field. Command Group See Universal Connector Commands, below, for a description of all supported commands and their contingent fields (options). SAP Command Use this field to specify any additional command options supported by Universal Connector (USAP). Options Runtime Directory Directory from which the application should be executed. Variables supported. **Environment Variables** Allows you to enter environment variables needed by the program to run. To add a variable, click the + icon and enter a Name and Value. To delete a variable, select in the list of variables and click the - icon. You can add a maximum of 4,000 characters for the combined Names and Values of all variables. The variable is listed in the space underneath. Exit Code Processing Specifies how the Controller should determine whether the executed command failed or completed successfully. Options: Success Exitcode Range Command is considered completed successfully if its exit code falls within the range specified in the Exit Codes field. Failure Exitcode Range Command is considered failed if its exit code falls within the range specified in the Exit Codes field. Success Output Contains Command is considered completed successfully if its output contains the text specified in the Scan Output For field. Failure Output Contains Command is considered failed if its output contains the text specified in the Scan Output For field. Step Conditions (z/OS only) Command is considered completed successfully/failed if any of its specified condition codes falls within the range specified under the Step Conditions tab (see Creating Step Conditions). **Output Type** Required if Exit Code Processing = Success Output Contains or Failure Output Contains; type of output. Options: Standard Output (STDOUT) Standard Error (STDERR) File

Required if Exit Code Processing = Success Output Contains or Failure Output Contains; text for which the Controller

should scan the output file. The Controller will process this field as a regular expression.

Scan Output For

Output File (for Exit Code Processing) Required if Output Type = File; path and file name of the output file that should be scanned for the text in the Output For field.				
Exit Codes	Required if Exit Code Processing = Success Exitcode Range or Failure Exitcode Range; range of exit codes. Format: Numeric. Use commas to list a series of exit codes; use hyphens to specify a range. Example: 1,5, 22-30.			
Automatic Output Retrieval	Specifies whether you want the Controller to automatically retrieve any output from the job and attach it to the task instance record.			
	Options:			
	 None Do not attach any output to the task instance record. Standard Output Attach all standard output. 			
	Standard Error Attach standard error output.			
	File Attach the file specified in the Output File field.			
	Standard Output/Error			
	Attach all standard output and standard error output.			
Start Line	If Automatic Output Retrieval = Standard Output, Standard Error, File, or Standard Output/Error; Instructs the Controller to retrieve data beginning at the line indicated.			
	 If a Start Line value is not specified, the default is 1. If the Start Line value is -1, data will be retrieved starting at the end of the file. 			
Number of Lines	If Automatic Output Retrieval = Standard Output, Standard Error, File, or Standard Output/Error; Allows you to limit to retrieved data to the number of lines specified. If a Number of Lines value is not specified, the default is the value of the Retrieve Output Default Maximum Lines Universal Controller system property.			
Scan Text	If Automatic Output Retrieval = Standard Output, Standard Error, File, or Standard Output/Error; Regex pattern that the Controller will search for a match for in STDOUT/STDERR or a specified file. The Controller will include the Number of Lines above and below the first line matched.			
	if the Regex pattern is not found, the following message is returned: OPSWISE WARNING - Scan text string not found.			
Output File (for Automatic Output Retrieval)	Required if Automatic Output Retrieval = File; path and file name containing the output that you want automatically retrieved and attached to the task instance.			
Retry Options	This section contains specifications for retrying the task.			
Maximum Retries	User-defined; maximum number of times that the Controller should retry this task after it has started and gone to a failed state.			
etry Indefinitely User-defined; indicates whether the Controller should continue trying indefinitely to run this task. If you enab field, it overrides any value placed in the Maximum Retries field.				
, ,	field, it overrides any value placed in the Maximum Retries field.			
Retry Interval (Seconds)	User-defined; number of seconds between each retry.			

Wait To Start	Amount of time to wait before starting a took from the time that it was launched	
	Amount of time to wait before starting a task from the time that it was launched. Options are:	
	None –Time	
	Relative TimeDuration	
	• Seconds	
Wait Time	If Wait To Start = Time or Relative Time; Number of hours and minutes to wait before starting the task.	
Wait Day Constraint	If Wait Time = Time or Relative Time; Specification for whether or not to advance the wait time to another day.	
	Valid values:	
	• None	
	 If Wait To Start = Time; Advance to the next day if calculated wait time is before the current time. If Wait To Start = Relative Time; Advance to the next day if calculated wait time is before the Trigger/Launch Time. Same Day 	
	Do not advance day.	
	Next Day Advance to the next day.	
	Next Business Day Advance to the next business day.	
	Sunday If today is not Sunday, advance to next Sunday.	
	Monday	
	If today is not Monday, advance to next Monday. Tuesday	
	If today is not Tuesday, advance to next Tuesday. • Wednesday	
	If today is not Wednesday, advance to next Wednesday. Thursday	
	If today is not Thursday, advance to next Thursday. Friday	
	If today is not Friday, advance to next Friday.	
	 Saturday If today is not Saturday, advance to next Saturday. 	
	Default is – None	
Wait Duration	If Wait To Start = Duration; Number of days, hours, minutes, and seconds to wait before starting the task.	
Wait Duration In Seconds	If Wait To Start = Seconds; Number of seconds to wait before starting the task.	
Delay On Start		
	Amount of time to delay the start of a task, after it has been launched, from the time that it is eligible to start; that is, all dependencies have been met. For example: it is not being held, it is not waiting on any predecessors, or there is no wait time specified.	
	Options are:	
	• - None -	
	DurationSeconds	
Delay Duration	If Delay On Start = Duration; Number of days, hours, minutes, and seconds to delay after starting the task.	

Delay Duration In Seconds	If Delay On Start = Seconds; Number of seconds to delay after starting the task.		
Workflow Only	Specification for whether or not to apply the Wait To Start and Delay On Start specifications only if the task is in a Workflow. Options are: • System Default Apply the Wait To Start and Delay On Start specifications as defined by the System Default Wait/Delay Workflow Only system property. (Default is yes.) • Yes Apply the Wait To Start and Delay On Start specifications only if the task is in a Workflow. • No Apply the Wait To Start and Delay On Start specifications whether or not the task is in a Workflow.		
Time Options	This section contains time-related specifications for the task.		
Late Start	If enabled, and if the task instance starts after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late start (see Late Start Type). To determine whether a task instance started late, open the task instance and locate the Started Late field; the field is checked if the instance started after the specified time. The Started Late field displays in the task instance Details only if the user specified a Late Start in the task Details.		
Late Start Type	Required if Late Start is enabled. Options: Time - Flag the task if it starts after the specified time. Duration - Flag the task if it starts a certain amount of time after the programmed start time. The task must have a specific start time.		
Late Start Time	If Late Start Type = Time; Time after which the task start time is considered late. Use HH:MM, 24-hour time.		
Late Start Duration	If Late Start Type = Duration; Duration (amount of relative time) after which the task is considered to have started late. For a task within a workflow, the duration is the period between the time the workflow starts and the time the task itself starts. For example, a task might have a Late Start Duration of 60 minutes. If the workflow starts at 9:00 a.m. but the task itself does not start until 10:30, the task has started late. For a task that is not within a workflow, Late Start Duration has meaning only if the task has been held upon starting. For example, if a task has a Late Start Duration of 60 minutes and the Hold on Start field is enabled, if the task is not released from hold within the amount of time specified in the Late Start Duration field, the task has started late.		
Late Finish	If enabled, and if the task instance finishes after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late finish (see Late Finish Type). To determine whether a task instance finished late, open the task instance and locate the Finished Late field; the field is checked if the instance finished af the specified time or lasted longer than expected. This field only appears on the task instance if the user specified a Late Finish in the task definition.		
Late Finish Type	Required if Late Finish is enabled. Options: Time - Flag the task if it finishes after the specified time (see Late Finish Time). Duration - Flag the task if it finishes a certain amount of time after the programmed finish time (see Late Finish Duration). The task must have a specific finish time.		
Late Finish Time	If Late Finish Type = Time; Time after which the task finish time is considered late. Use HH:MM, 24-hour time.		

Late Finish Duration	If Late Finish Type = Duration; Longest amount of time this task instance should take to run.			
Early Finish If enabled, and if the task instance finishes before the time or period specified, the task instance is You can specify a time or duration to determine an early finish (see Early Finish Type). To determine instance finished early, open the task instance and locate the Finished Early field; the field is check finished before the specified time or did not last as long as expected. This field only appears on the user added Early Finish specifications to the task definition.				
Early Finish Type Required if Early Finish is enabled. Options: Time - Flag the task if it finishes before the specified time (see Early Finish Time). Duration - Flag the task if it finishes a certain amount of time before the programmed finish time (see Finish Duration). The task must have a specific finish time.				
Early Finish Time	If Early Finish Type = Time; Time before which the task finish time is considered early. That is, enter a time at which the task should still be running. Use HH:MM, 24-hour time.			
Early Finish Duration	If Early Finish Type = Duration; Shortest amount of time this task instance should take to run.			
User Estimated Duration	Estimated amount of time it should normally take to run this task. The Controller uses this information to calculate the User Estimated End Time on a task instance record.			
Critical Path Options	This section contains Critical Path-related specifications for the task.			
CP Duration	Optional; Allows you to override the estimated Critical Path Duration of the task when running in a Workflow; used in conjunction with the CP Duration Unit field. In most cases, this field should be left blank, which implies that the Controller will estimate the Critical Path Duration based on historical executions. Valid values are any integer equal to or greater than 0. Variables and Functions are supported.			
CP Duration (Resolved)	Displays the current resolved value of the CP Duration field, which may contain variables or functions that will be displayed as unresolved until the task instance starts. The CP Duration (Resolved) field can continue to change verified the task instance starts, at which time CP Duration will display as resolved and CP Duration (Resolved) will be longer be visible unless there was an issue resolving the variables and/or functions contained within CP Duration the Controller is unable to resolve CP Duration or it resolves to an invalid value, CP Duration will be ignored and Controller will estimate the Critical Path Duration based on historical executions.			
CP Duration Unit	Type of CP Duration; used in conjunction with the CP Duration field. For example, for a CP Duration of two minutes, specify 2 in the CP Duration field and select Minutes in this field. Options: Seconds Minutes Hours Default is Minutes.			
Statistics	This section contains time-related statistics for task instances of the task.			
First Time Ran	System-supplied; date and time this task first ran.			
Last Time Ran	System-supplied; date and time the task last ran.			

Last Instance Duration	System-supplied; amount of time the task took to run the last time it ran.		
Lowest Instance Time	System-supplied; shortest amount of time this task has taken to run.		
Average Instance Time	System-supplied; average amount of time this task takes to run.		
Highest Instance Time	System-supplied; longest amount of time this task has taken to run.		
Number of Instances	System-supplied; number of instances in the database for this task.		
Buttons	This section identifies the buttons displayed above and below the Task Details that let you perform various actions.		
Save	Saves a new task record in the Controller database.		
Update	Saves updates to the record.		
New	Displays empty (except for default values) Details for creating a new task.		
Launch Task	Manually launches the task.		
View Parents	Displays a list of any parent Workflow tasks for this task.		
Сору	Creates a copy of this task, which you are prompted to rename.		
Delete	Deletes the current record.		
	 Note You cannot delete a task if it is either: Specified in an enabled Trigger. The only task specified in a disabled Trigger. 		
Refresh	Refreshes any dynamic data displayed in the Details.		
Close	For pop-up view only; closes the pop-up view of this task.		
Tabs	This section identifies the tabs across the top of the Task Details that provide access to additional information about the task instance.		
Variables	Lists all variables associated with this record.		

Actions	execution of the Events are: Task in Exit contact the Ex	 Task instance status Exit codes Late start Late finish Early finish 	
	Abort Action	Abort the task if certain events occur. For details, see Abort Actions.	
	Email Notification	Send an email if certain events occur. For details, see Email Notification Actions.	
	Set Variable	Used in tasks and workflows to set a variable based on the occurrence of certain events. For details, see Creating a Set Variable Action within a Task or Workflow.	
	SNMP Notification	Send an email if certain events occur. For details, see SNMP Notification Actions.	
	System Operation	Run an Universal Controller system operation based on specified conditions. For details, see System Operation Actions.	
Virtual Resources	Lists all Virtual	Resources to which this task is assigned.	
Mutually Exclusive	Lists all tasks that have been set to be mutually exclusive of this task.		
Instances	Lists all instances of the task.		
Triggers	Lists all triggers that have been defined to launch this task. Also allows you to add new triggers. If you add a new trigger from this location, the Controller automatically constructs a default trigger name as follows: <current name="" task="">#TRIGGER#. You can change the default name if desired. For instructions on creating triggers, see Triggers.</current>		
Notes	Lists all notes associated with this record.		
Versions	Stores copies of all previous versions of the current record. See Record Versioning.		

Viewing an SAP Task Instance

When an SAP task is launched, the Controller creates a task instance record of that task.

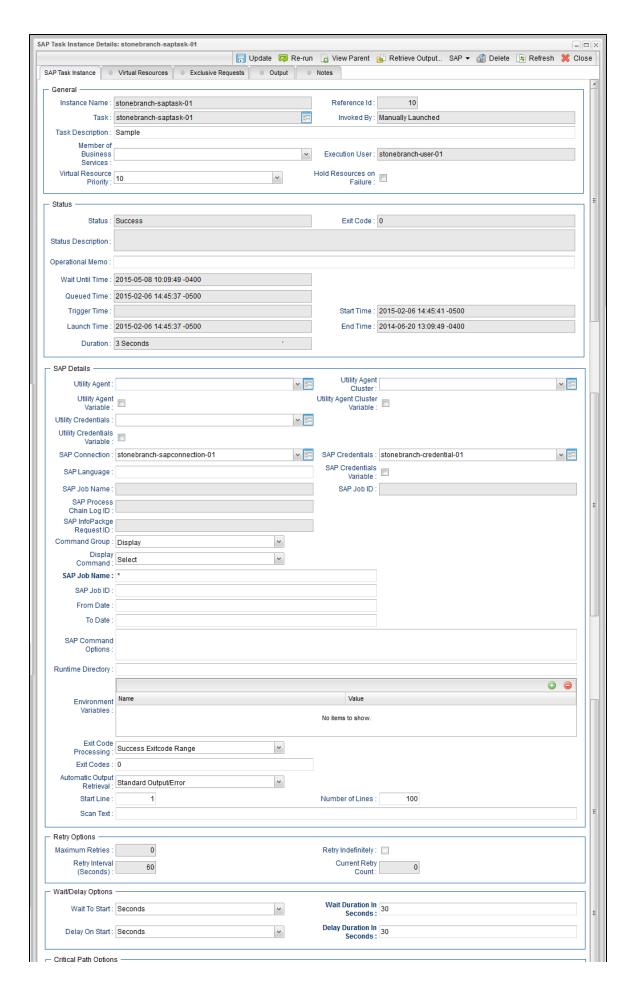
A task instance contains detailed information about a single execution of that task.

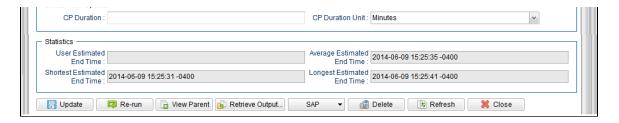
You can access a task instance from:

- Instances tab on the SAP Task Details for that task
- Activity Monitor
- Task Instances list

SAP Task Instance Details

The following SAP Task Instance Details contains information on the execution of the task shown in the SAP Task Details.





SAP Task Instance Details Field Descriptions

The following table describes the fields, buttons, and tabs that display in SAP Task Instance Details.

Field Name	Description	
General	This section contains general information about the task instance.	
Instance Name	Name of this task instance.	
Reference Id	System-supplied; the Controller increments this number each time the task is run.	
Task	Name of the task that was run to create this task instance. Click the icon to display Task Details for the task.	
Invoked by	System-supplied; how the task instance was launched. Options: Trigger: (Trigger Name) Instance was launched by the named trigger. Workflow: (Workflow Name) Instance was launched by the named workflow. Manually Launched Instance was launched by a user. To identify the user, check the Execution User column for that task instance on the Task Instances screen or, on most task instance screens, the Execution User field.	
Task Description	User-defined; description of this record. (Maximum = 200 characters.)	
Member of Business Services	User-defined; allows you to select one or more Business Services that this record belongs to.	
Execution User	System-supplied; if the task was launched manually, the ID of the user who launched it.	
Virtual Resource Priority	Priority for acquiring a resource when two or more tasks are waiting for the resource. This priority applies to all resources required by the task. Options: 1 (high) - 20 (low). Default is 10.	
Hold Resources on Failure	If enabled, the task instance will continue to hold Renewable resources if the task instance fails. Renewable resources will be returned only if the task instance status is either Complete, Finished, or Skipped.	
Status	This section contains information about the current status of the task instance.	
Status System-supplied; see Task Instance Statuses.		

Exit Code	System-supplied; the exit code captured by the Agent when executing the task (for example, a command or script).			
Status Description	System-supplied; additional information, if any, about the status of the task instance.			
Operational Memo	User-defined operational memo.			
Critical	Indicates that this task is in the Critical Path of a workflow.			
Wait Until Time	Amount of time calculated to wait before the task was started, based on Wait To Start and Delay On Start times.			
Queued Time	System-supplied; Date and time the task was queued for processing.			
Trigger Time	System-supplied; Date and time the task instance was triggered.			
Launch Time	System-supplied; Date and time the task instance was launched.			
Start Time	System-supplied; Date and time the task instance started.			
End Time	System-supplied; Date and time the task instance completed.			
Duration	System-supplied; amount of time the task instance took to run.			
SAP Details	This section contains assorted detailed information about the task instance.			
Utility Agent	Name of the Linux/Unix or Windows Agent that will communicate with the SAP system. If you do not specify an Agent, you must specify an agent cluster.			
Utility Agent Variable	If enabled, the Utility Agent field converts from a reference field (where you browse and select a record) into a text field that allows you to enter a variable. Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.			
	Note When updating multiple Tasks, to change from using a Utility Agent reference to using a Utility Agent variable, you must change the Utility Agent Variable field to Yes and specify the Utility Agent variable in the Utility Agent Unresolved field. Conversely, to change from using a Utility Agent variable to using a Utility Agent reference, you must change the Utility Agent Variable field to No and specify the Utility Agent reference in the Utility Agent field.			
Utility Agent Cluster	Group of Agents, one of which the Controller will choose to run this task. You can specify an agent cluster in addition to or in place of a specific Agent. If you specify an Agent and an agent cluster, the Controller first tries to run the task on the specific Agent. If the Agent is not available, the Controller reverts to the agent cluster. See Agent Clusters for more information.			

Utility Agent Cluster Variable

Indication of whether the Utility Agent Cluster field is a reference field for selecting a specific Agent Cluster (unchecked) or a text field for specifying the Utility Agent Cluster as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.



Note

When updating multiple Tasks, to change from using a Utility Agent Cluster reference to using a Utility Agent Cluster variable, you must change the **Utility Agent Cluster Variable** field to **Yes** and specify the Utility Agent Cluster variable in the **Utility Agent Cluster Unresolved** field. Conversely, to change from using a Utility Agent Cluster variable to using a Utility Agent Cluster reference, you must change the **Utility Agent Cluster Variable** field to **No** and specify the Utility Agent Cluster reference in the **Utility Agent Cluster** field.

Credentials

Credentials under which an Agent runs this task. These credentials override any credentials provided in the Agent resource definition for any Agent running this task.

Credentials Variable

Indication of whether the Credentials field is a reference field for selecting a specific Credential (unchecked) or a text field for specifying the Credential as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.



Note

When updating multiple Tasks, to change from using a Credentials reference to using a Credentials variable, you must change the **Credentials Variable** field to **Yes** and specify the Credentials variable in the **Credentials Unresolved** field. Conversely, to change from using a Credentials variable to using a Credentials reference, you must change the **Credentials Variable** field to **No** and specify the Credentials reference in the **Credentials** field.

SAP Connection

Name of the SAP connection. The SAP connection specifies information about the SAP server. Select an existing SAP Connection from the drop-down list or click the icon to create a new SAP Connection.

SAP Language

SAP logon language used when executing the SAP task. Valid values are:

- Any valid 1-character SAP language identifier.
- Any valid 2-character ISO language identifier.
- (no value). SAP will use the default language set up for the user. If there is no such default, the default is EN (English).

SAP Credentials

Login credentials that the Controller will use to access the SAP system. The credentials are stored in the Universal Controller credentials table; see Credentials.

SAP Credentials Variable

Indication of whether the Credentials field is a reference field for selecting a specific Credential (unchecked) or a text field for specifying the Credential as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.



Note

When updating multiple Tasks, to change from using a Credentials reference to using a Credentials variable, you must change the **Credentials Variable** field to **Yes** and specify the Credentials variable in the **Credentials Unresolved** field. Conversely, to change from using a Credentials variable to using a Credentials reference, you must change the **Credentials Variable** field to **No** and specify the Credentials reference in the **Credentials** field.

SAP Job Name	Job name of the SAP job. Variables supported.		
SAP Job ID	Job ID of the SAP job. Variables supported.		
SAP Process Chain Log ID	Log ID for process chain instance to be monitored to completion.		
SAP InfoPackage Request ID	Request ID of the InfoPackage that is to be monitored.		
Command Group	See Universal Connector Commands, below, for a description of all supported commands and their contingent fields (options).		
SAP Command Options	Use this field to specify any additional command options supported by Universal Connector (USAP) .		
Runtime Directory	Directory from which the application should be executed. Variables supported.		
(Environment Variables)	Allows you to enter environment variables needed by the program to run.		
Name and Value	To add a variable, click the + icon and enter a Name and Value . To delete a variable, select in the list of variables and click the - icon.		
	You can add a maximum of 4,000 characters for the combined Names and Values of all variables. The variable is listed in the space underneath.		
Exit Code Processing	Specifies how the Controller should determine whether the executed command failed or completed successfully. Options: • Success Exitcode Range		
	Command is considered completed successfully if its exit code falls within the range specified in the Exit Codes field. • Failure Exitcode Range		
	Command is considered failed if its exit code falls within the range specified in the Exit Codes field. • Success Output Contains		
	Command is considered completed successfully if its output contains the text specified in the Scan Output For field. • Failure Output Contains		
	Command is considered failed if its output contains the text specified in the Scan Output For field. • Step Conditions (z/OS only)		
	Command is considered completed successfully/failed if any of its specified condition codes falls within the range specified under the Step Conditions tab (see Creating Step Conditions).		
Output Type	Required if Exit Code Processing = Success Output Contains or Failure Output Contains; type of output.		
	Options:		
	 Standard Output (STDOUT) Standard Error (STDERR) File 		
Scan Output For	Required if Exit Code Processing = Success Output Contains or Failure Output Contains; text for which the Controller should scan the output file. The Controller will process this field as a regular expression.		
Output File (for Exit code Processing) Required if Output Type = File; path and file name of the output file that should be scanned for the text in the Output For field.			

Exit Codes	Required if Exit Code Processing = Success Exitcode Range or Failure Exitcode Range; range of exit codes. Format: Numeric. Use commas to list a series of exit codes; use hyphens to specify a range. Example: 1,5, 22-30.	
Automatic Output Retrieval	Specifies whether you want the Controller to automatically retrieve any output from the job and attach it to the task instance record.	
	Options:	
	 None Do not attach any output to the task instance record. Standard Output Attach all standard output. Standard Error Attach standard error output. File Attach the file specified in the Output File field. Standard Output/Error 	
	Attach all standard output and standard error output.	
Start Line	If Automatic Output Retrieval = Standard Output, Standard Error, File, or Standard Output/Error; Instructs the Controller to retrieve data beginning at the line indicated.	
	 If a Start Line value is not specified, the default is 1. If the Start Line value is -1, data will be retrieved starting at the end of the file. 	
Number of Lines	If Automatic Output Retrieval = Standard Output, Standard Error, File, or Standard Output/Error; Allows you to limit the retrieved data to the number of lines specified. If a Number of Lines value is not specified, the default is the value of the Retrieve Output Default Maximum Lines Universal Controller system property.	
Scan Text	If Automatic Output Retrieval = Standard Output, Standard Error, File, or Standard Output/Error; Regex pattern that the Controller will search for a match for in STDOUT/STDERR or a specified file. The Controller will include the Number of Lines above and below the first line matched. If the Regex pattern is not found, the following message is returned: OPSWISE WARNING - Scan text string not	
	found.	
Output File (for Automatic Output Retrieval)	Required if Automatic Output Retrieval = File; path and file name containing the output that you want automatically retrieved and attached to the task instance.	
Retry Options	This section contains specifications for retrying the task.	
Maximum Retries		
Retry Indefinitely	User-defined; indicates whether the Controller should continue trying indefinitely to run this task. If you enable this field, it overrides any value placed in the Maximum Retries field.	
Retry Interval (Seconds)	User-defined; number of seconds between each retry.	
Current Retry Count	System-supplied; current number of times that the Controller has retried the task after it first went to failure status.	
Wait / Delay Options	This section contains specifications for waiting to start and/or delaying on start the task.	

Wait To Start	Amount of time to wait before starting a task from the time that it was launched.	
	Options are:	
	 None – Time Relative Time Duration Seconds 	
Wait Time	If Wait To Start = Time or Relative Time; Number of hours and minutes to wait before starting the task.	
Wait Day Constraint	If Wait Time = Time or Relative Time; Specification for whether or not to advance the wait time to another day. Valid values:	
	 None If Wait To Start = Time; Advance to the next day if calculated wait time is before the current time. If Wait To Start = Relative Time; Advance to the next day if calculated wait time is before the Trigger/Launch Time. Same Day Do not advance day. 	
	 Next Day Advance to the next day. Next Business Day Advance to the next business day. Sunday 	
	 If today is not Sunday, advance to next Sunday. Monday If today is not Monday, advance to next Monday. Tuesday If today is not Tuesday, advance to next Tuesday. 	
	Wednesday If today is not Wednesday, advance to next Wednesday. Thursday If today is not Thursday, advance to next Thursday.	
	 If today is not Thursday, advance to next Thursday. Friday If today is not Friday, advance to next Friday. Saturday If today is not Saturday, advance to next Saturday. 	
	Default is – None	
Wait Duration	If Wait To Start = Duration; Number of days, hours, minutes, and seconds to wait before starting the task.	
Wait Duration In Seconds	If Wait To Start = Seconds; Number of seconds to wait before starting the task.	
Delay On Start	Amount of time to delay the start of a task, after it has been launched, from the time that it is eligible to start; that is, all dependencies have been met. For example: it is not being held, it is not waiting on any predecessors, or there is no wait time specified.	
	Options are: - None - Duration Seconds	
Delay Duration	If Delay On Start = Duration; Number of days, hours, minutes, and seconds to delay after starting the task.	

Delay Duration In Seconds	If Delay On Start = Seconds; Number of seconds to delay after starting the task.	
Time Options	This section contains time-related specifications for the task instance.	
Late Start	If enabled, and if the task instance starts after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late start (see Late Start Type). To determine whether a task instance started late, open the task instance and locate the Started Late field; the field is checked if the instance started after the specified time. The Started Late field displays in the task instance Details only if the user specified a Late Start in the task Details.	
Started Late	System-supplied; this field is flagged if the task started later than the time specified in the Late Start fields.	
Late Start Type	Required if Late Start is enabled. Options: Time - Flag the task if it starts after the specified time. Duration - Flag the task if it starts a certain amount of time after the programmed start time. The task must have a specific start time.	
Late Start Time	If Late Start Type = Time; Time after which the task start time is considered late. Use HH:MM, 24-hour time.	
Late Start Duration	If Late Start Type = Duration; Duration (amount of relative time) after which the task is considered to have started late. For a task within a workflow, the duration is the period between the time the workflow starts and the time the task itself starts. For example, a task might have a Late Start Duration of 60 minutes. If the workflow starts at 9:00 a.m. but the task itself does not start until 10:30, the task has started late. For a task that is not within a workflow, Late Start Duration has meaning only if the task has been held upon starting. For example, if a task has a Late Start Duration of 60 minutes and the Hold on Start field is enabled, if the task is not released from hold within the amount of time specified in the Late Start Duration field, the task has started late.	
Late Finish	If enabled, and if the task instance finishes after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late finish (see Late Finish Type). To determine whether a task instance finished late, open the task instance and locate the Finished Late field; the field is checked if the instance finished after the specified time or lasted longer than expected. This field only appears on the task instance if the user specified a Late Finish in the task definition.	
Finished Late	System-supplied; this field is flagged if the task finished later than the time or duration specified in the Late Finish fields.	
Late Finish Type	Required if Late Finish is enabled. Options: Time - Flag the task if it finishes after the specified time (see Late Finish Time). Duration - Flag the task if it finishes a certain amount of time after the programmed finish time (see Late Finish Duration). The task must have a specific finish time.	
Late Finish Time	If Late Finish Type = Time; Time after which the task finish time is considered late. Use HH:MM, 24-hour time.	
Late Finish Duration	If Late Finish Type = Duration; Longest amount of time this task instance should take to run.	

Early Finish	If enabled, and if the task instance finishes before the time or period specified, the task instance is flagged as early. You can specify a time or duration to determine an early finish (see Early Finish Type). To determine whether a task instance finished early, open the task instance and locate the Finished Early field; the field is checked if the instance finished before the specified time or did not last as long as expected. This field only appears on the task instance if the user added Early Finish specifications to the task definition.	
Finished Early	System-supplied; this field is flagged if the task finished earlier than the time specified in the Early Finish fields.	
Early Finish Type	Required if Early Finish is enabled. Options: Time - Flag the task if it finishes before the specified time (see Early Finish Time). Duration - Flag the task if it finishes a certain amount of time before the programmed finish time (see Early Finish Duration). The task must have a specific finish time.	
Early Finish Time	If Early Finish Type = Time; Time before which the task finish time is considered early. That is, enter a time at which the task should still be running. Use HH:MM, 24-hour time.	
Early Finish Duration	If Early Finish Type = Duration; Shortest amount of time this task instance should take to run.	
Critical Path Options	This section contains Critical Path-related specifications for the task.	
CP Duration	Optional; Allows you to override the estimated Critical Path Duration of the task when running in a Workflow; used in conjunction with the CP Duration Unit field. In most cases, this field should be left blank, which implies that the Controller will estimate the Critical Path Duration based on historical executions. Valid values are any integer equal to or greater than 0. Variables and Functions are supported.	
CP Duration (Resolved)	Displays the current resolved value of the CP Duration field, which may contain variables or functions that will be displayed as unresolved until the task instance starts. The CP Duration (Resolved) field can continue to change value until the task instance starts, at which time CP Duration will display as resolved and CP Duration (Resolved) will no longer be visible unless there was an issue resolving the variables and/or functions contained within CP Duration. If the Controller is unable to resolve CP Duration or it resolves to an invalid value, CP Duration will be ignored and the Controller will estimate the Critical Path Duration based on historical executions.	
CP Duration Unit	Type of CP Duration; used in conjunction with the CP Duration field. For example, for a CP Duration of two minutes, specify 2 in the CP Duration field and select Minutes in this field. Options: Seconds Minutes Hours Default is Minutes.	
Statistics	This section contains time-related statistics for the task instance.	
User Estimated End Time	System-supplied; if the user entered information into the User Estimated Duration field in the task Details, the Controller uses this information to calculate an end time for the task instance, based on the date/time the task instance started.	
Average Estimated End Time	System-supplied; average estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.	

Shortest Estimated End Time	System-supplied; shortest estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.		
Longest Estimated End Time	System-supplied; longest estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.		
Projected End Time	System-supplied; projected end time of the task instance, calculated by the Controller based on the projected end time of its predecessor (or the maximum projected end time of all its predecessors, if more than one path exists to that task instance) plus its estimated critical path duration.		
Buttons	This section identifies the buttons displayed above and below the Task Instance Details that let you perform various actions.		
Update	Saves updates to the record.		
Force Finish	See Force Finishing a Task.		
Hold	Places the task instance on Hold (see Putting a Task on Hold).		
Skip	For tasks loaded into the schedule that have not yet run; allows you to tell the Controller to skip this task. See Skipping a Task.		
Re-run	See Re-running a Task.		
View Parent	Displays the task instance Details for the parent Workflow of this task instance.		
Retrieve Output	See Retrieving Output.		
SAP	Displays an Action menu of SAP commands.		
Delete	Deletes the current record.		
Refresh	Refreshes any dynamic data displayed in the Details.		
Close	For pop-up view only; closes the pop-up view of this task instance.		
Tabs	This section identifies the tabs across the top of the Task Instance Details that provide access to additional information about the task instance.		
Virtual Resources	Lists all Virtual Resources to which this task is assigned.		
Exclusive Requests	Lists all records in the Exclusive Requests table (ops_exclusive_order) for this task instance.		
Output	Displays output generated from the process, if any, based on specifications provided by the user in the Automatic Output Retrieval fields in the task Details.		
	If automatic output retrieval was not available or was not selected, output can be obtained by clicking the Retrieve Output button.		

Notes	Lists all notes associated with this record.

Output Redirection

An Agent processes SAP, Universal Command, and File Transfer/UDM task types differently than Windows and Linux/Unix task types. SAP, Universal Command, and File Transfer/UDM command lines are sent to the user process via standard input, so any redirection operators entered as task command input are not processed as expected.

If you want to direct output from an SAP task to your file system, the **-uagstdio** command option lets you specify the same output redirection commands that are available for Windows and Linux/Unix task types. UAG will apply the user-specified value for **-uagstdio** directly to the command image.

The I/O redirection commands that you can use with **-uagstdio** are dependent on the OS/command shell. You should be able to set up any redirection that the OS/command shell supports (just as with Windows and Unix/Linux task types).

The syntax of **-uagstdio** is similar to Universal Data Mover, Universal Command, and Universal Connector command line options; option followed by value.

For the SAP task type, you can specify uagstdio in the following field:

• SAP Command Options

-uagstdio Examples

```
-uagstdio >C:\SAPOUT\sap.out
```

If the -uagstdio value contains spaces, it must be enclose in double quotation marks ("):

```
-uagstdio ">C:\SAPOUT\sap.out 2>C:\SAPOUT\sap.err"
```

If the quoted value itself requires double quotation marks, they must be doubled (""):

```
-uagstdio ">C:\tmp\""sap output""\sap.out 2>C:\tmp\""sap output""\sap.err"
```

Universal Connector Commands

The following table identifies supported Universal Connector commands, describes the actions that each command performs, and lists each command's related options, which display in the SAP Task Details when that command is selected.

Command Name	Description	Options
Run	Performs the following actions: 1. Defines a new SAP, job based on either a USAP Definition file or an SAP Model Job. 2. Starts the defined job. 3. Waits for the job to complete. 4. Prints the job's joblog to standard error and the spoollists to standard output. 5. Purges the job from the SAP system.	 Definition or Model Specifies how the new SAP job will be created, based either on a USAP Definition File or an SAP Model Job. Script or File System Specifies whether the USAP definition file exists in the file system of the machine where the Agent is running or in Scripts. Script If Command or Script = Script; Required. Name of the script in the Controller database that will be executed by this task.

Definition File

If you selected USAP Definition File above, use this field to provide the path and file name of the file.

SAP Job Name

Job name of the SAP job. Variables supported.

SAP Job ID

Job ID of the SAP job. Variables supported.

Target Job Name

If you selected SAP Model Job above, use this field to provide the name of the new SAP job being created. If you leave this field blank, the Controller uses the same name as the SAP Model Job.

Start Immediately

Enabled or disabled. Enabling the Start Immediately flag will cause the job to fail if SAP resources are not available to start the job immediately (for example, a background work process). Otherwise, the job will wait for SAP resources to become available.

SAP Target Server

Name of an SAP instance at which a background job should be run. The name has the following format:

[host name]_[SAP System name]_[SAP
System number]

Where host name is the name of the server computer on which the instance is running, as specified in the system profile parameter SAPLOCALHOST.

Example:

hs0123_C11_55

Print Application Log

Enabled or disabled. Specifies whether or not the job's application log, if one was generated, is returned.

Print Application RC

Enabled or disabled. Specifies whether or not the job's application return codes, if they were set, are returned.

Use Application RC

Specifies whether or not the SAP job's application return codes will be used to determine the return code for the Universal Controller task

Run Process Chain

Performs the following actions:

- 1. Starts a process chain.
- 2. Waits for the process chain to complete.
- 3. Returns the process chain log.
- 4. Returns process logs.
- 5. Returns process spool lists.

Chain ID

ID of the process chain to run.

Run InfoPackage	Performs the following actions: 1. Starts an InfoPackage. 2. Wait for the InfoPackage request to complete. 3. Returns status messages for the completed Infopackage request.	 InfoPackage Name of the InfoPackage to run. InfoPackage Job Name Name of the SAP batch job that processes the InfoPackage request.
Submit	Defines a new SAP job.	 Definition or Model Specifies how the new SAP job will be created, based either on a USAP Definition File or an SAP Model Job. Script Library or File System Specifies whether the USAP definition file exists in the file system of the machine where the Agent is running or in Scripts. Script If Command or Script = Script; Required. Name of the scrip in the Controller database that will be executed by this task. Definition File If you selected USAP Definition File above, use this field to provide the path and file name of the file. SAP Job Name Job name of the SAP job. Variables supported. SAP Job ID Job ID of the SAP job. Variables supported. Target Job Name If you selected SAP Model Job above, use this field to provide the name of the new SAP job being created. If you leave this field blank, the Controller uses the same name as the SAP Model Job. Start Enabled or disabled. Specifies whether or not the newly-defined SAP job should be started. Start Immediately Enabled or disabled. Enabling the Start Immediately flag will cause the job to fail if SAP resources are not available to start the job immediately (for example, a background work process). Otherwise, the job will wait for SAP resources to become available.

SAP Target Server

Name of an SAP instance at which a background job should be run. The name has the following format:

[host name]_[SAP System name]_[SAP
System number]

Where host name is the name of the server computer on which the instance is running, as specified in the system profile parameter SAPLOCALHOST.

Example:

hs0123_C11_55

• Wait

Specifies whether the Controller should wait for the SAP process chain to complete processing.

Print Job Log

Enabled or disabled. Specifies whether or not the job's joblog is returned.

• Print Spooled Output

Enabled or disabled. Specifies whether or not the spoollists of all job steps are returned.

Print Application Log

Enabled or disabled. Specifies whether or not the job's application log, if one was generated, is returned.

Print Application RC

Enabled or disabled. Specifies whether or not the job's application return codes, if they were set, are returned.

Use Application RC

Specifies whether or not the SAP job's application return codes will be used to determine the return code for the Universal Controller task.

SAP ABAP Program Name

Name of an ABAP program in an SAP system to which the model variant belongs.

SAP Variant Name

Pre-existing SAP variant name to use as the model variant.

Target Variant Name

One or more replacement variants for ABAP program job steps in an SAP job.

Modify	Modifies an SAP job that already exists in an SAP system. A USAP job definition file is used to specify the modifications.	 Script Library or File System Specifies whether the USAP definition file exists in the file system of the machine where the Agent is running or in Scripts. Script If Command or Script = Script; Required. Name of the script in the Controller database that will be executed by this task. Definition File If you selected USAP Definition File above, use this field to provide the path and file name of the file. SAP Job ID Job ID of the SAP job. Variables supported.
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Universal Controller 6.2.x Tasks and Workflows Start Starts a currently defined SAP job. SAP Job Name SAP Job ID Job ID of the SAP job. Variables supported. Start Immediately resources to become available. SAP Target Server System number] profile parameter SAPLOCALHOST. Example: hs0123_C11_55 Wait process chain to complete processing. Print Job Log joblog is returned. • Print Spooled Output of all job steps are returned.

Job name of the SAP job. Variables supported.

Enabled or disabled. Enabling the Start Immediately flag will cause the job to fail if SAP resources are not available to start the job immediately (for example, a background work process). Otherwise, the job will wait for SAP

Name of an SAP instance at which a background job should be run. The name has the following format:

[host name]_[SAP System name]_[SAP

Where host name is the name of the server computer on which the instance is running, as specified in the system

Specifies whether the Controller should wait for the SAP

Enabled or disabled. Specifies whether or not the job's

Enabled or disabled. Specifies whether or not the spoollists

Print Application Log

Enabled or disabled. Specifies whether or not the job's application log, if one was generated, is returned.

Print Application RC

Enabled or disabled. Specifies whether or not the job's application return codes, if they were set, are returned.

Use Application RC

Specifies whether or not the SAP job's application return codes will be used to determine the return code for the Universal Controller task.

Start Process Chain	Starts the specified process chain on the SAP system.	 Chain ID ID of process chain to start. Restart Specification to restart failed and cancelled processes (R or X) in the specified process chain instance. Log ID Log ID for process chain instance to be restarted.
		Wait
		Specifies whether the Controller should wait for the SAP process chain to complete processing.
		Print Job Log
		Enabled or disabled. Specifies whether or not the job's joblog is returned.
		Print Spooled Output
		Enabled or disabled. Specifies whether or not the spoollists of all job steps are returned.
		Print Application Log
		Enabled or disabled. Specifies whether or not the job's application log, if one was generated, is returned.
		Print Application RC
		Enabled or disabled. Specifies whether or not the job's application return codes, if they were set, are returned.
		Use Application RC
		Specifies whether or not the SAP job's application return codes will be used to determine the return code for the Universal Controller task.
Start InfoPackage	Starts the specified InfoPackage on the SAP system.	 InfoPackage Name of the InfoPackage to start. InfoPackage Job Name
		Name of the SAP batch job that processes the InfoPackage request.
		 Wait Specifies whether the Controller should wait for the SAP InfoPackage to complete processing.

Wait	Reconnects to a started job and monitors it through completion.	 SAP Job Name Job name of the SAP job. Variables supported. SAP Job ID Job ID of the SAP job. Variables supported. Print Job Log Enabled or disabled. Specifies whether or not the job's joblog is returned. Print Spooled Output Enabled or disabled. Specifies whether or not the spoollists of all job steps are returned. Print Application Log Enabled or disabled. Specifies whether or not the job's application log, if one was generated, is returned. Print Application RC Enabled or disabled. Specifies whether or not the job's application return codes, if they were set, are returned. Use Application RC Specifies whether or not the SAP job's application return codes will be used to determine the return code for the Universal Controller task. 	
Wait Process Chain	Waits for a Process Chain to complete.	Chain ID ID of process chain to be monitored to completion. Log ID Log ID for process chain instance to be monitored to completion.	
Wait InfoPackage	Waits for an InfoPackage to complete.	Request ID Request ID of the InfoPackage that is to be monitored.	
Abort	Cancels a running SAP job.	 SAP Job Name Job name of the SAP job. Variables supported. SAP Job ID Job ID of the SAP job. Variables supported. 	
Interrupt Process Chain	Removes the specified process chain from the schedule.	Chain ID ID of process chain that is to be interrupted.	
Purge Job	Deletes a defined SAP job, its joblog, and all of its spoollists. This command is not available on SAP 3.1 and SAP 4.0.	 SAP Job Name Job name of the SAP job. Variables supported. SAP Job ID Job ID of the SAP job. Variables supported. 	

Purge Variant	Deletes a variant from an SAP system.	 SAP ABAP Program Name Name of the ABAP program for which the variant will be deleted. SAP Variant Name Name of the variant to be deleted. 		
Raise Event	Raises the specified SAP background processing event.	 SAP Event Name of the event. SAP Event Parameter Optional parameter value for the event. 		
Display	Displays the data specified in the Display Command field. The data is written to standard output.	Display Command One of the following:		
		Job Log	Displays the job log for a specified SAP job.	
		Spool List	Displays the spoollist for a job step.	
		Status	Displays the current status for an SAP job.	
		Variants	Displays the variants available for the specified ABAP program.	
		Variant	Displays the contents of a specified variant. Note: Requires XBP interface 2.0 or greater.	
		Job Definition	Displays the definition of the specified SAP job.	
		Select	Displays a variety of attributes for a list of SAP jobs that match the specified criteria.	
		System Log	Displays a portion of an SAP syslog that meets the specified date/time constraints.	
		Intercept Table	Displays the contents of the job intercept criteria table for the connected SAP system.	
		Intercepted Jobs	Displays intercepted jobs for the connected SAP system.	
		Reports	Displays a list of ABAP reports that match the specified criteria.	
		Commands	Displays a list of SAP external commands that match the specified criteria.	
		Output Devices	Displays a list of SAP output devices that match the specified criteria.	
		Print Formats	Displays a list of print formats that are available for the specified printer.	
		Selection Screen	Displays information about the selection fields of an ABAP program.	

		Event History	Displays a list of events that were logged in an SAP system's event history. The retrieved events can optionally be set to "Confirmed."
		Criteria Manager Profiles	Displays a list of Criteria Manager profiles.
		Criteria Manager Criteria	Displays the criteria hierarchy of a particular profile in XML format.
		Process Chains	Displays a list of process chains from the SAP system that meet the specified criteria.
		Process Chain	Displays the list of processes contained within the specified process chain.
		Process Chain Log	Displays the SAP log associated with the process chain.
		Process Chain Start Condition	Displays the SAP start condition for specified process chain.
		Process Chain Status	Displays the current status of the process chain.
		InfoPackages	Displays a list of InfoPackages on the SAP system that meet the specified criteria.
		InfoPackage Status	Displays the current status for the InfoPackage instance identified by the request ID.
Generate Variant Definition	Generates a USAP variant definition file based on a model SAP variant. The generated definition file is written to standard output. Requires XBP interface 2.0 or greater.	SAP ABAP Pro Name of an AB model variant b	AP program in an SAP system to which the
		SAP Variant Na Pre-existing SA	ame P variant name to use as the model variant.
Generate Job Definition	Generates a USAP job definition file based on a model SAP job. The generated definition file is written to standard output.	SAP Job Name lob name of the	
		SAP Job ID	e SAP job. Variables supported.
		Job ID of the SA	AP job. Variables supported.

Create CM Profile	Creates a new Criteria Manager profile.	Script Library or File System
		Specifies whether the USAP definition file exists in the file system of the machine where the Agent is running or in Scripts.
		• Script
		If Command or Script = Script; Required. Name of the script in the Controller database that will be executed by this task.
		SAP Criteria Manager XML File
		Name of the file that contains the Criteria Manager information.
		Event Select State
		Event status of the events which should be read.
		SAP Event
		Name of the event.
		SAP Event Parameter
		Optional parameter value for the event.
		Confirm Returned Events
		Specification for whether or not the status of returned events should be changed in the SAP system.

Set CM Criteria Sets the cr	riteria for a profile. • Script Library or File System
	Specifies whether the USAP definition file exists in the file system of the machine where the Agent is running or in Scripts.
	• Script
	If Command or Script = Script; Required. Name of the script in the Controller database that will be executed by this task.
	SAP Criteria Manager XML File
	Name of the file that contains the Criteria Manager information.
	SAP Criteria Manager Profile ID
	ID of the profile.
	SAP Criteria Manager Profile Type
	Type of profile. For the default criteria types provided by SAP, the values are:
	 EVTHIS - Identifies a criteria type for event history. EVHIRO - Identifies a criteria type for the reorganization of raised events. INTERC - Identifies a criteria type for job interception. Event Select State
	Event status of the events which should be read.
	SAP Event
	Name of the event.
	SAP Event Parameter
	Optional parameter value for the event.
	Confirm Returned Events
	Specification for whether or not the status of returned events should be changed in the SAP system.

Activate CM Profile	Activates a criteria profile of the specified	SAP Critorio Monogor Profile ID
	type.	SAP Criteria Manager Profile ID
		ID of the profile.
		SAP Criteria Manager Profile Type
		Type of profile. For the default criteria types provided by SAP, the values are:
		 EVTHIS - Identifies a criteria type for event history. EVHIRO - Identifies a criteria type for the reorganization of raised events. INTERC - Identifies a criteria type for job interception. Event Select State
		Event status of the events which should be read.
		SAP Event
		Name of the event.
		SAP Event Parameter
		Optional parameter value for the event.
		Confirm Returned Events
		Specification for whether or not the status of returned events should be changed in the SAP system.
Deactivate CM Profile	Deactivates a criteria profile of the specified type.	SAP Criteria Manager Profile Type
		Type of profile. For the default criteria types provided by SAP, the values are:
		 EVTHIS - Identifies a criteria type for event history. EVHIRO - Identifies a criteria type for the reorganization of raised events. INTERC - Identifies a criteria type for job interception. Event Select State
		Event status of the events which should be read.
		SAP Event
		Name of the event.
		SAP Event Parameter
		Optional parameter value for the event.
		Confirm Returned Events
		Specification for whether or not the status of returned events should be changed in the SAP system.

Delete CM Profile	Deletes a criteria profile from an SAP system.	SAP Criteria Manager Profile ID
		ID of the profile.
		SAP Criteria Manager Profile Type
		Type of profile. For the default criteria types provided by SAP, the values are:
		 EVTHIS - Identifies a criteria type for event history. EVHIRO - Identifies a criteria type for the reorganization of raised events. INTERC - Identifies a criteria type for job interception. Event Select State
		Event status of the events which should be read.
		SAP Event
		Name of the event.
		SAP Event Parameter
		Optional parameter value for the event.
		Confirm Returned Events
		Specification for whether or not the status of returned events should be changed in the SAP system.

Running an SAP Task

You can run an SAP task:

- Manually, by clicking the Launch Task or Launch Task with Variables button in the SAP tasks list or SAP Task Details Action menu.
- As part of a workflow.Specify triggers that run the task automatically based on times or events.

Monitoring Task Execution

You can monitor all system activity from the Activity Monitor and can view activity history from the History list.

File Transfer Task

- Overview
- Built-In Variables
- Creating a File Transfer Task
 - File Transfer Types
 - FTP/SFTP File Transfer Task Details
 - FTP/SFTP File Transfer Task Details Field Descriptions
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 - UDM File Transfer Task Details Field Descriptions
 - Viewing a File Transfer Task Instance
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- Output Redirection
 - -uagstdio Examples
- Specifying When a Task Runs
- Running a File Transfer Task
- Monitoring Task Execution
- Code Pages

Overview

The File Transfer task allows you to execute file transfers on remote machines using any of the following protocols:

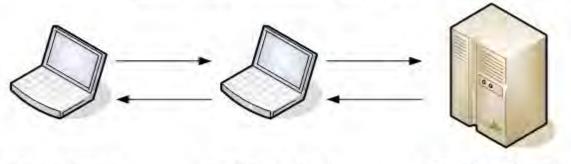
- FTP
- SFTP
- UDM

To run a File Transfer task, you need Universal Agent for Linux/Unix, z/OS, or Windows to communicate with the File Transfer server. The Agent can, but does not have to be, running on the same machine as the File Transfer server.

The following examples provide sample configurations for executing file transfers using a File Transfer task.

In the first example, the user wants to transfer a file from a remote File Transfer Server on a machine that does not have an Agent running on it. In this case, the File Transfer task definition provides an address and login credentials for the machine where the Agent is running as well as address and login credentials for the machine where the File Transfer server is running.

Example 1: User wants to transfer a file from a remote machine that is not running an Agent.

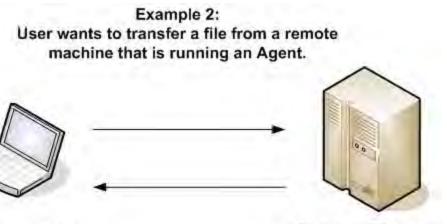


Windows Agent

In the second example, the user wants to transfer a file from a remote File Transfer Server on a z/OS machine that does have an Agent running on it. In this case, the login credentials for the Agent machine and the File Transfer server machine are the same.

Remote FTP server

User's machine



User's machine

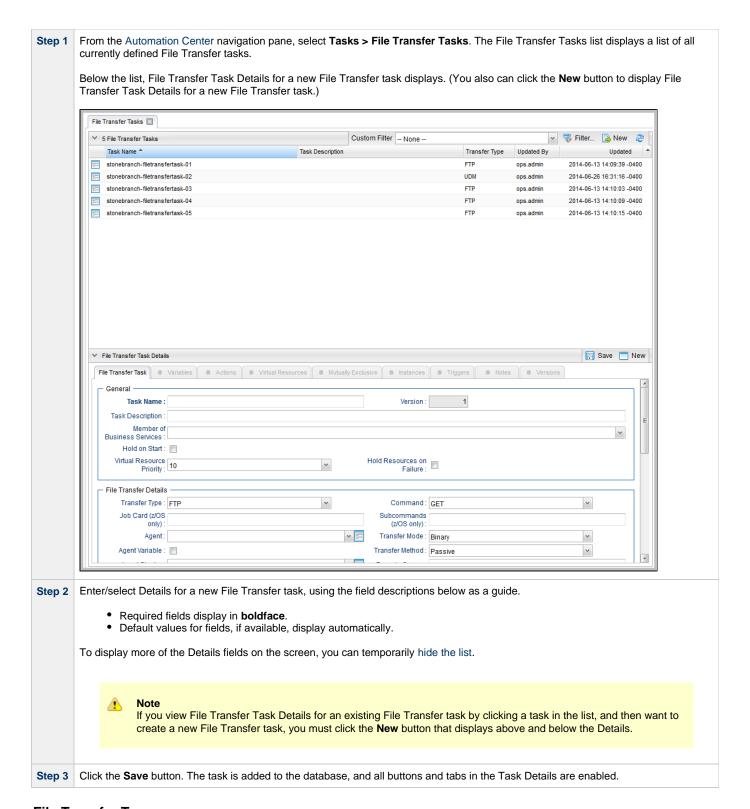
Remote FTP server with z/OS Agent

Built-In Variables

The following built-in variables can be used in a File Transfer task to pass data where appropriate:

- Task Instance variables
- Agent-Based Task Instance variables
- File Transfer Task variables

Creating a File Transfer Task



File Transfer Types

When you create a File Transfer task, you select a file transfer type: FTP, SFTP, or UDM.

The Details for FTP and SFTP transfer types are the same; the Details for the UDM transfer types differs considerably.

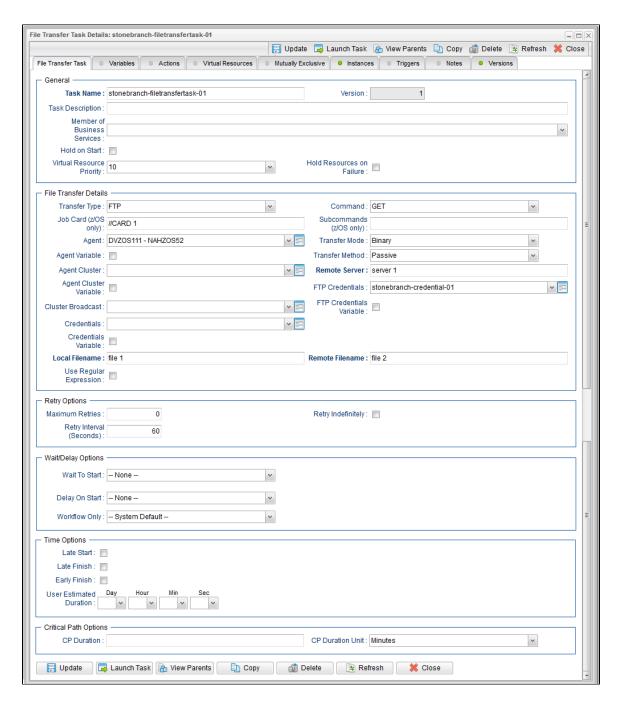
Using **SFTP** requires that you supply a valid credential that specifies the location of the SSL Private key on your Agent. In the Credentials Details, you supply the location for the private key in the field "Key Location (File Transfer only)". This location must exist on the Agent where you intend to run the SFTP task.

Make sure you have your private/public keys properly set up and working before you configure the Controller to use it. For example, to validate the keys, log into your destination server from your agent server using ssh.

FTP/SFTP File Transfer Task Details

The following FTP/SFTP File Transfer Task Details is for an existing FTP/SFTP File Transfer task.

Depending on the values that you enter / select for these fields, and whether or not the FTP/SFTP File Transfer task has ever been launched, more (or less) fields may display. See the field descriptions, below, for a description of all fields that may display in the FTP/SFTP File Transfer Task Details.



FTP/SFTP File Transfer Task Details Field Descriptions

The following table describes the fields, buttons, and tabs that display in FTP/SFTP File Transfer Task Details.

Field Name	Description
General	This section contains general information about the task.

Task Name	User-defined name of this task, containing a maximum 255 alphanumeric characters; variables supported. It is the responsibility of the user to develop a workable naming scheme for tasks.
Version	System-supplied; version number of the current record, which is incremented by the Controller every time a user updates a record. Click the Versions tab to view previous versions. For details, see Record Versioning.
Task Description	User-defined; description of this record. (Maximum = 200 characters.)
Member of Business Services	User-defined; allows you to select one or more Business Services that this record belongs to.
Hold on Start	If enabled, when the task is launched it appears in the Activity Monitor with a status of Held . The task runs when the user releases it.
Hold Reason	Information about why the task will be put on hold when it starts.
Virtual Resource Priority	Priority for acquiring a resource when two or more tasks are waiting for the resource. This priority applies to all resources required by the task. Options: 1 (high) - 20 (low). Default is 10.
Hold Resources on Failure	If enabled, the task instance will continue to hold Renewable resources if the task instance fails. Renewable resources will be returned only if the task instance status is either Complete, Finished, or Skipped.
File Transfer Details	This section contains assorted detailed information about the task.
Transfer Type	Type of File Transfer. Options: • FTP • SFTP • UDM
Command	File Transfer command being executed. Options: GET - Copies a remote file to the local computer. PUT - Copies a local file to the remote computer. MGET - Copies multiple remote files to the local computer. MPUT - Copies multiple local files to the remote computer. MPUT - Copies multiple local files to the remote computer. DELETE - Deletes the specified file from the remote computer. MDELETE - Deletes the specified file(s) from the remote computer. MKDIR - Creates the specified directory on the remote computer. RMDIR - Removes the specified directory from the remote computer.

Job Card (z/OS only)	For z/OS, the job card information for the JCL statement. Example:
	//File TransferJOB01 JOB (File Transfer,001),FANNY,MSGCLASS=X,MSGLEVEL=(1,1),NOTIFY=&SYSUID,CLASS=A
Subcommands (z/OS only)	For z/OS, any subcommands used in the JCL statement.
Agent	Name of the Agent resource that identifies the machine where the operation will run. If you do not specify an Agent, you must specify an Agent Cluster.
Agent Variable	Indication of whether the Agent field is a reference field for selecting a specific Agent (unchecked) or a text field for specifying the Agent as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.
	Note When updating multiple Tasks, to change from using an Agent reference to using an Agent variable, you must change the Agent Variable field to Yes and specify the Agent variable in the Agent Unresolved field. Conversely, to change from using an Agent variable to using an Agent reference, you must change the Agent Variable field to No and specify the Agent reference in the Agent field.
Transfer Mode	Mode of data transfer. Options: Binary ASCII
Transfer Method	Transfer method. Options: • Active • Passive • Extended Passive
Agent Cluster	Group of Agents, one of which the Controller will choose to run this task (compare with Cluster Broadcast). You can specify ar agent cluster in addition to or in place of a specific Agent. If you specify an Agent and an agent cluster, the Controller first tries to run the task on the specific agent. If the Agent is not available, the Controller reverts to the agent cluster. See Agent Clusters for more information.
Agent Cluster Variable	Indication of whether the Agent Cluster field is a reference field for selecting a specific Agent Cluster (unchecked) or a text field for specifying the Agent Cluster as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.
	Note When updating multiple Tasks, to change from using an Agent Cluster reference to using an Agent Cluster variable, you must change the Agent Cluster Variable field to Yes and specify the Agent Cluster variable in the Agent Cluster Unresolved field. Conversely, to change from using an Agent Cluster variable to using an Agent Cluster reference, you must change the Agent Cluster Variable field to No and specify the Agent Cluster reference in the Agent Cluster field.

Cluster Broadcast	Group of Agents, all of which will run this task (compare with Agent Cluster). You can specify a Cluster Broadcast in place of a specific Agent and/or agent cluster. Each instance of the task running on its own Agent becomes a separate task instance record in the database and displays separately on the Activity Monitor.
Remote Server	Required if Transfer Type = FTP or SFTP; name or IP address of the File Transfer server. This machine may or may not be the same as the Agent machine.
	You also can specify a non-standard FTP or SFTP port:
	 For FTP, specify the port number separated from the host name with a space: "some.server.com 2222". For SFTP, specify the port number separated from the host name with a colon: "some.server.com:2222".
FTP Credentials	Login credentials that the Agent will use to access the FTP or SFTP server machine. If the File Transfer server and Agent are running on the same machine, enter the same credentials as those you entered in the Credentials field.
FTP Credentials Variable	Indication of whether the FTP Credentials field is a reference field for selecting a specific Credential (unchecked) or a text field for specifying the FTP Credentials as a variable (checked). Use the format: \${variable name}\$. The variable must be a supported type as described in Variables and Functions.
	Note When updating multiple Tasks, to change from using an FTP Credentials reference to using an FTP Credentials variable, you must change the FTP Credentials Variable field to Yes and specify the FTP Credentials variable in the FTP Credentials Unresolved field. Conversely, to change from using an FTP Credentials variable to using an FTP Credentials reference, you must change the FTP Credentials Variable field to No and specify the FTP Credentials reference in the FTP Credentials field.
Credentials	Credentials under which an Agent runs this task. These credentials override any credentials provided in the Agent resource definition for any Agent running this task.
Credentials Variable	Indication of whether the Credentials field is a reference field for selecting a specific Credential (unchecked) or a text field for specifying the Credential as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.
	Note When updating multiple Tasks, to change from using a Credentials reference to using a Credentials variable, you must change the Credentials Variable field to Yes and specify the Credentials variable in the Credentials Unresolved field. Conversely, to change from using a Credentials variable to using a Credentials reference, you must change the Credentials Variable field to No and specify the Credentials reference in the Credentials field.
Local Filename	Required if Transfer Type = FTP or SFTP; path and file name on the local server. That is, the "transfer from" file name.
Use Regular Expression	Enables the use of a regular expression in the Local Filename field.
Remote Filename	Required if Transfer Type = FTP or SFTP; path and file name on the remote server. That is, the "transfer to" file name.
Retry Options	This section contains specifications for retrying the task.
Maximum	User-defined; maximum number of times that the Controller should retry this task after it has started and gone to a failed state.

Retry Indefinitely	User-defined; indicates whether the Controller should continue trying indefinitely to run this task. If you enable this field, it overrides any value placed in the Maximum Retries field.
Retry Interval (Seconds)	User-defined; number of seconds between each retry.
Wait / Delay Options	This section contains specifications for waiting to start and/or delaying on start the task.
Wait To Start	Amount of time to wait before starting a task from the time that it was launched. Options are: - None - Time Relative Time Duration Seconds
Wait Time	If Wait To Start = Time or Relative Time; Number of hours and minutes to wait before starting the task.
Wait Day Constraint	If Wait Time = Time or Relative Time; Specification for whether or not to advance the wait time to another day. Valid values: • None • If Wait To Start = Time; Advance to the next day if calculated wait time is before the current time. • If Wait To Start = Relative Time; Advance to the next day if calculated wait time is before the Trigger/Launch Time. • Same Day Do not advance day. • Next Day Advance to the next day. • Next Business Day Advance to the next business day. • Sunday If today is not Sunday, advance to next Sunday. • Monday If today is not Monday, advance to next Monday. • Tuesday If today is not Tuesday, advance to next Tuesday. • Wednesday If today is not Wednesday, advance to next Wednesday. • Thursday If today is not Thursday, advance to next Thursday. • Friday If today is not Friday, advance to next Friday. • Saturday If today is not Saturday, advance to next Saturday. Default is - None
Wait Duration	If Wait To Start = Duration; Number of days, hours, minutes, and seconds to wait before starting the task.
Wait Duration In Seconds	If Wait To Start = Seconds; Number of seconds to wait before starting the task.

Delay On Start	Amount of time to delay the start of a task, after it has been launched, from the time that it is eligible to start; that is, all dependencies have been met. For example: it is not being held, it is not waiting on any predecessors, or there is no wait time specified. Options are: - None - Duration - Seconds
Delay Duration	If Delay On Start = Duration; Number of days, hours, minutes, and seconds to delay after starting the task.
Delay Duration In Seconds	If Delay On Start = Seconds; Number of seconds to delay after starting the task.
Workflow Only	Specification for whether or not to apply the Wait To Start and Delay On Start specifications only if the task is in a Workflow. Options are: System Default Apply the Wait To Start and Delay On Start specifications as defined by the System Default Wait/Delay Workflow Only system property. (Default is yes .) - Yes Apply the Wait To Start and Delay On Start specifications only if the task is in a Workflow No Apply the Wait To Start and Delay On Start specifications whether or not the task is in a Workflow.
Time Options	This section contains time-related specifications for the task.
Late Start	If enabled, and if the task instance starts after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late start (see Late Start Type). To determine whether a task instance started late, open the task instance and locate the Started Late field; the field is checked if the instance started after the specified time. The Started Late field displays in the task instance Details only if the user specified a Late Start in the task Details.
Late Start Type	Required if Late Start is enabled. Options: Time - Flag the task if it starts after the specified time. Duration - Flag the task if it starts a certain amount of time after the programmed start time. The task must have a specific start time.
Late Start Time	If Late Start Type = Time; Time after which the task start time is considered late. Use HH:MM, 24-hour time.
Late Start Duration	If Late Start Type = Duration; Duration (amount of relative time) after which the task is considered to have started late. For a task within a workflow, the duration is the period between the time the workflow starts and the time the task itself starts. For example, a task might have a Late Start Duration of 60 minutes. If the workflow starts at 9:00 a.m. but the task itself does not start until 10:30, the task has started late. For a task that is not within a workflow, Late Start Duration has meaning only if the task has been held upon starting. For example, if a task has a Late Start Duration of 60 minutes and the Hold on Start field is enabled, if the task is not released from hold within the amount of time specified in the Late Start Duration field, the task has started late.
Late Finish	If enabled, and if the task instance finishes after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late finish (see Late Finish Type). To determine whether a task instance finished late, open the task instance and locate the Finished Late field; the field is checked if the instance finished after the specified time or lasted longer than expected. This field only appears on the task instance if the user specified a Late Finish in the task definition.

Late Finish Type	Required if Late Finish is enabled.
	Options:
	 Time - Flag the task if it finishes after the specified time (see Late Finish Time). Duration - Flag the task if it finishes a certain amount of time after the programmed finish time (see Late Finish Duration). The task must have a specific finish time.
Late Finish Time	If Late Finish Type = Time; Time after which the task finish time is considered late. Use HH:MM, 24-hour time.
Late Finish Duration	If Late Finish Type = Duration; Longest amount of time this task instance should take to run.
Early Finish	If enabled, and if the task instance finishes before the time or period specified, the task instance is flagged as early. You can specify a time or duration to determine an early finish (see Early Finish Type). To determine whether a task instance finished early, open the task instance and locate the Finished Early field; the field is checked if the instance finished before the specified time or did not last as long as expected. This field only appears on the task instance if the user added Early Finish specifications to the task definition.
Early Finish Type	Required if Early Finish is enabled.
	 Options: Time - Flag the task if it finishes before the specified time (see Early Finish Time). Duration - Flag the task if it finishes a certain amount of time before the programmed finish time (see Early Finish Duration). The task must have a specific finish time.
Early Finish Time	If Early Finish Type = Time; Time before which the task finish time is considered early. That is, enter a time at which the task should still be running. Use HH:MM, 24-hour time.
Early Finish Duration	If Early Finish Type = Duration; Shortest amount of time this task instance should take to run.
User Estimated Duration	Estimated amount of time it should normally take to run this task. The Controller uses this information to calculate the User Estimated End Time on a task instance record.
Critical Path Options	This section contains Critical Path-related specifications for the task.
CP Duration	Optional; Allows you to override the estimated Critical Path Duration of the task when running in a Workflow; used in conjunction with the CP Duration Unit field. In most cases, this field should be left blank, which implies that the Controller will estimate the Critical Path Duration based on historical executions. Valid values are any integer equal to or greater than 0. Variables and Functions are supported.
CP Duration (Resolved)	Displays the current resolved value of the CP Duration field, which may contain variables or functions that will be displayed as unresolved until the task instance starts. The CP Duration (Resolved) field can continue to change value until the task instance starts, at which time CP Duration will display as resolved and CP Duration (Resolved) will no longer be visible unless there was an issue resolving the variables and/or functions contained within CP Duration. If the Controller is unable to resolve CP Duration or it resolves to an invalid value, CP Duration will be ignored and the Controller will estimate the Critical Path Duration based on historical executions.

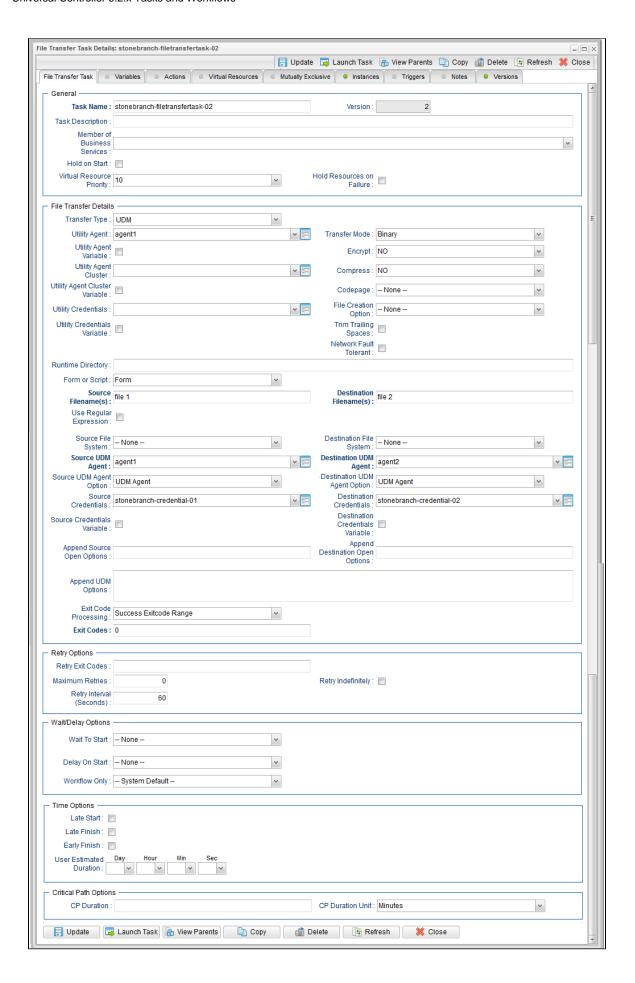
Type of CP Duration; used in conjunction with the CP Duration field. For example, for a CP Duration of two minutes, specify 2 in the CP Duration field and select Minutes in this field.
Options:
• Seconds
MinutesHours
Default is Minutes.
Soldan le minutes.
This section contains time-related statistics for task instances of the task.
System-supplied; date and time this task first ran.
System-supplied; date and time the task last ran.
System-supplied; amount of time the task took to run the last time it ran.
System-supplied; shortest amount of time this task has taken to run.
System-supplied; average amount of time this task takes to run.
System-supplied; longest amount of time this task has taken to run.
System-supplied; number of instances in the database for this task.
This section identifies the buttons displayed above and below the Task Details that let you perform various actions.
Saves a new task record in the Controller database.
Saves updates to the record.
Displays empty (except for default values) Details for creating a new task.
Manually launches the task.
Displays a list of any parent Workflow tasks for this task.
Creates a copy of this task, which you are prompted to rename.
Deletes the current record.
Note You cannot delete a task if it is either: Specified in an enabled Trigger. The only task specified in a disabled Trigger.

Refresh	Refreshes any	dynamic data displayed in the Details.
Close	For pop-up vie	w only; closes the pop-up view of this task.
Tabs	This section id	entifies the tabs across the top of the Task Details that provide access to additional information about the task.
Variables	Lists all variable	les associated with this record.
Actions	Allows you to s task.	specify actions that the Controller will take automatically based on events that occur during the execution of this
	Events are:	
	Exit coLate sLate fiEarly f	tart nish
	Actions are:	
	Abort Action	Abort the task if certain events occur. For details, see Abort Actions.
	Email Notification	Send an email if certain events occur. For details, see Email Notification Actions.
	Set Variable	Used in tasks and workflows to set a variable based on the occurrence of certain events. For details, see Creating a Set Variable Action within a Task or Workflow.
	SNMP Notification	Send an email if certain events occur. For details, see SNMP Notification Actions.
	System Operation	Run an Universal Controller system operation based on specified conditions. For details, see System Operation Actions.
Virtual Resources	Lists all Virtual	Resources to which this task is assigned.
Mutually Exclusive	Lists all tasks t	hat have been set to be mutually exclusive of this task.
Instances	Lists all instance	ces of the task.
Triggers	this location, th	s that have been defined to launch this task. Also allows you to add new triggers. If you add a new trigger from the Controller automatically constructs a default trigger name as follows: <current name="" task="">#TRIGGER#. You be default name if desired. For instructions on creating triggers, see Triggers.</current>
Notes	Lists all notes	associated with this record.
Versions	Stores copies	of all previous versions of the current record. See Record Versioning.

UDM File Transfer Task Details

The following UDM File Transfer Task Details is for an existing UDM File Transfer task.

Depending on the values that you enter / select for these fields, and whether or not the UDM File Transfer task has ever been launched, more (or less) fields may display. See the field descriptions, below, for a description of all fields that may display in the UDM File Transfer Task Details.



UDM File Transfer Task Details Field Descriptions

The following table describes the fields, buttons, and tabs that display in UDM File Transfer Task Details.

Field Name	Description
General	This section contains general information about the task.
Task Name	User-defined name of this task, containing a maximum 255 alphanumeric characters; variables supported. It is the responsibility of the user to develop a workable naming scheme for tasks.
Version	System-supplied; version number of the current record, which is incremented by the Controller every time a user updates a record. Click the Versions tab to view previous versions. For details, see Record Versioning.
Task Description	User-defined; description of this record. (Maximum = 200 characters.)
Member of Business Services	User-defined; allows you to select one or more Business Services that this record belongs to.
Hold on Start	If enabled, when the task is launched it appears in the Activity Monitor with a status of Held . The task runs when the user releases it.
Hold Reason	Information about why the task will be put on hold when it starts.
Virtual Resource Priority	Priority for acquiring a resource when two or more tasks are waiting for the resource. This priority applies to all resources required by the task.
	Options: 1 (high) - 20 (low).
	Default is 10.
Hold Resources on Failure	If enabled, the task instance will continue to hold Renewable resources if the task instance fails. Renewable resources will be returned only if the task instance status is either Complete, Finished, or Skipped.
File Transfer Details	This section contains assorted detailed information about the task.
Transfer Type	Type of File Transfer.
	Options:
	• FTP • SFTP • UDM
Utility Agent	Name of the Windows or Linux/Unix resource that will communicate with the Universal Command Agent. If you do not specify an Agent, you must specify an agent cluster.

Utility Agent Variable

If enabled, the Utility Agent field converts from a reference field (where you browse and select a record) into a text field that allows you to enter a variable. Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.



Note

When updating multiple Tasks, to change from using a Utility Agent reference to using a Utility Agent variable, you must change the **Utility Agent Variable** field to **Yes** and specify the Utility Agent variable in the **Utility Agent Unresolved** field. Conversely, to change from using a Utility Agent variable to using a Utility Agent reference, you must change the **Utility Agent Variable** field to **No** and specify the Utility Agent reference in the **Utility Agent** field.

Utility Agent Cluster

Group of Agents, one of which the Controller will choose to run this task. You can specify an agent cluster in addition to or in place of a specific Agent. If you specify an Agent and an agent cluster, the Controller first tries to run the task on the specific Agent. If the Agent is not available, the Controller reverts to the agent cluster. See Agent Clusters for more information.

Utility Agent Cluster Variable

Indication of whether the Utility Agent Cluster field is a reference field for selecting a specific Agent Cluster (unchecked) or a text field for specifying the Utility Agent Cluster as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.



Note

When updating multiple Tasks, to change from using a Utility Agent Cluster reference to using a Utility Agent Cluster variable, you must change the **Utility Agent Cluster Variable** field to **Yes** and specify the Utility Agent Cluster variable in the **Utility Agent Cluster Unresolved** field. Conversely, to change from using a Utility Agent Cluster variable to using a Utility Agent Cluster reference, you must change the **Utility Agent Cluster Variable** field to **No** and specify the Utility Agent Cluster reference in the **Utility Agent Cluster** field.

Utility Credentials

Login credentials that the Agent will use to access the Universal Command server machine.

Utility Credentials Variable

Indication of whether the Utility Credentials field is a reference field for selecting a specific Credential (unchecked) or a text field for specifying the Utility Credentials as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.



Note

When updating multiple Tasks, to change from using a Utility Credentials reference to using a Utility Credentials variable, you must change the **Utility Credentials Variable** field to **Yes** and specify the Utility Credentials variable in the **Utility Credentials Unresolved** field. Conversely, to change from using a Utility Credentials variable to using a Utility Credentials reference, you must change the **Utility Credentials Variable** field to **No** and specify the Utility Credentials reference in the **Utility Credentials** field.

Transfer Mode

Mode of data transfer.

Options:

- Binary
- Text

Options: VES NO (nons) Notions (Not AbDs (Not	Encrypt	The method of encryption that the Controller will use in the transfer.
PYES NO (none) RC4-SHA AES1256-SHA AES1256-SHA DES-CBC-SHA NULL-MDS NULL-MDS NULL-MDS NULL-MDS HASP Codepage Options: (See Code Pages, below.) File Creation Option Specifies whether the transferred file should be created (new), appended, or replace any existing file. Options: None APPIND NPW REPLACE Trialing Spaces If enabled, specifies that the Controller should trim trailing spaces from lines on a text transfer. Retwork Fault Tolerant Tolerant Directory Directory from which the application should be executed. Variables supported. Form or Script for this UDM File Transfer to use. Source Required: Re		
Trim Trailing Tailing Spaces Network Fault Enable if the session is network fault tolerant. Runtime Directory Form or Script for this UDM File Transfer to use. Source Filename(s) Source Filename(s) Required; Path and file name on the source UDM server. Enables the use of a regular expression in the Source Filename(s) field. Poptions: 1 Trim trailing braces from lines on a text transfer. 1 Form or Script for this UDM File Transfer to use. Source Filename(s) Enables the use of a regular expression in the Source Filename(s) field. Enables the use of a regular expression in the Source Filename(s) field.		 YES NO (none) RC4-SHA RC4-MD5 AES256-SHA AES128-SHA DES-CBC3-SHA DES-CBC-SHA NULL-SHA NULL-MD5
YES	Compress	The type of data compression used in the transfer, if any.
Codepage Options: (See Code Pages, below.) File Creation Option Trailing Trailing Spaces Network Fault Tolerant Runtime Directory Form or Script for this UDM File Transfer to use. Source Filename(s) Source Filename(s) Enables the use of a regular expression in the Source Filename(s) field. Enables the use of a regular expression in the Source Filename(s) Potions: **None **APPEND** **None **APPEND* **None **APPEND* **None **APPEND* **Network Fault Form or Script for this UDM File Transfer to use. Source Filename(s) Required: Path and file name on the source UDM server. Use Regular Regular Enables the use of a regular expression in the Source Filename(s) field.		Options:
Codepage (See Code Pages, below.) File Creation Option See Code Pages, below.) File Creation Option Septime whether the transferred file should be created (new), appended, or replace any existing file. Option Septime Se		
Codepage Options: (See Code Pages, below.) File Creation Option Option Options: **None** **APPEND** **NEW** **REPLACE Trim Trailing Trailing Trailing Spaces from lines on a text transfer. Spaces Network Fault Enabled, specifies that the Controller should trim trailing spaces from lines on a text transfer. Spaces Directory Directory Directory Trom which the application should be executed. Variables supported. Form or Script for this UDM File Transfer to use. Source Filename(s) Required; Path and file name on the source UDM server. Use Regular Expression Destination		• ZLIB
Specifies whether the transferred file should be created (new), appended, or replace any existing file. Options: None		• HASP
File Creation Options: None None APPEND REPLACE If enabled, specifies that the Controller should trim trailing spaces from lines on a text transfer. Pault Tolerant Runtime Directory Directory from which the application should be executed. Variables supported. Form or Script for this UDM File Transfer to use. Source Filename(s) Required; Path and file name on the source UDM server. Leading Regular Expression Destination	Codepage	Options:
Specifies whether the transferred file should be created (new), appended, or replace any existing file. Options: None APPEND NEW REPLACE If enabled, specifies that the Controller should trim trailing spaces from lines on a text transfer. Part and the session is network fault tolerant. Poincetory Directory from which the application should be executed. Variables supported. Form or Script for this UDM File Transfer to use. Source Filename(s) Required; Path and file name on the source UDM server. Destination Destination		(See Code Pages, below.)
APPEND NEW REPLACE Trim Trailing Spaces If enabled, specifies that the Controller should trim trailing spaces from lines on a text transfer. Network Fault Tolerant Enable if the session is network fault tolerant. Buntime Directory Directory from which the application should be executed. Variables supported. Form or Script Form or Script for this UDM File Transfer to use. Source Filename(s) Required; Path and file name on the source UDM server. Use Regular Expression Destination	Creation	
Trailing Spaces If enabled, specifies that the Controller should trim trailing spaces from lines on a text transfer. Network Fault Tolerant Runtime Directory Directory from which the application should be executed. Variables supported. Form or Script Form or Script for this UDM File Transfer to use. Source Filename(s) Required; Path and file name on the source UDM server. Use Regular Expression Destination		APPENDNEW
Fault Tolerant Runtime Directory Directory from which the application should be executed. Variables supported. Form or Script Form or Script for this UDM File Transfer to use. Source Filename(s) Required; Path and file name on the source UDM server. Use Regular Expression Destination	Trailing	If enabled, specifies that the Controller should trim trailing spaces from lines on a text transfer.
Directory Directory from which the application should be executed. Variables supported. Form or Script Form or Script for this UDM File Transfer to use. Source Filename(s) Required; Path and file name on the source UDM server. Use Regular Expression Enables the use of a regular expression in the Source Filename(s) field. Destination	Fault	Enable if the session is network fault tolerant.
Script Form or Script for this UDM File Transfer to use. Source Filename(s) Required; Path and file name on the source UDM server. Use Regular Expression Destination		Directory from which the application should be executed. Variables supported.
Filename(s) Required; Path and file name on the source UDM server. Use Regular Expression Destination		Form or Script for this UDM File Transfer to use.
Regular Expression Destination		Required; Path and file name on the source UDM server.
	Regular	Enables the use of a regular expression in the Source Filename(s) field.
		Required; Path and file name on the destination UDM server.

Source File System	Type of file system on the source server.
	Options:
	 None
	• DSN
	HFS LIB
	-
Destination File System	Type of file system on the destination server.
	Options:
	 None
	• DSN
	HFSLIB
	LID
Source UDM Agent	Required; Name of the Agent resource defined in the Controller that describes the source UDM Agent machine (primary transfer server).
Destination UDM Agent	Required; Name of the Agent resource defined in the Controller that provides details about the destination UDM Agent machine (secondary transfer server).
Source UDM Agent	Defines how you will specify the Source UDM Agent.
Option	Options:
	 UDM Agent - Source Agent is a UDM Agent defined in the Controller.
	 UDM Agent Variable - Source Agent will be defined by setting the variable in the Source UDM Agent field. UDM Agent Hostname - Source Agent runs on the host name specified in the Source UDM Agent field.
Destination UDM Agent	Defines how you will specify the Destination UDM Agent.
Option	Options:
	Options.
	 UDM Agent - Destination Agent is an UDM Agent defined in the Controller. UDM Agent Variable - Destination Agent will be defined by setting the variable in the Destination UDM Agent field. UDM Agent Hostname - Destination Agent runs on the host name specified in the Destination UDM Agent field.
Script	Name of the Script to execute for this File Transfer task.
Source Credentials	Specifies the source user ID and password (local to the host on which the server is running) under which the transfer operation is being carried out.
Destination Credentials	Specifies the destination user ID and password (local to the host on which the server is running) under which the transfer operation is being carried out.

Source Credentials Variable

Indication of whether the Source Credentials field is a reference field for selecting a specific Credential (unchecked) or a text field for specifying the Source Credentials as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.



Note

When updating multiple Tasks, to change from using a Source Credentials reference to using a Source Credentials variable, you must change the **Source Credentials Variable** field to **Yes** and specify the Source Credentials variable in the **Source Credentials Unresolved** field. Conversely, to change from using a Source Credentials variable to using a Source Credentials reference, you must change the **Source Credentials Variable** field to **No** and specify the Source Credentials reference in the **Source Credentials** field.

Destination Credentials Variable

Indication of whether the Destination Credentials field is a reference field for selecting a specific Credential (unchecked) or a text field for specifying the Destination Credentials as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.



Note

When updating multiple Tasks, to change from using a Destination Credentials reference to using a Destination Credentials variable, you must change the **Destination Credentials Variable** field to **Yes** and specify the Destination Credentials variable in the **Destination Credentials Unresolved** field. Conversely, to change from using a Destination Credentials variable to using a Destination Credentials reference, you must change the **Destination Credentials Variable** field to **No** and specify the Destination Credentials reference in the **Destination Credentials** field.

Append	
Source	
Open	
Options	

Any additional free form open command options for the source (primary) transfer server.

Append Destination Open Option

Any additional free form open command options for the destination (secondary) transfer server.

Append UDM Options

Any additional free-form Universal Data Mover command options.

Exit Code Processing

Specifies how the Controller should determine whether the executed command failed or completed successfully.

Options:

- Success Exitcode Range
- Command is considered completed successfully if its exit code falls within the range specified in the Exit Codes field.
- Failure Exitcode Range
 - Command is considered failed if its exit code falls within the range specified in the Exit Codes field.
- Success Output Contains
 - Command is considered completed successfully if its output contains the text specified in the Scan Output For field.
- Failure Output Contains
 - Command is considered failed if its output contains the text specified in the Scan Output For field.
- Step Conditions (z/OS only)
 Command is considered completed successfully/failed if any of its specified condition codes falls within the range specified under the Step Conditions tab (see Creating Step Conditions).

Output Type-Exit Code

Required if Exit Code Processing = Success Output Contains or Failure Output Contains; type of output.

Options:

- Standard Output (STDOUT)
- Standard Error (STDERR)
- File

Exit Codes	Required if Exit Code Processing = Success Exitcode Range or Failure Exitcode Range; range of exit codes. Format: Numeric. Use commas to list a series of exit codes; use hyphens to specify a range. Example: 1,5, 22-30.
Scan Output For	Required if Exit Code Processing = Success Output Contains or Failure Output Contains; text for which the Controller should scan the output file. The Controller will process this field as a regular expression.
Output File-Exit Codes	Required if Output Type = File; path and file name of the output file that should be scanned for the text in the Scan Output For field.
Retry Options	This section contains specifications for retrying the task.
Retry Exit Codes	Exit code range for which an auto-retry of tasks in FAILED status will occur. Exit code ranges must be in the same format as ranges specified in the Exit Codes field. Maximum Retries must be greater than 0.
	If this field is empty, any exit code potentially will cause a retry.
Maximum Retries	User-defined; maximum number of times that the Controller should retry this task after it has started and gone to a failed state.
Retry Indefinitely	User-defined; indicates whether the Controller should continue trying indefinitely to run this task. If you enable this field, it overrides any value placed in the Maximum Retries field.
Retry Interval (Seconds)	User-defined; number of seconds between each retry.
Wait / Delay Options	This section contains specifications for waiting to start and/or delaying on start the task.
Wait To Start	Amount of time to wait before starting a task from the time that it was launched. Options are: - None - Time Relative Time Duration Seconds

Wait Day Constraint If Wait Time = Time or Relative Time; Specification for whether or not to advance the wait time to another day. Valid values: -- None -- If Wait To Start = Time; Advance to the next day if calculated wait time is before the current time. If Wait To Start = Relative Time; Advance to the next day if calculated wait time is before the Trigger/Launch Same Day Do not advance day. Next Day Advance to the next day. Next Business Day Advance to the next business day. Sunday If today is not Sunday, advance to next Sunday. Monday If today is not Monday, advance to next Monday. Tuesday If today is not Tuesday, advance to next Tuesday. Wednesday If today is not Wednesday, advance to next Wednesday. Thursday If today is not Thursday, advance to next Thursday. Friday If today is not Friday, advance to next Friday. Saturday If today is not Saturday, advance to next Saturday. Default is - None --. Wait Duration If Wait To Start = Duration: Number of days, hours, minutes, and seconds to wait before starting the task. Wait If Wait To Start = Seconds; Number of seconds to wait before starting the task. **Duration In** Seconds Delay On Start Amount of time to delay the start of a task, after it has been launched, from the time that it is eligible to start; that is, all dependencies have been met. For example: it is not being held, it is not waiting on any predecessors, or there is no wait time specified. Options are: • - None - Duration Seconds Delay Duration If Delay On Start = Duration; Number of days, hours, minutes, and seconds to delay after starting the task. Delay **Duration In** If Delay On Start = Seconds; Number of seconds to delay after starting the task. Seconds Workflow Specification for whether or not to apply the Wait To Start and Delay On Start specifications only if the task is in a Workflow. Only Options are: - - System Default - -Apply the Wait To Start and Delay On Start specifications as defined by the System Default Wait/Delay Workflow Only system property. (Default is yes.) Apply the Wait To Start and Delay On Start specifications only if the task is in a Workflow.

Apply the Wait To Start and Delay On Start specifications whether or not the task is in a Workflow.

Time Options	This section contains time-related specifications for the task.
Late Start	If enabled, and if the task instance starts after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late start (see Late Start Type). To determine whether a task instance started late, open the task instance and locate the Started Late field; the field is checked if the instance started after the specified time. The Started Late field displays in the task instance Details only if the user specified a Late Start in the task Details.
Late Start Type	Required if Late Start is enabled. Options: • Time - Flag the task if it starts after the specified time.
	 Duration - Flag the task if it starts a certain amount of time after the programmed start time. The task must have a specific start time.
Late Start Time	If Late Start Type = Time; Time after which the task start time is considered late. Use HH:MM, 24-hour time.
Late Start Duration	If Late Start Type = Duration; Duration (amount of relative time) after which the task is considered to have started late.
	For a task within a workflow, the duration is the period between the time the workflow starts and the time the task itself starts. For example, a task might have a Late Start Duration of 60 minutes. If the workflow starts at 9:00 a.m. but the task itself does not start until 10:30, the task has started late.
	For a task that is not within a workflow, Late Start Duration has meaning only if the task has been held upon starting. For example, if a task has a Late Start Duration of 60 minutes and the Hold on Start field is enabled, if the task is not released from hold within the amount of time specified in the Late Start Duration field, the task has started late.
Late Finish	If enabled, and if the task instance finishes after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late finish (see Late Finish Type). To determine whether a task instance finished late, open the task instance and locate the Finished Late field; the field is checked if the instance finished after the specified time or lasted longer than expected. This field only appears on the task instance if the user specified a Late Finish in the task definition.
Late Finish Type	Required if Late Finish is enabled.
	 Options: Time - Flag the task if it finishes after the specified time (see Late Finish Time). Duration - Flag the task if it finishes a certain amount of time after the programmed finish time (see Late Finish Duration). The task must have a specific finish time.
Late Finish Time	If Late Finish Type = Time; Time after which the task finish time is considered late. Use HH:MM, 24-hour time.
Late Finish Duration	If Late Finish Type = Duration; Longest amount of time this task instance should take to run.
Early Finish	If enabled, and if the task instance finishes before the time or period specified, the task instance is flagged as early. You can specify a time or duration to determine an early finish (see Early Finish Type). To determine whether a task instance finished early, open the task instance and locate the Finished Early field; the field is checked if the instance finished before the specified time or did not last as long as expected. This field only appears on the task instance if the user added Early Finish specifications to the task definition.

Early Finish	Dogwind if Farly Finish is applied
Туре	Required if Early Finish is enabled. Options:
	 Time - Flag the task if it finishes before the specified time (see Early Finish Time). Duration - Flag the task if it finishes a certain amount of time before the programmed finish time (see Early Finish Duration). The task must have a specific finish time.
Early Finish Time	If Early Finish Type = Time; Time before which the task finish time is considered early. That is, enter a time at which the task should still be running. Use HH:MM, 24-hour time.
Early Finish Duration	If Early Finish Type = Duration; Shortest amount of time this task instance should take to run.
User Estimated Duration	Estimated amount of time it should normally take to run this task. The Controller uses this information to calculate the User Estimated End Time on a task instance record.
Critical Path Options	This section contains Critical Path-related specifications for the task.
CP Duration	Optional; Allows you to override the estimated Critical Path Duration of the task when running in a Workflow; used in conjunction with the CP Duration Unit field. In most cases, this field should be left blank, which implies that the Controller will estimate the Critical Path Duration based on historical executions. Valid values are any integer equal to or greater than 0. Variables and Functions are supported.
CP Duration (Resolved)	Displays the current resolved value of the CP Duration field, which may contain variables or functions that will be displayed as unresolved until the task instance starts. The CP Duration (Resolved) field can continue to change value until the task instance starts, at which time CP Duration will display as resolved and CP Duration (Resolved) will no longer be visible unless there was an issue resolving the variables and/or functions contained within CP Duration. If the Controller is unable to resolve CP Duration or it resolves to an invalid value, CP Duration will be ignored and the Controller will estimate the Critical Path Duration based on historical executions.
CP Duration Unit	Type of CP Duration; used in conjunction with the CP Duration field. For example, for a CP Duration of two minutes, specify 2 in the CP Duration field and select Minutes in this field.
	Options: Seconds Minutes Hours Default is Minutes.
Statistics	This section contains time-related statistics for task instances of the task.
First Time Ran	System-supplied; date and time this task first ran.
Last Time Ran	System-supplied; date and time the task last ran.
Last Instance Duration	System-supplied; amount of time the task took to run the last time it ran.
Lowest Instance Time	System-supplied; shortest amount of time this task has taken to run.

Average Instance Time	System-supplie	ed; average amount of time this task takes to run.
Highest Instance Time	System-supplie	ed; longest amount of time this task has taken to run.
Number of Instances	System-supplie	ed; number of instances in the database for this task.
Buttons	This section ide	entifies the buttons displayed above and below the Task Details that let you perform various actions.
Save	Saves a new ta	ask record in the Controller database.
Update	Saves updates	to the record.
New	Displays empty	(except for default values) Details for creating a new task.
Launch Task	Manually launc	thes the task.
View Parents	Displays a list of	of any parent Workflow tasks for this task.
Сору	Creates a copy	of this task, which you are prompted to rename.
Delete	Deletes the cur	rrent record.
Refresh	Refreshes any dynamic data displayed in the Details.	
Close	For pop-up view	w only; closes the pop-up view of this task.
Tabs	This section ide	entifies the tabs across the top of the Task Details that provide access to additional information about the task.
Variables	Lists all variabl	es associated with this record.
Actions	task. Events are:	tart nish
	Abort Abort the task if certain events occur. For details, see Abort Actions. Action	
	Email Notification	Send an email if certain events occur. For details, see Email Notification Actions.
	Set Variable	Used in tasks and workflows to set a variable based on the occurrence of certain events. For details, see Creating a Set Variable Action within a Task or Workflow.
	SNMP Notification	Send an email if certain events occur. For details, see SNMP Notification Actions.
	System Operation	Run an Universal Controller system operation based on specified conditions. For details, see System Operation Actions.

Virtual Resources	Lists all Virtual Resources to which this task is assigned.
Mutually Exclusive	Lists all tasks that have been set to be mutually exclusive of this task.
Instances	Lists all instances of the task.
Triggers	Lists all triggers that have been defined to launch this task. Also allows you to add new triggers. If you add a new trigger from this location, the Controller automatically constructs a default trigger name as follows: <current name="" task="">#TRIGGER#. You can change the default name if desired. For instructions on creating triggers, see Triggers.</current>
Notes	Lists all notes associated with this record.
Versions	Stores copies of all previous versions of the current record. See Record Versioning.

Viewing a File Transfer Task Instance

When a File Transfer task is launched, the Controller creates a task instance record of that task.

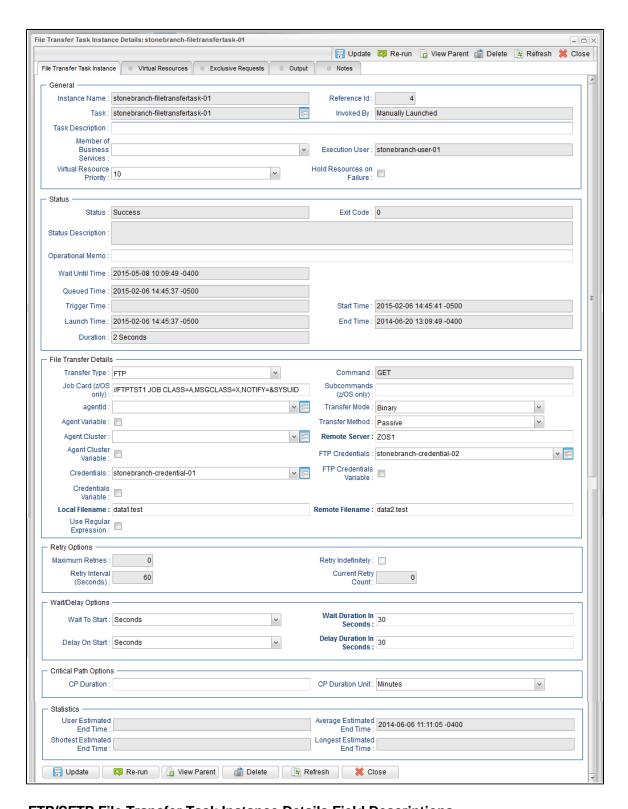
A task instance contains detailed information about a single execution of that task.

You can access a task instance from:

- Instances tab on the FTP/SFTP or UDM File Transfer Task Details for that task
- Activity Monitor
- Task Instances list

FTP/SFTP File Transfer Task Instance Details

The following FTP/SFTP File Transfer Task Instance Details contains information on the execution of the task shown in the FTP/SFTP File Transfer Task Details.



FTP/SFTP File Transfer Task Instance Details Field Descriptions

The following table describes the fields, buttons, and tabs that display in FTP/SFTP File Transfer Task Instance Details.

Field Name Description	
General	This section contains general information about the task instance.
Instance Name	Name of this task instance.

Reference Id	System-supplied; the Controller increments this number each time the task is run.
Task	Name of the task that was run to create this task instance. Click the icon to display Task Details for the task.
Invoked by	System-supplied; how the task instance was launched.
	Trigger: (Trigger Name) Instance was launched by the named trigger. Workflow: (Workflow Name) Instance was launched by the named workflow. Manually Launched Instance was launched by a user. To identify the user, check the Execution User column for that task instance on the Task Instances screen or, on most task instance screens, the Execution User field.
Task Description	User-defined; description of this record. (Maximum = 200 characters.)
Member of Business Services	User-defined; allows you to select one or more Business Services that this record belongs to.
Execution User	System-supplied; if the task was launched manually, the ID of the user who launched it.
Virtual Resource Priority	Priority for acquiring a resource when two or more tasks are waiting for the resource. This priority applies to all resources required by the task. Options: 1 (high) - 20 (low). Default is 10.
Hold Resources on Failure	If enabled, the task instance will continue to hold Renewable resources if the task instance fails. Renewable resources will be returned only if the task instance status is either Complete, Finished, or Skipped.
Status	This section contains information about the current status of the task instance.
Status	System-supplied; see Task Instance Statuses.
Exit Code	System-supplied; the exit code captured by the Agent when executing the task (for example, a command or script).
Status Description	System-supplied; additional information, if any, about the status of the task instance.
Operational Memo	User-defined operational memo.
Critical	Indicates that this task is in the Critical Path of a workflow.
Wait Until Time	Amount of time calculated to wait before the task was started, based on Wait To Start and Delay On Start times.

Queued Time	System-supplied; Date and time the task was queued for processing.
Trigger Time	System-supplied; Date and time the task instance was triggered.
Launch Time	System-supplied; Date and time the task instance was launched.
Start Time	System-supplied; Date and time the task instance started.
End Time	System-supplied; Date and time the task instance completed.
Duration	System-supplied; amount of time the task instance took to run.
File Transfer Details	This section contains assorted detailed information about the task instance.
Transfer Type	Type of File Transfer. Options: • FTP • SFTP • UDM
Command	File Transfer command being executed. Options: GET - Copies a remote file to the local computer. PUT - Copies a local file to the remote computer. MGET - Copies multiple remote files to the local computer. MPUT - Copies multiple local files to the remote computer. MPUT - Copies multiple local files to the remote computer. DELETE - Deletes the specified file from the remote computer. MDELETE - Deletes the specified file(s) from the remote computer. MKDIR - Creates the specified directory on the remote computer. RMDIR - Removes the specified directory from the remote computer.
Job Card (z/OS only)	For z/OS, the job card information for the JCL statement. Example: //File TransferJOB01 JOB (File Transfer,001),FANNY,MSGCLASS=X,MSGLEVEL=(1,1),NOTIFY=&SYSUID,CLASS=A
Subcommands (z/OS only)	For z/OS, any subcommands used in the JCL statement.
Agent	Name of the Agent resource that identifies the machine where the operation will run. If you do not specify an Agent, you must specify an Agent Cluster.

Agent Variable

Indication of whether the Agent field is a reference field for selecting a specific Agent (unchecked) or a text field for specifying the Agent as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.



Note

When updating multiple Tasks, to change from using an Agent reference to using an Agent variable, you must change the **Agent Variable** field to **Yes** and specify the Agent variable in the **Agent Unresolved** field. Conversely, to change from using an Agent variable to using an Agent reference, you must change the **Agent Variable** field to **No** and specify the Agent reference in the **Agent** field.

Transfer Mode

Mode of data transfer.

Options:

- Binary
- ASCII

Transfer Method

Transfer method.

Options:

- Active
- Passive
- Extended Passive

Agent Cluster

Group of Agents, one of which the Controller will choose to run this task (compare with Cluster Broadcast). You can specify an agent cluster in addition to or in place of a specific Agent. If you specify an Agent and an agent cluster, the Controller first tries to run the task on the specific agent. If the Agent is not available, the Controller reverts to the agent cluster. See Agent Clusters for more information.

Agent Cluster Variable

Indication of whether the Agent Cluster field is a reference field for selecting a specific Agent Cluster (unchecked) or a text field for specifying the Agent Cluster as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.



Note

When updating multiple Tasks, to change from using an Agent Cluster reference to using an Agent Cluster variable, you must change the **Agent Cluster Variable** field to **Yes** and specify the Agent Cluster variable in the **Agent Cluster Unresolved** field. Conversely, to change from using an Agent Cluster variable to using an Agent Cluster reference, you must change the **Agent Cluster Variable** field to **No** and specify the Agent Cluster reference in the **Agent Cluster** field.

Cluster Broadcast

Group of Agents, all of which will run this task (compare with Agent Cluster). You can specify a Cluster Broadcast in place of a specific Agent and/or agent cluster. Each instance of the task running on its own Agent becomes a separate task instance record in the database and displays separately on the Activity Monitor.

Remote Server

Required if Transfer Type = FTP or SFTP; name or IP address of the File Transfer server. This machine may or may not be the same as the Agent machine.

You also can specify a non-standard FTP or SFTP port:

- For FTP, specify the port number separated from the host name with a space: "some.server.com 2222".
- For SFTP, specify the port number separated from the host name with a colon: "some.server.com:2222".

FTP Credentials	Login credentials that the Agent will use to access the FTP or SFTP server machine. If the File Transfer server and Agent are running on the same machine, enter the same credentials as those you entered in the Credentials field.
FTP Credentials Variable	Indication of whether the FTP Credentials field is a reference field for selecting a specific Credential (unchecked) or a text field for specifying the FTP Credentials as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.
	Note When updating multiple Tasks, to change from using an FTP Credentials reference to using an FTP Credentials variable, you must change the FTP Credentials Variable field to Yes and specify the FTP Credentials variable in the FTP Credentials Unresolved field. Conversely, to change from using an FTP Credentials variable to using an FTP Credentials reference, you must change the FTP Credentials Variable field to No and specify the FTP Credentials reference in the FTP Credentials field.
Credentials	Credentials under which an Agent runs this task. These credentials override any credentials provided in the Agent resource definition for any Agent running this task.
Credentials Variable	Indication of whether the Credentials field is a reference field for selecting a specific Credential (unchecked) or a text field for specifying the Credential as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.
	Note When updating multiple Tasks, to change from using a Credentials reference to using a Credentials variable, you must change the Credentials Variable field to Yes and specify the Credentials variable in the Credentials Unresolved field. Conversely, to change from using a Credentials variable to using a Credentials reference, you must change the Credentials Variable field to No and specify the Credentials reference in the Credentials field.
Local Filename	Required if Transfer Type = FTP or SFTP; path and file name on the local server. That is, the "transfer from" file name.
Use Regular Expression	Enables the use of a regular expression in the Local Filename field.
Remote Filename	Required if Transfer Type = FTP or SFTP; path and file name on the remote server. That is, the "transfer to" file name.
Retry Options	This section contains specifications for retrying the task.
Maximum Retries	User-defined; maximum number of times that the Controller should retry this task after it has started and gone to a failed state.
Retry Indefinitely	User-defined; indicates whether the Controller should continue trying indefinitely to run this task. If you enable this field, it overrides any value placed in the Maximum Retries field.
Retry Interval	User-defined; number of seconds between each retry.
Current Retry Count	System-supplied; current number of times that the Controller has retried the task after it first went to failure status.
Wait / Delay Options	This section contains specifications for waiting to start and/or delaying on start the task.

Wait To Start	Amount of time to wait before starting a task from the time that it was launched.
	Options are:
	• - None -
	• Time
	 Relative Time Duration
	• Seconds
Wait Time	If Wait To Start = Time or Relative Time; Number of hours and minutes to wait before starting the task.
Wait Day Constraint	If Wait Time = Time or Relative Time; Specification for whether or not to advance the wait time to another day.
	Valid values:
	• None
	 If Wait To Start = Time; Advance to the next day if calculated wait time is before the current time. If Wait To Start = Relative Time; Advance to the next day if calculated wait time is before the Trigger/Launch Time. Same Day
	Do not advance day.
	Next Day Advance to the next day.
	Next Business Day
	Advance to the next business day. • Sunday
	If today is not Sunday, advance to next Sunday. • Monday
	If today is not Monday, advance to next Monday.
	 Tuesday If today is not Tuesday, advance to next Tuesday.
	 Wednesday If today is not Wednesday, advance to next Wednesday.
	Thursday
	If today is not Thursday, advance to next Thursday. • Friday
	If today is not Friday, advance to next Friday. • Saturday
	If today is not Saturday, advance to next Saturday.
	Default is – None
Wait Duration	If Wait To Start = Duration; Number of days, hours, minutes, and seconds to wait before starting the task.
Wait Duration In Seconds	If Wait To Start = Seconds; Number of seconds to wait before starting the task.
Delay On Start	
Delay On Start	Amount of time to delay the start of a task, after it has been launched, from the time that it is eligible to start; that is, all dependencies have been met. For example: it is not being held, it is not waiting on any predecessors, or there is no wait time specified.
	Options are:
	• - None -
	Duration Seconds

Delay Duration In Seconds	If Delay On Start = Seconds; Number of seconds to delay after starting the task.
Time Options	This section contains time-related statistics for the task instance.
Late Start	If enabled, and if the task instance starts after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late start (see Late Start Type). To determine whether a task instance started late, open the task instance and locate the Started Late field; the field is checked if the instance started after the specified time. The Started Late field displays in the task instance Details only if the user specified a Late Start in the task Details.
Started Late	System-supplied; this field is flagged if the task started later than the time specified in the Late Start fields.
Late Start Type	Required if Late Start is enabled. Options: Time - Flag the task if it starts after the specified time. Duration - Flag the task if it starts a certain amount of time after the programmed start time. The task must have a specific start time.
Late Start Time	If Late Start Type = Time; Time after which the task start time is considered late. Use HH:MM, 24-hour time.
Late Start Duration	If Late Start Type = Duration; Duration (amount of relative time) after which the task is considered to have started late. For a task within a workflow, the duration is the period between the time the workflow starts and the time the task itself starts. For example, a task might have a Late Start Duration of 60 minutes. If the workflow starts at 9:00 a.m. but the task itself does not start until 10:30, the task has started late. For a task that is not within a workflow, Late Start Duration has meaning only if the task has been held upon starting. For example, if a task has a Late Start Duration of 60 minutes and the Hold on Start field is enabled, if the task is not released from hold within the amount of time specified in the Late Start Duration field, the task has started late.
Late Finish	If enabled, and if the task instance finishes after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late finish (see Late Finish Type). To determine whether a task instance finished late, open the task instance and locate the Finished Late field; the field is checked if the instance finished after the specified time or lasted longer than expected. This field only appears on the task instance if the user specified a Late Finish in the task definition.
Finished Late	System-supplied; this field is flagged if the task finished later than the time or duration specified in the Late Finish fields.
Late Finish Type	Required if Late Finish is enabled. Options: Time - Flag the task if it finishes after the specified time (see Late Finish Time). Duration - Flag the task if it finishes a certain amount of time after the programmed finish time (see Late Finish Duration). The task must have a specific finish time.
Late Finish Time	If Late Finish Type = Time; Time after which the task finish time is considered late. Use HH:MM, 24-hour time.
Late Finish Duration	If Late Finish Type = Duration; Longest amount of time this task instance should take to run.

Early Finish	If enabled, and if the task instance finishes before the time or period specified, the task instance is flagged as early. You can specify a time or duration to determine an early finish (see Early Finish Type). To determine whether a task instance finished early, open the task instance and locate the Finished Early field; the field is checked if the instance finished before the specified time or did not last as long as expected. This field only appears on the task instance if the user added Early Finish specifications to the task definition.			
Finished Early	System-supplied; this field is flagged if the task finished earlier than the time specified in the Early Finish fields.			
Early Finish Type	Required if Early Finish is enabled. Options: Time - Flag the task if it finishes before the specified time (see Early Finish Time). Duration - Flag the task if it finishes a certain amount of time before the programmed finish time (see Early Finish Duration). The task must have a specific finish time.			
Early Finish Time	If Early Finish Type = Time; Time before which the task finish time is considered early. That is, enter a time at which the task should still be running. Use HH:MM, 24-hour time.			
Early Finish Duration	If Early Finish Type = Duration; Shortest amount of time this task instance should take to run.			
Critical Path Options	This section contains Critical Path-related specifications for the task.			
CP Duration	Optional; Allows you to override the estimated Critical Path Duration of the task when running in a Workflow; used in conjunction with the CP Duration Unit field. In most cases, this field should be left blank, which implies that the Controller will estimate the Critical Path Duration based on historical executions. Valid values are any integer equal to or greater than 0. Variables and Functions are supported.			
CP Duration (Resolved)	Displays the current resolved value of the CP Duration field, which may contain variables or functions that will be displayed as unresolved until the task instance starts. The CP Duration (Resolved) field can continue to change value until the task instance starts, at which time CP Duration will display as resolved and CP Duration (Resolved) will no longer be visible unless there was an issue resolving the variables and/or functions contained within CP Duration. If the Controller is unable to resolve CP Duration or it resolves to an invalid value, CP Duration will be ignored and the Controller will estimate the Critical Path Duration based on historical executions.			
CP Duration Unit	Type of CP Duration; used in conjunction with the CP Duration field. For example, for a CP Duration of two minutes, specify 2 in the CP Duration field and select Minutes in this field. Options: Seconds Minutes Hours Default is Minutes.			
Statistics	This section contains time-related statistics for the task instance.			
User Estimated End Time	System-supplied; if the user entered information into the User Estimated Duration field in the task Details, the Controller uses this information to calculate an end time for the task instance, based on the date/time the task instance started.			
Average Estimated End Time	System-supplied; average estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.			

Shortest Estimated End Time	System-supplied; shortest estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.			
Longest Estimated End Time	System-supplied; longest estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.			
Projected End Time	System-supplied; projected end time of the task instance, calculated by the Controller based on the projected end time of its predecessor (or the maximum projected end time of all its predecessors, if more than one path exists to that task instance) plus its estimated critical path duration.			
Buttons	This section identifies the buttons displayed above and below the Task Instance Details that let you perform various actions.			
Update	Saves updates to the record.			
Force Finish	See Force Finishing a Task.			
Hold	Places the task instance on Hold (see Putting a Task on Hold).			
Skip	For tasks loaded into the schedule that have not yet run; allows you to tell the Controller to skip this task. See Skipping a Task .			
Re-run	See Re-running a Task.			
View Parent	Displays the task instance Details for the parent Workflow of this task instance.			
Delete	Deletes the current record.			
Refresh	Refreshes any dynamic data displayed in the Details.			
Close	For pop-up view only; closes the pop-up view of this task instance.			
Tabs	This section identifies the tabs across the top of the Task Instance Details that provide access to additional information about the task instance.			
Virtual Resources	Lists all Virtual Resources to which this task is assigned.			
Exclusive Requests	Lists all records in the Exclusive Requests table (ops_exclusive_order) for this task instance.			
Output	Displays output generated from the process.			
	Note For File Transfer task instances, output always is automatically retrieved and is available from the Output tab.			
Notes	Lists all notes associated with this record.			

UDM File Transfer Task Instance Details

The following UDM File Transfer Task Instance Details contains information on the execution of the task shown in the UDM File Transfer Task Details.

			Update	Re-run 🔓 View Parent 🍿 Delete 🕼 Refresh 🂥	Clo
e Transfer Task Instan	ce Virtual Resources Exclusive Request	s Output			
	Table 1 Control of the Control of th	S Output	Notes		
General			1		
Instance Name :	stonebranch-filetransfertask-02		Reference Id :	2	
Task:	stonebranch-filetransfertask-02	E	Invoked By:	Manually Launched	
Task Description :	Test Entry				Ŧ.
Member of					_
Business		~	Execution User:	stonebranch-user-01	
Services : Virtual Resource			Hold Resources on		
Priority:	10	~	Failure :		
Status			_		_
Status :	Success		Exit Code :	0	
Otation Description					
Status Description :					
Operational Memo :					
MATERIAL TRANSPORT	0045 05 00 40 00 40 0400		1		
wait Until Time :	2015-05-08 10:09:49 -0400				
Queued Time :	2015-02-06 14:45:37 -0500				
Trigger Time :			Start Time	2015-02-06 14:45:41 -0500	
	2015-02-06 14:45:37 -0500			2014-06-20 13:09:49 -0400	
				25 55 20 15.00.40 0400	
Duration :	0 Seconds				
File Transfer Dateil					
File Transfer Detail					
Transfer Type :		~			
Utility Agent :	agent1	v ==	Transfer Mode	Binary	
Utility Agent			Encrypt	NO	
Variable : Utility Agent					
Cluster:		¥ ==	Compress	NO 🗸	
Utility Agent Cluster			Codepage	None	
Variable :					
Utility Credentials :		¥ ==	File Creation Option		
Utility Credentials			Trim Trailing		
Utility Credentials Variable :			Spaces		
			Network Fault Tolerant		
Runtime Directory :			101010111		Π.
Form or Script:	Form	~			
			T = 4 = 1		-
Local Filename :			Remote Filename	file 2	
Use Regular Expression :					
Source File	None		Destination File	None	
0,010		~	System		
Source UDM Agent :		v ==	Destination Infitran Agent		18
Source UDM Agent			Destination Infitran		
Option :	UDM Agent	~	Agent Option		
Source	stonebranch-credential-01	· =	Destination	stonebranch-credential-02	E
			Credentials: Destination		
Source Credentials Variable :			Credentials		
valiable .			Variable:		
Append Source			Append Destination Open		
Open Options :			Options		
Approvide					
Append UDM Options :					
Exit Code Processing:	Success Exitcode Range	~			
Exit Codes :	0				
EAR COUGS.					
Retry Options -					\neg
Retry Exit Codes :					
Maximum Retries :	0		Retry Indefinitely :		
Retry Interval			Current Retry		
(Seconds):	60		Count:	0	
Wait/Delay Options					
Wait To Start :	Seconds	~	Wait Duration In Seconds :	30	٦l
Delay On Start:	Seconds	~	Delay Duration In Seconds :	30	
Critical Path Options					
CP Duration :			CP Duration Unit:	Minutes	



UDM File Transfer Task Instance Details Field Descriptions

The following table describes the fields, buttons, and tabs that display in UDM File Transfer Task Instance Details.

Field Name	Description			
General	This section contains general information about the task instance.			
Instance Name	Name of this task instance.			
Reference Id	System-supplied; the Controller increments this number each time the task is run.			
Task	Name of the task that was run to create this task instance. Click the icon to display Task Details for the task.			
Invoked by	System-supplied; how the task instance was launched. Options: • Trigger: (Trigger Name)			
	 Instance was launched by the named trigger. Workflow: (Workflow Name) Instance was launched by the named workflow. Manually Launched Instance was launched by a user. To identify the user, check the Execution User column for that task instance on the Task Instances screen or, on most task instance screens, the Execution User field. 			
Task Description	User-defined; description of this record. (Maximum = 200 characters.)			
Member of Business Services	User-defined; allows you to select one or more Business Services that this record belongs to.			
Execution User	System-supplied; if the task was launched manually, the ID of the user who launched it.			
Virtual Resource Priority	Priority for acquiring a resource when two or more tasks are waiting for the resource. This priority applies to all resources required by the task. Options: 1 (high) - 20 (low). Default is 10.			
Hold Resources on Failure	If enabled, the task instance will continue to hold Renewable resources if the task instance fails. Renewable resources will be returned only if the task instance status is either Complete, Finished, or Skipped.			
Status	This section contains information about the current status of the task instance.			
Status	System-supplied; see Task Instance Statuses.			

Exit Code	System-supplied; the exit code captured by the Agent when executing the task (for example, a command or script).			
Status Description	System-supplied; additional information, if any, about the status of the task instance.			
Operational Memo	User-defined operational memo.			
Critical	Indicates that this task is in the Critical Path of a workflow.			
Wait Until Time	Amount of time calculated to wait before the task was started, based on Wait To Start and Delay On Start times.			
Queued Time	System-supplied; Date and time the task was queued for processing.			
Trigger Time	System-supplied; Date and time the task instance was triggered.			
Launch Time	System-supplied; Date and time the task instance was launched.			
Start Time	System-supplied; Date and time the task instance started.			
End Time	System-supplied; Date and time the task instance completed.			
Duration	System-supplied; amount of time the task instance took to run.			
File Transfer Details	This section contains assorted detailed information about the task instance.			
Transfer Type	Type of File Transfer. Options: • FTP • SFTP • UDM			
Utility Agent	Name of the Windows or Linux/Unix resource that will communicate with the Universal Command Agent. If you do not specify an Agent, you must specify an agent cluster.			

Utility Agent Variable

If enabled, the Utility Agent field converts from a reference field (where you browse and select a record) into a text field that allows you to enter a variable. Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.



Note

When updating multiple Tasks, to change from using a Utility Agent reference to using a Utility Agent variable, you must change the **Utility Agent Variable** field to **Yes** and specify the Utility Agent variable in the **Utility Agent Unresolved** field. Conversely, to change from using a Utility Agent variable to using a Utility Agent reference, you must change the **Utility Agent Variable** field to **No** and specify the Utility Agent reference in the **Utility Agent** field.

Utility Agent Cluster

Group of Agents, one of which the Controller will choose to run this task. You can specify an agent cluster in addition to or in place of a specific Agent. If you specify an Agent and an agent cluster, the Controller first tries to run the task on the specific Agent. If the Agent is not available, the Controller reverts to the agent cluster. See Agent Clusters for more information.

Utility Agent Cluster Variable

Indication of whether the Utility Agent Cluster field is a reference field for selecting a specific Agent Cluster (unchecked) or a text field for specifying the Utility Agent Cluster as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.



Note

When updating multiple Tasks, to change from using a Utility Agent Cluster reference to using a Utility Agent Cluster variable, you must change the **Utility Agent Cluster Variable** field to **Yes** and specify the Utility Agent Cluster variable in the **Utility Agent Cluster Unresolved** field. Conversely, to change from using a Utility Agent Cluster variable to using a Utility Agent Cluster reference, you must change the **Utility Agent Cluster Variable** field to **No** and specify the Utility Agent Cluster reference in the **Utility Agent Cluster** field.

Utility Credentials

Login credentials that the Agent will use to access the Universal Command server machine.

Utility Credentials Variable

Indication of whether the Utility Credentials field is a reference field for selecting a specific Credential (unchecked) or a text field for specifying the Utility Credentials as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.



Note

When updating multiple Tasks, to change from using a Utility Credentials reference to using a Utility Credentials variable, you must change the Utility Credentials Variable field to Yes and specify the Utility Credentials variable in the Utility Credentials Unresolved field. Conversely, to change from using a Utility Credentials variable to using a Utility Credentials reference, you must change the Utility Credentials Variable field to No and specify the Utility Credentials reference in the Utility Credentials field.

Transfer Mode

Mode of data transfer.

Options:

- Binary
- Text

Encrypt	The method of encryption that the Controller will use in the transfer.		
	Options:		
	 YES NO (none) RC4-SHA RC4-MD5 AES256-SHA AES128-SHA DES-CBC3-SHA DES-CBC-SHA NULL-SHA NULL-MD5 NULL-MD5 NULL-NULL 		
Compress	The type of data compression used in the transfer, if any.		
	Options:		
	 YES NO ZLIB HASP 		
Codepage	Options: (see Code Pages, below)		
File Creation Option	Specifies whether the transferred file should be created (new), appended, or replace any existing file. Options: None APPEND NEW		
	• REPLACE		
Trim Trailing Spaces	If enabled, specifies that the Controller should trim trailing spaces from lines on a text transfer.		
Network Fault Tolerant	Enable if the session is network fault tolerant.		
Runtime Directory	Directory from which the application should be executed. Variables supported.		
Source Filename(s)	Required; Path and file name on the source UDM server.		
Use Regular Expression	Enables the use of a regular expression in the Source Filename(s) field.		
Destination Filename	Required; Path and file name on the destination UDM server.		
Source File System	Type of file system on the source server. Options: None DSN HFS		
	• LIB		

Destination File System	Type of file system on the destination server. Options:				
	None DSN HFS LIB				
Source UDM Agent	Required; Name of the Agent resource defined in the Controller that describes the source UDM Agent machine (primary transfer server).				
Destination UDM Agent	Required; Name of the Agent resource defined in the Controller that provides details about the destination UDM Agent machine (secondary transfer server).				
Source UDM Agent Option	Defines how you will specify the Source UDM Agent. Options: • UDM Agent - Source Agent is a UDM Agent defined in the Controller. • UDM Agent Variable - Source Agent will be defined by setting the variable in the Source UDM Agent field. • UDM Agent Hostname - Source Agent runs on the host name specified in the Source UDM Agent field.				
Destination UDM Agent Option	Defines how you will specify the Destination UDM Agent. Options: UDM Agent - Destination Agent is an UDM Agent defined in the Controller. UDM Agent Variable - Destination Agent will be defined by setting the variable in the Destination UDM Agent field. UDM Agent Hostname - Destination Agent runs on the host name specified in the Destination UDM Agent field.				
Source Credentials	Specifies the source user ID and password (local to the host on which the server is running) under which the transfer operation is being carried out.				
Destination Credentials	Specifies the destination user ID and password (local to the host on which the server is running) under which the transfer operation is being carried out.				
Source Credentials Variable	Indication of whether the Source Credentials field is a reference field for selecting a specific Credential (unchecked) or a text for specifying the Source Credentials as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.				
	Note When updating multiple Tasks, to change from using a Source Credentials reference to using a Source Credentials variable, you must change the Source Credentials Variable field to Yes and specify the Source Credentials variable in the Source Credentials Unresolved field. Conversely, to change from using a Source Credentials variable to using a Source Credentials reference, you must change the Source Credentials Variable field to No and specify the Source Credentials reference in the Source Credentials field.				

Destination Credentials Variable

Indication of whether the Destination Credentials field is a reference field for selecting a specific Credential (unchecked) or a text field for specifying the Destination Credentials as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.



Note

When updating multiple Tasks, to change from using a Destination Credentials reference to using a Destination Credentials variable, you must change the **Destination Credentials Variable** field to **Yes** and specify the Destination Credentials variable in the **Destination Credentials Unresolved** field. Conversely, to change from using a Destination Credentials variable to using a Destination Credentials reference, you must change the **Destination Credentials Variable** field to **No** and specify the Destination Credentials reference in the **Destination Credentials** field.

Append Source Open Options

Any additional free form open command options for the source (primary) transfer server.

Append Destination Open Option

Any additional free form open command options for the destination (secondary) transfer server.

Append UDM Options

Any additional free-form Universal Data Mover command options.

Exit Code Processing

Specifies how the Controller should determine whether the executed command failed or completed successfully.

Options:

- Success Exitcode Range
- Command is considered completed successfully if its exit code falls within the range specified in the Exit Codes field.
- Failure Exitcode Range
 - Command is considered failed if its exit code falls within the range specified in the Exit Codes field.
- Success Output Contains
- Command is considered completed successfully if its output contains the text specified in the Scan Output For field.
- Failure Output Contains
- Command is considered failed if its output contains the text specified in the Scan Output For field.
- Step Conditions (z/OS only)
 Common disconnictions described and accommon disconnictions described and accommon described and acc

Command is considered completed successfully/failed if any of its specified condition codes falls within the range specified under the Step Conditions tab (see Creating Step Conditions).

Output Type-Exit Code

Required if Exit Code Processing = Success Output Contains or Failure Output Contains; type of output.

Options:

- Standard Output (STDOUT)
- Standard Error (STDERR)
- File

Exit Codes

Required if Exit Code Processing = Success Exitcode Range or Failure Exitcode Range; range of exit codes. Format: Numeric. Use commas to list a series of exit codes; use hyphens to specify a range. Example: 1,5, 22-30.

Scan Output For

Required if Exit Code Processing = Success Output Contains or Failure Output Contains; text for which the Controller should scan the output file. The Controller will process this field as a regular expression.

Output File-Exit Codes

Required if Output Type = File; path and file name of the output file that should be scanned for the text in the Scan Output For field.

Retry Options	This section contains specifications for retrying the task.			
Retry Exit Codes	Exit code range for which an auto-retry of tasks in FAILED status will occur. Exit code ranges must be in the same format as ranges specified in the Exit Codes field. Maximum Retries must be greater than 0.			
	If this field is empty, any exit code potentially will cause a retry.			
Maximum Retries	User-defined; maximum number of times that the Controller should retry this task after it has started and gone to a failed state.			
Retry Indefinitely	User-defined; indicates whether the Controller should continue trying indefinitely to run this task. If you enable this field, it overrides any value placed in the Maximum Retries field.			
Retry Interval	User-defined; number of seconds between each retry.			
Current Retry Count	System-supplied; current number of times that the Controller has retried the task after it first went to failure status.			
Wait / Delay Options	This section contains specifications for waiting to start and/or delaying on start the task.			
Wait To Start	Amount of time to wait before starting a task from the time that it was launched. Options are:			
	 None – Time Relative Time Duration Seconds 			
Wait Time	If Wait To Start = Time or Relative Time; Number of hours and minutes to wait before starting the task.			

Wait Day Constraint If Wait Time = Time or Relative Time; Specification for whether or not to advance the wait time to another day. Valid values: -- None -- If Wait To Start = Time; Advance to the next day if calculated wait time is before the current time. If Wait To Start = Relative Time; Advance to the next day if calculated wait time is before the Trigger/Launch Same Day Do not advance day. Next Day Advance to the next day. Next Business Day Advance to the next business day. Sunday If today is not Sunday, advance to next Sunday. Monday If today is not Monday, advance to next Monday. Tuesday If today is not Tuesday, advance to next Tuesday. Wednesday If today is not Wednesday, advance to next Wednesday. Thursday If today is not Thursday, advance to next Thursday. Friday If today is not Friday, advance to next Friday. Saturday If today is not Saturday, advance to next Saturday. Default is - None --. Wait Duration If Wait To Start = Duration: Number of days, hours, minutes, and seconds to wait before starting the task. Wait If Wait To Start = Seconds; Number of seconds to wait before starting the task. **Duration In** Seconds Delay On Start Amount of time to delay the start of a task, after it has been launched, from the time that it is eligible to start; that is, all dependencies have been met. For example: it is not being held, it is not waiting on any predecessors, or there is no wait time specified. Options are: • - None - Duration Seconds Delay If Delay On Start = Duration; Number of days, hours, minutes, and seconds to delay after starting the task. Duration Delay **Duration In** If Delay On Start = Seconds; Number of seconds to delay after starting the task. Seconds Time This section contains time-related specifications for the task instance. **Options** Late Start If enabled, and if the task instance starts after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late start (see Late Start Type). To determine whether a task instance started late, open the task instance and locate the Started Late field; the field is checked if the instance started after the specified time. The Started Late field displays in the task instance Details only if the user specified a Late Start in the task Details. Started System-supplied; this field is flagged if the task started later than the time specified in the Late Start fields. Late

Lata Ctant		
Late Start Type	Required if Late Start is enabled.	
	Options:	
	 Time - Flag the task if it starts after the specified time. Duration - Flag the task if it starts a certain amount of time after the programmed start time. The task must have a specific start time. 	
Late Start Time	If Late Start Type = Time; Time after which the task start time is considered late. Use HH:MM, 24-hour time.	
Late Start Duration	If Late Start Type = Duration; Duration (amount of relative time) after which the task is considered to have started late.	
	For a task within a workflow, the duration is the period between the time the workflow starts and the time the task itself starts. For example, a task might have a Late Start Duration of 60 minutes. If the workflow starts at 9:00 a.m. but the task itself does not start until 10:30, the task has started late.	
	For a task that is not within a workflow, Late Start Duration has meaning only if the task has been held upon starting. For example, if a task has a Late Start Duration of 60 minutes and the Hold on Start field is enabled, if the task is not released from hold within the amount of time specified in the Late Start Duration field, the task has started late.	
Late Finish	If enabled, and if the task instance finishes after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late finish (see Late Finish Type). To determine whether a task instance finished late, open the task instance and locate the Finished Late field; the field is checked if the instance finished after the specified time or lasted longer than expected. This field only appears on the task instance if the user specified a Late Finish in the task definition.	
Finished Late	System-supplied; this field is flagged if the task finished later than the time or duration specified in the Late Finish fields.	
Late Finish Type	Required if Late Finish is enabled.	
	Options:	
	 Time - Flag the task if it finishes after the specified time (see Late Finish Time). Duration - Flag the task if it finishes a certain amount of time after the programmed finish time (see Late Finish Duration). The task must have a specific finish time. 	
Late Finish Time	If Late Finish Type = Time; Time after which the task finish time is considered late. Use HH:MM, 24-hour time.	
Late Finish Duration	If Late Finish Type = Duration; Longest amount of time this task instance should take to run.	
Early Finish	If enabled, and if the task instance finishes before the time or period specified, the task instance is flagged as early. You can specify a time or duration to determine an early finish (see Early Finish Type). To determine whether a task instance finished early, open the task instance and locate the Finished Early field; the field is checked if the instance finished before the specified time or did not last as long as expected. This field only appears on the task instance if the user added Early Finish specifications to the task definition.	
Finished Early	System-supplied; this field is flagged if the task finished earlier than the time specified in the Early Finish fields.	
Early Finish Type	Required if Early Finish is enabled.	
	Options:	
	 Time - Flag the task if it finishes before the specified time (see Early Finish Time). Duration - Flag the task if it finishes a certain amount of time before the programmed finish time (see Early Finish Duration). The task must have a specific finish time. 	

Early Finish Time	If Early Finish Type = Time; Time before which the task finish time is considered early. That is, enter a time at which the task should still be running. Use HH:MM, 24-hour time.			
Early Finish Duration	If Early Finish Type = Duration; Shortest amount of time this task instance should take to run.			
Critical Path Options	This section contains Critical Path-related specifications for the task.			
CP Duration	Optional; Allows you to override the estimated Critical Path Duration of the task when running in a Workflow; used in conjunction with the CP Duration Unit field. In most cases, this field should be left blank, which implies that the Controller will estimate the Critical Path Duration based on historical executions. Valid values are any integer equal to or greater than 0. Variables and Functions are supported.			
CP Duration (Resolved)	Displays the current resolved value of the CP Duration field, which may contain variables or functions that will be displayed as unresolved until the task instance starts. The CP Duration (Resolved) field can continue to change value until the task instance starts, at which time CP Duration will display as resolved and CP Duration (Resolved) will no longer be visible unless there was an issue resolving the variables and/or functions contained within CP Duration. If the Controller is unable to resolve CP Duration or it resolves to an invalid value, CP Duration will be ignored and the Controller will estimate the Critical Path Duration based on historical executions.			
CP Duration Unit	Type of CP Duration; used in conjunction with the CP Duration field. For example, for a CP Duration of two minutes, specify 2 in the CP Duration field and select Minutes in this field. Options: Seconds Minutes Hours Default is Minutes.			
Statistics	This section contains time-related statistics for the task instances of this task.			
User Estimated End Time	System-supplied; if the user entered information into the User Estimated Duration field in the task Details, the Controller uses this information to calculate an end time for the task instance, based on the date/time the task instance started.			
Average Estimated End Time	System-supplied; average estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.			
Shortest Estimated End Time	System-supplied; shortest estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.			
Longest Estimated End Time	System-supplied; longest estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.			
Projected End Time	System-supplied; projected end time of the task instance, calculated by the Controller based on the projected end time of its predecessor (or the maximum projected end time of all its predecessors, if more than one path exists to that task instance) plus its estimated critical path duration.			
Buttons	This section identifies the buttons displayed above and below the Task Instance Details that let you perform various actions.			
Update	Saves updates to the record.			

Force Finish	See Force Finishing a Task.			
Hold	Places the task instance on Hold (see Putting a Task on Hold).			
Skip	For tasks loaded into the schedule that have not yet run; allows you to tell the Controller to skip this task. See Skipping a Task.			
Re-run	See Re-running a Task.			
View Parent	Displays the task instance Details for the parent Workflow of this task instance.			
Delete	Deletes the current record.			
Refresh	Refreshes any dynamic data displayed in the Details.			
Close	For pop-up view only; closes the pop-up view of this task instance.			
Tabs	This section identifies the tabs across the top of the Task Instance Details that provide access to additional information about the task instance.			
Virtual Resources	Lists all Virtual Resources to which this task is assigned.			
Exclusive Requests	Lists all records in the Exclusive Requests table (ops_exclusive_order) for this task instance.			
Output	Displays output generated from the process.			
	Note For File Transfer task instances, output always is automatically retrieved and is available from the Output tab.			
Notes	Lists all notes associated with this record.			

Output Redirection

An Agent processes File Transfer (UDM), Universal Command, and SAP tasks differently than Windows and Linux/Unix tasks. File Transfer (UDM), Universal Command, and SAP command lines are sent to the user process via standard input, so any redirection operators entered as task command input are not processed as expected.

If you want to direct output from a File Transfer (UDM) task to your file system, the **-uagstdio** command option lets you specify the same output redirection commands that are available for Windows and Linux/Unix tasks. UAG will apply the user-specified value for **-uagstdio** directly to the command image.

The I/O redirection commands that you can use with **-uagstdio** are dependent on the OS/command shell. You should be able to set up any redirection that the OS/command shell supports (just as with Windows and Linux/Unix tasks).

The syntax of **-uagstdio** is similar to Universal Data Mover, Universal Command, and Universal Connector command line options; option followed by value.

For a File Transfer (UDM) task, you can specify **uagstdio** in the following field:

• Append UDM Options

-uagstdio Examples

```
-uagstdio >C:\UDMOUT\udm.out
```

If the -uagstdio value contains spaces, it must be enclose in double quotation marks ("):

```
-uagstdio ">C:\UDMOUT\udm.out 2>C:\UDMOUT\udm.err"
```

If the quoted value itself requires double quotation marks, they must be doubled (""):

```
-uagstdio ">C:\tmp\""udm output""\udm.out 2>C:\tmp\""udm output""\udm.err"
```

Specifying When a Task Runs

You can run the task as part of a workflow, specify triggers that run the task automatically based on times or events, or run the task manually.

Running a File Transfer Task

You can run a File Transfer task:

- Manually, by clicking the Launch Task or Launch Task with Variables button in the File Transfer tasks list or File Transfer Task Details
 Action menu.
- · As part of a workflow.
- Specify triggers that run the task automatically based on times or events.

Monitoring Task Execution

You can monitor all system activity from the Activity Monitor and can view activity history from the History list.

Code Pages

The following table identifies all supported code pages for a UDM File Transfer task.

ISO8859-1	op437	IBM Portugal 037
ISO8859-2	op737	IBM German 273
ISO8859-3	op775	IBM Danish and Norwegian 277
ISO8859-4	op850	IBM Sweden and Finland 278
ISO8859-5	op852	IBM Italian 280
ISO8859-6	op855	IBM Spanish 284
ISO8859-7	op857	IBM International 500
ISO8859-8	op860	IBM Greek 875
ISO8859-9	op861	IBM Latin-1 1047
ISO8859-10	cp862	IBM Portugal 1140
ISO8859-13	cp863	IBM German 1141
ISO8859-14	cp864	IBM Danish 1142
ISO8859-15	cp865	IBM Finish 1143
	cp866	IBM Italian 1144

IBM Spanish 1145
IBM UK 1146
IBM Swiss 1148
1 IBM Greek 4971
2
3
4
5
6
7
8

Manual Task

- Overview
- Built-In Variables
- Creating a Manual Task
 - Manual Task Details
- Manual Task Field Descriptions
- Viewing a Manual Task Instance
 - Manual Task Instance Details
 - Manual Task Instance Details Field Descriptions
- Running a Manual Task
- Monitoring Task Execution

Overview

Manual tasks are used to create a pause in a Workflow during which the user must take some action.

The processing of a Manual task within a Workflow is described here:

Step 1	While its upstream tasks are running, a Manual task instance remains in WAITING status. When the Manual task instance launches, it goes immediately into ACTION REQUIRED status, meaning you must perform some manual activity. Universal Controller also sets the Started Time in the Manual task instance to the time that the task instance went into the ACTION REQUIRED status.
Step 2	Optionally, you can re-set the Started Time of the Manual task by issuing the Set Started command. Either: 1. On the Activity Monitor, right-click the Manual task and select Set Started . 2. On the Workflow Monitor, right-click the Manual task and select Commands > Set Started .
Step 3	When you have completed the activities called for in the Manual task, you must indicate that the task is completed and that the Workflow can continue. Either: 1. On the Activity Monitor, right-click the Manual task and select Set Completed . 2. On the Workflow Monitor, right-click the Manual task and select Commands > Set Completed .
Step 4	The Manual task goes into SUCCESS status, the End Time is set, and the Workflow continues. If the Manual task is not completed but you still want the Workflow to continue, select Force Finish.



Note

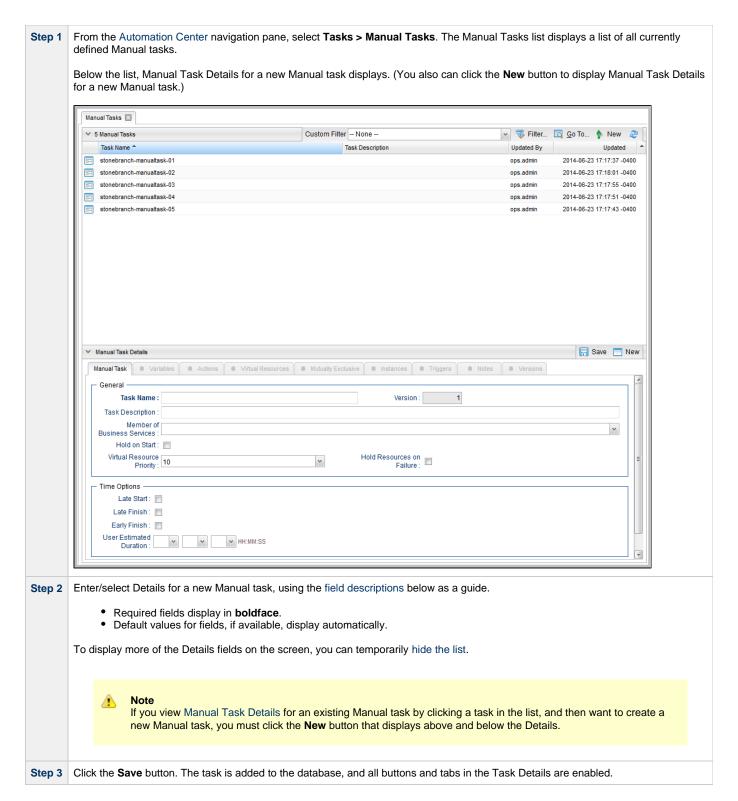
You also can set a Manual task to STARTED or COMPLETED status from the Command Line Interface (CLI).

Built-In Variables

The following built-in variables can be used in a Manual task to pass data where appropriate:

• Task Instance variables

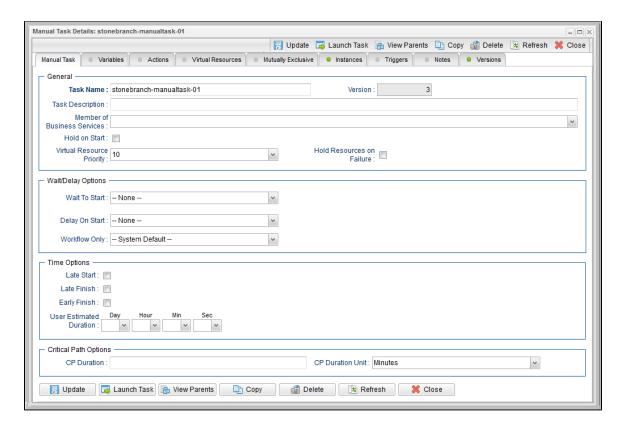
Creating a Manual Task



Manual Task Details

The following Manual Task Details is for an existing Manual task.

Depending on the values that you enter / select for these fields, and whether or not the Manual task has ever been launched, more (or less) fields may display. See the field descriptions, below, for a description of all fields that may display in the Manual Task Details.



Manual Task Field Descriptions

The following table describes the fields, buttons, and tabs that display in the Manual Task Details.

Field Name	Description
General	This section contains general information about the task.
Task Name	User-defined name of this task, containing a maximum 255 alphanumeric characters; variables supported. It is the responsibility of the user to develop a workable naming scheme for tasks.
Version	System-supplied; version number of the current record, which is incremented by the Controller every time a user updates a record. Click the Versions tab to view previous versions. For details, see Record Versioning.
Task Description	User-defined; description of this record. (Maximum = 200 characters.)
Member of Business Services	User-defined; allows you to select one or more Business Services that this record belongs to.
Hold on Start	If enabled, when the task is launched it appears in the Activity Monitor with a status of Held . The task runs when the user releases it.
Hold Reason	Information about why the task will be put on hold when it starts.

Virtual Resource Priority	Priority for acquiring a resource when two or more tasks are waiting for the resource. This priority applies to all resources required by the task.
	Options: 1 (high) - 20 (low).
	Default is 10.
Hold Resources on Failure	If enabled, the task instance will continue to hold Renewable resources if the task instance fails. Renewable resources will be returned only if the task instance status is either Complete, Finished, or Skipped.
Wait / Delay Options	This section contains specifications for waiting to start and/or delaying on start the task.
Wait To Start	Amount of time to wait before starting a task from the time that it was launched. Options are:
	 - None - Time Relative Time Duration Seconds
Wait Time	If Wait To Start = Time or Relative Time; Number of hours and minutes to wait before starting the task.
Wait Day Constraint	If Wait Time = Time or Relative Time; Specification for whether or not to advance the wait time to another day. Valid values: • None • If Wait To Start = Time; Advance to the next day if calculated wait time is before the current time. • If Wait To Start = Relative Time; Advance to the next day if calculated wait time is before the Trigger/Launch Time. • Same Day Do not advance day. • Next Day Advance to the next day. • Next Business Day Advance to the next business day. • Sunday If today is not Sunday, advance to next Sunday. • Monday If today is not Monday, advance to next Monday. • Tuesday If today is not Tuesday, advance to next Tuesday. • Wednesday If today is not Wednesday, advance to next Wednesday. • Thursday If today is not Thursday, advance to next Thursday. • Friday If today is not Friday, advance to next Friday. • Saturday If today is not Friday, advance to next Friday. • Saturday If today is not Saturday, advance to next Saturday.
	Default is - None
Wait Duration	If Wait To Start = Duration; Number of days, hours, minutes, and seconds to wait before starting the task.
Wait Duration In Seconds	If Wait To Start = Seconds; Number of seconds to wait before starting the task.

Delay On Start	Amount of time to delay the start of a task, after it has been launched, from the time that it is eligible to start; that is, all dependencies have been met. For example: it is not being held, it is not waiting on any predecessors, or there is no wait time specified. Options are: - None - Duration Seconds
Delay Duration	If Delay On Start = Duration; Number of days, hours, minutes, and seconds to delay after starting the task.
Delay Duration In Seconds	If Delay On Start = Seconds; Number of seconds to delay after starting the task.
Workflow Only	Specification for whether or not to apply the Wait To Start and Delay On Start specifications only if the task is in a Workflow. Options are: System Default Apply the Wait To Start and Delay On Start specifications as defined by the System Default Wait/Delay Workflow Only system property. (Default is yes.) Yes Apply the Wait To Start and Delay On Start specifications only if the task is in a Workflow. No Apply the Wait To Start and Delay On Start specifications whether or not the task is in a Workflow.
Time Options	This section contains time-related specifications for the task.
Late Start	If enabled, and if the task instance starts after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late start (see Late Start Type). To determine whether a task instance started late, open the task instance and locate the Started Late field; the field is checked if the instance started after the specified time. The Started Late field displays in the task instance Details only if the user specified a Late Start in the task Details.
Late Start Type	Required if Late Start is enabled. Options: Time - Flag the task if it starts after the specified time. Duration - Flag the task if it starts a certain amount of time after the programmed start time. The task must have a specific start time.
Late Start Time	If Late Start Type = Time; Time after which the task start time is considered late. Use HH:MM, 24-hour time.
Late Start Duration	If Late Start Type = Duration; Duration (amount of relative time) after which the task is considered to have started late. For a task within a workflow, the duration is the period between the time the workflow starts and the time the task itself starts. For example, a task might have a Late Start Duration of 60 minutes. If the workflow starts at 9:00 a.m. but the task itself does not start until 10:30, the task has started late. For a task that is not within a workflow, Late Start Duration has meaning only if the task has been held upon starting. For example, if a task has a Late Start Duration of 60 minutes and the Hold on Start field is enabled, if the task is not released from hold within the amount of time specified in the Late Start Duration field, the task has started late.
Late Finish	If enabled, and if the task instance finishes after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late finish (see Late Finish Type). To determine whether a task instance finished late, open the task instance and locate the Finished Late field; the field is checked if the instance finished after the specified time or lasted longer than expected. This field only appears on the task instance if the user specified a Late Finish in the task definition.

Late Finish Type	Required if Late Finish is enabled.
	Options:
	 Time - Flag the task if it finishes after the specified time (see Late Finish Time). Duration - Flag the task if it finishes a certain amount of time after the programmed finish time (see Late Finish Duration). The task must have a specific finish time.
Late Finish Time	If Late Finish Type = Time; Time after which the task finish time is considered late. Use HH:MM, 24-hour time.
Late Finish Duration	If Late Finish Type = Duration; Longest amount of time this task instance should take to run.
Early Finish	If enabled, and if the task instance finishes before the time or period specified, the task instance is flagged as early. You can specify a time or duration to determine an early finish (see Early Finish Type). To determine whether a task instance finished early, open the task instance and locate the Finished Early field; the field is checked if the instance finished before the specified time or did not last as long as expected. This field only appears on the task instance if the user added Early Finish specifications to the task definition.
Early Finish Type	Required if Early Finish is enabled.
	 Options: Time - Flag the task if it finishes before the specified time (see Early Finish Time). Duration - Flag the task if it finishes a certain amount of time before the programmed finish time (see Early Finish Duration). The task must have a specific finish time.
Early Finish Time	If Early Finish Type = Time; Time before which the task finish time is considered early. That is, enter a time at which the task should still be running. Use HH:MM, 24-hour time.
Early Finish Duration	If Early Finish Type = Duration; Shortest amount of time this task instance should take to run.
User Estimated Duration	Estimated amount of time it should normally take to run this task. The Controller uses this information to calculate the User Estimated End Time on a task instance record.
Critical Path Options	This section contains Critical Path-related specifications for the task.
CP Duration	Optional; Allows you to override the estimated Critical Path Duration of the task when running in a Workflow; used in conjunction with the CP Duration Unit field. In most cases, this field should be left blank, which implies that the Controller will estimate the Critical Path Duration based on historical executions. Valid values are any integer equal to or greater than 0. Variables and Functions are supported.
CP Duration (Resolved)	Displays the current resolved value of the CP Duration field, which may contain variables or functions that will be displayed as unresolved until the task instance starts. The CP Duration (Resolved) field can continue to change value until the task instance starts, at which time CP Duration will display as resolved and CP Duration (Resolved) will no longer be visible unless there was an issue resolving the variables and/or functions contained within CP Duration. If the Controller is unable to resolve CP Duration or it resolves to an invalid value, CP Duration will be ignored and the Controller will estimate the Critical Path Duration based on historical executions.

CP Duration Unit	Type of CP Duration; used in conjunction with the CP Duration field. For example, for a CP Duration of two minutes, specify 2 in the CP Duration field and select Minutes in this field.	
	Options:	
	SecondsMinutesHours	
	Default is Minutes.	
Statistics	This section contains time-related statistics for task instances of the task.	
First Time Ran	System-supplied; date and time this task first ran.	
Last Time Ran	System-supplied; date and time the task last ran.	
Last Instance Duration	System-supplied; amount of time the task took to run the last time it ran.	
Lowest Instance Time	System-supplied; shortest amount of time this task has taken to run.	
Average Instance Time	System-supplied; average amount of time this task takes to run.	
Highest Instance Time	System-supplied; longest amount of time this task has taken to run.	
Number of Instances	System-supplied; number of instances in the database for this task.	
Buttons	This section identifies the buttons displayed above and below the Details that let you perform various actions.	
Save	Saves a new task record in the Controller database.	
Update	Saves updates to the record.	
New	Displays empty (except for default values) Details for creating a new task.	
Launch Task	Manually launches the task.	
View Parents	Displays a list of any parent Workflow tasks for this task.	
Сору	Creates a copy of this task, which you are prompted to rename.	
Delete	Deletes the current record.	
	Note You cannot delete a task if it is either: Specified in an enabled Trigger. The only task specified in a disabled Trigger.	

Refresh	Refreshes any	dynamic data displayed in the Details.
Close	For pop-up vie	w only; closes the pop-up view of this task.
Tabs	This section ide	entifies the tabs across the top of the Details that provide access to additional information about the task.
Variables	Lists all variabl	es associated with this record.
Actions	Allows you to s task.	specify actions that the Controller will take automatically based on events that occur during the execution of this
	Events are:	
	 Task ii Exit co Late si Late fii Early f Actions are:	tart nish
	Abort Action	Abort the task if certain events occur. For details, see Abort Actions.
	Email Notification	Send an email if certain events occur. For details, see Email Notification Actions.
	Set Variable	Used in tasks and workflows to set a variable based on the occurrence of certain events. For details, see Creating a Set Variable Action within a Task or Workflow.
	SNMP Notification	Send an email if certain events occur. For details, see SNMP Notification Actions.
	System Operation	Run an Universal Controller system operation based on specified conditions. For details, see System Operation Actions.
Virtual Resources	Lists all Virtual	Resources to which this task is assigned.
Mutually Exclusive	Lists all tasks t	hat have been set to be mutually exclusive of this task.
Instances	Lists all instance	ces of the task.
Triggers	location, the Co	s that have been defined to launch this task. Also allows you to add new triggers. If you add a new trigger from this ontroller automatically constructs a default trigger name as follows: <current name="" task="">#TRIGGER#. You can fault name if desired. For instructions on creating triggers, see Triggers.</current>
Notes	Lists all notes a	associated with this record.
Versions	Stores copies of	of all previous versions of the current record. See Record Versioning.

Viewing a Manual Task Instance

When a Manual task is launched, the Controller creates a task instance record of that task.

A task instance contains detailed information about a single execution of that task.

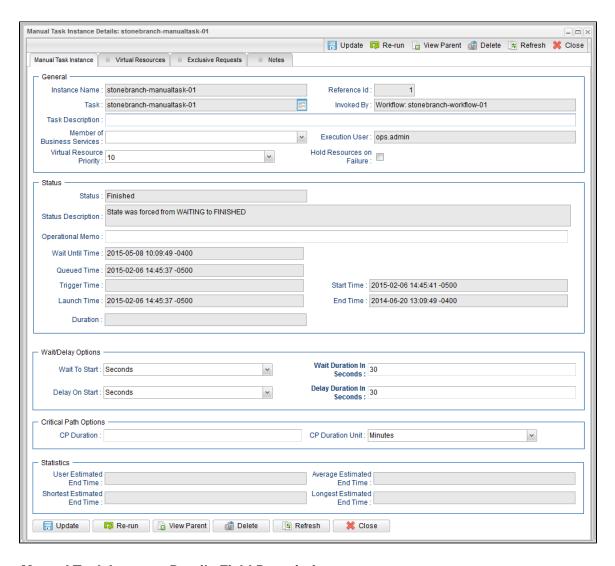
You can access a task instance from:

- Instances tab on the Manual Task Details for that task
- Activity Monitor

· Task Instances list

Manual Task Instance Details

The following Manual Task Instance Details contains information on the execution of the task shown in the Manual Task Details.



Manual Task Instance Details Field Descriptions

The following table describes the fields, buttons, and tabs that display in Manual Task Instance Details.

Field Name	Description
General	This section contains general information about the task instance.
Instance Name	Name of this task instance.
Reference Id	System-supplied; the Controller increments this number each time the task is run.
Task	Name of the task that was run to create this task instance. Click the icon to display Task Details for the task.

	System-supplied; how the task instance was launched.
- 0	Options:
	 Trigger: (Trigger Name) Instance was launched by the named trigger. Workflow: (Workflow Name) Instance was launched by the named workflow. Manually Launched Instance was launched by a user. To identify the user, check the Execution User column for that task instance on the Task Instances screen or, on most task instance screens, the Execution User field.
Task Description	User-defined; description of this record. (Maximum = 200 characters.)
Member of Business Services	User-defined; allows you to select one or more Business Services that this record belongs to.
Execution User \$	System-supplied; if the task was launched manually, the ID of the user who launched it.
Priority I	Priority for acquiring a resource when two or more tasks are waiting for the resource. This priority applies to all resources required by the task.
	Options: 1 (high) - 20 (low). Default is 10.
	If enabled, the task instance will continue to hold Renewable resources if the task instance fails. Renewable resources will be returned only if the task instance status is either Complete, Finished, or Skipped.
Status	This section contains information about the current status of the task instance.
Status	System-supplied; see Task Instance Statuses.
Status Description	System-supplied; additional information, if any, about the status of the task instance.
Operational Memo	User-defined operational memo.
Critical I	Indicates that this task is in the Critical Path of a workflow.
Wait Until Time	Amount of time calculated to wait before the task was started, based on Wait To Start and Delay On Start times.
Queued Time	System-supplied; Date and time the task was queued for processing.
Trigger Time	System-supplied; Date and time the task instance was triggered.
Launch Time	System-supplied; Date and time the task instance was launched.

Start Time	System-supplied; Date and time the task instance started.
End Time	System-supplied; Date and time the task instance completed.
Duration	System-supplied; amount of time the task instance took to run.
Wait / Delay Options	This section contains specifications for waiting to start and/or delaying on start the task.
Wait To Start	Amount of time to wait before starting a task from the time that it was launched. Options are: - None - Time Relative Time Duration Seconds
Wait Time	If Wait To Start = Time or Relative Time; Number of hours and minutes to wait before starting the task.
Wait Day Constraint	If Wait Time = Time or Relative Time; Specification for whether or not to advance the wait time to another day. Valid values: • None • • If Wait To Start = Time; Advance to the next day if calculated wait time is before the current time. • If Wait To Start = Relative Time; Advance to the next day if calculated wait time is before the Trigger/Launch Time. • Same Day Do not advance day. • Next Day Advance to the next day. • Next Business Day Advance to the next business day. • Sunday If today is not Sunday, advance to next Sunday. • Monday If today is not Monday, advance to next Monday. • Tuesday If today is not Tuesday, advance to next Tuesday. • Wednesday If today is not Wednesday, advance to next Wednesday. • Thursday If today is not Thursday, advance to next Thursday. • Friday If today is not Friday, advance to next Friday. • Saturday If today is not Saturday, advance to next Saturday. Default is - None
Wait Duration	If Wait To Start = Duration; Number of days, hours, minutes, and seconds to wait before starting the task.
Wait Duration In Seconds	If Wait To Start = Seconds; Number of seconds to wait before starting the task.

Amount of time to delay the start of a task, after it has been launched, from the time that it is eligible to start; that is, all dependencies have been met. For example: it is not being held, it is not waiting on any predecessors, or there is no wait time specified. Options are: • - None - • Duration • Seconds Delay Duration If Delay On Start = Duration; Number of days, hours, minutes, and seconds to delay after starting the task. Delay Duration in Seconds Time Options This section contains time-related specifications for the task instance. If enabled, and if the task instance starts after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late start (see Late Start Type). To determine whether a task instance started late, open the task instance and locate the Started Late field; the field is checked if the instance started after the specified time. The Started Late System-supplied; this field is flagged if the task started later than the time specified in the Late Start fields. Started Late Start Type Required if Late Start is enabled. Options: • Time - Flag the task if it starts after the specified time. • Duration - Flag the task if it starts a certain amount of time after the programmed start time. The task must have a specific start time. If Late Start Type = Time; Time after which the task start time is considered late. Use HH:MM, 24-hour time. If Late Start Type = Duration; Duration (amount of relative time) after which the task is considered to have started late. For a task within a workflow, the duration is the period between the time the workflow starts and the time the task itself starts. For	D	
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		System-supplied; this field is flagged if the task finished later than the time or duration specified in the Late Finish fields.

Late Finish Type	Required if Late Finish is enabled.
	Options:
	 Time - Flag the task if it finishes after the specified time (see Late Finish Time). Duration - Flag the task if it finishes a certain amount of time after the programmed finish time (see Late Finish Duration). The task must have a specific finish time.
Late Finish Time	If Late Finish Type = Time; Time after which the task finish time is considered late. Use HH:MM, 24-hour time.
Late Finish Duration	If Late Finish Type = Duration; Longest amount of time this task instance should take to run.
Early Finish	If enabled, and if the task instance finishes before the time or period specified, the task instance is flagged as early. You can specify a time or duration to determine an early finish (see Early Finish Type). To determine whether a task instance finished early, open the task instance and locate the Finished Early field; the field is checked if the instance finished before the specified time or did not last as long as expected. This field only appears on the task instance if the user added Early Finish specifications to the task definition.
Finished Early	System-supplied; this field is flagged if the task finished earlier than the time specified in the Early Finish fields.
Early Finish Type	Required if Early Finish is enabled.
71 -	Options:
	 Time - Flag the task if it finishes before the specified time (see Early Finish Time). Duration - Flag the task if it finishes a certain amount of time before the programmed finish time (see Early Finish Duration). The task must have a specific finish time.
Early Finish Time	If Early Finish Type = Time; Time before which the task finish time is considered early. That is, enter a time at which the task should still be running. Use HH:MM, 24-hour time.
Early Finish Duration	If Early Finish Type = Duration; Shortest amount of time this task instance should take to run.
Critical Path Options	This section contains Critical Path-related specifications for the task.
CP Duration	Optional; Allows you to override the estimated Critical Path Duration of the task when running in a Workflow; used in conjunction with the CP Duration Unit field. In most cases, this field should be left blank, which implies that the Controller will estimate the Critical Path Duration based on historical executions. Valid values are any integer equal to or greater than 0. Variables and Functions are supported.
CP Duration (Resolved)	Displays the current resolved value of the CP Duration field, which may contain variables or functions that will be displayed as unresolved until the task instance starts. The CP Duration (Resolved) field can continue to change value until the task instance starts, at which time CP Duration will display as resolved and CP Duration (Resolved) will no longer be visible unless there was an issue resolving the variables and/or functions contained within CP Duration. If the Controller is unable to resolve CP Duration or it resolves to an invalid value, CP Duration will be ignored and the Controller will estimate the Critical Path Duration based on historical executions.

CP Duration Unit	Type of CP Duration; used in conjunction with the CP Duration field. For example, for a CP Duration of two minutes, specify 2 in the CP Duration field and select Minutes in this field.
	Options:
	SecondsMinutesHours
	Default is Minutes.
Statistics	This section contains time-related statistics for the task instance.
User Estimated End Time	System-supplied; if the user entered information into the User Estimated Duration field in the task Details, the Controller uses this information to calculate an end time for the task instance, based on the date/time the task instance started.
Average Estimated End Time	System-supplied; average estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.
Shortest Estimated End Time	System-supplied; shortest estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.
Longest Estimated End Time	System-supplied; longest estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.
Projected End Time	System-supplied; projected end time of the task instance, calculated by the Controller based on the projected end time of its predecessor (or the maximum projected end time of all its predecessors, if more than one path exists to that task instance) plus its estimated critical path duration.
Buttons	This section identifies the buttons displayed above and below the Task Instance Details that let you perform various actions.
Update	Saves updates to the record.
Force Finish	See Force Finishing a Task.
Hold	Places the task instance on Hold (see Putting a Task on Hold).
Set Started	Sets the task instance to the Started status.
Set Completed	Sets the task instance to the Success status.
Skip	For tasks loaded into the schedule that have not yet run; allows you to tell the Controller to skip this task. See Skipping a Task.
Re-run	See Re-running a Task.
View Parent	Displays the task instance Details for the parent Workflow of this task instance.
Retrieve Output	See Retrieving Output.

Delete	Deletes the current record.
Refresh	Refreshes any dynamic data displayed in the Details.
Close	For pop-up view only; closes the pop-up view of this task instance.
Tabs	This section identifies the tabs across the top of the Task Instance Details that provide access to additional information about the task instance.
Virtual Resources	Lists all Virtual Resources to which this task is assigned.
Exclusive Requests	Lists all records in the Exclusive Requests table (ops_exclusive_order) for this task instance.
Notes	Lists all notes associated with this record.

Running a Manual Task

You can run a Manual task:

- Manually, by clicking the Launch Task or Launch Task with Variables button in the Manual Tasks list or Manual Task Details Action menu
- As part of a workflow.
 Specify triggers that run the task automatically based on times or events.

Monitoring Task Execution

You can monitor all system activity from the Activity Monitor and can view activity history from the History list.

Timer Task

- Overview
- Built-In Variables
- Creating a Timer Task
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 - Timer Task Details Field Descriptions
- Viewing a Timer Task Instance

 - Timer Task Instance Details
 Timer Task Instance Details Field Descriptions
- Running a Timer Task
- Monitoring Task Execution

Overview

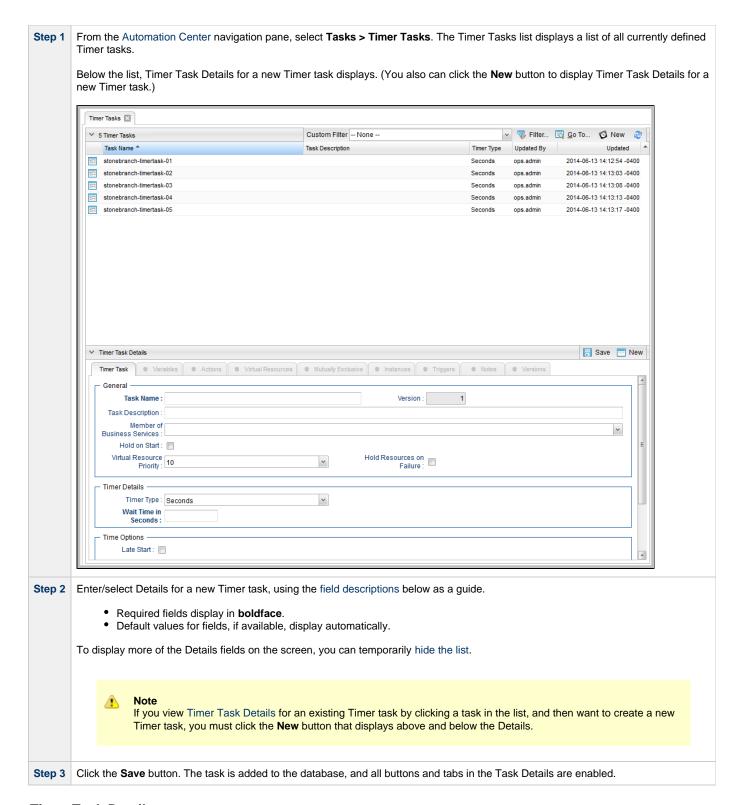
The Timer task allows you to execute a timer command for a specified period of time or until a specific time. This task is helpful, for example, if you need to impose a pause in the processing of a Workflow.

Built-In Variables

The following built-in variables can be used in a Manual task to pass data where appropriate:

Task Instance variables

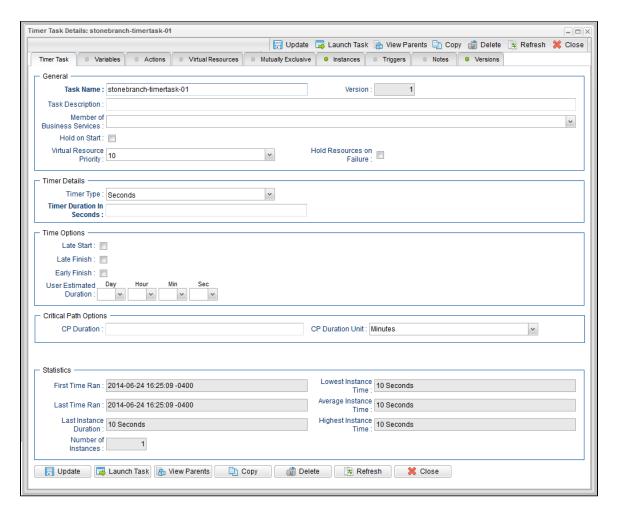
Creating a Timer Task



Timer Task Details

The following Linux/Unix Task Details is for an existing Linux/Unix task.

Depending on the values that you enter / select for these fields, and whether or not the Timer task has ever been launched, more (or less) fields may display. See the field descriptions, below, for a description of all fields that may display in the Timer Task Details.



Timer Task Details Field Descriptions

The following table describes the fields, buttons, and tabs that display in the Timer Task Details.

Field Name	Description
General	This section contains general information about the task.
Task Name	User-defined name of this task, containing a maximum 255 alphanumeric characters; variables supported. It is the responsibility of the user to develop a workable naming scheme for tasks.
Version	System-supplied; version number of the current record, which is incremented by the Controller every time a user updates a record. Click the Versions tab to view previous versions. For details, see Record Versioning.
Task Description	User-defined; description of this record. (Maximum = 200 characters.)
Member of Business Services	User-defined; allows you to select one or more Business Services that this record belongs to.
Hold on Start	If enabled, when the task is launched it appears in the Activity Monitor with a status of Held . The task runs when the user releases it.

Hold Reason	Information about why the task will be put on hold when it starts.
Virtual Resource Priority	Priority for acquiring a resource when two or more tasks are waiting for the resource. This priority applies to all resources required by the task.
	Options: 1 (high) - 20 (low).
	Default is 10.
Hold Resources on Failure	If enabled, the task instance will continue to hold Renewable resources if the task instance fails. Renewable resources will be returned only if the task instance status is either Complete, Finished, or Skipped.
Timer Details	This section contains assorted detailed information about the task.
Timer Type	User-supplied; the type of Timer command you want to execute.
	Options:
	 Time Use the Timer Time field (and, optionally, the Timer Day Constraint field) to specify the time of day that you want the Timer task to be completed. Relative Time
	Use the Timer Time field (and, optionally, the Timer Day Constraint field) to specify time of day, relative to the Trigger/Launch Time, that you want the Timer task to be completed. • Duration
	Use the Timer Duration field to specify the number of days, hours, minutes, and/or seconds that the Timer task will run. • Seconds Use the Timer Duration in Seconds field to specify the number of seconds that the Timer task will run.
Timer Time (HH:MM)	If Timer Type = Time; Time of day (in 24-hour time) that the Timer task should go to a completed status.
Timer Day Constraint	If Timer Type = Time or Relative Time; Specification for whether or not to advance the timer to another day.
	Valid values:
	• None
	 If Timer Type = Time; Advance to the next day if calculated wait time is before the current time. If Timer Type = Relative Time; Advance to the next day if calculated wait time is before the Trigger/Launch Time. Same Day
	Do not advance day. • Next Day
	Advance to the next day. • Next Business Day
	Advance to the next business day.
	 Sunday If today is not Sunday, advance to next Sunday.
	 Monday If today is not Monday, advance to next Monday.
	 Tuesday If today is not Tuesday, advance to next Tuesday.
	 Wednesday If today is not Wednesday, advance to next Wednesday.
	Thursday If today is not Thursday, advance to next Thursday.
	 Friday If today is not Friday, advance to next Friday.
	Saturday
	If today is not Saturday, advance to next Saturday.
	Default is – None

If Timer Type = Duration; Number of days, hours, minutes, and/or seconds the Timer task will run. If Timer Type = Seconds; Number of seconds the Timer task will run. This section contains time-related specifications for the task. If enabled, and if the task instance starts after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late start (see Late Start Type). To determine whether a task instance started late, open the task instance and locate the Started Late field; the field is checked if the instance started after the specified time. The Started Late field displays in the task instance Details only if the user specified a Late Start in the task Details.
This section contains time-related specifications for the task. If enabled, and if the task instance starts after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late start (see Late Start Type). To determine whether a task instance started late, open the task instance and locate the Started Late field; the field is checked if the instance started after the specified time. The Started Late
If enabled, and if the task instance starts after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late start (see Late Start Type). To determine whether a task instance started late, open the task instance and locate the Started Late field; the field is checked if the instance started after the specified time. The Started Late
time or duration to determine a late start (see Late Start Type). To determine whether a task instance started late, open the task instance and locate the Started Late field; the field is checked if the instance started after the specified time. The Started Late
Required if Late Start is enabled. Options:
 Time - Flag the task if it starts after the specified time. Duration - Flag the task if it starts a certain amount of time after the programmed start time. The task must have a specific start time.
If Late Start Type = Time; Time after which the task start time is considered late. Use HH:MM, 24-hour time.
If Late Start Type = Duration; Duration (amount of relative time) after which the task is considered to have started late.
For a task within a workflow, the duration is the period between the time the workflow starts and the time the task itself starts. For example, a task might have a Late Start Duration of 60 minutes. If the workflow starts at 9:00 a.m. but the task itself does not start until 10:30, the task has started late.
For a task that is not within a workflow, Late Start Duration has meaning only if the task has been held upon starting. For example, if a task has a Late Start Duration of 60 minutes and the Hold on Start field is enabled, if the task is not released from hold within the amount of time specified in the Late Start Duration field, the task has started late.
If enabled, and if the task instance finishes after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late finish (see Late Finish Type). To determine whether a task instance finished late, open the task instance and locate the Finished Late field; the field is checked if the instance finished after the specified time or lasted longer than expected. This field only appears on the task instance if the user specified a Late Finish in the task definition.
Required if Late Finish is enabled.
 Options: Time - Flag the task if it finishes after the specified time (see Late Finish Time). Duration - Flag the task if it finishes a certain amount of time after the programmed finish time (see Late Finish Duration). The task must have a specific finish time.
If Late Finish Type = Time; Time after which the task finish time is considered late. Use HH:MM, 24-hour time.
If Late Finish Type = Duration; Longest amount of time this task instance should take to run.
If enabled, and if the task instance finishes before the time or period specified, the task instance is flagged as early. You can specify a time or duration to determine an early finish (see Early Finish Type). To determine whether a task instance finished early, open the task instance and locate the Finished Early field; the field is checked if the instance finished before the specified time or did not last as long as expected. This field only appears on the task instance if the user added Early Finish specifications to the task definition.
If If If set til

Early Finish Type	Required if Early Finish is enabled.
	 Options: Time - Flag the task if it finishes before the specified time (see Early Finish Time). Duration - Flag the task if it finishes a certain amount of time before the programmed finish time (see Early Finish Duration). The task must have a specific finish time.
Early Finish Time	If Early Finish Type = Time; Time before which the task finish time is considered early. That is, enter a time at which the task should still be running. Use HH:MM, 24-hour time.
Early Finish Duration	If Early Finish Type = Duration; Shortest amount of time this task instance should take to run.
User Estimated Duration	Estimated amount of time it should normally take to run this task. The Controller uses this information to calculate the User Estimated End Time on a task instance record.
Critical Path Options	This section contains Critical Path-related specifications for the task.
CP Duration	Optional; Allows you to override the estimated Critical Path Duration of the task when running in a Workflow; used in conjunction with the CP Duration Unit field. In most cases, this field should be left blank, which implies that the Controller will estimate the Critical Path Duration based on historical executions. Valid values are any integer equal to or greater than 0. Variables and Functions are supported.
CP Duration (Resolved)	Displays the current resolved value of the CP Duration field, which may contain variables or functions that will be displayed as unresolved until the task instance starts. The CP Duration (Resolved) field can continue to change value until the task instance starts, at which time CP Duration will display as resolved and CP Duration (Resolved) will no longer be visible unless there was an issue resolving the variables and/or functions contained within CP Duration. If the Controller is unable to resolve CP Duration or it resolves to an invalid value, CP Duration will be ignored and the Controller will estimate the Critical Path Duration based on historical executions.
CP Duration Unit	Type of CP Duration; used in conjunction with the CP Duration field. For example, for a CP Duration of two minutes, specify 2 in the CP Duration field and select Minutes in this field. Options: Seconds Minutes Hours Default is Minutes.
Statistics	This section contains time-related statistics for the task instances of the task.
First Time Ran	System-supplied; date and time this task first ran.
Last Time Ran	System-supplied; date and time the task last ran.
Last Instance Duration	System-supplied; amount of time the task took to run the last time it ran.
Lowest Instance Time	System-supplied; shortest amount of time this task has taken to run.

Average Instance Time	System-supplied; average amount of time this task takes to run.
Highest Instance Time	System-supplied; longest amount of time this task has taken to run.
Number of Instances	System-supplied; number of instances in the database for this task.
Buttons	This section identifies the buttons displayed above and below the Task Details that let you perform various actions.
Save	Saves a new task record in the Controller database.
Update	Saves updates to the record.
New	Displays empty (except for default values) Details for creating a new task.
Launch Task	Manually launches the task.
View Parents	Displays a list of any parent Workflow tasks for this task.
Сору	Creates a copy of this task, which you are prompted to rename.
Delete button	Deletes the current record.
	 Note You cannot delete a task if it is either: Specified in an enabled Trigger. The only task specified in a disabled Trigger.
Refresh	Refreshes any dynamic data displayed in the Details.
Close	For pop-up view only; closes the pop-up view of this task.
Tabs	This section identifies the tabs across the top of the Task Details that provide access to additional information about the task.
Variables	Lists all variables associated with this record.

Actions

Allows you to specify actions that the Controller will take automatically based on events that occur during the execution of this task

Events are:

- · Task instance status
- Exit codes
- Late start
- Late finish
- Early finish

Actions are:

Abort Action	Abort the task if certain events occur. For details, see Abort Actions.
Email Notification	Send an email if certain events occur. For details, see Email Notification Actions.
Set Variable	Used in tasks and workflows to set a variable based on the occurrence of certain events. For details, see Creating a Set Variable Action within a Task or Workflow.
SNMP Notification	Send an email if certain events occur. For details, see SNMP Notification Actions.
System Operation	Run an Universal Controller system operation based on specified conditions. For details, see System Operation Actions.

Virtual Resources	Lists all Virtual Resources to which this task is assigned.
Mutually Exclusive	Lists all tasks that have been set to be mutually exclusive of this task.
Instances	Lists all instances of this Workflow.
Triggers	Lists all triggers that have been defined to launch this task. Also allows you to add new triggers. If you add a new trigger from this location, the Controller automatically constructs a default trigger name as follows: <current name="" task="">#TRIGGER#. You can change the default name if desired. For instructions on creating triggers, see Triggers.</current>
Notes	Lists all notes associated with this record.

Viewing a Timer Task Instance

When a Timer task is launched, the Controller creates a task instance record of that task.

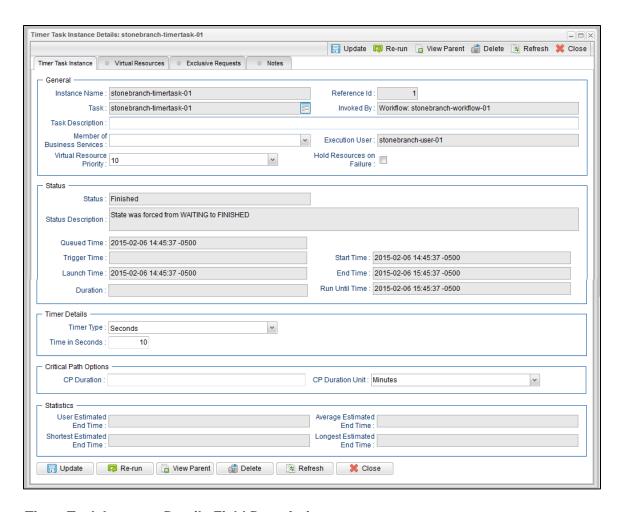
A task instance contains detailed information about a single execution of that task.

You can access a task instance from:

- Instances tab on the Timer Task Details for that task
- Activity list
- Task Instances list

Timer Task Instance Details

The following Timer Task Instance Details contains information on the execution of the task shown in the Timer Task Details.



Timer Task Instance Details Field Descriptions

The following table describes the fields, buttons, and tabs that display in Timer Task Instance Details.

Field Name	Description
General	This section contains general information about the task instance.
Instance Name	Name of this task instance.
Reference Id	System-supplied; the Controller increments this number each time the task is run.
Task	Name of the task that was run to create this task instance. Click the icon to display Task Details for the task.
Invoked by	System-supplied; how the task instance was launched. Options: Trigger: (Trigger Name) Instance was launched by the named trigger. Workflow: (Workflow Name) Instance was launched by the named workflow. Manually Launched Instance was launched by a user. To identify the user, check the Execution User column for that task instance on the Task Instances screen or, on most task instance screens, the Execution User field.

Task Description	User-defined; description of this record. (Maximum = 200 characters.)
Member of Business Services	User-defined; allows you to select one or more Business Services that this record belongs to.
Execution User	System-supplied; if the task was launched manually, the ID of the user who launched it.
Virtual Resource Priority	Priority for acquiring a resource when two or more tasks are waiting for the resource. This priority applies to all resources required by the task. Options: 1 (high) - 20 (low). Default is 10.
Hold Resources on Failure	If enabled, the task instance will continue to hold Renewable resources if the task instance fails. Renewable resources will be returned only if the task instance status is either Complete, Finished, or Skipped.
Status	This section contains information about the current status of the task instance.
Status	System-supplied; see Task Instance Statuses.
Exit Code	System-supplied; the exit code captured by the Agent when executing the task (for example, a command or script).
Status Description	System-supplied; additional information, if any, about the status of the task instance.
Operational Memo	User-defined operational memo.
Critical	Indicates that this task is in the Critical Path of a workflow.
Queued Time	System-supplied; Date and time the task was queued for processing.
Trigger Time	System-supplied; Date and time the task instance was triggered.
Launch Time	System-supplied; Date and time the task instance was launched.
Start Time	System-supplied; Date and time the task instance started.
End Time	System-supplied; Date and time the task instance completed.
Duration	System-supplied; amount of time the task instance took to run.
Run Until Time	Calculated run time.

CPU Time	System-supplied; amount of CPU time the task took to run.
Timer Details	This section contains assorted detailed information about the task instance.
Timer Type	User-supplied; the type of Timer command you want to execute. Options: Time Use the Timer Time field (and, optionally, the Timer Day Constraint field) to specify the time of day that you want the Timer task to be completed. Relative Time
	Use the Timer Time field (and, optionally, the Timer Day Constraint field) to specify time of day, relative to the Trigger/Launch Time, that you want the Timer task to be completed. • Duration Use the Timer Duration field to specify the number of days, hours, minutes, and/or seconds that the Timer task will run. • Seconds Use the Timer Duration in Seconds field to specify the number of seconds that the Timer task will run.
Timer Time (HH:MM)	If Timer Type = Time; Time of day (in 24-hour time) that the Timer task should go to a completed status.
Timer Day Constraint	If Timer Type = Time or Relative Time; Specification for whether or not to advance the timer to another day. Valid values: • None • If Timer Type = Time; Advance to the next day if calculated wait time is before the current time. • If Timer Type = Relative Time; Advance to the next day if calculated wait time is before the Trigger/Launch Time. • Same Day Do not advance day. • Next Day Advance to the next day. • Next Business Day Advance to the next business day. • Sunday If today is not Sunday, advance to next Sunday. • Monday If today is not Monday, advance to next Monday. • Tuesday If today is not Tuesday, advance to next Tuesday. • Wednesday If today is not Wednesday, advance to next Wednesday. • Thursday If today is not Thursday, advance to next Thursday. • Friday If today is not Friday, advance to next Friday. • Saturday If today is not Friday, advance to next Friday. • Saturday If today is not Saturday, advance to next Saturday.
Timer Duration	If Timer Type = Duration; Number of days, hours, minutes, and/or seconds the Timer task will run.
Timer Duration in Seconds	If Timer Type = Seconds; Number of seconds the Timer task will run.
Time Options	This section contains time-related specifications for the task instance.

If enabled, and if the task instance starts after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late start (see Late Start Type). To determine whether a task instance started late, open the task instance and locate the Started Late field; the field is checked if the instance started after the specified time. The Started Late field displays in the task instance Details only if the user specified a Late Start in the task Details.
System-supplied; this field is flagged if the task started later than the time specified in the Late Start fields.
Required if Late Start is enabled. Options:
 Time - Flag the task if it starts after the specified time. Duration - Flag the task if it starts a certain amount of time after the programmed start time. The task must have a specific start time.
If Late Start Type = Time; Time after which the task start time is considered late. Use HH:MM, 24-hour time.
If Late Start Type = Duration; Duration (amount of relative time) after which the task is considered to have started late.
For a task within a workflow, the duration is the period between the time the workflow starts and the time the task itself starts. For example, a task might have a Late Start Duration of 60 minutes. If the workflow starts at 9:00 a.m. but the task itself does not start until 10:30, the task has started late.
For a task that is not within a workflow, Late Start Duration has meaning only if the task has been held upon starting. For example, if a task has a Late Start Duration of 60 minutes and the Hold on Start field is enabled, if the task is not released from hold within the amount of time specified in the Late Start Duration field, the task has started late.
If enabled, and if the task instance finishes after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late finish (see Late Finish Type). To determine whether a task instance finished late, open the task instance and locate the Finished Late field; the field is checked if the instance finished after the specified time or lasted longer than expected. This field only appears on the task instance if the user specified a Late Finish in the task definition.
System-supplied; this field is flagged if the task finished later than the time or duration specified in the Late Finish fields.
Required if Late Finish is enabled.
Options:
 Time - Flag the task if it finishes after the specified time (see Late Finish Time). Duration - Flag the task if it finishes a certain amount of time after the programmed finish time (see Late Finish Duration). The task must have a specific finish time.
If Late Finish Type = Time; Time after which the task finish time is considered late. Use HH:MM, 24-hour time.
If Late Finish Type = Duration; Longest amount of time this task instance should take to run.
If enabled, and if the task instance finishes before the time or period specified, the task instance is flagged as early. You can specify a time or duration to determine an early finish (see Early Finish Type). To determine whether a task instance finished early, open the task instance and locate the Finished Early field; the field is checked if the instance finished before the specified time or did not last as long as expected. This field only appears on the task instance if the user added Early Finish specifications to the task definition.

Finish and	
Finished Early	System-supplied; this field is flagged if the task finished earlier than the time specified in the Early Finish fields.
Early Finish Type	Required if Early Finish is enabled. Options:
	 Time - Flag the task if it finishes before the specified time (see Early Finish Time). Duration - Flag the task if it finishes a certain amount of time before the programmed finish time (see Early Finish Duration). The task must have a specific finish time.
Early Finish Time	If Early Finish Type = Time; Time before which the task finish time is considered early. That is, enter a time at which the task should still be running. Use HH:MM, 24-hour time.
Early Finish Duration	If Early Finish Type = Duration; Shortest amount of time this task instance should take to run.
Critical Path Options	This section contains Critical Path-related specifications for the task.
CP Duration	Optional; Allows you to override the estimated Critical Path Duration of the task when running in a Workflow; used in conjunction with the CP Duration Unit field. In most cases, this field should be left blank, which implies that the Controller will estimate the Critical Path Duration based on historical executions. Valid values are any integer equal to or greater than 0. Variables and Functions are supported.
CP Duration (Resolved)	Displays the current resolved value of the CP Duration field, which may contain variables or functions that will be displayed as unresolved until the task instance starts. The CP Duration (Resolved) field can continue to change value until the task instance starts, at which time CP Duration will display as resolved and CP Duration (Resolved) will no longer be visible unless there was an issue resolving the variables and/or functions contained within CP Duration. If the Controller is unable to resolve CP Duration or it resolves to an invalid value, CP Duration will be ignored and the Controller will estimate the Critical Path Duration based on historical executions.
CP Duration Unit	Type of CP Duration; used in conjunction with the CP Duration field. For example, for a CP Duration of two minutes, specify 2 in the CP Duration field and select Minutes in this field. Options:
	Seconds Minutes Hours Default is Minutes.
Statistics	This section contains time-related statistics for the task instance.
User Estimated End Time	System-supplied; if the user entered information into the User Estimated Duration field in the task Details, the Controller uses this information to calculate an end time for the task instance, based on the date/time the task instance started.
Shortest Estimated End Time	System-supplied; shortest estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.
Average Estimated End Time	System-supplied; average estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.

Longest Estimated End Time	System-supplied; longest estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.
Projected End Time	System-supplied; projected end time of the task instance, calculated by the Controller based on the projected end time of its predecessor (or the maximum projected end time of all its predecessors, if more than one path exists to that task instance) plus its estimated critical path duration.
Buttons	This section identifies the buttons displayed above and below the Task Instance Details that let you perform various actions.
Update	Saves updates to the record.
Force Finish	See Force Finishing a Task.
Hold	Places the task instance on Hold (see Putting a Task on Hold).
Skip	For tasks loaded into the schedule that have not yet run; allows you to tell the Controller to skip this task. See Skipping a Task.
Re-run	See Re-running a Task.
View Parent	Displays the task instance Details for the parent Workflow of this task instance.
Delete	Deletes the current record.
Refresh	Refreshes any dynamic data displayed in the Details.
Close	For pop-up view only; closes the pop-up view of this task instance.
Tabs	This section identifies the tabs across the top of the Task Instance Details that provide access to additional information about the task instance.
Virtual Resources	Lists all Virtual Resources to which this task is assigned.
Exclusive Requests	Lists all records in the Exclusive Requests table (ops_exclusive_order) for this task instance.
Notes	Lists all notes associated with this record.

Running a Timer Task

You can run a Timer task:

- Manually, by clicking the Launch Task or Launch Task with Variables button in the Timer tasks list or Timer Task Details Action menu.
- As part of a workflow.
- Specify triggers that run the task automatically based on times or events.

Monitoring Task Execution

You can monitor all system activity from the Activity Monitor and can view activity history from the History list.

SQL Task

- Overview
- Built-In Variables
- Creating a SQL Task
 - SQL Task Details
 - SQL Task Details Field Descriptions
- Viewing a SQL Task Instance

 - SQL Task Instance DetailsSQL Task Instance Details Field Descriptions
- Running a SQL Task
- Monitoring Task Execution

Overview

The SQL task allows you to execute one or a series of SQL statements against the database specified in the task.



Note

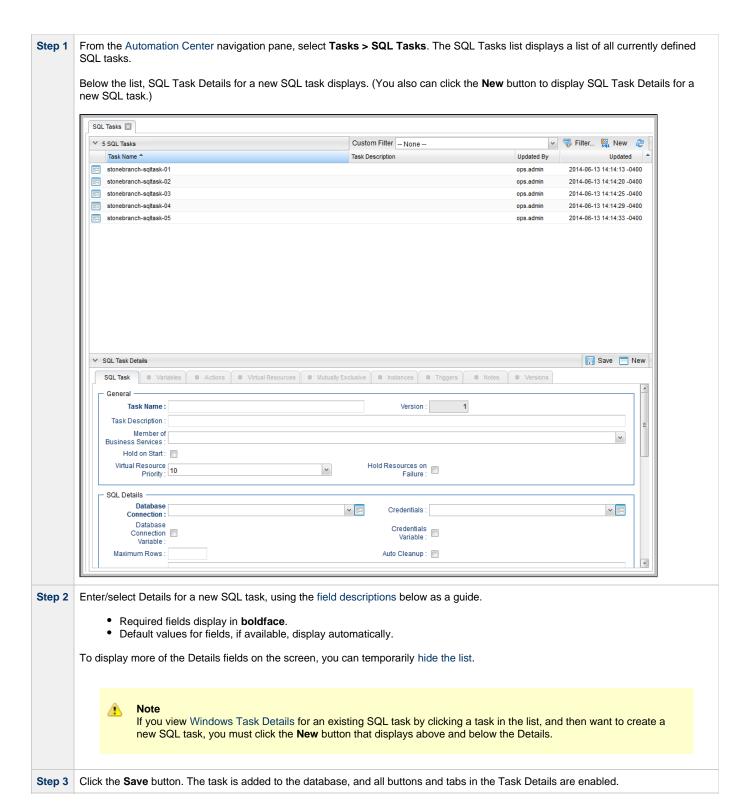
Before you can run a SQL task, you first must create a Database Connection, which defines the information needed to locate and access the database.

Built-In Variables

The following built-in variables can be used in a SQL task to pass data where appropriate:

- Task Instance variables
- SQL Task variables

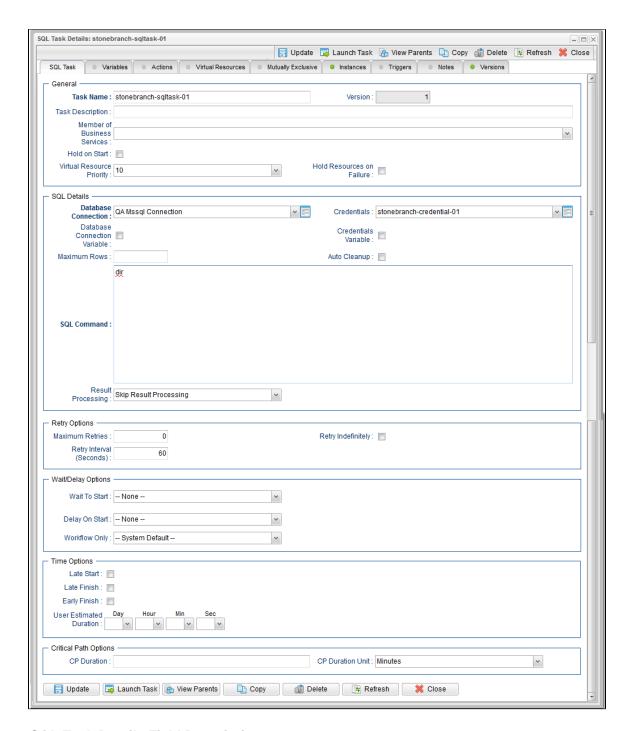
Creating a SQL Task



SQL Task Details

The following SQL Task Details is for an existing SQL task.

Depending on the values that you enter / select for these fields, and whether or not the SQL task has ever been launched, more (or less) fields may display. See the field descriptions, below, for a description of all fields that may display in the SQL Task Details.



SQL Task Details Field Descriptions

The following table describes the fields, buttons, and tabs that display in the SQL Task Details.

Field Name	Description
General	This section contains general information about the task.
Task Name	User-defined name of this task, containing a maximum 255 alphanumeric characters; variables supported. It is the responsibility of the user to develop a workable naming scheme for tasks.

Version	System-supplied; version number of the current record, which is incremented by the Controller every time a user updates a record. Click the Versions tab to view previous versions. For details, see Record Versioning.	
Task Description	n User-defined; description of this record. (Maximum = 200 characters.)	
Member of Business Services	User-defined; allows you to select one or more Business Services that this record belongs to.	
Hold on Start	If enabled, when the task is launched it appears in the Activity Monitor with a status of Held . The task runs when the user releases it.	
Hold Reason	Information about why the task will be put on hold when it starts.	
Virtual Resource Priority	Priority for acquiring a resource when two or more tasks are waiting for the resource. This priority applies to all resources required by the task.	
	Options: 1 (high) - 20 (low).	
	Default is 10.	
Hold Resources on Failure	If enabled, the task instance will continue to hold Renewable resources if the task instance fails. Renewable resources will be returned only if the task instance status is either Complete, Finished, or Skipped.	
SQL Details	This section contains assorted detailed information about the task.	
Database Connection	Name of the Universal Controller database connection that defines the database. Select a database from the drop-down list or click the icon to create a new database connection.	
Database Connection Variable	Indication of whether the Database Connection field is a reference field for selecting a specific Database Connection (unchecked) or a text field for specifying the Database Connection as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.	
	Note When updating multiple Tasks, to change from using a Database Connection reference to using a Database Connection variable, you must change the Database Connection Variable field to Yes and specify the Database Connection variable in the Database Connection Unresolved field. Conversely, to change from using a Database Connection variable to using a Database Connection reference, you must change the Database Connection Variable field to No and specify the Database Connection reference in the Database Connection field.	
Credentials	Credentials under which an Agent runs this task. These credentials override any credentials provided in the Agent resource definition for any Agent running this task.	

Credentials Variable

Indication of whether the Credentials field is a reference field for selecting a specific Credential (unchecked) or a text field for specifying the Credential as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.



Note

When updating multiple Tasks, to change from using a Credentials reference to using a Credentials variable, you must change the **Credentials Variable** field to **Yes** and specify the Credentials variable in the **Credentials Unresolved** field. Conversely, to change from using a Credentials variable to using a Credentials reference, you must change the **Credentials Variable** field to **No** and specify the Credentials reference in the **Credentials** field.

Maximum Rows

If necessary, specifies a limit to the number of rows you want returned by the SQL statement. This value overrides any value you specify in the database connection.

Auto Cleanup

When data is retrieved as the result of a SQL task, the data is written into a database table. If Auto Cleanup is enabled, the data is discarded upon the successful completion of the task (or workflow if the task is contained within a workflow).

SQL Command

SQL command being executed against the database. Variables supported.

Result Processing

Specifies how the Controller should determine whether the SQL command failed or completed successfully.

Options:

- Skip Result Processing
- Success Exitcode Range The SQL command is considered completed successfully if its exit code falls within the range specified in the Exit Codes field.
- Failure Exitcode Range The SQL command is considered failed if its exit code falls within the range specified in the Exit Codes field.
- Success Result Set Contains The SQL command is considered completed successfully depending on the value in a specific database column (see Column Name, Operator, and Value fields).
- Failure Result Set Contains The SQL command is considered failed depending on the value in a specific database column (see Column Name, Operator, and Value fields).

Exit Codes

Required if Result Processing = Success Exitcode Range or Failure Exitcode Range. Specifies the range. Format: Numeric. Use commas to list a series of exit codes; use hyphens to specify a range. Example: 1,5, 22-30.

Column Name

Required if Result Processing = Success Result Set Contains or Failure Result Set Contains. Specifies the name of a database column that is being checked for a specific value.

Operator

Operator being used for the comparison. Options: =, !=, >, >=, <, <=, regex.

Value

Value being compared, using the operator specified.

Retry Options

This section contains specifications for retrying the task.

Maximum Retries

User-defined; maximum number of times that the Controller should retry this task after it has started and gone to a failed state.

Retry Indefinitely

User-defined; indicates whether the Controller should continue trying indefinitely to run this task. If you enable this field, it overrides any value placed in the Maximum Retries field.

Retry	
Interval (Seconds)	User-defined; number of seconds between each retry.
Wait / Delay Options	This section contains specifications for waiting to start and/or delaying on start the task.
Wait To Start	Amount of time to wait before starting a task from the time that it was launched.
	Options are:
	 - None - Time Relative Time Duration Seconds
Wait Time	If Wait To Start = Time or Relative Time; Number of hours and minutes to wait before starting the task.
Wait Day Constraint	If Wait Time = Time or Relative Time; Specification for whether or not to advance the wait time to another day.
	Valid values:
	 None If Wait To Start = Time; Advance to the next day if calculated wait time is before the current time. If Wait To Start = Relative Time; Advance to the next day if calculated wait time is before the Trigger/Launch Time.
	Same Day Do not advance day.
	Next Day Advance to the next day.
	Next Business Day Advance to the next business day.
	Sunday If today is not Sunday, advance to next Sunday.
	 Monday If today is not Monday, advance to next Monday.
	Tuesday If today is not Tuesday, advance to next Tuesday.
	Wednesday If today is not Wednesday, advance to next Wednesday. Thursday.
	 Thursday If today is not Thursday, advance to next Thursday. Friday
	If today is not Friday, advance to next Friday. • Saturday
	If today is not Saturday, advance to next Saturday.
	Default is - None
Wait Duration	If Wait To Start = Duration; Number of days, hours, minutes, and seconds to wait before starting the task.
Wait Duration In Seconds	If Wait To Start = Seconds; Number of seconds to wait before starting the task.

Delay On Start Amount of time to delay the start of a task, after it has been launched, from the time that it is eligible to start; that is, all dependencies have been met. For example: it is not being held, it is not waiting on any predecessors, or there is no wait time specified. Options are: None – Duration Seconds Delay Duration If Delay On Start = Duration: Number of days, hours, minutes, and seconds to delay after starting the task. Delav If Delay On Start = Seconds; Number of seconds to delay after starting the task. **Duration In** Seconds Workflow Only Specification for whether or not to apply the Wait To Start and Delay On Start specifications only if the task is in a Workflow. Options are: • -- System Default --Apply the Wait To Start and Delay On Start specifications as defined by the System Default Wait/Delay Workflow Only system property. (Default is yes.) Apply the Wait To Start and Delay On Start specifications only if the task is in a Workflow. Apply the Wait To Start and Delay On Start specifications whether or not the task is in a Workflow. **Time** This section contains time-related specifications for the task. **Options** Late Start If enabled, and if the task instance starts after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late start (see Late Start Type). To determine whether a task instance started late, open the task instance and locate the Started Late field; the field is checked if the instance started after the specified time. The Started Late field displays in the task instance Details only if the user specified a Late Start in the task Details. Late Start Required if Late Start is enabled. Type Options: Time - Flag the task if it starts after the specified time. · Duration - Flag the task if it starts a certain amount of time after the programmed start time. The task must have a specific start time. Late Start Time If Late Start Type = Time; Time after which the task start time is considered late. Use HH:MM, 24-hour time. Late Start If Late Start Type = Duration; Duration (amount of relative time) after which the task is considered to have started late. Duration For a task within a workflow, the duration is the period between the time the workflow starts and the time the task itself starts. For example, a task might have a Late Start Duration of 60 minutes. If the workflow starts at 9:00 a.m. but the task itself does not start until 10:30, the task has started late. For a task that is not within a workflow, Late Start Duration has meaning only if the task has been held upon starting. For example, if a task has a Late Start Duration of 60 minutes and the Hold on Start field is enabled, if the task is not released from hold within the amount of time specified in the Late Start Duration field, the task has started late. Late Finish If enabled, and if the task instance finishes after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late finish (see Late Finish Type). To determine whether a task instance finished late, open the task instance and locate the Finished Late field; the field is checked if the instance finished after the specified time or lasted longer than expected. This field only appears on the task instance if the user specified a Late Finish in the task definition.

Late Finish Type	Required if Late Finish is enabled.
	Options:
	 Time - Flag the task if it finishes after the specified time (see Late Finish Time). Duration - Flag the task if it finishes a certain amount of time after the programmed finish time (see Late Finish Duration). The task must have a specific finish time.
Late Finish Time	If Late Finish Type = Time; Time after which the task finish time is considered late. Use HH:MM, 24-hour time.
Late Finish Duration	If Late Finish Type = Duration; Longest amount of time this task instance should take to run.
Early Finish	If enabled, and if the task instance finishes before the time or period specified, the task instance is flagged as early. You can specify a time or duration to determine an early finish (see Early Finish Type). To determine whether a task instance finished early, open the task instance and locate the Finished Early field; the field is checked if the instance finished before the specified time or did not last as long as expected. This field only appears on the task instance if the user added Early Finish specifications to the task definition.
Early Finish Type	Required if Early Finish is enabled.
	 Options: Time - Flag the task if it finishes before the specified time (see Early Finish Time). Duration - Flag the task if it finishes a certain amount of time before the programmed finish time (see Early Finish Duration). The task must have a specific finish time.
Early Finish Time	If Early Finish Type = Time; Time before which the task finish time is considered early. That is, enter a time at which the task should still be running. Use HH:MM, 24-hour time.
Early Finish Duration	If Early Finish Type = Duration; Shortest amount of time this task instance should take to run.
User Estimated Duration	Estimated amount of time it should normally take to run this task. The Controller uses this information to calculate the User Estimated End Time on a task instance record.
Critical Path Options	This section contains Critical Path-related specifications for the task.
CP Duration	Optional; Allows you to override the estimated Critical Path Duration of the task when running in a Workflow; used in conjunction with the CP Duration Unit field. In most cases, this field should be left blank, which implies that the Controller will estimate the Critical Path Duration based on historical executions. Valid values are any integer equal to or greater than 0. Variables and Functions are supported.
CP Duration (Resolved)	Displays the current resolved value of the CP Duration field, which may contain variables or functions that will be displayed as unresolved until the task instance starts. The CP Duration (Resolved) field can continue to change value until the task instance starts, at which time CP Duration will display as resolved and CP Duration (Resolved) will no longer be visible unless there was an issue resolving the variables and/or functions contained within CP Duration. If the Controller is unable to resolve CP Duration or it resolves to an invalid value, CP Duration will be ignored and the Controller will estimate the Critical Path Duration based on historical executions.

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CP Duration Unit	Type of CP Duration; used in conjunction with the CP Duration field. For example, for a CP Duration of two minutes, specify 2 in the CP Duration field and select Minutes in this field.	
	Options:	
	SecondsMinutesHours	
	Default is Minutes.	
Statistics	This section contains time-related statistics for task instances of the task.	
First Time Ran	System-supplied; date and time this task first ran.	
Last Time Ran	System-supplied; date and time the task last ran.	
Last Instance Duration	System-supplied; amount of time the task took to run the last time it ran.	
Lowest Instance Time	System-supplied; shortest amount of time this task has taken to run.	
Average Instance Time	System-supplied; average amount of time this task takes to run.	
Highest Instance Time	System-supplied; longest amount of time this task has taken to run.	
Number of Instances	System-supplied; number of instances in the database for this task.	
Buttons	This section identifies the buttons displayed above and below the Task Details that let you perform various actions.	
Save	Saves a new task record in the Controller database.	
Update button	Saves updates to the record.	
New	Displays empty (except for default values) Details for creating a new task.	
Launch Task	Manually launches the task.	
View Parents	Displays a list of any parent Workflow tasks for this task.	
Сору	Creates a copy of this task, which you are prompted to rename.	
Delete	Deletes the current record.	
	Note You cannot delete a task if it is either: Specified in an enabled Trigger. The only task specified in a disabled Trigger.	

Refresh	Refreshes any	dynamic data displayed in the Details.
Close	For pop-up view only; closes the pop-up view of this task.	
Tabs	This section ide	entifies the tabs across the top of the Task Details that provide access to additional information about the task.
Variables	Lists all variabl	es associated with this record.
Actions	Allows you to s task.	specify actions that the Controller will take automatically based on events that occur during the execution of this
	Events are:	
	 Task ii Exit co Late si Late fii Early f Actions are:	tart nish
Abort Abort the task if certain events occur. For details, see Ab		Abort the task if certain events occur. For details, see Abort Actions.
	Email Notification	Send an email if certain events occur. For details, see Email Notification Actions.
	Set Variable	Used in tasks and workflows to set a variable based on the occurrence of certain events. For details, see Creating a Set Variable Action within a Task or Workflow.
	SNMP Notification	Send an email if certain events occur. For details, see SNMP Notification Actions.
	System Operation	Run an Universal Controller system operation based on specified conditions. For details, see System Operation Actions.
Virtual Resources	Lists all Virtual	Resources to which this task is assigned.
Mutually Exclusive	Lists all tasks that have been set to be mutually exclusive of this task.	
Instances	Lists all instanc	ces of the task.
Triggers	location, the Co	s that have been defined to launch this task. Also allows you to add new triggers. If you add a new trigger from this ontroller automatically constructs a default trigger name as follows: <current name="" task="">#TRIGGER#. You can fault name if desired. For instructions on creating triggers, see Triggers.</current>
Notes	Lists all notes a	associated with this record.
Versions	Stores copies of	of all previous versions of the current record. See Record Versioning.

Viewing a SQL Task Instance

When a SQL task is launched, the Controller creates a task instance record of that task.

A task instance contains detailed information about a single execution of that task.

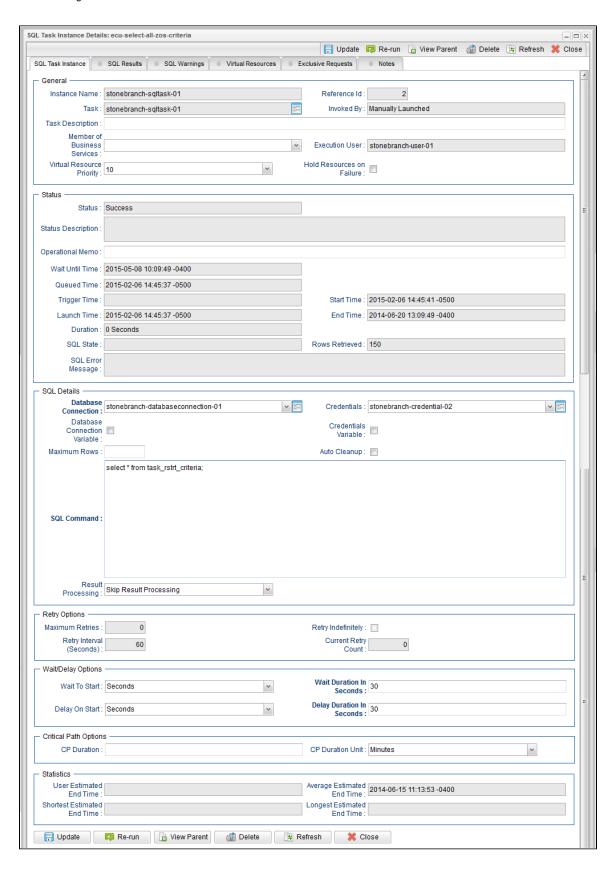
You can access a task instance from:

- Instances tab on the SQL Task Details for that task
- Activity Monitor

Task Instances list

SQL Task Instance Details

The following SQL Task Instance Details contains information on the execution of a SQL task.



SQL Task Instance Details Field Descriptions

The following table describes the fields, buttons, and tabs that display in the SQL Task Instance Details.

Field Name	Description
General	This section contains general information about the task instance.
Instance Name	Name of this task instance.
Reference Id	System-supplied; the Controller increments this number each time the task is run.
Task	Name of the task that was run to create this task instance. Click the icon to display Task Details for the task.
Invoked by	System-supplied; how the task instance was launched. Options:
	 Trigger: (Trigger Name) Instance was launched by the named trigger. Workflow: (Workflow Name) Instance was launched by the named workflow. Manually Launched Instance was launched by a user. To identify the user, check the Execution User column for that task instance on the Task Instances screen or, on most task instance screens, the Execution User field.
Task Description	User-defined; description of this record. (Maximum = 200 characters.)
Member of Business Services	User-defined; allows you to select one or more Business Services that this record belongs to.
Execution User	System-supplied; if the task was launched manually, the ID of the user who launched it.
Virtual Resource Priority	Priority for acquiring a resource when two or more tasks are waiting for the resource. This priority applies to all resources required by the task.
	Options: 1 (high) - 20 (low). Default is 10.
Hold Resources on Failure	If enabled, the task instance will continue to hold Renewable resources if the task instance fails. Renewable resources will be returned only if the task instance status is either Complete, Finished, or Skipped.
Status	This section contains information about the current status of the task instance.
Status	System-supplied; see Task Instance Statuses.
Exit Code	System-supplied; the exit code captured by the Agent when executing the task (for example, a command or script).
Status Description	System-supplied; additional information, if any, about the status of the task instance.

Operational Memo	User-defined operational memo.	
Critical	Indicates that this task is in the Critical Path of a workflow.	
Wait Until Time	Amount of time calculated to wait before the task was started, based on Wait To Start and Delay On Start times.	
Queued Time	System-supplied; Date and time the task was queued for processing.	
Trigger Time	System-supplied; Date and time the task instance was triggered.	
Launch Time	System-supplied; Date and time the task instance was launched.	
Start Time	System-supplied; Date and time the task instance started.	
End Time	System-supplied; Date and time the task instance completed.	
Duration	System-supplied; amount of time the task instance took to run.	
SQL State	System-supplied; resolves to a return code that indicates the outcome of the most recently executed SQL statement.	
Rows Retrieved	System-supplied; number of rows retrieved by the SQL procedure.	
SQL Error Message	System-supplied; any error messages returned by the SQL procedure.	
SQL Details	This section contains assorted detailed information about the task instance.	
Database Connection	Name of the Universal Controller database connection that defines the database. Select a database from the drop-down list or click the icon to create a new database connection.	
Database Connection Variable	Indication of whether the Database Connection field is a reference field for selecting a specific Database Connection (unchecked) or a text field for specifying the Database Connection as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.	
	Note When updating multiple Tasks, to change from using a Database Connection reference to using a Database Connection variable, you must change the Database Connection Variable field to Yes and specify the Database Connection variable in the Database Connection Unresolved field. Conversely, to change from using a Database Connection variable to using a Database Connection reference, you must change the Database Connection Variable field to No and specify the Database Connection reference in the Database Connection field.	

Credentials	Credentials under which an Agent runs this task. These credentials override any credentials provided in the Agent resource definition for any Agent running this task.
Credentials Variable	Indication of whether the Credentials field is a reference field for selecting a specific Credential (unchecked) or a text field for specifying the Credential as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.
	Note When updating multiple Tasks, to change from using a Credentials reference to using a Credentials variable, you must change the Credentials Variable field to Yes and specify the Credentials variable in the Credentials Unresolved field. Conversely, to change from using a Credentials variable to using a Credentials reference, you must change the Credentials Variable field to No and specify the Credentials reference in the Credentials field.
Maximum Rows	If necessary, specifies a limit to the number of rows you want returned by the SQL statement. This value overrides any value you specify in the database connection.
Auto Cleanup	When data is retrieved as the result of a SQL task, the data is written into a database table. If Auto Cleanup is enabled, the data is discarded upon the successful completion of the task (or workflow if the task is contained within a workflow).
SQL Command	SQL command being executed against the database. Variables supported.
Result Processing	Specifies how the Controller should determine whether the SQL command failed or completed successfully. Options: Skip Result Processing Success Exitcode Range - The SQL command is considered completed successfully if its exit code falls within the range specified in the Exit Codes field. Failure Exitcode Range - The SQL command is considered failed if its exit code falls within the range specified in the Exit Codes field.
	 Success Result Set Contains - The SQL command is considered completed successfully depending on the value in a specific database column (see Column Name, Operator, and Value fields). Failure Result Set Contains - The SQL command is considered failed depending on the value in a specific database column (see Column Name, Operator, and Value fields).
Exit Codes	Required if Result Processing = Success Exitcode Range or Failure Exitcode Range. Specifies the range. Format: Numeric. Use commas to list a series of exit codes; use hyphens to specify a range. Example: 1,5, 22-30.
Column Name	Required if Result Processing = Success Result Set Contains or Failure Result Set Contains. Specifies the name of a database column that is being checked for a specific value.
Operator	Operator being used for the comparison. Options: =, !=, >, >=, <, <=, regex.
Value	Value being compared, using the operator specified.
Retry Options	This section contains specifications for retrying the task.
Maximum Retries	User-defined; maximum number of times that the Controller should retry this task after it has started and gone to a failed state.

Retry Indefinitely	User-defined; indicates whether the Controller should continue trying indefinitely to run this task. If you enable this field, it overrides any value placed in the Maximum Retries field.
Retry Interval (Seconds)	User-defined; number of seconds between each retry.
Current Retry Count	System-supplied; current number of times that the Controller has retried the task after it first went to failure status.
Wait / Delay Options	This section contains specifications for waiting to start and/or delaying on start the task.
Wait To Start	Amount of time to wait before starting a task from the time that it was launched. Options are: - None - Time Relative Time Duration Seconds
Wait Time	If Wait To Start = Time or Relative Time; Number of hours and minutes to wait before starting the task.
Wait Day Constraint	If Wait Time = Time or Relative Time; Specification for whether or not to advance the wait time to another day. Valid values: • None • If Wait To Start = Time; Advance to the next day if calculated wait time is before the current time. • If Wait To Start = Relative Time; Advance to the next day if calculated wait time is before the Trigger/Launch Time. • Same Day Do not advance day. • Next Day Advance to the next day. • Next Business Day Advance to the next business day. • Sunday If today is not Sunday, advance to next Sunday. • Monday If today is not Monday, advance to next Monday. • Tuesday If today is not Tuesday, advance to next Tuesday. • Wednesday If today is not Wednesday, advance to next Wednesday. • Thursday If today is not Thursday, advance to next Thursday. • Friday If today is not Friday, advance to next Friday. • Saturday If today is not Saturday, advance to next Saturday.
Wait Duration	If Wait To Start = Duration; Number of days, hours, minutes, and seconds to wait before starting the task.
Wait Duration In Seconds	If Wait To Start = Seconds; Number of seconds to wait before starting the task.

Delay On Start	Amount of time to delay the start of a task, after it has been launched, from the time that it is eligible to start; that is, all dependencies have been met. For example: it is not being held, it is not waiting on any predecessors, or there is no wait time specified.
	Options are:
	• - None -
	• Duration
	• Seconds
Delay Duration	If Delay On Start = Duration; Number of days, hours, minutes, and seconds to delay after starting the task.
Delay Duration In Seconds	If Delay On Start = Seconds; Number of seconds to delay after starting the task.
Time Options	This section contains time-related specifications for the task instance.
Late Start	If enabled, and if the task instance starts after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late start (see Late Start Type). To determine whether a task instance started late, open the task instance and locate the Started Late field; the field is checked if the instance started after the specified time. The Started Late field displays in the task instance Details only if the user specified a Late Start in the task Details.
Started Late	System-supplied; this field is flagged if the task started later than the time specified in the Late Start fields.
Late Start Type	Required if Late Start is enabled.
	Options:
	 Time - Flag the task if it starts after the specified time. Duration - Flag the task if it starts a certain amount of time after the programmed start time. The task must have a specific start time.
Late Start Time	If Late Start Type = Time; Time after which the task start time is considered late. Use HH:MM, 24-hour time.
Late Start Duration	If Late Start Type = Duration; Duration (amount of relative time) after which the task is considered to have started late.
	For a task within a workflow, the duration is the period between the time the workflow starts and the time the task itself starts. For example, a task might have a Late Start Duration of 60 minutes. If the workflow starts at 9:00 a.m. but the task itself does not start until 10:30, the task has started late.
	For a task that is not within a workflow, Late Start Duration has meaning only if the task has been held upon starting. For example, if a task has a Late Start Duration of 60 minutes and the Hold on Start field is enabled, if the task is not released from hold within the amount of time specified in the Late Start Duration field, the task has started late.
Late Finish	If enabled, and if the task instance finishes after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late finish (see Late Finish Type). To determine whether a task instance finished late, open the task instance and locate the Finished Late field; the field is checked if the instance finished after the specified time or lasted longer than expected. This field only appears on the task instance if the user specified a Late Finish in the task definition.
Finished Late	System-supplied; this field is flagged if the task finished later than the time or duration specified in the Late Finish fields.

Late Finish Type	Required if Late Finish is enabled.
	Options:
	 Time - Flag the task if it finishes after the specified time (see Late Finish Time). Duration - Flag the task if it finishes a certain amount of time after the programmed finish time (see Late Finish Duration). The task must have a specific finish time.
Late Finish Time	If Late Finish Type = Time; Time after which the task finish time is considered late. Use HH:MM, 24-hour time.
Late Finish Duration	If Late Finish Type = Duration; Longest amount of time this task instance should take to run.
Early Finish	If enabled, and if the task instance finishes before the time or period specified, the task instance is flagged as early. You can specify a time or duration to determine an early finish (see Early Finish Type). To determine whether a task instance finished early, open the task instance and locate the Finished Early field; the field is checked if the instance finished before the specified time or did not last as long as expected. This field only appears on the task instance if the user added Early Finish specifications to the task definition.
Finished Early	System-supplied; this field is flagged if the task finished earlier than the time specified in the Early Finish fields.
Early Finish Type	Required if Early Finish is enabled.
	 Options: Time - Flag the task if it finishes before the specified time (see Early Finish Time). Duration - Flag the task if it finishes a certain amount of time before the programmed finish time (see Early Finish Duration). The task must have a specific finish time.
Early Finish Time	If Early Finish Type = Time; Time before which the task finish time is considered early. That is, enter a time at which the task should still be running. Use HH:MM, 24-hour time.
Early Finish Duration	If Early Finish Type = Duration; Shortest amount of time this task instance should take to run.
Critical Path Options	This section contains Critical Path-related specifications for the task.
CP Duration	Optional; Allows you to override the estimated Critical Path Duration of the task when running in a Workflow; used in conjunction with the CP Duration Unit field. In most cases, this field should be left blank, which implies that the Controller will estimate the Critical Path Duration based on historical executions. Valid values are any integer equal to or greater than 0. Variables and Functions are supported.
CP Duration (Resolved)	Displays the current resolved value of the CP Duration field, which may contain variables or functions that will be displayed as unresolved until the task instance starts. The CP Duration (Resolved) field can continue to change value until the task instance starts, at which time CP Duration will display as resolved and CP Duration (Resolved) will no longer be visible unless there was an issue resolving the variables and/or functions contained within CP Duration. If the Controller is unable to resolve CP Duration or it resolves to an invalid value, CP Duration will be ignored and the Controller will estimate the Critical Path Duration based on historical executions.

CP Duration Unit	Type of CP Duration; used in conjunction with the CP Duration field. For example, for a CP Duration of two minutes, specify 2 in the CP Duration field and select Minutes in this field.
	Options:
	SecondsMinutesHours
	Default is Minutes.
Statistics	This section contains time-related statistics for the task instance.
User Estimated End Time	System-supplied; if the user entered information into the User Estimated Duration field in the task Details, the Controller uses this information to calculate an end time for the task instance, based on the date/time the task instance started.
Average Estimated End Time	System-supplied; average estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.
Shortest Estimated End Time	System-supplied; shortest estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.
Longest Estimated End Time	System-supplied; longest estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.
Projected End Time	System-supplied; projected end time of the task instance, calculated by the Controller based on the projected end time of its predecessor (or the maximum projected end time of all its predecessors, if more than one path exists to that task instance) plus its estimated critical path duration.
Buttons	This section identifies the buttons displayed above and below the Task Instance Details that let you perform various actions.
Update	Saves updates to the record.
Force Finish	See Force Finishing a Task.
Hold	Places the task instance on Hold (see Putting a Task on Hold).
Skip	For tasks loaded into the schedule that have not yet run; allows you to tell the Controller to skip this task. See Skipping a Task.
Re-run	See Re-running a Task.
View Parent	Displays the task instance Details for the parent Workflow of this task instance.
Retrieve Output	See Retrieving Output.
Refresh	Refreshes any dynamic data displayed in the Details.
Close	For pop-up view only; closes the pop-up view of this task instance.
Tabs	This section identifies the tabs across the top of the Task Instance Details that provide access to additional information about the task instance.

SQL Results	Stores results of executed SQL statements, if any.
SQL Warnings	Warnings returned by executed SQL statements, if any.
Virtual Resources	Lists all Virtual Resources to which this task is assigned.
Exclusive Requests	Lists all records in the Exclusive Requests table (ops_exclusive_order) for this task instance.
Notes	Lists all notes associated with this record.

Running a SQL Task

You can run a SQL task:

- Manually, by clicking the Launch Task or Launch Task with Variables button in the SQL tasks list or SQL Task Details Action menu.
 As part of a workflow.
 Specify triggers that run the task automatically based on times or events.

Monitoring Task Execution

You can monitor all system activity from the Activity Monitor and can view activity history from the History list.

Stored Procedure Task

- Overview
- Built-In Variables
- Creating a Stored Procedure Task
 - Stored Procedure Task Details
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Overview

A Stored Procedure task allows you to execute a stored procedure against the database specified in the task.



Note

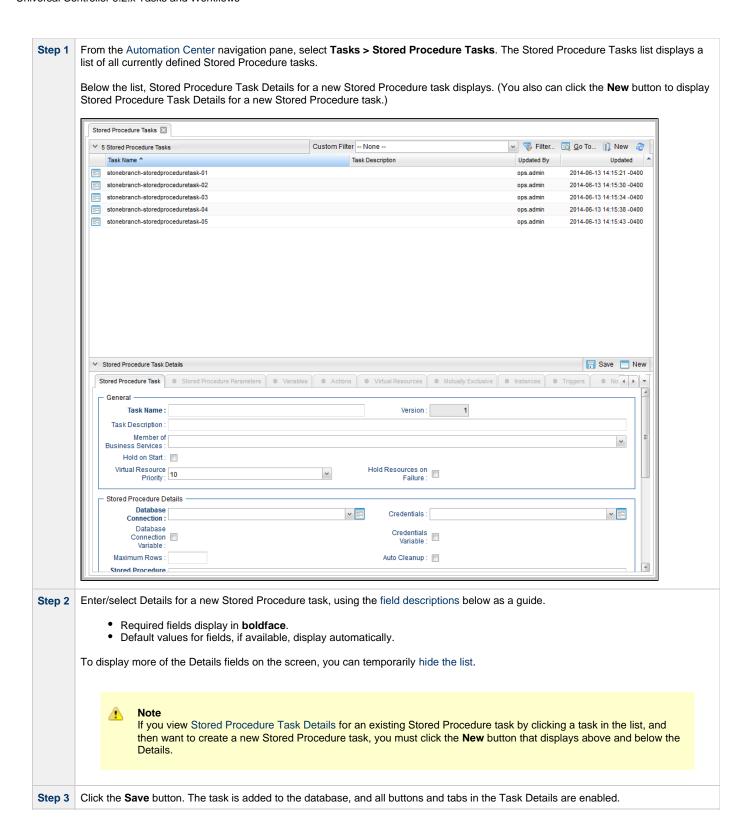
Before you can run a Stored Procedure task, you first must create a Database Connection, which defines the information needed to locate and access the database.

Built-In Variables

The following built-in variables can be used in a Stored Procedure task to pass data where appropriate:

- Task Instance variables
- Stored Procedure Task variables

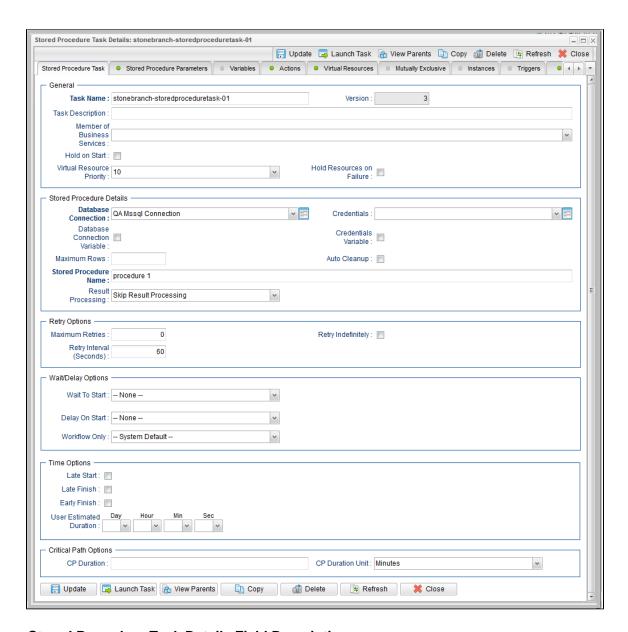
Creating a Stored Procedure Task



Stored Procedure Task Details

The following Stored Procedure Task Details is for an existing Stored Procedure task.

Depending on the values that you enter / select for these fields, and whether or not the Stored Procedure task has ever been launched, more (or less) fields may display. See the field descriptions, below, for a description of all fields that may display in the Stored Procedure Task Details.



Stored Procedure Task Details Field Descriptions

The following table describes the fields, buttons, and tabs that display in the Stored Procedure Task Details.

Field Name	Description
General	This section contains general information about the task.
Task Name	User-defined name of this task, containing a maximum 255 alphanumeric characters; variables supported. It is the responsibility of the user to develop a workable naming scheme for tasks.
Version	System-supplied; version number of the current record, which is incremented by the Controller every time a user updates a record. Click the Versions tab to view previous versions. For details, see Record Versioning.
Task Description	User-defined; description of this record. (Maximum = 200 characters.)
Member of Business Services	User-defined; allows you to select one or more Business Services that this record belongs to.

Hold on Start	If enabled, when the task is launched it appears in the Activity Monitor with a status of Held . The task runs when the user releases it.
Hold Reason	Information about why the task will be put on hold when it starts.
Virtual Resource Priority	Priority for acquiring a resource when two or more tasks are waiting for the resource. This priority applies to all resources required by the task. Options: 1 (high) - 20 (low). Default is 10.
Hold Resources on Failure	If enabled, the task instance will continue to hold Renewable resources if the task instance fails. Renewable resources will be returned only if the task instance status is either Complete, Finished, or Skipped.
Stored Procedure Details	This section contains assorted detailed information about the task.
Database Connection	Name of the Universal Controller database connection that defines the database. Select a database from the drop-down list or click the icon to create a new database connection.
Database Connection Variable	Indication of whether the Database Connection field is a reference field for selecting a specific Database Connection (unchecked) or a text field for specifying the Database Connection as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.
	Note When updating multiple Tasks, to change from using a Database Connection reference to using a Database Connection variable, you must change the Database Connection Variable field to Yes and specify the Database Connection variable in the Database Connection Unresolved field. Conversely, to change from using a Database Connection variable to using a Database Connection reference, you must change the Database Connection Variable field to No and specify the Database Connection reference in the Database Connection field.
Credentials	Credentials under which an Agent runs this task. These credentials override any credentials provided in the Agent resource definition for any Agent running this task.
Credentials Variable	Indication of whether the Credentials field is a reference field for selecting a specific Credential (unchecked) or a text field for specifying the Credential as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.
	Note When updating multiple Tasks, to change from using a Credentials reference to using a Credentials variable, you must change the Credentials Variable field to Yes and specify the Credentials variable in the Credentials Unresolved field. Conversely, to change from using a Credentials variable to using a Credentials reference, you must change the Credentials Variable field to No and specify the Credentials reference in the Credentials field.
Maximum Rows	If necessary, specifies a limit to the number of rows you want returned by the SQL statement. This value overrides any value you specify in the database connection.

Auto Cleanup	When data is retrieved as the result of a SQL task, the data is written into a database table. If Auto Cleanup is enabled, the data is discarded upon the successful completion of the task (or workflow if the task is contained within a workflow).
Stored Procedure Name	Name of the file containing the stored procedure being executed against the database. Variables supported.
Result Processing	Specifies how the Controller should determine whether the Stored Procedure failed or completed successfully.
	Options:
	 Skip Result Processing. Success Exitcode Range - The Stored Procedure is considered completed successfully if its exit code falls within the range specified in the Exit Codes field. Failure Exitcode Range - The Stored Procedure is considered failed if its exit code falls within the range specified in the Exit Codes field. Success Result Set Contains - The Stored Procedure is considered completed successfully depending on the value in a specific database column (see Column Name, Operator, and Value fields). Failure Result Set Contains - The Stored Procedure is considered failed depending on the value in a specific database column (see Column Name, Operator, and Value fields). Success Output Parameter - The Stored Procedure is considered completed successfully if its output parameter satisfies the condition specified in the associated Parameter Position, Operator, and Value fields. Failure Output Parameter - The Stored Procedure is considered failed if its output parameter satisfies the condition specified in the associated Parameter Position, Operator, and Value fields.
Exit Codes	Required if Result Processing = Success Exitcode Range or Failure Exitcode Range. Specifies the range. Format: Numeric. Use commas to list a series of exit codes; use hyphens to specify a range. Example: 1,5, 22-30.
Parameter Position	If Result Processing = Success Output Parameter or Failure Output Parameter; position of this parameter within a list of parameters.
Operator	Operator being used for the comparison. Options: =, !=, >, >=, <, <=, regex.
Value	Value being compared, using the operator specified.
Column Name	Required if Result Processing = Success Result Set Contains or Failure Result Set Contains. Specifies the name of a database column that is being checked for a specific value.
Operator	Operator being used for the comparison. Options: =, !=, >, >=, <, <=, regex.
Value	Value being compared, using the operator specified.
Retry Options	This section contains specifications for retrying the task.
Maximum Retries	User-defined; maximum number of times that the Controller should retry this task after it has started and gone to a failed state.
Retry Indefinitely	User-defined; indicates whether the Controller should continue trying indefinitely to run this task. If you enable this field, it overrides any value placed in the Maximum Retries field.
Retry Interval (Seconds)	User-defined; number of seconds between each retry.

Wait / Delay	This section contains specifications for waiting to start and/or delaying on start the task.
Options	
Wait To Start	Amount of time to wait before starting a task from the time that it was launched.
	Options are:
	 - None - Time Relative Time Duration Seconds
Wait Time	Cocondo
	If Wait To Start = Time or Relative Time; Number of hours and minutes to wait before starting the task.
Wait Day Constraint	If Wait Time = Time or Relative Time; Specification for whether or not to advance the wait time to another day.
	Valid values:
	 None If Wait To Start = Time; Advance to the next day if calculated wait time is before the current time. If Wait To Start = Relative Time; Advance to the next day if calculated wait time is before the Trigger/Launch Time.
	 Same Day Do not advance day. Next Day Advance to the next day.
	Next Business Day Advance to the next business day.
	Sunday If today is not Sunday, advance to next Sunday.
	 Monday If today is not Monday, advance to next Monday. Tuesday
	If today is not Tuesday, advance to next Tuesday. • Wednesday
	If today is not Wednesday, advance to next Wednesday. Thursday If today is not Thursday, advance to next Thursday.
	Friday If today is not Friday, advance to next Friday.
	Saturday If today is not Saturday, advance to next Saturday.
	Default is - None
Wait Duration	If Wait To Start = Duration; Number of days, hours, minutes, and seconds to wait before starting the task.
Wait Duration In Seconds	If Wait To Start = Seconds; Number of seconds to wait before starting the task.
Delay On Start	Amount of time to delay the start of a task, after it has been launched, from the time that it is eligible to start; that is, all dependencies have been met. For example: it is not being held, it is not waiting on any predecessors, or there is no wait time specified.
	Options are:
	 None – Duration Seconds

Delay Duration	If Delay On Start = Duration; Number of days, hours, minutes, and seconds to delay after starting the task.
Delay Duration In Seconds	If Delay On Start = Seconds; Number of seconds to delay after starting the task.
Workflow Only	Specification for whether or not to apply the Wait To Start and Delay On Start specifications only if the task is in a Workflow.
	Options are:
	 System Default Apply the Wait To Start and Delay On Start specifications as defined by the System Default Wait/Delay Workflow Only system property. (Default is yes.) Yes
	Apply the Wait To Start and Delay On Start specifications only if the task is in a Workflow. • No
	Apply the Wait To Start and Delay On Start specifications whether or not the task is in a Workflow.
Time Options	This section contains time-related specifications for the task.
Late Start	If enabled, and if the task instance starts after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late start (see Late Start Type). To determine whether a task instance started late, open the task instance and locate the Started Late field; the field is checked if the instance started after the specified time. The Started Late field displays in the task instance Details only if the user specified a Late Start in the task Details.
Late Start Type	Required if Late Start is enabled.
	Options:
	 Time - Flag the task if it starts after the specified time. Duration - Flag the task if it starts a certain amount of time after the programmed start time. The task must have a specific start time.
Late Start Time	If Late Start Type = Time; Time after which the task start time is considered late. Use HH:MM, 24-hour time.
Late Start Duration	If Late Start Type = Duration; Duration (amount of relative time) after which the task is considered to have started late.
	For a task within a workflow, the duration is the period between the time the workflow starts and the time the task itself starts. For example, a task might have a Late Start Duration of 60 minutes. If the workflow starts at 9:00 a.m. but the task itself does not start until 10:30, the task has started late.
	For a task that is not within a workflow, Late Start Duration has meaning only if the task has been held upon starting. For example, if a task has a Late Start Duration of 60 minutes and the Hold on Start field is enabled, if the task is not released from hold within the amount of time specified in the Late Start Duration field, the task has started late.
Late Finish	If enabled, and if the task instance finishes after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late finish (see Late Finish Type). To determine whether a task instance finished late, open the task instance and locate the Finished Late field; the field is checked if the instance finished after the specified time or lasted longer than expected. This field only appears on the task instance if the user specified a Late Finish in the task definition.
Late Finish Type	Required if Late Finish is enabled.
	Options:
	 Time - Flag the task if it finishes after the specified time (see Late Finish Time). Duration - Flag the task if it finishes a certain amount of time after the programmed finish time (see Late Finish Duration). The task must have a specific finish time.

Late Finish Time	If Late Finish Type = Time; Time after which the task finish time is considered late. Use HH:MM, 24-hour time.
Late Finish Duration	If Late Finish Type = Duration; Longest amount of time this task instance should take to run.
Early Finish	If enabled, and if the task instance finishes before the time or period specified, the task instance is flagged as early. You can specify a time or duration to determine an early finish (see Early Finish Type). To determine whether a task instance finished early, open the task instance and locate the Finished Early field; the field is checked if the instance finished before the specified time or did not last as long as expected. This field only appears on the task instance if the user added Early Finish specifications to the task definition.
Early Finish Type	Required if Early Finish is enabled.
	Options:
	 Time - Flag the task if it finishes before the specified time (see Early Finish Time). Duration - Flag the task if it finishes a certain amount of time before the programmed finish time (see Early Finish Duration). The task must have a specific finish time.
Early Finish Time	If Early Finish Type = Time; Time before which the task finish time is considered early. That is, enter a time at which the task should still be running. Use HH:MM, 24-hour time.
Early Finish Duration	If Early Finish Type = Duration; Shortest amount of time this task instance should take to run.
User Estimated Duration	Estimated amount of time it should normally take to run this task. The Controller uses this information to calculate the User Estimated End Time on a task instance record.
Critical Path Options	This section contains Critical Path-related specifications for the task.
CP Duration	Optional; Allows you to override the estimated Critical Path Duration of the task when running in a Workflow; used in conjunction with the CP Duration Unit field. In most cases, this field should be left blank, which implies that the Controller will estimate the Critical Path Duration based on historical executions. Valid values are any integer equal to or greater than 0. Variables and Functions are supported.
CP Duration (Resolved)	Displays the current resolved value of the CP Duration field, which may contain variables or functions that will be displayed as unresolved until the task instance starts. The CP Duration (Resolved) field can continue to change value until the task instance starts, at which time CP Duration will display as resolved and CP Duration (Resolved) will no longer be visible unless there was an issue resolving the variables and/or functions contained within CP Duration. If the Controller is unable to resolve CP Duration or it resolves to an invalid value, CP Duration will be ignored and the Controller will estimate the Critical Path Duration based on historical executions.
CP Duration Unit	Type of CP Duration; used in conjunction with the CP Duration field. For example, for a CP Duration of two minutes, specify 2 in the CP Duration field and select Minutes in this field.
	Options:
	SecondsMinutesHours
	Default is Minutes.
Statistics	This section contains time-related statistics for task instances of the task.

Variables	Lists all variables associated with this record.	
Stored Procedure Parameters	See Adding Stored Procedure Parameters, below.	
Tabs	This section identifies the tabs across the top of the Task Details that provide access to additional information about the task instance.	
Close	For pop-up view only; closes the pop-up view of this task.	
Refresh	Refreshes any dynamic data displayed in the Details.	
D. for all		
	 Note You cannot delete a task if it is either: Specified in an enabled Trigger. The only task specified in a disabled Trigger. 	
Delete	Deletes the current record.	
Сору	Creates a copy of this task, which you are prompted to rename.	
View Parents	Displays a list of any parent Workflow tasks for this task.	
Launch Task	Manually launches the task.	
New	Displays empty (except for default values) Details for creating a new task.	
Update	Saves updates to the record.	
Save	Saves a new task record in the Controller database.	
Buttons	This section identifies the buttons displayed above and below the Task Details that let you perform various actions.	
Number of Instances	System-supplied; number of instances in the database for this task.	
Highest Instance Time	System-supplied; longest amount of time this task has taken to run.	
Average Instance Time	System-supplied; average amount of time this task takes to run.	
Lowest Instance Time	System-supplied; shortest amount of time this task has taken to run.	
Last Instance Duration	System-supplied; amount of time the task took to run the last time it ran.	
Last Time Ran	System-supplied; date and time the task last ran.	
First Time Ran	System-supplied; date and time this task first ran.	

Actions	Allows you to specify actions that the Controller will take automatically based on events that occur during the execution of this task. Events are: Task instance status Exit codes Late start Late finish Early finish	
	Actions are:	Abort the task if certain events occur. For details, see Abort Actions.
	Action	
	Email Notification	Send an email if certain events occur. For details, see Email Notification Actions.
	Set Variable	Used in tasks and workflows to set a variable based on the occurrence of certain events. For details, see Creating a Set Variable Action within a Task or Workflow.
	SNMP Notification	Send an email if certain events occur. For details, see SNMP Notification Actions.
	System Operation	Run an Universal Controller system operation based on specified conditions. For details, see System Operation Actions.
Virtual Resources	Lists all Virtual	Resources to which this task is assigned.
Mutually Exclusive	Lists all tasks t	hat have been set to be mutually exclusive of this task.
Instances	Lists all instand	ces of the task.
Triggers	Lists all triggers that have been defined to launch this task. Also allows you to add new triggers. If you add a new trigger from this location, the Controller automatically constructs a default trigger name as follows: <current name="" task="">#TRIGGER#. You can change the default name if desired. For instructions on creating triggers, see Triggers.</current>	
Notes	Lists all notes a	associated with this record.

Viewing a Stored Procedure Task Instance

When a Stored Procedure task is launched, the Controller creates a task instance record of that task.

Stores copies of all previous versions of the current record. See Record Versioning.

A task instance contains detailed information about a single execution of that task.

You can access a task instance from:

- Instances tab on the Stored Procedure Task Details for that task
- Activity Monitor
- Task Instances list

Stored Procedure Task Instance Details

The following Stored Procedure Task Instance Details contains information on the execution of the task shown in the Stored Procedure Task Details.

Versions



Stored Procedure Task Instance Details Field Descriptions

The following table describes the fields, buttons, and tabs that display in Stored Procedure Task Instance Details.

Field Name	Description
General	This section contains general information about the task instance.
Instance Name	Name of this task instance.

Reference Id	System-supplied; the Controller increments this number each time the task is run.
Task	Name of the task that was run to create this task instance. Click the icon to display Task Details for the task.
Invoked by	System-supplied; how the task instance was launched.
	Trigger: (Trigger Name) Instance was launched by the named trigger. Workflow: (Workflow Name) Instance was launched by the named workflow. Manually Launched Instance was launched by a user. To identify the user, check the Execution User column for that task instance on the Task Instances screen or, on most task instance screens, the Execution User field.
Task Description	User-defined; description of this record. (Maximum = 200 characters.)
Member of Business Services	User-defined; allows you to select one or more Business Services that this record belongs to.
Execution User	System-supplied; if the task was launched manually, the ID of the user who launched it.
Virtual Resource Priority	Priority for acquiring a resource when two or more tasks are waiting for the resource. This priority applies to all resources required by the task. Options: 1 (high) - 20 (low). Default is 10.
	Default is 10.
Hold Resources on Failure	If enabled, the task instance will continue to hold Renewable resources if the task instance fails. Renewable resources will be returned only if the task instance status is either Complete, Finished, or Skipped.
Status	This section contains information about the current status of the task instance.
Status	System-supplied; see Task Instance Statuses.
Status Description	System-supplied; additional information, if any, about the status of the task instance.
Operational Memo	User-defined operational memo.
Critical	Indicates that this task is in the Critical Path of a workflow.
Wait Until Time	Amount of time calculated to wait before the task was started, based on Wait To Start and Delay On Start times.
Queued Time	System-supplied; Date and time the task was queued for processing.

Trigger Time	System-supplied; Date and time the task instance was triggered.	
Launch Time	System-supplied; Date and time the task instance was launched.	
Start Time	System-supplied; Date and time the task instance started.	
End Time	System-supplied; Date and time the task instance completed.	
Duration	System-supplied; amount of time the task instance took to run.	
SQL State	System-supplied; resolves to a return code that indicates the outcome of the most recently executed SQL statement.	
Rows Retrieved	System-supplied; number of rows retrieved by the SQL procedure.	
SQL Error Message	System-supplied; any error messages returned by the SQL procedure.	
Stored Procedure Details	This section contains assorted detailed information about the task instance.	
Database Connection	Name of the Universal Controller database connection that defines the database. Select a database from the drop-down list or click the icon to create a new database connection.	
Database Connection Variable	Indication of whether the Database Connection field is a reference field for selecting a specific Database Connection (unchecked) or a text field for specifying the Database Connection as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.	
	Note When updating multiple Tasks, to change from using a Database Connection reference to using a Database Connection variable, you must change the Database Connection Variable field to Yes and specify the Database Connection variable in the Database Connection Unresolved field. Conversely, to change from using a Database Connection variable to using a Database Connection reference, you must change the Database Connection Variable field to No and specify the Database Connection reference in the Database Connection field.	
Credentials	Credentials under which an Agent runs this task. These credentials override any credentials provided in the Agent resource definition for any Agent running this task.	

Credentials Variable

Indication of whether the Credentials field is a reference field for selecting a specific Credential (unchecked) or a text field for specifying the Credential as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.



Note

When updating multiple Tasks, to change from using a Credentials reference to using a Credentials variable, you must change the **Credentials Variable** field to **Yes** and specify the Credentials variable in the **Credentials Unresolved** field. Conversely, to change from using a Credentials variable to using a Credentials reference, you must change the **Credentials Variable** field to **No** and specify the Credentials reference in the **Credentials** field.

Maximum Rows

If necessary, specifies a limit to the number of rows you want returned by the SQL statement. This value overrides any value you specify in the database connection.

Auto Cleanup

When data is retrieved as the result of a SQL task, the data is written into a database table. If Auto Cleanup is enabled, the data is discarded upon the successful completion of the task (or workflow if the task is contained within a workflow).

Stored Procedure Name

Name of the file containing the stored procedure being executed against the database. Variables supported.

Result Processing

Specifies how the Controller should determine whether the Stored Procedure failed or completed successfully.

Options:

- Skip Result Processing.
- Success Exitcode Range The Stored Procedure is considered completed successfully if its exit code falls within the range specified in the Exit Codes field.
- Failure Exitcode Range The Stored Procedure is considered failed if its exit code falls within the range specified in the Exit Codes field.
- Success Result Set Contains The Stored Procedure is considered completed successfully depending on the value in a specific database column (see Column Name, Operator, and Value fields).
- Failure Result Set Contains The Stored Procedure is considered failed depending on the value in a specific database column (see Column Name, Operator, and Value fields).
- Success Output Parameter The Stored Procedure is considered completed successfully if its output parameter satisfies
 the condition specified in the associated Parameter Position, Operator, and Value fields.
- Failure Output Parameter The Stored Procedure is considered failed if its output parameter satisfies the condition specified in the associated Parameter Position, Operator, and Value fields.

Parameter Position

If Result Processing = Success Output Parameter or Failure Output Parameter; position of this parameter within a list of parameters.

Operator

Operator being used for the comparison. Options: =, !=, >, >=, <, <=, regex.

Value

Value being compared, using the operator specified.

Exit Codes

Required if Result Processing = Success Exitcode Range or Failure Exitcode Range. Specifies the range. Format: Numeric. Use commas to list a series of exit codes; use hyphens to specify a range. Example: 1,5, 22-30.

Column Name

Required if Result Processing = Success Result Set Contains or Failure Result Set Contains. Specifies the name of a database column that is being checked for a specific value.

Operator	Operator being used for the comparison. Options: =, !=, >, >=, <, <=, regex.
Value	Value being compared, using the operator specified.
Retry Options	This section contains specifications for retrying the task.
Maximum Retries	User-defined; maximum number of times that the Controller should retry this task after it has started and gone to a failed state.
Retry Indefinitely	User-defined; indicates whether the Controller should continue trying indefinitely to run this task. If you enable this field, it overrides any value placed in the Maximum Retries field.
Retry Interval (Seconds)	User-defined; number of seconds between each retry.
Current Retry Count	System-supplied; current number of times that the Controller has retried the task after it first went to failure status.
Wait / Delay Options	This section contains specifications for waiting to start and/or delaying on start the task.
Wait To Start	Amount of time to wait before starting a task from the time that it was launched. Options are: - None - Time Relative Time Duration Seconds
Wait Time	If Wait To Start = Time or Relative Time; Number of hours and minutes to wait before starting the task.

Wait Day Constraint If Wait Time = Time or Relative Time; Specification for whether or not to advance the wait time to another day. Valid values: -- None --• If Wait To Start = Time; Advance to the next day if calculated wait time is before the current time. If Wait To Start = Relative Time; Advance to the next day if calculated wait time is before the Trigger/Launch · Same Day Do not advance day. **Next Day** Advance to the next day. Next Business Day Advance to the next business day. Sunday If today is not Sunday, advance to next Sunday. Monday If today is not Monday, advance to next Monday. Tuesday If today is not Tuesday, advance to next Tuesday. Wednesday If today is not Wednesday, advance to next Wednesday. Thursday If today is not Thursday, advance to next Thursday. Friday If today is not Friday, advance to next Friday. Saturday If today is not Saturday, advance to next Saturday. Default is - None --. Wait Duration If Wait To Start = Duration: Number of days, hours, minutes, and seconds to wait before starting the task. Wait If Wait To Start = Seconds; Number of seconds to wait before starting the task. **Duration In** Seconds Delay On Start Amount of time to delay the start of a task, after it has been launched, from the time that it is eligible to start; that is, all dependencies have been met. For example: it is not being held, it is not waiting on any predecessors, or there is no wait time specified. Options are: • - None - Duration Seconds Delay If Delay On Start = Duration; Number of days, hours, minutes, and seconds to delay after starting the task. Duration Delay **Duration In** If Delay On Start = Seconds; Number of seconds to delay after starting the task. Seconds Time This section contains time-related specifications for the task instance. **Options** Late Start If enabled, and if the task instance starts after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late start (see Late Start Type). To determine whether a task instance started late, open the task instance and locate the Started Late field; the field is checked if the instance started after the specified time. The Started Late field displays in the task instance Details only if the user specified a Late Start in the task Details. Started Late System-supplied; this field is flagged if the task started later than the time specified in the Late Start fields.

Late Start	
Туре	Required if Late Start is enabled.
	Options:
	 Time - Flag the task if it starts after the specified time. Duration - Flag the task if it starts a certain amount of time after the programmed start time. The task must have a specific start time.
Late Start Time	If Late Start Type = Time; Time after which the task start time is considered late. Use HH:MM, 24-hour time.
Late Start Duration	If Late Start Type = Duration; Duration (amount of relative time) after which the task is considered to have started late.
	For a task within a workflow, the duration is the period between the time the workflow starts and the time the task itself starts. For example, a task might have a Late Start Duration of 60 minutes. If the workflow starts at 9:00 a.m. but the task itself does not start until 10:30, the task has started late.
	For a task that is not within a workflow, Late Start Duration has meaning only if the task has been held upon starting. For example, if a task has a Late Start Duration of 60 minutes and the Hold on Start field is enabled, if the task is not released from hold within the amount of time specified in the Late Start Duration field, the task has started late.
Late Finish	If enabled, and if the task instance finishes after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late finish (see Late Finish Type). To determine whether a task instance finished late, open the task instance and locate the Finished Late field; the field is checked if the instance finished after the specified time or lasted longer than expected. This field only appears on the task instance if the user specified a Late Finish in the task definition.
Finished Late	System-supplied; this field is flagged if the task finished later than the time or duration specified in the Late Finish fields.
Late Finish Type	Required if Late Finish is enabled.
	Options:
	 Time - Flag the task if it finishes after the specified time (see Late Finish Time). Duration - Flag the task if it finishes a certain amount of time after the programmed finish time (see Late Finish Duration). The task must have a specific finish time.
Late Finish Time	If Late Finish Type = Time; Time after which the task finish time is considered late. Use HH:MM, 24-hour time.
Late Finish Duration	If Late Finish Type = Duration; Longest amount of time this task instance should take to run.
Early Finish	If enabled, and if the task instance finishes before the time or period specified, the task instance is flagged as early. You can specify a time or duration to determine an early finish (see Early Finish Type). To determine whether a task instance finished early, open the task instance and locate the Finished Early field; the field is checked if the instance finished before the specified time or did not last as long as expected. This field only appears on the task instance if the user added Early Finish specifications to the task definition.
Finished Early	System-supplied; this field is flagged if the task finished earlier than the time specified in the Early Finish fields.
Early Finish Type	Required if Early Finish is enabled.
	Options:
	 Time - Flag the task if it finishes before the specified time (see Early Finish Time). Duration - Flag the task if it finishes a certain amount of time before the programmed finish time (see Early Finish

Early Finish	
Time	If Early Finish Type = Time; Time before which the task finish time is considered early. That is, enter a time at which the task should still be running. Use HH:MM, 24-hour time.
Early Finish Duration	If Early Finish Type = Duration; Shortest amount of time this task instance should take to run.
Critical Path Options	This section contains Critical Path-related specifications for the task.
CP Duration	Optional; Allows you to override the estimated Critical Path Duration of the task when running in a Workflow; used in conjunction with the CP Duration Unit field. In most cases, this field should be left blank, which implies that the Controller will estimate the Critical Path Duration based on historical executions. Valid values are any integer equal to or greater than 0. Variables and Functions are supported.
CP Duration (Resolved)	Displays the current resolved value of the CP Duration field, which may contain variables or functions that will be displayed as unresolved until the task instance starts. The CP Duration (Resolved) field can continue to change value until the task instance starts, at which time CP Duration will display as resolved and CP Duration (Resolved) will no longer be visible unless there was an issue resolving the variables and/or functions contained within CP Duration. If the Controller is unable to resolve CP Duration or it resolves to an invalid value, CP Duration will be ignored and the Controller will estimate the Critical Path Duration based on historical executions.
CP Duration Unit	Type of CP Duration; used in conjunction with the CP Duration field. For example, for a CP Duration of two minutes, specify 2 in the CP Duration field and select Minutes in this field. Options: Seconds Minutes Hours Default is Minutes.
Statistics	This section contains time-related statistics for the task instance.
User Estimated End Time	System-supplied; if the user entered information into the User Estimated Duration field in the task Details, the Controller uses this information to calculate an end time for the task instance, based on the date/time the task instance started.
Average Estimated End Time	System-supplied; average estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.
Shortest Estimated End Time	System-supplied; shortest estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.
Longest Estimated End Time	System-supplied; longest estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.
Projected End Time	System-supplied; projected end time of the task instance, calculated by the Controller based on the projected end time of its predecessor (or the maximum projected end time of all its predecessors, if more than one path exists to that task instance) plus its estimated critical path duration.
Buttons	This section identifies the buttons displayed above and below the Task Instance Details that let you perform various actions.
Update	Saves updates to the record.

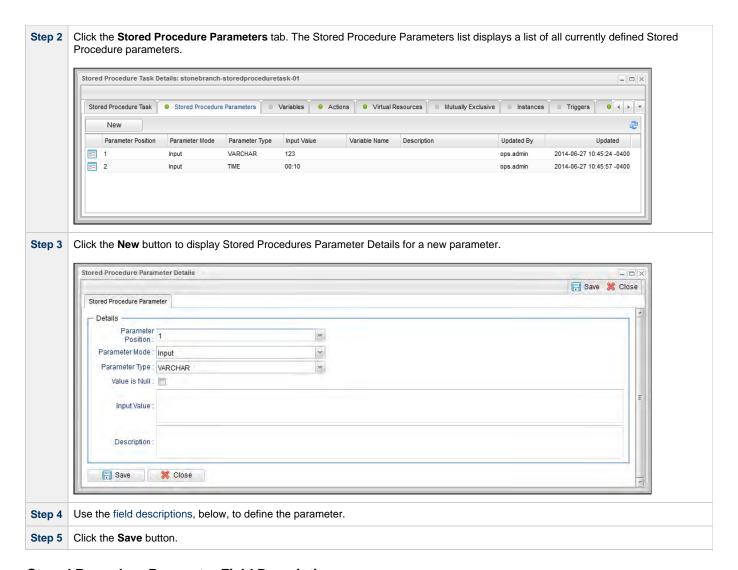
Force Finish	See Force Finishing a Task.
Hold	Places the task instance on Hold (see Putting a Task on Hold).
Skip	For tasks loaded into the schedule that have not yet run; allows you to tell the Controller to skip this task. See Skipping a Task.
Re-run	See Re-running a Task.
View Parent	Displays the task instance Details for the parent Workflow of this task instance.
Retrieve Output	See Retrieving Output.
Delete	Deletes the current record.
Refresh	Refreshes any dynamic data displayed in the Details.
Close	For pop-up view only; closes the pop-up view of this task instance.
Tabs	This section identifies the tabs across the top of the Task Instance Details that provide access to additional information about the task instance.
Stored Procedure Parameters	See Adding Stored Procedure Parameters, below.
SQL Results	Stores results of executed SQL statements, if any.
SQL Warnings	Warnings returned by executed SQL statements, if any.
Virtual Resources	Lists all Virtual Resources to which this task is assigned.
Exclusive Requests	Lists all records in the Exclusive Requests table (ops_exclusive_order) for this task instance.
Output	Displays output generated from the process, if any, based on specifications provided by the user in the Automatic Output Retrieval fields in the task Details. If automatic output retrieval was not available or was not selected, output can be obtained by clicking the Retrieve Output button.
Notes	Lists all notes associated with this record.

Adding Stored Procedure Parameters

You can enter one or more parameters for each stored procedure, as described below.

Adding a Parameter

Step 1 Open the Stored Procedure task to which you want to add the parameter.



Stored Procedure Parameter Field Descriptions

Field Name	Description	
Parameter Position	Position of this parameter within a list of parameters.	
Parameter Mode	Mode of this parameter. Options: Input Output Input/Output	

Parameter Type	Type of parameter.
Туро	Options:
	 NUMERIC DECIMAL INTEGER SMALLINT FLOAT REAL DOUBLE VARCHAR BOOLEAN DATE TIME TIMESTAMP BIGINT VARBINARY
Value is Null	If Parameter Mode = Input or Input/Output; Value for the parameter is a database NULL value; applies to the input part of a stored procedure parameter. That is, if a value in a database is undefined, it is NULL, which means it has no set value. An input value can be NULL and is represented by selecting Value is Null .
Input Value	If Parameter Mode = Input or Input/Output; Input value of the parameter, if any.
Description	Description of this parameter.
Variable Scope	If Parameter Mode = Output or Input/Output; applies to parameters associated with a task in a workflow. Scope of the variable to assign the Output value. Options:
	SELFPARENTTOP_LEVEL_PARENT
Variable Name	If Parameter Mode = Output or Input/Output; name of variable to assign the Output value.

Deleting a Parameter

To delete a single parameter, either:

- Right-click the parameter on the Stored Procedure Parameters list and click **Delete** on the Action menu.
- Open the Stored Procedure Parameter record and click the **Delete** button.

Running a Stored Procedure Task

You can run a Stored Procedure task:

- Manually, by clicking the Launch Task or Launch Task with Variables button in the Stored Procedure tasks list or Stored Procedure Task
 Details Action menu.
- As part of a workflow.
- Specify triggers that run the task automatically based on times or events.

Monitoring Task Execution

You can monitor all system activity from the Activity Monitor and can view activity history from the History list.

Email Task

- Overview
- Built-In Variables
- Creating an Email Task
 - Email Task Details
 - Email Task Details Field Descriptions
 - Report Variable Resolution
- Viewing an Email Task Instance
 - Email Task Instance Details
 - Email Task Instance Details Field Descriptions
- Running an Email Task
- Monitoring Task Execution

Overview

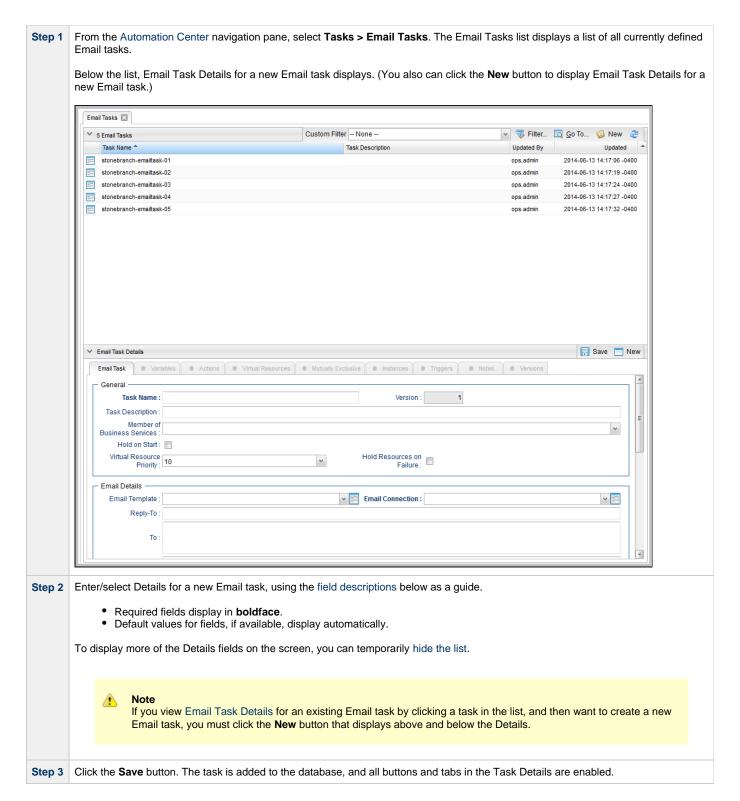
The Email task allows you to create and send emails. In order to execute Email tasks, you first need to define an Email Connection, which defines the server information needed to create and send emails.

Built-In Variables

The following built-in variables can be used in a Manual task to pass data where appropriate:

• Task Instance variables

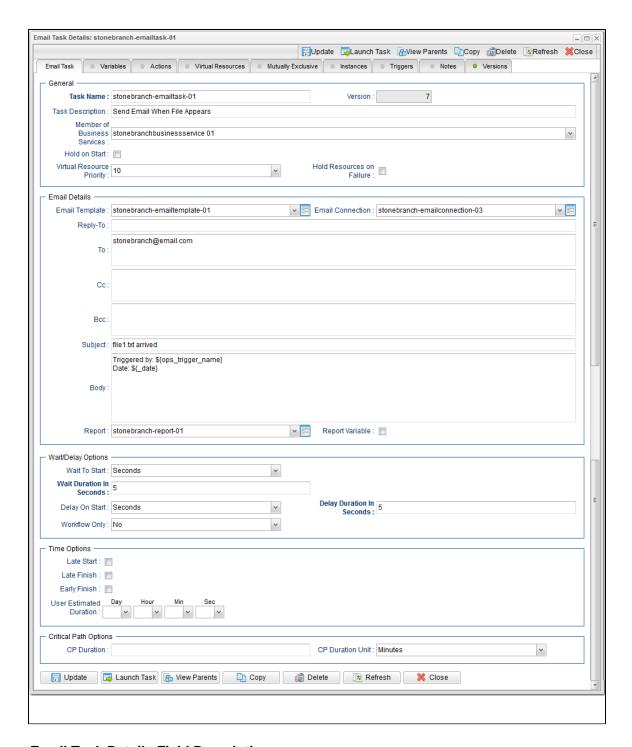
Creating an Email Task



Email Task Details

The following Email Task Details is for an existing Email task.

Depending on the values that you enter / select for these fields, and whether or not the Email task has ever been launched, more (or less) fields may display. See the field descriptions, below, for a description of all fields that may display in the Email Task Details.



Email Task Details Field Descriptions

The following table describes the fields, buttons, and tabs that display in the Email Task Details.

Field Name	Description
General	This section contains general information about the task.
Task Name	User-defined name of this task, containing a maximum 255 alphanumeric characters; variables supported. It is the responsibility of the user to develop a workable naming scheme for tasks.

Version	System-supplied; version number of the current record, which is incremented by the Controller every time a user updates a record. Click the Versions tab to view previous versions. For details, see Record Versioning.
Task Description	User-defined; description of this record. (Maximum = 200 characters.)
Member of Business Services	User-defined; allows you to select one or more Business Services that this record belongs to.
Hold on Start	If enabled, when the task is launched it appears in the Activity Monitor with a status of Held . The task runs when the user releases it.
Hold Reason	Information about why the task will be put on hold when it starts.
Virtual Resource Priority	Priority for acquiring a resource when two or more tasks are waiting for the resource. This priority applies to all resources required by the task. Options: 1 (high) - 20 (low). Default is 10.
Hold Resources on Failure	If enabled, the task instance will continue to hold Renewable resources if the task instance fails. Renewable resources will be returned only if the task instance status is either Complete, Finished, or Skipped.
Email Details	This section contains assorted detailed information about the task.
Email Template	Name of an Email template defined in an Email Template Details. An Email template allows you to specify standard recipients and text for outgoing emails. Enter the name of an existing Email template, select an Email template from the drop-down list, or click the Details icon to create a new Email template.
	Every Email template specifies an Email connection. If you do not specify an Email template in this field, you must specify an Email connection in the Email Connection field.
	If you specify both an Email template (in this field) and an Email Connection, the Email server specified in the Email Connection field overrides the Email server specified in this field.
	(Any information specified in an Email task overrides what is specified in an Email template.)
Email Connection	Required if an Email Template is not specified in the Email Template field; name of an Email Connection. An Email Connection specifies information about an email server. Enter the name of an existing Email Connection, or click the magnifying glass to browse for an existing Email Connection or create a new Email Connection.
	If you specify both an Email Template and an Email Connection (in this field), the Email Connection specified in this field overrides the Email Connection specified in the Email Template field.
Reply-To	Email address of the sender. Use commas to separate multiple recipients. Variables and functions supported.
То	Email address of the recipient. Use commas to separate multiple recipients. Variables and functions supported.
Сс	Email address of the party being sent a copy of the email, if any. Use commas to separate multiple recipients. Variables and functions supported.

Bcc	Email address of the party being sent a blind (hidden) copy of the email, if any. Use commas to separate multiple recipients. Variables and functions supported.
Subject	Subject line of the email. Variables and functions supported.
Body	Text of the email message. Variables and functions supported. If both the email template and the email task contain text in the body, the text is appended.
Report	Report to attach to this email.
Report Variable	Indication of whether the Report field is a reference field for selecting a specific Report (unchecked) or a text field for specifying the Report as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.
	Note When updating multiple Email Tasks, to change from using a report reference to using a report variable, you must change the Report Variable field to Yes and specify the report variable in the Report Unresolved field. Conversely, to change from using a report variable to a using a report reference, you must change the Report Variable field to No and specify the report reference in the Report field.
Wait / Delay Options	This section contains specifications for waiting to start and/or delaying on start the task.
Wait To Start	Amount of time to wait before starting a task from the time that it was launched.
	Options are:
	 None – Time Relative Time Duration Seconds
Wait Time	If Wait To Start = Time or Relative Time; Number of hours and minutes to wait before starting the task.

Wait Day Constraint If Wait Time = Time or Relative Time; Specification for whether or not to advance the wait time to another day. Valid values: -- None -- If Wait To Start = Time; Advance to the next day if calculated wait time is before the current time. If Wait To Start = Relative Time; Advance to the next day if calculated wait time is before the Trigger/Launch Same Day Do not advance day. Next Day Advance to the next day. Next Business Day Advance to the next business day. Sunday If today is not Sunday, advance to next Sunday. Monday If today is not Monday, advance to next Monday. Tuesday If today is not Tuesday, advance to next Tuesday. Wednesday If today is not Wednesday, advance to next Wednesday. Thursday If today is not Thursday, advance to next Thursday. Friday If today is not Friday, advance to next Friday. Saturday If today is not Saturday, advance to next Saturday. Default is - None --. Wait Duration If Wait To Start = Duration: Number of days, hours, minutes, and seconds to wait before starting the task. Wait If Wait To Start = Seconds; Number of seconds to wait before starting the task. **Duration In** Seconds Delay On Start Amount of time to delay the start of a task, after it has been launched, from the time that it is eligible to start; that is, all dependencies have been met. For example: it is not being held, it is not waiting on any predecessors, or there is no wait time specified. Options are: • - None - Duration Seconds Delay Duration If Delay On Start = Duration; Number of days, hours, minutes, and seconds to delay after starting the task. Delay **Duration In** If Delay On Start = Seconds; Number of seconds to delay after starting the task. Seconds Workflow Specification for whether or not to apply the Wait To Start and Delay On Start specifications only if the task is in a Workflow. Only Options are: - - System Default - -Apply the Wait To Start and Delay On Start specifications as defined by the System Default Wait/Delay Workflow Only system property. (Default is yes.) Apply the Wait To Start and Delay On Start specifications only if the task is in a Workflow. Apply the Wait To Start and Delay On Start specifications whether or not the task is in a Workflow.

Time Options	This section contains time-related specifications for the task.
Late Start	If enabled, and if the task instance starts after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late start (see Late Start Type). To determine whether a task instance started late, open the task instance and locate the Started Late field; the field is checked if the instance started after the specified time. The Started Late field displays in the task instance Details only if the user specified a Late Start in the task Details.
Late Start Type	Required if Late Start is enabled.
	Options:
	 Time - Flag the task if it starts after the specified time. Duration - Flag the task if it starts a certain amount of time after the programmed start time. The task must have a specific start time.
Late Start Time	If Late Start Type = Time; Time after which the task start time is considered late. Use HH:MM, 24-hour time.
Late Start Duration	If Late Start Type = Duration; Duration (amount of relative time) after which the task is considered to have started late.
	For a task within a workflow, the duration is the period between the time the workflow starts and the time the task itself starts. For example, a task might have a Late Start Duration of 60 minutes. If the workflow starts at 9:00 a.m. but the task itself does not start until 10:30, the task has started late.
	For a task that is not within a workflow, Late Start Duration has meaning only if the task has been held upon starting. For example, if a task has a Late Start Duration of 60 minutes and the Hold on Start field is enabled, if the task is not released from hold within the amount of time specified in the Late Start Duration field, the task has started late.
Late Finish	If enabled, and if the task instance finishes after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late finish (see Late Finish Type). To determine whether a task instance finished late, open the task instance and locate the Finished Late field; the field is checked if the instance finished after the specified time or lasted longer than expected. This field only appears on the task instance if the user specified a Late Finish in the task definition.
Late Finish Type	Required if Late Finish is enabled.
	Options:
	 Time - Flag the task if it finishes after the specified time (see Late Finish Time). Duration - Flag the task if it finishes a certain amount of time after the programmed finish time (see Late Finish Duration). The task must have a specific finish time.
Late Finish Time	If Late Finish Type = Time; Time after which the task finish time is considered late. Use HH:MM, 24-hour time.
Late Finish Duration	If Late Finish Type = Duration; Longest amount of time this task instance should take to run.
Early Finish	If enabled, and if the task instance finishes before the time or period specified, the task instance is flagged as early. You can specify a time or duration to determine an early finish (see Early Finish Type). To determine whether a task instance finished early, open the task instance and locate the Finished Early field; the field is checked if the instance finished before the specified time or did not last as long as expected. This field only appears on the task instance if the user added Early Finish specifications to the task definition.

Early Finish Type	Required if Early Finish is enabled. Options:
	 Time - Flag the task if it finishes before the specified time (see Early Finish Time). Duration - Flag the task if it finishes a certain amount of time before the programmed finish time (see Early Finish Duration). The task must have a specific finish time.
Early Finish Time	If Early Finish Type = Time; Time before which the task finish time is considered early. That is, enter a time at which the task should still be running. Use HH:MM, 24-hour time.
Early Finish Duration	If Early Finish Type = Duration; Shortest amount of time this task instance should take to run.
User Estimated Duration	Estimated amount of time it should normally take to run this task. The Controller uses this information to calculate the User Estimated End Time on a task instance record.
Critical Path Options	This section contains Critical Path-related specifications for the task.
CP Duration	Optional; Allows you to override the estimated Critical Path Duration of the task when running in a Workflow; used in conjunction with the CP Duration Unit field. In most cases, this field should be left blank, which implies that the Controller will estimate the Critical Path Duration based on historical executions. Valid values are any integer equal to or greater than 0. Variables and Functions are supported.
CP Duration (Resolved)	Displays the current resolved value of the CP Duration field, which may contain variables or functions that will be displayed as unresolved until the task instance starts. The CP Duration (Resolved) field can continue to change value until the task instance starts, at which time CP Duration will display as resolved and CP Duration (Resolved) will no longer be visible unless there was an issue resolving the variables and/or functions contained within CP Duration. If the Controller is unable to resolve CP Duration or it resolves to an invalid value, CP Duration will be ignored and the Controller will estimate the Critical Path Duration based on historical executions.
CP Duration Unit	Type of CP Duration; used in conjunction with the CP Duration field. For example, for a CP Duration of two minutes, specify 2 in the CP Duration field and select Minutes in this field. Options:
	 Seconds Minutes Hours
	Default is Minutes.
Statistics	This section contains time-related statistics for task instances of the task.
First Time Ran	System-supplied; date and time this task first ran.
Last Time Ran	System-supplied; date and time the task last ran.
Last Instance Duration	System-supplied; amount of time the task took to run the last time it ran.
Lowest Instance Time	System-supplied; shortest amount of time this task has taken to run.

Average Instance Time	System-supplied; average amount of time this task takes to run.
Highest Instance Time	System-supplied; longest amount of time this task has taken to run.
Number of Instances	System-supplied; number of instances in the database for this task.
Buttons	This section identifies the buttons displayed above and below the Task Details that let you perform various actions.
Save	Saves a new Linux/Unix task record in the Controller database.
Update	Saves updates to the record.
New	Displays empty (except for default values) Details for creating a new task.
Launch Task	Manually launches the task.
View Parents	Displays a list of any parent Workflow tasks for this task.
Сору	Creates a copy of this task, which you are prompted to rename.
Delete	Deletes the current record.
	 Note You cannot delete a task if it is either: Specified in an enabled Trigger. The only task specified in a disabled Trigger.
Refresh	Refreshes any dynamic data displayed in the Details.
Close	For pop-up view only; closes the pop-up view of this task.
Tabs	This section identifies the tabs across the top of the Task Details that provide access to additional information about the task.
Variables	Lists all variables associated with this record.

Actions

Allows you to specify actions that the Controller will take automatically based on events that occur during the execution of this task

Events are:

- · Task instance status
- Exit codes
- Late start
- · Late finish
- Early finish

Actions are:

Abort Action	Abort the task if certain events occur. For details, see Abort Actions.
Email Notification	Send an email if certain events occur. For details, see Email Notification Actions.
Set Variable	Used in tasks and workflows to set a variable based on the occurrence of certain events. For details, see Creating a Set Variable Action within a Task or Workflow.
SNMP Notification	Send an email if certain events occur. For details, see SNMP Notification Actions.
System Operation	Run an Universal Controller system operation based on specified conditions. For details, see System Operation Actions.

Virtual Resources	Lists all Virtual Resources to which this task is assigned.
Mutually Exclusive	Lists all tasks that have been set to be mutually exclusive of this task.
Instances	Lists all instances of the task.
Triggers	Lists all triggers that have been defined to launch this task. Also allows you to add new triggers. If you add a new trigger from this location, the Controller automatically constructs a default trigger name as follows: <current name="" task="">#TRIGGER#. You can change the default name if desired. For instructions on creating triggers, see Triggers.</current>
Notes	Lists all notes associated with this record.
Versions	Stores copies of all previous versions of the current record. See Record Versioning.

Report Variable Resolution

Reports do not have to be unique by Title. However, Reports with the same Title must be unique per visibility: per User, per Group, and per Everyone.

Accordingly, the following applies regarding Report Variable field resolution.

Once resolved, the Report Variable field value could match multiple Reports with the same Title, but with different visibilities. Therefore, there is an order of precedence to choosing the report by Title:

- 1. User visibility (execution user).
- 2. Group visibility (execution user's groups).
- 3. Everyone visibility.
- 4. Any other report(s). (This is applicable only in the case of an administrator who can view all reports.)

If the execution user belongs to more than one Group, and there is more than one report matching the Title visible to those Groups, the first report found will be chosen.

If multiple reports are found by resolved report Title, the following will be logged:

Found more than one report with name <report-title> visible to execution user <execution-user>.

If the resolved report Title does not match any report visible to the execution user, the task instance will transition into the Start Failure status with the following status description:

Could not find report with name <report-title> visible to execution user <execution-user>.

If the Report Variable cannot be resolved, the task instance will transition into the Start Failure status with the following status description:

Report variable not resolved.

A Report Variable that resolves to blank implies that no report should be included. This is not considered an error; the task instance will proceed as normal.

Viewing an Email Task Instance

When an Email task is launched, the Controller creates a task instance record of that task.

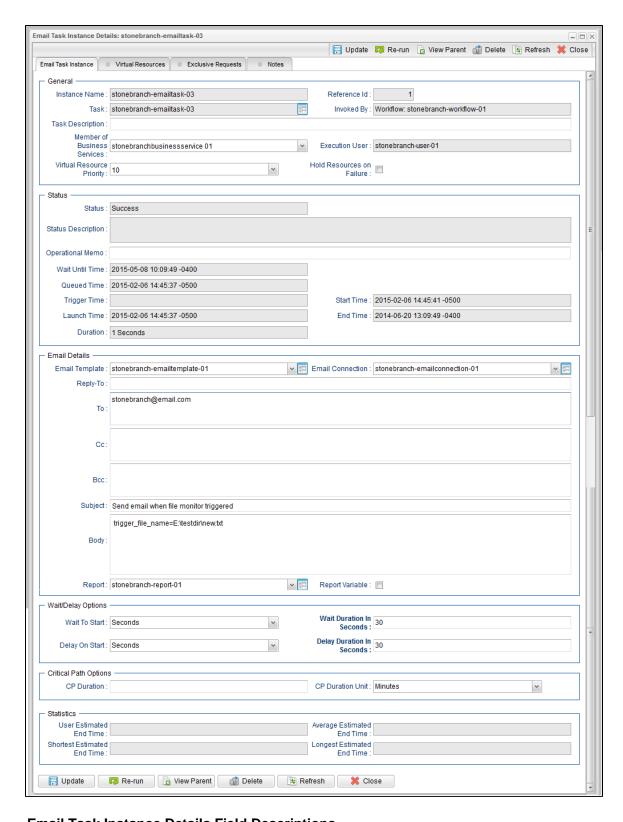
A task instance contains detailed information about a single execution of that task.

You can access a task instance from:

- Instances tab on the Email Task Details for that task
- Activity Monitor
- Task Instances list

Email Task Instance Details

The following Email Task Instance Details contains information on the execution of the task shown in the Email Task Details.



Email Task Instance Details Field Descriptions

The following table describes the fields, buttons, and tabs that display in Email Task Instance Details.

Field Name	Description
General	This section contains general information about the task instance.

Instance Name	Name of this task instance.
Reference Id	System-supplied; the Controller increments this number each time the task is run.
Task	Name of the task that was run to create this task instance. Click the icon to display Task Details for the task.
Invoked by	System-supplied; how the task instance was launched. Options: Trigger: (Trigger Name) Instance was launched by the named trigger. Workflow: (Workflow Name) Instance was launched by the named workflow. Manually Launched Instance was launched by a user. To identify the user, check the Execution User column for that task instance on the Task Instances screen or, on most task instance screens, the Execution User field.
Task Description	User-defined; description of this record. (Maximum = 200 characters.)
Member of Business Services	User-defined; allows you to select one or more Business Services that this record belongs to.
Execution User	System-supplied; if the task was launched manually, the ID of the user who launched it.
Virtual Resource Priority	Priority for acquiring a resource when two or more tasks are waiting for the resource. This priority applies to all resources required by the task. Options: 1 (high) - 20 (low). Default is 10.
Hold Resources on Failure	If enabled, the task instance will continue to hold Renewable resources if the task instance fails. Renewable resources will be returned only if the task instance status is either Complete, Finished, or Skipped.
Status	This section contains information about the current status of the task instance.
Status	System-supplied; see Task Instance Statuses.
Status Description	System-supplied; additional information, if any, about the status of the task instance.
Operational Memo	User-defined operational memo.
Critical	Indicates that this task is in the Critical Path of a workflow.
Wait Until Time	Amount of time calculated to wait before the task was started, based on Wait To Start and Delay On Start times.
Queued Time	System-supplied; Date and time the task was queued for processing.

Trigger Time	System-supplied; Date and time the task instance was triggered.
Launch Time	System-supplied; Date and time the task instance was launched.
Start Time	System-supplied; Date and time the task instance started.
End Time	System-supplied; Date and time the task instance completed.
Duration	System-supplied; amount of time the task instance took to run.
Email Details	This section contains assorted detailed information about the task instance.
Email Template	Name of an Email template defined in an Email Template Details. An Email template allows you to specify standard recipients and text for outgoing emails. Enter the name of an existing Email template, select an Email template from the drop-down list, or click the Details icon to create a new Email template.
	Every Email template specifies an Email connection. If you do not specify an Email template in this field, you must specify an Email connection in the Email Connection field.
	If you specify both an Email template (in this field) and an Email Connection, the Email server specified in the Email Connection field overrides the Email server specified in this field.
	(Any information specified in an Email task overrides what is specified in an Email template.)
Email Connection	Required if an Email Template is not specified in the Email Template field; name of an Email Connection. An Email Connection specifies information about an email server. Enter the name of an existing Email Connection, or click the magnifying glass to browse for an existing Email Connection or create a new Email Connection.
	If you specify both an Email Template and an Email Connection (in this field), the Email Connection specified in this field overrides the Email Connection specified in the Email Template field.
Reply-To	Email address of the sender. Use commas to separate multiple recipients. Variables and functions supported.
То	Email address of the recipient. Use commas to separate multiple recipients. Variables and functions supported.
CC	Email address of the party being sent a copy of the email, if any. Use commas to separate multiple recipients. Variables and functions supported.
BCC	Email address of the party being sent a blind (hidden) copy of the email, if any. Use commas to separate multiple recipients. Variables and functions supported.
Subject	Subject line of the email. Variables and functions supported.
Body	Text of the email message. Variables and functions supported. If both the email template and the email task contain text in the body, the text is appended.
Report	Report attached to this email.

Report Variable

Indication of whether the Report field is a reference field for selecting a specific Report (unchecked) or a text field for specifying the Report as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.



Note

When updating multiple Email Tasks, to change from using a report reference to using a report variable, you must change the **Report Variable** field to **Yes** and specify the report variable in the **Report Unresolved** field. Conversely, to change from using a report variable to a using a report reference, you must change the **Report Variable** field to **No** and specify the report reference in the **Report** field.

Wait / Delay Options

This section contains specifications for waiting to start and/or delaying on start the task.

Wait To Start

Amount of time to wait before starting a task from the time that it was launched.

Options are:

- None –
- Time
- Relative Time
- Duration
- Seconds

Wait Time

If Wait To Start = Time or Relative Time; Number of hours and minutes to wait before starting the task.

Wait Day Constraint

If Wait Time = Time or Relative Time; Specification for whether or not to advance the wait time to another day.

Valid values:

- -- None --
 - If Wait To Start = Time; Advance to the next day if calculated wait time is before the current time.
 - If Wait To Start = Relative Time; Advance to the next day if calculated wait time is before the Trigger/Launch Time.
- Same Day
 - Do not advance day.
- Next Day
 - Advance to the next day.
- Next Business Day
 - Advance to the next business day.
- Sunday
 - If today is not Sunday, advance to next Sunday.
- Monday
 - If today is not Monday, advance to next Monday.
- Tuesday
- If today is not Tuesday, advance to next Tuesday.
- Wednesday
 - If today is not Wednesday, advance to next Wednesday.
- Thursday
 - If today is not Thursday, advance to next Thursday.
- Friday
- If today is not Friday, advance to next Friday.
- Saturday

If today is not Saturday, advance to next Saturday.

Default is - None --.

Wait Duration

If Wait To Start = Duration; Number of days, hours, minutes, and seconds to wait before starting the task.

Wait Duration In Seconds	If Wait To Start = Seconds; Number of seconds to wait before starting the task.
Delay On Start	Amount of time to delay the start of a task, after it has been launched, from the time that it is eligible to start; that is, all dependencies have been met. For example: it is not being held, it is not waiting on any predecessors, or there is no wait time specified.
	Options are:
	• - None -
	DurationSeconds
Delay Duration	If Delay On Start = Duration; Number of days, hours, minutes, and seconds to delay after starting the task.
Delay Duration In Seconds	If Delay On Start = Seconds; Number of seconds to delay after starting the task.
Time Options	This section contains time-related specifications for the task instance.
Late Start	If enabled, and if the task instance starts after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late start (see Late Start Type). To determine whether a task instance started late, open the task instance and locate the Started Late field; the field is checked if the instance started after the specified time. The Started Late field displays in the task instance Details only if the user specified a Late Start in the task Details.
Started Late	System-supplied; this field is flagged if the task started later than the time specified in the Late Start fields.
Late Start Type	Required if Late Start is enabled.
	Options:
	 Time - Flag the task if it starts after the specified time. Duration - Flag the task if it starts a certain amount of time after the programmed start time. The task must have a specific start time.
Late Start Time	If Late Start Type = Time; Time after which the task start time is considered late. Use HH:MM, 24-hour time.
Late Start Duration	If Late Start Type = Duration; Duration (amount of relative time) after which the task is considered to have started late.
	For a task within a workflow, the duration is the period between the time the workflow starts and the time the task itself starts. For example, a task might have a Late Start Duration of 60 minutes. If the workflow starts at 9:00 a.m. but the task itself does not start until 10:30, the task has started late.
	For a task that is not within a workflow, Late Start Duration has meaning only if the task has been held upon starting. For example, if a task has a Late Start Duration of 60 minutes and the Hold on Start field is enabled, if the task is not released from hold within the amount of time specified in the Late Start Duration field, the task has started late.
Late Finish	If enabled, and if the task instance finishes after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late finish (see Late Finish Type). To determine whether a task instance finished late, open the task instance and locate the Finished Late field; the field is checked if the instance finished after the specified time or lasted longer than expected. This field only appears on the task instance if the user specified a Late Finish in the task definition.
Finished Late	System-supplied; this field is flagged if the task finished later than the time or duration specified in the Late Finish fields.

Late Finish Type	Required if Late Finish is enabled.
	Options:
	 Time - Flag the task if it finishes after the specified time (see Late Finish Time). Duration - Flag the task if it finishes a certain amount of time after the programmed finish time (see Late Finish Duration). The task must have a specific finish time.
Late Finish Time	If Late Finish Type = Time; Time after which the task finish time is considered late. Use HH:MM, 24-hour time.
Late Finish Duration	If Late Finish Type = Duration; Longest amount of time this task instance should take to run.
Early Finish	If enabled, and if the task instance finishes before the time or period specified, the task instance is flagged as early. You can specify a time or duration to determine an early finish (see Early Finish Type). To determine whether a task instance finished early, open the task instance and locate the Finished Early field; the field is checked if the instance finished before the specified time or did not last as long as expected. This field only appears on the task instance if the user added Early Finish specifications to the task definition.
Finished Early	System-supplied; this field is flagged if the task finished earlier than the time specified in the Early Finish fields.
Early Finish Type	Required if Early Finish is enabled. Options:
	 Time - Flag the task if it finishes before the specified time (see Early Finish Time). Duration - Flag the task if it finishes a certain amount of time before the programmed finish time (see Early Finish Duration). The task must have a specific finish time.
Early Finish Time	If Early Finish Type = Time; Time before which the task finish time is considered early. That is, enter a time at which the task should still be running. Use HH:MM, 24-hour time.
Early Finish Duration	If Early Finish Type = Duration; Shortest amount of time this task instance should take to run.
Critical Path Options	This section contains Critical Path-related specifications for the task.
CP Duration	Optional; Allows you to override the estimated Critical Path Duration of the task when running in a Workflow; used in conjunction with the CP Duration Unit field. In most cases, this field should be left blank, which implies that the Controller will estimate the Critical Path Duration based on historical executions. Valid values are any integer equal to or greater than 0. Variables and Functions are supported.
CP Duration (Resolved)	Displays the current resolved value of the CP Duration field, which may contain variables or functions that will be displayed as unresolved until the task instance starts. The CP Duration (Resolved) field can continue to change value until the task instance starts, at which time CP Duration will display as resolved and CP Duration (Resolved) will no longer be visible unless there was an issue resolving the variables and/or functions contained within CP Duration. If the Controller is unable to resolve CP Duration or it resolves to an invalid value, CP Duration will be ignored and the Controller will estimate the Critical Path Duration based on historical executions.

CP Duration Unit	Type of CP Duration; used in conjunction with the CP Duration field. For example, for a CP Duration of two minutes, specify 2 in the CP Duration field and select Minutes in this field.
	Options:
	SecondsMinutesHours
	Default is Minutes.
Statistics	This section contains time-related statistics for the task instance.
User Estimated End Time	System-supplied; if the user entered information into the User Estimated Duration field in the task Details, the Controller uses this information to calculate an end time for the task instance, based on the date/time the task instance started.
Average Estimated End Time	System-supplied; average estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.
Shortest Estimated End Time	System-supplied; shortest estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.
Longest Estimated End Time	System-supplied; longest estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.
Projected End Time	System-supplied; projected end time of the task instance, calculated by the Controller based on the projected end time of its predecessor (or the maximum projected end time of all its predecessors, if more than one path exists to that task instance) plus its estimated critical path duration.
Buttons	This section identifies the buttons displayed above and below the Task Instance Details that let you perform various actions.
Update	Saves updates to the record.
Update Force Finish	Saves updates to the record. See Force Finishing a Task.
Force	
Force Finish	See Force Finishing a Task.
Force Finish Hold	See Force Finishing a Task. Places the task instance on Hold (see Putting a Task on Hold).
Force Finish Hold Skip	See Force Finishing a Task. Places the task instance on Hold (see Putting a Task on Hold). For tasks loaded into the schedule that have not yet run; allows you to tell the Controller to skip this task. See Skipping a Task.
Force Finish Hold Skip Re-run	See Force Finishing a Task. Places the task instance on Hold (see Putting a Task on Hold). For tasks loaded into the schedule that have not yet run; allows you to tell the Controller to skip this task. See Skipping a Task. See Re-running a Task.
Force Finish Hold Skip Re-run View Parent Retrieve	See Force Finishing a Task. Places the task instance on Hold (see Putting a Task on Hold). For tasks loaded into the schedule that have not yet run; allows you to tell the Controller to skip this task. See Skipping a Task. See Re-running a Task. Displays the task instance Details for the parent Workflow of this task instance.
Force Finish Hold Skip Re-run View Parent Retrieve Output	See Force Finishing a Task. Places the task instance on Hold (see Putting a Task on Hold). For tasks loaded into the schedule that have not yet run; allows you to tell the Controller to skip this task. See Skipping a Task. See Re-running a Task. Displays the task instance Details for the parent Workflow of this task instance. See Retrieving Output.

Tabs	This section identifies the tabs across the top of the Task Instance Details that provide access to additional information about the task instance.
Virtual Resources	Lists all Virtual Resources to which this task is assigned.
Exclusive Requests	Lists all records in the Exclusive Requests table (ops_exclusive_order) for this task instance.
Notes	Lists all notes associated with this record.

Running an Email Task

You can run an Email task:

- Manually, by clicking the Launch Task or Launch Task with Variables button in the Email Tasks list or Email Task Details Action menu.
- As part of a workflow.
 Specify triggers that run the task automatically based on times or events.

Monitoring Task Execution

You can monitor all system activity from the Activity Monitor and can view activity history from the History list.

Task Monitor Task

- Overview
- · Built-In Variables
- Processing Flow for Task Monitors
 - · Launching a Task Monitor Task Within a Workflow
 - Launching a Task Monitor Task Using a Task Monitor Trigger
 - Launching a Task Monitor Task Manually or Via Other Trigger
- Creating a Task Monitor Task
 - Task Monitor Task Details
 - Task Monitor Task Details Field Descriptions
- Viewing a Task Monitor Task Instance
 - Task Monitor Task Instance Details
 - Task Monitor Task Instance Details Field Descriptions
- Monitoring Task Execution

Overview

The Task Monitor task monitors another task or tasks for one or more specific statuses.

When setting up a Task Monitor task, you can monitor:

- All tasks
- · Specific task
- Task type, such as a Windows task
- Group of tasks based on the name, such as all tasks whose name contains the string DEV

You also can monitor for any combination of task statuses.

For example, you can monitor for:

- All tasks with a status of RESOURCE WAIT or UNDELIVERABLE
- All Windows tasks in a FAILED status
- All tasks whose name contains REPORT that have a status of SUCCESS.

For Task Monitors within a workflow, you can also specify a Time Scope, or window of time, during which the event being monitored for must be satisfied.

Built-In Variables

The following built-in variables can be used in a Task Monitor task to pass data where appropriate:

- Task Instance variables
- Task Monitor Task variables

Processing Flow for Task Monitors

The processing on a Task Monitor may differ depending on which of the following methods was used to launch it:

- Launched by a workflow
- Launched by a Task Monitor trigger
- · Launched manually or by another trigger

Each method is described in detail below.



Note

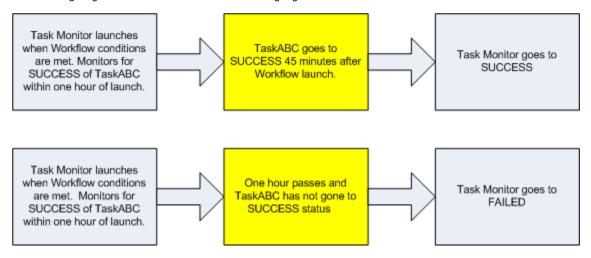
Any changes made to a Task Monitor task are not recognized by its respective Triggers until those Triggers are disabled and re-enabled.

Launching a Task Monitor Task Within a Workflow

Within a Workflow, the Task Monitor task launches like any other task in the Workflow; that is, whenever the Workflow conditions warrant it. The Task Monitor runs until one of the conditions described below occurs:

- When the conditions specified in the Task Monitor are met, the Task Monitor goes to a status of SUCCESS.
- When the time window specified in the Task Monitor passes and the conditions in the Task Monitor are not met, the Task Monitor goes to
 a status of FAILED. If the time window is entirely in the past and Universal Controller does not locate the required event in the Activity
 table when the Task Monitor launches, the Task Monitor goes immediately to a FAILED status.
- If no time window is specified in the Task Monitor and the Task Monitor conditions are not met, the Task Monitor task continues running.
- A user can manually force finish the Task Monitor task.

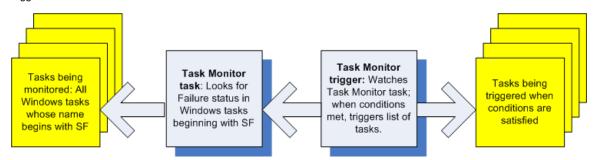
The following diagram illustrates how a Task Monitor might go to SUCCESS and FAILED status within a workflow.



Launching a Task Monitor Task Using a Task Monitor Trigger

The Task Monitor task launches when the user enables the Task Monitor trigger. Each time the conditions in the Task Monitor task are satisfied, the tasks specified in the trigger are launched. This process continues until a user disables the associated Task Monitor trigger.

The following diagram shows an example of how you might set up a task monitoring scheme using the Task Monitor task and Task Monitor trigger.



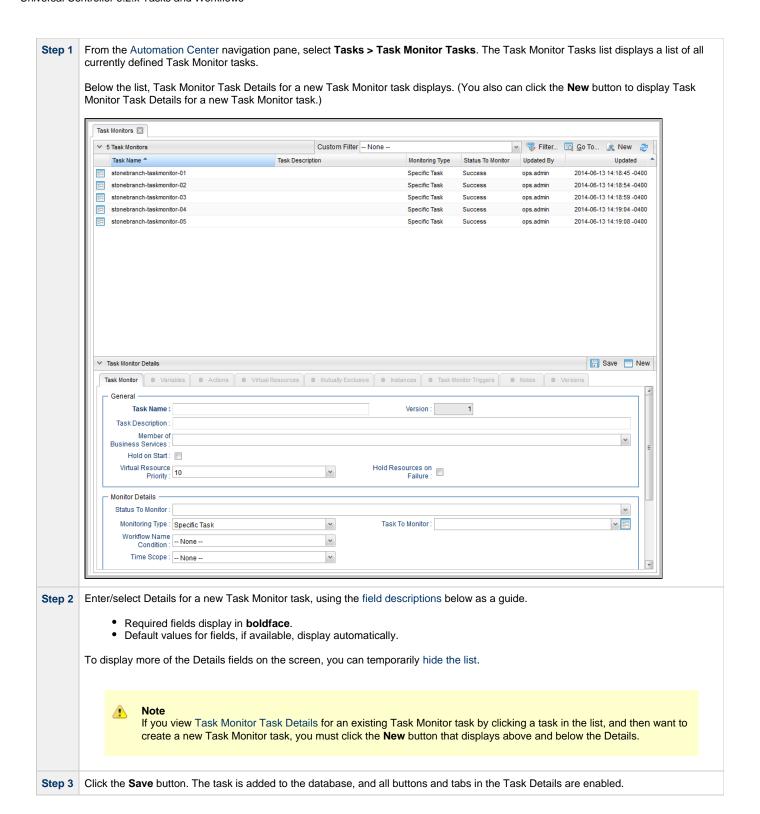
Launching a Task Monitor Task Manually or Via Other Trigger

If you manually launch a Task Monitor task or launch it using a trigger other than a Task Monitor trigger, such as a Time trigger, the task continues running until its specified conditions are met. When that occurs, the Task Monitor goes to SUCCESS. No other processing occurs unless you have configured notifications with the task or set up some other task(s) to launch based on the status of this task.

The Task Monitor runs until one of the conditions described below occurs:

- When the time window specified in the Task Monitor passes and the conditions in the Task Monitor are not met, the Task Monitor goes to
 a status of FAILED. If the time window is entirely in the past and the Controller does not locate the required event in the Activity table
 when the Task Monitor launches, the Task Monitor goes immediately to a FAILED status.
- If no time window is specified in the Task Monitor and the Task Monitor conditions are not met, the Task Monitor task continues running.

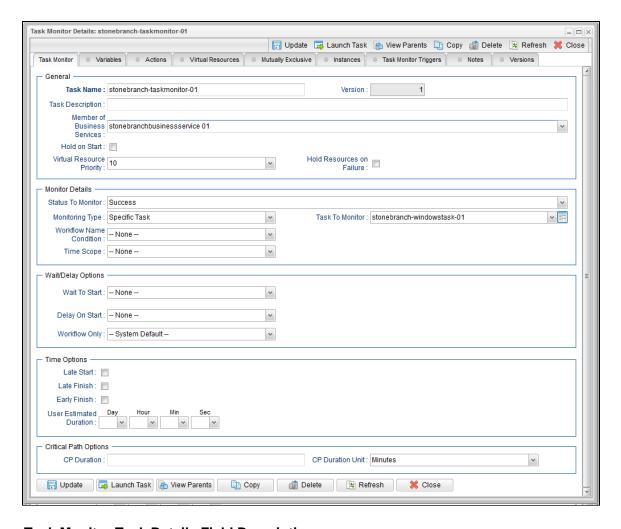
Creating a Task Monitor Task



Task Monitor Task Details

The following Task Monitor Task Details is for an existing Task Monitor task.

Depending on the values that you enter / select for these fields, and whether or not the Task Monitor task has ever been launched, more (or less) fields may display. See the field descriptions, below, for a description of all fields that may display in the Task Monitor Task Details.



Task Monitor Task Details Field Descriptions

The following table describes the fields, buttons, and tabs that display in the Task Monitor Task Details.

Field Name	Description
General	This section contains general information about the task.
Task Name	User-defined name of this task, containing a maximum 255 alphanumeric characters; variables supported. It is the responsibility of the user to develop a workable naming scheme for tasks.
Version	System-supplied; version number of the current record, which is incremented by the Controller every time a user updates a record. Click the Versions tab to view previous versions. For details, see Record Versioning.
Task Description	User-defined; description of this record. (Maximum = 200 characters.)
Member of Business Services	User-defined; allows you to select one or more Business Services that this record belongs to.
Hold on Start	If enabled, when the task is launched it appears in the Activity Monitor with a status of Held . The task runs when the user releases it.

Hold Reason	Information about why the task will be put on hold when it starts.
Virtual Resource Priority	Priority for acquiring a resource when two or more tasks are waiting for the resource. This priority applies to all resources required by the task.
	Options: 1 (high) - 20 (low).
	Default is 10.
Hold Resources on Failure	If enabled, the task instance will continue to hold Renewable resources if the task instance fails. Renewable resources will be returned only if the task instance status is either Complete, Finished, or Skipped.
Task Monitor Details	This section contains assorted detailed information about the task.
Status To Monitor	Status being monitored for. When the task being monitored goes to a status specified in this field, the associated trigger is satisfied and the tasks specified in the trigger launch. You can specify status only, or status and exit code. You can specify as many statuses as needed (see Task Statuses).
Monitoring Type	Specifies which task or tasks are being monitored.
	Options:
	 Specific Task - One task is being monitored. Use the Task to Monitor field to specify the task name. General Tasks - Allows you to specify selection parameters that determine which task or tasks to be monitored. Use the Task Name Condition and Task Type to Monitor fields to create your selection parameters.
Task to Monitor	If Monitoring Type = Specific Task; specifies the task to monitor. Enter a task name or select a task from the drop-down list. To display details about a task on the list, select it and then click the Task To Monitor icon.
Task Name Condition	If Monitoring Type = General Task(s); specifies a type of condition for the name of tasks being monitored for. If you select a condition type, a corresponding field displays that allows you to enter a value for that condition. Only tasks meeting the specified condition value will be monitored for.
	Options: None Starts With Contains Ends With
Task Type to Monitor	If Monitoring Type = General Tasks; allows you to define specific task types to monitor for. For example, to monitor all SQL tasks, you would select Monitoring Type = General Tasks, then select Task Type to Monitor = SQL Tasks.
Task Name Starts With	If Task Name Condition = Starts With; character string at the start of the name of a task or tasks being monitored for.
Task Name Contains	If Task Name Condition = Contains; character string in the name of a task or tasks being monitored for.
Task Name Ends With	If Task Name Condition = Ends With; character string at the end of the name of a task or tasks being monitored for.

Workflow Type of condition for the name of a workflow or workflows containing the task being monitored for. If you select a condition type, a Name Condition corresponding field displays that allows you to enter a value for that condition. Only tasks in workflows meeting the specified condition value will be monitored for. Options: None Equals Starts With Contains **Ends With** Workflow If Workflow Name Condition = Equals; exact name of a workflow or workflows containing the task being monitored for. Name Equals Workflow If Workflow Name Condition = Starts With; character string at the start of the name of a workflow or workflows containing the task Name being monitored for. Starts With Workflow If Workflow Name Condition = Contains; character string in the name of a workflow or workflows containing the task being Name monitored for. Contains Workflow If Workflow Name Condition = Ends With; character string at the end of the name of a workflow or workflows containing the task Name being monitored for. **Ends With** Time Scope Used for Task Monitor tasks not associated with a trigger. The Time Scope fields are used to create a window during which the Task Monitor conditions must be met in order for the Task Monitor to be satisfied. The Time Scope window is always relative to the time that the Task Monitor launched. For example, if you put -01:00 in the From time field and 02:00 in the To time field, the window's begin time is one hour before the Task Monitor is launched and its end time is two hours after it is launched. Note The task being monitored still must be in the Activity Monitor in order for you to monitor for events that occurred in the past. If you specify a window that begins in the past, when the Task Monitor launches, it searches through the All Task Instances table (ops_exec) for the specified event. If it locates the event, the Task Monitor is satisfied immediately. From [+/-]hh:mm: If Time Scope = Relative; used for Task Monitor tasks not associated with a trigger. Together with the To field, it allows you to specify a window of time, relative to the time the Task Monitor task launched, during which the conditions of the Task Monitor must be met. If the conditions are not met within the specified window, the Task Monitor task goes to a FAILED status. If you specify a past time in the this field, as soon as the Task Monitor task launches, the Controller searches the Activity table for past events that match the specified conditions. If the conditions are satisfied already, the Task Monitor task goes immediately to SUCCESS status. Otherwise, the Controller continues monitoring until the conditions are met or until the To time has passed. To [+/-]hh:mm: If Time Scope = Relative; used for Task Monitor tasks not associated with a trigger. This field, together with the Time Scope From field, allows you to specify a window of time, relative to the time the Task Monitor task launched, during which the conditions of the Task Monitor must be met. If the conditions are not met within the specified window, the Task Monitor task goes to a FAILED status. If the conditions in the Task Monitor task are met before the Time Scope To time arrives, the Task Monitor task goes to SUCCESS. If the conditions are not met by the Time Scope To time, the Task Monitor task goes to FAILED status. Wait / This section contains specifications for waiting to start and/or delaying on start the task. **Delay Options**

Wait To Start	Amount of time to wait before starting a task from the time that it was launched.
	Options are:
	 None – Time Relative Time Duration Seconds
Wait Time	If Wait To Start = Time or Relative Time; Number of hours and minutes to wait before starting the task.
Wait Day Constraint	If Wait Time = Time or Relative Time; Specification for whether or not to advance the wait time to another day.
	Valid values:
	 None If Wait To Start = Time; Advance to the next day if calculated wait time is before the current time. If Wait To Start = Relative Time; Advance to the next day if calculated wait time is before the Trigger/Launch Time. Same Day
	Do not advance day. • Next Day
	Advance to the next day. • Next Business Day
	Advance to the next business day. • Sunday
	If today is not Sunday, advance to next Sunday. • Monday
	If today is not Monday, advance to next Monday.
	 Tuesday If today is not Tuesday, advance to next Tuesday.
	 Wednesday If today is not Wednesday, advance to next Wednesday.
	 Thursday If today is not Thursday, advance to next Thursday.
	• Friday
	If today is not Friday, advance to next Friday. • Saturday
	If today is not Saturday, advance to next Saturday.
	Default is - None
Wait Duration	If Wait To Start = Duration; Number of days, hours, minutes, and seconds to wait before starting the task.
Wait Duration In Seconds	If Wait To Start = Seconds; Number of seconds to wait before starting the task.
Delay On Start	Amount of time to delay the start of a task, after it has been launched, from the time that it is eligible to start; that is, all dependencies have been met. For example: it is not being held, it is not waiting on any predecessors, or there is no wait time specified.
	Options are:
	 - None - Duration Seconds
Delay Duration	If Delay On Start = Duration; Number of days, hours, minutes, and seconds to delay after starting the task.

Delay Duration In Seconds	If Delay On Start = Seconds; Number of seconds to delay after starting the task.
Workflow Only	Specification for whether or not to apply the Wait To Start and Delay On Start specifications only if the task is in a Workflow. Options are:
	 System Default Apply the Wait To Start and Delay On Start specifications as defined by the System Default Wait/Delay Workflow Only system property. (Default is yes.) Yes
	Apply the Wait To Start and Delay On Start specifications only if the task is in a Workflow. • No Apply the Wait To Start and Delay On Start specifications whether or not the task is in a Workflow.
Time Options	This section contains time-related specifications for task instances of the task.
Late Start	If enabled, and if the task instance starts after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late start (see Late Start Type). To determine whether a task instance started late, open the task instance and locate the Started Late field; the field is checked if the instance started after the specified time. The Started Late field displays in the task instance Details only if the user specified a Late Start in the task Details.
Late Start Type	Required if Late Start is enabled.
	Options: Time - Flag the task if it starts after the specified time. Duration - Flag the task if it starts a certain amount of time after the programmed start time. The task must have a specific start time.
Late Start Time	If Late Start Type = Time; Time after which the task start time is considered late. Use HH:MM, 24-hour time.
Late Start Duration	If Late Start Type = Duration; Duration (amount of relative time) after which the task is considered to have started late.
	For a task within a workflow, the duration is the period between the time the workflow starts and the time the task itself starts. For example, a task might have a Late Start Duration of 60 minutes. If the workflow starts at 9:00 a.m. but the task itself does not start until 10:30, the task has started late.
	For a task that is not within a workflow, Late Start Duration has meaning only if the task has been held upon starting. For example, if a task has a Late Start Duration of 60 minutes and the Hold on Start field is enabled, if the task is not released from hold within the amount of time specified in the Late Start Duration field, the task has started late.
Late Finish	If enabled, and if the task instance finishes after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late finish (see Late Finish Type). To determine whether a task instance finished late, open the task instance and locate the Finished Late field; the field is checked if the instance finished after the specified time or lasted longer than expected. This field only appears on the task instance if the user specified a Late Finish in the task definition.
Late Finish Type	Required if Late Finish is enabled.
	Options:
	 Time - Flag the task if it finishes after the specified time (see Late Finish Time). Duration - Flag the task if it finishes a certain amount of time after the programmed finish time (see Late Finish Duration). The task must have a specific finish time.
Late Finish Time	If Late Finish Type = Time; Time after which the task finish time is considered late. Use HH:MM, 24-hour time.

Late Finish Duration	If Late Finish Type = Duration; Longest amount of time this task instance should take to run.
Early Finish	If enabled, and if the task instance finishes before the time or period specified, the task instance is flagged as early. You can specify a time or duration to determine an early finish (see Early Finish Type). To determine whether a task instance finished early, open the task instance and locate the Finished Early field; the field is checked if the instance finished before the specified time or did not last as long as expected. This field only appears on the task instance if the user added Early Finish specifications to the task definition.
Early Finish Type	Required if Early Finish is enabled. Options: Time - Flag the task if it finishes before the specified time (see Early Finish Time). Duration - Flag the task if it finishes a certain amount of time before the programmed finish time (see Early Finish Duration). The task must have a specific finish time.
Early Finish Time	If Early Finish Type = Time; Time before which the task finish time is considered early. That is, enter a time at which the task should still be running. Use HH:MM, 24-hour time.
Early Finish Duration	If Early Finish Type = Duration; Shortest amount of time this task instance should take to run.
User Estimated Duration	Estimated amount of time it should normally take to run this task. The Controller uses this information to calculate the User Estimated End Time on a task instance record.
Critical Path Options	This section contains Critical Path-related specifications for the task.
CP Duration	Optional; Allows you to override the estimated Critical Path Duration of the task when running in a Workflow; used in conjunction with the CP Duration Unit field. In most cases, this field should be left blank, which implies that the Controller will estimate the Critical Path Duration based on historical executions. Valid values are any integer equal to or greater than 0. Variables and Functions are supported.
CP Duration (Resolved)	Displays the current resolved value of the CP Duration field, which may contain variables or functions that will be displayed as unresolved until the task instance starts. The CP Duration (Resolved) field can continue to change value until the task instance starts, at which time CP Duration will display as resolved and CP Duration (Resolved) will no longer be visible unless there was an issue resolving the variables and/or functions contained within CP Duration. If the Controller is unable to resolve CP Duration or it resolves to an invalid value, CP Duration will be ignored and the Controller will estimate the Critical Path Duration based on historical executions.
CP Duration Unit	Type of CP Duration; used in conjunction with the CP Duration field. For example, for a CP Duration of two minutes, specify 2 in the CP Duration field and select Minutes in this field. Options: • Seconds
	 Seconds Minutes Hours Default is Minutes.
Statistics	This section contains time-related statistics for task instances of the task.
First Time Ran	System-supplied; date and time this task first ran.

Last Time Ran	System-supplied; date and time the task last ran.
Last Instance Duration	System-supplied; amount of time the task took to run the last time it ran.
Lowest Instance Time	System-supplied; shortest amount of time this task has taken to run.
Average Instance Time	System-supplied; average amount of time this task takes to run.
Highest Instance Time	System-supplied; longest amount of time this task has taken to run.
Number of Instances	System-supplied; number of instances in the database for this task.
Buttons	This section identifies the buttons displayed above and below the Task Details that let you perform various actions.
Save	Saves a new task record in the Controller database.
Update	Saves updates to the record.
New	Displays empty (except for default values) Details for creating a new task.
Launch Task	Manually launches the task.
View Parents	Displays a list of any parent Workflow tasks for this task.
Сору	Creates a copy of this task, which you are prompted to rename.
Delete	Deletes the current record.
	Note You cannot delete a task if it is either: Specified in an enabled Trigger. The only task specified in a disabled Trigger.
Refresh	Refreshes any dynamic data displayed in the Details.
Close	For pop-up view only; closes the pop-up view of this task.
Tabs	This section identifies the tabs across the top of the Task Details that provide access to additional information about the task.
Variables	Lists all variables associated with this record.

Actions

Allows you to specify actions that the Controller will take automatically based on events that occur during the execution of this task

Events are:

- · Task instance status
- Exit codes
- Late start
- Late finish
- Early finish

Actions are:

Abort Action	Abort the task if certain events occur. For details, see Abort Actions.
Email Notification	Send an email if certain events occur. For details, see Email Notification Actions.
Set Variable	Used in tasks and workflows to set a variable based on the occurrence of certain events. For details, see Creating a Set Variable Action within a Task or Workflow.
SNMP Notification	Send an email if certain events occur. For details, see SNMP Notification Actions.
System Operation	Run an Universal Controller system operation based on specified conditions. For details, see System Operation Actions.

Virtual Resources	Lists all Virtual Resources to which this task is assigned.
Mutually Exclusive	Lists all tasks that have been set to be mutually exclusive of this task.
Instances	Lists all instances of this Workflow.
Task Monitor Triggers	Lists all triggers that have been defined to launch this task. Also allows you to add new triggers. If you add a new trigger from this location, the Controller automatically constructs a default trigger name as follows: <current name="" task="">#TRIGGER#. You can change the default name if desired. For instructions on creating triggers, see Triggers.</current>
Notes	Lists all notes associated with this record.
Versions	Stores copies of all previous versions of the current record. See Record Versioning.

Viewing a Task Monitor Task Instance

When a Task Monitor task is launched, the Controller creates a task instance record of that task.

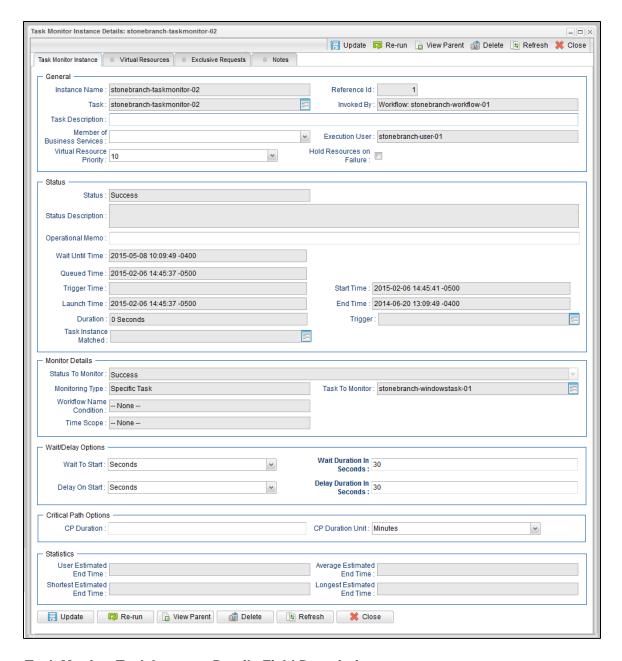
A task instance contains detailed information about a single execution of that task.

You can access a task instance from:

- Instances tab on the Task Monitor Task Details for that task
- Activity Monitor
- Task Instances list

Task Monitor Task Instance Details

The following Task Monitor Task Instance Details contains information on the execution of the task shown in the Task Monitor Task Details.



Task Monitor Task Instance Details Field Descriptions

The following table describes the fields, buttons, and tabs that display in Task Monitor Task Instance Details.

Field Name	Description
General	This section contains general information about the task instance.
Instance Name	Name of this task instance.
Reference Id	System-supplied; the Controller increments this number each time the task is run.
Task	Name of the task that was run to create this task instance. Click the icon to display Task Details for the task.

	System-supplied; how the task instance was launched.
- 0	Options:
	 Trigger: (Trigger Name) Instance was launched by the named trigger. Workflow: (Workflow Name) Instance was launched by the named workflow. Manually Launched Instance was launched by a user. To identify the user, check the Execution User column for that task instance on the Task Instances screen or, on most task instance screens, the Execution User field.
Task Description	User-defined; description of this record. (Maximum = 200 characters.)
Member of Business Services	User-defined; allows you to select one or more Business Services that this record belongs to.
Execution User \$	System-supplied; if the task was launched manually, the ID of the user who launched it.
Priority I	Priority for acquiring a resource when two or more tasks are waiting for the resource. This priority applies to all resources required by the task.
	Options: 1 (high) - 20 (low). Default is 10.
	If enabled, the task instance will continue to hold Renewable resources if the task instance fails. Renewable resources will be returned only if the task instance status is either Complete, Finished, or Skipped.
Status	This section contains information about the current status of the task instance.
Status	System-supplied; see Task Instance Statuses.
Status Description	System-supplied; additional information, if any, about the status of the task instance.
Operational Memo	User-defined operational memo.
Critical I	Indicates that this task is in the Critical Path of a workflow.
Wait Until Time	Amount of time calculated to wait before the task was started, based on Wait To Start and Delay On Start times.
Queued Time	System-supplied; Date and time the task was queued for processing.
Trigger Time	System-supplied; Date and time the task instance was triggered.
Launch Time	System-supplied; Date and time the task instance was launched.

Start Time	System-supplied; Date and time the task instance started.
End Time	System-supplied; Date and time the task instance completed.
Duration	System-supplied; amount of time the task instance took to run.
Trigger	Trigger, if any, on whose behalf the Task Monitor task is monitoring other tasks.
Task Instance Matched	Last task that matched the specifications of the task(s) being monitored.
Task Monitor Details	This section contains assorted detailed information about the task instance.
Status To Monitor	Status being monitored for. When the task being monitored goes to a status specified in this field, the associated trigger is satisfied and the tasks specified in the trigger launch. You can specify status only, or status and exit code. You can specify as many statuses as needed (see Task Statuses).
Monitoring Type	Specifies which task or tasks are being monitored.
	Options:
	 Specific Task - One task is being monitored. Use the Task to Monitor field to specify the task name. General Tasks - Allows you to specify selection parameters that determine which task or tasks to be monitored. Use the Task Name Condition and Task Type to Monitor fields to create your selection parameters.
Task to Monitor	If Monitoring Type = Specific Task; specifies the task to monitor. Enter a task name or select a task from the drop-down list. To display details about a task on the list, select it and then click the Task To Monitor icon.
Task Name Condition	If Monitoring Type = General Task(s); specifies a type of condition for the name of tasks being monitored for. If you select a condition type, a corresponding field displays that allows you to enter a value for that condition. Only tasks meeting the specified condition value will be monitored for. Options:
	 None Starts With Contains Ends With
Task Name Starts With	If Task Name Condition = Starts With; character string at the start of the name of a task or tasks being monitored for.
Task Name Contains	If Task Name Condition = Contains; character string in the name of a task or tasks being monitored for.
Task Name Ends With	If Task Name Condition = Ends With; character string at the end of the name of a task or tasks being monitored for.

Workflow Type of condition for the name of a workflow or workflows containing the task being monitored for. If you select a condition type, a Name Condition corresponding field displays that allows you to enter a value for that condition. Only tasks in workflows meeting the specified condition value will be monitored for. Options: None Equals Starts With Contains **Ends With** Workflow If Workflow Name Condition = Equals; exact name of a workflow or workflows containing the task being monitored for. Name Equals Workflow If Workflow Name Condition = Starts With; character string at the start of the name of a workflow or workflows containing the task Name being monitored for. Starts With Workflow If Workflow Name Condition = Contains; character string in the name of a workflow or workflows containing the task being Name monitored for. Contains Workflow If Workflow Name Condition = Ends With; character string at the end of the name of a workflow or workflows containing the task Name being monitored for. **Ends With** Time Used for Task Monitor tasks not associated with a trigger. The Time Scope fields are used to create a window during which the Scope Task Monitor conditions must be met in order for the Task Monitor to be satisfied. The Time Scope window is always relative to the time that the Task Monitor launched. For example, if you put -01:00 in the From time field and 02:00 in the To time field, the window's begin time is one hour before the Task Monitor is launched and its end time is two hours after it is launched. Note The task being monitored still must be in the Activity Monitor in order for you to monitor for events that occurred in the past. If you specify a window that begins in the past, when the Task Monitor launches, it searches through the All Task Instances table (ops_exec) for the specified event. If it locates the event, the Task Monitor is satisfied immediately. From [+/-]hh:mm: If Time Scope = Relative; used for Task Monitor tasks not associated with a trigger. Together with the To field, it allows you to specify a window of time, relative to the time the Task Monitor task launched, during which the conditions of the Task Monitor must be met. If the conditions are not met within the specified window, the Task Monitor task goes to a FAILED status. If you specify a past time in the this field, as soon as the Task Monitor task launches, the Controller searches the Activity table for past events that match the specified conditions. If the conditions are satisfied already, the Task Monitor task goes immediately to SUCCESS status. Otherwise, the Controller continues monitoring until the conditions are met or until the To time has passed. To [+/-]hh:mm: If Time Scope = Relative; used for Task Monitor tasks not associated with a trigger. This field, together with the Time Scope From field, allows you to specify a window of time, relative to the time the Task Monitor task launched, during which the conditions of the Task Monitor must be met. If the conditions are not met within the specified window, the Task Monitor task goes to a FAILED status. If the conditions in the Task Monitor task are met before the Time Scope To time arrives, the Task Monitor task goes to SUCCESS. If the conditions are not met by the Time Scope To time, the Task Monitor task goes to FAILED status. Wait / This section contains specifications for waiting to start and/or delaying on start the task. **Delay Options**

Wait To Start	Amount of time to wait before starting a task from the time that it was launched.
	Options are:
	• - None -
	• Time
	Relative TimeDuration
	• Seconds
Wait Time	If Wait To Start = Time or Relative Time; Number of hours and minutes to wait before starting the task.
Wait Day Constraint	If Wait Time = Time or Relative Time; Specification for whether or not to advance the wait time to another day.
	Valid values:
	• None
	 If Wait To Start = Time; Advance to the next day if calculated wait time is before the current time. If Wait To Start = Relative Time; Advance to the next day if calculated wait time is before the Trigger/Launch Time.
	Same Day Do not advance day.
	Next Day Advance to the next day.
	Next Business Day
	Advance to the next business day. • Sunday
	If today is not Sunday, advance to next Sunday. • Monday
	If today is not Monday, advance to next Monday.
	Tuesday If today is not Tuesday, advance to next Tuesday.
	 Wednesday If today is not Wednesday, advance to next Wednesday.
	Thursday
	If today is not Thursday, advance to next Thursday. • Friday
	If today is not Friday, advance to next Friday. • Saturday
	If today is not Saturday, advance to next Saturday.
	Default is - None
Wait Duration	If Wait To Start = Duration; Number of days, hours, minutes, and seconds to wait before starting the task.
Wait Duration In Seconds	If Wait To Start = Seconds; Number of seconds to wait before starting the task.
Delay On	
Start	Amount of time to delay the start of a task, after it has been launched, from the time that it is eligible to start; that is, all dependencies have been met. For example: it is not being held, it is not waiting on any predecessors, or there is no wait time specified.
	Options are:
	• - None -
	DurationSeconds
Delay	

Delay Duration In Seconds	If Delay On Start = Seconds; Number of seconds to delay after starting the task.
Time Options	This section contains time-related specifications for the task instance.
Late Start	If enabled, and if the task instance starts after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late start (see Late Start Type). To determine whether a task instance started late, open the task instance and locate the Started Late field; the field is checked if the instance started after the specified time. The Started Late field displays in the task instance Details only if the user specified a Late Start in the task Details.
Started Late	System-supplied; this field is flagged if the task started later than the time specified in the Late Start fields.
Late Start Type	Required if Late Start is enabled.
	Options:
	 Time - Flag the task if it starts after the specified time. Duration - Flag the task if it starts a certain amount of time after the programmed start time. The task must have a specific start time.
Late Start Time	If Late Start Type = Time; Time after which the task start time is considered late. Use HH:MM, 24-hour time.
Late Start Duration	If Late Start Type = Duration; Duration (amount of relative time) after which the task is considered to have started late.
	For a task within a workflow, the duration is the period between the time the workflow starts and the time the task itself starts. For example, a task might have a Late Start Duration of 60 minutes. If the workflow starts at 9:00 a.m. but the task itself does not start until 10:30, the task has started late.
	For a task that is not within a workflow, Late Start Duration has meaning only if the task has been held upon starting. For example, if a task has a Late Start Duration of 60 minutes and the Hold on Start field is enabled, if the task is not released from hold within the amount of time specified in the Late Start Duration field, the task has started late.
Late Finish	If enabled, and if the task instance finishes after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late finish (see Late Finish Type). To determine whether a task instance finished late, open the task instance and locate the Finished Late field; the field is checked if the instance finished after the specified time or lasted longer than expected. This field only appears on the task instance if the user specified a Late Finish in the task definition.
Finished Late	System-supplied; this field is flagged if the task finished later than the time or duration specified in the Late Finish fields.
Late Finish Type	Required if Late Finish is enabled.
	Options:
	 Time - Flag the task if it finishes after the specified time (see Late Finish Time). Duration - Flag the task if it finishes a certain amount of time after the programmed finish time (see Late Finish Duration). The task must have a specific finish time.
Late Finish Time	If Late Finish Type = Time; Time after which the task finish time is considered late. Use HH:MM, 24-hour time.
Late Finish Duration	If Late Finish Type = Duration; Longest amount of time this task instance should take to run.

Early Finish	If enabled, and if the task instance finishes before the time or period specified, the task instance is flagged as early. You can specify a time or duration to determine an early finish (see Early Finish Type). To determine whether a task instance finished early, open the task instance and locate the Finished Early field; the field is checked if the instance finished before the specified time or did not last as long as expected. This field only appears on the task instance if the user added Early Finish specifications to the task definition.
Finished Early	System-supplied; this field is flagged if the task finished earlier than the time specified in the Early Finish fields.
Early Finish Type	Required if Early Finish is enabled. Options: Time - Flag the task if it finishes before the specified time (see Early Finish Time). Duration - Flag the task if it finishes a certain amount of time before the programmed finish time (see Early Finish Duration). The task must have a specific finish time.
Early Finish Time	If Early Finish Type = Time; Time before which the task finish time is considered early. That is, enter a time at which the task should still be running. Use HH:MM, 24-hour time.
Early Finish Duration	If Early Finish Type = Duration; Shortest amount of time this task instance should take to run.
Critical Path Options	This section contains Critical Path-related specifications for the task.
CP Duration	Optional; Allows you to override the estimated Critical Path Duration of the task when running in a Workflow; used in conjunction with the CP Duration Unit field. In most cases, this field should be left blank, which implies that the Controller will estimate the Critical Path Duration based on historical executions. Valid values are any integer equal to or greater than 0. Variables and Functions are supported.
CP Duration (Resolved)	Displays the current resolved value of the CP Duration field, which may contain variables or functions that will be displayed as unresolved until the task instance starts. The CP Duration (Resolved) field can continue to change value until the task instance starts, at which time CP Duration will display as resolved and CP Duration (Resolved) will no longer be visible unless there was an issue resolving the variables and/or functions contained within CP Duration. If the Controller is unable to resolve CP Duration or it resolves to an invalid value, CP Duration will be ignored and the Controller will estimate the Critical Path Duration based on historical executions.
CP Duration Unit	Type of CP Duration; used in conjunction with the CP Duration field. For example, for a CP Duration of two minutes, specify 2 in the CP Duration field and select Minutes in this field. Options: Seconds Minutes Hours Default is Minutes.
Statistics	This section contains time-related statistics for the task instance.
User Estimated End Time	System-supplied; if the user entered information into the User Estimated Duration field in the task Details, the Controller uses this information to calculate an end time for the task instance, based on the date/time the task instance started.
Average Estimated End Time	System-supplied; average estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.

Chartast	
Shortest Estimated End Time	System-supplied; shortest estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.
Longest Estimated End Time	System-supplied; longest estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.
Projected End Time	System-supplied; projected end time of the task instance, calculated by the Controller based on the projected end time of its predecessor (or the maximum projected end time of all its predecessors, if more than one path exists to that task instance) plus its estimated critical path duration.
Buttons	This section identifies the buttons displayed above and below the Task Instance Details that let you perform various actions.
Update	Saves updates to the record.
Force Finish	See Force Finishing a Task.
Hold	Places the task instance on Hold (see Putting a Task on Hold).
Skip	For tasks loaded into the schedule that have not yet run; allows you to tell the Controller to skip this task. See Skipping a Task.
Re-run	See Re-running a Task.
View Parent	Displays the task instance Details for the parent Workflow of this task instance.
Delete	Deletes the current record.
Refresh	Refreshes any dynamic data displayed in the Details.
Close	For pop-up view only; closes the pop-up view of this task instance.
Tabs	This section identifies the tabs across the top of the Task Instance Details that provide access to additional information about the task instance.
Virtual Resources	Lists all Virtual Resources to which this task is assigned.
Exclusive Requests	Lists all records in the Exclusive Requests table (ops_exclusive_order) for this task instance.
Notes	Lists all notes associated with this record.

Monitoring Task Execution

You can monitor all system activity from the Activity Monitor and can view activity history from the History list.

File Monitor Task

- Overview
- Processing Flow for File Monitors
 - Launching a File Monitor Task Within a Workflow
 - Launching a File Monitor Task Using a File Monitor Trigger
 - Launching a File Monitor Task Manually or Via Other Trigger
- Built-In Variables
- Creating a File Monitor Task
 - File Monitor Task Details
 - File Monitor Task Details Field Descriptions
- · Viewing a File Monitor Task Instance
 - File Monitor Task Instance Details
 - File Monitor Task Instance Details Field Descriptions
- Monitoring Task Execution

Overview

The File Monitor task allows you to monitor a specific remote machine for the creation, deletion, change, existence, or non-existence of one or more files at a specific location. In order to run a File Monitor task, you need Universal Agent for Windows, Linux/Unix, or z/OS running on the machine where you are monitoring for the file.

Processing Flow for File Monitors

File Monitor tasks are meant to be launched either by using a File Monitor trigger or by being included within a Workflow. However, there are no technical restrictions on how a File Monitor task can be launched. The processing may differ depending on which of the following methods was used to launch it:

- · Launched by a Workflow
- · Launched by a File Monitor trigger
- · Launched manually or by another trigger type

The processing on a File Monitor task for each launching method is described below.



Note

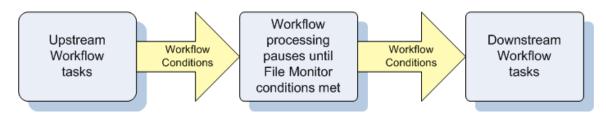
Any changes made to a File Monitor task are not recognized by its respective Triggers until those Triggers are disabled and re-enabled.

Launching a File Monitor Task Within a Workflow

The File Monitor task can be launched within a Workflow.

In this scenario, the task launches when the upstream workflow conditions are satisfied. Workflow processing then pauses until the conditions in the File Monitor task are satisfied. If the File Monitor is watching for the creation, change, or deletion of a file, the task goes to SUCCESS when the event occurs. If the File Monitor is watching for the existence or non-existence of a file, the task immediately goes to SUCCESS or FAILURE. Subsequent processing depends on the conditions built into the Workflow.

The following diagram illustrates the processing for this scenario.



Launching a File Monitor Task Using a File Monitor Trigger

A common use for the File Monitor task is to launch it using a File Monitor trigger, which specifies one or more tasks that are launched when a

condition(s) is satisfied.

In this scenario, the File Monitor task launches when its associated File Monitor trigger is enabled.



Note

You should use a File Monitor trigger to launch only File Monitor tasks that specify a single Agent, not an Agent Cluster. A File Monitor trigger can launch only a single task, not multiple tasks, which would be the case if an Agent Cluster was specified.

This method is best geared toward watching for the creation, deletion, or change in files. When the conditions in the File Monitor task are satisfied, the File Monitor task goes to SUCCESS and the tasks listed in the associated trigger are launched. The File Monitor task continues running until its conditions are satisfied or until the user disables the trigger.

If you use this method to check for the existence or non-existence of a file, as soon as the task is launched it goes to SUCCESS or FINISHED status. If it goes to SUCCESS, the tasks specified in the trigger are launched. A FINISHED status indicates that it found a file that shouldn't be there or didn't find a file that should be there. Both of these cases constitute a "failure" of the conditions and therefore the tasks in the trigger are not launched.

When the File Monitor task goes to FINISHED or SUCCESS, the associated File (Monitor) trigger is automatically disabled.

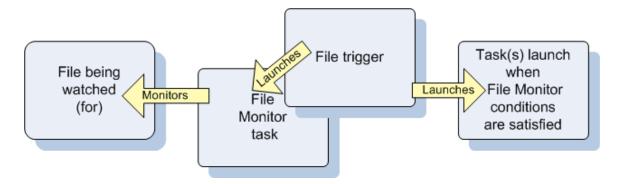


Note

Using a File Monitor trigger to trigger a File Monitor task that is monitoring for the creation of one or more files (Monitor Type = Exists) will disable the trigger. You should instead specify (Monitor Type = Create) and check Trigger on Existence.

When you launch a File Monitor task from a File trigger, you cannot manually cancel or force finish the task. You can only stop the task by disabling the trigger. If you manually disable the trigger while the task is still running, the task goes to FINISHED status.

The diagram below illustrates the processing flow for this scenario.



Launching a File Monitor Task Manually or Via Other Trigger

If you manually launch a File Monitor task or launch it using a non-File Monitor trigger, such as a Time trigger, the task continues running until its specified conditions are met, at which time the task goes to SUCCESS. No other processing occurs unless you have configured notifications with the task or set up some other task(s) to launch based on the status of this task.

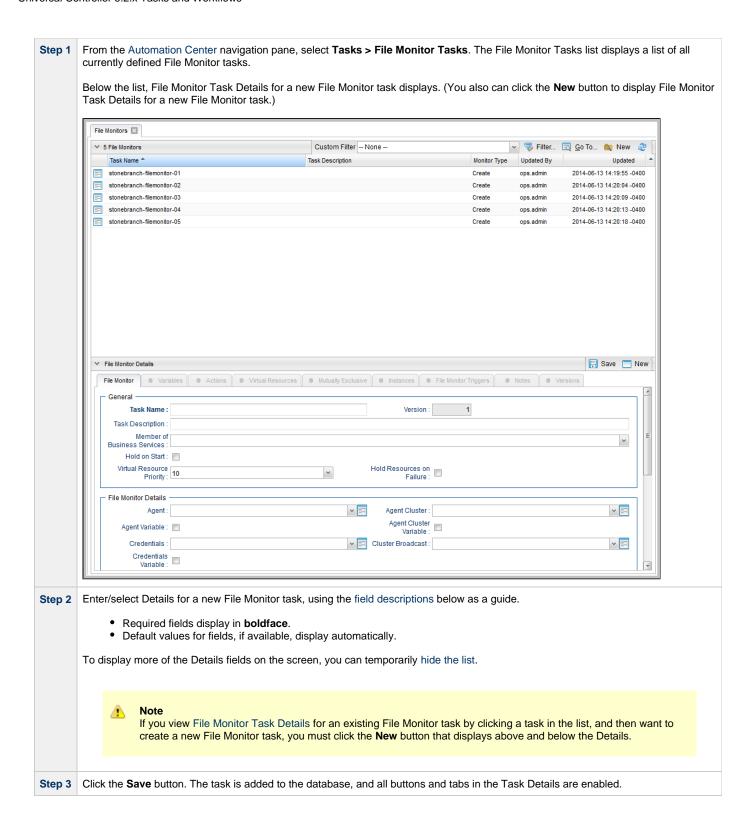
If the conditions are not met, the task runs perpetually or until a user issues a Cancel or Force Finish command against it.

Built-In Variables

The following built-in variables can be used in a File Monitor task to pass data where appropriate:

- Task Instance variables
- Agent-Based Task Instance variables
- File Monitor Task variables

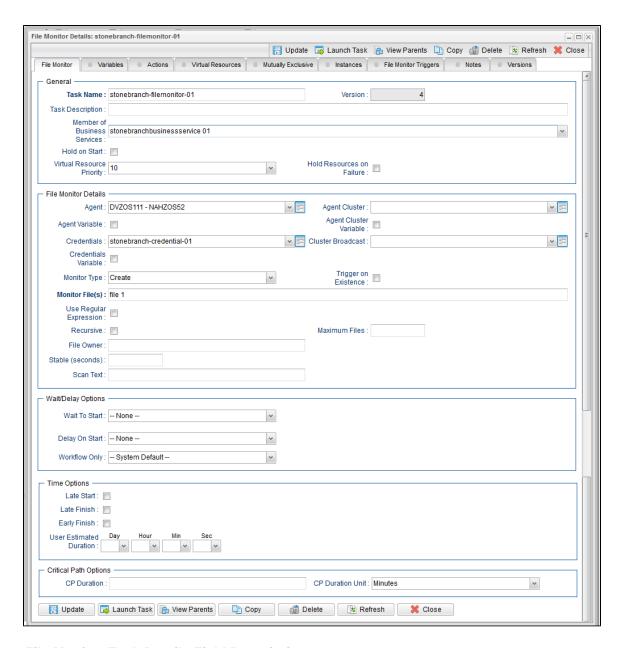
Creating a File Monitor Task



File Monitor Task Details

The following File Monitor Task Details is for an existing File Monitor task.

Depending on the values that you enter / select for these fields, and whether or not the File Monitor task has ever been launched, more (or less) fields may display. See the field descriptions, below, for a description of all fields that may display in the File Monitor Task Details.



File Monitor Task Details Field Descriptions

The following table describes the fields, buttons, and tabs that display in the File Monitor Task Details.

Field Name	Description
General	This section contains general information about the task.
Task Name	User-defined name of this task, containing a maximum 255 alphanumeric characters; variables supported. It is the responsibility of the user to develop a workable naming scheme for tasks.
Version	System-supplied; version number of the current record, which is incremented by the Controller every time a user updates a record. Click the Versions tab to view previous versions. For details, see Record Versioning.
Task Description	User-defined; description of this record. (Maximum = 200 characters.)

Member of Business Services	User-defined; allows you to select one or more Business Services that this record belongs to.
Hold on Start	If enabled, when the task is launched it appears in the Activity Monitor with a status of Held . The task runs when the user releases it.
Hold Reason	Information about why the task will be put on hold when it starts.
Virtual Resource Priority	Priority for acquiring a resource when two or more tasks are waiting for the resource. This priority applies to all resources required by the task. Options: 1 (high) - 20 (low).
	Default is 10.
Hold Resources on Failure	If enabled, the task instance will continue to hold Renewable resources if the task instance fails. Renewable resources will be returned only if the task instance status is either Complete, Finished, or Skipped.
File Monitor Details	This section contains assorted detailed information about the task.
Agent	Name of the Agent resource that identifies the machine where the operation will run. If you do not specify an Agent, you must specify an Agent Cluster.
Agent Variable	Indication of whether the Agent field is a reference field for selecting a specific Agent (unchecked) or a text field for specifying the Agent as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.
	Note When updating multiple Tasks, to change from using an Agent reference to using an Agent variable, you must change the Agent Variable field to Yes and specify the Agent variable in the Agent Unresolved field. Conversely, to change from using an Agent variable to using an Agent reference, you must change the Agent Variable field to No and specify the Agent reference in the Agent field.
Agent Cluster	Group of Agents, one of which the Controller will choose to run this task (compare with Cluster Broadcast). You can specify an agent cluster in addition to or in place of a specific Agent. If you specify an Agent and an agent cluster, the Controller first tries to run the task on the specific agent. If the Agent is not available, the Controller reverts to the agent cluster. See Agent Clusters for more information.
Agent Cluster Variable	Indication of whether the Agent Cluster field is a reference field for selecting a specific Agent Cluster (unchecked) or a text field for specifying the Agent Cluster as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.
	Note When updating multiple Tasks, to change from using an Agent Cluster reference to using an Agent Cluster variable, you must change the Agent Cluster Variable field to Yes and specify the Agent Cluster variable in the Agent Cluster Unresolved field. Conversely, to change from using an Agent Cluster variable to using an Agent Cluster reference, you must change the Agent Cluster Variable field to No and specify the Agent Cluster reference in the Agent Cluster field.

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ize. For

By Size (+/-)	If Monitor Type = Change, used in conjunction with the By scale field, specifies an actual change in file size. For example, to monitor for a change in file size of 10 MB, enter 10 in this field and select MB in the By scale field.
By Scale	If Monitor Type = Change, used in conjunction with the By Size field, specifies Bytes, KB (kilobytes), or MB (megabytes). For example, to monitor for a change in file size of 10MB, enter 10 in the By Size field and select MB in this field.
To Size	If Monitor Type = Change, used in conjunction with the To scale field, specifies an actual file size that you want to monitor for. For example, to monitor for a file size of 5KB, enter 5 in this field and select KB in the To scale field.
To Scale	If Monitor Type = Change, used in conjunction with the To Size field, specifies an actual file size that you want to monitor for. For example, to monitor for a file size of 5KB, enter 5 in the To Size field and select KB in this field.
Scan Text	If Monitor Type = Create, Change, or Exists; string that the monitor will search for in the file or files. Specifying a string means that only files containing the string constitute a match. The Controller will process this field as a regular expression.
Scan Forward	If Monitor Type = Change; if enabled, this field specifies that once the File Monitor has been satisfied, it should continue from where it left off. If it is scanning within a file, it should resume from the point in the file that it last scanned. If it is monitoring for files, it should resume monitoring for the next file. If you are scanning a file that is being overwritten each time and you want to start from the beginning each time, you should disable Scan Forward.
Wait / Delay Options	This section contains specifications for waiting to start and/or delaying on start the task.
Wait To Start	Amount of time to wait before starting a task from the time that it was launched. Options are: - None - Time Relative Time Duration Seconds
Wait Time	If Wait To Start = Time or Relative Time; Number of hours and minutes to wait before starting the task.

Wait Day Constraint If Wait Time = Time or Relative Time; Specification for whether or not to advance the wait time to another day. Valid values: -- None -- If Wait To Start = Time; Advance to the next day if calculated wait time is before the current time. If Wait To Start = Relative Time; Advance to the next day if calculated wait time is before the Trigger/Launch Same Day Do not advance day. Next Day Advance to the next day. Next Business Day Advance to the next business day. Sunday If today is not Sunday, advance to next Sunday. Monday If today is not Monday, advance to next Monday. Tuesday If today is not Tuesday, advance to next Tuesday. Wednesday If today is not Wednesday, advance to next Wednesday. Thursday If today is not Thursday, advance to next Thursday. Friday If today is not Friday, advance to next Friday. Saturday If today is not Saturday, advance to next Saturday. Default is - None --. Wait Duration If Wait To Start = Duration: Number of days, hours, minutes, and seconds to wait before starting the task. Wait If Wait To Start = Seconds; Number of seconds to wait before starting the task. **Duration In** Seconds Delay On Start Amount of time to delay the start of a task, after it has been launched, from the time that it is eligible to start; that is, all dependencies have been met. For example: it is not being held, it is not waiting on any predecessors, or there is no wait time specified. Options are: • - None - Duration Seconds Delay Duration If Delay On Start = Duration; Number of days, hours, minutes, and seconds to delay after starting the task. Delay **Duration In** If Delay On Start = Seconds; Number of seconds to delay after starting the task. Seconds Workflow Specification for whether or not to apply the Wait To Start and Delay On Start specifications only if the task is in a Workflow. Only Options are: - - System Default - -Apply the Wait To Start and Delay On Start specifications as defined by the System Default Wait/Delay Workflow Only system property. (Default is yes.) Apply the Wait To Start and Delay On Start specifications only if the task is in a Workflow. Apply the Wait To Start and Delay On Start specifications whether or not the task is in a Workflow.

Time Options	This section contains time-related statistics for task instances of the task.
Late Start	If enabled, and if the task instance starts after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late start (see Late Start Type). To determine whether a task instance started late, open the task instance and locate the Started Late field; the field is checked if the instance started after the specified time. The Started Late field displays in the task instance Details only if the user specified a Late Start in the task Details.
Late Start Type	Required if Late Start is enabled.
	Options:
	 Time - Flag the task if it starts after the specified time. Duration - Flag the task if it starts a certain amount of time after the programmed start time. The task must have a specific start time.
Late Start Time	If Late Start Type = Time; Time after which the task start time is considered late. Use HH:MM, 24-hour time.
Late Start Duration	If Late Start Type = Duration; Duration (amount of relative time) after which the task is considered to have started late.
	For a task within a workflow, the duration is the period between the time the workflow starts and the time the task itself starts. For example, a task might have a Late Start Duration of 60 minutes. If the workflow starts at 9:00 a.m. but the task itself does not start until 10:30, the task has started late.
	For a task that is not within a workflow, Late Start Duration has meaning only if the task has been held upon starting. For example, if a task has a Late Start Duration of 60 minutes and the Hold on Start field is enabled, if the task is not released from hold within the amount of time specified in the Late Start Duration field, the task has started late.
Late Finish	If enabled, and if the task instance finishes after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late finish (see Late Finish Type). To determine whether a task instance finished late, open the task instance and locate the Finished Late field; the field is checked if the instance finished after the specified time or lasted longer than expected. This field only appears on the task instance if the user specified a Late Finish in the task definition.
Late Finish Type	Required if Late Finish is enabled.
	Options:
	 Time - Flag the task if it finishes after the specified time (see Late Finish Time). Duration - Flag the task if it finishes a certain amount of time after the programmed finish time (see Late Finish Duration). The task must have a specific finish time.
Late Finish Time	If Late Finish Type = Time; Time after which the task finish time is considered late. Use HH:MM, 24-hour time.
Late Finish Duration	If Late Finish Type = Duration; Longest amount of time this task instance should take to run.
Early Finish	If enabled, and if the task instance finishes before the time or period specified, the task instance is flagged as early. You can specify a time or duration to determine an early finish (see Early Finish Type). To determine whether a task instance finished early, open the task instance and locate the Finished Early field; the field is checked if the instance finished before the specified time or did not last as long as expected. This field only appears on the task instance if the user added Early Finish specifications to the task definition.

Early Finish Type **Required if Early Finish is enabled.** Options: **Time - Flag the task if it finishes before the specified time (see Early Finish Time). **Duration - Flag the task if it finishes a certain amount of time before the programmed finish time (see Early Finish Duration). The task must have a specific finish time. Early Finish Time If Early Finish Type = Time; Time before which the task finish time is considered early. That is, enter a time at which the should still be running. Use HH:MM, 24-hour time. Early Finish Duration	he task
Finish Time If Early Finish Type = Time; Time before which the task finish time is considered early. That is, enter a time at which the should still be running. Use HH:MM, 24-hour time. Early Finish Duration User Estimated Duration Estimated amount of time it should normally take to run this task. The Controller uses this information to calculate the Estimated End Time on a task instance record. Critical Path Options CP Duration Optional; Allows you to override the estimated Critical Path Duration of the task when running in a Workflow; used in owith the CP Duration Unit field. In most cases, this field should be left blank, which implies that the Controller will estimated and the controller will estimated to controller will estimated and the controller will estimated to controller will estimate to controller will e	
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Duration Optional; Allows you to override the estimated Critical Path Duration of the task when running in a Workflow; used in a with the CP Duration Unit field. In most cases, this field should be left blank, which implies that the Controller will estin	
Critical Path Duration based on historical executions. Valid values are any integer equal to or greater than 0. Variable Functions are supported.	nate the
CP Duration (Resolved) Displays the current resolved value of the CP Duration field, which may contain variables or functions that will be disp unresolved until the task instance starts. The CP Duration (Resolved) field can continue to change value until the task starts, at which time CP Duration will display as resolved and CP Duration (Resolved) will no longer be visible unless an issue resolving the variables and/or functions contained within CP Duration. If the Controller is unable to resolve C or it resolves to an invalid value, CP Duration will be ignored and the Controller will estimate the Critical Path Duration historical executions.	tinstance there was P Duration
CP Duration Unit Type of CP Duration; used in conjunction with the CP Duration field. For example, for a CP Duration of two minutes, s the CP Duration field and select Minutes in this field. Options: Seconds Minutes Hours Default is Minutes.	pecify 2 in
Statistics This section contains time-related statistics for task instances of the task.	
First Time Ran System-supplied; date and time this task first ran.	
Last Time Ran System-supplied; date and time the task last ran.	
Last Instance Duration System-supplied; amount of time the task took to run the last time it ran.	
Lowest Instance Time System-supplied; shortest amount of time this task has taken to run.	

Average Instance Time	System-supplied; average amount of time this task takes to run.
Highest Instance Time	System-supplied; longest amount of time this task has taken to run.
Number of Instances	System-supplied; number of instances in the database for this task.
Buttons	This section identifies the buttons displayed above and below the Task Details that let you perform various actions.
Save	Saves a new task record in the Controller database.
Update	Saves updates to the record.
New	Displays empty (except for default values) Details for creating a new task.
Launch Task	Manually launches the task.
View Parents	Displays a list of any parent Workflow tasks for this task.
Сору	Creates a copy of this task, which you are prompted to rename.
Delete	Deletes the current record.
	 Note You cannot delete a task if it is either: Specified in an enabled Trigger. The only task specified in a disabled Trigger.
Refresh	Refreshes any dynamic data displayed in the Details.
Close	For pop-up view only; closes the pop-up view of this task.
Tabs	This section identifies the tabs across the top of the Task Details that provide access to additional information about the task.
Variables	Lists all variables associated with this record.

Actions

Allows you to specify actions that the Controller will take automatically based on events that occur during the execution of this task.

Events are:

- · Task instance status
- Exit codes
- Late start
- Late finish
- Early finish

Actions are:

Abort Action	Abort the task if certain events occur. For details, see Abort Actions.
Email Notification	Send an email if certain events occur. For details, see Email Notification Actions.
Set Variable	Used in tasks and workflows to set a variable based on the occurrence of certain events. For details, see Creating a Set Variable Action within a Task or Workflow.
SNMP Notification	Send an email if certain events occur. For details, see SNMP Notification Actions.
System Operation	Run an Universal Controller system operation based on specified conditions. For details, see System Operation Actions.

Virtual Resources	Lists all Virtual Resources to which this task is assigned.
Mutually Exclusive	Lists all tasks that have been set to be mutually exclusive of this task.
Instances	Lists all instances of this Workflow.
File Monitor Triggers	Lists all triggers that have been defined to launch this task. Also allows you to add new triggers. If you add a new trigger from this location, the Controller automatically constructs a default trigger name as follows: <current name="" task="">#TRIGGER#. You can change the default name if desired. For instructions on creating triggers, see Triggers.</current>
Notes	Lists all notes associated with this record.
Versions	Stores copies of all previous versions of the current record. See Record Versioning.

Viewing a File Monitor Task Instance

When a File Monitor task is launched, the Controller creates a task instance record of that task.

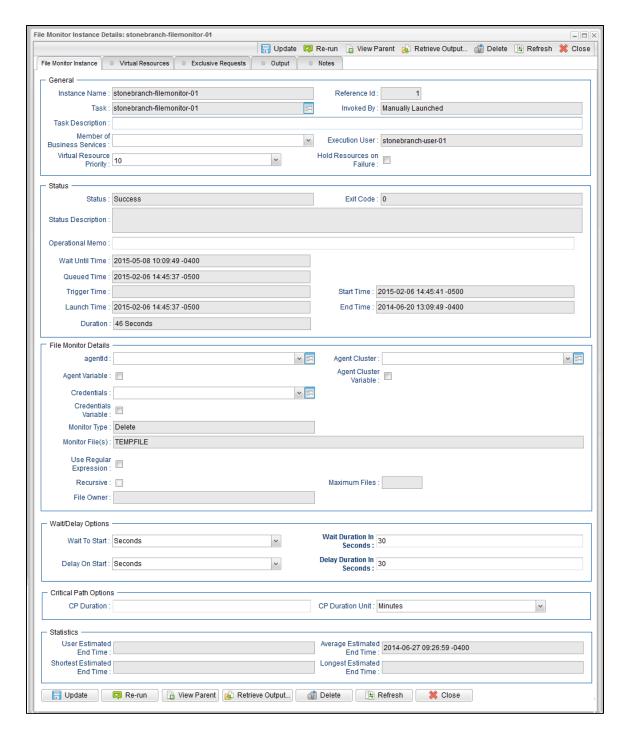
A task instance contains detailed information about a single execution of that task.

You can access a task instance from:

- Instances tab on the File Monitor Task Details for that task
- Activity Monitor
- Task Instances list

File Monitor Task Instance Details

The following File Monitor Task Instance Details contains information on the execution of the task shown in the File Monitor Task Details.



File Monitor Task Instance Details Field Descriptions

The following table describes the fields, buttons, and tabs that display in File Monitor Task Instance Details.

Field Name	Description
General	This section contains general information about the task instance.
Instance Name	Name of this task instance.
Reference Id	System-supplied; the Controller increments this number each time the task is run.

Task	Name of the task that was run to create this task instance. Click the icon to display Task Details for the task.
Invoked by	System-supplied; how the task instance was launched. Options: Trigger: (Trigger Name) Instance was launched by the named trigger. Workflow: (Workflow Name) Instance was launched by the named workflow. Manually Launched Instance was launched by a user. To identify the user, check the Execution User column for that task instance on the Task Instances screen or, on most task instance screens, the Execution User field.
Task Description	User-defined; description of this record. (Maximum = 200 characters.)
Member of Business Services	User-defined; allows you to select one or more Business Services that this record belongs to.
Execution User	System-supplied; if the task was launched manually, the ID of the user who launched it.
Virtual Resource Priority	Priority for acquiring a resource when two or more tasks are waiting for the resource. This priority applies to all resources required by the task. Options: 1 (high) - 20 (low). Default is 10.
Hold Resources on Failure	If enabled, the task instance will continue to hold Renewable resources if the task instance fails. Renewable resources will be returned only if the task instance status is either Complete, Finished, or Skipped.
Status	This section contains information about the current status of the task instance.
Status	System-supplied; see Task Instance Statuses.
Exit Code	System-supplied; the exit code captured by the Agent when executing the task (for example, a command or script).
Status Description	System-supplied; additional information, if any, about the status of the task instance.
Operational Memo	User-defined operational memo.
Critical	Indicates that this task is in the Critical Path of a workflow.
Wait Until Time	Amount of time calculated to wait before the task was started, based on Wait To Start and Delay On Start times.
Queued	

Trigger Time	System-supplied; Date and time the task instance was triggered.
Launch Time	System-supplied; Date and time the task instance was launched.
Start Time	System-supplied; Date and time the task instance started.
End Time	System-supplied; Date and time the task instance completed.
Duration	System-supplied; amount of time the task instance took to run.
File Monitor Details	This section contains assorted detailed information about the task instance.
Agent	Name of the Agent resource that identifies the machine where the operation will run. If you do not specify an Agent, you must specify an Agent Cluster.
Agent Variable	Indication of whether the Agent field is a reference field for selecting a specific Agent (unchecked) or a text field for specifying the Agent as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.
	Note When updating multiple Tasks, to change from using an Agent reference to using an Agent variable, you must change the Agent Variable field to Yes and specify the Agent variable in the Agent Unresolved field. Conversely, to change from using an Agent variable to using an Agent reference, you must change the Agent Variable field to No and specify the Agent reference in the Agent field.
Agent Cluster	Group of Agents, one of which the Controller will choose to run this task (compare with Cluster Broadcast). You can specify an agent cluster in addition to or in place of a specific Agent. If you specify an Agent and an agent cluster, the Controller first tries to run the task on the specific agent. If the Agent is not available, the Controller reverts to the agent cluster. See Agent Clusters for more information.
Agent Cluster Variable	Indication of whether the Agent Cluster field is a reference field for selecting a specific Agent Cluster (unchecked) or a text field for specifying the Agent Cluster as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.
	Note When updating multiple Tasks, to change from using an Agent Cluster reference to using an Agent Cluster variable, you must change the Agent Cluster Variable field to Yes and specify the Agent Cluster variable in the Agent Cluster Unresolved field. Conversely, to change from using an Agent Cluster variable to using an Agent Cluster reference, you must change the Agent Cluster Variable field to No and specify the Agent Cluster reference in the Agent Cluster field.
Cluster Broadcast	Group of Agents, all of which will run this task (compare with Agent Cluster). You can specify a Cluster Broadcast in place of a specific Agent and/or agent cluster. Each instance of the task running on its own Agent becomes a separate task instance record in the database and displays separately on the Activity Monitor.
	When updating multiple Tasks, to change from using an Agent Cluster reference to using an Agent Cluster variable, you must change the Agent Cluster Variable field to Yes and specify the Agent Cluster variable in the Agent Cluster Unresolved field. Conversely, to change from using an Agent Cluster variable to using an Agent Cluster reference, you must change the Agent Cluster Variable field to No and specify the Agent Cluster reference in the Agent Cluster field. Group of Agents, all of which will run this task (compare with Agent Cluster). You can specify a Cluster Broadcast in place specific Agent and/or agent cluster. Each instance of the task running on its own Agent becomes a separate task instance

Credentials Credentials under which an Agent runs this task. These credentials override any credentials provided in the Agent resource definition for any Agent running this task. Credentials Variable Indication of whether the Credentials field is a reference field for selecting a specific Credential (unchecked) or a text field for specifying the Credential as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions. Note When updating multiple Tasks, to change from using a Credentials reference to using a Credentials variable, you must change the Credentials Variable field to Yes and specify the Credentials variable in the Credentials Unresolved field. Conversely, to change from using a Credentials variable to using a Credentials reference, you must change the Credentials Variable field to No and specify the Credentials reference in the Credentials field. Monitor Type of file event being monitored for. Type Options: · Create - Wait for the creation of one or more files. • Delete - Wait for the deletion of one or more files. Change - Monitor for a change in one or more files. [NOTE: not supported for z/OS.] Exists - Check to see if one or more files already exist. Missing - Check to see if one or more files are missing. Trigger on If Monitor Type = Create; task is triggered if the file being monitored for creation already exists. Existence Monitor File(s) Location and name of a specific file or file pattern (for example, ACT001*) being monitored. Variables supported. Wildcards supported. Use Enables the use of a regular expression in the Monitor File(s) field. Regular Expression Recursive If enabled, the monitor searches the specified directory and all subdirectories. Maximum Files If Monitor Type = Create, Delete, or Change; For searches that use wildcards, limits the number of files to be searched. File Owner If Monitor Type = Create, Delete, Change, or Exists; User name / group name of the owner of the file on the operating system; that is, the user name / group name returned by the operating system in the file ownership information. LDAP groups are supported. Specifying a file owner limits the search to files with that owner. Stable (seconds) If Monitor Type = Change or Create: Period of time, in seconds, during which the file has not changed. By If Monitor Type = Change, the amount that the file size has changed, expressed as a percentage of the original file size. For Percentage (+/-) example, enter 10 to monitor for a change in file size of 10 percent (larger or smaller). By Size If Monitor Type = Change, used in conjunction with the By scale field, specifies an actual change in file size. For example, to (+/-) monitor for a change in file size of 10 MB, enter 10 in this field and select MB in the By scale field.

By Scale	If Monitor Type = Change, used in conjunction with the By Size field, specifies Bytes, KB (kilobytes), or MB (megabytes). For example, to monitor for a change in file size of 10MB, enter 10 in the By Size field and select MB in this field.
To Size	If Monitor Type = Change, used in conjunction with the To scale field, specifies an actual file size that you want to monitor for. For example, to monitor for a file size of 5KB, enter 5 in this field and select KB in the To scale field.
To Scale	If Monitor Type = Change, used in conjunction with the To Size field, specifies an actual file size that you want to monitor for. For example, to monitor for a file size of 5KB, enter 5 in the To Size field and select KB in this field.
Scan Text	If Monitor Type = Create, Change, or Exists; string that the monitor will search for in the file or files. Specifying a string means that only files containing the string constitute a match. The Controller will process this field as a regular expression.
Scan Forward	If Monitor Type = Change; if enabled, this field specifies that once the File Monitor has been satisfied, it should continue from where it left off. If it is scanning within a file, it should resume from the point in the file that it last scanned. If it is monitoring for files, it should resume monitoring for the next file. If you are scanning a file that is being overwritten each time and you want to start from the beginning each time, you should disable Scan Forward.
Wait / Delay Options	This section contains specifications for waiting to start and/or delaying on start the task.
Wait To Start	Amount of time to wait before starting a task from the time that it was launched. Options are: - None - Time Relative Time Duration Seconds
Wait Time	If Wait To Start = Time or Relative Time; Number of hours and minutes to wait before starting the task.

Wait Day Constraint If Wait Time = Time or Relative Time; Specification for whether or not to advance the wait time to another day. Valid values: -- None --• If Wait To Start = Time; Advance to the next day if calculated wait time is before the current time. If Wait To Start = Relative Time; Advance to the next day if calculated wait time is before the Trigger/Launch Same Day Do not advance day. Next Day Advance to the next day. **Next Business Day** Advance to the next business day. Sunday If today is not Sunday, advance to next Sunday. Monday If today is not Monday, advance to next Monday. Tuesday If today is not Tuesday, advance to next Tuesday. Wednesday If today is not Wednesday, advance to next Wednesday. Thursday If today is not Thursday, advance to next Thursday. Friday If today is not Friday, advance to next Friday. Saturday If today is not Saturday, advance to next Saturday. Default is - None --. Wait Duration If Wait To Start = Duration: Number of days, hours, minutes, and seconds to wait before starting the task. Wait If Wait To Start = Seconds; Number of seconds to wait before starting the task. **Duration In** Seconds Delay On Start Amount of time to delay the start of a task, after it has been launched, from the time that it is eligible to start; that is, all dependencies have been met. For example: it is not being held, it is not waiting on any predecessors, or there is no wait time specified. Options are: None – Duration Seconds Delay If Delay On Start = Duration; Number of days, hours, minutes, and seconds to delay after starting the task. Duration Delay **Duration In** If Delay On Start = Seconds; Number of seconds to delay after starting the task. Seconds Time This section contains time-related specifications for the task instance. **Options** Late Start If enabled, and if the task instance starts after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late start (see Late Start Type). To determine whether a task instance started late, open the task instance and locate the Started Late field; the field is checked if the instance started after the specified time. The Started Late field displays in the task instance Details only if the user specified a Late Start in the task Details. Started System-supplied; this field is flagged if the task started later than the time specified in the Late Start fields. Late

Property of the Start is enabled. Options: Time - Flag the task if it starts after the specified time. Duration - Flag the task if it starts a certain amount of time after the programmed start time. The task must have a specific start time. If Late Start Type = Time; Time after which the task start time is considered late. Use HH:MM, 24-hour time. If Late Start Type = Duration; Duration (amount of relative time) after which the task is considered to have started late. For a task within a workflow, the duration is the period between the time the workflow starts and the time the task itself starts. For example, a task might have a Late Start Duration of 60 minutes. If the workflow starts at 9:00 a.m. but the task itself does not start until 10:30, the task has started late. For a task that is not within a workflow, Late Start Duration has meaning only if the task has been held upon starting. For example, if a task has a Late Start Duration of 60 minutes and the Hold on Start field is enabled, if the task is not released from hold within the amount of time specified in the Late Start Duration field, the task has started late.
 Time - Flag the task if it starts after the specified time. Duration - Flag the task if it starts a certain amount of time after the programmed start time. The task must have a specific start time. If Late Start Type = Time; Time after which the task start time is considered late. Use HH:MM, 24-hour time. If Late Start Type = Duration; Duration (amount of relative time) after which the task is considered to have started late. For a task within a workflow, the duration is the period between the time the workflow starts and the time the task itself starts. For example, a task might have a Late Start Duration of 60 minutes. If the workflow starts at 9:00 a.m. but the task itself does not start until 10:30, the task has started late. For a task that is not within a workflow, Late Start Duration has meaning only if the task has been held upon starting. For example, if a task has a Late Start Duration of 60 minutes and the Hold on Start field is enabled, if the task is not released from
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If enabled, and if the task instance finishes after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late finish (see Late Finish Type). To determine whether a task instance finished late, open the task instance and locate the Finished Late field; the field is checked if the instance finished after the specified time or lasted onger than expected. This field only appears on the task instance if the user specified a Late Finish in the task definition.
System-supplied; this field is flagged if the task finished later than the time or duration specified in the Late Finish fields.
Required if Late Finish is enabled.
Options:
 Time - Flag the task if it finishes after the specified time (see Late Finish Time). Duration - Flag the task if it finishes a certain amount of time after the programmed finish time (see Late Finish Duration). The task must have a specific finish time.
If Late Finish Type = Time; Time after which the task finish time is considered late. Use HH:MM, 24-hour time.
If Late Finish Type = Duration; Longest amount of time this task instance should take to run.
If enabled, and if the task instance finishes before the time or period specified, the task instance is flagged as early. You can specify a time or duration to determine an early finish (see Early Finish Type). To determine whether a task instance finished early, open the task instance and locate the Finished Early field; the field is checked if the instance finished before the specified time or did not last as long as expected. This field only appears on the task instance if the user added Early Finish specifications to the task definition.
System-supplied; this field is flagged if the task finished earlier than the time specified in the Early Finish fields.
Required if Early Finish is enabled.
 Time - Flag the task if it finishes before the specified time (see Early Finish Time). Duration - Flag the task if it finishes a certain amount of time before the programmed finish time (see Early Finish Duration). The task must have a specific finish time.
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Early Finish Time	If Early Finish Type = Time; Time before which the task finish time is considered early. That is, enter a time at which the task should still be running. Use HH:MM, 24-hour time.
Early Finish Duration	If Early Finish Type = Duration; Shortest amount of time this task instance should take to run.
Critical Path Options	This section contains Critical Path-related specifications for the task.
CP Duration	Optional; Allows you to override the estimated Critical Path Duration of the task when running in a Workflow; used in conjunction with the CP Duration Unit field. In most cases, this field should be left blank, which implies that the Controller will estimate the Critical Path Duration based on historical executions. Valid values are any integer equal to or greater than 0. Variables and Functions are supported.
CP Duration (Resolved)	Displays the current resolved value of the CP Duration field, which may contain variables or functions that will be displayed as unresolved until the task instance starts. The CP Duration (Resolved) field can continue to change value until the task instance starts, at which time CP Duration will display as resolved and CP Duration (Resolved) will no longer be visible unless there was an issue resolving the variables and/or functions contained within CP Duration. If the Controller is unable to resolve CP Duration or it resolves to an invalid value, CP Duration will be ignored and the Controller will estimate the Critical Path Duration based on historical executions.
CP Duration Unit	Type of CP Duration; used in conjunction with the CP Duration field. For example, for a CP Duration of two minutes, specify 2 in the CP Duration field and select Minutes in this field. Options: Seconds Minutes Hours Default is Minutes.
Statistics	This section contains time-related statistics for the task instance.
User Estimated End Time	System-supplied; if the user entered information into the User Estimated Duration field in the task Details, the Controller uses this information to calculate an end time for the task instance, based on the date/time the task instance started.
Average Estimated End Time	System-supplied; average estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.
Shortest Estimated End Time	System-supplied; shortest estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.
Longest Estimated End Time	System-supplied; longest estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.
Projected End Time	System-supplied; projected end time of the task instance, calculated by the Controller based on the projected end time of its predecessor (or the maximum projected end time of all its predecessors, if more than one path exists to that task instance) plus its estimated critical path duration.
Buttons	This section identifies the buttons displayed above and below the Task Instance Details that let you perform various actions.
Update	Saves updates to the record.

Force			
Finish	See Force Finishing a Task.		
Hold	Places the task instance on Hold (see Putting a Task on Hold).		
Skip	For tasks loaded into the schedule that have not yet run; allows you to tell the Controller to skip this task. See Skipping a Task.		
Re-run	See Re-running a Task.		
View Parent	Displays the task instance Details for the parent Workflow of this task instance.		
Retrieve Output	See Retrieving Output.		
Delete	Deletes the current record.		
Refresh	Refreshes any dynamic data displayed in the Details.		
Close	For pop-up view only; closes the pop-up view of this task instance.		
Tabs	This section identifies the tabs across the top of the Task Instance Details that provide access to additional information about the task instance.		
Virtual Resources	Lists all Virtual Resources to which this task is assigned.		
Exclusive Requests	Lists all records in the Exclusive Requests table (ops_exclusive_order) for this task instance.		
Output	Displays output generated from the process, if any, based on specifications provided by the user in the Monitor Type fields in the task Details. Output also can be obtained by clicking the Retrieve Output button.		
Notes	Lists all notes associated with this record.		

Monitoring Task Execution

You can monitor all system activity from the Activity Monitor and can view activity history from the History list.

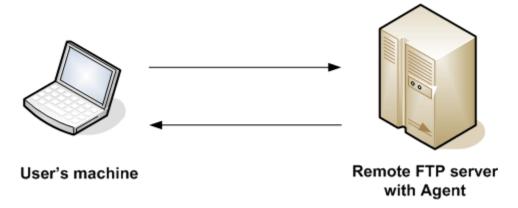
FTP File Monitor Task

- Overview
- · Built-In Variables
- Creating an FTP File Monitor Task
 - FTP File Monitor Task Details
 - FTP File Monitor Task Details Field Descriptions
- Viewing an FTP File Monitor Task Instance
 - FTP File Monitor Task Instance Details
 - FTP File Monitor Task Instance Details Field Descriptions
- Running an FTP File Monitor Task
- Monitoring Task Execution
- Built-In Variables

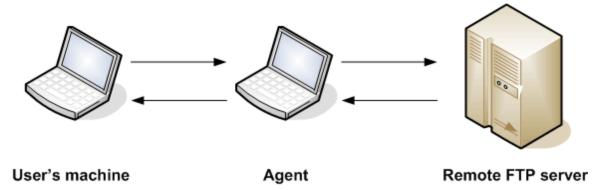
Overview

The FTP File Monitor task allows you to monitor for a file on a remote machine where an FTP server is running. The FTP File Monitor connects to the FTP server rather than the machine's file system to monitor for files. The FTP File Monitor can be used only within a workflow; you cannot run a FTP File Monitor task based on a trigger. To run an FTP File Monitor task, you need Universal Agent to communicate with the FTP server. The Agent can, but does not have to be, running on the same machine as the FTP server.

In the following example, the user wants to monitor for a file on a remote FTP Server that has an Agent running on it. In this case, the login credentials for the Agent machine and the FTP server machine are the same.



In the following example, the user wants to monitor for a file on a remote FTP Server that does not have an Agent running on it. In this case, the FTP File Monitor task definition provides an address and login credentials for the machine where the Agent is running as well as address and login credentials for the FTP server.



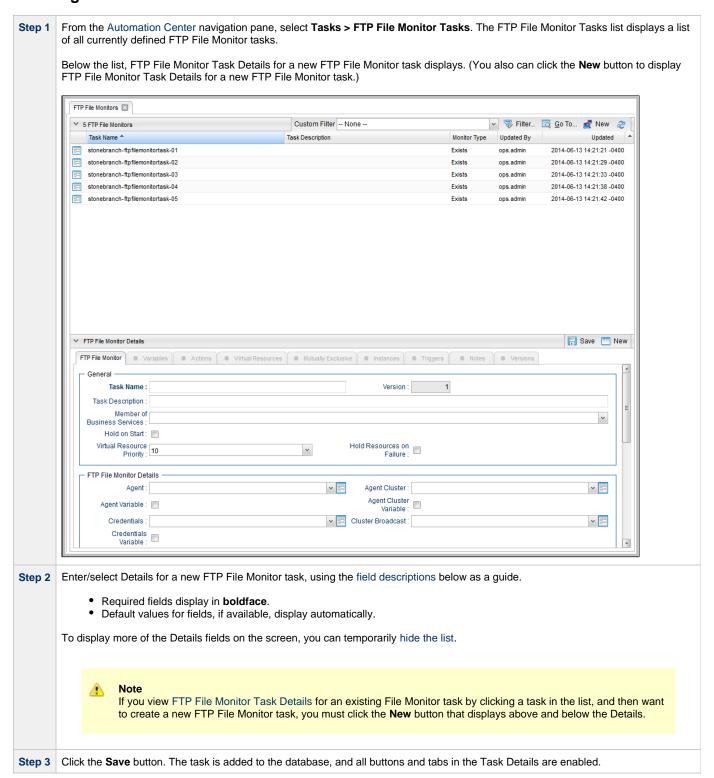
Built-In Variables

The following built-in variables can be used in an FTP File Monitor task to pass data where appropriate:

- Task Instance variables
- Agent-Based Task Instance variables

• FTP File Monitor Task variables

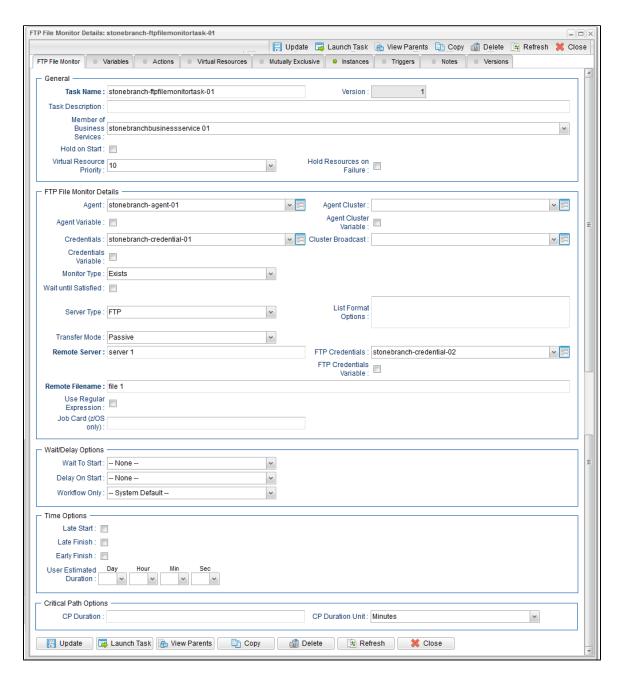
Creating an FTP File Monitor Task



FTP File Monitor Task Details

The following FTP File Monitor Task Details is for an existing File Monitor task.

Depending on the values that you enter / select for these fields, and whether or not the FTP File Monitor task has ever been launched, more (or less) fields may display. See the field descriptions, below, for a description of all fields that may display in the FTP File Monitor Task Details.



FTP File Monitor Task Details Field Descriptions

The following table describes the fields, buttons, and tabs that display in the FTP File Monitor Task Details.

Field Name	Description	
General	This section contains general information about the task.	
Task Name	User-defined name of this task, containing a maximum 255 alphanumeric characters; variables supported. It is the responsibility of the user to develop a workable naming scheme for tasks.	
Version	System-supplied; version number of the current record, which is incremented by the Controller every time a user updates a record. Click the Versions tab to view previous versions. For details, see Record Versioning.	

Task Description	User-defined; description of this record. (Maximum = 200 characters.)		
Member of Business Services	User-defined; allows you to select one or more Business Services that this record belongs to.		
Hold on Start	If enabled, when the task is launched it appears in the Activity Monitor with a status of Held . The task runs when the user releases it.		
Hold Reason	Information about why the task will be put on hold when it starts.		
Virtual Resource Priority	Priority for acquiring a resource when two or more tasks are waiting for the resource. This priority applies to all resources required by the task. Options: 1 (high) - 20 (low).		
	Default is 10.		
Hold Resources on Failure	If enabled, the task instance will continue to hold Renewable resources if the task instance fails. Renewable resources will be returned only if the task instance status is either Complete, Finished, or Skipped.		
File Monitor Details	This section contains assorted detailed information about the task.		
Agent	Name of the Agent resource that identifies the machine where the operation will run. If you do not specify an Agent, you must specify an Agent Cluster.		
Agent Variable	Indication of whether the Agent field is a reference field for selecting a specific Agent (unchecked) or a text field for specifying the Agent as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.		
	Note When updating multiple Tasks, to change from using an Agent reference to using an Agent variable, you must change the Agent Variable field to Yes and specify the Agent variable in the Agent Unresolved field. Conversely, to change from using an Agent variable to using an Agent reference, you must change the Agent Variable field to No and specify the Agent reference in the Agent field.		
Agent Cluster	Group of Agents, one of which the Controller will choose to run this task (compare with Cluster Broadcast). You can specify an agent cluster in addition to or in place of a specific Agent. If you specify an Agent and an agent cluster, the Controller first tries to run the task on the specific agent. If the Agent is not available, the Controller reverts to the agent cluster. See Agent Clusters for more information.		

Agent Cluster Variable

Indication of whether the Agent Cluster field is a reference field for selecting a specific Agent Cluster (unchecked) or a text field for specifying the Agent Cluster as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.



Note

When updating multiple Tasks, to change from using an Agent Cluster reference to using an Agent Cluster variable, you must change the **Agent Cluster Variable** field to **Yes** and specify the Agent Cluster variable in the **Agent Cluster Unresolved** field. Conversely, to change from using an Agent Cluster variable to using an Agent Cluster reference, you must change the **Agent Cluster Variable** field to **No** and specify the Agent Cluster reference in the **Agent Cluster** field.

Cluster Broadcast

Group of Agents, all of which will run this task (compare with Agent Cluster). You can specify a Cluster Broadcast in place of a specific Agent and/or agent cluster. Each instance of the task running on its own Agent becomes a separate task instance record in the database and displays separately on the Activity Monitor.

Credentials

Credentials under which an Agent runs this task. These credentials override any credentials provided in the Agent resource definition for any Agent running this task.

Credentials Variable

Indication of whether the Credentials field is a reference field for selecting a specific Credential (unchecked) or a text field for specifying the Credential as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.



Note

When updating multiple Tasks, to change from using a Credentials reference to using a Credentials variable, you must change the **Credentials Variable** field to **Yes** and specify the Credentials variable in the **Credentials Unresolved** field. Conversely, to change from using a Credentials variable to using a Credentials reference, you must change the **Credentials Variable** field to **No** and specify the Credentials reference in the **Credentials** field.

Monitor Type

Type of file event being monitored for.

Options:

- Exists Checks to see if the file exists.
- Missing Checks to see if the file does not exist.

Wait until

If enabled, the task instance starts and continues to run until one of the following events occurs:

- If Monitor Type = Exists and the specified file exists or appears, the task instance completes with a status of SUCCESS.
- If Monitor Type = Missing and the specified file does not exist or exists then disappears, the task instance
 completes with a status of SUCCESS.

If not enabled, the task instance:

- 1. Starts.
- 2. Checks for the existence of the file.
- 3. Takes one of the following actions:
 - If Monitor Type = Exists and if the file exists, the task instance completes with a status of SUCCESS.
 - If Monitor Type = Exists and if the file does not exist, the task instance completes with a status of FAILURE.
 - If Monitor Type = Missing and if the file exists, the task instance completes with a status of FAILURE.
 - If Monitor Type = Missing and if the file does not exist, the task instance completes with a status of SUCCESS.

Poll Interval (Seconds)

If Wait until Satisfied is enabled: Frequency, in seconds, in which the FTP File Monitor will check to see if the file exists or is missing.

Maximum Polls	If Wait until Satisfied is enabled: Maximum number of times that the FTP File Monitor will check to see if the file exists or is missing.		
Stable (Seconds)	If Wait until Satisfied is enabled: Period of time, in seconds, during which the file has not changed.		
	For an FTP/SFTP File Monitor task, a file's stability depends on its size. If the file size displayed in the FTP/SFTP output does not change during the specified number of seconds, the file is considered stable. In order for the task to reliably monitor the file's stability, the task must display a file's size in a well-known location. This means that the file list returned in the output must be in Unix long-listing format, as follows:		
	-rwxr-xr-x 1 owner group 12345 Jan 1 2012 somefile.txt		
	The task will only find the size if it is in the 5th column (for example, 12345 in the example above).		
	The default file list format varies across different FTP client/server implementations, but most support additional commands that can force the output to the required format. The List Format Options field is provided to insert those statements into the FTP script that the file monitor task executes.		
Server Type	Type of FTP server.		
	Options:		
	• FTP • SFTP		

List Format Options

If Server Type is FTP: Allows you to add statements to the FTP script that control the format of the file list returned by the FTP task. The Agent depends on the file list being in Unix "long" format (that is, what you would see if you entered "ls -l" from the command shell) in order to correctly and reliably parse out file name and size (when a Stable period is specified). If the FTP Server is configured to return a different format, the Server may support commands that alter the format.

For example, the following statements may be used for an FTP File Monitor task executing against an IBM iSeries (AS/400) FTP Server to ensure a correctly-formatted file list:

```
site listfmt 1
site namefmt 1
```

If the FTP File Monitor task is executing against a Microsoft FTP Server and that Server is configured to return a file list in DOS format, the following statement will toggle the format to a Unix-style listing.

```
site dirstyle
```

Not all FTP client/server implementations provide statements that can alter the format of the **Is** command, which the FTP File Monitor task issues to generate the file listing. However, those implementations may support the **dir** command, which can return the file list in the correct format. If the **dir** command is specified in the List Format Options field, the FTP File Monitor task will use the results from that command to obtain the file sizes. In such cases, the FTP script will contain the **dir** and **Is** commands, but since statements in the List Format Options field are inserted into the script prior the **Is** command, the results from the **dir** command are parsed first.

If the **dir** command is necessary to obtain the correct file list format, simply specify that command along with the same value specified in the Remote Filename field. For example, if Remote Filename is /uagtests/data/somefile*.txt, enter the following in this field:

```
dir /uagtests/data/somefile*.txt
```

This statement also can be used with other commands to get the correct output. For example, if a Windows FTP Server is configured to return file lists in Windows format, use **site** and **dir** commands together in this field:

```
site dirstyle
dir /uagtests/data/somefile*.txt
```

Invalid statements or valid statements that do not control the file list format are ignored.

Transfer Mode

Transfer mode.

Options:

- Active
- Passive
- Extended Passive

Remote Server

Name or IP address of the remote server. This machine may or may not be the same as the Universal Agent machine.

You also can specify a non-standard FTP or SFTP port:

- For FTP, specify the port number separated from the host name with a space: "some.server.com 2222".
- For SFTP, specify the port number separated from the host name with a colon: "some.server.com:2222".

FTP Credentials	Login credentials that the Agent will use to access the FTP or SFTP server machine. If the FTP File Monitor server and Agent are running on the same machine, enter the same credentials as those you entered in the Credentials field.		
FTP Credentials Variable	Indication of whether the FTP Credentials field is a reference field for selecting a specific Credential (unchecked) or a text field for specifying the FTP Credentials as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.		
	Note When updating multiple Tasks, to change from using an FTP Credentials reference to using an FTP Credentials variable, you must change the FTP Credentials Variable field to Yes and specify the FTP Credentials variable in the FTP Credentials Unresolved field. Conversely, to change from using an FTP Credentials variable to using an FTP Credentials reference, you must change the FTP Credentials Variable field to No and specify the FTP Credentials reference in the FTP Credentials field.		
Remote Filename	Path and file name on the remote server.		
Use Regular Expression	Enables the use of a regular expression in the Remote Filename field.		
Job Card (z/OS only)	For z/OS, the job card information for the JCL statement. Example: //File TransferJOB01 JOB (File Transfer,001), FANNY, MSGCLASS=X, MSGLEVEL=(1,1), NOTIFY=&SYSUID, CLASS=A		
Wait / Delay Options	This section contains specifications for waiting to start and/or delaying on start the task.		
Wait To Start	Amount of time to wait before starting a task from the time that it was launched. Options are: - None - Time Relative Time Duration Seconds		
Wait Time	If Wait To Start = Time or Relative Time; Number of hours and minutes to wait before starting the task.		

Wait Day Constraint If Wait Time = Time or Relative Time; Specification for whether or not to advance the wait time to another day. Valid values: -- None --• If Wait To Start = Time; Advance to the next day if calculated wait time is before the current time. If Wait To Start = Relative Time; Advance to the next day if calculated wait time is before the Trigger/Launch Time. Same Day Do not advance day. Next Day Advance to the next day. Next Business Day Advance to the next business day. Sunday If today is not Sunday, advance to next Sunday. Monday If today is not Monday, advance to next Monday. Tuesday If today is not Tuesday, advance to next Tuesday. Wednesday If today is not Wednesday, advance to next Wednesday. Thursday If today is not Thursday, advance to next Thursday. Friday If today is not Friday, advance to next Friday. Saturday If today is not Saturday, advance to next Saturday. Default is - None --. Wait Duration If Wait To Start = Duration; Number of days, hours, minutes, and seconds to wait before starting the task. Wait Duration In If Wait To Start = Seconds; Number of seconds to wait before starting the task. Seconds Delay On Start Amount of time to delay the start of a task, after it has been launched, from the time that it is eligible to start; that is, all dependencies have been met. For example: it is not being held, it is not waiting on any predecessors, or there is no wait time specified. Options are: None – Duration Seconds **Delay Duration** If Delay On Start = Duration; Number of days, hours, minutes, and seconds to delay after starting the task. **Delay Duration** If Delay On Start = Seconds; Number of seconds to delay after starting the task. In Seconds Workflow Only Specification for whether or not to apply the Wait To Start and Delay On Start specifications only if the task is in a Workflow. Options are: - - System Default - -Apply the Wait To Start and Delay On Start specifications as defined by the System Default Wait/Delay Workflow Only system property. (Default is yes.) Yes Apply the Wait To Start and Delay On Start specifications only if the task is in a Workflow. Apply the Wait To Start and Delay On Start specifications whether or not the task is in a Workflow.

Time Options	This section contains time-related specifications for the task.				
Late Start	If enabled, and if the task instance starts after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late start (see Late Start Type). To determine whether a task instance started late, open the task instance and locate the Started Late field; the field is checked if the instance started after the specified time. The Started Late field displays in the task instance Details only if the user specified a Late Start in the task Details.				
Late Start Type	Required if Late Start is enabled. Options: Time - Flag the task if it starts after the specified time. Duration - Flag the task if it starts a certain amount of time after the programmed start time. The task must have specific start time.				
Late Start Time	If Late Start Type = Time; Time after which the task start time is considered late. Use HH:MM, 24-hour time.				
Late Start Duration	If Late Start Type = Duration; Duration (amount of relative time) after which the task is considered to have started late. For a task within a workflow, the duration is the period between the time the workflow starts and the time the task itself starts. For example, a task might have a Late Start Duration of 60 minutes. If the workflow starts at 9:00 a.m. but the task itself does not start until 10:30, the task has started late. For a task that is not within a workflow, Late Start Duration has meaning only if the task has been held upon starting. For example, if a task has a Late Start Duration of 60 minutes and the Hold on Start field is enabled, if the task is not released from hold within the amount of time specified in the Late Start Duration field, the task has started late.				
Late Finish	If enabled, and if the task instance finishes after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late finish (see Late Finish Type). To determine whether a task instance finished late, open the task instance and locate the Finished Late field; the field is checked if the instance finished after the specified time or lasted longer than expected. This field only appears on the task instance if the user specified a Late Finish in the task definition.				
Late Finish Type	Required if Late Finish is enabled. Options: Time - Flag the task if it finishes after the specified time (see Late Finish Time). Duration - Flag the task if it finishes a certain amount of time after the programmed finish time (see Late Finish Duration). The task must have a specific finish time.				
Late Finish Time	If Late Finish Type = Time; Time after which the task finish time is considered late. Use HH:MM, 24-hour time.				
Late Finish Duration	If Late Finish Type = Duration; Longest amount of time this task instance should take to run.				
Early Finish	If enabled, and if the task instance finishes before the time or period specified, the task instance is flagged as early. You can specify a time or duration to determine an early finish (see Early Finish Type). To determine whether a task instant finished early, open the task instance and locate the Finished Early field; the field is checked if the instance finished by the specified time or did not last as long as expected. This field only appears on the task instance if the user added Early finish specifications to the task definition.				

Early Finish Type	Required if Early Finish is enabled.	
	Options:	
	 Time - Flag the task if it finishes before the specified time (see Early Finish Time). Duration - Flag the task if it finishes a certain amount of time before the programmed finish time (see Early Finish Duration). The task must have a specific finish time. 	
Early Finish Time	If Early Finish Type = Time; Time before which the task finish time is considered early. That is, enter a time at which the task should still be running. Use HH:MM, 24-hour time.	
Early Finish Duration	If Early Finish Type = Duration; Shortest amount of time this task instance should take to run.	
User Estimated Duration	Estimated amount of time it should normally take to run this task. The Controller uses this information to calculate the User Estimated End Time on a task instance record.	
Critical Path Options	This section contains Critical Path-related specifications for the task.	
CP Duration	Optional; Allows you to override the estimated Critical Path Duration of the task when running in a Workflow; used in conjunction with the CP Duration Unit field. In most cases, this field should be left blank, which implies that the Controller will estimate the Critical Path Duration based on historical executions. Valid values are any integer equal to or greater than 0. Variables and Functions are supported.	
CP Duration (Resolved)	Displays the current resolved value of the CP Duration field, which may contain variables or functions that will be displayed as unresolved until the task instance starts. The CP Duration (Resolved) field can continue to change value until the task instance starts, at which time CP Duration will display as resolved and CP Duration (Resolved) will no longer be visible unless there was an issue resolving the variables and/or functions contained within CP Duration. If the Controller is unable to resolve CP Duration or it resolves to an invalid value, CP Duration will be ignored and the Controller will estimate the Critical Path Duration based on historical executions.	
CP Duration Unit	Type of CP Duration; used in conjunction with the CP Duration field. For example, for a CP Duration of two minutes, specify 2 in the CP Duration field and select Minutes in this field. Options: Seconds Minutes Hours Default is Minutes.	
Statistics	This section contains time-related statistics for task instances of the task.	
First Time Ran	System-supplied; date and time this task first ran.	
Last Time Ran	System-supplied; date and time the task last ran.	
Last Instance Duration	System-supplied; amount of time the task took to run the last time it ran.	
Lowest Instance Time	System-supplied; shortest amount of time this task has taken to run.	

Average Instance Time	System-supplied; average amount of time this task takes to run.		
Highest Instance Time	System-supplied; longest amount of time this task has taken to run.		
Number of Instances	System-supplied; number of instances in the database for this task.		
Buttons	This section identifies the buttons displayed above and below the Task Details that let you perform various actions.		
Save	Saves a new task record in the Controller database.		
Update	Saves updates to the record.		
New	Displays empty (except for default values) Details for creating a new task.		
Launch Task	Manually launches the task.		
View Parents	Displays a list of any parent Workflow tasks for this task.		
Сору	Creates a copy of this task, which you are prompted to rename.		
Delete	Deletes the current record.		
	Note You cannot delete a task if it is either: Specified in an enabled Trigger. The only task specified in a disabled Trigger.		
Refresh	Refreshes any dynamic data displayed in the Details.		
Close	For pop-up view only; closes the pop-up view of this task.		
Tabs	This section identifies the tabs across the top of the Task Details that provide access to additional information about the task.		
Variables	Lists all variables associated with this record.		

	Allows you to specify actions that the Controller will take automatically based on events that occur during the execution of this task. Events are: Task instance status Exit codes Late start Late finish Early finish Actions are:		
	Abort Action	Abort the task if certain events occur. For details, see Abort Actions.	
	Email Notification	Send an email if certain events occur. For details, see Email Notification Actions.	
	Set Variable	Used in tasks and workflows to set a variable based on the occurrence of certain events. For details, see Creating a Set Variable Action within a Task or Workflow.	
	SNMP Notification	Send an email if certain events occur. For details, see SNMP Notification Actions.	
	System Operation	Run an Universal Controller system operation based on specified conditions. For details, see System Operation Actions.	
Virtual Resources	Lists all Virtual	Resources to which this task is assigned.	
Mutually Exclusive	Lists all tasks t	that have been set to be mutually exclusive of this task.	
Instances	Lists all instan	ces of this Workflow.	
Triggers	Lists all triggers that have been defined to launch this task. Also allows you to add new triggers. If you add a new trigger from this location, the Controller automatically constructs a default trigger name as follows: <current name="" task="">#TRIGGER#. You can change the default name if desired. For instructions on creating triggers, see Triggers.</current>		
Notes	Lists all notes	associated with this record.	
Versions	Stores copies	of all previous versions of the current record. See Record Versioning.	

Viewing an FTP File Monitor Task Instance

When an FTP File Monitor task is launched, the Controller creates a task instance record of that task.

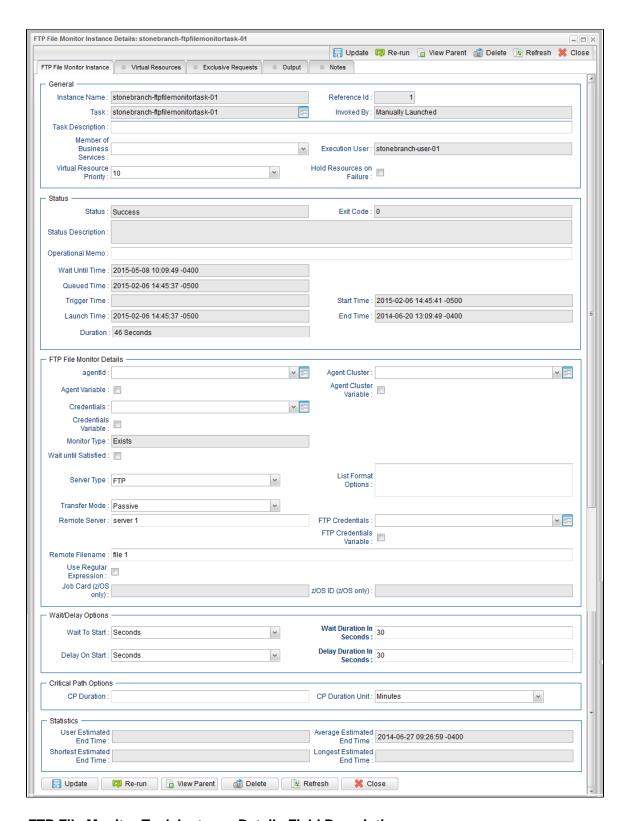
A task instance contains detailed information about a single execution of that task.

You can access a task instance from:

- Instances tab on the FTP File Monitor Task Details for that task
- Activity Monitor
- Task Instances list

FTP File Monitor Task Instance Details

The following FTP File Monitor Task Instance Details contains information on the execution of the task shown in the FTP File Monitor Task Details



FTP File Monitor Task Instance Details Field Descriptions

The following table describes the fields, buttons, and tabs that display in FTP File Monitor Task Instance Details.

Field Name Description	
General	This section contains general information about the task instance.
Instance Name	Name of this task instance.

Reference Id	System-supplied; the Controller increments this number each time the task is run.		
Task	Name of the task that was run to create this task instance. Click the icon to display Task Details for the task.		
Invoked by	System-supplied; how the task instance was launched. Options: Trigger: (Trigger Name) Instance was launched by the named trigger. Workflow: (Workflow Name) Instance was launched by the named workflow. Manually Launched Instance was launched by a user. To identify the user, check the Execution User column for that task instance on the Task Instances screen or, on most task instance screens, the Execution User field.		
Task Description	User-defined; description of this record. (Maximum = 200 characters.)		
Member of Business Services	User-defined; allows you to select one or more Business Services that this record belongs to.		
Execution User	System-supplied; if the task was launched manually, the ID of the user who launched it.		
Virtual Resource Priority	Priority for acquiring a resource when two or more tasks are waiting for the resource. This priority applies to all resources required by the task. Options: 1 (high) - 20 (low). Default is 10.		
Hold Resources on Failure	If enabled, the task instance will continue to hold Renewable resources if the task instance fails. Renewable resources will be returned only if the task instance status is either Complete, Finished, or Skipped.		
Status	This section contains information about the current status of the task instance.		
Status	System-supplied; see Task Instance Statuses.		
Exit Code	System-supplied; the exit code captured by the Agent when executing the task (for example, a command or script).		
Status Description	System-supplied; additional information, if any, about the status of the task instance.		
Operational Memo	User-defined operational memo.		
Critical	Indicates that this task is in the Critical Path of a workflow.		
Wait Until Time	Amount of time calculated to wait before the task was started, based on Wait To Start and Delay On Start times.		

Queued Time	System-supplied; Date and time the task was queued for processing.		
Trigger Time	System-supplied; Date and time the task instance was triggered.		
Launch Time	System-supplied; Date and time the task instance was launched.		
Start Time	System-supplied; Date and time the task instance started.		
End Time	System-supplied; Date and time the task instance completed.		
Duration	System-supplied; amount of time the task instance took to run.		
File Monitor Details	This section contains assorted detailed information about the task instance.		
Agent	Name of the Agent resource that identifies the machine where the operation will run. If you do not specify an Agent, you must specify an Agent Cluster.		
Agent Variable	Indication of whether the Agent field is a reference field for selecting a specific Agent (unchecked) or a text field for specifying the Agent as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.		
	Note When updating multiple Tasks, to change from using an Agent reference to using an Agent variable, you must change the Agent Variable field to Yes and specify the Agent variable in the Agent Unresolved field. Conversely, to change from using an Agent variable to using an Agent reference, you must change the Agent Variable field to No and specify the Agent reference in the Agent field.		
Agent Cluster	Group of Agents, one of which the Controller will choose to run this task (compare with Cluster Broadcast). You can specify an agent cluster in addition to or in place of a specific Agent. If you specify an Agent and an agent cluster, the Controller first tries to run the task on the specific agent. If the Agent is not available, the Controller reverts to the agent cluster. See Agent Clusters for more information.		
Agent Cluster Variable	Indication of whether the Agent Cluster field is a reference field for selecting a specific Agent Cluster (unchecked) or a text field for specifying the Agent Cluster as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.		
	Note When updating multiple Tasks, to change from using an Agent Cluster reference to using an Agent Cluster variable, you must change the Agent Cluster Variable field to Yes and specify the Agent Cluster variable in the Agent Cluster Unresolved field. Conversely, to change from using an Agent Cluster variable to using an Agent Cluster reference, you must change the Agent Cluster Variable field to No and specify the Agent Cluster reference in the Agent Cluster field.		
Cluster Broadcast	Group of Agents, all of which will run this task (compare with Agent Cluster). You can specify a Cluster Broadcast in place of a specific Agent and/or agent cluster. Each instance of the task running on its own Agent becomes a separate task instance record in the database and displays separately on the Activity Monitor.		

Credentials	Credentials under which an Agent runs this task. These credentials override any credentials provided in the Agent resource definition for any Agent running this task.
Credentials Variable	Indication of whether the Credentials field is a reference field for selecting a specific Credential (unchecked) or a text field for specifying the Credential as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.
	Note When updating multiple Tasks, to change from using a Credentials reference to using a Credentials variable, you must change the Credentials Variable field to Yes and specify the Credentials variable in the Credentials Unresolved field. Conversely, to change from using a Credentials variable to using a Credentials reference, you must change the Credentials Variable field to No and specify the Credentials reference in the Credentials field.
Monitor Type	Type of file event being monitored for. Options: • Exists - Checks to see if the file exists. • Missing - Checks to see if the file does not exist.
Wait until Satisfied	If enabled, the task instance starts and continues to run until one of the following events occurs: If Monitor Type = Exists and the specified file exists or appears, the task instance completes with a status of SUCCESS. If Monitor Type = Missing and the specified file does not exist or exists then disappears, the task instance completes with a status of SUCCESS. If not enabled, the task instance: Starts. Checks for the existence of the file. Takes one of the following actions: If Monitor Type = Exists and if the file exists, the task instance completes with a status of SUCCESS. If Monitor Type = Exists and if the file does not exist, the task instance completes with a status of FAILURE. If Monitor Type = Missing and if the file exists, the task instance completes with a status of FAILURE. If Monitor Type = Missing and if the file does not exist, the task instance completes with a status of SUCCESS.
Poll Interval (Seconds)	If Wait until Satisfied is enabled: Frequency, in seconds, in which the FTP File Monitor will check to see if the file exists or is missing.
Maximum Polls	If Wait until Satisfied is enabled: Maximum number of times that the FTP File Monitor will check to see if the file exists or is missing.

Stable (Seconds)

If Wait until Satisfied is enabled: Period of time, in seconds, during which the file has not changed.

For an FTP/SFTP File Monitor task, a file's stability depends on its size. If the file size displayed in the FTP/SFTP output does not change during the specified number of seconds, the file is considered stable. In order for the task to reliably monitor the file's stability, the task must display a file's size in a well-known location. This means that the file list returned in the output must be in Unix long-listing format, as follows:

-rwxr-xr-x 1 owner group 12345 Jan 1 2012 somefile.txt

The task will only find the size if it is in the 5th column (for example, 12345 in the example above).

The default file list format varies across different FTP client/server implementations, but most support additional commands that can force the output to the required format. The List Format Options field is provided to insert those statements into the FTP script that the file monitor task executes.

By default, if a value for Stable (Seconds) is specified, an FTP File Monitor task instance will verify that the Agent version is 5.1.0.16 or higher. If the Agent version is 5.1.0.15 or lower, the task instance will not run, the status will be set to **Start Failure**, and the following message will be logged: Stable (Seconds) option only supported on agent 5.1.0.16 or higher.

Server Type

Type of FTP server.

Options:

- FTP
- SFTP

List Format Options

If Server Type is FTP: Allows you to add statements to the FTP script that control the format of the file list returned by the FTP task. The Agent depends on the file list being in Unix "long" format (that is, what you would see if you entered "ls -l" from the command shell) in order to correctly and reliably parse out file name and size (when a Stable period is specified). If the FTP Server is configured to return a different format, the Server may support commands that alter the format.

For example, the following statements may be used for an FTP File Monitor task executing against an IBM iSeries (AS/400) FTP Server to ensure a correctly-formatted file list:

```
site listfmt 1
site namefmt 1
```

If the FTP File Monitor task is executing against a Microsoft FTP Server and that Server is configured to return a file list in DOS format, the following statement will toggle the format to a Unix-style listing.

```
site dirstyle
```

Not all FTP client/server implementations provide statements that can alter the format of the **Is** command, which the FTP File Monitor task issues to generate the file listing. However, those implementations may support the **dir** command, which can return the file list in the correct format. If the **dir** command is specified in the List Format Options field, the FTP File Monitor task will use the results from that command to obtain the file sizes. In such cases, the FTP script will contain the **dir** and **Is** commands, but since statements in the List Format Options field are inserted into the script prior the **Is** command, the results from the **dir** command are parsed first.

If the **dir** command is necessary to obtain the correct file list format, simply specify that command along with the same value specified in the Remote Filename field. For example, if Remote Filename is /uagtests/data/somefile*.txt, enter the following in this field:

```
dir /uagtests/data/somefile*.txt
```

This statement also can be used with other commands to get the correct output. For example, if a Windows FTP Server is configured to return file lists in Windows format, use **site** and **dir** commands together in this field:

```
site dirstyle
dir /uagtests/data/somefile*.txt
```

Invalid statements or valid statements that do not control the file list format are ignored.

Transfer Mode

Transfer mode.

Options:

- Active
- Passive
- Extended Passive

Remote Server

Name or IP address of the File Transfer server. This machine may or may not be the same as the Universal Agent machine.

You also can specify a non-standard FTP or SFTP port:

- For FTP, specify the port number separated from the host name with a space: "some.server.com 2222".
- For SFTP, specify the port number separated from the host name with a colon: "some.server.com:2222".

FTP Credentials	Login credentials that the Agent will use to access the FTP or SFTP server machine. If the FTP File Monitor server and Agent are running on the same machine, enter the same credentials as those you entered in the Credentials field.
FTP Credentials Variable	Indication of whether the FTP Credentials field is a reference field for selecting a specific Credential (unchecked) or a text field for specifying the FTP Credentials as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.
	Note When updating multiple Tasks, to change from using an FTP Credentials reference to using an FTP Credentials variable, you must change the FTP Credentials Variable field to Yes and specify the FTP Credentials variable in the FTP Credentials Unresolved field. Conversely, to change from using an FTP Credentials variable to using an FTP Credentials reference, you must change the FTP Credentials Variable field to No and specify the FTP Credentials reference in the FTP Credentials field.
Remote Filename	Path and file name on the remote server.
Use Regular Expression	Enables the use of a regular expression in the Remote Filename field.
Job Card (z/OS only)	For z/OS, the job card information for the JCL statement. Example: //File TransferJOB01 JOB (File Transfer,001),FANNY,MSGCLASS=X,MSGLEVEL=(1,1),NOTIFY=&SYSUID,CLASS=A
z/OS ID (z/OS only)	z/OS execID, used internally by the z/OS Agent to identify each z/OS task.
Wait / Delay Options	This section contains specifications for waiting to start and/or delaying on start the task.
Wait To Start	Amount of time to wait before starting a task from the time that it was launched. Options are: - None - Time Relative Time Duration Seconds
Wait Time	If Wait To Start = Time or Relative Time; Number of hours and minutes to wait before starting the task.

Wait Day Constraint If Wait Time = Time or Relative Time; Specification for whether or not to advance the wait time to another day. Valid values: -- None --• If Wait To Start = Time; Advance to the next day if calculated wait time is before the current time. If Wait To Start = Relative Time; Advance to the next day if calculated wait time is before the Trigger/Launch Time. Same Day Do not advance day. Next Day Advance to the next day. Next Business Day Advance to the next business day. Sunday If today is not Sunday, advance to next Sunday. Monday If today is not Monday, advance to next Monday. Tuesday If today is not Tuesday, advance to next Tuesday. Wednesday If today is not Wednesday, advance to next Wednesday. Thursday If today is not Thursday, advance to next Thursday. Friday If today is not Friday, advance to next Friday. Saturday If today is not Saturday, advance to next Saturday. Default is - None --. Wait Duration If Wait To Start = Duration; Number of days, hours, minutes, and seconds to wait before starting the task. Wait Duration In If Wait To Start = Seconds; Number of seconds to wait before starting the task. Seconds Delay On Start Amount of time to delay the start of a task, after it has been launched, from the time that it is eligible to start; that is, all dependencies have been met. For example: it is not being held, it is not waiting on any predecessors, or there is no wait time specified. Options are: None – Duration Seconds **Delay Duration** If Delay On Start = Duration; Number of days, hours, minutes, and seconds to delay after starting the task. **Delay Duration** If Delay On Start = Seconds; Number of seconds to delay after starting the task. In Seconds Workflow Only Specification for whether or not to apply the Wait To Start and Delay On Start specifications only if the task is in a Workflow. Options are: - - System Default - -Apply the Wait To Start and Delay On Start specifications as defined by the System Default Wait/Delay Workflow Only system property. (Default is yes.) Yes Apply the Wait To Start and Delay On Start specifications only if the task is in a Workflow. Apply the Wait To Start and Delay On Start specifications whether or not the task is in a Workflow.

Wait / Delay Options	This section contains specifications for waiting to start and/or delaying on start the task.
Wait To Start	Specifies the amount of time to wait before starting a task after it has been launched. Options are: - None - Time Duration Seconds
Wait Time	If Wait To Start = Time; Number of hours and minutes to wait before starting the task.
Wait Duration	If Wait To Start = Duration; Number of days, hours, minutes, and seconds to wait before starting the task.
Wait Duration In Seconds	If Wait To Start = Seconds; Number of seconds to wait before starting the task.
Delay On Start	Amount of time to delay the start of a task, after it has been launched, from the time that it is eligible to start; that is, all dependencies have been met. For example: it is not being held, it is not waiting on any predecessors, or there is no wait time specified. Options are: - None - Duration Seconds
Delay Duration	If Delay On Start = Duration; Number of days, hours, minutes, and seconds to delay after starting the task.
Delay Duration In Seconds	If Delay On Start = Seconds; Number of seconds to delay after starting the task.
Time Options	This section contains time-related specifications for the task instance.
Late Start	If enabled, and if the task instance starts after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late start (see Late Start Type). To determine whether a task instance started late, open the task instance and locate the Started Late field; the field is checked if the instance started after the specified time. The Started Late field displays in the task instance Details only if the user specified a Late Start in the task Details.
Started Late	System-supplied; this field is flagged if the task started later than the time specified in the Late Start fields.
Late Start Type	Required if Late Start is enabled. Options: Time - Flag the task if it starts after the specified time. Duration - Flag the task if it starts a certain amount of time after the programmed start time. The task must have a specific start time.
Late Start Time	If Late Start Type = Time; Time after which the task start time is considered late. Use HH:MM, 24-hour time.

Late Start Duration	If Late Start Type = Duration; Duration (amount of relative time) after which the task is considered to have started late.
	For a task within a workflow, the duration is the period between the time the workflow starts and the time the task itself starts. For example, a task might have a Late Start Duration of 60 minutes. If the workflow starts at 9:00 a.m. but the task itself does not start until 10:30, the task has started late.
	For a task that is not within a workflow, Late Start Duration has meaning only if the task has been held upon starting. For example, if a task has a Late Start Duration of 60 minutes and the Hold on Start field is enabled, if the task is not released from hold within the amount of time specified in the Late Start Duration field, the task has started late.
Late Finish	If enabled, and if the task instance finishes after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late finish (see Late Finish Type). To determine whether a task instance finished late, open the task instance and locate the Finished Late field; the field is checked if the instance finished after the specified time or lasted longer than expected. This field only appears on the task instance if the user specified a Late Finish in the task definition.
Finished Late	System-supplied; this field is flagged if the task finished later than the time or duration specified in the Late Finish fields.
Late Finish Type	Required if Late Finish is enabled. Options: Time - Flag the task if it finishes after the specified time (see Late Finish Time). Duration - Flag the task if it finishes a certain amount of time after the programmed finish time (see Late Finish
Late Finish Time	Duration). The task must have a specific finish time. If Late Finish Type = Time; Time after which the task finish time is considered late. Use HH:MM, 24-hour time.
Late Finish	7,1
Duration	If Late Finish Type = Duration; Longest amount of time this task instance should take to run.
Early Finish	If enabled, and if the task instance finishes before the time or period specified, the task instance is flagged as early. You can specify a time or duration to determine an early finish (see Early Finish Type). To determine whether a task instance finished early, open the task instance and locate the Finished Early field; the field is checked if the instance finished before the specified time or did not last as long as expected. This field only appears on the task instance if the user added Early Finish specifications to the task definition.
Finished Early	System-supplied; this field is flagged if the task finished earlier than the time specified in the Early Finish fields.
Early Finish Type	Required if Early Finish is enabled. Options: Time - Flag the task if it finishes before the specified time (see Early Finish Time). Duration - Flag the task if it finishes a certain amount of time before the programmed finish time (see Early Finish Duration). The task must have a specific finish time.
Early Finish Time	If Early Finish Type = Time; Time before which the task finish time is considered early. That is, enter a time at which the task should still be running. Use HH:MM, 24-hour time.
Early Finish Duration	If Early Finish Type = Duration; Shortest amount of time this task instance should take to run.
Critical Path Options	This section contains Critical Path-related specifications for the task.

CP Duration	Optional; Allows you to override the estimated Critical Path Duration of the task when running in a Workflow; used in conjunction with the CP Duration Unit field. In most cases, this field should be left blank, which implies that the Controller will estimate the Critical Path Duration based on historical executions. Valid values are any integer equal to or greater than 0. Variables and Functions are supported.
CP Duration (Resolved)	Displays the current resolved value of the CP Duration field, which may contain variables or functions that will be displayed as unresolved until the task instance starts. The CP Duration (Resolved) field can continue to change value until the task instance starts, at which time CP Duration will display as resolved and CP Duration (Resolved) will no longer be visible unless there was an issue resolving the variables and/or functions contained within CP Duration. If the Controller is unable to resolve CP Duration or it resolves to an invalid value, CP Duration will be ignored and the Controller will estimate the Critical Path Duration based on historical executions.
CP Duration Unit	Type of CP Duration; used in conjunction with the CP Duration field. For example, for a CP Duration of two minutes, specify 2 in the CP Duration field and select Minutes in this field. Options: Seconds Minutes Hours Default is Minutes.
Statistics	This section contains time-related statistics for the task instance.
User Estimated End Time	System-supplied; if the user entered information into the User Estimated Duration field in the task Details, the Controller uses this information to calculate an end time for the task instance, based on the date/time the task instance started.
Average Estimated End Time	System-supplied; average estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.
Shortest Estimated End Time	System-supplied; shortest estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.
Longest Estimated End Time	System-supplied; longest estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.
Projected End Time	System-supplied; projected end time of the task instance, calculated by the Controller based on the projected end time of its predecessor (or the maximum projected end time of all its predecessors, if more than one path exists to that task instance) plus its estimated critical path duration.
Buttons	This section identifies the buttons displayed above and below the Task Instance Details that let you perform various actions.
Update	Saves updates to the record.
Force Finish	See Force Finishing a Task.
Hold	Places the task instance on Hold (see Putting a Task on Hold).
Skip	For tasks loaded into the schedule that have not yet run; allows you to tell the Controller to skip this task. See Skipping a Task.

Re-run	See Re-running a Task.
View Parent	Displays the task instance Details for the parent Workflow of this task instance.
Retrieve Output	See Retrieving Output.
Delete	Deletes the current record.
Refresh	Refreshes any dynamic data displayed in the Details.
Close	For pop-up view only; closes the pop-up view of this task instance.
Tabs	This section identifies the tabs across the top of the Task Instance Details that provide access to additional information about the task instance.
Virtual Resources	Lists all Virtual Resources to which this task is assigned.
Exclusive Requests	Lists all records in the Exclusive Requests table (ops_exclusive_order) for this task instance.
Output	Displays output generated from the process, if any, based on specifications provided by the user in the Monitor Type fields in the task Details. Output also can be obtained by clicking the Retrieve Output button.
Notes	Lists all notes associated with this record.

Running an FTP File Monitor Task

You can run an FTP File Monitor task:

- Manually, by clicking the Launch Task or Launch Task with Variables button in the FTP File Monitor Tasks list or FTP File Monitor Task
 Details Action menu.
- As part of a Workflow.
- Specify triggers that run the task automatically based on times or events.

Monitoring Task Execution

You can monitor all system activity from the Activity Monitor and can view activity history from the History list.

Built-In Variables

The built-in variables outlined below can be used in an FTP File Monitor task to pass data where appropriate:

- Task and Task Instance Variables
- FTP File Monitor Variables.

System Monitor Task

- Overview
- Built-In Variables
- Creating a System Monitor Task
 - System Monitor Task Details
 - System Monitor Task Details Field Descriptions
- Viewing a System Monitor Task Instance

 - System Monitor Task Instance Details
 System Monitor Task Instance Details Field Descriptions
- Running a System Monitor Task
- Monitoring Task Execution

Overview

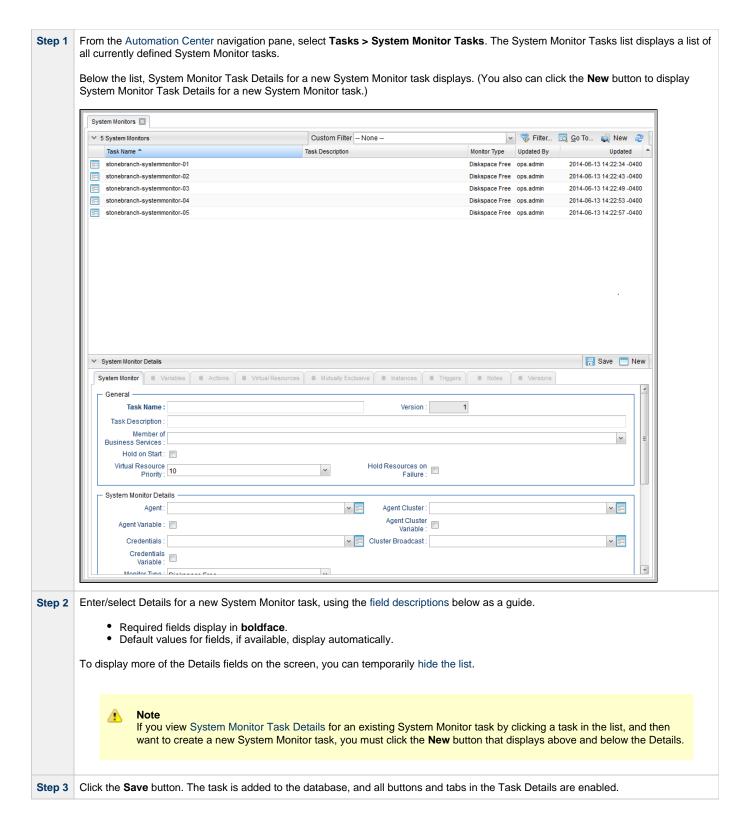
The System Monitor task allows you to monitor a specific remote machine and check for free disk space. You might use this task to check for sufficient disk space before running a task on it that requires a specific amount. In order for this task to execute, the remote machine must have Universal Agent running on it.

Built-In Variables

The following built-in variables can be used in a System Monitor task to pass data where appropriate:

- Task Instance variables
- Agent-Based Task Instance variables
- System Monitor Task variables

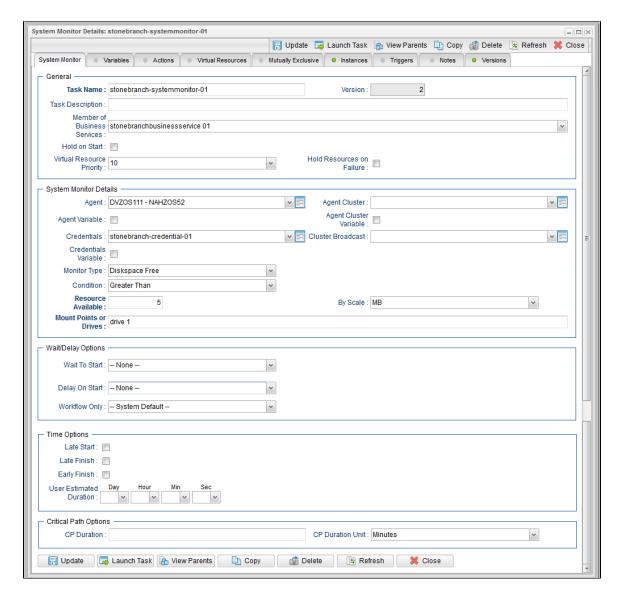
Creating a System Monitor Task



System Monitor Task Details

The following System Monitor Task Details is for an existing System Monitor task.

Depending on the values that you enter / select for these fields, and whether or not the System Monitor task has ever been launched, more (or less) fields may display. See the field descriptions, below, for a description of all fields that may display in the System Monitor Task Details.



System Monitor Task Details Field Descriptions

The following table describes the fields, buttons, and tabs that display in the System Monitor Task Details.

Field Name	Description
General	This section contains general information about the task.
Task Name	User-defined name of this task, containing a maximum 255 alphanumeric characters; variables supported. It is the responsibility of the user to develop a workable naming scheme for tasks.
Version	System-supplied; version number of the current record, which is incremented by the Controller every time a user updates a record. Click the Versions tab to view previous versions. For details, see Record Versioning.
Task Description	User-defined; description of this record. (Maximum = 200 characters.)
Member of Business Services	User-defined; allows you to select one or more Business Services that this record belongs to.

Hold on Start	If enabled, when the task is launched it appears in the Activity Monitor with a status of Held . The task runs when the user releases it.
Hold Reason	Information about why the task will be put on hold when it starts.
Virtual Resource Priority	Priority for acquiring a resource when two or more tasks are waiting for the resource. This priority applies to all resources required by the task.
	Options: 1 (high) - 20 (low).
	Default is 10.
Hold Resources on Failure	If enabled, the task instance will continue to hold Renewable resources if the task instance fails. Renewable resources will be returned only if the task instance status is either Complete, Finished, or Skipped.
System Monitor Details	This section contains assorted detailed information about the task.
Agent	Name of the Agent resource that identifies the machine where the operation will run. If you do not specify an Agent, you must specify an Agent Cluster.
Agent Variable	Indication of whether the Agent field is a reference field for selecting a specific Agent (unchecked) or a text field for specifying the Agent as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.
	Note When updating multiple Tasks, to change from using an Agent reference to using an Agent variable, you must change the Agent Variable field to Yes and specify the Agent variable in the Agent Unresolved field. Conversely, to change from using an Agent variable to using an Agent reference, you must change the Agent Variable field to No and specify the Agent reference in the Agent field.
Agent Cluster	Group of Agents, one of which the Controller will choose to run this task (compare with Cluster Broadcast). You can specify an agent cluster in addition to or in place of a specific Agent. If you specify an Agent and an agent cluster, the Controller first tries to run the task on the specific agent. If the Agent is not available, the Controller reverts to the agent cluster. See Agent Clusters for more information.
Agent Cluster Variable	Indication of whether the Agent Cluster field is a reference field for selecting a specific Agent Cluster (unchecked) or a text field for specifying the Agent Cluster as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.
	Note When updating multiple Tasks, to change from using an Agent Cluster reference to using an Agent Cluster variable, you must change the Agent Cluster Variable field to Yes and specify the Agent Cluster variable in the Agent Cluster Unresolved field. Conversely, to change from using an Agent Cluster variable to using an Agent Cluster reference, you must change the Agent Cluster Variable field to No and specify the Agent Cluster reference in the Agent Cluster field.
Cluster Broadcast	Group of Agents, all of which will run this task (compare with Agent Cluster). You can specify a Cluster Broadcast in place of a specific Agent and/or agent cluster. Each instance of the task running on its own Agent becomes a separate task instance record in the database and displays separately on the Activity Monitor.

Credentials	Credentials under which an Agent runs this task. These credentials override any credentials provided in the Agent resource definition for any Agent running this task.
Credentials Variable	Indication of whether the Credentials field is a reference field for selecting a specific Credential (unchecked) or a text field for specifying the Credential as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.
	Note When updating multiple Tasks, to change from using a Credentials reference to using a Credentials variable, you must change the Credentials Variable field to Yes and specify the Credentials variable in the Credentials Unresolved field. Conversely, to change from using a Credentials variable to using a Credentials reference, you must change the Credentials Variable field to No and specify the Credentials reference in the Credentials field.
Monitor	Type of system status to monitor for.
Туре	Options:
	Diskspace Free
Condition	Specifies whether you want to check for free disk space greater than or less than the amount specified in the Resource Available field.
Resource Available	Used in conjunction with the By Scale field. Enter a number indicating the amount of the resource you are checking for. For example, to check to see if the machine has at least 1GB of free diskspace, select Greater Than in the Condition field, enter 1 in the Resource Available field, and select GB in the By Scale field.
By Scale	Scale of the number you entered in the Resource Available field. Options: KB (kilobyte), MB (megabyte), GB (gigabyte).
Mount Points or Drives	Use this field to limit the check to a specific mount point or drive, such as drive C: for Windows.
Wait / Delay Options	This section contains specifications for waiting to start and/or delaying on start the task.
Wait To Start	Amount of time to wait before starting a task from the time that it was launched.
	Options are:
	 None – Time Relative Time Duration Seconds
Wait Time	If Wait To Start = Time or Relative Time; Number of hours and minutes to wait before starting the task.

Wait Day Constraint If Wait Time = Time or Relative Time; Specification for whether or not to advance the wait time to another day. Valid values: -- None -- If Wait To Start = Time; Advance to the next day if calculated wait time is before the current time. If Wait To Start = Relative Time; Advance to the next day if calculated wait time is before the Trigger/Launch Same Day Do not advance day. Next Day Advance to the next day. Next Business Day Advance to the next business day. Sunday If today is not Sunday, advance to next Sunday. Monday If today is not Monday, advance to next Monday. Tuesday If today is not Tuesday, advance to next Tuesday. Wednesday If today is not Wednesday, advance to next Wednesday. Thursday If today is not Thursday, advance to next Thursday. Friday If today is not Friday, advance to next Friday. Saturday If today is not Saturday, advance to next Saturday. Default is - None --. Wait Duration If Wait To Start = Duration: Number of days, hours, minutes, and seconds to wait before starting the task. Wait If Wait To Start = Seconds; Number of seconds to wait before starting the task. **Duration In** Seconds Delay On Start Amount of time to delay the start of a task, after it has been launched, from the time that it is eligible to start; that is, all dependencies have been met. For example: it is not being held, it is not waiting on any predecessors, or there is no wait time specified. Options are: • - None - Duration Seconds Delay Duration If Delay On Start = Duration; Number of days, hours, minutes, and seconds to delay after starting the task. Delay **Duration In** If Delay On Start = Seconds; Number of seconds to delay after starting the task. Seconds Workflow Specification for whether or not to apply the Wait To Start and Delay On Start specifications only if the task is in a Workflow. Only Options are: - - System Default - -Apply the Wait To Start and Delay On Start specifications as defined by the System Default Wait/Delay Workflow Only system property. (Default is yes.) Apply the Wait To Start and Delay On Start specifications only if the task is in a Workflow. Apply the Wait To Start and Delay On Start specifications whether or not the task is in a Workflow.

Time Options	This section contains time-related specifications for the task.
Late Start	If enabled, and if the task instance starts after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late start (see Late Start Type). To determine whether a task instance started late, open the task instance and locate the Started Late field; the field is checked if the instance started after the specified time. The Started Late field displays in the task instance Details only if the user specified a Late Start in the task Details.
Late Start Type	Required if Late Start is enabled.
	Options:
	 Time - Flag the task if it starts after the specified time. Duration - Flag the task if it starts a certain amount of time after the programmed start time. The task must have a specific start time.
Late Start Time	If Late Start Type = Time; Time after which the task start time is considered late. Use HH:MM, 24-hour time.
Late Start Duration	If Late Start Type = Duration; Duration (amount of relative time) after which the task is considered to have started late.
	For a task within a workflow, the duration is the period between the time the workflow starts and the time the task itself starts. For example, a task might have a Late Start Duration of 60 minutes. If the workflow starts at 9:00 a.m. but the task itself does not start until 10:30, the task has started late.
	For a task that is not within a workflow, Late Start Duration has meaning only if the task has been held upon starting. For example, if a task has a Late Start Duration of 60 minutes and the Hold on Start field is enabled, if the task is not released from hold within the amount of time specified in the Late Start Duration field, the task has started late.
Late Finish	If enabled, and if the task instance finishes after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late finish (see Late Finish Type). To determine whether a task instance finished late, open the task instance and locate the Finished Late field; the field is checked if the instance finished after the specified time or lasted longer than expected. This field only appears on the task instance if the user specified a Late Finish in the task definition.
Late Finish Type	Required if Late Finish is enabled.
	Options:
	 Time - Flag the task if it finishes after the specified time (see Late Finish Time). Duration - Flag the task if it finishes a certain amount of time after the programmed finish time (see Late Finish Duration). The task must have a specific finish time.
Late Finish Time	If Late Finish Type = Time; Time after which the task finish time is considered late. Use HH:MM, 24-hour time.
Late Finish Duration	If Late Finish Type = Duration; Longest amount of time this task instance should take to run.
Early Finish	If enabled, and if the task instance finishes before the time or period specified, the task instance is flagged as early. You can specify a time or duration to determine an early finish (see Early Finish Type). To determine whether a task instance finished early, open the task instance and locate the Finished Early field; the field is checked if the instance finished before the specified time or did not last as long as expected. This field only appears on the task instance if the user added Early Finish specifications to the task definition.

Early Finish Type Required if Early Finish is enabled. Options: • Time - Flag the task if it finishes before the specified time (see Early Finish • Duration - Flag the task if it finishes a certain amount of time before the p Duration). The task must have a specific finish time. Early Finish Time If Early Finish Type = Time; Time before which the task finish time is considered a should still be running. Use HH:MM, 24-hour time. Early Finish Duration If Early Finish Type = Duration; Shortest amount of time this task instance should Duration User Estimated Duration Estimated amount of time it should normally take to run this task. The Controller uses the controller of the controll	early. That is, enter a time at which the task
Time - Flag the task if it finishes before the specified time (see Early Finish Duration - Flag the task if it finishes a certain amount of time before the p Duration). The task must have a specific finish time. Early Finish Type = Time; Time before which the task finish time is considered eshould still be running. Use HH:MM, 24-hour time. Early Finish Duration User Estimated Duration Estimated amount of time it should normally take to run this task. The Controller use Estimated Estimated End Time on a task instance record. Critical Path Options CP	early. That is, enter a time at which the task
Finish Time If Early Finish Type = Time; Time before which the task finish time is considered early Finish Duration User Estimated Duration Estimated End Time on a task instance record. This section contains Critical Path-related specifications for the task. Finish Type = Duration; Shortest amount of time this task instance should normally take to run this task. The Controller under the Estimated End Time on a task instance record. Critical Path Options CP	take to run.
Finish Duration User Estimated Duration Estimated Duration Estimated End Time on a task instance record. Critical Path Options If Early Finish Type = Duration; Shortest amount of time this task instance should normally take to run this task. The Controller user in the c	
Estimated Duration Estimated amount of time it should normally take to run this task. The Controller under the Estimated End Time on a task instance record. Critical Path Options CP	uses this information to calculate the User
Path Options CP	
Optional; Allows you to override the estimated Critical Path Duration of the task w with the CP Duration Unit field. In most cases, this field should be left blank, which Critical Path Duration based on historical executions. Valid values are any integer Functions are supported.	h implies that the Controller will estimate the
CP Duration (Resolved) Displays the current resolved value of the CP Duration field, which may contain value of the CP Duration (Resolved) field can constant, at which time CP Duration will display as resolved and CP Duration (Resolved) an issue resolving the variables and/or functions contained within CP Duration. If or it resolves to an invalid value, CP Duration will be ignored and the Controller with historical executions.	ontinue to change value until the task instance lived) will no longer be visible unless there was the Controller is unable to resolve CP Duration
CP Duration Unit Type of CP Duration; used in conjunction with the CP Duration field. For example, the CP Duration field and select Minutes in this field. Options:	e, for a CP Duration of two minutes, specify 2 in
SecondsMinutesHours	
Default is Minutes.	
Statistics This section contains time-related statistics for task instances of the task.	
First Time Ran System-supplied; date and time this task first ran.	
Last Time Ran System-supplied; date and time the task last ran.	
Last Instance Duration System-supplied; amount of time the task took to run the last time it ran.	
Lowest Instance Time System-supplied; shortest amount of time this task has taken to run.	

Average Instance Time	System-supplied; average amount of time this task takes to run.
Highest Instance Time	System-supplied; longest amount of time this task has taken to run.
Number of Instances	System-supplied; number of instances in the database for this task.
Buttons	This section identifies the buttons displayed above and below the Task Details that let you perform various actions.
Save	Saves a new task record in the Controller database.
Update	Saves updates to the record.
New	Displays empty (except for default values) Details for creating a new task.
Launch Task	Manually launches the task.
View Parents	Displays a list of any parent Workflow tasks for this task.
Сору	Creates a copy of this task, which you are prompted to rename.
Delete	Deletes the current record.
	 Note You cannot delete a task if it is either: Specified in an enabled Trigger. The only task specified in a disabled Trigger.
Refresh	Refreshes any dynamic data displayed in the Details.
Close	For pop-up view only; closes the pop-up view of this task.
Tabs	This section identifies the tabs across the top of the Task Details that provide access to additional information about the task.
Variables	Lists all variables associated with this record.

Actions

Allows you to specify actions that the Controller will take automatically based on events that occur during the execution of this task

Events are:

- · Task instance status
- Exit codes
- Late start
- Late finish
- Early finish

Actions are:

Abort Action	Abort the task if certain events occur. For details, see Abort Actions.
Email Notification	Send an email if certain events occur. For details, see Email Notification Actions.
Set Variable	Used in tasks and workflows to set a variable based on the occurrence of certain events. For details, see Creating a Set Variable Action within a Task or Workflow.
SNMP Notification	Send an email if certain events occur. For details, see SNMP Notification Actions.
System Operation	Run an Universal Controller system operation based on specified conditions. For details, see System Operation Actions.

Virtual Resources	Lists all Virtual Resources to which this task is assigned.
Mutually Exclusive	Lists all tasks that have been set to be mutually exclusive of this task.
Instances	Lists all instances of this Workflow.
File Monitor Triggers	Lists all triggers that have been defined to launch this task. Also allows you to add new triggers. If you add a new trigger from this location, the Controller automatically constructs a default trigger name as follows: <current name="" task="">#TRIGGER#. You can change the default name if desired. For instructions on creating triggers, see Triggers.</current>
Notes	Lists all notes associated with this record.
Versions	Stores copies of all previous versions of the current record. See Record Versioning.

Viewing a System Monitor Task Instance

When a System Monitor task is launched, the Controller creates a task instance record of that task.

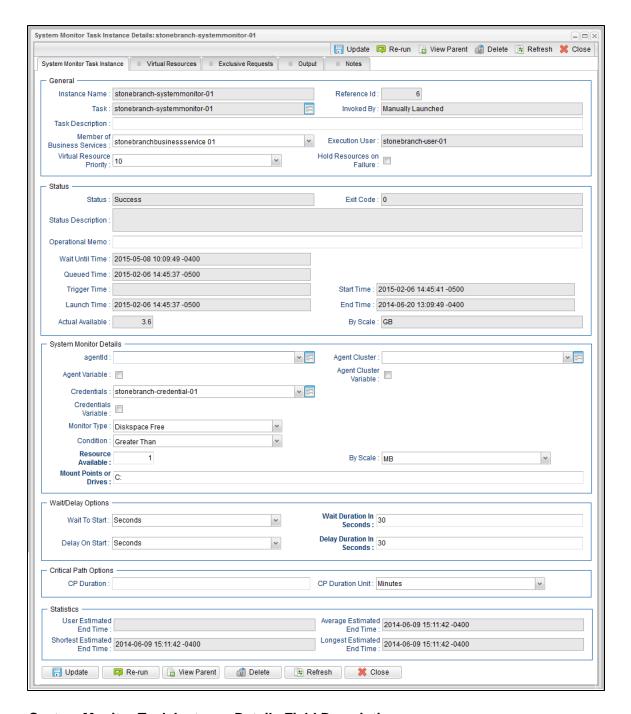
A task instance contains detailed information about a single execution of that task.

You can access a task instance from:

- Instances tab on the System Monitor Task Details for that task
- Activity Monitor
- Task Instances list

System Monitor Task Instance Details

The following System Monitor Task Instance Details contains information on the execution of the task shown in the System Monitor Task Details.



System Monitor Task Instance Details Field Descriptions

The following table describes the fields, buttons, and tabs that display in System Monitor Task Instance Details.

Field Name	Description
General	This section contains general information about the task instance.
Instance Name	Name of this task instance.
Reference Id	System-supplied; the Controller increments this number each time the task is run.

Task	Name of the task that was run to create this task instance. Click the icon to display Task Details for the task.
Invoked by	System-supplied; how the task instance was launched. Options: Trigger: (Trigger Name) Instance was launched by the named trigger. Workflow: (Workflow Name) Instance was launched by the named workflow. Manually Launched Instance was launched by a user. To identify the user, check the Execution User column for that task instance on the Task Instances screen or, on most task instance screens, the Execution User field.
Task Description	User-defined; description of this record. (Maximum = 200 characters.)
Member of Business Services	User-defined; allows you to select one or more Business Services that this record belongs to.
Execution User	System-supplied; if the task was launched manually, the ID of the user who launched it.
Virtual Resource Priority	Priority for acquiring a resource when two or more tasks are waiting for the resource. This priority applies to all resources required by the task. Options: 1 (high) - 20 (low). Default is 10.
Hold Resources on Failure	If enabled, the task instance will continue to hold Renewable resources if the task instance fails. Renewable resources will be returned only if the task instance status is either Complete, Finished, or Skipped.
Status	This section contains information about the current status of the task instance.
Status	System-supplied; see Task Instance Statuses.
Exit Code	System-supplied; the exit code captured by the Agent when executing the task (for example, a command or script).
Status Description	System-supplied; additional information, if any, about the status of the task instance.
Operational Memo	User-defined operational memo.
Critical	Indicates that this task is in the Critical Path of a workflow.
Wait Until Time	Amount of time calculated to wait before the task was started, based on Wait To Start and Delay On Start times.
Queued	

System-supplied; Date and time the task instance was triggered.
System-supplied; Date and time the task instance was launched.
System-supplied; Date and time the task instance started.
System-supplied; Date and time the task instance completed.
System-supplied; amount of time the task instance took to run.
Amount of free disk space on the specified system.
Scale of the number show in the Actual Available field. Options: • KB (kilobyte) • MB (megabyte) • GB (gigabyte)
This section contains assorted detailed information about the task instance.
Name of the Agent resource that identifies the machine where the operation will run. If you do not specify an Agent, you must specify an Agent Cluster.
Indication of whether the Agent field is a reference field for selecting a specific Agent (unchecked) or a text field for specifying the Agent as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.
Note When updating multiple Tasks, to change from using an Agent reference to using an Agent variable, you must change the Agent Variable field to Yes and specify the Agent variable in the Agent Unresolved field. Conversely, to change from using an Agent variable to using an Agent reference, you must change the Agent Variable field to No and specify the Agent reference in the Agent field.
Group of Agents, one of which the Controller will choose to run this task (compare with Cluster Broadcast). You can specify an agent cluster in addition to or in place of a specific Agent. If you specify an Agent and an agent cluster, the Controller first tries to run the task on the specific agent. If the Agent is not available, the Controller reverts to the agent cluster. See Agent Clusters for more information.

Agent Cluster Variable

Indication of whether the Agent Cluster field is a reference field for selecting a specific Agent Cluster (unchecked) or a text field for specifying the Agent Cluster as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.



Note

When updating multiple Tasks, to change from using an Agent Cluster reference to using an Agent Cluster variable, you must change the **Agent Cluster Variable** field to **Yes** and specify the Agent Cluster variable in the **Agent Cluster Unresolved** field. Conversely, to change from using an Agent Cluster variable to using an Agent Cluster reference, you must change the **Agent Cluster Variable** field to **No** and specify the Agent Cluster reference in the **Agent Cluster** field.

Cluster Broadcast

Group of Agents, all of which will run this task (compare with Agent Cluster). You can specify a Cluster Broadcast in place of a specific Agent and/or agent cluster. Each instance of the task running on its own Agent becomes a separate task instance record in the database and displays separately on the Activity Monitor.

Credentials

Credentials under which an Agent runs this task. These credentials override any credentials provided in the Agent resource definition for any Agent running this task.

Credentials Variable

Indication of whether the Credentials field is a reference field for selecting a specific Credential (unchecked) or a text field for specifying the Credential as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.



Note

When updating multiple Tasks, to change from using a Credentials reference to using a Credentials variable, you must change the **Credentials Variable** field to **Yes** and specify the Credentials variable in the **Credentials Unresolved** field. Conversely, to change from using a Credentials variable to using a Credentials reference, you must change the **Credentials Variable** field to **No** and specify the Credentials reference in the **Credentials** field.

Monitor Type

Type of file event being monitored for.

Options:

- Create Wait for the creation of one or more files.
- Delete Wait for the deletion of one or more files.
- Change Monitor for a change in one or more files. [NOTE: not supported for z/OS.]
- Exists Check to see if one or more files already exist.
- Missing Check to see if one or more files are missing.

Condition

Specifies whether you want to check for free disk space greater than or less than the amount specified in the Resource Available field.

Resource Available

Used in conjunction with the By Scale field. Enter a number indicating the amount of the resource you are checking for. For example, to check to see if the machine has at least 1GB of free diskspace, select Greater Than in the Condition field, enter 1 in the Resource Available field, and select GB in the By Scale field.

By Scale

Scale of the number you entered in the Resource Available field. Options: KB (kilobyte), MB (megabyte), GB (gigabyte).

Mount Points or Drives

Use this field to limit the check to a specific mount point or drive, such as drive C: for Windows.

Wait / Delay Options	This section contains specifications for waiting to start and/or delaying on start the task.
Wait To Start	Amount of time to wait before starting a task from the time that it was launched. Options are: - None - Time Relative Time Duration Seconds
Wait Time	If Wait To Start = Time or Relative Time; Number of hours and minutes to wait before starting the task.
Wait Day Constraint	If Wait Time = Time or Relative Time; Specification for whether or not to advance the wait time to another day. Valid values: • None • If Wait To Start = Time; Advance to the next day if calculated wait time is before the current time. • If Wait To Start = Relative Time; Advance to the next day if calculated wait time is before the Trigger/Launch Time. • Same Day Do not advance day. • Next Day Advance to the next day. • Next Business Day Advance to the next business day. • Sunday If today is not Sunday, advance to next Sunday. • Monday If today is not Monday, advance to next Monday. • Tuesday If today is not Tuesday, advance to next Tuesday. • Wednesday If today is not Wednesday, advance to next Wednesday. • Thursday If today is not Thursday, advance to next Thursday. • Friday If today is not Friday, advance to next Friday. • Saturday If today is not Saturday, advance to next Saturday.
Wait	Default is - None
Duration	If Wait To Start = Duration; Number of days, hours, minutes, and seconds to wait before starting the task.
Wait Duration In Seconds	If Wait To Start = Seconds; Number of seconds to wait before starting the task.
Delay On Start	Amount of time to delay the start of a task, after it has been launched, from the time that it is eligible to start; that is, all dependencies have been met. For example: it is not being held, it is not waiting on any predecessors, or there is no wait time specified. Options are: - None - Duration Seconds

Delay Duration	If Delay On Start = Duration; Number of days, hours, minutes, and seconds to delay after starting the task.
Delay Duration In Seconds	If Delay On Start = Seconds; Number of seconds to delay after starting the task.
Time Options	This section contains time-related specifications for the task instance.
Late Start	If enabled, and if the task instance starts after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late start (see Late Start Type). To determine whether a task instance started late, open the task instance and locate the Started Late field; the field is checked if the instance started after the specified time. The Started Late field displays in the task instance Details only if the user specified a Late Start in the task Details.
Started Late	System-supplied; this field is flagged if the task started later than the time specified in the Late Start fields.
Late Start Type	Required if Late Start is enabled. Options: • Time - Flag the task if it starts after the specified time.
	 Duration - Flag the task if it starts a certain amount of time after the programmed start time. The task must have a specific start time.
Late Start Time	If Late Start Type = Time; Time after which the task start time is considered late. Use HH:MM, 24-hour time.
Late Start Duration	If Late Start Type = Duration; Duration (amount of relative time) after which the task is considered to have started late. For a task within a workflow, the duration is the period between the time the workflow starts and the time the task itself starts. For example, a task might have a Late Start Duration of 60 minutes. If the workflow starts at 9:00 a.m. but the task itself does not start until 10:30, the task has started late. For a task that is not within a workflow, Late Start Duration has meaning only if the task has been held upon starting. For example, if a task has a Late Start Duration of 60 minutes and the Hold on Start field is enabled, if the task is not released from hold within the amount of time specified in the Late Start Duration field, the task has started late.
Late Finish	If enabled, and if the task instance finishes after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late finish (see Late Finish Type). To determine whether a task instance finished late, open the task instance and locate the Finished Late field; the field is checked if the instance finished after the specified time or lasted longer than expected. This field only appears on the task instance if the user specified a Late Finish in the task definition.
Finished Late	System-supplied; this field is flagged if the task finished later than the time or duration specified in the Late Finish fields.
Late Finish Type	Required if Late Finish is enabled. Options: Time - Flag the task if it finishes after the specified time (see Late Finish Time). Duration - Flag the task if it finishes a certain amount of time after the programmed finish time (see Late Finish Duration). The task must have a specific finish time.
Late Finish Time	If Late Finish Type = Time; Time after which the task finish time is considered late. Use HH:MM, 24-hour time.
Late Finish Duration	If Late Finish Type = Duration; Longest amount of time this task instance should take to run.

Early Finish	If enabled, and if the task instance finishes before the time or period specified, the task instance is flagged as early. You can specify a time or duration to determine an early finish (see Early Finish Type). To determine whether a task instance finished early, open the task instance and locate the Finished Early field; the field is checked if the instance finished before the specified time or did not last as long as expected. This field only appears on the task instance if the user added Early Finish specifications to the task definition.
Finished Early	System-supplied; this field is flagged if the task finished earlier than the time specified in the Early Finish fields.
Early Finish Type	Required if Early Finish is enabled. Options: Time - Flag the task if it finishes before the specified time (see Early Finish Time). Duration - Flag the task if it finishes a certain amount of time before the programmed finish time (see Early Finish Duration). The task must have a specific finish time.
Early Finish Time	If Early Finish Type = Time; Time before which the task finish time is considered early. That is, enter a time at which the task should still be running. Use HH:MM, 24-hour time.
Early Finish Duration	If Early Finish Type = Duration; Shortest amount of time this task instance should take to run.
Critical Path Options	This section contains Critical Path-related specifications for the task.
CP Duration	Optional; Allows you to override the estimated Critical Path Duration of the task when running in a Workflow; used in conjunction with the CP Duration Unit field. In most cases, this field should be left blank, which implies that the Controller will estimate the Critical Path Duration based on historical executions. Valid values are any integer equal to or greater than 0. Variables and Functions are supported.
CP Duration (Resolved)	Displays the current resolved value of the CP Duration field, which may contain variables or functions that will be displayed as unresolved until the task instance starts. The CP Duration (Resolved) field can continue to change value until the task instance starts, at which time CP Duration will display as resolved and CP Duration (Resolved) will no longer be visible unless there was an issue resolving the variables and/or functions contained within CP Duration. If the Controller is unable to resolve CP Duration or it resolves to an invalid value, CP Duration will be ignored and the Controller will estimate the Critical Path Duration based on historical executions.
CP Duration Unit	Type of CP Duration; used in conjunction with the CP Duration field. For example, for a CP Duration of two minutes, specify 2 in the CP Duration field and select Minutes in this field. Options: Seconds Minutes Hours Default is Minutes.
Statistics	This section contains time-related statistics for the task instance.
User Estimated End Time	System-supplied; if the user entered information into the User Estimated Duration field in the task Details, the Controller uses this information to calculate an end time for the task instance, based on the date/time the task instance started.
Shortest Estimated End Time	System-supplied; shortest estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.

Average Estimated End Time	System-supplied; average estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.
Longest Estimated End Time	System-supplied; longest estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.
Projected End Time	System-supplied; projected end time of the task instance, calculated by the Controller based on the projected end time of its predecessor (or the maximum projected end time of all its predecessors, if more than one path exists to that task instance) plus its estimated critical path duration.
Buttons	This section identifies the buttons displayed above and below the Task Instance Details that let you perform various actions.
Update	Saves updates to the record.
Force Finish	See Force Finishing a Task.
Hold	Places the task instance on Hold (see Putting a Task on Hold).
Skip	For tasks loaded into the schedule that have not yet run; allows you to tell the Controller to skip this task. See Skipping a Task.
Re-run	See Re-running a Task.
View Parent	Displays the task instance Details for the parent Workflow of this task instance.
Retrieve Output	See Retrieving Output.
Delete	Deletes the current record.
Refresh	Refreshes any dynamic data displayed in the Details.
Close	For pop-up view only; closes the pop-up view of this task instance.
Tabs	This section identifies the tabs across the top of the Task Instance Details that provide access to additional information about the task instance.
Virtual Resources	Lists all Virtual Resources to which this task is assigned.
Exclusive Requests	Lists all records in the Exclusive Requests table (ops_exclusive_order) for this task instance.
Output	Displays output generated from the process, if any, based on specifications provided by the user in the Monitor Type fields in the task Details. Output also can be obtained by clicking the Retrieve Output button.

Running a System Monitor Task

You can run a System Monitor task:

• Manually, by clicking the Launch Task or Launch Task with Variables button in the System Monitor Tasks list or System Monitor Task

- Details Action menu.
- As part of a workflow.
- Specify triggers that run the task automatically based on times or events.

Monitoring Task Execution

You can monitor all system activity from the Activity Monitor and can view activity history from the History list.

Creating Task Actions

Universal Controller lets you create the following actions for tasks and workflows:

Action Type	Description
Abort	Allows you to abort a waiting or running task instance
Email Notification	Allows you to generate email notifications based on various events and statuses.
Set Variable	Allows you to set a varable to a specific value for a task or workflow.
SNMP Notification	Allows you to generate SNMP notifications to be sent to an SNMP Manager.
System Operation	Allows you to run a Universal Controller system operation based on specified conditions.

Abort Actions

- Overview
- Creating an Abort Action
- · Abort Action Details Field Descriptions

Overview

The Abort Action allows you to abort a waiting or running task instance either by:

- · Issuing a Skip command on a waiting task instance.
- Issuing a Force Finish command on a running task instance.

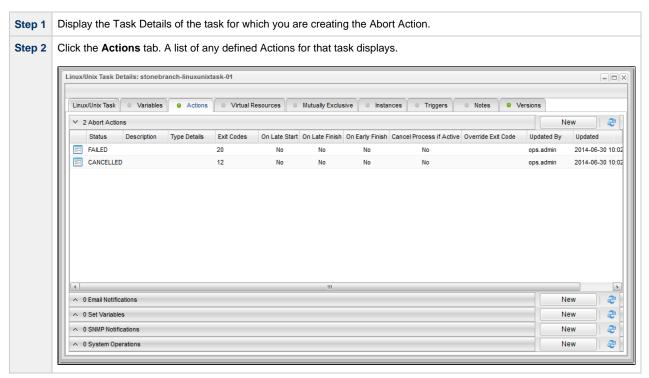
Additionally, for running task instances, the Abort Action provides the ability to Force Finish and Cancel by using the Cancel Process if Active option and/or override the exit code of the Force Finished task instance by using the Override Exit Code option.

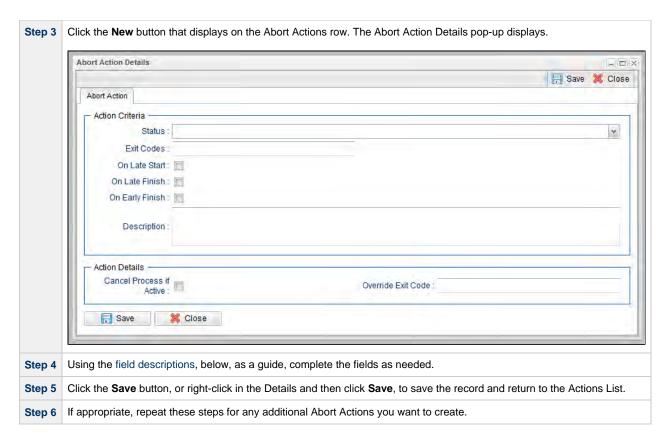
You can trigger this action based on one or more of the following events associated with the task instance:

- Status or statuses of the task instance
- Exit code(s) generated by the program (along with at least one status)
- Late start
- · Early or late finish

You can create one or more Abort Actions for any Universal Controller task. For Workflow tasks, you can also specify whether you want the Abort Action instructions to apply to the workflow itself, the workflow and/or its tasks, or to the tasks only.

Creating an Abort Action





Abort Action Details Field Descriptions

The following table describes the fields and buttons that display in the Abort Actions Details.

Field Name	Description
Action Criteria	This section contains criteria for performing the action.
Action Inheritance	For Workflow tasks only; the records that this action applies to. Options: SELF The action applies only to the workflow; it is not inherited by its children tasks. For example, if the action is defined for the Defined status, when the workflow where the action is specified transitions into the Defined status, the action will run for the workflow. When children within this workflow transition into the Defined status, the action will not run. SELF/CHILDREN The action applies to the workflow and any children under the workflow (it is as if each child under the workflow had the action specified on itself). For example, if the workflow or any of its children transition into the Defined status, the action will run. CHILDREN This action applies only to the children under the workflow and not the workflow itself. For example, if any child of this workflow transitions into the Defined status, the action will run. However, when the workflow where this action is specified transitions into the Defined status, this action will not run.
Status	The status of this task, by itself or together with an exit code, that will trigger the Abort action. You can specify as many statuses as needed.
Exit Codes	Specifies one or more exit codes that will trigger the event. If you specify an exit code, you must also specify at least one status. Use commas to separate multiple exit codes; use a hyphen to specify a range. Example: 1, 5, 22-30.
On Late Start	Generates the action or notification if the task started late, based on the Late Start Time specified in the task.

On Late Finish	Generates the action or notification if the task finishes late, based on the Late Finish time specified in the task.	
On Early Finish	Generates the action or notification if the task finishes early, based on the Early Finish Time specified in the task.	
Description	Description of this action.	
Action Details	This section contains additional details about the action.	
Cancel Process if Active	If enabled, instructs the Controller to cancel the process that was launched by this task before Force Finishing the task.	
Override Exit Code	Overrides the exit code returned by the process with the exit code specified in this field. This enables you to you Force Finish a task instance with a specific exit code so that you can force the workflow to take a conditional path using Conditions.	
	Note If you run the Abort Action against a task that has not yet started, the task will be skipped, and the Override Exit Code is not applicable.	
Buttons	This section identifies the buttons displayed above and below the Action Details that let you perform various actions.	
Save	Saves a new Action record in the Controller database.	
Update	Saves updates to the record.	
Delete	Deletes the current record.	
Refresh	Refreshes any dynamic data displayed in the Details.	
Close	Closes the Details pop-up of this action.	

Email Notification Actions

- Overview
 - Notifications Based on Events
 - Notifications Based on Status
- Creating an Email Notification
- Email Notification Details Field Descriptions
 - Report Variable Resolution

Overview

You can create one or more Email Notifications for any Universal Controller task. For workflow tasks, you can also specify whether you want the email to be triggered by the workflow itself, the workflow and/or its tasks, or by the tasks only.

In order to generate Email Notifications, there must be an Email connection defined, which provides the Email server name and other pertinent information.

Notifications Based on Events

You can generate notifications based on one or more of the following events associated with the task instance of the task for which you create the notification:

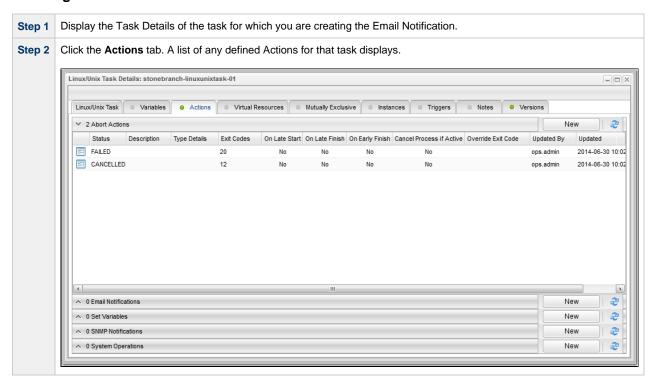
- · Status or statuses of the task instance
- Exit code(s) generated by the program (along with at least one status)
- Late start
- · Early or late finish

Notifications Based on Status

You also can generate notifications based on the status of:

- · Agents and Agent clusters
- Cluster nodes
- OMS Servers

Creating an Email Notification





Email Notification Details Field Descriptions

The table below describes the fields and buttons that display in the Email Notification Details.

Field Name	Description
Action Criteria	This section contains criteria for performing the action.

For Workflow tasks only; the records that this action applies to.
Options:
 SELF The action applies only to the workflow; it is not inherited by its children tasks. For example, if the action is defined for the Defined status, when the workflow where the action is specified transitions into the Defined status, the action will run for the workflow. When children within this workflow transition into the Defined status, the action will not run. SELF/CHILDREN
The action applies to the workflow and any children under the workflow (it is as if each child under the workflow had the action specified on itself). For example, if the workflow or any of its children transition into the Defined status, the action will run. • CHILDREN
This action applies only to the children under the workflow and not the workflow itself. For example, if any child of this workflow transitions into the Defined status, the action will run. However, when the workflow where this action is specified transitions into the Defined status, this action will not run.
The status of this task, by itself or together with an exit code, that will trigger this Email Notification action. You can specify as many statuses as needed.
Specifies one or more exit codes that will trigger the event. If you specify an exit code, you must also specify at least one status. Use commas to separate multiple exit codes; use a hyphen to specify a range. Example: 1, 5, 22-30.
Generates the action or notification if the task started late, based on the Late Start Time specified in the task.
Generates the action or notification if the task finishes late, based on the Late Finish time specified in the task.
Generates the action or notification if the task finishes early, based on the Early Finish Time specified in the task.
Description of this action.
This section contains additional details about the action.
Name of an Email template defined in an Email Template Details. An Email template allows you to specify standard recipients and text for outgoing emails. Enter the name of an existing Email template, select an Email template from the drop-down list, or click the Details icon to create a new Email template.
Every Email template specifies an Email connection. If you do not specify an Email template in this field, you must specify an Email connection in the Email Connection field.
If you specify both an Email template (in this field) and an Email Connection, the Email server specified in the Email Connection field overrides the Email server specified in this field.
(Any information specified in an Email task overrides what is specified in an Email template.)
Required if an Email Template is not specified in the Email Template field; name of an Email Connection. An Email Connection specifies information about an email server. Enter the name of an existing Email Connection, or click the magnifying glass to browse for an existing Email Connection or create a new Email Connection.
If you specify both an Email Template and an Email Connection (in this field), the Email Connection specified in this field overrides the Email Connection specified in the Email Template field.
Email address of the sender. Use commas to separate multiple recipients. Variables and functions supported.

CC	Email address of the party being sent a copy of the email, if any. Use commas to separate multiple recipients. Variables and functions supported.	
BCC	Email address of the party being sent a blind (hidden) copy of the email, if any. Use commas to separate multiple recipients. Variables and functions supported.	
Subject	Subject line of the email. Variables and functions supported.	
Body	Text of the email message. Variables and functions supported. If both the email template and the email task contain text in the body, the text is appended.	
Report	Report to attach to this notification.	
Report Variable	Indication of whether the Report field is a reference field for selecting a specific Report (unchecked) or a text field for specifying the Report as a variable (checked). Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.	
Attach Standard Output	For Agent-based tasks only; attach any standard output generated by the associated task.	
Attach Standard Error	For Agent-based tasks only; attach standard error data generated by the associated task.	
Attach File	For Agent-based tasks only (except z/OS); attach any single text file that is accessible by the Agent. Full path name is required. Wildcards are NOT supported. The Controller will request the file from the agent. If the file does not exist, the Agent will return a file output type with the content: OPSWISE WARNING - File is not available.	
Attach Job Log	For z/OS tasks only; attach any job logs generated by the associated task.	
Start Line	Attach data beginning at the line indicated. • If a Start Line value is not specified, the default is 1. • If the Start Line value is -1, data will be retrieved starting at the end of the file.	
Number of Lines	Allows you to limit the retrieved data to the number of lines specified. If a Number of Lines value is not specified, the default is the value of the Retrieve Output Default Maximum Lines Universal Controller system property.	
Scan Text:	Regex pattern that the Controller will search for a match for in STDOUT/STDERR or a specified file. The Controller will include the Number of Lines above and below the first line matched.	
File Name	For Attach File only; path and file name of the file you want to attach to the email notification.	
Buttons	This section identifies the buttons displayed above and below the Action Details that let you perform various actions.	
Save	Saves a new Action record in the Controller database.	
Update	Saves updates to the record.	
Delete	Deletes the current record.	

Refresh	Refreshes any dynamic data displayed in the Details.	
Close	Closes the Details pop-up of this action.	

Report Variable Resolution

Reports do not have to be unique by Title. However, Reports with the same Title must be unique per visibility: per User, per Group, and per Everyone.

Accordingly, the following applies regarding Report Variable field resolution.

Once resolved, the Report Variable field value could match multiple Reports with the same Title, but with different visibilities. Therefore, there is an order of precedence to choosing the report by Title:

- 1. User visibility (execution user).
- 2. Group visibility (execution user's groups).
- 3. Evervone visibility.
- 4. Any other report(s). (This is applicable only in the case of an administrator who can view all reports.)

If the execution user belongs to more than one Group, and there is more than one report matching the Title visible to those Groups, the first report found will be chosen.

If multiple reports are found by resolved report Title, the following will be logged:

Found more than one report with name <report-title> visible to execution user <execution-user>.

If the resolved report Title does not match any report visible to the execution user, the notification will be delivered containing the following error message:

Could not find report with name <report-title> visible to execution user <execution-user>.

If the report variable cannot be resolved, the notification will be delivered containing the following error message:

Report variable not resolved.

A Report Variable that resolves to blank implies that no report should be included. This is not considered an error; the notification will proceed as normal.

Set Variable Actions

For information on how to create Set Variable actions for use within a task or workflow, see Creating a Set Variable Action within a Task or Workflow in Variables and Functions.

SNMP Notification Actions

- Overview
- Creating an SNMP Notification
- SNMP Notification Details Field Descriptions

Overview

You can create one or more SNMP notifications for any Universal Controller task. For workflow tasks, you can also specify whether you want the SNMP notification to be triggered by the workflow itself, the workflow and/or its tasks, or by the tasks only.

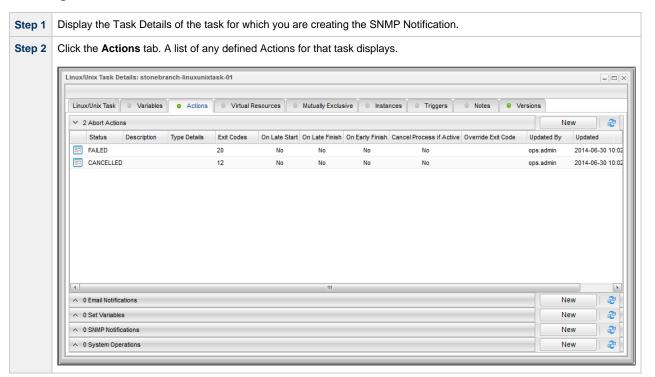
You can trigger the notification based on one or more of the following events associated with the task instance to which you attach the notification:

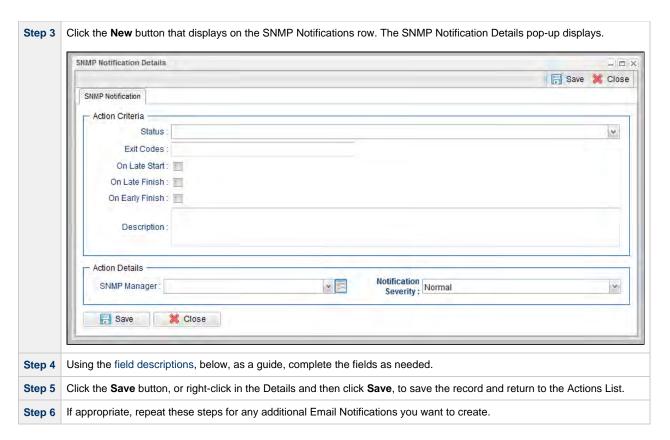
- Status or statuses of the task instance
- Exit code(s) generated by the program (along with at least one status)
- · Late start
- · Early or late finish

In order to generate SNMP notifications, there must be an SNMP Manager defined, which provides the server name and other pertinent information of the SNMP Manager that will receive the notification.

You also can generate notifications based on the status of Agents and Agent clusters, Cluster nodes, and OMS Servers.

Creating an SNMP Notification





SNMP Notification Details Field Descriptions

The table below describes the fields and buttons that display in the SNMP Notification Details.

Field Name	Description
Action Criteria	This section contains criteria for performing the action.
Action Inheritance	For Workflow tasks only; the records that this action applies to. Options:
	 SELF The action applies only to the workflow; it is not inherited by its children tasks. For example, if the action is defined for the Defined status, when the workflow where the action is specified transitions into the Defined status, the action will run for the workflow. When children within this workflow transition into the Defined status, the action will not run. SELF/CHILDREN The action applies to the workflow and any children under the workflow (it is as if each child under the workflow had the action specified on itself). For example, if the workflow or any of its children transition into the Defined status, the action will run. CHILDREN This action applies only to the children under the workflow and not the workflow itself. For example, if any child of this workflow transitions into the Defined status, the action will run. However, when the workflow where this action is specified transitions into the Defined status, this action will not run.
Status	The status of this task, by itself or together with an exit code, that will trigger this SNMP Notification action. You can specify as many statuses as needed.
Exit Codes	Specifies one or more exit codes that will trigger the event. If you specify an exit code, you must also specify at least one status. Use commas to separate multiple exit codes; use a hyphen to specify a range. Example: 1, 5, 22-30.
On Late Start	Generates the action or notification if the task started late, based on the Late Start Time specified in the task.

On Late Finish	Generates the action or notification if the task finishes late, based on the Late Finish time specified in the task.	
On Early Finish	Generates the action or notification if the task finishes early, based on the Early Finish Time specified in the task.	
Description	Description of this SNMP notification.	
Action Details	This section contains additional details about the action.	
SNMP Manager	The SNMP Manager that will receive the SNMP notification.	
Notification Severity	Severity of this notification. Options: Normal (1) Warning (2) Minor (3) Major (4) Critical (5)	
Buttons	This section identifies the buttons displayed above and below the Action Details that let you perform various actions.	
Save	Saves a new Action record in the Controller database.	
Update	Saves updates to the record.	
Delete	Deletes the current record.	
Refresh	Refreshes any dynamic data displayed in the Details.	
Close	Closes the Details pop-up of this action.	

System Operation Actions

- Overview
- Creating a System Operation
- System Operation Details Field Descriptions

Overview

A System Operation allows you to run a Universal Controller system operation based on specified conditions.

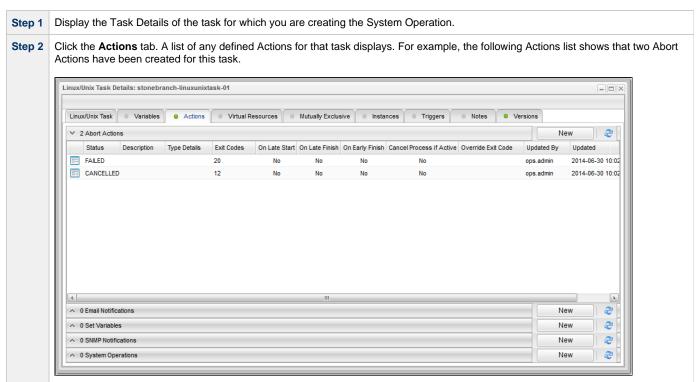
You can trigger the operation based on one or more of the following events associated with the task instance:

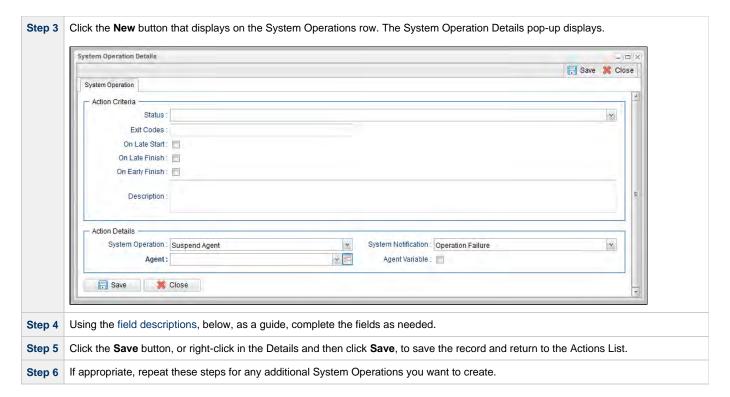
- · Status or statuses of the task instance
- Exit code(s) generated by the program (along with at least one status)
- Late start
- Early or late finish

You can create one or more System Operations for any Controller task. For Workflow tasks, you can also specify whether you want a System Operation action to apply to the workflow itself, the workflow and/or its tasks, or to the tasks only.

System Operations will run under the security context of the task instance Execution User, which must have the appropriate privileges for the specified Operation Type; otherwise, the System Operation will be prohibited.

Creating a System Operation





System Operation Details Field Descriptions

The table below describes the fields and buttons that display in the System Operation Details.

Field Name	Description
Action Criteria	This section contains criteria for performing the action.
Type Details	Displays - on the System Operations actions list - the type of System Operation defined in this action.
Action Inheritance	For Workflow tasks only; the records that this action applies to. Options:
	 SELF The action applies only to the workflow; it is not inherited by its children tasks. For example, if the action is defined for the Defined status, when the workflow where the action is specified transitions into the Defined status, the action will run for the workflow. When children within this workflow transition into the Defined status, the action will not run. SELF/CHILDREN The action applies to the workflow and any children under the workflow (it is as if each child under the workflow had the action specified on itself). For example, if the workflow or any of its children transition into the Defined status, the action will run. CHILDREN This action applies only to the children under the workflow and not the workflow itself. For example, if any child of this workflow transitions into the Defined status, the action will run. However, when the workflow where this action is specified transitions into the Defined status, this action will not run.
Status	The status of this task, by itself or together with an exit code, that will trigger this System Operation action. You can specify as many statuses as needed.
Exit Codes	Specifies one or more exit codes that will trigger the event. If you specify an exit code, you must also specify at least one status. Use commas to separate multiple exit codes; use a hyphen to specify a range. Example: 1, 5, 22-30.
On Late Start	Generates the action or notification if the task started late, based on the Late Start Time specified in the task.

On Late Finish	Generates the action or notification if the task finishes late, based on the Late Finish time specified in the task.	
On Early Finish	Generates the action or notification if the task finishes early, based on the Early Finish Time specified in the task.	
Description	Description of this System Operation.	
Action Details	This section contains additional details about the action.	
System Operation	Specific system operation to perform. Options:	
	 Suspend Agent Resume Agent Cluster Suspend Agent Cluster Resume Agent Cluster Suspend Cluster Membership Resume Cluster Membership Set Agent Task Execution Limit Set Cluster Task Execution Limit Set Virtual Resource Limit Run Task Instance Command 	
System Notification	Status of the specified system operation (see above) that will trigger a system notification. Options: None Operation Failure (default) Operation Success/Failure Operation Success	
	Note The Controller must be configured for system notifications in order for system notifications to be triggered.	
Agent	If System Operation is Suspend Agent, Resume Agent, Suspend Cluster Membership, Resume Cluster Membership, or Set Agent Task Execution Limit: Agent for which the system operation is to be performed.	
Agent Variable	If System Operation is Suspend Agent, Resume Agent, Suspend Cluster Membership, Resume Cluster Membership, or Set Agent Task Execution Limit:	
	If enabled, the Agent field converts from a reference field (where you browse and select a record) into a text field that allows you to enter a variable. Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.	
Agent Cluster	If System Operation is Suspend Agent Cluster, Resume Agent Cluster, Suspend Cluster Membership, Resume Cluster Membership, or Set Cluster Task Execution Limit: Agent Cluster for which the system operation is to be performed.	
Agent Cluster Variable	If System Operation is Suspend Agent Cluster, Resume Agent Cluster, Suspend Cluster Membership, Resume Cluster Membership, or Set Cluster Task Execution Limit: If enabled, the Agent Cluster field converts from a reference field (where you browse and select a record) into a text field that	
	allows you to enter a variable. Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.	
Task Execution Limit	If System Operation is Set Agent Task Execution Limit or Set Cluster Task Execution Limit: Specification for whether a Limited or Unlimited number of task instances can be run concurrently on the specified Agent / Agent Cluster. (Default is Unlimited.)	
Virtual Resource	If System Operation is Set Virtual Resource Limit: Virtual resource for which a virtual resource limit is to be set.	

Virtual	If System Operation is Set Virtual Resource Limit:
Resource	
Variable	If enabled, the Virtual Resource field converts from a reference field (where you browse and select a record) into a text field that allows you to enter a variable. Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.
Limit	If System Operation is Set Agent Task Execution Limit or Set Cluster Task Execution Limit, and Task Execution Limit is Limited: Number of tasks that can be run concurrently by the specified Agent / Agent Cluster.
	If System Operation is Set Virtual Resource Limit: Virtual resource limit to be set for the specified virtual resource.
Command	If System Operation is Run Task Instance Command: Type of task instance command to run.
	Options:
	 Cancel Force Finish Force Finish (Halt) Force Finish/Cancel Force Finish/Cancel (Halt) Skip Unskip Hold Release Release Recursive Clear All Dependencies Clear Exclusive Clear Predecessors Clear Resources
Instance Lookup Option	If System Operation is Run Task Instance Command: Specification for how to search for the task instance to run a command against. Options: Instance Name Instance Name/Task Instance Id Task
Instance Name	If Instance Lookup Option is Instance Name or Instance Name/Task: Required - Name of the task instance to run the command against. Variables supported.
Instance Criteria	If Instance Lookup Option is Instance Name, Instance Name/Task, or Task: Additional criteria for selecting a specific task instance if multiple task instances have matching names.
	 Oldest Active Instance (default) Newest Active Instance Newest Instance (Unskip command only) Oldest Instance (Unskip command only) (An Active task instance is an instance that is not in any of these statuses: Skipped, Finished, Success.)
Workflow Instance Name	If Instance Lookup Option is Instance Name, Instance Name/Task, or Task: Name of the workflow in which the specified task instance is contained. Variables supported.
Task Reference	If Instance Lookup Option is Instance Name/Task or Task: Required - Name of the task for which the task instance was run.
Task Reference Variable	If Instance Lookup Option is Instance Name/Task or Task: the Task field (above) converts from a reference field (where you browse and select a record) into a text field that allows you to enter a variable. Use the format: \${variable name}. The variable must be a supported type as described in Variables and Functions.
Instance Id	If Instance Lookup Option is Instance Id: ID of task instance to run the command against. The instance Id (sysid) is a 32-character universally unique identifier. You can use the \${ops_task_id}\$ variable or \${_siblingid('mytask')}\$ function to get the instance Id.
Buttons	This section identifies the buttons displayed above and below the Action Details that let you perform various actions.
Save	Saves a new Action record in the Controller database.

Update	Saves updates to the record.	
Delete	Deletes the current record.	
Refresh	Refreshes any dynamic data displayed in the Details.	
Close	Closes the Details pop-up of this action.	

Copying Tasks

- Overview
- Copying One or More Tasks from a Tasks List
- Copying a Task from the Task Details

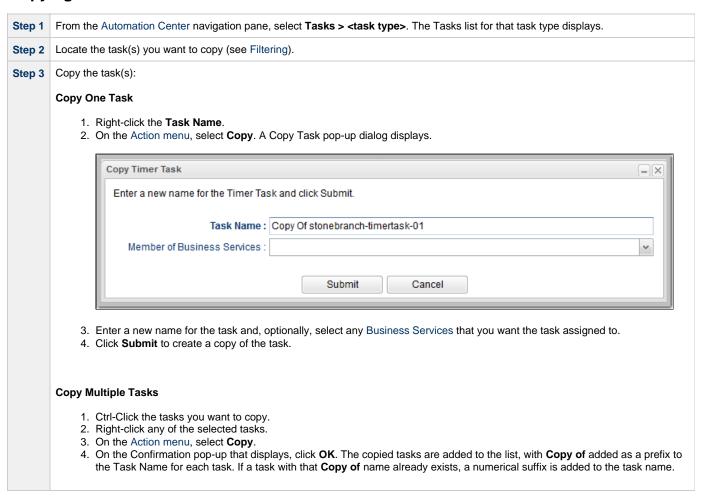
Overview

You can make copies of all Universal Controller records, including tasks, using the standard method for Copying a Record: selecting **Insert** on the Action menu.

However, this does not make copies of other records that may be attached to the task, such as Notifications, Actions, and Variables.

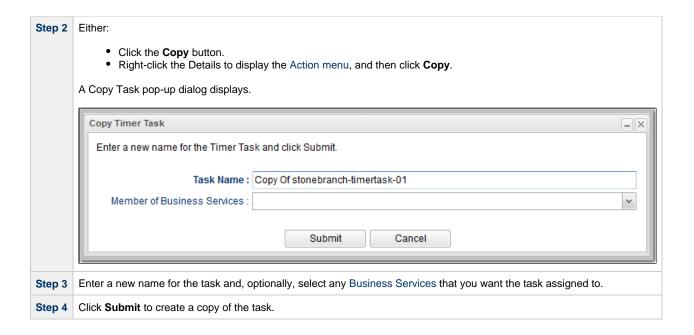
The Copy option allows you to make a complete copy of a task, including all of its associated records. It does not copy referenced records, such as virtual resources, but retains the relationship to these records for the copied task.

Copying One or More Tasks from a Tasks List



Copying a Task from the Task Details

Step 1 Select a task from a Tasks list. The Task Details for that task displays.

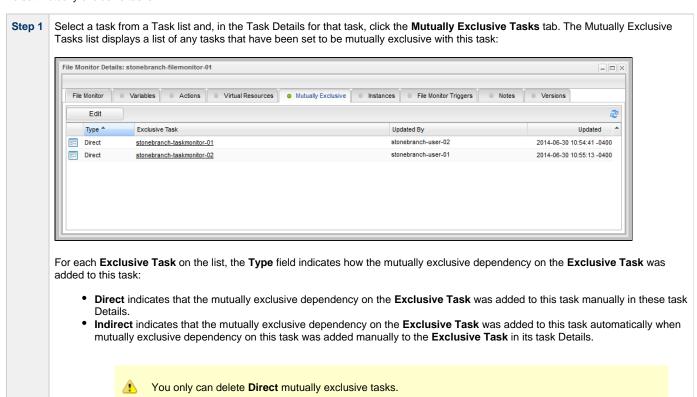


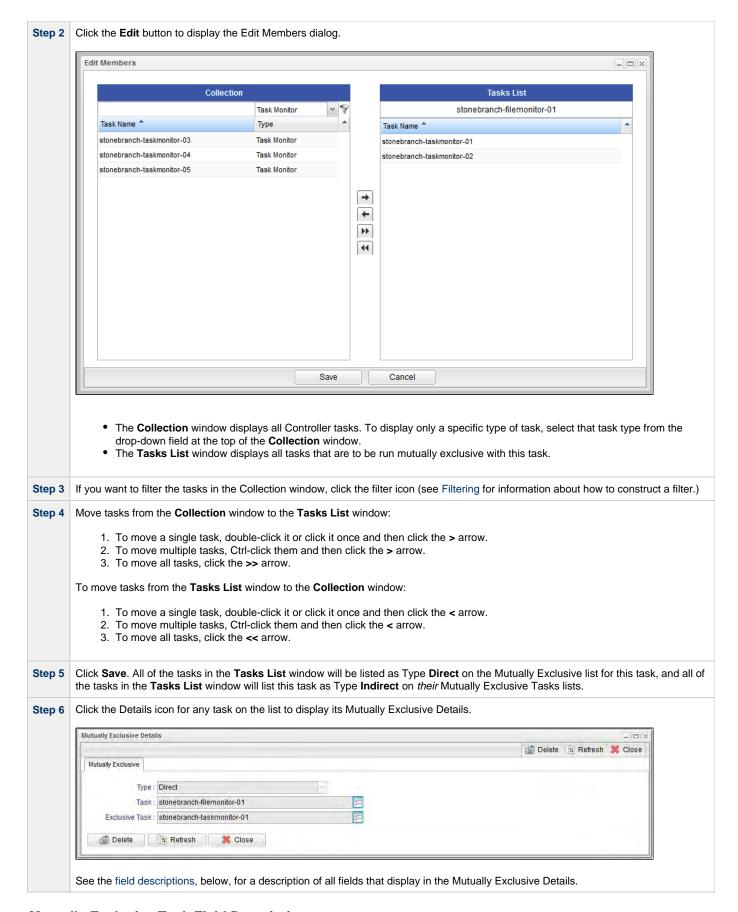
Setting Mutually Exclusive Tasks

Setting Mutually Exclusive Tasks

You can set a task to be mutually exclusive with one or more other tasks. Universal Controller does not permit mutually exclusive tasks to run at the same time; if one is running, the other(s) will wait before running.

To set mutually exclusive tasks:





Mutually Exclusive Task Field Descriptions

The following table describes the fields that display in the Mutually Exclusive Task Details.

Field Name	Description
Туре	Type of Mutually Exclusive task: Direct or Indirect.
Task	Name of the task for which this task was made Mutually Exclusive.
Exclusive Task	Name of this Mutually Exclusive task.

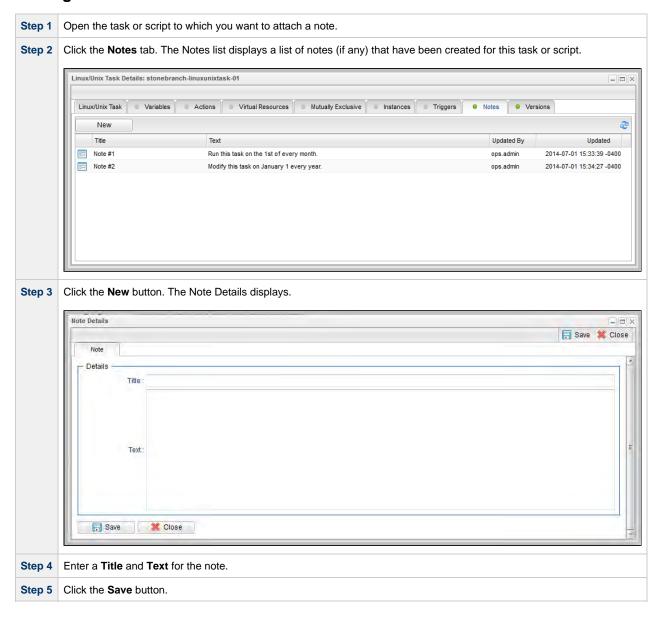
Creating Notes

- Introduction
- Adding a Note
- Note Details Field Descriptions
- Deleting a Note

Introduction

You can create a note for any Universal Controller task or script. The note can consist of information needed by operations personnel or other instructions or tips.

Adding a Note



Note Details Field Descriptions

Field Name	Description	
Details	This section contains detailed information about the note.	
Title	Title of this note. Displays in the Title column on the Notes list.	
Text	Text of the note.	
Buttons	This section identifies the buttons displayed above and below the Note Details that let you perform various actions.	
Save	Saves a new task record in the Controller database.	
Update	Saves updates to the record.	
Refresh	Refreshes any dynamic data displayed in the Details.	
Delete	Deletes the current record.	
Close	For pop-up view only; closes the pop-up view of this task.	

Deleting a Note

To delete a note, either:

- Right-click the note in the Notes list and then click **Delete**.
 Open the note you want to delete and click the **Delete** button.

Manually Running and Controlling Tasks

- Overview
- Issuing Commands Against Task Instances
 - Issuing Commands from the Activity Monitor
 - Issuing Commands from the Task Instances List
 - Issuing Commands from the Workflow Monitor
- Commands Supported for Task Instance Statuses
 - Agent-Based Task Types
- Manually Launching a Task
 - Launch One or More Tasks from a Tasks List
 - · Launch a Task from Task Details
 - · Provide Temporary Variable Values and Launch a Task Manually
- Changing the Priority of a Task Instance
 - Set Priority on a Task Instance from the Activity Monitor or Task Instances List
 - Set Priority on a Task Instance from the Workflow Monitor
- Re-running a Task Instance
 - Re-run a Task Instance from the Activity Monitor or Task Instances List
 - Re-run a Task Instance from the Workflow Monitor
- Cancelling a Task Instance
 - Cancel a Task Instance from the Activity Monitor or Task Instances List
 - Cancel a Task Instance from the Workflow Monitor
- · Force Finishing a Task Instance
 - Force Finish a Task Instance from the Activity Monitor or Task Instances List
 - Force Finish a Task Instance from the Workflow Monitor
- Force Finishing (Halt) a Task Instance
 - · Force Finish (Halt) a Task Instance from the Activity Monitor or Task Instances List
 - Force Finish (Halt) a Task Instance from the Workflow Monitor
- Force Finish/Cancelling a Task Instance
 - Force Finish/Cancel a Task Instance from the Activity Monitor
 - Force Finish/Cancel a Task Instance from the Workflow Monitor
- · Force Finish/Cancelling (Halt) a Task Instance
 - · Force Finish/Cancel (Halt) a Task Instance from the Activity Monitor
 - Force Finish/Cancel (Halt) a Task Instance from the Workflow Monitor
- Putting a Task Instance on Hold
 - Hold a Task Instance from the Activity Monitor or Task Instances List
 - · Hold a Task Instance from the Workflow Monitor
- · Releasing a Task Instance from Hold
 - Release a Held Task Instance from the Activity Monitor or Task Instances List
 - Release a Held Task Instance from the Workflow Monitor
- Skipping a Task Instance
 - Skip a Task Instance from the Activity Monitor or Task Instances List
 - Skip a Task Instance from the Workflow Monitor
- Showing or Hiding Skipped Task Instances
 - Setting Show / Hide Skipped Tasks from the Workflow Task Details
 - Setting Show / Hide Skipped Tasks from the Workflow Task Instance Details
 - Setting Show / Hide Skipped Tasks from the Workflow Monitor
- Unskipping a Task Instance
 - Unskip a Task Instance from the Activity Monitor or Task Instances List
 - Unskip a Task Instance from the Workflow Monitor
- Marking a Dependency as Satisfied
 - Marking a Dependency as Satisfied from the Workflow Monitor
- Clearing Predecessor Dependencies of a Task Instance
 - Clearing Predecessor Dependencies of a Task Instance from the Workflow Monitor
- Clearing Resource Dependencies of a Task Instance
 - Clear Resource Dependencies of a Task Instance from the Activity Monitor or Task Instances List
 - Clear Resource Dependencies of a Task Instance from the Workflow Monitor
- Clearing Mutually Exclusive Dependencies of a Task Instance
 - Clear Mutually Exclusive Dependencies of a Task Instance from the Activity Monitor or Task Instances List
 - Clear Mutually Exclusive Dependencies of a Task Instance from the Workflow Monitor
- Clearing All Dependencies of a Task Instance
 - Clear All Dependencies of a Task Instance from the Activity Monitor or Task Instances List
 - Clear All Dependencies of a Task Instance from the Workflow Monitor
- Clearing Time Wait/Delay Specifications of a Task Instance
 - Clear All Time Wait/Delay Specifications of a Task Instance from the Activity Monitor or Task Instances List
 - Clear All Time Wait/Delay Specifications of a Task Instance from the Workflow Monitor
 - Clear All Time Wait/Delay Specifications of a Task Instance from the Task Instance Details

Overview

A number of commands are available on the Activity Monitor and the Task Instances list that allow you to intervene in task processing where needed. Some commands are applicable only to certain task types and others are appropriate only when the task is in a particular status. In addition, commands require appropriate permissions.

Issuing Commands Against Task Instances

You can issue commands against task instances from:

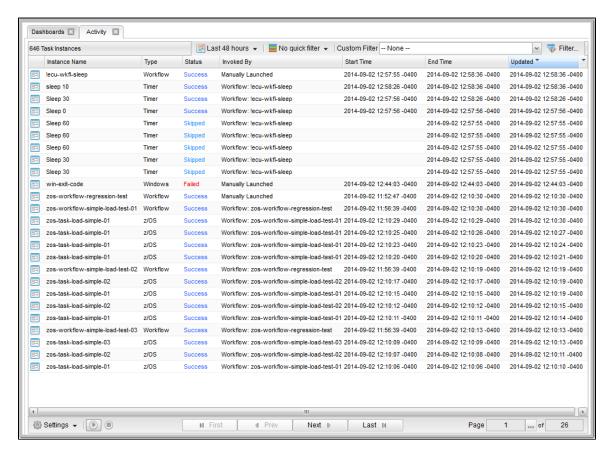
- Activity Monitor
- Task Instances list (and the Task Instances list for a specific task)
- Workflow Monitor.

See Commands Supported for Task Instance Statuses for a list of task instances (and their statuses) for which these commands can be issued.

See Task Instance Status Types for a description of each type of task instance status.

Command	Description
Cancel	Cancels a running task instance (see Cancelling a Task Instance).
Clear All Dependencies	Workflow tasks only: Clears all dependencies (predecessors, resources, and exclusive) of a task instance (see Clearing All Dependencies of a Task Instance).
Clear Exclusive	Clears mutually exclusive dependencies of a task instance (see Clearing Mutually Exclusive Dependencies of a Task Instance).
Clear Predecessors	Workflow tasks only: Clears predecessor dependencies of a task instance (see Clearing Predecessor Dependencies of a Task Instance).
Clear Resources	Clears resource dependencies of a task instance (see Clearing Resource Dependencies of a Task Instance).
Clear Time/Wait Delay	Clears all Wait To Start and Delay On Start specifications for this task instance (see Clearing Time Wait/Delay Specifications of a Task Instance).
Force Finish	Places a task instance into the Finished status (see Force Finishing a Task Instance).
Force Finish (Halt)	Places a task instance into the Finished status (see Force Finishing (Halt) a Task Instance).
Force Finish/Cancel	Cancels a task and places it into the Finished status (see Force Finish/Cancelling a Task Instance).
Force Finish/Cancel (Halt)	Cancels a task and places it into the Finished status (see Force Finish/Cancelling (Halt) a Task Instance).
Hold	Temporarily prevents a task instance from running (see Putting a Task Instance on Hold).
Release	Removes a task instance from being on Hold (see Releasing a Task Instance from Hold).
Release Recursive	Workflow tasks only: Removes a workflow and its task instances from being on Hold (see Releasing a Task Instance from Hold).
Re-run	Not applicable for Workflow tasks: Re-runs task instance (see Re-running a Task Instance).
Retrieve Output	Retrieves output (standard out and/or standard error) for any running or completed task instance.
Set Completed	Sets a Manual Task instance to the Success status.
Set Priority	Sets the priority of a task instance in Started, Running, or Queued status to High, Medium, or Low (see Changing the Priority of a Task Instance).
Set Started	Resets the Started Time of a Manual Task instance.
Skip	Disregards a task instance (see Skipping a Task Instance).
Skip Path	Disregards a task instance and all of its dependent task instances (see Skipping a Task Instance).
Unskip	Removes the Skip status of a task instance (see Unskipping a Task Instance).

Issuing Commands from the Activity Monitor



Issue a Command Against a Single Task Instance

Either:

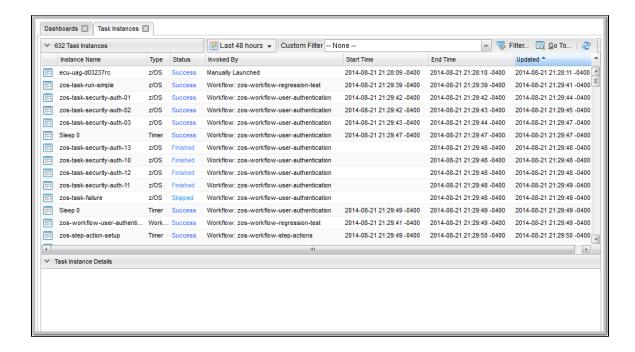
- Right-click a task instance on the list to display an Action menu of available commands for that task instance.
- Click the Details icon of a task instance to display the Task Instance Details, and then right-click in the Details to display an Action menu
 of available commands for that task instance.

Issue a Command Against Multiple Task Instances

Press Ctrl and right-click each task instance that you want to issue a command against to display an Action menu of available commands that can be issued against all of the selected task instances.

(You also can press **Ctrl** and right-click a single task instance and then press **Shift** and right-click another task instance to select the group of task instances between the first and second task instance, inclusive.)

Issuing Commands from the Task Instances List



Issue a Command Against a Single Task Instance

Either:

- · Right-click a task instance to display an Action menu of available commands for that task instance.
- Click a task instance to display the Task Instance Details below the list, or click the Details icon to display a Details pop-up for the task
 instance, and then right-click in the Details to display an Action menu of available commands for that task instance.

Issue a Command Against Multiple Task Instances

Press Ctrl and right-click each task instance that you want to issue a command against to display an Action menu of available commands that can be issued against all of the selected task instances.

(You also can press **Ctrl** and right-click a single task instance and then press **Shift** and right-click another task instance to select the group of task instances between the first and second task instance, inclusive.)

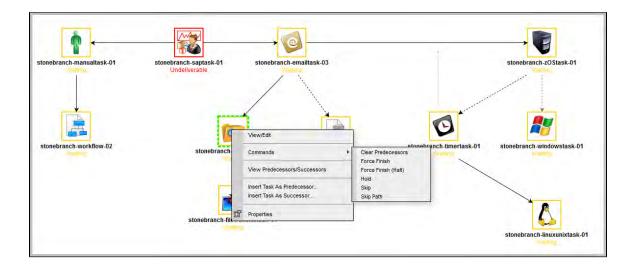
Issuing Commands from the Workflow Monitor

From the Workflow Monitor, you can issue a command against a single task instance.

Step 1 Right-click the task instance to display a pop-up menu of tasks appropriate for the selected task instance.

Step 2 Click Commands and then click the command that you want to issue against the selected task instance.

For example:



Commands Supported for Task Instance Statuses

The following table identifies all possible task instance statuses, the task types they are valid for, and the commands that you can issue against a task instance in each status.

For a description of each status, see Task Instance Status Types.

For a description of each command, see Issuing Commands Against Task Instances.

For details and instructions on issuing these commands, see the specific section (below) on this page.

Status	Task Type	Supported Commands
Action Required (60)	Manual	 Cancel Force Finish Force Finish (Halt) Force Finish/Cancel Force Finish/Cancel (Halt) Set Started Set Completed
Cancel Pending (99)	Agent-based	Force FinishForce Finish (Halt)
Cancelled (130)	All	 Force Finish Force Finish (Halt) Re-run - Not applicable for Workflow tasks.
Confirmation Required (125)	z/OS	 Force Finish Force Finish (Halt) Re-run - Not applicable for Workflow tasks.
Defined (0)	All	 Clear All Dependencies Clear Predecessors Clear Time Wait/Delay Force Finish Force Finish (Halt) Hold Skip Skip Path Release Recursive - Workflow tasks only.

Exclusive Requested (22)	All	 Clear All Dependencies Force Finish Force Finish (Halt) Hold Skip Skip Path
Exclusive Wait (23)	All	 Clear All Dependencies Clear Exclusive Force Finish Force Finish (Halt) Hold Skip Skip Path Release Recursive - Workflow tasks only.
Execution Wait (33)	Agent-based	 Force Finish Force Finish (Halt) Hold Skip Skip Path
Failed (140)	All (except Workflows*)	 Force Finish Force Finish (Halt) Re-run - Not applicable for Workflow tasks. Retrieve Output
Finished (190)	All	Re-run - Not applicable for Workflow tasks.Retrieve Output
Held (20)	All	 Clear All Dependencies Clear Time Wait/Delay Clear Predecessors Force Finish Force Finish (Halt) Release Release Recursive - Workflow tasks only. Skip Skip Path
In Doubt (110)	Agent-based	Force FinishForce Finish (Halt)
Queued (40)	Agent-based	 Cancel Force Finish Force Finish (Halt) Hold Set Priority
Resource Requested (25)	All tasks using Virtual Resources	 Clear All Dependencies Force Finish Force Finish (Halt) Hold Skip Skip Path

Resource Wait (30)	All tasks using Virtual Resources	 Clear All Dependencies Clear Resources Force Finish Force Finish (Halt) Hold Skip Skip Path Release Recursive - Workflow tasks only.
Running (80)	All	 Cancel Force Finish Force Finish (Halt) Force Finish/Cancel Force Finish/Cancel (Halt) Release Recursive - Workflow tasks only. Set Priority
Running Problems (81)	Workflow	 Cancel Force Finish Force Finish (Halt) Force Finish/Cancel Force Finish/Cancel (Halt) Hold Release Recursive - Workflow tasks only. Retrieve Output
Skipped (180)	All	• Unskip
Start Failure (120)	All	 Force Finish Force Finish (Halt) Re-run - Not applicable for Workflow tasks.
Started (70)	Agent-based and Manual	 Cancel Force Finish Force Finish (Halt) Force Finish/Cancel Force Finish/Cancel (Halt) Retrieve Output Set Completed - Manual tasks only. Set Priority
Submitted (43)	z/OS	Force FinishForce Finish (Halt)
Success (200)	All	 Re-run - Not applicable for Workflow tasks. Retrieve Output
Time Wait (15)	All (except Timer)	 Clear All Dependencies Clear Time Wait/Delay Force Finish Force Finish (Halt) Hold Skip Skip Path Release Recursive - Workflow tasks only

Undeliverable (35)	Agent-based	 Force Finish Force Finish (Halt) Hold Skip Skip Path
Waiting (10)	All	 Clear All Dependencies Clear Predecessors Clear Time Wait/Delay Force Finish Force Finish (Halt) Hold Skip Skip Path Release Recursive - Workflow tasks only

^{*} Workflows cannot go to Failed status.

Agent-Based Task Types

The following task types are Agent-based task types:

- Linux/Unix
- Windows
- z/OS
- Universal Command
- SAP
- File Transfer
- File Monitor
- FTP File Monitor
- System Monitor

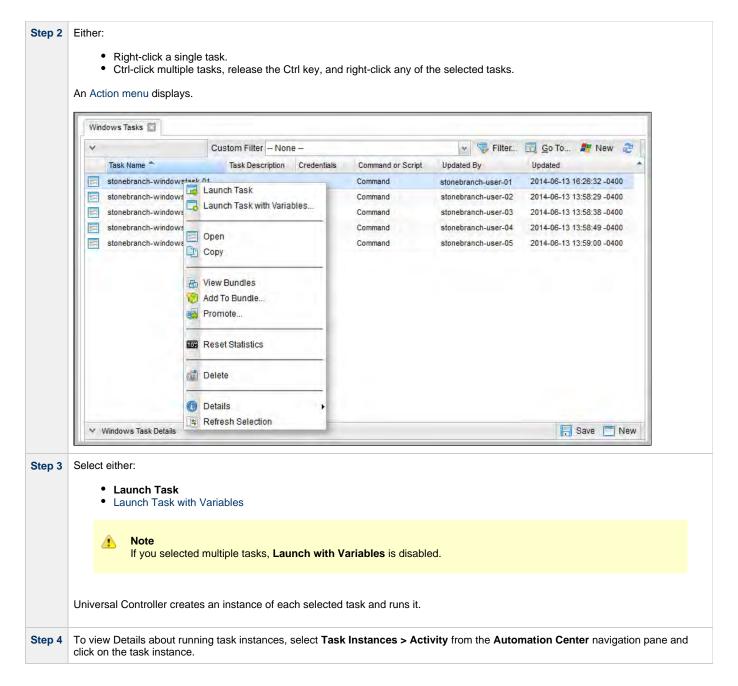
Manually Launching a Task

Two methods are available for manually launching a task:

- From a tasks list
- From task Details

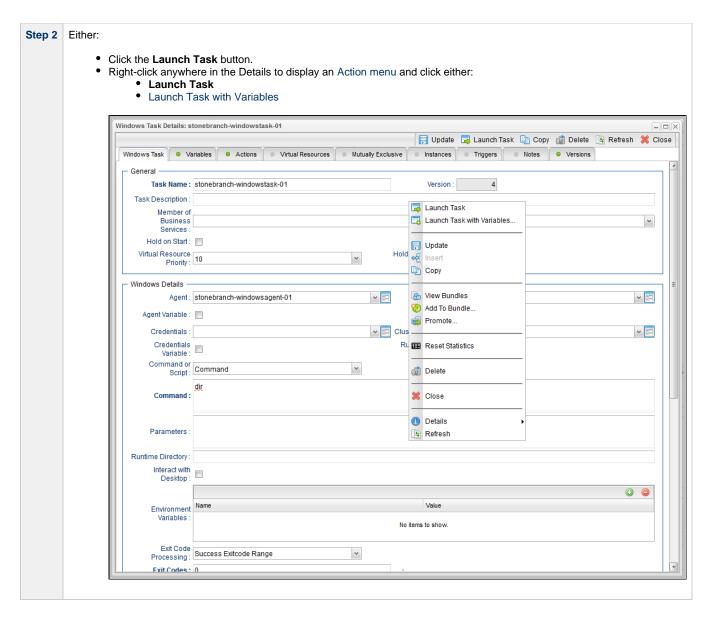
Launch One or More Tasks from a Tasks List

Step 1 From the Automation Center navigation pane, select Tasks > <type of task>. The Tasks list for that task type displays.



Launch a Task from Task Details

Step 1 Select the task you want to launch.



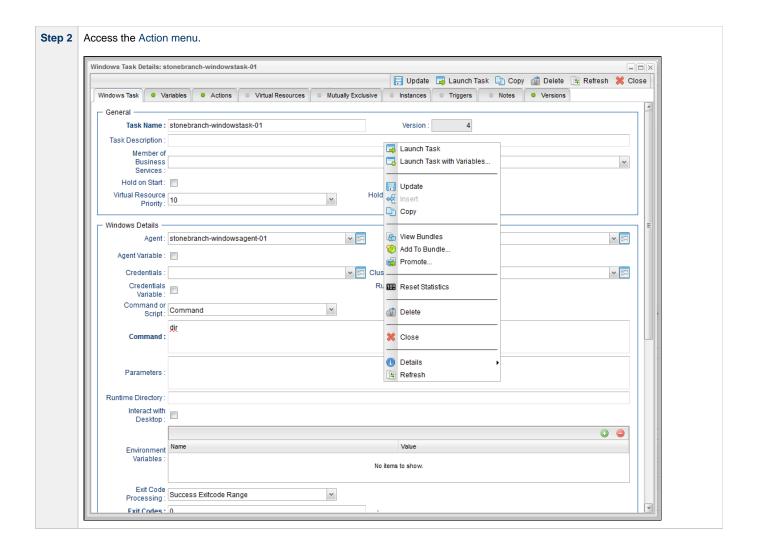
Provide Temporary Variable Values and Launch a Task Manually

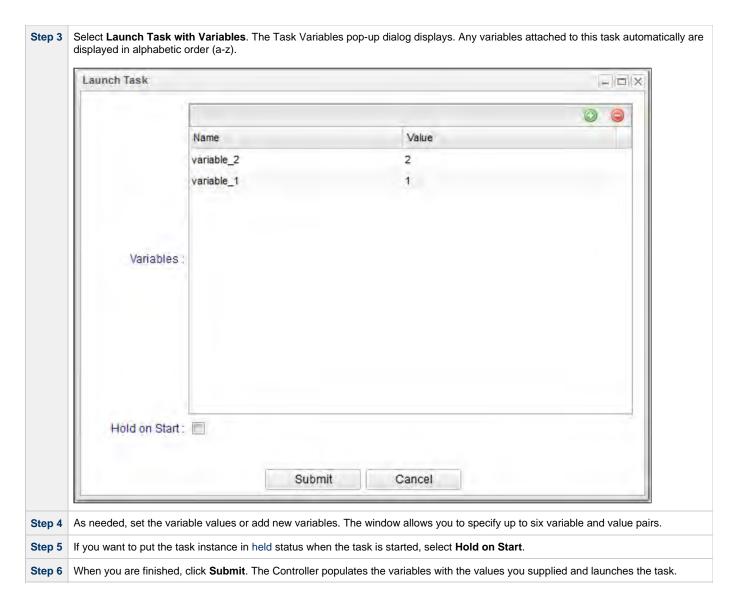
The Controller supports a Launch with Variables feature that allows you to quickly provide values for the variables specified in the task and launch it. All task types support the Launch with Variables feature.

(The following procedure assumes the task is already set up with variables where required.)

To launch a task using Launch with Variables:

Step 1 Display the task you want to launch.





Changing the Priority of a Task Instance

You can change the priority of a task instance so that it will run sooner or later, as described below.

The priority specified here is meaningful only in relation to the priority setting of other tasks sent to that Agent from the same Controller instance.

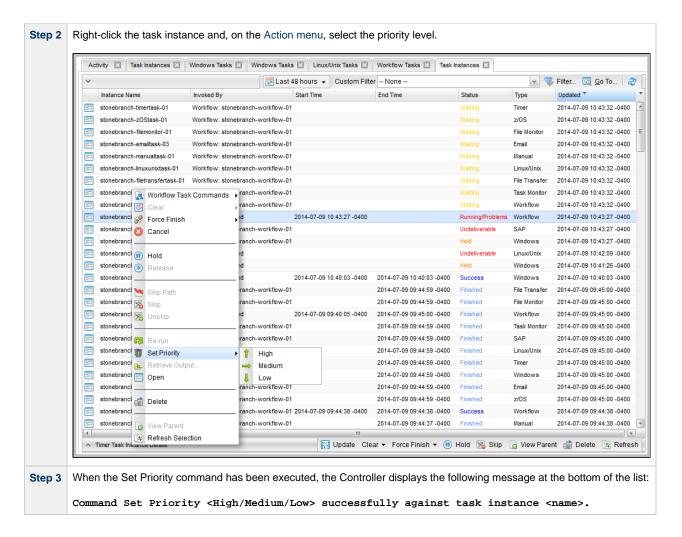
You can change the priority of a Windows, Linux/Unix, or z/OS task instance while it is in any of the following statuses: Started, Running, Queued.

Two methods are available for changing the priority of a task instance:

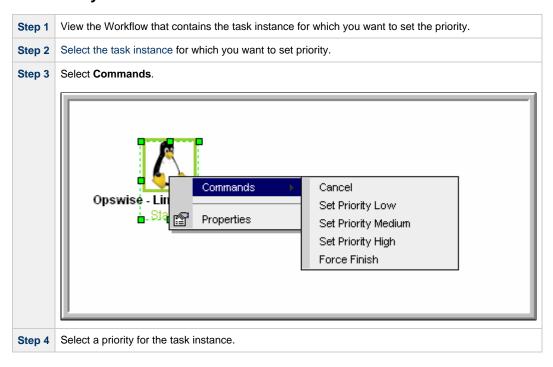
- From the Activity Monitor or Task Instances list
- From the Workflow Monitor

Set Priority on a Task Instance from the Activity Monitor or Task Instances List

Step 1 Select the task instance for which you want to set the priority.



Set Priority on a Task Instance from the Workflow Monitor



Re-running a Task Instance

If a task instance is part of a Workflow, you can re-run it as long as the Workflow has not completed.

If a task instance is not part of a Workflow, you can re-run it as long as it has not been manually purged from the Activity Monitor.

You can re-run a task instance while it is in any of the following statuses: Success, Start Failure, Failed, Cancelled, Finished.



Note

You cannot re-run a Workflow task instance.

When you re-run a task instance, the Controller uses the same task instance. That is, the new task instance has the same sys_id. However, you can view the two task instances distinctly on the History list (one for each time it ran).

Two methods are available for re-running a task instance:

- From the Activity Monitor or Task Instances list
- From the Workflow Monitor (if the task instance is running as part of a Workflow)

Re-run a Task Instance from the Activity Monitor or Task Instances List

Step 1	Select the task instance you want to re-run.
Step 2	Click Re-run . The task status changes to the next appropriate status as though it had just been launched.

Re-run a Task Instance from the Workflow Monitor

Step 1	View the Workflow that contains the task instance you want to re-run.	
Step 2	Select the task instance you want to re-run.	
Step 3	3 Select Commands.	
Step 4	Select Re-run . The task status changes to the next appropriate status as though it had just been launched, and the Workflow Console opens to display information about the re-run.	

Cancelling a Task Instance

The Cancel command cancels a running task instance.

You can cancel a task instance while it is in any of the following statuses: Queued, Action Required, Started, Running.

For tasks that run on Agents, including Windows, Linux, Unix, z/OS, FTP, File Monitor, and Universal Command tasks, the Cancel command is sent to the Agent.

- If the task instance has not yet been launched, it does not launch.
- If the task instance already has been launched, the Agent cancels it, if possible.
- If the task instance is a Workflow, any of its task instances in Running status go to Cancelled status; the Workflow itself goes to Running/Problems status.
- If the task instance is in a Workflow, the Workflow goes to Running/Problems status. If the task is re-run, the Workflow returns to Running status.

Two methods are available for cancelling a task instance:

- From the Activity Monitor or Task Instances list
- From the Workflow Monitor (if the task instance is running as part of a Workflow)

Cancel a Task Instance from the Activity Monitor or Task Instances List

Step 1	Select the task instance you want to cancel.
Step 2	Click Cancel. The task status changes to Cancelled.

Cancel a Task Instance from the Workflow Monitor

Step 1	Open the Workflow Monitor for the workflow that contains the task instance you want to cancel.	
Step 2	Select the task instance.	
Step 3	3 Select Commands.	
Step 4	Select Cancel. The task status changes to Cancelled and the Workflow Console opens to display information about the cancellation.	

Force Finishing a Task Instance

The Force Finish command puts a task instance into the Finished status, regardless of what the task instance is doing.

You can Force Finish a task instance while it is in any of the following statuses: Defined, Waiting, Held, Resource Wait, Queued, Action Required, Started, Running, Cancel Pending, In Doubt, Failure to Start, Cancelled, Failed.

One purpose of Force Finish is to allow successor task instances in a workflow to launch without waiting for the current task instance to complete. You also may want to Force Finish a stand-alone task instance; for example, you may want to mark a failed job as Finished, rather than rerunning the job.

If a task instance is running when the user issues a Force Finish, the Controller marks the task instance as Finished even though the actual process continues running. Two exceptions are the File Monitor and FTP File Monitor; for these task types, the monitoring processes are aborted by a Force Finish command. Assuming they have no other dependencies, all successor task instances waiting for successful completion of this task instance will start.

When you issue a Force Finish against a Workflow, the Workflow and any of its tasks that are not already in Success, Finished, or Skipped status will go to Finished status.

Two methods are available for Force Finishing a task instance:

- From the Activity Monitor or Task Instances list
- From the Workflow Monitor (if the task instance is running as part of a Workflow)

Force Finish a Task Instance from the Activity Monitor or Task Instances List

Step 1	Select the task instance you want to Force Finish.
Step 2	Click Force Finish. The task status changes to Finished.

Force Finish a Task Instance from the Workflow Monitor

Step 1	View the workflow that contains the task instance you want to Force Finish.	
Step 2	Select the task instance.	
Step 3	3 Select Commands.	
Step 4	Select Force Finish . The task status changes to Finished and the Workflow Console opens to display information about the Force Finish.	

Force Finishing (Halt) a Task Instance

Just as with the Force Finish command, the Force Finish (Halt) command puts a task instance into the Finished status, regardless of what the task instance is doing.

However, Force Finish (Halt) prevents successor task instances in a Workflow from being run. Those tasks will not run until you re-run the task against which you had executed Force Finish (Halt).

You can Force Finish (Halt) a task instance while it is in any of the following statuses: Defined, Waiting, Held, Resource Wait, Queued, Action Required, Started, Running, Cancel Pending, In Doubt, Failure to Start, Cancelled, Failed.

If a task instance is running when the user issues a Force Finish (Halt), the Controller marks the task instance as Finished even though the actual process continues running. Two exceptions are the File Monitor and FTP File Monitor; for these task types, the monitoring processes are aborted by a Force Finish (Halt) command. All successor task instances waiting for successful completion of this task instance will remain in Waiting status

Similarly, task monitors are not released if a Force Finish (Halt) is executed against a task being monitored.



Note

There are two areas in the user interface that you can check to determine if a task instance was forced finished with halt:

- Additional Information field in the Audit Details for that force finished task instance.
- Status Description field in the Task Instance Details for that force finished task instance.

Two methods are available for Force Finishing (Halt) a task instance:

- · From the Activity Monitor
- From the Workflow Monitor (if the task instance is running as part of a Workflow)

Force Finish (Halt) a Task Instance from the Activity Monitor or Task Instances List

Step 1	Select the task instance you want to Force Finish (Halt).
Step 2	Click Force Finish (Halt). The task status changes to Finished.

Force Finish (Halt) a Task Instance from the Workflow Monitor

Step 1	View the workflow that contains the task instance you want to Force Finish (Halt).
Step 2	Select the task instance.
Step 3	Select Commands.
Step 4	Select Force Finish (Halt). The task status changes to Finished and the Workflow Console opens to display information about the Force Finish (Halt).

Force Finish/Cancelling a Task Instance

The Force Finish/Cancel command cancels a task instance and puts it into Finished status, regardless of what the task instance is doing.

You can Force Finish/Cancel a task instance while it is in any of the following statuses: Queued, Action Required, Started, Running.

One purpose of Force Finish/Cancel is to cancel a task instance and allow successor task instances in a Workflow to launch without waiting for that task instance to complete. You also may want to Force Finish/Cancel a stand-alone task instance; for example, you may want to mark a failed job as Finished, rather than rerunning the job.



Note

The Force Finish/Cancel command is not implemented for Timer tasks, since for this type of task, the Cancel and Force Finish commands essentially perform the same function.

For tasks that run on Agents, including Windows, Linux, Unix, z/OS, FTP, File Monitor, and Universal Command tasks, the Force Finish/Cancel command is sent to the Agent.

- If the task instance has not yet been launched, it does not launch.
- If a task instance is running when the user issues a Force Finish/Cancel command, the Agent cancels the task instance, if possible, and
 then the Controller marks the task instance as Finished; processing does not continue. Assuming they have no other dependencies, all
 successor task instances waiting for successful completion of this task instance will start.
- If the task instance is a workflow, any eligible task instances in the workflow are cancelled and set to the Finished status, and then the workflow itself is set to the Finished status.

Two methods are available for Force Finish/Cancelling a task instance:

- From the Activity Monitor or Task Instances list
- · From the Workflow Monitor (if the task instance is running as part of a Workflow)

Force Finish/Cancel a Task Instance from the Activity Monitor

Step 1	Select the task instance you want to Force Finish/Cancel.
Step 2	Click Force Finish/Cancel. The task status changes to Finished.

Force Finish/Cancel a Task Instance from the Workflow Monitor

Step 1	View the workflow that contains the task instance you want to Force Finish/Cancel.
Step 2	Select the task instance.
Step 3	Select Commands.
Step 4	Select Force Finish/Cancel . The task status changes to Finished and the Console opens to display information about the Force Finish/Cancel.

Force Finish/Cancelling (Halt) a Task Instance

Just as with the Force Finish/Cancel command, the Force Finish/Cancel (Halt) command cancels a task instance and puts it into Finished status, regardless of what the task instance is doing.

However, Force Finish/Cancel (Halt) prevents successor task instances in a Workflow from being run. Those tasks will not run until you re-run the task against which you had executed Force Finish/Cancel (Halt).

Task monitors are not released if a Force Finish/Cancel (Halt) is executed against a task being monitored.

You can Force Finish/Cancel (Halt) a task instance while it is in any of the following statuses: Queued, Action Required, Started, Running.



Note

The Force Finish/Cancel (Halt) command is not implemented for Timer tasks, since for this type of task, the Cancel and Force Finish commands essentially perform the same function.

For tasks that run on Agents, including Windows, Linux, Unix, z/OS, FTP, File Monitor, and Universal Command tasks, the Force Finish/Cancel (Halt) command is sent to the Agent.

- · If the task instance has not yet been launched, it does not launch.
- If a task instance is running when the user issues a Force Finish/Cancel (Halt) command, the Agent cancels the task instance, if possible, and then the Controller marks the task instance as Finished; processing does not continue. All successor task instances waiting for successful completion of this task instance remain in Waiting status.
- If the task instance is a workflow, any eligible task instances in the workflow are cancelled and set to the Finished status, and then the
 workflow itself is set to the Finished status.



Note

There are two areas in the user interface that you can check to determine if a task instance was forced finish / cancelled with halt:

- · Additional Information field in the Audit Details for that force finish / cancelled task instance.
- Status Description field in the Task Instance Details for that force finish / cancelled task instance.

Two methods are available for Force Finish/Cancelling (Halt) a task instance:

- · From the Activity Monitor
- From the Workflow Monitor (if the task instance is running as part of a Workflow)

Force Finish/Cancel (Halt) a Task Instance from the Activity Monitor

Step 1	Select the task instance you want to Force Finish/Cancel (Halt).
Step 2	Click Force Finish/Cancel (Halt). The task status changes to Finished.

Force Finish/Cancel (Halt) a Task Instance from the Workflow Monitor

Step 1	View the workflow that contains the task instance you want to Force Finish/Cancel (Halt).
Step 2	Select the task instance.
Step 3	Select Commands.
Step 4	Select Force Finish/Cancel (Halt). The task status changes to Finished and the Console opens to display information about the Force Finish/Cancel (Halt).

Putting a Task Instance on Hold

If you put a Workflow on hold that has not yet started, the Workflow and all the task instances in it are put on hold.

If you put a Workflow on hold when it is in Running status, all the task instances within the Workflow that have not yet started are put on hold; however, the Workflow itself does not go to Hold status because it already has started.

To release the Workflow and all of its task instances that are on hold, issue the Release Recursive command against the Workflow.

To release the Workflow but keep the task instances on hold until you release them one by one, use Release on the Workflow first, then use Release on each task instance.

You can put a task instance on hold while it is in any of the following statuses: Defined, Waiting, Resource Wait, Queued.

Two methods are available for putting a task instance on hold:

- · From the Activity Monitor or Task Instances list
- From the Workflow Monitor (if the task instance is running as part of a Workflow)

Hold a Task Instance from the Activity Monitor or Task Instances List

Step 1	Select the task instance you want to put on hold.
Step 2	Click Hold . The task status changes to Held.

Hold a Task Instance from the Workflow Monitor

Step 1	View the workflow that contains the task instance you want to put on hold.
Step 2	Select the task instance.
Step 3	Select Commands.
Step 4	Select Hold . The task status changes to Held and the Workflow Console opens to display information about the hold.

Releasing a Task Instance from Hold

For Workflows, if the user held a Workflow that already was running, only the task instances within the Workflow that had not started yet are put into Held status. In this case, the Workflow itself does not go to Held status.

You can release a non-Workflow task instance from hold from the Activity Monitor or Task Instances list while it is in the following status: Held.

To release the Workflow, use one of the following commands:

- To release the entire held Workflow and its task instances, use Release Recursive.
- To release a Workflow that is not in Held status but has task instances that are in Held status, use Release Recursive. In this case, you can issue Release Recursive on a Workflow in any of the following statuses: Defined, Waiting, Held, Resource Wait, Running.
- To release the Workflow but keep the task instances inside on hold so that you can release them one by one, use Release. In this case, release the Workflow first, then release each task instance manually.

Two methods are available for releasing a task instance from hold:

- From the Activity Monitor or Task Instances list
- · From the Workflow Monitor (if the task instance is running as part of a Workflow)

Release a Held Task Instance from the Activity Monitor or Task Instances List

Step 1	Select the task instance you want to release from hold.
Step 2	Click Release or Release Recursive . The task status changes to the next appropriate status according to where it was in processing at the time it was put on hold.

Release a Held Task Instance from the Workflow Monitor

Step 1	View the Workflow that contains the task instance you want to release.
Step 2	Select the task instance.
Step 3	Select Commands.
Step 4	Select Release . The task status changes to the next appropriate status according to where it was in processing, and the Workflow Console opens to display information about the release.

Skipping a Task Instance

You also can skip a task instance or a task instance path so that the task instance and all of its dependent task instances automatically are skipped as well.

You can skip any task instance as long as it has not yet started running; that is, while it is in any of the following statuses: Defined, Waiting, Held, Resource Requested, Resource Wait.

Two methods are available for skipping a task instance:

- · From the Activity Monitor or Task Instances list
- From the Workflow Monitor (if the task instance is running as part of a Workflow)



Note

You also can specify that a task instance will be skipped (before the task or its Workflow is launched) by:

- Modifying a trigger Details (using the trigger's Skip Count field) so that the Controller skips the next N number of trigger occurrences for launching the task.
- 2. Modifying a Workflow Details by specifying conditional paths that may place one or more task instances in the Skipped status when the workflow is run.
- 3. Modifying a Workflow Details by specifying that one or more task instances should be skipped (or run) at specific times (see Adding Skip/Run Criteria for Specific Tasks).

If you skip a Workflow task instance, all the task instances within the Workflow also are skipped, along with any nested Workflows.

Once a task instance has been skipped, the only command you can run against it is Unskip.

Skip a Task Instance from the Activity Monitor or Task Instances List

Step 1	Select the task instance you want to skip.
Step 2	Click Skip . The task status changes to Skipped.
Step 3	To skip the task instance and all of its dependent task instances, click Skip Path . The task status of the task instance and all of its dependent task instances changes to Skipped.

Skip a Task Instance from the Workflow Monitor

Step 1	View the Workflow that contains the task instance you want to skip.
Step 2	Select the task instance.
Step 3	Select Commands.
Step 4	Select Skip . The task status changes to Skipped, and the Console opens to display information about the skip.

Step 5 To skip the task instance and all of its dependent task instances, click Skip Path. The task status of the task instance and all of its dependent task instances changes to Skipped, and the Console opens to display information about the skip.

Showing or Hiding Skipped Task Instances

You can select whether to show or hide skipped task instances on the Workflow Monitor either:

- Before the Workflow is running
- While the Workflow is running

Three methods are available for selecting whether or not to show or hide skipped task instances:

- From the Workflow Task Details
- From the Workflow Task Instance Details
- From the Workflow Monitor

Setting Show / Hide Skipped Tasks from the Workflow Task Details

Step	Display the Workflow Task Details for the Workflow that you want to show/hide Skipped task instances.
Step :	Use the Show / Hide Skipped Tasks field to select whether you want to show or hide skipped task instances (default is Show Skipped). When viewing a running Workflow in the Workflow Monitor, the skipped task instances will be shown or hidden based on your selection.

Setting Show / Hide Skipped Tasks from the Workflow Task Instance Details

Step 1	Display the Workflow Task Instance Details for the Workflow task instance that you want to show/hide Skipped task instances.
Step 2	Use the Show / Hide Skipped Tasks field to select whether you want to show or hide skipped task instances (default is Show Skipped). When viewing the Workflow instance in the Workflow Monitor, the skipped task instances will be shown or hidden based on your selection.

Setting Show / Hide Skipped Tasks from the Workflow Monitor

Open the Workflow task instance in the Workflow Monitor. By default, the Workflow Monitor will show or hide skipped task instances based on the Workflow task instance's Show / Hide Skipped Tasks option.

To temporarily change the behavior, right-click in the Workflow Monitor canvas and select either of the following entries from the pop-up menu:

- Show Skipped / Restore
- Hide Skipped

Unskipping a Task Instance

If a task instance in a Workflow has been skipped (perhaps at trigger time due to run criteria or manually by running the skip command), you can unskip that task instance while the Workflow is running.



If you unskip a task instance that was skipped by issuing a Skip Path command against it, which automatically skip all of its dependent tasks, those dependent tasks stay in Skipped status. You must manually unskip each task to remove them from Skipped status.

Two methods are available for unskipping a task instance:

- 1. From the Activity Monitor or Task Instances list
- 2. From the Workflow Monitor

Unskip a Task Instance from the Activity Monitor or Task Instances List

Select the task instance you want to unskip.

Step 2 Click Unskip. The task instance will run when all of its dependencies have been satisfied.

Unskip a Task Instance from the Workflow Monitor

Step 1	View the Workflow that contains the task instance(s) you want to unskip.
Step 2	Select a task instance. (You can issue commands only against one task at a time within the Workflow Monitor.)
Step 3	Select Commands.
Step 4	Select Unskip . A confirmation message will appear in the Console, and the task instance will run when all of its dependencies have been satisfied.

Marking a Dependency as Satisfied

For task instances running inside of a Workflow, you can mark a single predecessor dependency as satisfied to allow the task instance to run.

Marking a dependency as satisfied has the same result as clearing a dependency.

You can mark a dependency as satisfied on task instances in the following status: Defined, Waiting, Held.

One method is available for marking a dependency as satisfied:

· From the Workflow Monitor

Marking a Dependency as Satisfied from the Workflow Monitor

Step 1	View the Workflow that contains the task instance whose dependencies you want to satisfy.
Step 2	Locate and right-click on the task dependency (the connector line between two tasks).
Step 3	Select Commands.
Step 4	Select Mark as Satisfied. If all other dependencies are satisfied, the task instance is launched normally.

Clearing Predecessor Dependencies of a Task Instance

For a task instance running inside of a Workflow, you can clear all predecessor dependencies to allow that task instance to run. Clearing a predecessor dependency has the same result as satisfying a predecessor dependency.

You can clear predecessor dependencies of a task instance while it is in any of the following statuses: Defined, Waiting, Held.



Note

Clearing predecessor dependencies does not include the clearing of resource and mutually exclusive dependencies. To clear these dependencies, see Clearing Resource Dependencies of a Task Instance and Clearing Mutually Exclusive Dependencies of a Task Instance, below. To clear all dependencies, see Clearing All Dependencies of a Task Instance, below.

One method is available for clearing predecessor dependencies of a task instance:

• From the Workflow Monitor

Clearing Predecessor Dependencies of a Task Instance from the Workflow Monitor

Step 1	View the Workflow that contains the task instance whose predecessor dependencies you want to satisfy.
Step 2	Select the task instance for which you want to clear predecessor dependencies.
Step 3	Select Commands.
Step 4	Select Clear Predecessors. The task instance is launched normally.

Clearing Resource Dependencies of a Task Instance

For task instances for which resources have been defined, you can clear those resource dependencies.

You can clear resource dependencies of task instances while it is in the following status: Resource Wait.

Two methods are available for clearing resource dependencies from task instances:

- 1. From the Activity Monitor or Task Instances list
- 2. From the Workflow Monitor

Clear Resource Dependencies of a Task Instance from the Activity Monitor or Task Instances List

Step 1	Select the task instance whose resources you want to clear.	
Step 2	Click Clear Resources. Resource dependencies are cleared from the task instance.	

Clear Resource Dependencies of a Task Instance from the Workflow Monitor

Step 1	View the Workflow that contains the task instance(s) you want to clear of resource dependencies.
Step 2	Select a task instance. (You can issue commands only against one task at a time within the Workflow Monitor.)
Step 3	Select Commands.
Step 4	Select Clear Resources. A confirmation message will appear in the Console, and the task instance will run without resources.

Clearing Mutually Exclusive Dependencies of a Task Instance

For task instances that are mutually exclusive with other task instances, you can clear those mutually exclusive dependencies.

Any task instances that were mutually exclusive with this task instance will no longer be mutually exclusive.

You can clear mutually exclusive dependencies of a task instance while it is in the following status: Exclusive Wait.

Two methods are available for clearing mutually exclusive dependencies from task instances:

- 1. From the Activity Monitor or Task Instances list
- 2. From the Workflow Monitor

Clear Mutually Exclusive Dependencies of a Task Instance from the Activity Monitor or Task Instances List

Step 1	Select the task instance whose mutually exclusive dependencies you want to clear.	
Step 2	Click Clear Exclusive. Mutually exclusive dependencies of the task instance are cleared, and the task instance is launched normally.	

Clear Mutually Exclusive Dependencies of a Task Instance from the Workflow Monitor

Step 1	View the Workflow that contains the task instance you want to clear of mutually exclusive dependencies.
Step 2	Select a task instance. (You can issue commands only against one task at a time within the Workflow Monitor.)
Step 3	Select Commands.
Step 4	Select Clear Exclusive. A confirmation message will appear in the Console, and the task instance will run normally.

Clearing All Dependencies of a Task Instance

You can clear all dependencies (predecessors, resources, and exclusive) to allow a task instance to run.

You can clear all dependencies of a task instance while it is in any the following statuses: Defined, Waiting, Held, Exclusive Requested, Exclusive Wait, Resource Requested, Resource Wait.

Two methods are available for clearing all dependencies of task instance:

- 1. From the Activity Monitor or Task Instances list
- 2. From the Workflow Monitor

Clear All Dependencies of a Task Instance from the Activity Monitor or Task Instances List

Step 1	Select the task instance whose dependencies you want to satisfy.
Step 2	Click Clear All Dependencies. The task instance is launched normally.

Clear All Dependencies of a Task Instance from the Workflow Monitor

Step 1	View the Workflow that contains the task instance whose dependencies you want to satisfy.
Step 2	Select the task instance for which you want to clear predecessor dependencies.
Step 3	Select Commands.
Step 4	Select Clear All Dependencies. The task instance is launched normally.

Clearing Time Wait/Delay Specifications of a Task Instance

You can clear all Wait To Start and Delay On Start specifications of a task instance to allow a task instance to run without waiting.

You can clear all Wait To Start and Delay On Start specifications of a task instance while it is in any the following status: Defined, Waiting, Time Wait, Held.

Three methods are available for clearing Time Wait/Delay specifications of task instances:

- 1. From the Activity Monitor or Task Instances list
- 2. From the Workflow Monitor
- 3. From the task instance Details

Clear All Time Wait/Delay Specifications of a Task Instance from the Activity Monitor or Task Instances List

Step 1	Select the task instance whose Time Wait/Delay specifications you want to clear.
Step 2	Click Clear Time Wait/Delay. The task instance is launched normally.

Clear All Time Wait/Delay Specifications of a Task Instance from the Workflow Monitor

Step 1	View the Workflow that contains the task instance whose Time Wait/Delay specifications you want to clear.
Step 2	Select the task instance for which you want to clear Time Wait/Delay specifications.
Step 3	Select Commands.
Step 4	Select Clear Time Wait/Delay. The task instance is launched normally.

Clear All Time Wait/Delay Specifications of a Task Instance from the Task Instance Details

Step 1	Open the Task Instance Details for the task instance that you want to clear Time Wait/Delay specifications.
Step 2	Right-click in the task instance Details and select Clear > Clear Time Wait/Delay.

Creating and Maintaining Workflows

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 - Workflow Task Instance Details
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 - Viewing Detailed Status of Task Instance Predecessors / Successors from Workflow Monitor
- Forecasting a Workflow for a Specific Date/Time
- Modifying Tasks in a Workflow

Overview

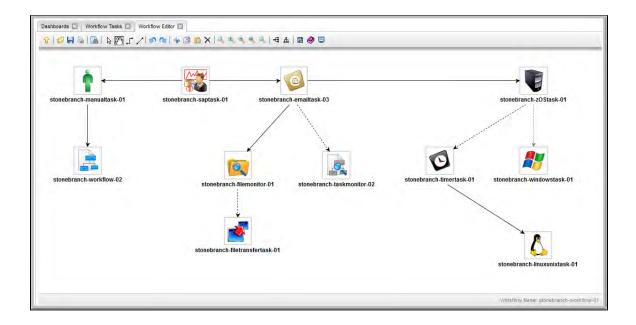
A Workflow is a task comprised of one or more tasks of one or more task types, including other Workflows.

To create a Workflow, you enter task Details just as you would for any task, and then design the Workflow on the Workflow Editor, where you add, connect, and organize the tasks that will comprise the Workflow.

During and after a Workflow run, you can view detailed results of the run in the Workflow Task Instance Details, and monitor the status of the Workflow on the Workflow Monitor.

Although a typical Workflow is a single group of tasks, a Workflow can contain multiple groups of tasks and/or individual tasks. Each task in a group of tasks is connected to one or more other tasks in that group. Each connection is made from one task (the predecessor) to another task (the successor). There is no limit to the number of connections that can be made to or from a task.

The following sample Workflow contains a single group of tasks.



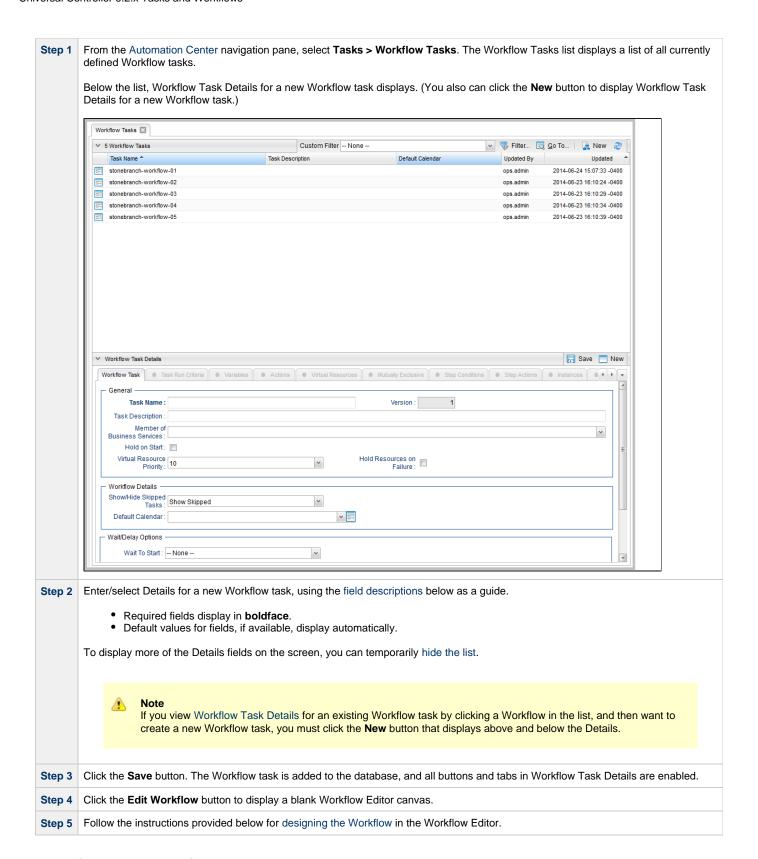
When you launch a Workflow, the first predecessor task in all task groups, and all individual tasks, begin to run. In this example, task stonebranch-saptask-01 would begin to run.

Built-In Variables

The following built-in variables can be used in a Workflow task to pass data where appropriate:

• Task Instance variables

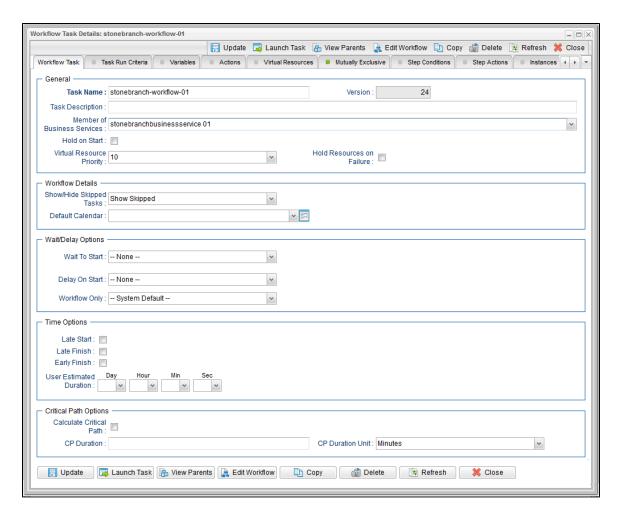
Creating a Workflow Task



Workflow Task Details

The following Workflow Task Details is for an existing Workflow task.

Depending on the values that you enter / select for these fields, and whether or not the Workflow task has ever been launched, more (or less) fields may display. See the field descriptions, below, for a description of all fields that may display in the Workflow Task Details.



Workflow Task Details Field Descriptions

The following table describes the fields, buttons, and tabs that display in Workflow Task Details.

Field Name	Description
General	This section contains general information about the Workflow task.
Task Name	User-defined name of this task, containing a maximum 255 alphanumeric characters; variables supported. It is the responsibility of the user to develop a workable naming scheme for tasks.
Version	System-supplied; version number of the current record, which is incremented by the Controller every time a user updates a record. Click the Versions tab to view previous versions. For details, see Record Versioning.
Task Description	User-defined; description of this record. (Maximum = 200 characters.)
Member of Business Services	User-defined; allows you to select one or more Business Services that this record belongs to.
Hold on Start	If enabled, when the task is launched it appears in the Activity Monitor with a status of Held . The task runs when the user releases it.

Hold Reason	Information about why the task will be put on hold when it starts.
Virtual Resource Priority	Priority for acquiring a resource when two or more tasks are waiting for the resource. This priority applies to all resources required by the task. Options: 1 (high) - 20 (low). Default is 10.
Hold Resources on Failure	If enabled, the task instance will continue to hold Renewable resources if the task instance fails. Renewable resources will be returned only if the task instance status is either Complete, Finished, or Skipped.
	Note Enabling this field will have no effect on Workflows; they cannot go to Failed status.
Workflow Details	This section contains assorted detailed information about the Workflow task.
Show/Hide Skipped Tasks	Specification to either show or hide tasks that have been skipped in a Workflow (see Skipping a Task). Options: Show Skipped Hide Skipped
Auto Layout	If Show/Hide Skipped Tasks = Hide Skipped; specification for the layout of the Workflow Monitor. Options: None Horizontal Layout Vertical Layout
Default Calendar	Default calendar used by the Workflow. If the Workflow is launched by a trigger, the trigger calendar overrides this default calendar.
Wait / Delay Options	This section contains specifications for waiting to start and/or delaying on start the task.
Wait To Start	Specifies the amount of time to wait before starting a task after it has been launched. Options are: - None - Time Duration Seconds
Wait Time	If Wait To Start = Time; Number of hours and minutes to wait before starting the task.
Wait Duration	If Wait To Start = Duration; Number of days, hours, minutes, and seconds to wait before starting the task.
Wait Duration In Seconds	If Wait To Start = Seconds; Number of seconds to wait before starting the task.

Delay On Start	Amount of time to delay the start of a task, after it has been launched, from the time that it is eligible to start; that is, all dependencies have been met. For example: it is not being held, it is not waiting on any predecessors, or there is no wait time specified. Options are: - None - Duration Seconds
Delay Duration	If Delay On Start = Duration; Number of days, hours, minutes, and seconds to delay after starting the task.
Delay Duration In Seconds	If Delay On Start = Seconds; Number of seconds to delay after starting the task.
Workflow Only	Specification for whether or not to apply the Wait To Start and Delay On Start specifications only if the task is in a Workflow. Options are: • System Default Apply the Wait To Start and Delay On Start specifications as defined by the System Default Wait/Delay Workflow Only system property. (Default is yes.) • Yes Apply the Wait To Start and Delay On Start specifications only if the task is in a Workflow. • No Apply the Wait To Start and Delay On Start specifications whether or not the task is in a Workflow.
Time Options	This section contains time-related specifications for the task.
Late Start	If enabled, and if the task instance starts after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late start (see Late Start Type). To determine whether a task instance started late, open the task instance and locate the Started Late field; the field is checked if the instance started after the specified time. The Started Late field displays in the task instance Details only if the user specified a Late Start in the task Details.
Late Start Type	Required if Late Start is enabled. Options: Time - Flag the task if it starts after the specified time. Duration - Flag the task if it starts a certain amount of time after the programmed start time. The task must have a specific start time.
Late Start Time	If Late Start Type = Time; Time after which the task start time is considered late. Use HH:MM, 24-hour time.
Late Start Duration	If Late Start Type = Duration; Duration (amount of relative time) after which the task is considered to have started late. For a task within a workflow, the duration is the period between the time the workflow starts and the time the task itself starts. For example, a task might have a Late Start Duration of 60 minutes. If the workflow starts at 9:00 a.m. but the task itself does not start until 10:30, the task has started late. For a task that is not within a workflow, Late Start Duration has meaning only if the task has been held upon starting. For example, if a task has a Late Start Duration of 60 minutes and the Hold on Start field is enabled, if the task is not released from hold within the amount of time specified in the Late Start Duration field, the task has started late.
Late Finish	If enabled, and if the task instance finishes after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late finish (see Late Finish Type). To determine whether a task instance finished late, open the task instance and locate the Finished Late field; the field is checked if the instance finished after the specified time or lasted longer than expected. This field only appears on the task instance if the user specified a Late Finish in the task definition.

Required if Late Finish is enabled.
Options:
 Time - Flag the task if it finishes after the specified time (see Late Finish Time). Duration - Flag the task if it finishes a certain amount of time after the programmed finish time (see Late Finish Duration). The task must have a specific finish time.
If Late Finish Type = Time; Time after which the task finish time is considered late. Use HH:MM, 24-hour time.
If Late Finish Type = Duration; Longest amount of time this task instance should take to run.
If enabled, and if the task instance finishes before the time or period specified, the task instance is flagged as early. You can specify a time or duration to determine an early finish (see Early Finish Type). To determine whether a task instance finished early, open the task instance and locate the Finished Early field; the field is checked if the instance finished before the specified time or did not last as long as expected. This field only appears on the task instance if the user added Early Finish specifications to the task definition.
Required if Early Finish is enabled.
Options:
 Time - Flag the task if it finishes before the specified time (see Early Finish Time). Duration - Flag the task if it finishes a certain amount of time before the programmed finish time (see Early Finish Duration). The task must have a specific finish time.
If Early Finish Type = Time; Time before which the task finish time is considered early. That is, enter a time at which the task should still be running. Use HH:MM, 24-hour time.
If Early Finish Type = Duration; Shortest amount of time this task instance should take to run.
Estimated amount of time it should normally take to run this task. The Controller uses this information to calculate the User Estimated End Time on a task instance record.
This section contains Critical Path-related specifications for the task.

Calculate Critical Path

If enabled (checked), the Controller calculates the Critical Path of this Workflow and, by default, displays it in the Workflow Monitor. You can toggle between the normal view and the Critical Path view by using the Toggle Critical Path View icon on the Workflow Monitor toolbar.

If disabled (unchecked), the Controller does not calculate the Critical Path of this Workflow and display it in the Workflow Monitor, and the Toggle Critical Path View icon on the Workflow Monitor toolbar is disabled.



Note

This field displays only if the Critical Path Calculations Permitted Universal Controller system property is set to true.



Important

- When restoring a Workflow Details Version, the Calculate Critical Path setting (enabled or disabled) will be preserved.
- When promoting a Workflow record or importing (list or bulk) Workflow Details:
 - Critical Path Calculations Permitted setting will not change.
 - Calculate Critical Path, if enabled, will be disabled.
- If the database is "dropped" for any reason:
 - Critical Path Calculations Permitted will be set to false.
 - Calculate Critical Path, if enabled, will be disabled.

CP Duration

Optional; Allows you to override the estimated Critical Path Duration of the task when running in a Workflow; used in conjunction with the CP Duration Unit field. In most cases, this field should be left blank, which implies that the Controller will estimate the Critical Path Duration based on historical executions. Valid values are any integer equal to or greater than 0. Variables and Functions are supported.

CP Duration (Resolved)

Displays the current resolved value of the CP Duration field, which may contain variables or functions that will be displayed as unresolved until the task instance starts. The CP Duration (Resolved) field can continue to change value until the task instance starts, at which time CP Duration will display as resolved and CP Duration (Resolved) will no longer be visible unless there was an issue resolving the variables and/or functions contained within CP Duration. If the Controller is unable to resolve CP Duration or it resolves to an invalid value, CP Duration will be ignored and the Controller will estimate the Critical Path Duration based on historical executions.

CP Duration Unit

Type of CP Duration; used in conjunction with the CP Duration field. For example, for a CP Duration of two minutes, specify 2 in the CP Duration field and select **Minutes** in this field.

Options:

- Seconds
- Minutes
- Hours

Default is Minutes.

Statistics

This section contains time-related statistics for task instances of the task.

First Time Ran

System-supplied; date and time this task first ran.

Last Time Ran

System-supplied; date and time the task last ran.

Last Instance Duration

System-supplied; amount of time the task took to run the last time it ran.

Lowest Instance Time	System-supplied; shortest amount of time this task has taken to run.
Average Instance Time	System-supplied; average amount of time this task takes to run.
Highest Instance Time	System-supplied; longest amount of time this task has taken to run.
Number of Instances	System-supplied; number of instances in the database for this task.
Buttons	This section identifies the buttons displayed above and below the Workflow Task Details that let you perform various actions.
Save	Saves a new task record in the Controller database.
New	Displays empty (except for default values) Details for creating a new task.
Update	Saves updates to the record.
View Parents	Displays a list of any parent Workflow tasks for this task.
Launch	Manually launches this task.
Edit Workflow	Displays the Workflow Editor for this task.
Сору	Creates a copy of this Workflow task, which you are prompted to rename.
Delete	Deletes the current record.
Refresh	Refreshes any dynamic data displayed in the Details.
Close	In pop-up view only; closes the pop-up view of this task.
Tabs	This section identifies the tabs across the top of the Workflow Task Details that provide access to additional information about the task.
Workflow Task	Displays details about this Workflow task.
Task Run Criteria	Workflows only. Allows you to specify skip and run criteria for specific tasks in the workflow.
Variables	Lists all variables associated with this record.

Actions Allows you to specify actions that the Controller will take automatically based on events that occur during the execution of this Events are: · Task instance status Exit codes Late start · Late finish · Early finish Actions are: **Abort** Abort the task if certain events occur. For details, see Abort Actions. **Action Email** Send an email if certain events occur. For details, see Email Notification Actions. **Notification** Set Used in tasks and workflows to set a variable based on the occurrence of certain events. For details, see **Variable** Creating a Set Variable Action within a Task or Workflow. SNMP Send an email if certain events occur. For details, see SNMP Notification Actions. **Notification System** Run an Universal Controller system operation based on specified conditions. For details, see System Operation Operation Actions. Virtual Lists all Virtual Resources to which this task is assigned. Resources Mutually **Exclusive** Lists all tasks that have been set to be mutually exclusive of this task. Step Conditions Lists all step conditions defined for this task. Step Lists all step actions created for this task. **Actions** Instances Lists all instances of this Workflow. **Triggers** Lists all triggers that have been defined to launch this task. Also allows you to add new triggers. If you add a new trigger from this location, the Controller automatically constructs a default trigger name as follows: <current task name>#TRIGGER#. You can change the default name if desired. For instructions on creating triggers, see Triggers. Notes Lists all notes associated with this record. Versions Stores copies of all previous versions of the current record. See Record Versioning.

Viewing a Workflow Task Instance

When a Workflow task is launched, the Controller creates a task instance record of that Workflow (and task instance records of all tasks in that Workflow).

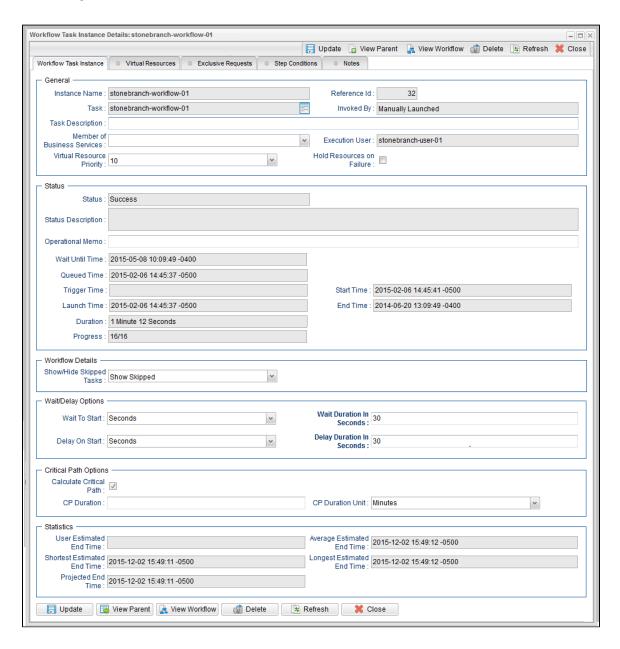
A task instance contains detailed information about a single execution of that task.

You can access a Workflow task instance from:

- Instances tab on the Workflow Task Details for that task
- Activity Monitor
- Task Instances list

Workflow Task Instance Details

The following Workflow Task Instance Details contains information on the execution of the Workflow shown in the Workflow Task Details.



Workflow Task Instance Details Field Descriptions

The following table describes the fields, buttons, and tabs that display in Workflow Task Instance Details.

Field Name	Description
General	This section contains general information about the task instance.
Instance Name	Name of this task instance.
Reference Id	System-supplied; the Controller increments this number each time the task is run.

Task	Name of the task that was run to create this task instance. Click the icon to display Task Details for the task.	
Invoked by	System-supplied; how the task instance was launched. Options: Trigger: (Trigger Name) Instance was launched by the named trigger. Workflow: (Workflow Name) Instance was launched by the named workflow. Manually Launched Instance was launched by a user. To identify the user, check the Execution User column for that task instance on the Task Instances screen or, on most task instance screens, the Execution User field.	
Task Description	User-defined; description of this record. (Maximum = 200 characters.)	
Member of Business Services	User-defined; allows you to select one or more Business Services that this record belongs to.	
Execution User	System-supplied; if the task was launched manually, the ID of the user who launched it.	
Virtual Resource Priority	Priority for acquiring a resource when two or more tasks are waiting for the resource. This priority applies to all resources required by the task. Options: 1 (high) - 20 (low). Default is 10.	
Hold Resources on Failure	If enabled, the task instance will continue to hold Renewable resources if the task instance fails. Renewable resources will be returned only if the task instance status is either Complete, Finished, or Skipped.	
	Note Enabling this field will have no effect on Workflows; they cannot go to Failed status.	
Progress	Number of tasks in the Workflow that are in Success, Skipped, or Finished status / Total number of tasks in the Workflow.	
Status	This section contains information about the current status of the task instance.	
Status	System-supplied; see Task Instance Statuses.	
Status Description	System-supplied; additional information, if any, about the status of the task instance.	
Operational Memo	User-defined operational memo.	
Critical	Indicates that this task is in the Critical Path of a workflow.	
Wait Until Time	Amount of time calculated to wait before the task was started, based on Wait To Start and Delay On Start times.	

Queued Time	System-supplied; Date and time the task was queued for processing.		
Trigger Time	System-supplied; Date and time the task instance was triggered.		
Launch Time	System-supplied; Date and time the task instance was launched.		
Start Time	System-supplied; Date and time the task instance started.		
End Time	System-supplied; Date and time the task instance completed.		
Duration	System-supplied; amount of time the task instance took to run.		
Workflow Details	This section contains assorted detailed information about the task instance.		
Show/Hide Skipped Tasks			
Wait / Delay Options	This section contains specifications for waiting to start and/or delaying on start the task.		
Wait To Start	Specifies the amount of time to wait before starting a task after it has been launched. Options are: - None - Time Duration Seconds		
Wait Time	If Wait To Start = Time; Number of hours and minutes to wait before starting the task.		
Wait Duration	If Wait To Start = Duration; Number of days, hours, minutes, and seconds to wait before starting the task.		
Wait Duration In Seconds	If Wait To Start = Seconds; Number of seconds to wait before starting the task.		
Delay On Start	Amount of time to delay the start of a task, after it has been launched, from the time that it is eligible to start; that is, all dependencies have been met. For example: it is not being held, it is not waiting on any predecessors, or there is no wait time specified.		
	Options are: - None - Duration Seconds		

Delay Duration	If Delay On Start = Duration; Number of days, hours, minutes, and seconds to delay after starting the task.		
Delay Duration In Seconds	If Delay On Start = Seconds; Number of seconds to delay after starting the task.		
Time Options	This section contains information on time-related specifications for the task instance.		
Late Start	If enabled, and if the task instance starts after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late start (see Late Start Type). To determine whether a task instance started late, open the task instance and locate the Started Late field; the field is checked if the instance started after the specified time. The Started Late field displays in the task instance Details only if the user specified a Late Start in the task Details.		
Late Start Type	Required if Late Start is enabled. Options: Time - Flag the task if it starts after the specified time. Duration - Flag the task if it starts a certain amount of time after the programmed start time. The task must have a specific start time.		
Late Start Time	If Late Start Type = Time; Time after which the task start time is considered late. Use HH:MM, 24-hour time.		
Late Start Duration	If Late Start Type = Duration; Duration (amount of relative time) after which the task is considered to have started late. For a task within a workflow, the duration is the period between the time the workflow starts and the time the task itself starts. For example, a task might have a Late Start Duration of 60 minutes. If the workflow starts at 9:00 a.m. but the task itself does not start until 10:30, the task has started late. For a task that is not within a workflow, Late Start Duration has meaning only if the task has been held upon starting. For example, if a task has a Late Start Duration of 60 minutes and the Hold on Start field is enabled, if the task is not released from hold within the amount of time specified in the Late Start Duration field, the task has started late.		
Started Late	System-supplied; this field is flagged if the task started later than the time specified in the Late Start fields.		
Late Finish	If enabled, and if the task instance finishes after the time or period specified, the task instance is flagged as late. You can specify a time or duration to determine a late finish (see Late Finish Type). To determine whether a task instance finished late, open the task instance and locate the Finished Late field; the field is checked if the instance finished after the specified time or lasted longer than expected. This field only appears on the task instance if the user specified a Late Finish in the task definition.		
Late Finish Type	Required if Late Finish is enabled. Options: • Time - Flag the task if it finishes after the specified time (see Late Finish Time). • Duration - Flag the task if it finishes a certain amount of time after the programmed finish time (see Late Finish Duration). The task must have a specific finish time.		
Late Finish Time	If Late Finish Type = Time; Time after which the task finish time is considered late. Use HH:MM, 24-hour time.		
Late Finish Duration	If Late Finish Type = Duration; Longest amount of time this task instance should take to run.		
Finished Late	System-supplied; this field is flagged if the task finished later than the time or duration specified in the Late Finish fields.		

Early If enabled, and if the task instance finishes before the time or period specified, the task instance is flagged as early. You can Finish specify a time or duration to determine an early finish (see Early Finish Type). To determine whether a task instance finished early, open the task instance and locate the Finished Early field; the field is checked if the instance finished before the specified time or did not last as long as expected. This field only appears on the task instance if the user added Early Finish specifications to the task definition. Early Finish Type Required if Early Finish is enabled. Options: Time - Flag the task if it finishes before the specified time (see Early Finish Time). Duration - Flag the task if it finishes a certain amount of time before the programmed finish time (see Early Finish Duration). The task must have a specific finish time. Early If Early Finish Type = Time; Time before which the task finish time is considered early. That is, enter a time at which the task Finish Time should still be running. Use HH:MM, 24-hour time. Early Finish If Early Finish Type = Duration; Shortest amount of time this task instance should take to run. Duration Finished System-supplied; this field is flagged if the task finished earlier than the time specified in the Early Finish fields. Early Critical This section contains Critical Path-related specifications for the task. Path **Options** Calculate If enabled (checked), the Controller calculates the Critical Path of this Workflow and, by default, displays it in the Workflow Critical Path Monitor. You can toggle between the normal view and the Critical Path view by using the Toggle Critical Path View icon on the Workflow Monitor toolbar. If disabled (unchecked), the Controller does not calculate the Critical Path of this Workflow and display it in the Workflow Monitor, and the Toggle Critical Path View icon on the Workflow Monitor toolbar is disabled. Note This field displays only if the Critical Path Calculations Permitted Universal Controller system property is set to true. **Important** When restoring a Workflow Details Version, the Calculate Critical Path setting (enabled or disabled) will be preserved. When promoting a Workflow record or importing (list or bulk) Workflow Details: Critical Path Calculations Permitted setting will not change. · Calculate Critical Path, if enabled, will be disabled. • If the database is "dropped" for any reason: Critical Path Calculations Permitted will be set to false. Calculate Critical Path, if enabled, will be disabled. CP Optional; Allows you to override the estimated Critical Path Duration of the task when running in a Workflow; used in conjunction Duration with the CP Duration Unit field. In most cases, this field should be left blank, which implies that the Controller will estimate the Critical Path Duration based on historical executions. Valid values are any integer equal to or greater than 0. Variables and Functions are supported.

CP Duration (Resolved)	Displays the current resolved value of the CP Duration field, which may contain variables or functions that will be displayed as unresolved until the task instance starts. The CP Duration (Resolved) field can continue to change value until the task instance starts, at which time CP Duration will display as resolved and CP Duration (Resolved) will no longer be visible unless there was an issue resolving the variables and/or functions contained within CP Duration. If the Controller is unable to resolve CP Duration or it resolves to an invalid value, CP Duration will be ignored and the Controller will estimate the Critical Path Duration based on historical executions.		
CP Duration Unit	Type of CP Duration; used in conjunction with the CP Duration field. For example, for a CP Duration of two minutes, specify 2 in the CP Duration field and select Minutes in this field.		
	Options:		
	SecondsMinutesHours		
	Default is Minutes.		
Statistics	This section contains time-related statistics for the task instance.		
User Estimated End Time	System-supplied; if the user entered information into the User Estimated Duration field in the task Details, the Controller uses this information to calculate an end time for the task instance, based on the date/time the task instance started.		
Average Estimated End Time	System-supplied; average estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.		
Shortest Estimated End Time	System-supplied; shortest estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.		
Longest Estimated End Time	System-supplied; longest estimated end time of the task instance, calculated by the Controller based on the date/time the task instance started.		
Projected End Time	System-supplied; projected end time of the task instance, calculated by the Controller based on the projected end time of its predecessor (or the maximum projected end time of all its predecessors, if more than one path exists to that task instance) plus its estimated critical path duration.		
Buttons	This section identifies the buttons displayed above and below the Workflow Task Instance Details that let you perform various actions.		
Update	Saves updates to the record.		
Force Finish	See Force Finishing a Task.		
Hold	Places the task instance on Hold (see Putting a Task on Hold).		
Skip	For tasks loaded into the schedule that have not yet run; allows you to tell the Controller to skip this task. See Skipping a Task.		
Release Recursive	Releases the entire held workflow and its tasks (see Releasing a Task From Hold).		
View Parent	Displays the task instance Details for the parent Workflow of this task instance.		

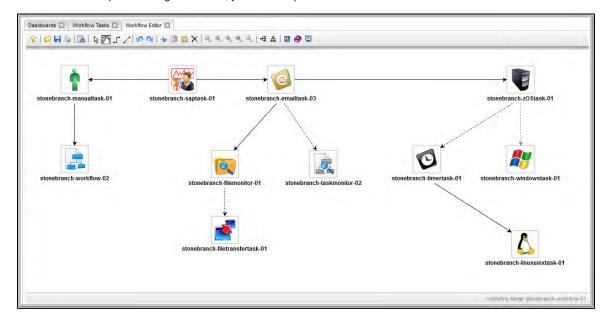
View Workflow	Displays the graphical workflow.	
Delete	Deletes the current record.	
Refresh	Refreshes any dynamic data displayed in the Details.	
Close	For pop-up view only; closes the pop-up view of this task instance.	
Tabs	This section identifies the tabs across the top of the Workflow Task Instance Details that provide access to additional information about the task instance.	
Workflow Task Instance	Displays details about this Workflow task instance.	
Virtual Resources	Lists all Virtual Resources to which this task is assigned.	
Exclusive Requests	Lists all records in the Exclusive Requests table (ops_exclusive_order) for this task instance.	
Step Conditions	Lists all step conditions defined for this task.	
Notes	Lists all notes associated with this record.	

Designing a Workflow

The Workflow Editor lets you select tasks for a Workflow, position them within the Workflow, and specify dependency relationships between the tasks.

Workflows can be as simple or elaborate as necessary. Zooming and scrolling features are provided that allow you to work on small areas of a very large Workflow, or to create simple ad hoc Workflows.

The following is a sample Workflow Editor for a Workflow consisting of a variety of task types. There are no restrictions on the types of tasks that can be included as part of a single Workflow; you can also put other Workflows into a Workflow.



See Workflow Editor Icons for a guide to the editing tools available for designing Workflows; for more detailed instructions, see the individual topics in this section, below.

Designing, Modifying, or Viewing Multiple Workflows

You can design, modify, or simply view multiple Workflows in the Workflow Editor at the same time.

Step 1	From the Workflow Tasks list, open the Workflow task for which you want to design, modify, or view the Workflow.	
Step 2	Click the Edit Workflow button to display the Workflow Editor for the Workflow.	
Step 3	Click the Workflow Tasks tab at the top of the Workflow Editor (next to the Workflow Editor tab) to redisplay the Workflow Tasks list.	
Step 4	Open another Workflow task for which you want to design, modify, or view the Workflow.	
Step 5	Click the Edit Workflow button to display the Workflow Editor for this second Workflow under a second tab.	
Step 6	Open and display as many Workflows as desired, clicking the appropriate tab to create, modify, and view each one.	

Workflow Editor Modes

The actions you can perform within the Workflow Editor depend on the Workflow Editor mode.

The Workflow Editor has three modes. Each mode, which you select by clicking the appropriate icon in the Workflow Editor toolbar, allows you to use one or more specific Workflow Editor tools.

lcon	Mode	Description		
ß	Select	licking the Select icon on the Workflow Editor toolbar places the Workflow Editor in Select mode, which allows you to use Il Workflow Editor tools except Connect and Pan. The Select mode is the default mode for the Workflow Editor.		
	Connect	create connections between tasks.		
		In Connect mode, you also can use all other Workflow Editor tools except Connect.		
$\langle \zeta_{\rm LL} \rangle$	Pan	Clicking the Pan icon on the Workflow Editor toolbar places the Workflow Editor in Pan mode, which allows you to scroll around in the Workflow. (You also can use the Outline tool in any mode) to scroll around in the Workflow.		
		In Pan mode, you also can use all other Workflow Editor tools except Connect.		
		Note Pan mode does not allow you to use the drag and drop method for moving, deleting, and copying groups of Workflow elements.		

Workflow Editor Toolbar

The Workflow Editor toolbar, which displays above the Workflow Editor, contains icons for every tool that you need to design a Workflow.

A shadowed outline around the icon in the toolbar indicates the currently selected Workflow Editor mode.

The following example shows that the Workflow Editor is in **Select** mode.



You also can perform all task actions and connector actions in any mode.

Workflow Editor Tools

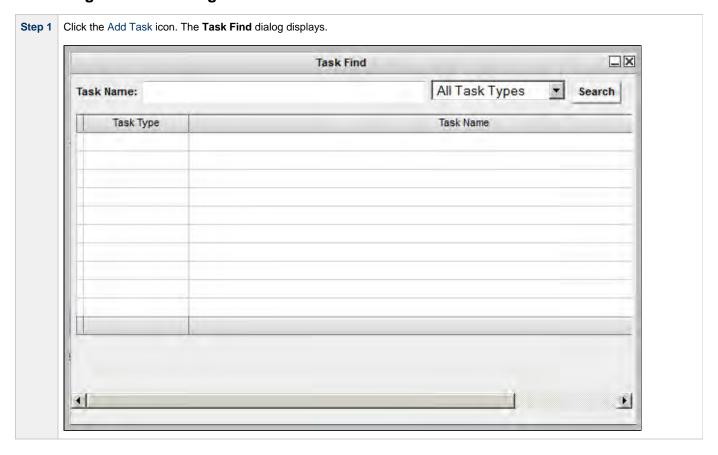
The following table describes the tools used to define Workflows, including the tools associated with the three Workflow Editor modes. The tools are listed by icon, as they appear - left to right - in the Workflow Editor toolbar.

Icon	Tool	Description	
Û	Go to Parent	If this Workflow is embedded in another Workflow, navigates to the parent. If this Workflow has more than o clicking this icon displays a list of all parent Workflows; in this case, to navigate to a parent Workflow, double Workflow's icon. To return to your original Workflow, click its name. (The current Workflow name displays in corner of the editor.)	e-click the
		Note To open an embedded Workflow (sub-Workflow) from its Parent Workflow, double-click the emb Workflow.	pedded
<i>></i>	Open Workflow	Displays an Open Workflow pop-up dialog from which you can select a Workflow to replace the Workflow cu displayed in the Workflow Editor. (Make sure to save the current Workflow before replacing it.)	urrently
		Open Workflow	
		Workflow Name:	Search
		Workflow stonebranch-workflow-01	
		Workflow stonebranch-workflow-02	
		Workflow stonebranch-workflow-03	
		Workflow stonebranch-workflow-04	
		Workflow stonebranch-workflow-05	
			<u> </u>
		The Workflow Search Result Limit Universal Controller system property defines how many Workflows displace to replace the current Workflow, either double-click a Workflow name or you click and drag a Workflow icon Workflow Editor canvas.	•
		Note If you want to open another Workflow without replacing the current Workflow, see Designing, M or Viewing Multiple Workflows.	odifying,
H	Save	Saves the current Workflow.	
B	Print Prints the current Workflow.		

ф	Vertical Layout	Reformats the Workflow into a vertical layout.
	Horizontal Layout	Reformats the Workflow into a horizontal layout.
Ø,	Zoom	Opens a window that allows you to specify a zoom ratio. For example, to double the size of the Workflow, enter 200 a click OK . To return the Workflow to its default size, click the Actual Size icon.
0	Actual Size	Returns the Workflow to its default size after a Fit or Zoom.
9,	Zoom Out	Zooms out (diminishes) the Workflow. To return the Workflow to its default size, click the Actual Size icon.
	Zoom In	Zooms in (enlarges) the Workflow. To return the Workflow to its default size, click the Actual Size icon.
Q	Fit	Fits the Workflow into the display. If necessary, this shrinks the icons and size of the Workflow in order to make it fit. It can undo a Fit by clicking the Actual Size icon.
×	Delete	Permanently deletes the selected elements. Delete does not keep a copy of the deleted elements in memory.
Î	Paste	Pastes the copied or cut element(s) to the currently open Workflow.
	Сору	Copies the selected element(s) (tasks, connectors, or both). Use Ctrl+Click to select and copy multiple elements.
		Note Do not use cut and paste to move Workflow elements; use select and drag.
- 0	Click to redo the most recent change that you undid by clicking Undo. Cut Deletes the selected element(s) (tasks, connectors, or both) and keeps a copy in memory. Use Ctrl+C multiple elements.	
(B)	Redo	Click to redo the most recent change that you undid by clicking Undo.
S	Undo	 When you reach the successor task, release the cursor. The connector appears as a straight or bent line, depending on which icon you selected. Click to undo the most recent change.
."	Connect (straight)	 Click either icon. Click a predecessor task. If you are using Firefox, click the center of the task icon. If you are using Internet Explorer, click the task name. Drag the cursor to the successor task. You will see a colored line as you drag.
F	Connect (bent)	To return to your original location, click the Actual Size icon. Places the Workflow Editor in Connect mode.
		To pan around the Workflow, click anywhere in the Workflow Editor canvas and drag your cursor to display any section the Workflow.
^{(am})	Pan	Places the Workflow Editor in Pan mode.
ß	Select	Places the Workflow Editor in Select mode.
		 Click the Add Task icon. Optionally, enter a task name, a partial string, optionally using * or ? as wildcards, or select the type of task y are searching for. Click Search. Universal Controller displays the tasks that meet your selection criteria. To bring a task onto the Workflow canvas, click and drag the task's icon out of the window and onto the canv To close the Task Find window, click the X in the upper right corner.
	Add Task	Displays the Task Find dialog, which allows you to search for and select tasks for the Workflow from a searchable list defined tasks. (The Workflow Search Result Limit Universal Controller system property defines how many tasks displayed list.)

8	Toggle Vertex Style	For running Workflows, switches the icon display between status-related icons and task-related icons (see Monitoring Workflows). This icon only appears on the icon bar when you are monitoring a running Workflow.
R	Outline	For large Workflows, the outline provides a way of positioning a specific area of the Workflow in the display, without us the Pan mode. 1. Click the Outline icon. The Outline window opens. 2. In the Outline window, move and/or resize the blue box to identify the area of the Workflow you want to work The display repositions to show only the area within the blue box.
>	Help	Displays help documentation for Workflows.
₽	Console	While a Workflow is running, you can click the Console icon to display processing messages.

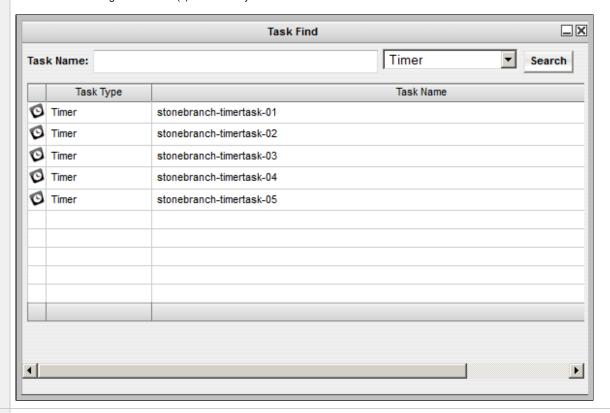
Searching For and Adding Tasks



Step 2 Several methods are available for finding tasks:

- To find a specific task, type the name into the Task name field and click **Search**.
- To display a list of tasks whose names match a string, type the string into the Task name field and use one or more wildcards.
 Wildcard(s) can appear anywhere in the string. For example, to find tasks whose name begins with "Fee", type Fee in the Task name field and click Search.
- To display a list of tasks of a specific type, such as Windows, select the task type from the drop-down menu and click Search.
- To display a list of all tasks, select All Task Types (the default selection) from the drop-down menu and click Search.

The Task Find dialog lists the task(s) that match your search criteria.



Step 3 To add a task to the Workflow canvas, click the icon to the left of the task and drag it onto the canvas.

You can add any task to a Workflow multiple times. To differentiate between multiple additions of the same task in a Workflow, you can assign each of them a unique name used only within the Workflow; the name of the task in the Task Details will not change. To change the name of a task within a Workflow, display the Task Properties menu and select a new name in the **name** field.

Step 4 Repeat these steps until you have added all the tasks you need.

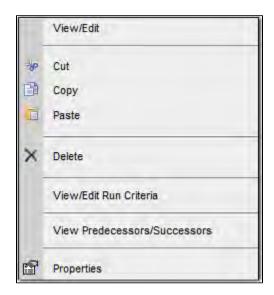
Position the tasks on the canvas as desired. The connections that you will make between the tasks determine the order in which the tasks run, so position the tasks accordingly. For example:

| Step 6 | To close the Task Find window, click the X in the upper right corner. Or, to keep the window open but minimized, click the minimize icon.

Task Actions

For each task in a Workflow, the Controller provides a menu of actions that you can take on that task. You can perform task actions in any Workflow Editor mode.

To display the menu of task actions, right-click a task.



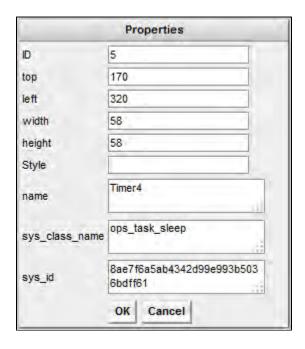
The following table describes each action in the menu:

Action	Description
View/Edit	Allows you to view and edit the Task Details for this task.
Cut	Cuts the task from its location in the Workflow. You can paste a cut task back into the Workflow.
Сору	Creates a copy of the task for inclusion in the Workflow.
Paste	Pastes a copy of the task into the Workflow.
Delete	Deletes the task from the Workflow. You cannot paste a deleted task back into the Workflow.

View/Edit Run Criteria	Allows you to view and edit any run criteria that has been created for this task.
	(This action is disabled for tasks that have been added to a Workflow but not saved.)
View/Edit z/OS Step Actions	z/OS Tasks only; Allows you to view and edit any z/OS step actions that have been created for this task.
	(This action is disabled for tasks that have been added to a Workflow but not saved.)
View Predecessors/Successors	Allows you to view all predecessors and successors of this task in the Workflow.
Properties	Displays a menu of properties for the task.

Task Properties

One of the task actions available for any task in a Workflow is to display a list of properties for that task.

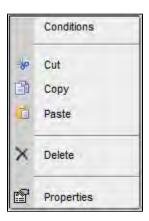


You can change the name of a task within a Workflow by entering a new name in the **name** field. By Default, the **name** of a task is its name in the Task Details. Changing the **name** of a task within a Workflow does not change its name in the Task Details.

Connector Actions

For each connector in a Workflow, the Controller provides a menu of actions that you can take on that connection. You can perform connector actions in any Workflow Editor mode.

To display the menu of connector actions, right-click a connection.

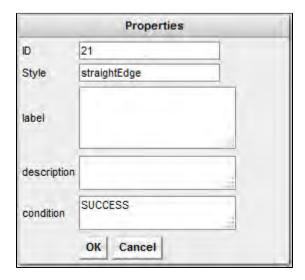


The following table describes each action in the menu:

Action	Description
Conditions	Allows you to select a dependency condition for the connection.
Cut	Cuts the task from its location in the Workflow. You can paste a cut task back into the Workflow.
Сору	Creates a copy of the task for inclusion in the Workflow.
Paste	Pastes a copy of the connector into the Workflow.
Delete	Deletes the connector from the Workflow. You cannot paste a deleted connector back into the Workflow.
Properties	Displays a menu of properties for the connector.

Connector Properties

One of the connector actions available for any connector in a Workflow is to display a list of properties for that connector.



The information in the Connector properties is view-only.

Specifying Connections

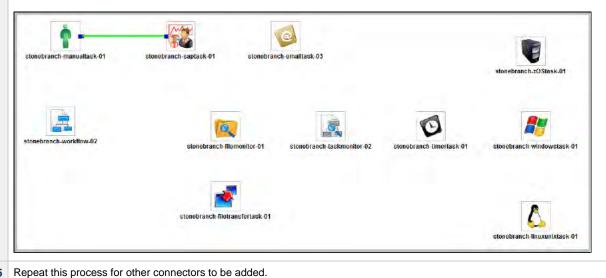
After you have added tasks and positioned them on the Workflow Editor canvas, you must connect the tasks.

Step 1	Click one of the Connect icons to place the Workflow Editor in Connect mode.
Step 2	Click the predecessor task; that is, the task whose status will trigger the next task.
	 For Firefox, make sure you click the center of the task icon. For Internet Explorer, click the task name, hold down the cursor, and drag the connector.

Step 3 Drag the connector to the successor task; that is, the task that will be triggered. As you drag, a dotted line displays, indicating the connection. Drag the connector all the way to the center of the successor, highlighted task.



Step 4 When the cursor is at the center of the successor task icon, release the mouse button. The connector is in place and still highlighted. Optionally, you can reposition the connection by dragging it to a new location. Arrows on the connectors indicate the direction of the Workflow.



Specifying Conditions on Connections

When you create a connection between the tasks in a Workflow, you can specify a dependency condition between the predecessor and successor task. The successor task will run if the condition that you specify matches the condition of the predecessor task.

By default, a Success condition is specified automatically for a connection when you create it; if the predecessor task runs to Success, the successor task will run.

The dependency condition that you select for a connection, as allowed for the task type of the predecessor task (see Conditions per Task Type, below), determines the format of the connector in the Workflow Editor.

Condition	Connector Format	Description
Success	Solid black line	Run the successor task if the predecessor task goes to Success.
Failure	Dotted black line	Run the successor task if the predecessor task goes to Failure.
Success/Failure	Dotted black line	Run the successor task if the predecessor task goes to Success or Failure.

Exit Code(s)	Dotted black line	Run the successor task if the predecessor task returns one of the specified exit code(s). Format: Numeric. Use commas to list a series of exit codes; use hyphens to specify a range. Example: 1,5, 22-30.
Step Conditions	Dotted gray line	For predecessor z/OS tasks only: Run the successor task if the running predecessor z/OS task has a step end matching the specified Step Condition(s).

Connector Graphics for All Condition Types, below, illustrates a composite Workflow containing connectors for all condition types.

Conditions per Task Type

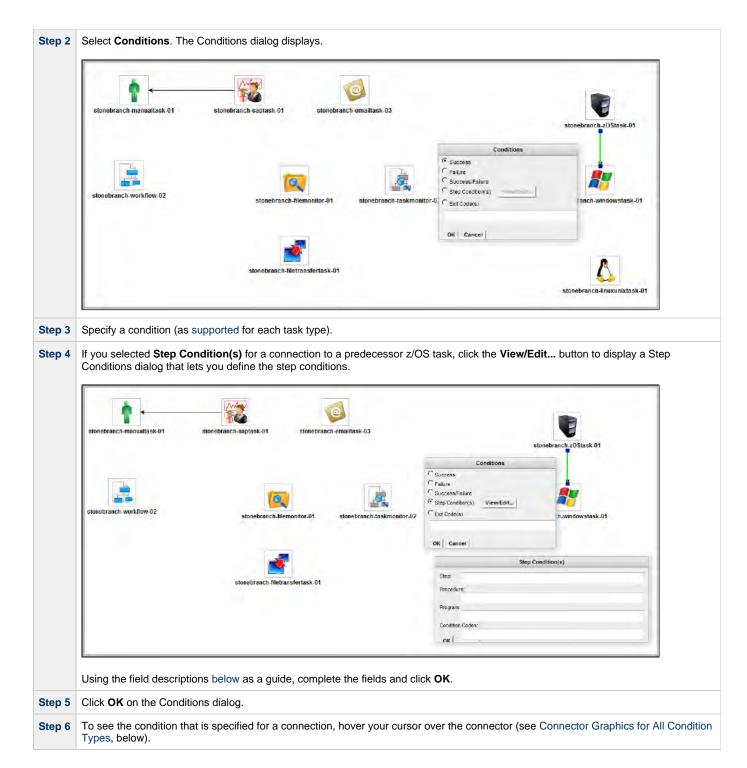
The following table identifies the dependency conditions that are supported for each type of task:

Task Type	Success	Failure	Success/Failure	Step Condition(s)	Exit Code(s)
Workflow	②				②
Linux/Unix	②	②	②		②
Windows	②	②	②		②
z/OS	②	Ø	②	②	②
Universal Command	②	②	②		②
SAP	②	②	②		②
File Transfer	②	②	②		②
Manual	②				②
Timer	②				②
SQL	②	②	②		②
Stored Procedures	②	②	②		②
Email	②	Ø	②		②
Task Monitor	②	Ø	②		②
File Monitor	②	Ø	②		②
FTP File Monitor	②	②	②		②
System Monitor	②	②	②		②
Application Control	②	②	②		②

Specifying a Condition

To specify a dependency condition for a connection between a predecessor and successor task:

Step 1 Hover your mouse over the connection to view the currently selected condition. If you want to change the condition, right-click the connection to display a Connector Actions menu.



Step Conditions

A Step Condition - for a z/OS task only - is an intermediate condition that is evaluated immediately after each z/OS step end. In other words, it does not specify a condition to be met when the z/OS task completes.

In this way, Step Conditions allow a successor task to run before its predecessor task has completed. The successor task may require only that a step in the z/OS task completes, not the entire task.

Step Condition connectors display in gray to distinguish the difference between intermediate Step Conditions and task completion Conditions.

On z/OS task instance completion - specifically, Failed, Success or Finished - Step Conditions are not relevant and are not evaluated. If one or more non-Step Condition dependencies were satisfied, all remaining unsatisfied dependencies, including Step Condition dependencies, become unreachable and their associated paths are skipped.

Step Condition(s) Field Descriptions

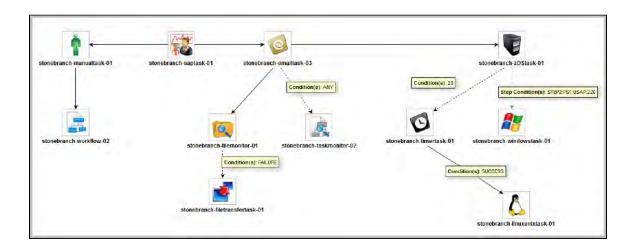
The following table describes the fields on the Step Condition(s) dialog.

Field Name	Description
Step	Job step name to match. A blank value or an asterisk (*) will match any job step name. Generic matching characters asterisk (*) and question mark (?) match zero or more characters and one character, respectively.
Procedure	Procedure step name to match. A blank value or an asterisk (*) will match any procedure step name. Generic matching characters asterisk (*) and question mark (?) match zero or more characters and one character, respectively.
Program	Program name to match. A blank value or an asterisk (*) will match any program name. Generic matching characters asterisk (*) and question mark (?) match zero or more characters and one character, respectively.
Condition Codes	Conditions codes are integer return codes from the program or ABEND codes. Integer return codes are specified as a comma-separated list of integer values or ranges. Ranges are specified with a dash (–) separating the lower and upper bounds of the range. The z/OS job step return code range is 0-4095. ABEND codes are specified directly as either a user ABEND or a system ABEND. The ABEND code must be specified verbatim including leading zeroes.
	For example: 1,6-4095,Sxxx,Unnnn,JCLERR

Connector Graphics for All Condition Types

The following illustration is a composite Workflow showing the connector formats for all condition types and the information that displays for each condition type when you hover your cursor over the connector.

Condition	Hover Display		
Success	Condition(s): SUCCESS		
Failure	Condition(s): FAILURE		
Success/Failure	Condition(s): ANY		
Exit Code(s)	Condition(s): Exit Code(s)		
Step Condition(s)	Step Condition(s): Step, Procedure, Program, Condition Codes		



Creating Conditional Paths

The Controller allows you to specify a separate processing path for each possible condition between a predecessor task and a successor task. The Controller selects the appropriate conditional path when the predecessor task goes to a finished status (Success or Failure). As a result, at least one successor dependency is satisfied and at least one successor dependency is not satisfied.

For example, you could specify a conditional path containing a group of tasks that will run if the predecessor task goes to Success, and a second conditional path containing a group of tasks that will run if the predecessor task goes to Failure. When the predecessor task has run to completion, the tasks in the path whose condition meets the condition of the predecessor task will run, and the tasks in the path whose condition does not meet the condition of the predecessor task will go to a Skipped status.

Further examples:

Example 1

Task A is at the top of the Workflow. Three conditional paths have been specified for Task A: one for Failure and two for Success. Task A executes and goes to Success status. The Controller places all of the tasks in the Failure conditional path into Skipped status and the tasks in the two Success conditional paths begin running.

Example 2

Task Å is at the top of the Workflow. Two conditional paths have been specified: one for exit codes 1 through 10, the second for exit codes 11 through 20.

- If Task A completes with exit code 5, the tasks in the first path run and the second path is skipped.
- If Task A completes with exit code 15, the first path is skipped and the tasks in the second path run.
- If Task A completes with exit code 25, neither condition is satisfied and both paths remain in Waiting status.

Conditions for Multiple Connections

If a task is connected to multiple predecessor tasks, that successor task remains in Waiting status until the condition of each of its immediate predecessor tasks is evaluated. If all of its immediate predecessor tasks have been Skipped, the successor task is Skipped. If at least one of its immediate predecessor tasks has run to completion, the successor task will run if the specified dependency condition matches the condition of the predecessor task.

For example, if a task has four immediate predecessor tasks, and three of the immediate predecessor tasks have been Skipped and the fourth predecessor task has failed, and the dependency condition between the fourth predecessor task and the successor task is Failure, the successor task will run. (Likewise, if the fourth predecessor task has run to Success, and the dependency condition between the fourth predecessor task and the successor task is Success, the successor task will run.)

The status of the tasks in the conditional paths leading to the immediate predecessor tasks do not affect whether or not the successor tasks will run. All tasks leading to an immediate predecessor tasks do not have to have run in order for the successor task to run.

Moving Workflow Elements

After you have positioned tasks and connectors on the Workflow Editor canvas, you can move these elements as needed.

Move a Single Task

Click a task and drag it to a new location. If the task has any connectors attached, they remain connected, and lengthen or shorten as necessary.

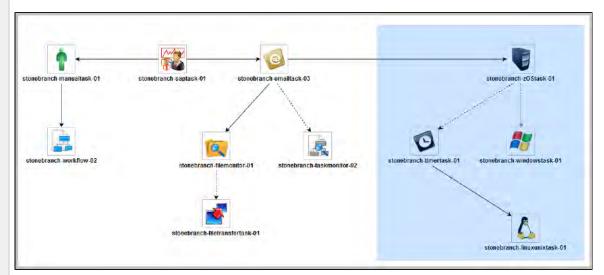
Move a Single Connector

Step 1	Click the connector you want to move.
Step 2	Position your cursor over either end of the connector (at the predecessor or successor task) and, when the cursor changes to a "pointing hand" icon, drag that end of the connector so that it connects to a different task.
Step 3	As desired, repeat Step 2 for the other end of the connector.

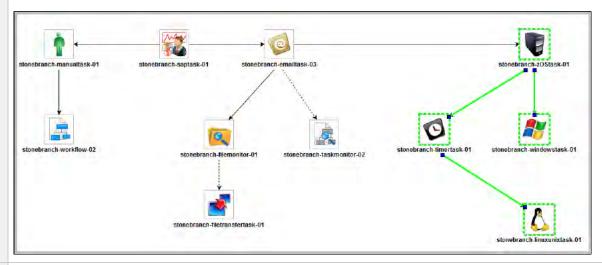
Move a Group of Tasks and Connectors

Step 1	Click the Select icon or either Connect icon.
Step 2	Position the cursor near the group that you want to move.
Step 3	Click the Workflow Editor canvas and begin dragging. A blue shaded box appears. This identifies the selection area.

Step 4 Drag the selection area over the tasks you want to select, as shown in the following example:



Step 5 When you have selected the group of tasks and connectors that you want to move, release the mouse. The tasks and connectors included in the group are highlighted, as shown:



- Step 6 Hover your cursor over any element in the group until the Move cursor displays, then click that element and drag the group to the new location. All selected elements are moved.
- **Step 7** To deselect the group, click elsewhere in the Workflow Editor canvas.



Note

You also can use Ctrl+click to select a group of elements or a selection of individual elements and drag them to a new location.

Deleting Workflow Elements

- Step 1 Click an element, drag your cursor across the Workflow Editor canvas to select a group of elements, or use Ctrl+click to select one element, a group of elements, or a selection of individual elements.
 - (You cannot drag your cursor across the Workflow Editor canvas in Pan mode.)
- Step 2 Click the Delete icon. The selected element or group of elements is deleted.

Copying Workflow Elements

Step 1	Click an element, drag your cursor across the Workflow Editor canvas to select a group of elements, or use Ctrl+click to select one element, a group of elements, or a selection of individual elements.
	(You cannot drag your cursor across the Workflow Editor canvas in Pan mode.)
Step 2	Click the Copy icon to create a copy of the selected elements.
Step 3	Click the Paste icon to paste the copied element(s) into the Workflow next to the original element(s).
Step 4	Click the copied element (or any element in a copied group) and drag it to a new location.

Undoing and Redoing Workflow Changes

To undo the most recent change, click the Undo icon. To redo a change you just undid, click the Redo icon.

Zooming In and Out

Several features are available for zooming in and out on large Workflows:

- Click the Fit icon to fit the entire Workflow onto the display.
- Click the Zoom In icon to increase the size of the Workflow (to view details).
- Click the Zoom Out icon to decrease the size of the Workflow (to view the entire Workflow)
- Click the Actual Size icon to return the Workflow to its actual (original) size.
- Click the Zoom icon to enter a zoom percentage.

Panning Around in Large Workflows

For large Workflows that cannot be viewed entirely on your screen, you can pan around from area to area.

Two methods are provided:

- Pan mode
- · Outline tool (in any mode)

Pan Mode Method

Step 1	Click the Pan icon to enter Pan mode.
Step 2	Click the Workflow Editor canvas and drag the Workflow so that it displays the area you want to work on.

Outline Tool Method

Step	Click the Outline icon icon to open the Outline window.
Step	In the Outline window, move and/or resize the blue box to identify the area of the Workflow you want to work on. The display repositions itself as indicated in the Outline window.



Note

You also can move to different areas of a Workflow by using the Find in Graph... tool.

Workflow Coordinates

If you use Pan mode (or Find in Graph...) to view different areas of a Workflow, the Controller preserves the coordinates of the last area that you viewed. If you leave the Workflow and return to it in the same browser session, the last viewed area of the Workflow displays.

To restore the displayed Workflow to its default, top-left position, you can either:

- Right-click any white space in the Workflow canvas to display a pop-up menu and click Pan To Top.
- Start a new browser session.

Automatically Formatting a Workflow

You can apply automatic formatting to your Workflow. This process does not change any connections or content, but reorganizes the Workflow into a more legible display.

- To create a horizontal layout, click the Horizontal Layout icon.
- To create a vertical layout, click the Vertical Layout icon.

Displaying Workflow Documentation

To display documentation on monitoring Workflows, click the Help icon.

Displaying Processing Messages

While a Workflow is running, you can click the Console icon to display processing messages. For more details, see Monitoring Workflows.

Saving the Workflow

Click the Save icon.

Switching Between Workflows

You can switch between Workflows without using the navigation pane (see Designing, Modifying, or Viewing Multiple Workflows.

Adding Skip/Run Criteria for Specific Tasks

You can add special instructions that specify conditions under which a specific task (or sub-Workflow) within the Workflow should be run or skipped. The Controller evaluates these instructions when determining whether to run each task within a Workflow.

For example, you might want to skip a specific task in a Workflow on a certain day or date, or you might want to run a specific task only if a certain variable is set to a specific value.



Note

Calendar-based criteria are always evaluated using the task instance Trigger Time (or the task instance Created time, if the workflow was launched manually).

When a workflow is launched or triggered, the Task Run Criteria provide a mechanism to decide whether a specific task (or sub-Workflow) within the Workflow should be run or skipped. If no Task Run Criteria are specified, a task will always run when the Workflow is launched or triggered. If Task Run Criteria are specified to run or skip a task, these will be evaluated as follows:

- Skip criteria will run the task unless the skip criteria is met. For example, a workflow is triggered every business day, and a task has a skip criteria of Tuesday. The task will run Monday, Wednesday, Thursday, and Friday. The task will not run on Tuesday.
- Run criteria will only run the task when the run criteria is met. For example, a workflow is triggered every business day and a task has a run criteria of Tuesday, The task will run on Tuesday. The task will be skipped on Monday, Wednesday, Thursday, and Friday.

Multiple conditions can be specified in a single Task Run Criteria definition. In this case, all of the conditions need to be met. For example, if in a single Task Run Criteria you specify for the task to run on a specific day of Tuesday, and if the variable RUN_ME resolves to the value YES at Run Time, the task will be skipped unless both of these conditions are true.

When multiple Task Run Criteria definitions are specified for a single task, these are evaluated independently.

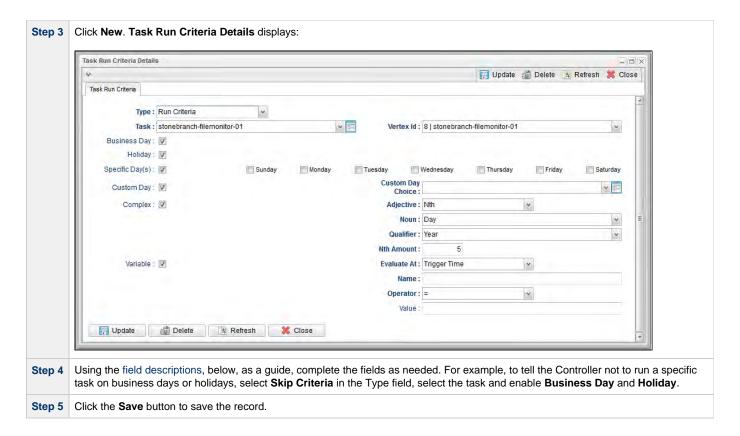


Note

If skip criteria and run criteria both are met (true) on a given day, the skip criteria will take precedence.

Creating New Run Criteria

Step 1	Display the Details of the Workflow for which you want to specify run criteria.
Step 2	Click the Task Run Criteria tab. The Task Run Criteria list displays a list of any existing task run criteria.



Task Run Criteria Field Descriptions

The following table provides descriptions for each field in the Task Run Criteria Details.

Field Name	Description
Туре	User-defined; indicates whether this is providing instructions on when to run or not run the task. Options: Run Criteria - Provides instructions on when to run the task. Skip Criteria - Provides instructions on when to skip the task.
Task	User-defined; task for which you are specifying run or skip criteria. Select a task from the drop-down list of all tasks in this Workflow.
Vertex ID	Vertex ID of the task selected in the Task field. Each task within a Workflow has a unique Vertex ID, which distinguishes it from other tasks of the same name, if any.
Business Day	If enabled, the task runs or skips on all business days.
Holiday	If enabled, the task runs or skips on holidays.
Specific Day(s) – Sunday through Saturday	If enabled, the task runs or skips on the day(s) you select in the right-hand column.

Custom Day

If enabled, the task runs or skips on the day you select in the Custom Day Choice field.



Note

The calendar used for the Workflow must contain the custom day that you specify in the Custom Day Choice field; otherwise, the task will not run or skip as expected on the custom day:

- If you launch a Workflow manually, the Workflow Default Calendar is used. If a Default Calendar is not specified, the System Default calendar is used.
- If you launch a Workflow using a trigger, the calendar specified in the trigger is used.

Custom Day Choice

If Custom Day is enabled, select the custom day for which you are specifying run or skip criteria. Enter the name of an existing Custom Day, select a Custom Day from the drop-down list of all existing Custom Days, or click the De3tails icon to create a new Custom Day.



Note

You cannot use a custom day defined as a period as part of the task run criteria.

Complex

If enabled, the task runs or skips on the day(s) indicated in the Adjective, Noun, and Qualifier fields.

Adjective

If Complex is enabled, you can use this field to specify which in a series of days you want to select. Used in conjunction with the Noun, Qualifier, and Nth Amount (if Adjective = Nth) fields. For example, to specify "the 15th business day of the month," select Adjective: Nth, Noun: Business Day, Qualifier: Month, Nth Amount: 15.

Options:

- Every
- 1st
- 2nd
- 3rd4th
- Nth
- Last

Noun

If Complex is enabled, you can use this field to specify the type of day you want to select. Used in conjunction with the Adjective, Qualifier, and Nth Amount (if Adjective = Nth) fields. For example, to specify "the 1st business day of the month," select Adjective : 1st, Noun: Business Day, Qualifier: Month.

Options:

- Sunday through Saturday
- Day = any day
- Business Day = The business days specified in the calendar selected in the Workflow definition Default Calendar field.
- Custom Days specified in the calendar selected in the Workflow definition Default Calendar field.

Qualifier

If Complex is enabled, you can use this field to specify the period for your selection formula. Used in conjunction with the Adjective, Noun, and Nth Amount (if Adjective = Nth) fields. For example, to specify "the 1st business day of the month," select Adjective: 1st, Noun: Business Day, Qualifier: Month.

Options:

- Month
- Year
- January through December
- Custom Period (see Creating Custom Days)

Nth Amount

If Adjective = Nth; Sequential occurrence of the day selected in Noun within the selected Qualifier.

Variable

If enabled, instructs the Controller to run or not run the task, depending on the value of a specific variable. Used in conjunction with fields: Evaluate At, Name, Operator, and Value.

Evaluate At	If Variable = enabled; Allows you to specify when you want the Controller to evaluate the variable.
	Options:
	 Trigger Time Evaluate the variable when the Workflow is triggered. Run Time Evaluate the variable when the task is about to run.
	Note Evaluate At is applicable only to Variable criteria (it is hidden until the Variable field is enabled). Evaluate At has no impact on other criteria, which will resolve the same way whether the Evaluate At value is Trigger Time or Run Time; calendar-based criteria is always evaluated using the task instance Trigger Time (or the task instance Created time, if the workflow was launched manually).
Name	If Variable = enabled; Specifies the name of the variable being evaluated. The variable does not need to exist when this record is created.
Operator	If Variable = enabled; Allows you to select the operator to be used in the evaluation. Options: =, !=, >, >=, <, <=, regex (regular expression).
Value	If Variable = enabled; Allows you to specify the value or regular expression (up to 40 alphanumeric characters) that the Controller should look for when evaluating the variable.
Buttons	This section identifies the buttons displayed above and below the Task Run Criteria that let you perform various actions.
Save	Saves a new record in the Controller database.
Update	Saves updates to the record.
New	Displays empty (except for default values) Details for creating a new Database Connection.
Delete	Deletes the current record.
Refresh	Refreshes any dynamic data displayed in the Details.
Close	For pop-up view only; closes the pop-up view of this Database Connection.

Specifying When a Workflow Runs

As with other task types, you can run a Workflow manually or specify triggers that run the Workflow task automatically based on times or events.

You also can specify skip and run criteria for specific tasks within the Workflow.

Monitoring Workflow Execution

You can monitor all Controller activity from the Activity Monitor.

Modifying an Existing Workflow

Step 1	From the Automation Center navigation pane, select Tasks > Workflow Tasks . The Workflow Tasks list displays.
Step 2	Click the Task Name of the Workflow task that you want to modify. Workflow Task Details for that task displays.
Step 3	Click Edit Workflow to display the Workflow Editor.
Step 4	Modify the Workflow and click the Save icon.

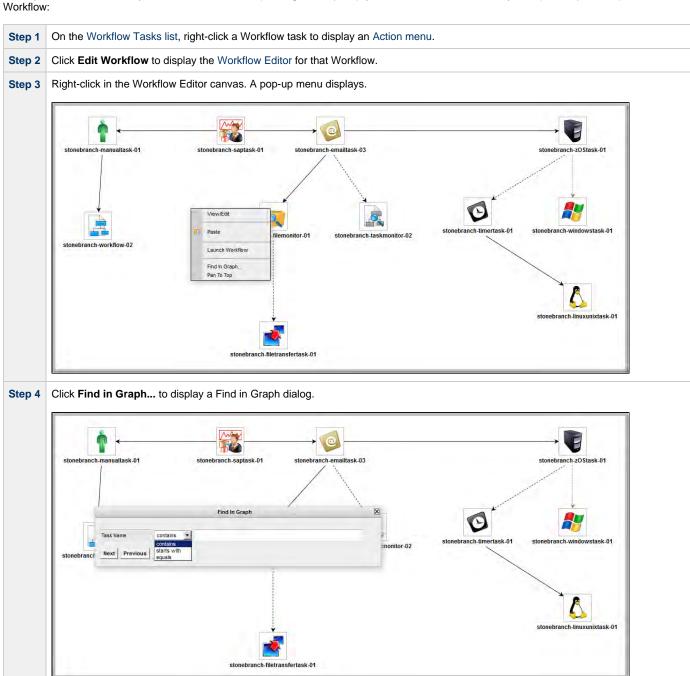
Deleting a Workflow

Step 1 From the Automation Center navigation pane, select Tasks > Workflow Tasks. The Workflow Tasks list displays.

Step 2	Right-click the Workflow that you want to delete to display an Action menu. (If you want to delete multiple Workflows, use Ctrl+click to select each one and then right-click any of the selected Workflows.)
Step 3	Click Delete.

Finding a Task in a Workflow

For any Workflow task, or any Workflow task instance (running or complete), you can find the location of any task (or multiple tasks) within that Workflow.





Note

You also can locate a task in a Workflow by using the Pan tool.

Workflow Coordinates

If you use Finding a Task... (or Pan mode) to view different areas of a Workflow, the Controller preserves the coordinates of the last area that you viewed. If you leave the Workflow and return to it in the same browser session, the last viewed area of the Workflow displays.

To restore the displayed Workflow to its default, top-left position, you can either:

- Right-click any white space in the Workflow canvas to display a pop-up menu and click Pan To Top.
- Start a new browser session.

Viewing a Task Instance in a Workflow from the Activity Monitor or Task Instances List

From the Activity Monitor or Task Instances list, you can view the location and status of a task instance in a Workflow.

Step 1	Open the Activity Monitor or Task Instances List.
Step 2	Right-click a task instance to display the Action menu.
Step 3	Click View in Workflow . The parent Workflow of the selected task instance displays, with that task instance highlighted.



Note

You also can view any predecessor or successor task instance of a task instance in a Workflow from the View Predecessors/Successors pop-up dialog.

Inserting a Task in an Active Workflow

After a Workflow has been launched, you can insert a new task (except a Workflow task) into an active Workflow instance.

You can insert the task as a predecessor or successor of another task instance within the Workflow instance using the Insert Task as Predecessor or Insert Task as Successor command, respectively. Alternatively, you can use the Insert Task... command to insert a task with any number of predecessors and successors.

Insert Task as Predecessor

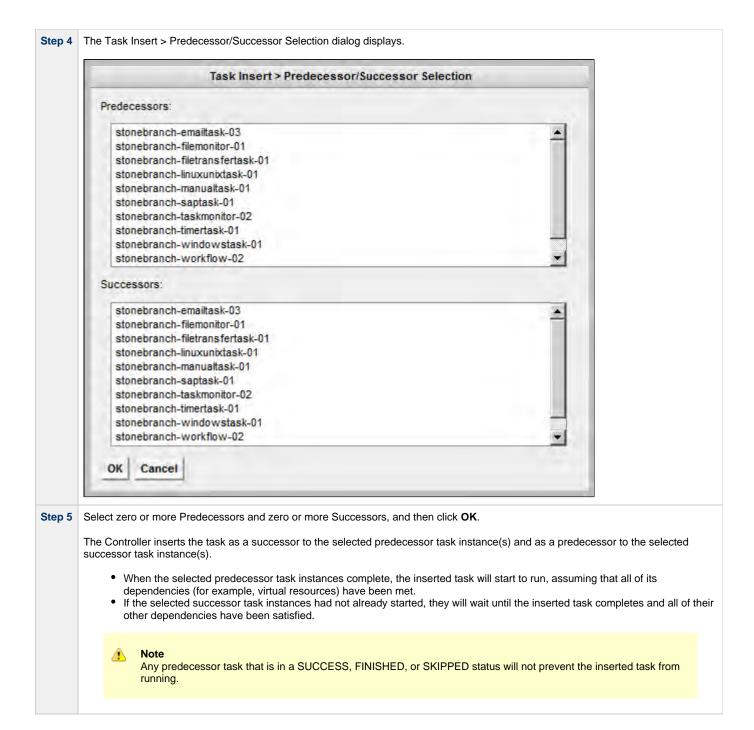
Step 1	In the Workflow Monitor, right-click a task instance.
Step 2	Click Insert Task As Predecessor The Task Insert > Task Selection dialog displays.
Step 3	Find the task you want to insert (see Searching For and Adding Tasks) and drag the task's icon onto the Workflow canvas where you would like it to be inserted.
	The Controller inserts the task as a predecessor to the selected task instance, and the inserted task will start to run when all of its dependencies (for example, virtual resources) have been met. If the selected task instance had not already started, it will wait until the inserted task completes and all of its other dependencies have been satisfied.

Insert Task as Successor

Step 1	In the Workflow Monitor, right-click a task instance.
Step 2	Click Insert Task As Successor The Task Insert > Task Selection dialog displays.
Step 3	Find the task you want to insert (see Searching For and Adding Tasks) and drag the task's icon onto the Workflow canvas where you would like it to be inserted.
	The Controller inserts the task as a successor to the selected task instance. When the selected task instance completes, the inserted task will start to run, assuming that all of its dependencies (for example virtual resources) have been met.

Insert Task with Multiple Predecessors/Successors

Step 1	In the Workflow Monitor, right-click any white space in the Workflow canvas.
Step 2	Click Insert Task The Task Insert > Task Selection dialog displays.
Step 3	Find the task you want to insert (see Searching For and Adding Tasks) and drag the task's icon onto the Workflow canvas where you would like it to be inserted.



Viewing Task Predecessors / Successors

You can view all predecessors and successors of a task (or task instance) in a Workflow from:

- Activity Monitor
- · Task Instances list
- Workflow Editor
- Workflow Monitor

Viewing Task Instance Predecessors / Successors from the Activity Monitor or Task Instances List

Step 1 Display the Activity Monitor or Task Instances List.



Viewing Task or Task Instance Predecessors / Successors from the Workflow Editor or Workflow Monitor



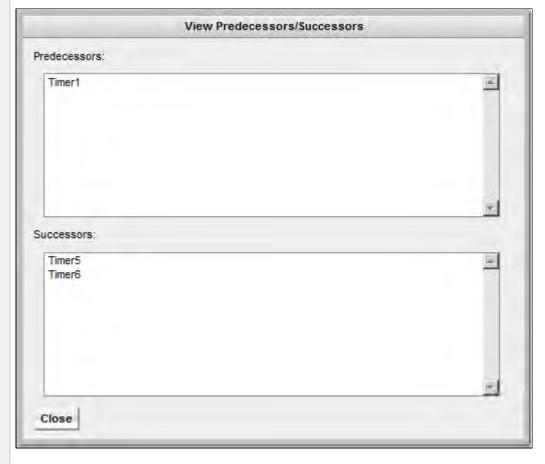
Note

To view more detailed task instance predecessor/successor information from the Workflow Monitor than is available via this procedure, see Viewing Detailed Status of Task Instance Predecessors / Successors from Workflow Monitor, below.

Step 1 Open the Workflow Editor or Workflow Monitor.

Step 2 Right-click a task to display an Action menu. (The menus are different for a task in a Workflow Editor and a task instance in a Workflow Monitor.) **Workflow Editor Menu** View/Edit Cut Copy Paste X Delete View/Edit Run Criteria View Predecessors/Successors Properties **Workflow Monitor Menu** View/Edit Commands View Predecessors/Successors Insert Task As Predecessor... Insert Task As Successor... Properties

Step 3 Right-click View Predecessors/Successors to display the View Predecessors/Successors pop-up.

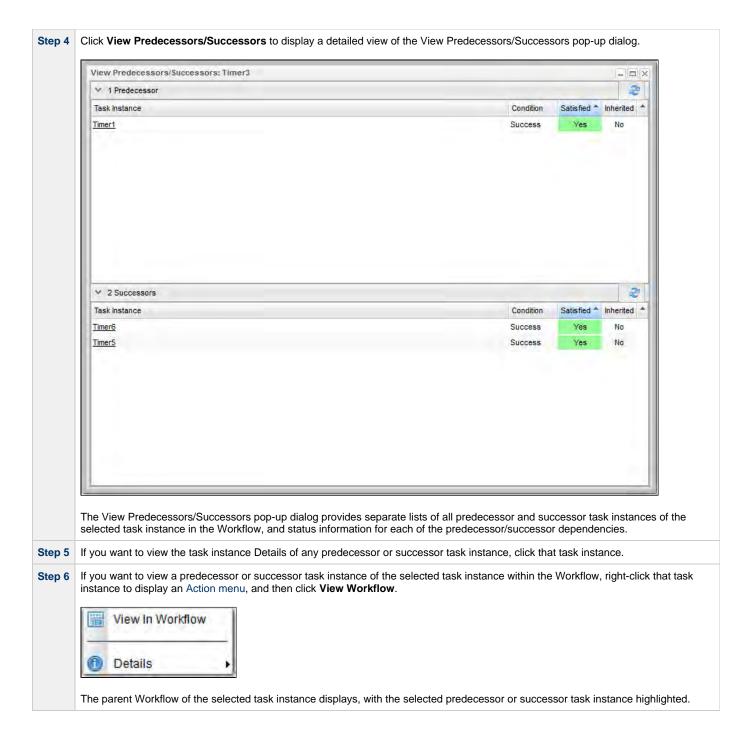


The View Predecessors/Successors pop-up provides separate lists of all predecessor and successor task/task instances of the selected task/task instance in the Workflow.

- Click a task in either list to select and center it within the Workflow Editor / Monitor display.
- Double-click a task in either list to select and center it within the Workflow Editor / Monitor display and close the View Predecessors/Successors pop-up.

Viewing Detailed Status of Task Instance Predecessors / Successors from Workflow Monitor

Step 1	Open the Workflow Monitor.
Step 2	Double-click a task instance, or right-click and select View/Edit, to see its Task Instance Details.
Step 3	Right-click in the Task Instance Details to display an Action menu.

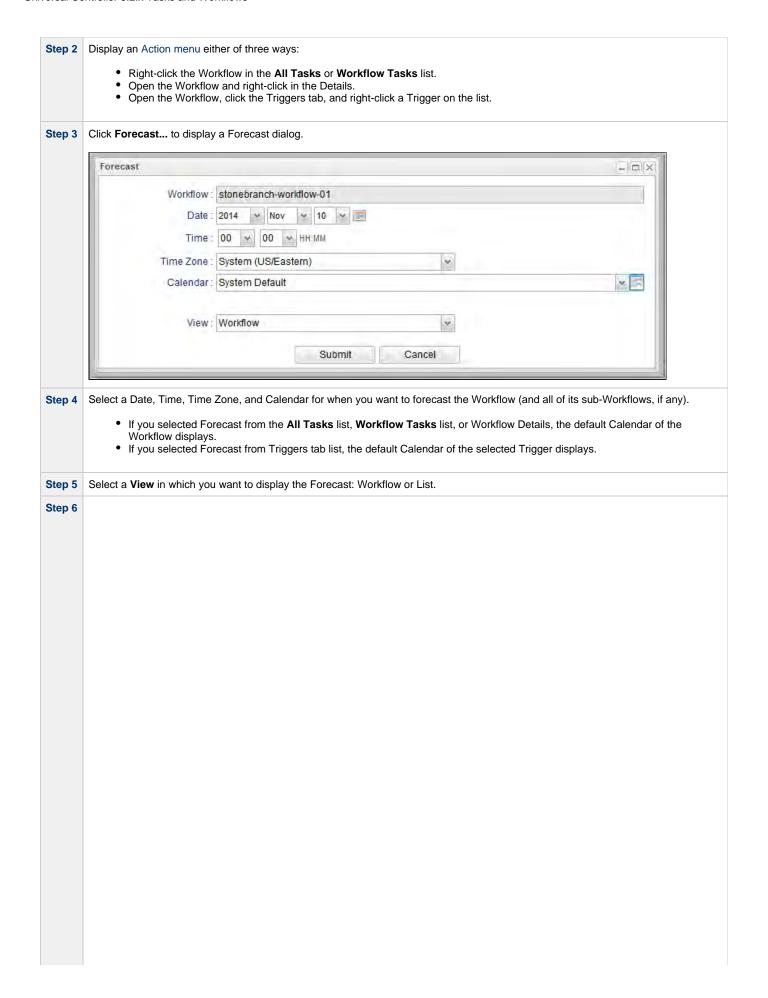


Forecasting a Workflow for a Specific Date/Time

You can display forecast information for a Workflow for a specific date and time. This provides a view of how a Workflow will look based on the Run/Skip Criteria for that date and time.

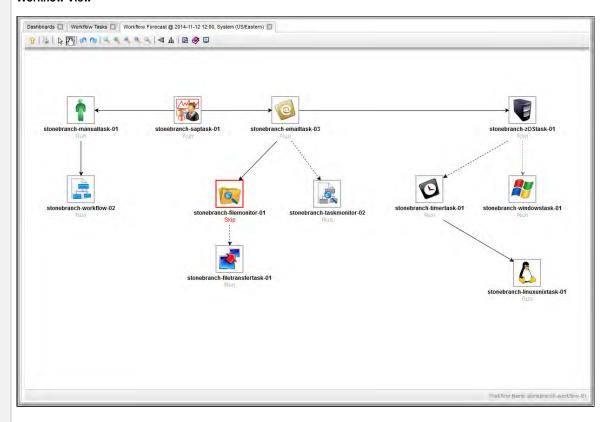
You can forecast a Workflow, without requiring a Trigger or Trigger forecast data, for any date/time within a span of five years in the past and 10 years in the future.

Step 1 From the Automation Center navigation pane, select Tasks > All Tasks or Tasks > Workflow Tasks.



Click Submit to display the Forecast in the selected View.

Workflow View



In the Workflow View, each task has a Run Criteria evaluation label:

- Run Task border is gray and solid.Skip Task border is red and solid.
- Not Evaluated Task border is gray and dotted. (Run/skip criteria for this task is dependent on variable resolution; could not be evaluated.)

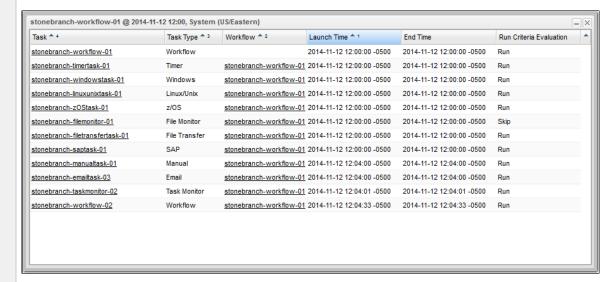


Note

You can choose to show or hide skipped tasks in the Workflow View of the Forecast just as you can on a Workflow Monitor.

The Workflow View lets you navigate into sub-Workflows (by double-clicking them) and back to the parent Workflow (via the Go to Parent icon).

List View



The List View displays forecast data for the Workflow and all of its tasks, including all sub-Workflows and their tasks.

Modifying Tasks in a Workflow

You can make the following modifications for tasks in a Workflow:

- Changing the Priority of a Task Instance
- Re-running a Task Instances
- Cancelling a Task Instances
- Force Finishing a Task Instance
- Putting a Task Instance on Hold
- Releasing a Task Instance from Hold
- Skipping a Task Instance
- Showing or Hiding Skipped Task Instances
- Unskipping a Task Instance
- Clearing All Predecessor Dependencies for a Task Instance
- Marking a Task Instance Dependency as Satisfied

Monitoring Task Activity

Universal Controller lets you perform the following actions related to the monitoring of tasks and Workflows:

- Monitoring Activity from the Activity Monitor
- Monitoring Activity from the Task Instances List
 Monitoring Activity History
- Monitoring Workflows
- Viewing Task Instances for a Specific Task
- Displaying Task Instance StatusRetrieving Output

Monitoring Activity from the Activity Monitor

- Overview
- · Accessing the Activity Monitor
- Activity Monitor Column Descriptions
- · Activity Monitor Task Bar
 - Time Constraint
 - Quick Filter
 - Custom Filter
 - Refresh
- · Activity Monitor Display Task Bar
 - Settings
 - Start and Stop Activity Monitor
 - Page Navigation Buttons
 - Page Numbers
- Displaying Task Instance Details
- Issuing Commands Against Task Instances

Overview

The Activity Monitor is the Universal Controller central console of activity, a real-time display of task instance status. It displays a list of task instances contained in the Universal Controller All Task Instances table (ops_exec), as controlled by your selections in the Activity Monitor Selections task bar at the top of the list.

A task bar below the list allows you to control displays settings for the selected task instances.

A task instance is the "run" version of a task. Each time a task runs, the Controller creates a task instance and monitors its activity on the Activity Monitor. Each task instance is a separate record.

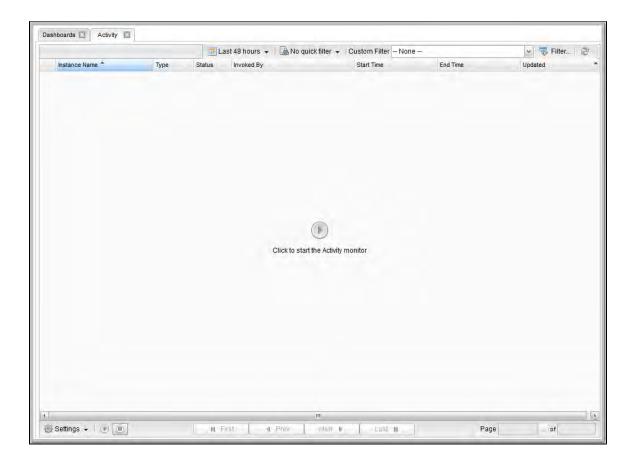
The Activity Monitor allows you to issue commands against task instances. You can also issue commands from the Task Instances list (and the Task Instances list for a specific task). In cases where the task Details did not instruct the Controller to retrieve output automatically, you can retrieve output manually from any completed task.

Accessing the Activity Monitor

From the Automation Center navigation pane, select **Task Instances > Activity**. The Activity Monitor displays task status information based on the settings in the Activity Monitor Selections Task Bar.

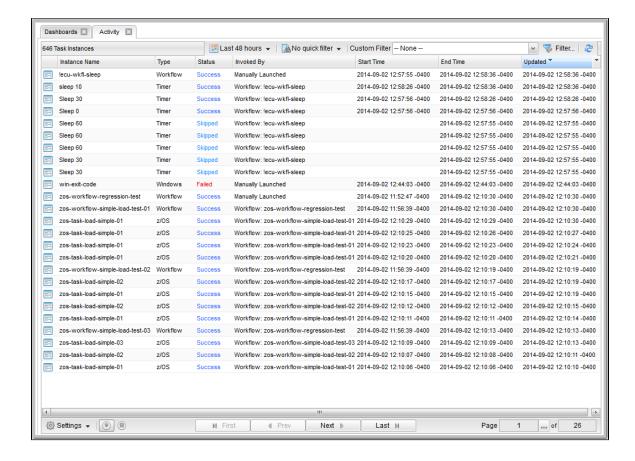
When you first log in to the Controller, the Activity Monitor does not automatically monitor Controller activity, since the Activity Monitor Automatically user preference value, by default, is set to **No**. You can change this value at any time.

The following is a sample Activity Monitor that is not monitoring activity.



You can manually start the Activity Monitor at any time by clicking the Start button in the center of the screen. You also can manually start or stop the Activity Monitor at any time from the Activity Monitor Display task bar. However, on your next login to the Controller, the Activity Monitor Automatically value will determine whether or not the Activity Monitor automatically starts monitoring the Controller.

The following is a sample Activity Monitor that is monitoring activity.





Note

Once you have displayed the Activity Monitor, it remains open throughout your Controller session unless you manually close it by clicking the \mathbf{x} icon in the Activity Monitor tab at the top of the page. (The same is true for the Dashboards.)

If you click a page in the Navigator while viewing the Activity Monitor or Dashboards, a new tab for that page will open. The Activity Monitor and Dashboards tabs remain at the top of the screen if you navigate from them, providing for a quick return to those pages.

Activity Monitor Column Descriptions

The following table describes the default columns of information displayed on the Activity Monitor.

Column Name	Description
Instance Name	Name of this task instance.
Туре	Type of task instance.
Status	Current status of this task instance.
Invoked By	Trigger: (Trigger Name) - The instance was launched by the named trigger. Workflow: (Workflow Name) - The instance was launched by the named workflow. Manually Launched - The instance was launched by a user. To determine the name of the user: 1. From the Activity or Task Instances screen, click the task instance name to open the record. 2. The Execution User field identifies the user who launched the task instance.
Start Time	Date and time the task instance started.

End Time	Date and time the task instance ended.
Updated	Date and time that this task instance was last updated.

Activity Monitor Task Bar

An Activity Monitor task bar displays across the top of the Activity Monitor, which allows you to select which task instances display on the Activity Monitor.



Time Constraint

The Time Constraint drop-down list in the Activity Monitor Selections task bar allows you to select a time frame for which you want task instances to display on the Activity Monitor.

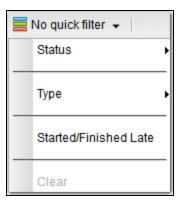
The default time constraint, as specified by the Activity Time Constraint user preference, is 48 hours.



Quick Filter

The Quick Filter menu in the Activity Monitor Selections task bar allows you to filter the list with simple, pre-defined criteria so that only task instances matching that criteria within the selected Time Constraint and any selected Custom Filter display on the Activity Monitor.

To display the Quick Filter menu, click the Quick Filter button on the task bar which, by default, is identified as No quick filter.



The Quick Filter menu allows you to select any combination of the following filters to the list:

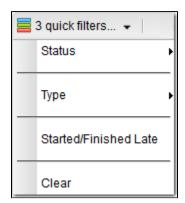
- Status: Individual task instance status and the following composite statuses:
 - Active = All task instance statuses except Skipped (180), Finished (190), Success (200).
 - Blocked = Waiting (10), Held (20), Exclusive Wait (23), Resource Wait (30), Execution Wait (33), and Action Required (60) task
 instance statuses.
 - Completed = Skipped (180), Finished (190), and Success (200) task instance statuses.
 - Problem = Undeliverable (35), Running/Problems (81), Cancel Pending (99), In Doubt (110), Start Failure (120), Confirmation Required (125), Cancelled (130), and Failed (140) task instance statuses.
- Type: Individual task type.
- Started/Finished Late: Task instance started and/or finish late according to the Start / Finish Late times specified in the task Details.
- Clear = Clears all Quick Filters from the list. (You can clear individual Quick Filters by deselecting them on the menu.)



Note

You can change the names of the composite statuses Quick Filters (Active, Blocked, Completed, and Problem), and the task instance statuses included in each one, by editing the System Default Activity Quick Filters Universal Controller system property.

You must select each Quick Filter individually; you cannot use Ctrl-click to select multiple Quick Filters. The Quick Filter button provides a count of how many Quick Filters have been applied to the list. For example, the following Quick Filter button shows that three separate quick filters have been applied.



The Clear button now is enabled, allowing you to remove all Quick Filters from the list in one click.

To see which Quick Filters have been applied to the list, hover your cursor over the Quick Filter button.



Custom Filter

The **Custom Filter** field and **Filter...** button in the Activity Monitor Selections task bar allows you to filter the list with complex, user-defined criteria so that only task instances matching that specified criteria within the selected Time Constraint and any selected Quick Filter display on the Activity Monitor.



See Filters for detailed information an applying and saving filters.

Refresh

The Refresh button enables you to perform a manual refresh of the information displayed on the Activity Monitor.



When you click the Refresh button, the button is disabled (the icon turns grey) until the refresh is complete. The Refresh button also is disabled if the Activity Monitor has not been started and is not monitoring activity.

Activity Monitor Display Task Bar

An Activity Monitor Display task bar displays across the bottom of the Activity Monitor, which allows you to select which task instances on the Activity Monitor to view and how often the data for those task instances is refreshed.



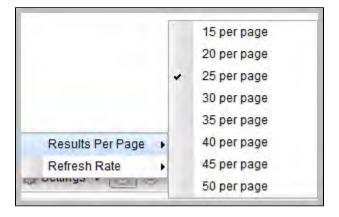
Settings

The Settings drop-down list provides the following selections:

- Results Per Page
- Refresh Rate

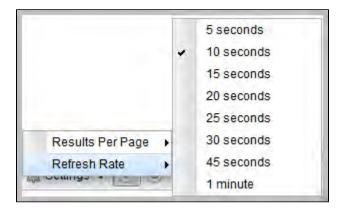
Results Per Page

Hover your cursor **Results Per Page** on the Settings drop-down list to select the number of task instances to be displayed on a page (default is 25).



Refresh Rate

Hover tour cursor over **Refresh Rate** on the Settings drop-down list to select a refresh rate for the data displayed on the Activity Monitor (default is 10 seconds).



Start and Stop Activity Monitor

Start and Stop buttons on the Activity Monitor allow you to start and stop the monitoring of activity on the Controller.

The Activity Monitor Automatically value specifies whether or not the Activity Monitor automatically is monitoring Controller activity.

You can override that value by electing either of the following, as appropriate:



Page Navigation Buttons

Page navigation buttons allow you to scroll through the pages of task instances that are displayed according to the current Activity Monitor settings.





Note

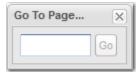
You also can specify a specific page number to go to (see Page Numbering, below).

Page Numbers

Page Numbers buttons in the task bar identify the number of the currently displayed page and the total number of pages.



You can go to a specific page number by clicking the ellipse (...) icon that displays after the current page number. A Go To Page pop-up displays.



Enter a page number and click the **Go** button to navigate to that page.

Displaying Task Instance Details

To view details about any task instance displayed on the Activity Monitor, click the **Details** icon next to the **Instance Name** of that task instance.

Issuing Commands Against Task Instances

Where applicable, you can manually intervene in processing by issuing a command against one or more task instances.

For information about the commands available for each type of task, see Supported Commands.

Monitoring Activity from the Task Instances List

- Overview
- Displaying the Task Instances List
 - Task Instances List Column Descriptions
- · Task Instances List Task Bar
 - Time Constraint
 - Filtering
- Accessing Task Instance Details
- Issuing Commands Against Task Instances

Overview

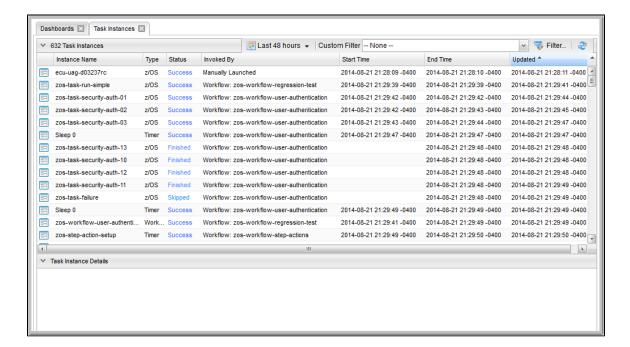
The Task Instances list displays the same task instance information as the Activity Monitor, but only for task instances for which there has been a status change or a modification to the task instance record.

Also, unlike the Activity Monitor, the Task Instances list is not automatically refreshed.

You also can monitor activity for a specific task by displaying task-specific Task Instances Details.

Displaying the Task Instances List

From the Automation Center navigation pane, select Task Instances > All Task Instances. The Task Instances list displays.



Task Instances List Column Descriptions

The following table describes the default columns of information displayed on the Task Instances list.

Column	Description
Instance Name	Name of this task instance.

Invoked By	 System-supplied; how the task instance was launched. One of the following: Trigger: (Trigger Name) - The instance was launched by the named trigger. Workflow: (Workflow Name) - The instance was launched by the named workflow. Manually Launched - The instance was launched by a user. To determine the name of the user: From the Activity or Task Instances screen, click the task instance name to open the record. The Execution User field identifies the user who launched the task instance.
Start Time	Date and time the task instance started.
End Time	Date and time the task instance ended.
Status	Current status of the task instance.
Туре	Type of task instance.
Updated	Date and time this task instance ended or was last updated.

Task Instances List Task Bar

A Task Instances List task bar displays across the top of the Task Instances list, which allows you to select which task instances display on the list.



Time Constraint

The Time Constraint drop-down list in the Task Instance Selections task bar allows you to select a time frame for which you want task instances to display on the list.

The default time constraint, as specified by the Task Instances Time Constraint user preference, is 48 hours.



Filtering

The Custom Filter field and Filter... button in the Task Instance Selections task bar allows you to filter the list so that only task instances

matching the specified criteria within the selected time constraint display on the list.



See Filters for detailed information an applying and saving filters.

Accessing Task Instance Details

To display Details for a task instance, either:

- Click the Instance Name of the task instance to display the Details below the list.
- Click the **Details** icon next to the **Instance Name** of the task instance to display a Details pop-up.

Issuing Commands Against Task Instances

Where applicable, you can manually intervene in processing by issuing a command against one or more task instances.

For information about the commands available for each type of task, see Supported Commands.

Monitoring Activity History

- Overview
- · Displaying the History List
- History List Task Bar
 - Time Constraint
 - Filtering
- Displaying History Details

Overview

The History list provides an historical display of all completed task activity. Only task instances with a status in an "end state" (SUCCESS, FINISHED, FAILED, CANCELLED, START FAILURE, SKIPPED) display on the History screen.

The list allows you to track information about specific task instances, including multiple runs. For example, Task A may have failed and then was re-run by a user. This task instance will display twice on the History list, first for the time that it ran and failed and again for the time it was re-run to success.

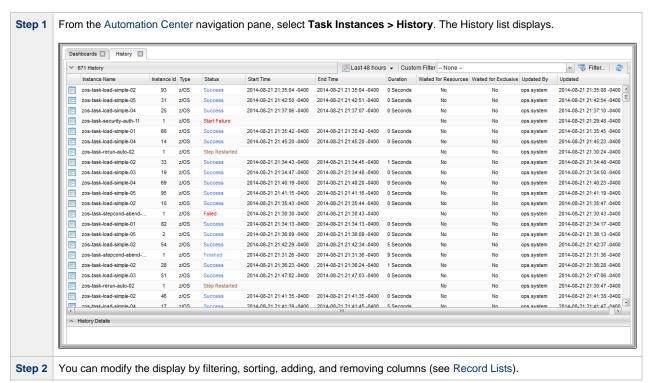


Note

If you want to display task activity for all tasks, for task instances in any status, and issue commands against those task instances, see the Activity Monitor and/or Task Instances list

If you want to display task activity for a specific task, for task instances in any status, and issue commands against those task instances, see the Viewing Task Instances for a Specific Task.

Displaying the History List



History List Task Bar

A History List task bar displays across the top of the History list, which allows you to select which task instances display on the list.



Time Constraint

The Time Constraint drop-down list in the History List Selections task bar allows you to select a time frame for which you want task instances to display on the list.

The default time constraint, as specified by the History Time Constraint user preference, is 48 hours.



Filtering

The **Custom Filter** field and **Filter...** button in the History List Selections task bar allows you to filter the list so that only task instances matching the specified criteria within the selected time constraint display on the list.

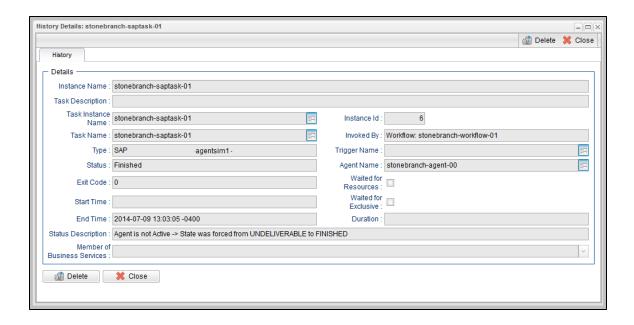


See Filters for detailed information an applying and saving filters.

Displaying History Details

To display execution details about any task instance on the History list, either:

- · Click anywhere in the task instance row to display the Details for that task instance below the list.
- Click the icon next to any **Instance Name** to display a pop-up version of the Details.



For a description of the fields displayed on the History Details, see the Task Instance Details field descriptions for that task type.

Monitoring Workflows

- Overview
- Monitoring a Running Workflow
 - Workflow Monitor Modes
- Workflow Monitor Toolbar
 - Workflow Monitor Tools
- Workflow Monitor Display Mode
 - Task Name
 - Task Type
 - Task Status
 - Displaying Task Status Icons
- Manually Intervening in a Workflow
- Monitoring the Critical Path in a Workflow
 - Critical Path Settings
 - Running a Workflow Enabled for Critical Path
 - Critical Path Status

Overview

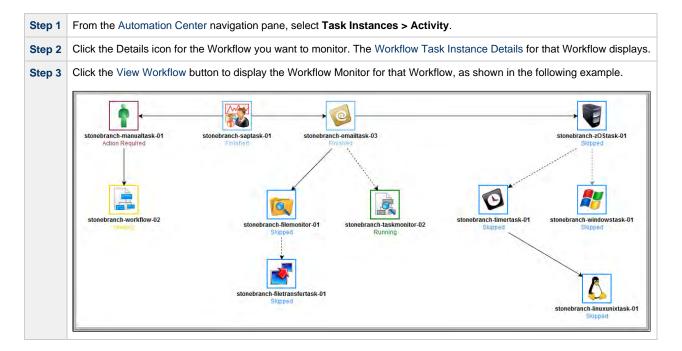
Universal Controller allows you to monitor running Workflows in graphical format. As the Workflow progresses, the display provides up-to-date textual and color-coded status information for each task instance in the Workflow. You can also intervene in processing where necessary.

Monitoring a Running Workflow



Note

A Workflow already must be running in order for you to monitor its status.



Workflow Monitor Modes

The Workflow Monitor has two modes. Each mode, which you select by clicking the appropriate icon in the Workflow Monitor toolbar, allows you to use one or more specific Workflow Monitor tools.

lcon	Mode	Des	cription					
ß	Select		Clicking the Select icon on the Workflow Monitor toolbar places the Workflow Editor in Select mode, which allows you to use all Workflow Monitor tools except Connect and Pan. The Select mode is the default mode for the Workflow Monitor.					
[⟨] {m}⟩	Pan	arou	the Pan icon on the Workflow Monitor toolbar places the Workflow Monitor in Pan mode, which allows you to scroll in the Workflow. (You also can use the Outline tool in any mode) to scroll around in the Workflow.					
			Note Pan mode does not allow you to use the drag and drop method for moving, deleting, and copying groups of Workflow elements.					

Workflow Monitor Toolbar

The Workflow Monitor toolbar, which displays above the Workflow Monitor, contains icons for every tool that you need to monitor a Workflow.

A shadowed outline around the icon in the toolbar indicates the currently selected Workflow Monitor mode.

The following example shows that the Workflow Monitor is in **Select** mode.



Workflow Monitor Tools

The following table describes the tools used to monitor Workflows, including the tools associated with the two Workflow Monitor modes. The tools are listed by icon, as they appear - left to right - in the Workflow Monitor toolbar.

Icon	Tool	Description			
Û	View Parent	If this Workflow is embedded in another Workflow, navigates to the parent. If this Workflow has more than one parent, clicking this icon displays a list of all parent Workflows; in this case, to navigate to a parent Workflow, double-click the Workflow's icon. To return to your original Workflow, click its name. (The current Workflow name displays in the lower right corner of the editor.)			
		Note To open an embedded Workflow (sub-Workflow) from its Parent Workflow, double-click the embedded Workflow.			
\$	Print	Prints the current Workflow.			
B	Select	Places the Workflow Editor in Select mode.			
⟨m⟩	Pan	Places the Workflow Editor in Pan mode.			
	To pan around the Workflow, click anywhere in the Workflow Editor canvas and drag your any section of the Workflow.				
		To return to your original location, click the Actual Size icon.			
18	Undo	Click to undo the most recent change.			
(2)	Redo	Click to redo the most recent change that you undid by clicking Undo.			
Q	Fit	Fits the Workflow into the display. If necessary, this shrinks the icons and size of the Workflow in order to make it fit. You can undo a Fit by clicking the Actual Size icon.			

•	Zoom In	Zooms in (enlarges) the Workflow. To return the Workflow to its default size, click the Actual Size icon.		
0,	Zoom Out	Zooms out (diminishes) the Workflow. To return the Workflow to its default size, click the Actual Size icon.		
0	Actual Size	Returns the Workflow to its default size after a Fit or Zoom.		
8	Zoom	Opens a window that allows you to specify a zoom ratio. For example, to double the size of the Workflow, enter 200 and click OK . To return the Workflow to its default size, click the Actual Size icon.		
	Horizontal Layout	Reformats the Workflow into a horizontal layout.		
ф	Vertical Layout	Reformats the Workflow into a vertical layout.		
8	Toggle Vertex Style	For running Workflows, switches the icon display between status-related icons and task-related icons (see Workflow Monitor Display Mode). This icon only appears on the icon bar when you are monitoring a running Workflow.		
	Toggle Critical Path View	Toggles between the normal view of the Workflow and the Critical Path View.		
		Note This icon displays in the toolbar only if the Critical Path Calculations Permitted Universal Controller system property is set to true .		
	Outline	For large Workflows, the outline provides a way of positioning a specific area of the Workflow in the display, without using the Pan mode. 1. Click the Outline icon. The Outline window opens. 2. In the Outline window, move and/or resize the blue box to identify the area of the Workflow you		
		want to work on. The display repositions to show only the area within the blue box.		
②	Help	Displays help documentation for Workflows.		
₽	Console	While a Workflow is running, you can click the Console icon to display processing messages.		

Workflow Monitor Display Mode

The default display mode for the Workflow Monitor identifies each task instance in the workflow by:

- Task nameTask type
- Task status

Task Name

The task name is the name given to the task when it was created (see Creating Tasks).

Task Type

The task type of each task is represented by an icon that displays above the task name.







Note

You can change the Workflow Monitor so that the icon above each task name represents the current status of that task instance (see Displaying Task Status Icons).

Task Status

The current status of each task displays below the task name.

The Controller assigns a default color for each status, which you can change. See Colors for a list all statuses and the default colors assigned to them, and for information on how to change any of the colors.

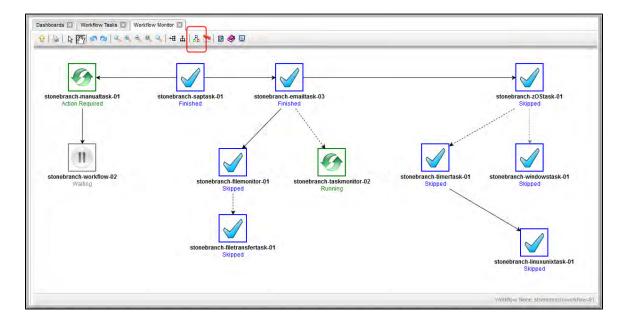
Displaying Task Status Icons

Each task status is categorized into one of five task status types: Running, Complete, Not Running, Problem, and Status Unknown.

Each task status type has a corresponding icon.



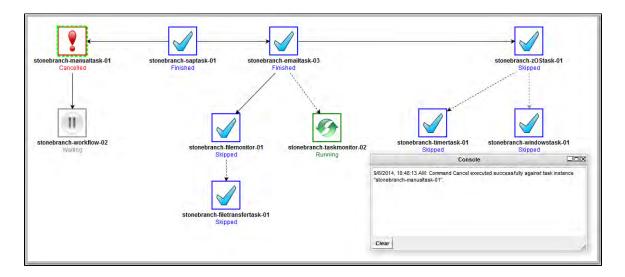
You can switch the Workflow Monitor display mode, which by default shows icons that represent task types, so that the icons represent task status types, as shown in the following example.



To switch display modes, click the **Toggle Vertex Style** icon 🖧.

Manually Intervening in a Workflow

You can take action on a task in a running workflow by right-clicking the task and selecting a command from the pop-up command list. When you select a command, the Console window automatically opens and displays processing information.



Monitoring the Critical Path in a Workflow

You can instruct the Controller to calculate the Critical Path of a Workflow, which is the path of task instances in the Workflow that will take the longest time to complete.

The Controller bases the Critical Path on:

- Current historical average duration statistics for each task in the Workflow. (If no statistics exist for a task that is, it has never been run the Controller assigns it a run time of 1 second).
- Critical Path Duration time that you can specify in the task Details for any task in the Workflow, which will override the run-time statistics.

Critical Path Settings

To monitor the Critical Path of a Workflow, you must set the following:

- In Configuration > Properties, set the Critical Path Calculations Permitted system property to true.
- In the Workflow Details, enable the Calculate Critical Path field.
- In the Workflow Monitor toolbar, click the Toggle Critical Path View icon.

By default, any Workflow with the Calculate Critical Path field enabled will be displayed in the Workflow Monitor in Critical Path View. To toggle in and out of Critical Path View, click the Toggle Critical Path View icon.



Note

If you are using View In Workflow to open the Workflow Monitor, or the Workflow being opened has a status of Skipped, Critical Path View will be toggled off by default.

Running a Workflow Enabled for Critical Path

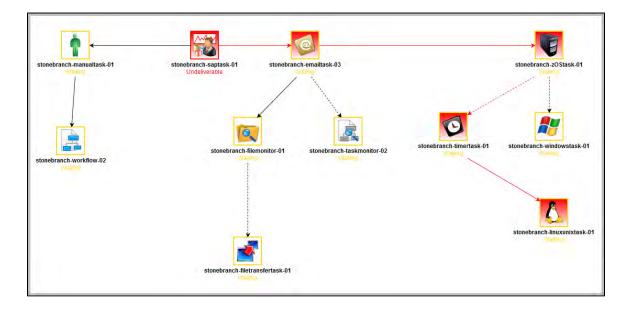
When you run a Workflow enabled for Critical Path, the Workflow Monitor initially displays the Critical Path based on historical average duration statistics and any CP Duration override values for any tasks in the Workflow. When a task instance completes, the Critical Path could change, based on the actual time it took the task to complete. For example, if you specified a Critical Path Duration of 5 minutes for a task, but the task completed in 30 seconds, the Controller might adjust the Critical Path to show a path that it now estimates will take the longest to complete.



Note

For a top-level Workflow that has been enabled for Critical Path, its sub-Workflows display Critical Paths only if they themselves have been enabled for Critical Path.

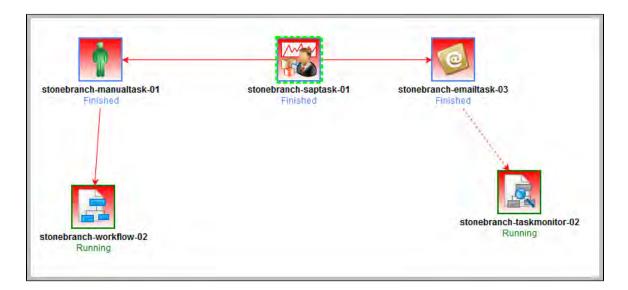
In Critical Path View, Task instances and connectors in the Critical Path display in the color specified by the Critical Path Color system property.



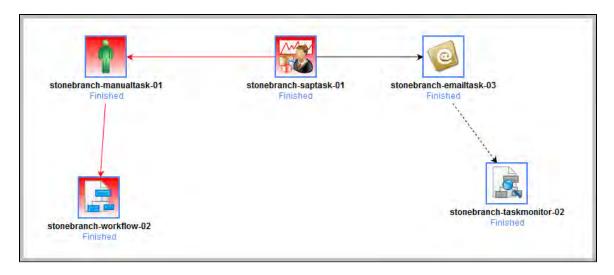
The Critical Path View is dynamic; if task instances are Skipped in a Workflow, and they longer are part of the Critical Path, they no longer display on the Workflow Monitor while it is in Critical Path View.

If you are in Critical Path View, but you want to see Skipped task instances, you can restore the standard view by clicking the Toggle Critical Path View icon in the Workflow Monitor toolbar.

Also, in Critical Path View, Show Skipped / Restore and Hide Skipped are disabled in the Workflow Monitor pop-up menu of commands and options.



When the Workflow completes, the final Critical Path displays.

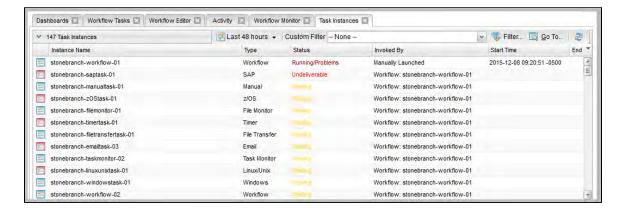


Critical Path Status

Activity Monitor and Task Instances List

You can monitor whether a task instance is critical (or along a critical path) in a Workflow from the Activity Monitor and Task Instances List.

The task instance Details icon for task instances that are critical (or along in a Critical Path) is tinted red.



Reports

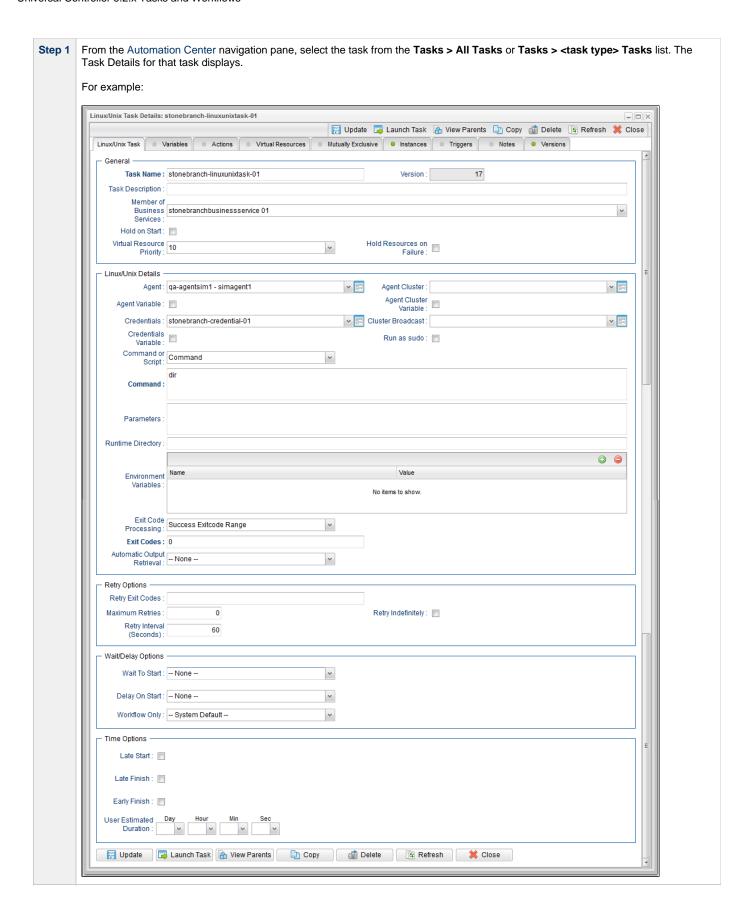
You can enhance existing Task Instance reports or create new Task Instance reports by utilizing the Critical and Projected End Time fields. For example, you might want to report on task instances that have not completed and are on the critical path, or you might want to report on task instances that have a failure status and are on the critical path.

Viewing Task Instances for a Specific Task

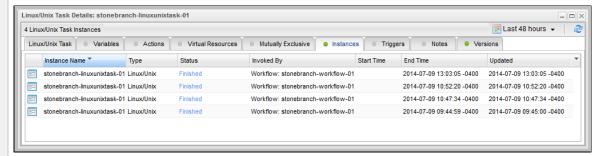
From the Task Details of any task, you can display a list of task instances for that task and the Details of any specific task instance.

The list will display all task instances for which there has been a status change or a modification to the task instance record within the last 30 days.

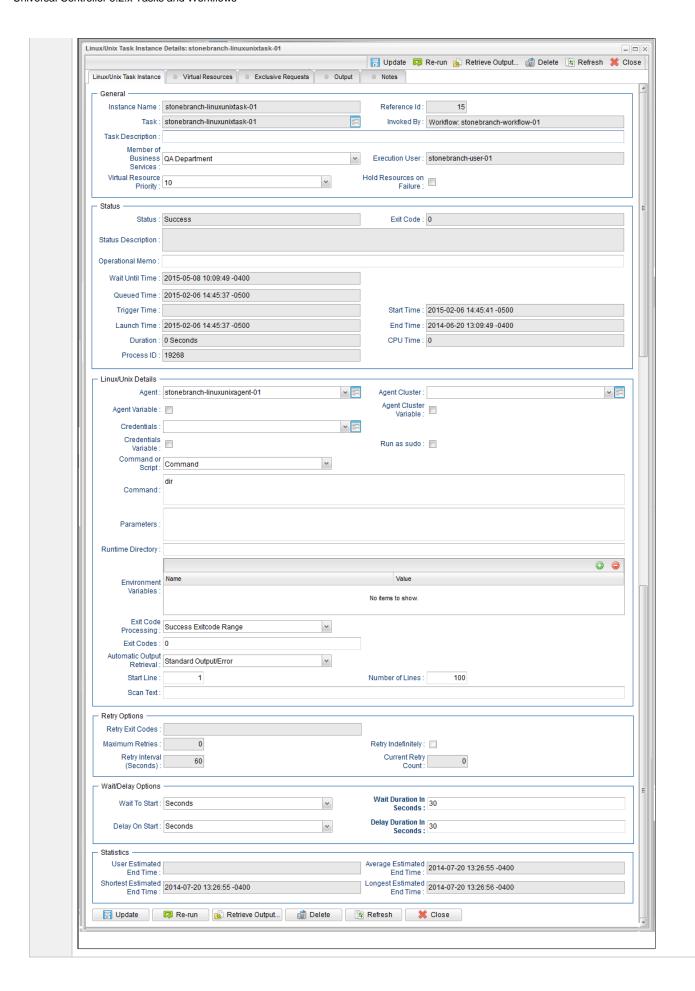
(You also can display Details of any specific task instance from the Task Instances list.)



Step 2 Click the **Instances** tab. A list of instances for that task displays.



Step 3 Click the Details icon next to any Instance Name on the list to displays the Details for that task instance.



Displaying Task Instance Status

- Displaying Task Instance Status
- Task Instance Status Types
 - Agent-Based Task Types
- Task Instance Status Colors

Displaying Task Instance Status

You can display the status of one or more task instances from the Activity Monitor, Task Instances list, History list, or Command Line Interface (CLI).

Activity Monitor	To display the status of one or more task instances on the Activity Monitor: 1. From the Automation Center navigation pane, select Task Instances > Activity . The Activity Monitor contains a Status column that identifies the current status of every task instance on the list.
Task Instances list	To display the status of one or more task instances on the Task Instances list: • From the Automation Center navigation pane, select Task Instances > All Task Instances. The Task Instances list contains a Status column that identifies the current status of every task instance on the list.
History list	To display the status of one or more task instances on the History list: • From the Automation Center navigation pane, select Task Instances > History . The History list contains a Status column that identifies the current status of every task instance on the list.
Command Line Interface (CLI)	To display the status of one or more task instances from the Command Line Interface: • Use the ops-task-status function.

Task Instance Status Types

The following table describes all possible task instance statuses for all task types.

For a list of commands that you can issue against a task instance in each status, see Commands Supported for Task Instance Statuses.

For a description of each command, see Issuing Commands Against Task Instances.



Note

The format of multi-word task status names used in the Controller user interface differs from the format of task status names specified in the Display Task Instance Status CLI function. In the user interface, they are separated by a space; in the Display Task Instance Status CLI function, the words are separated by an underscore character.

Status Name	Status Code	Task Type	Description
Action Required	60	Manual	When a manual task launches, it goes into Action Required status, meaning a user must perform some manual activity. For details, see Manual task.
Cancel Pending	99	Agent-based	A process running on the Agent needs to be terminated. When the Cancel command is issued, the task instance will go into a Cancel Pending status until the Agent reports back that the process has been cancelled. At that point, the task instance will transition into the Cancelled status.

Cancelled	130	All	The task was cancelled by a user.
Confirmation Required	125	z/OS	If you make JCL changes and restart a z/OS task, Universal Controller will put the task into Confirmation Required status and prompt you for a confirmation. For detailed processing steps, see Rerunning a z/OS Task.
Defined	0	All	The new task instance has been created (the task has been launched).
Exclusive Requested	22	All	All tasks with a mutually exclusive task defined go immediately to a status of Exclusive Requested. If the task is available to run exclusively, the task then moves to the next appropriate processing status.
Exclusive Wait	23	All	The task is mutually exclusive with one or more other tasks, and it is waiting for those tasks to finish before it will run.
Execution Wait	33	Agent-based	The task must wait to be completed; either the Agent/Agent Cluster running the task has reached its Task Execution Limit, or the ability of the Agent/Agent Cluster to run tasks has been suspended.
Failed	140	AII*	The task ran to a failure status.
Finished	190	All	The task was forced by the user to finish. The user may do this in cases where the task had a Cancelled or Failed status, and the user needed to release other task instances depending on the successful completion of this task instance in a workflow. For more information, see Force Finishing a Task.
Held	20	All	The task has been put on hold by a user.
In Doubt	110	Agent-based	The Agent is "in doubt" about the current status of the task instance. This may occur if an Agent or Agent connection goes down. In this case, the Agent restarts and reviews its data about tasks in progress. If the Agent finds a task still running, it resumes normal monitoring. If the Agent cannot find the task, this usually indicates that the task completed, but the Agent considers the task status to be "in doubt."
Queued	40	Agent-based	The task has been queued on a resource.
Resource Requested	25	All	All tasks with a virtual resource defined go immediately to a status of Resource Requested. If the resource is available, the task then moves to the next appropriate processing status.
Resource Wait	30	All	All tasks with a virtual resource defined go immediately to a status of Resource Requested. If the resource is not available, the task goes to a status of Resource Wait. When the resource becomes available, the task moves to the next appropriate processing status
Running	80	All	The task is running. For Agent-based tasks, the Agent has started running the program.
Running/Problems	81	Workflow	One or more tasks within the workflow has one of the following statuses: Cancelled Confirmation Required Failure In Doubt Running/Problems (for sub-workflows) Start Failure Undeliverable
Skipped	180	All	The task was skipped by a user.
Start Failure	120	All	The task was unable to start.
Started	70	Agent-based, Manual	The task has started. For Agent-based tasks, this means the Agent has received the task.
Step Restarted	45	z/OS	The task has been re-run starting from a specific z/OS jobstep.
Submitted	43	z/OS	The task has been submitted to the z/OS Job Entry subsystem and scheduled by the z/OS Job Scheduler.
Success	200	All	The task has completed successfully. Workflows will transition to Success status when all of its tasks have transitioned to Success, Finished, or Skipped status.

Time Wait	15	All (except Timer)	The task is waiting to start based on a Wait To Start and/or Delay On Start specification.
Undeliverable	35	Agent-based	The Agent is unavailable.
Waiting	10	All	The task has been loaded by a workflow and is waiting on a predecessor.

^{*} Workflows cannot go to Failed status.

Agent-Based Task Types

The following task types are Agent-based task types:

- Linux/Unix
- Windows
- z/OS
- Universal Command
- SAP
- File Transfer
- File Monitor
- FTP File Monitor
- System Monitor

Task Instance Status Colors

You can change the default color assigned to each task instance status via the Colors, in the **Reporting** navigation pane.

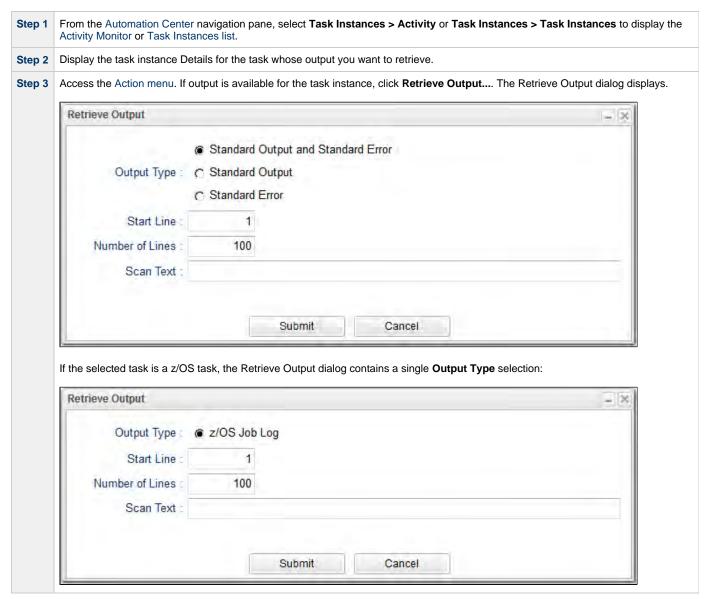
Retrieving Output

- Overview
- Retrieve the Output
- Retrieve Output Field Descriptions

Overview

For any running or completed task where output (for example, standard out and/or standard error) has been generated and you did not specify that output be automatically retrieved, you can instruct Universal Controller to retrieve the output.

Retrieve the Output



Step 4 Using the field descriptions below as a guide, make your selection. Positioning can be accomplished by using Start Line or Scan Text fields to see the Number of Lines both before and after the first match of text. Note If you want to retrieve data starting at the end of a file, enter -1 in the Start Line field and the number of lines to retrieve in the Number of Lines field. Step 5 Click the Submit button. The Controller retrieves the output you specified and displays a Retrieve Output pop-up containing the requested type of output. (It also writes the output to the Output tab of the task instance.) Retrieve Output - stonebranch-linuxunixtask-01 _ 🗆 🗆 🗙 2 Type Attempt Output Updated By Updated Volume in drive C has no label. Volume Serial Number is 74F4-2526 Directory of C:\Program Files\Universal\UAGSrv 03/27/2014 09:48 AM <DTR> 03/27/2014 09:48 AM 03/27/2014 09:48 AM <DIR> STDOUT 2014-04-21 14:24:51 -0400 administrator <DIR>
<DIR>
<DIR> bin cache logs 03/26/2014 06:09 PM 04/21/2014 12:19 PM 04/21/2014 12:00 AM 03/26/2014 06:09 PM <DIR> var 0 File(s) 7 Dir(s) 0 bytes 4,107,816,960 bytes free STDERR 2014-04-21 14:24:51 -0400

Retrieve Output Field Descriptions

Field Name	Description
Standard Output and Standard Error	Retrieve both standard output and standard error information returned by the program.
Standard Output	Retrieve standard output only.
Standard Error	Retrieve standard error output only.
z/OS Job Log	Z/OS tasks only; Retrieve information from the z/OS job log.
Start Line	 Retrieve data beginning at the line indicated. If a Start Line value is not specified in the task instance Details, the default is 1. If the Start Line value is -1, data will be retrieved starting at the end of the file.
Number of Lines	Limit the retrieved data to the Number of Lines value in the task instance Details. If a Number of Lines value is not specified, default is the value of the Retrieve Output Default Maximum Lines Universal Controller system property.

Scan Text:	Regex pattern that the Controller will search for a match for in STDOUT/STDERR (or z/OS job log). The Controller will include the Number of Lines above and below the first line matched.
	if the Regex pattern is not found, the following message is returned: OPSWISE WARNING - Scan text string not found.